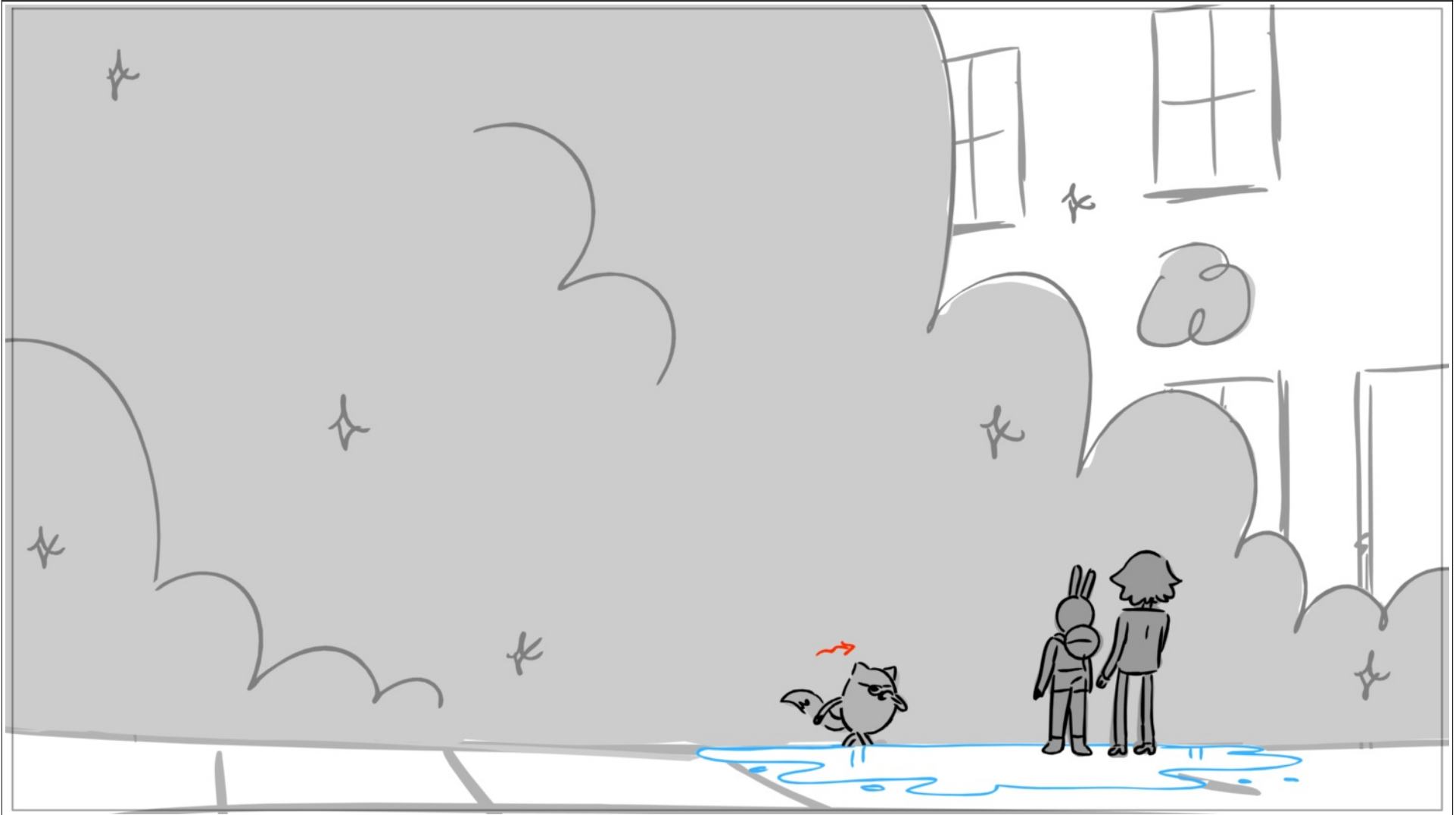


Scene

001

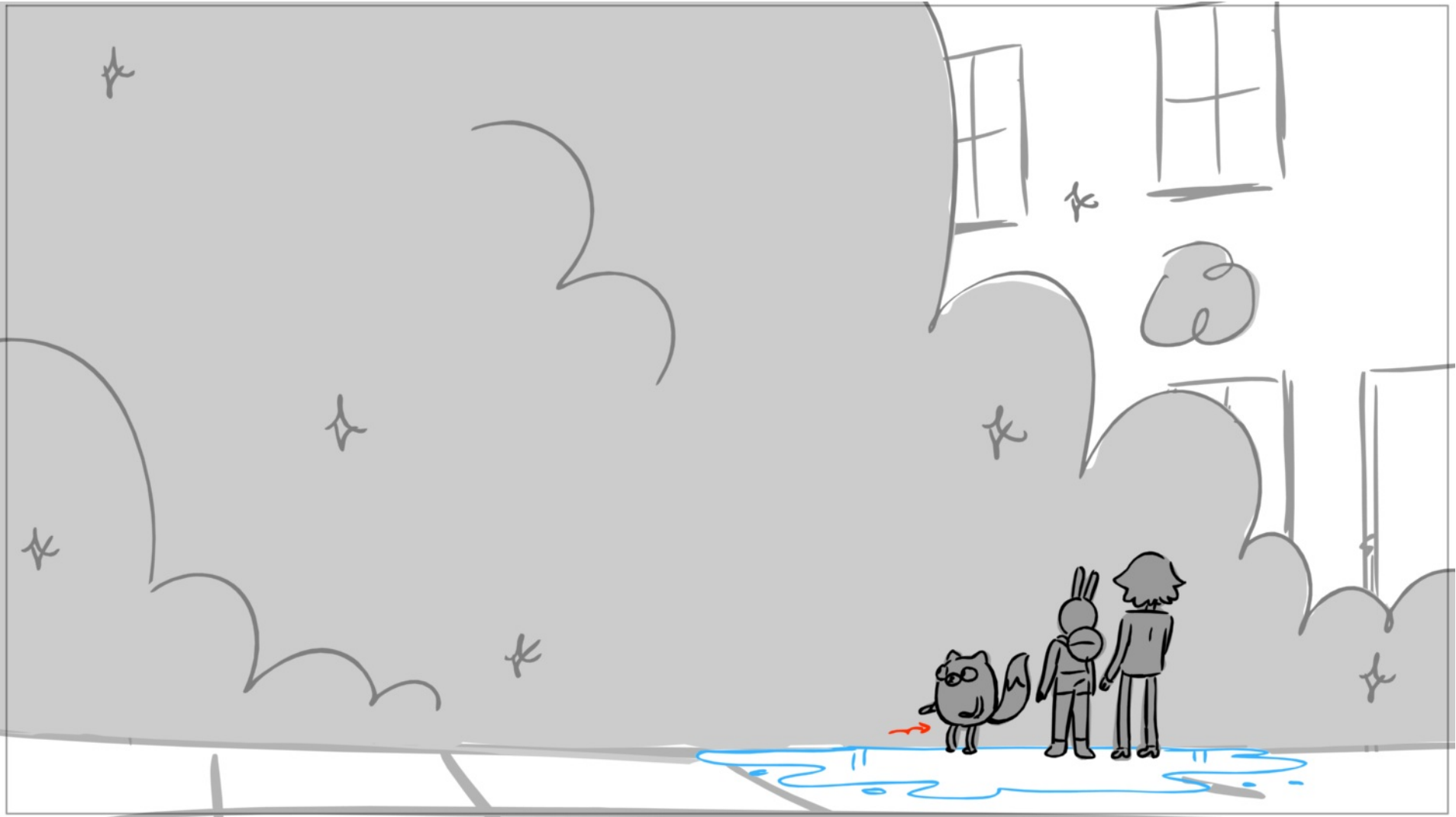
Panel

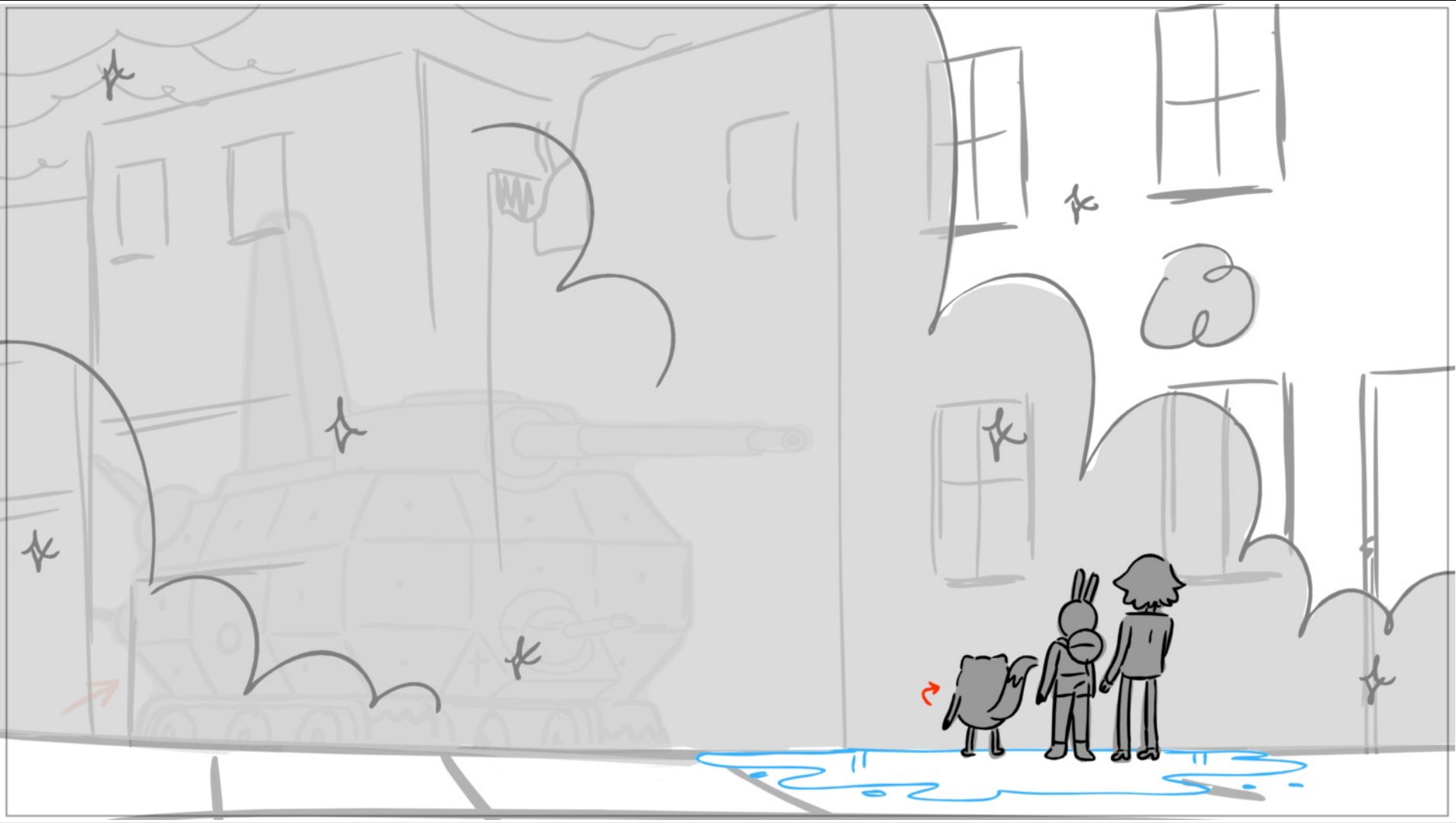
1

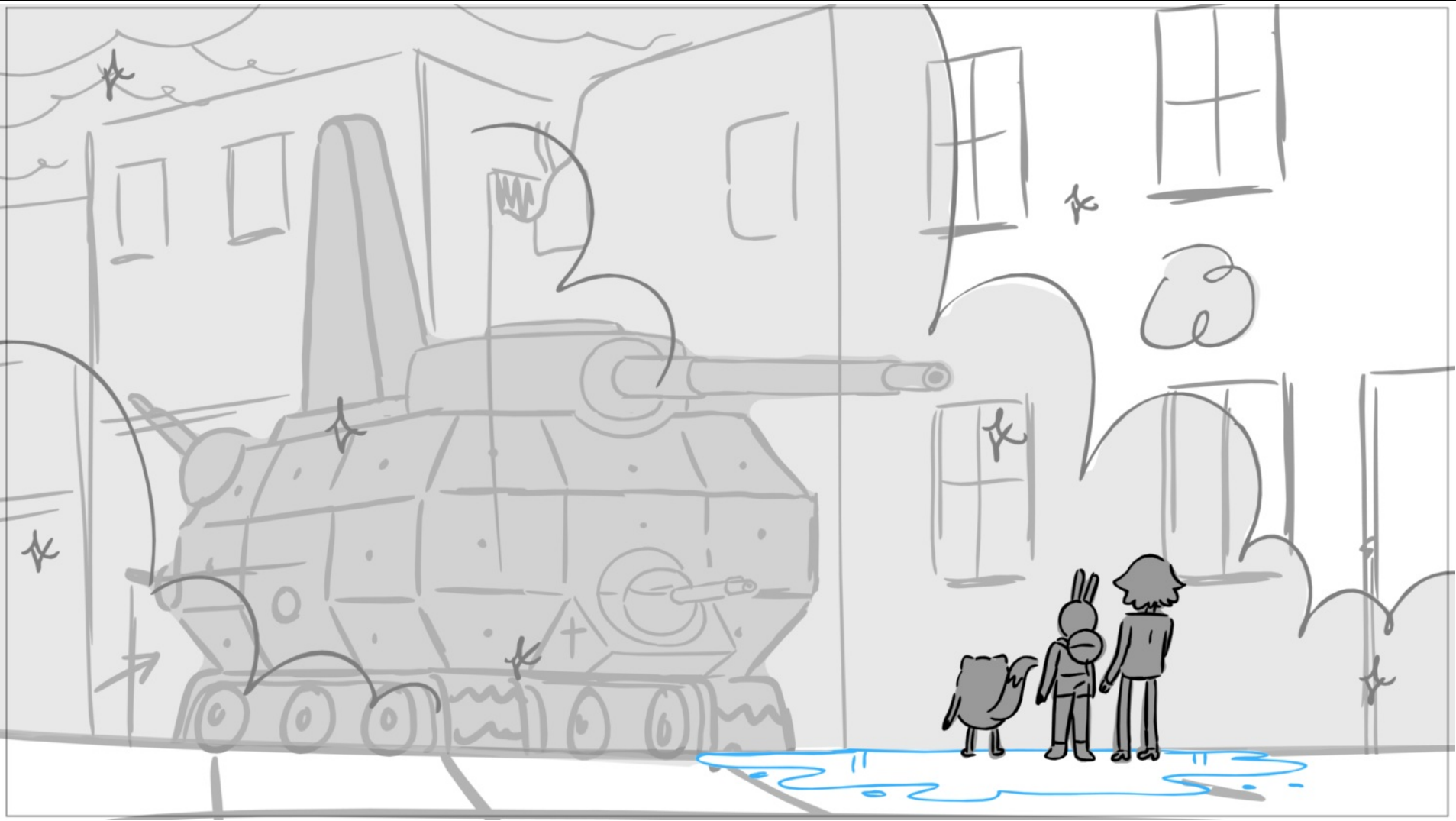


Dialog

SFX; (tank rumbling)



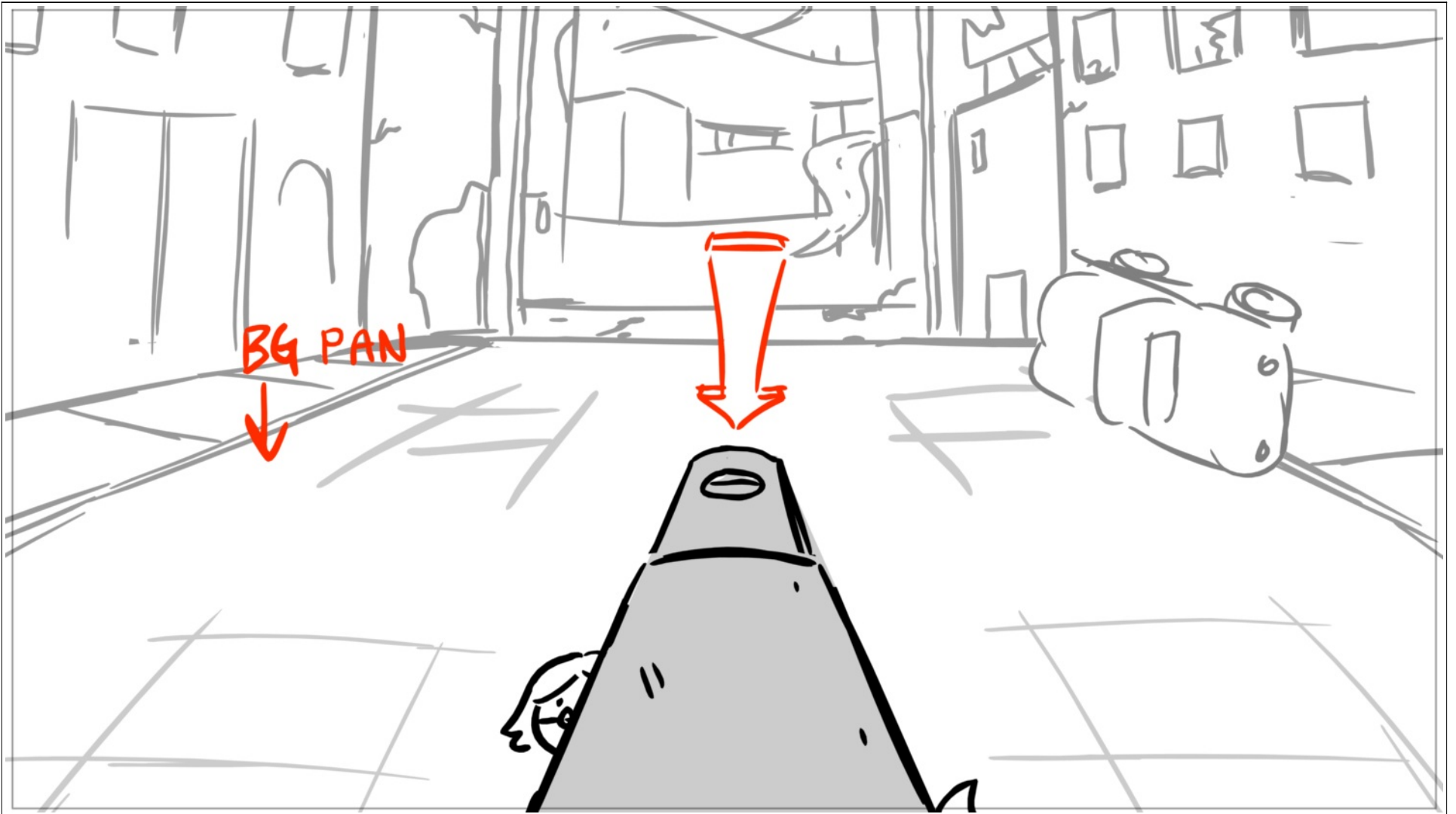










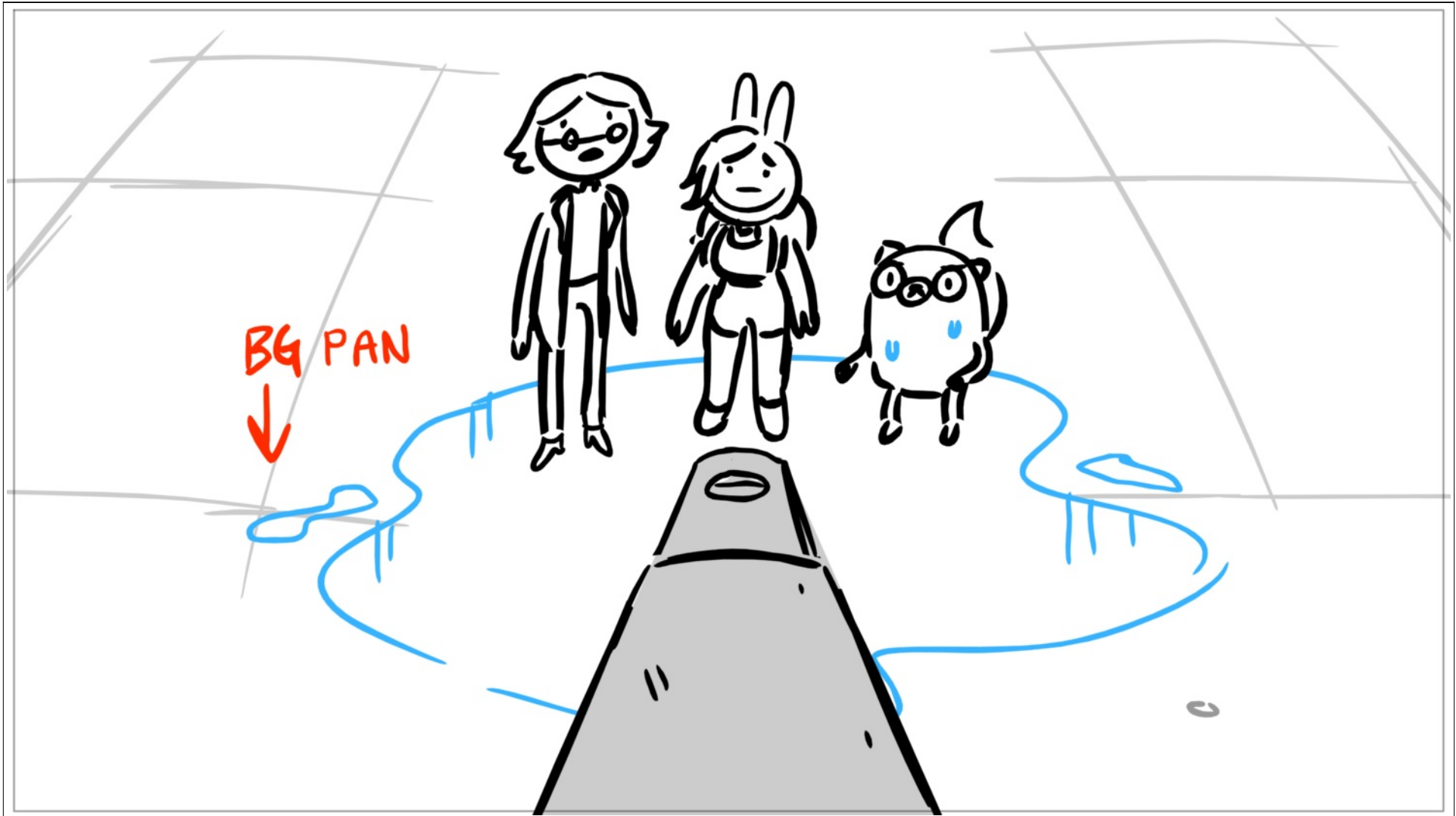


Scene

002

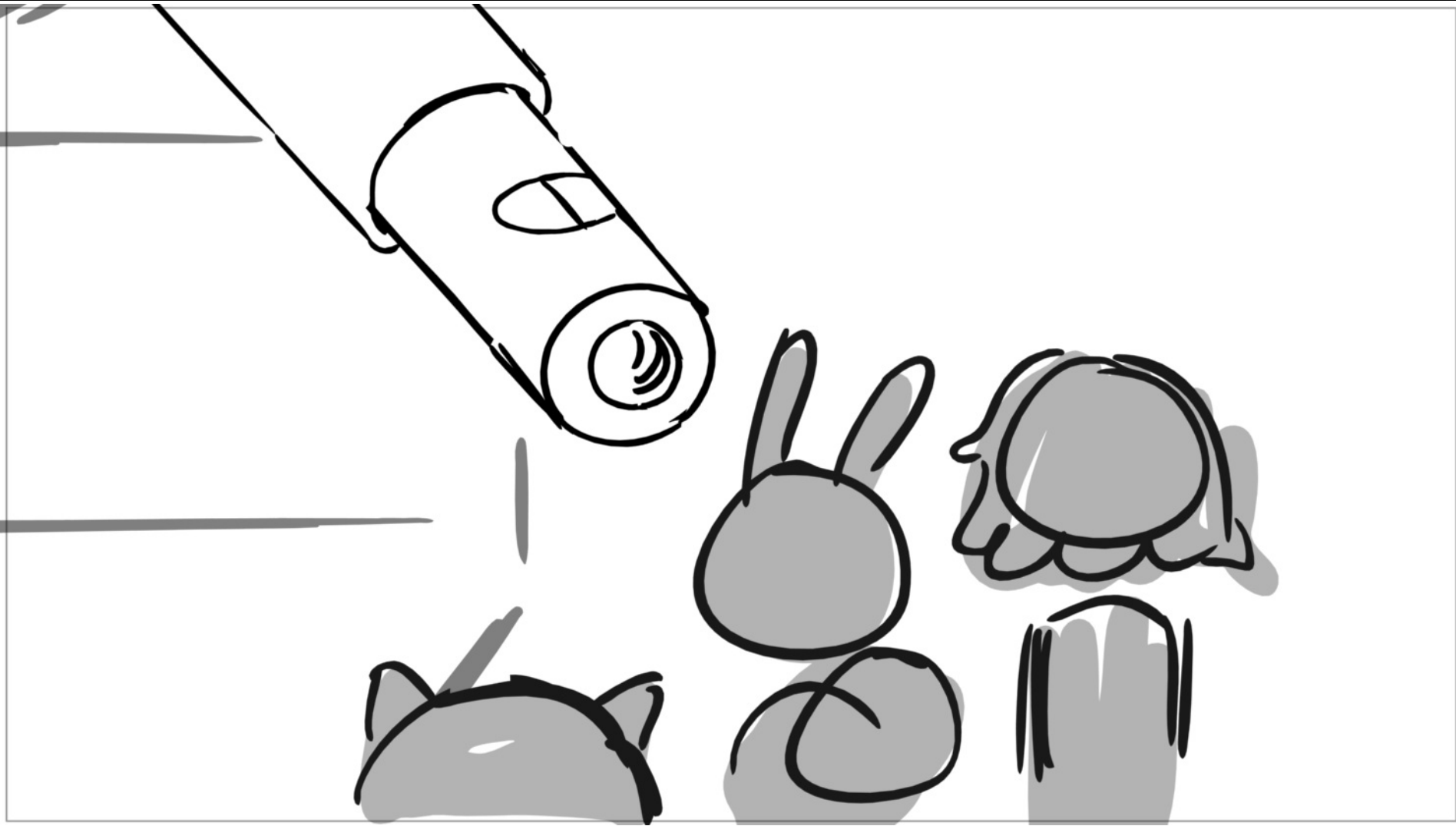
Panel

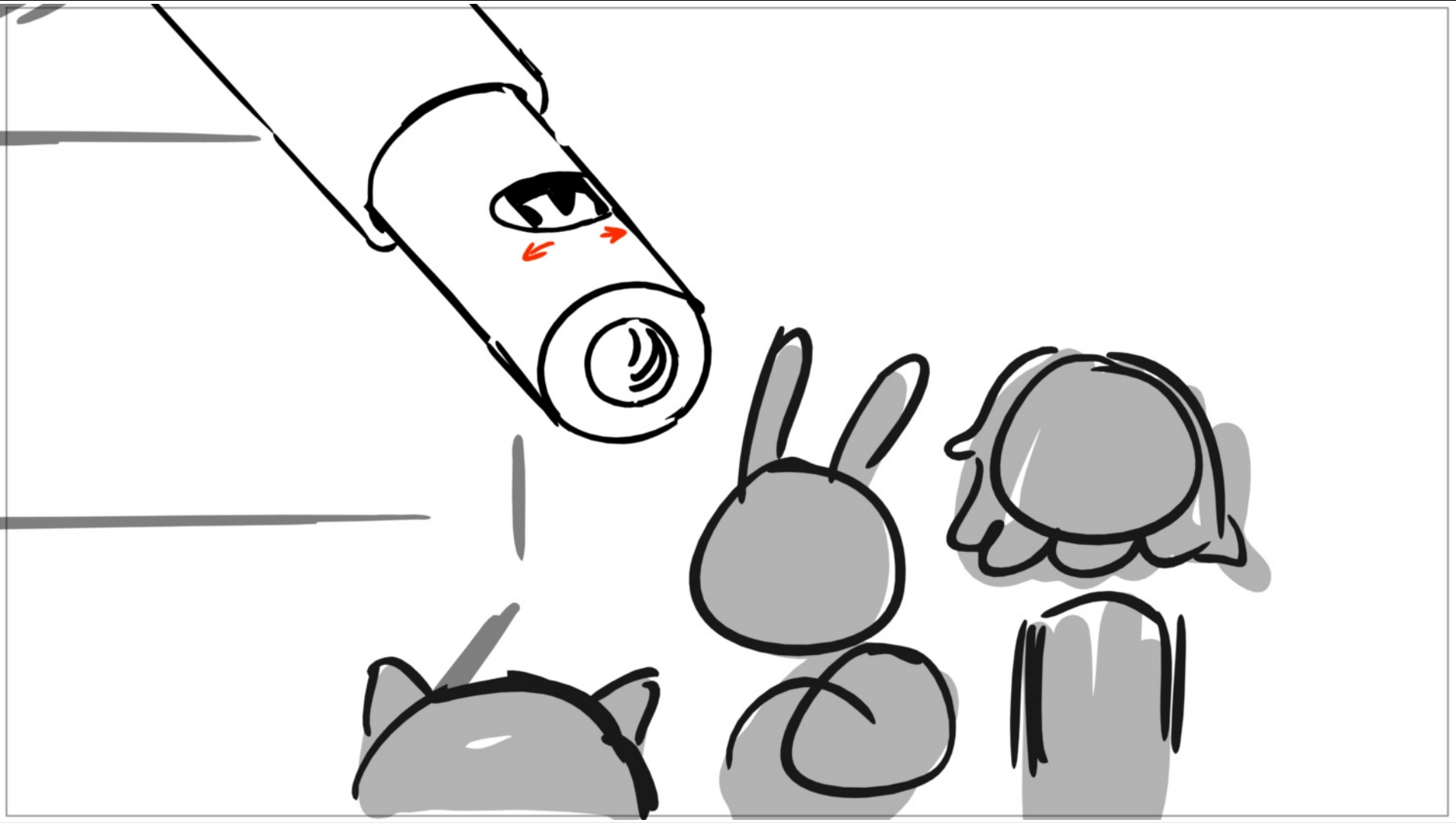
3

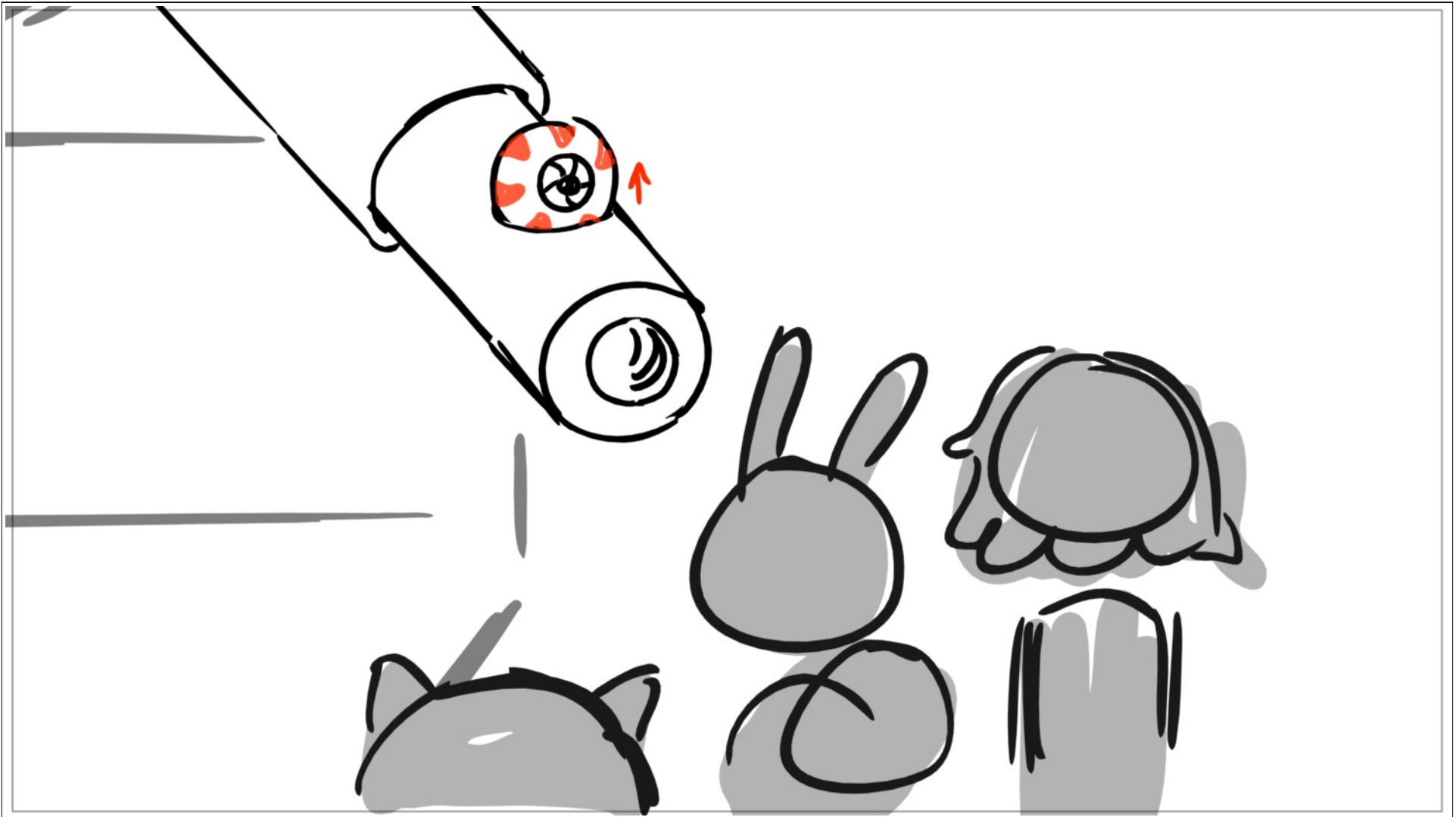


Dialog

Tank AI: Halt.







Dialog

Tank AI (voice of Pep Butler): Show me them teeth!

Scene

004

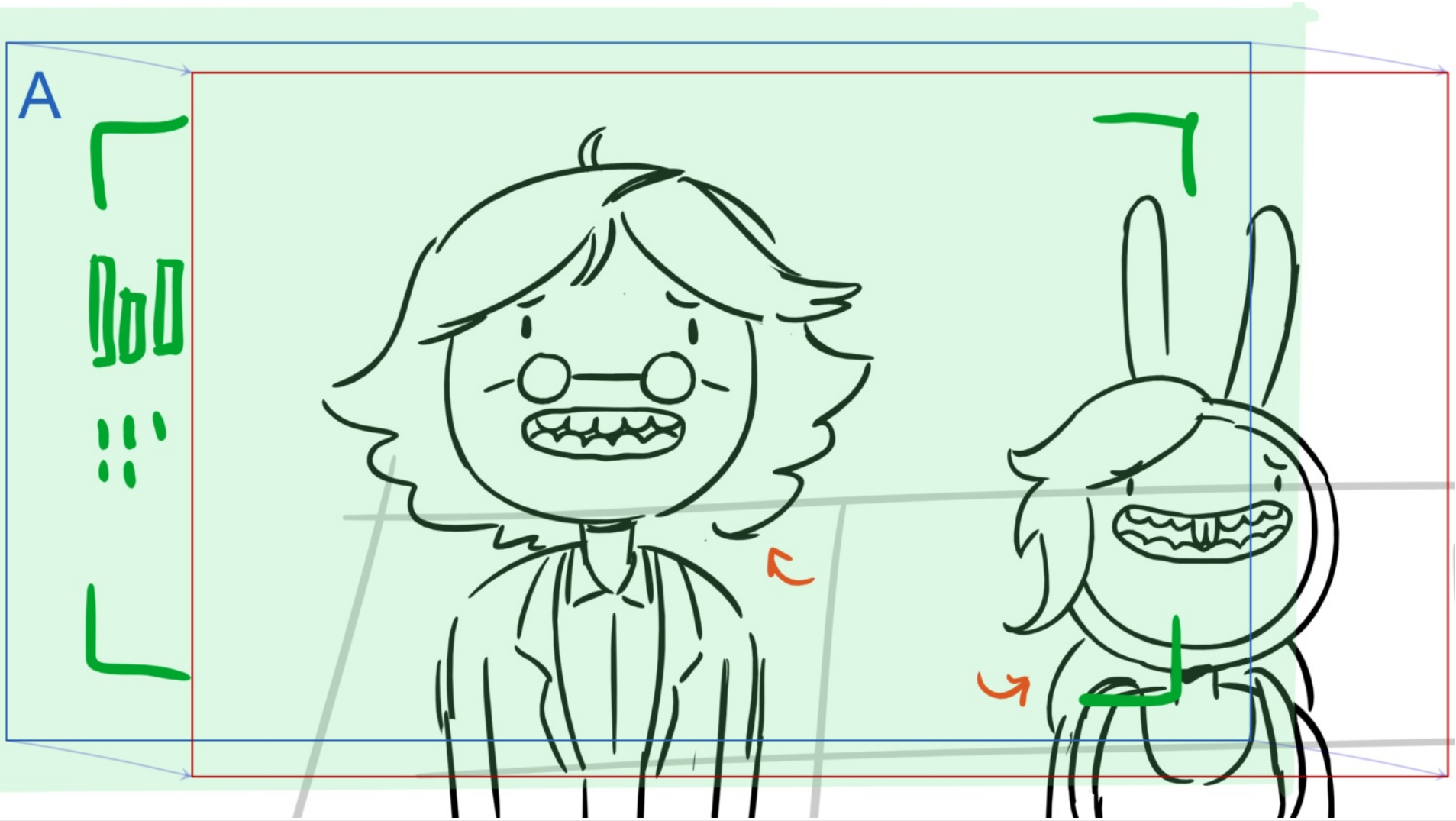
Panel

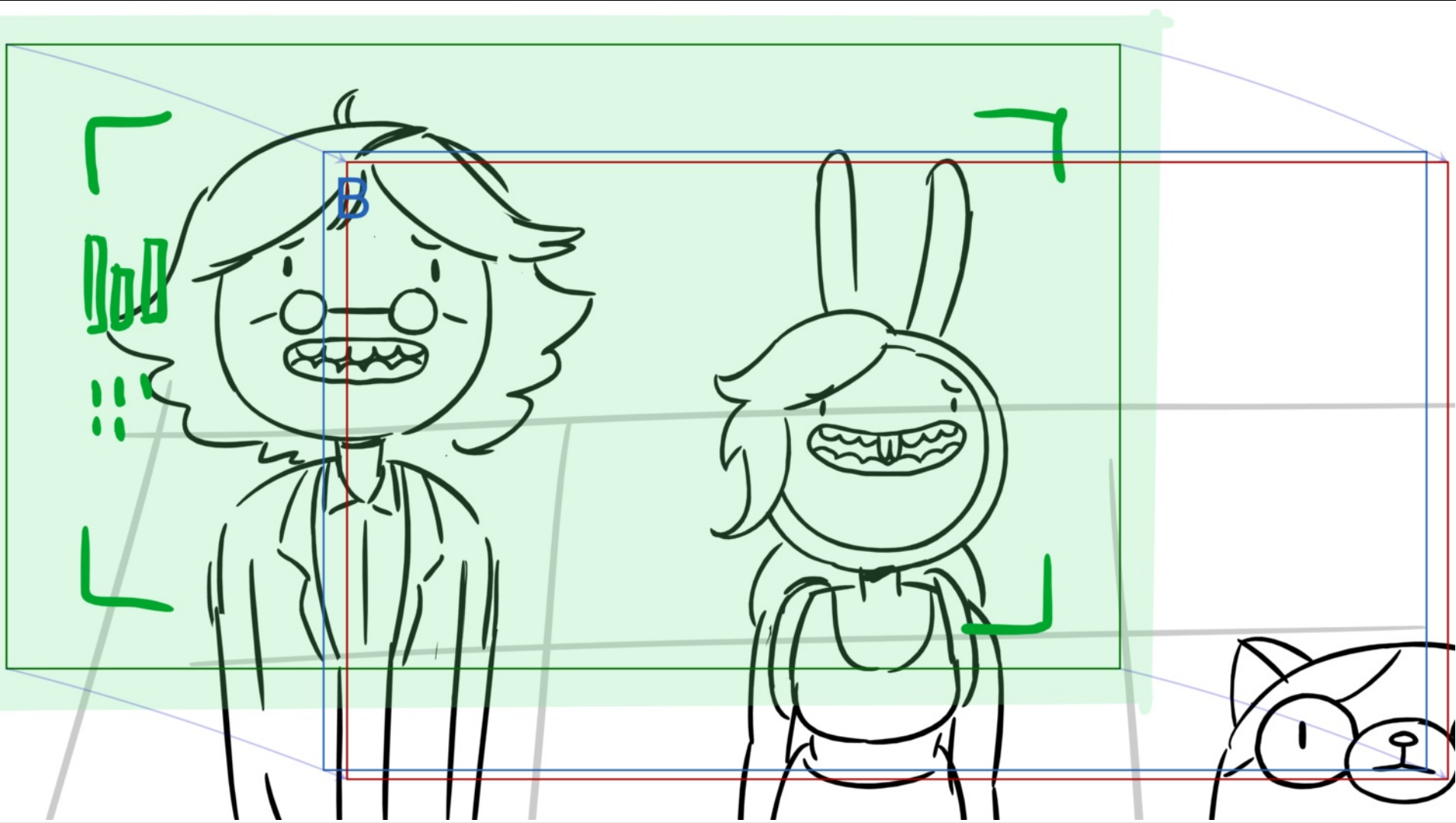
1

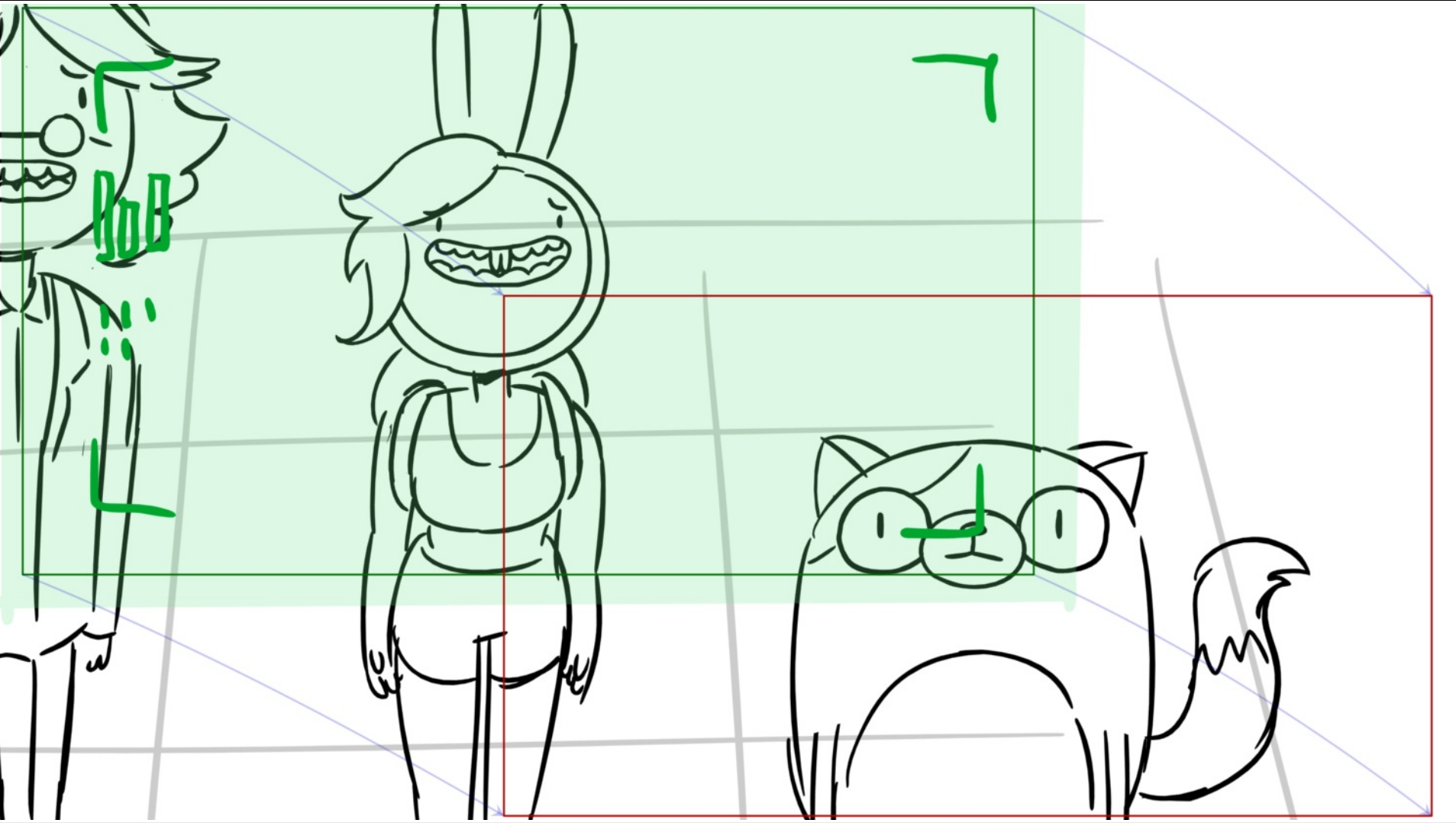


Dialog
(beat)



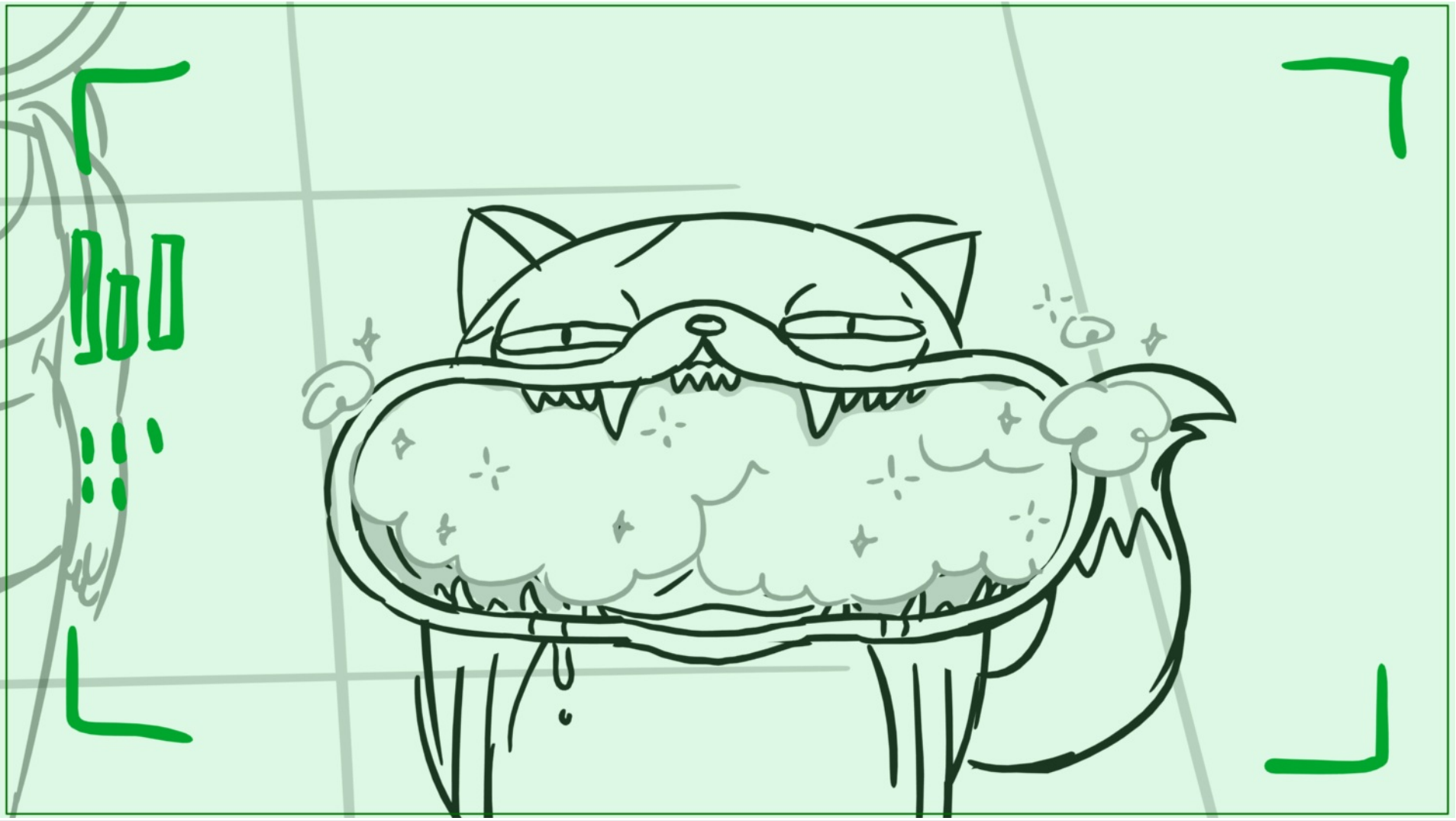




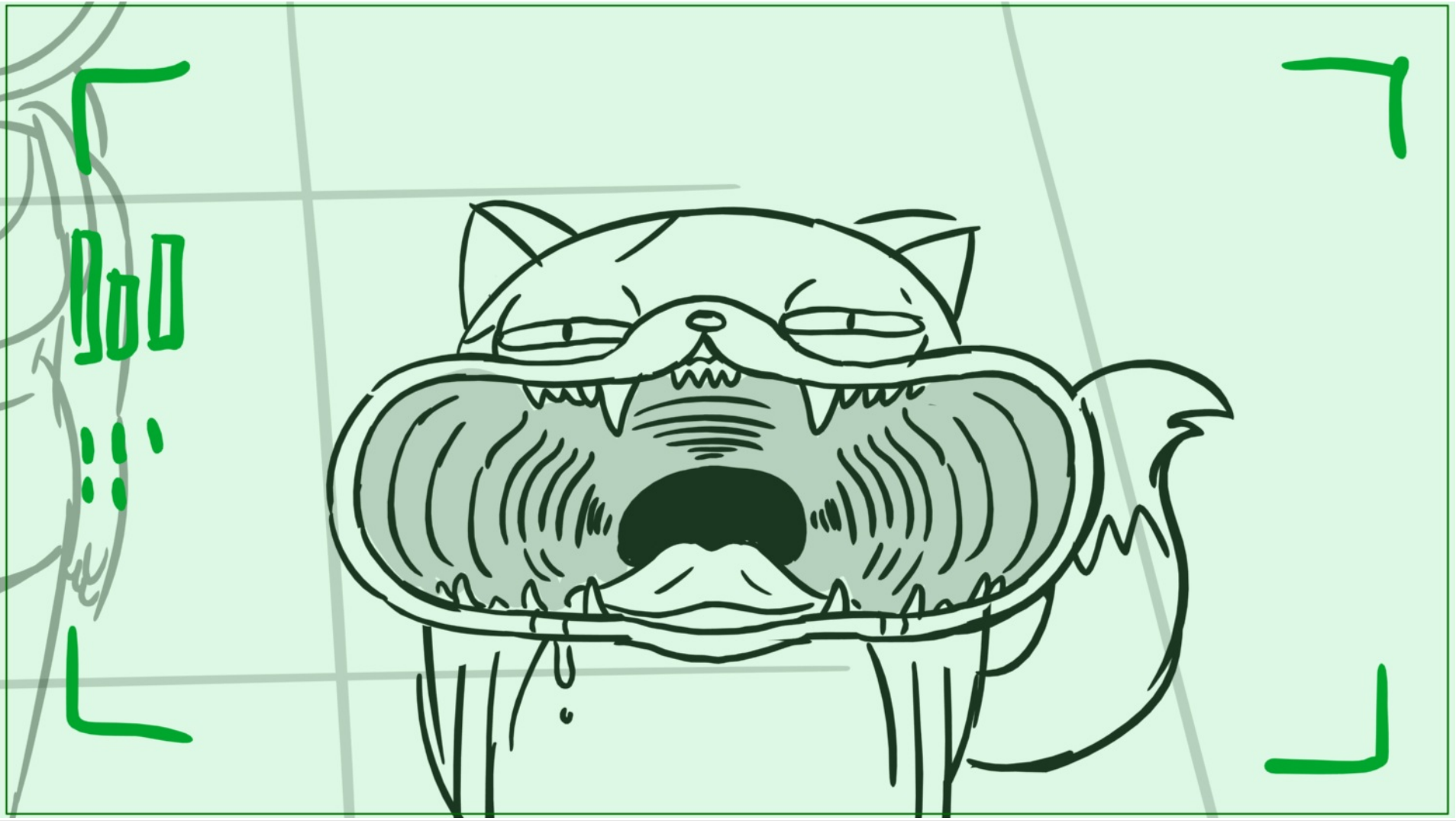












Scene

005

Panel

1



Dialog

Tank: (beat)



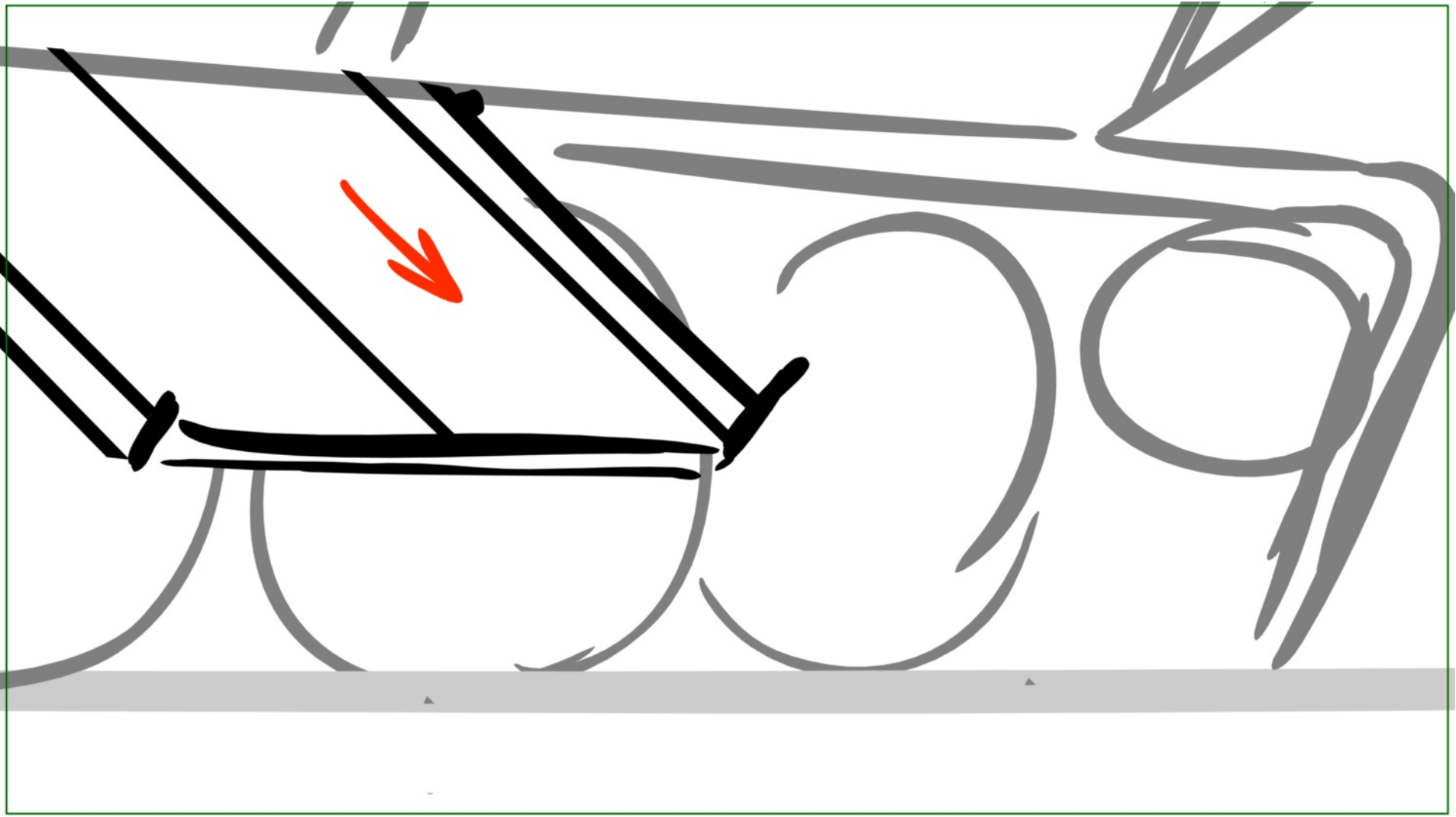
Dialog

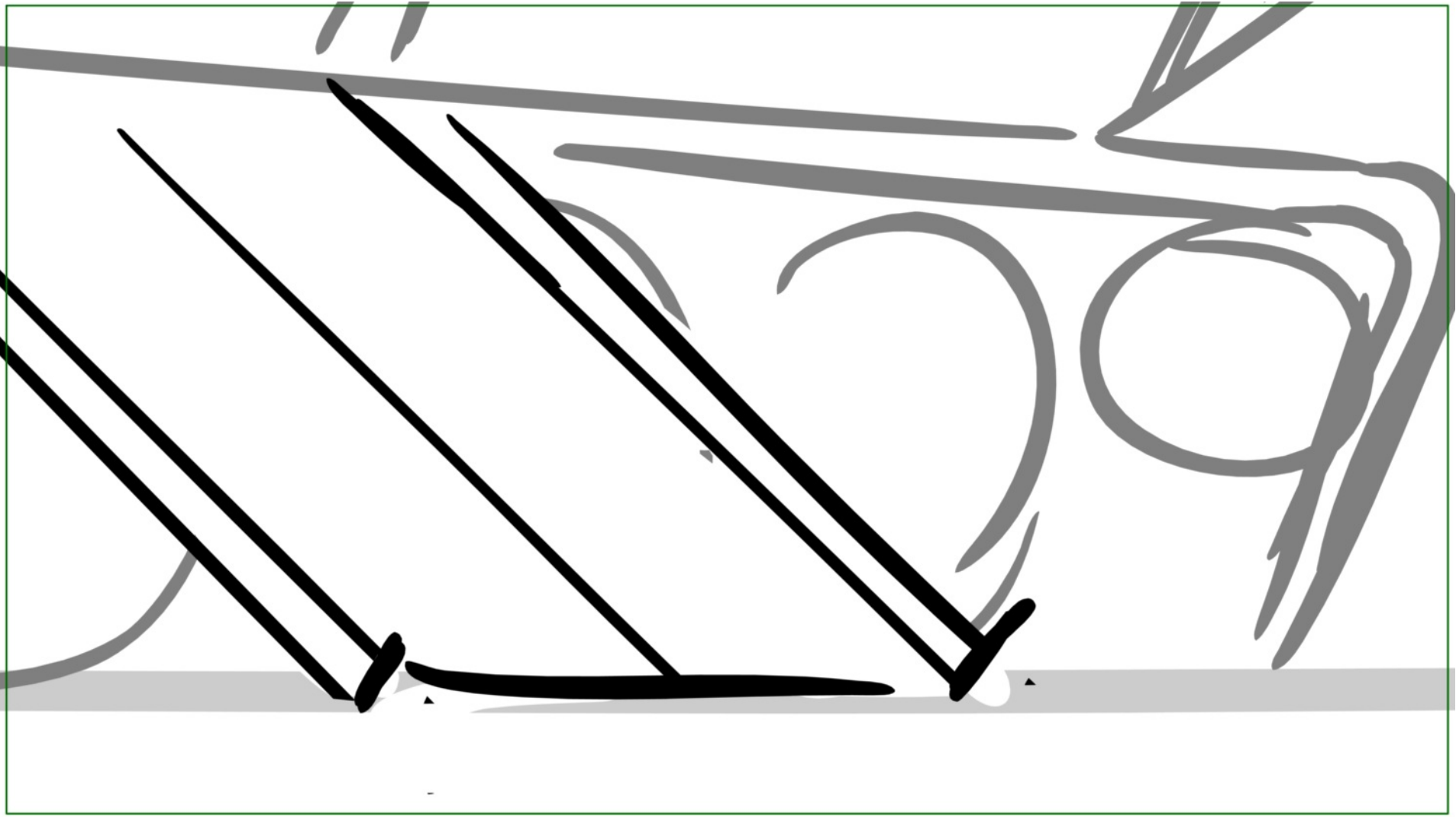
Tank: No vamps, just dumdums, ma'am.

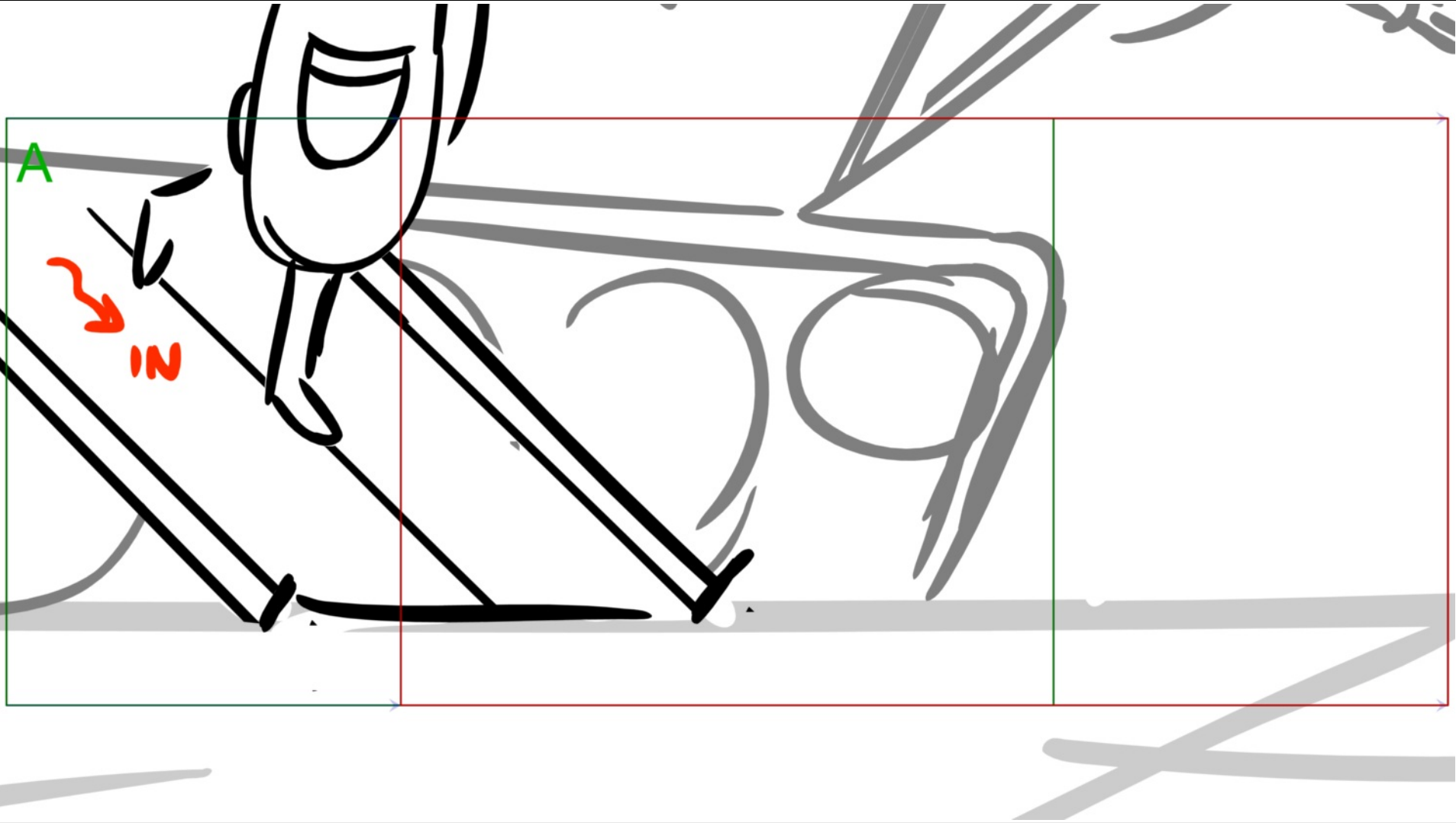
(ALT:) No fangs here/All clear.

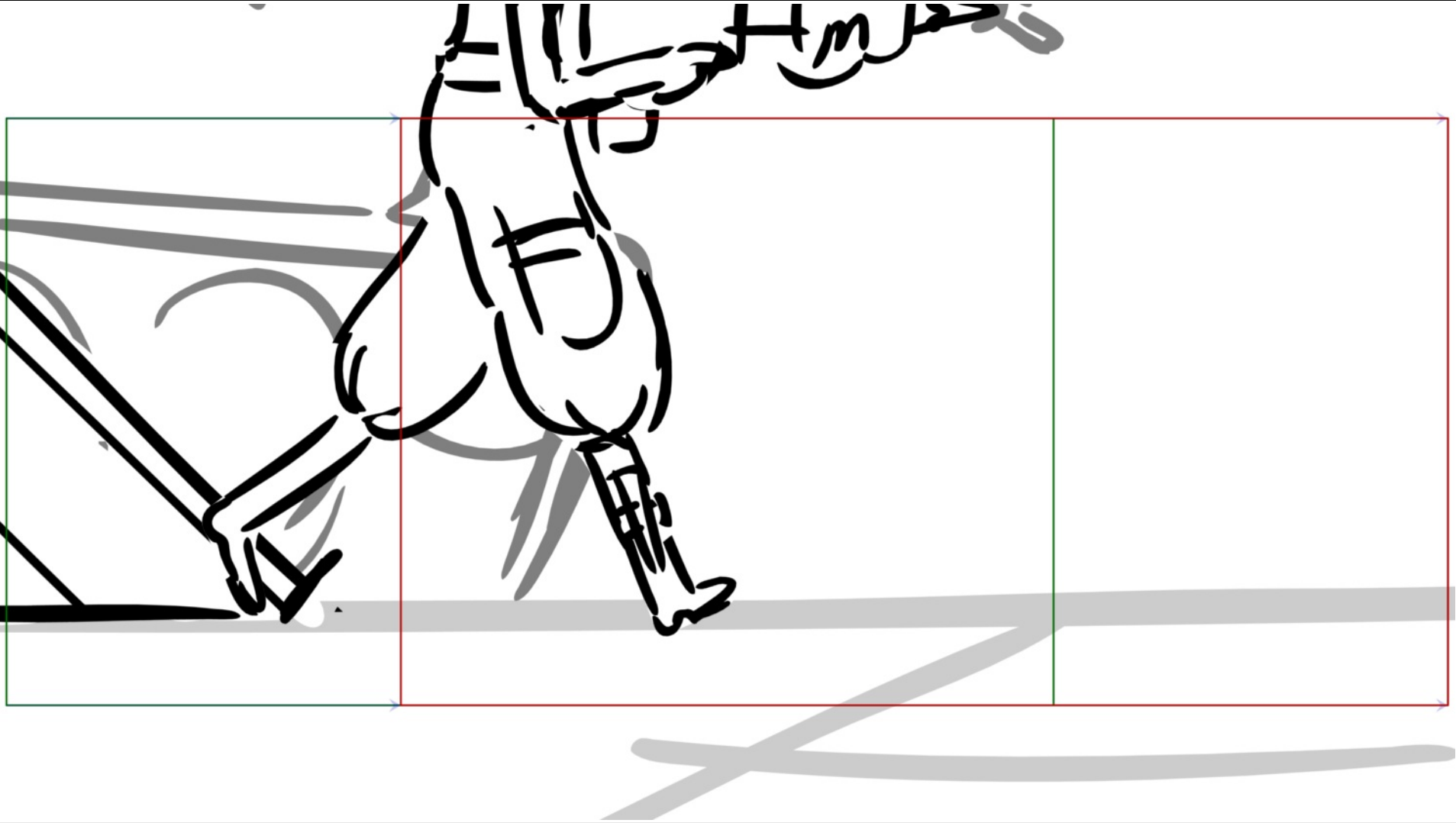


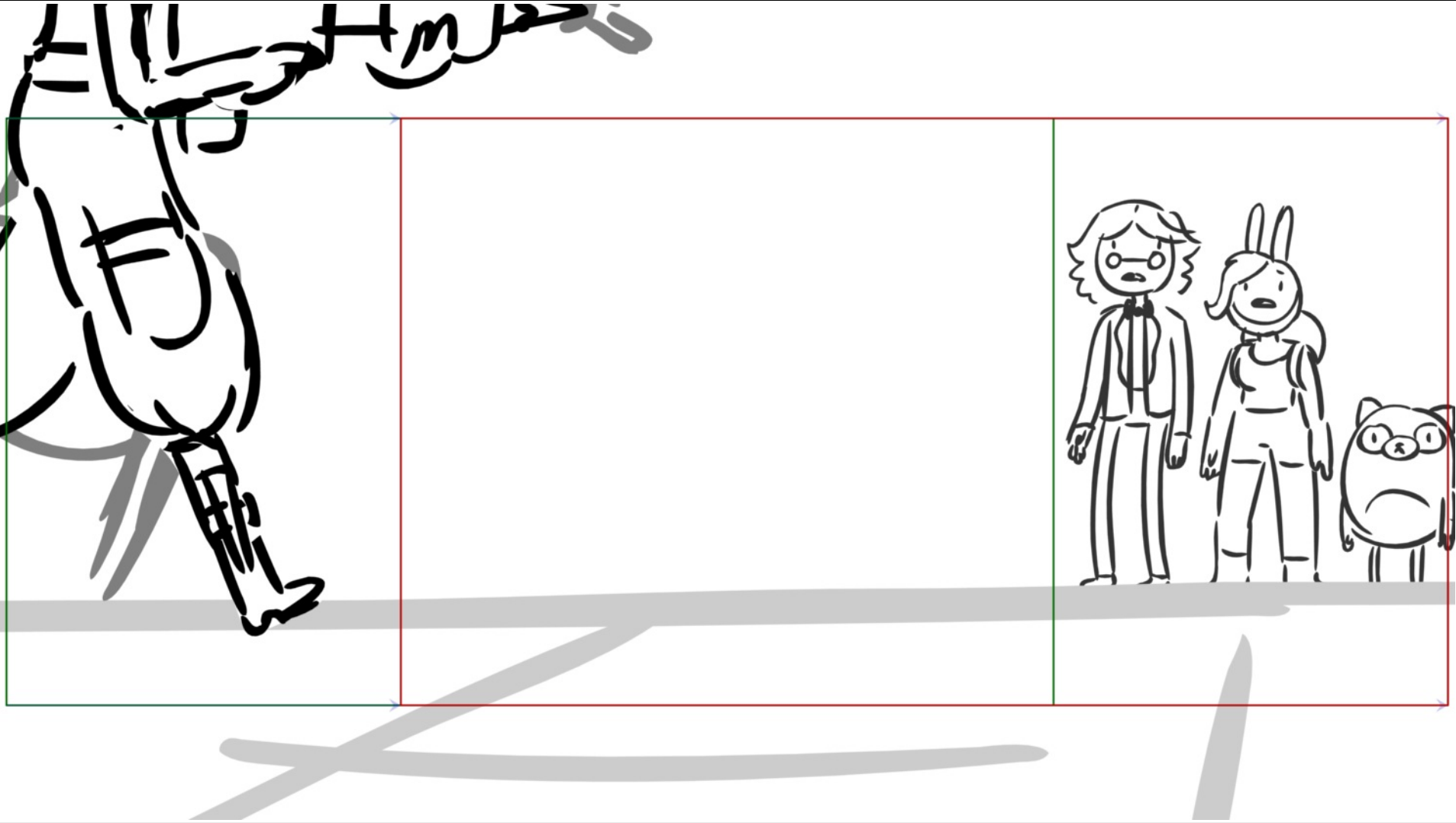


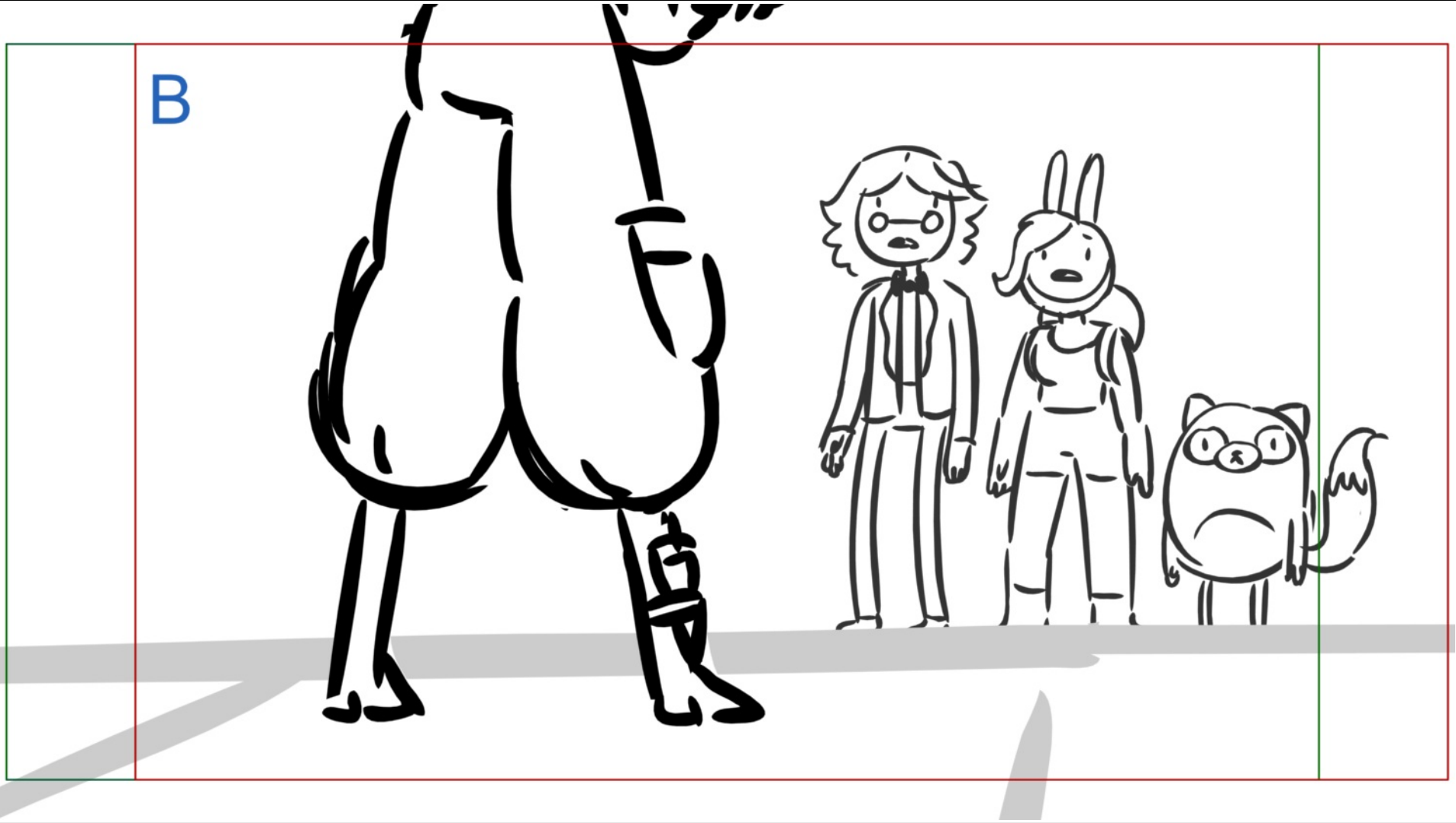




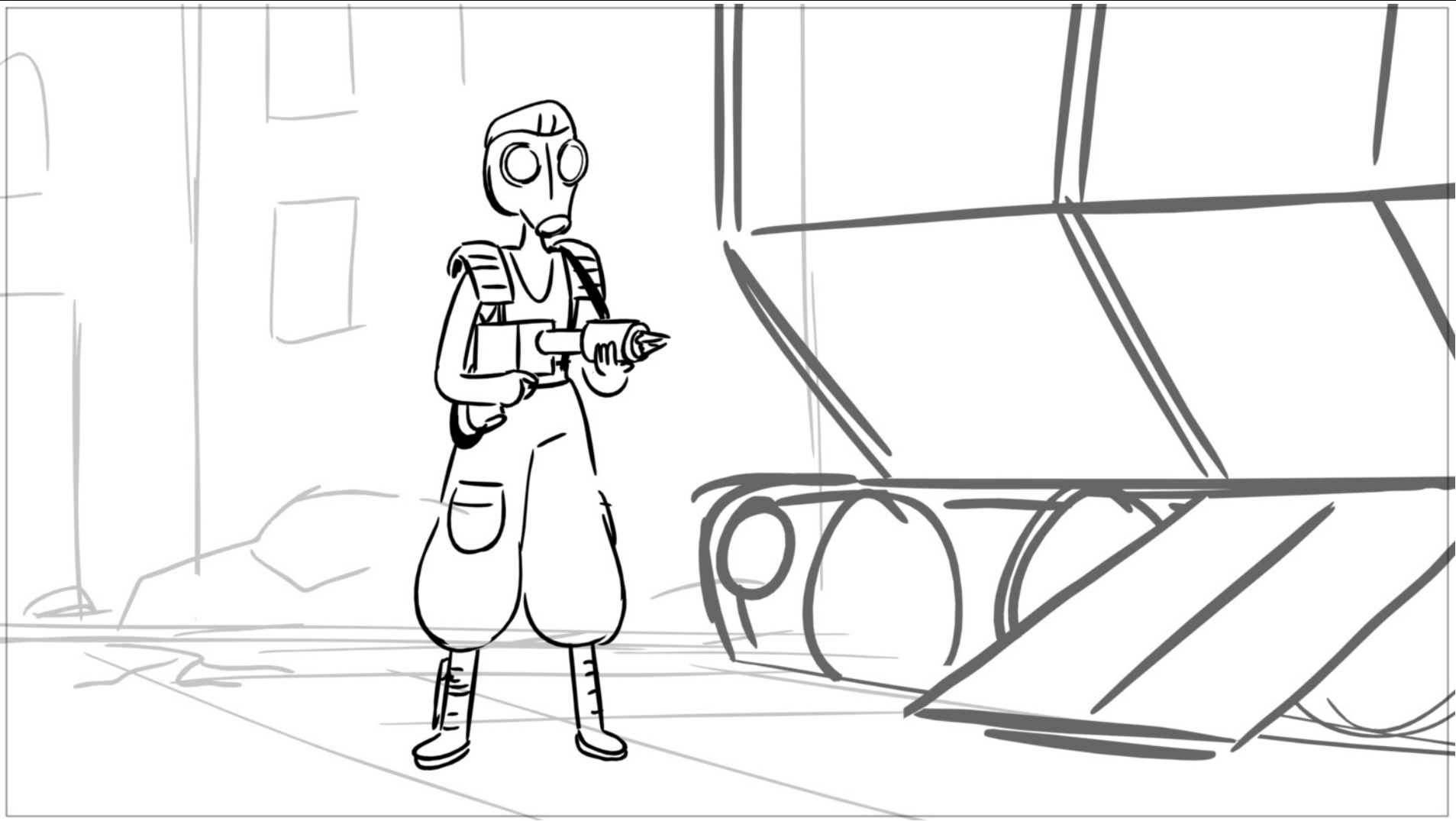










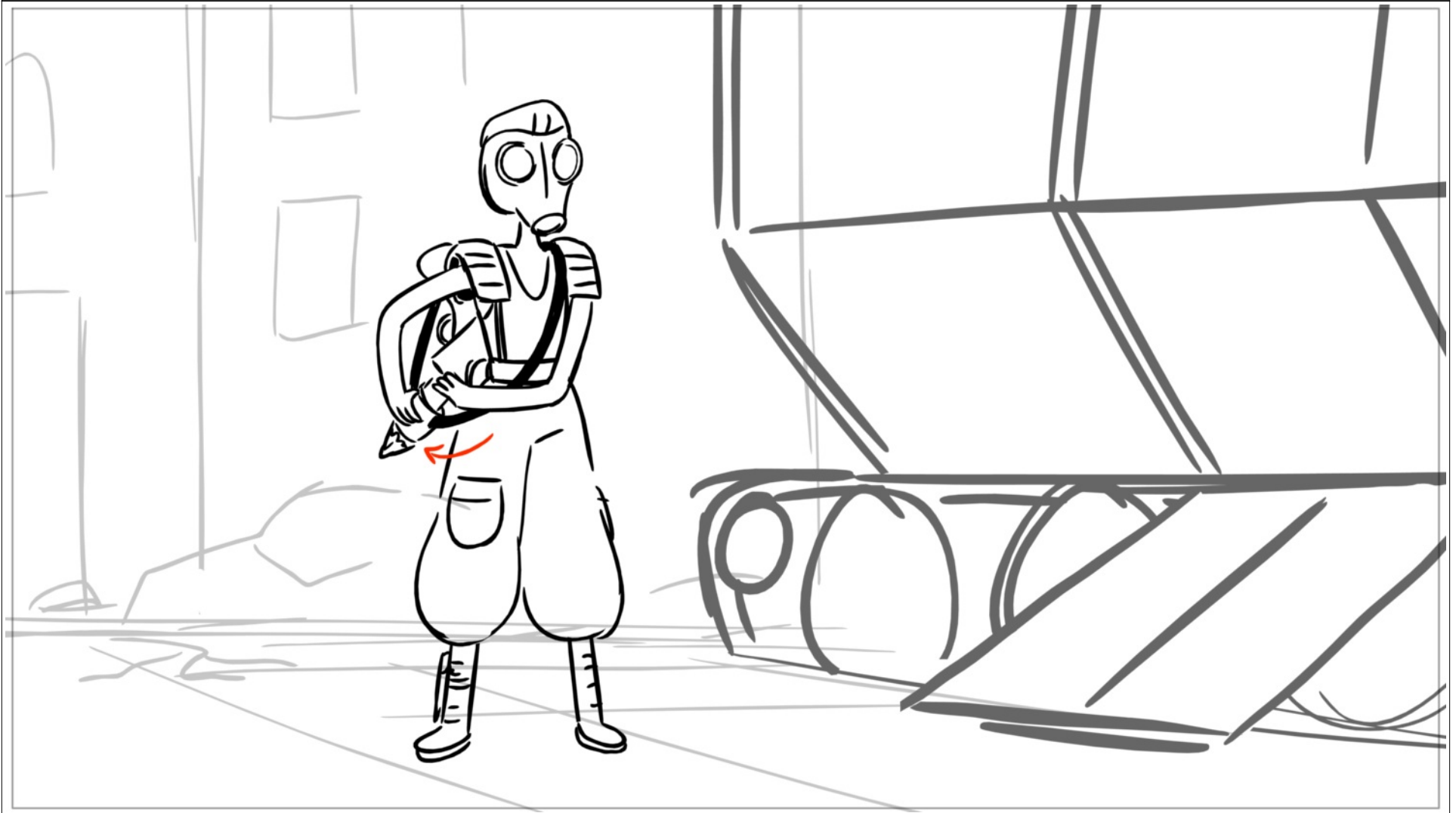


Scene

007

Panel

2

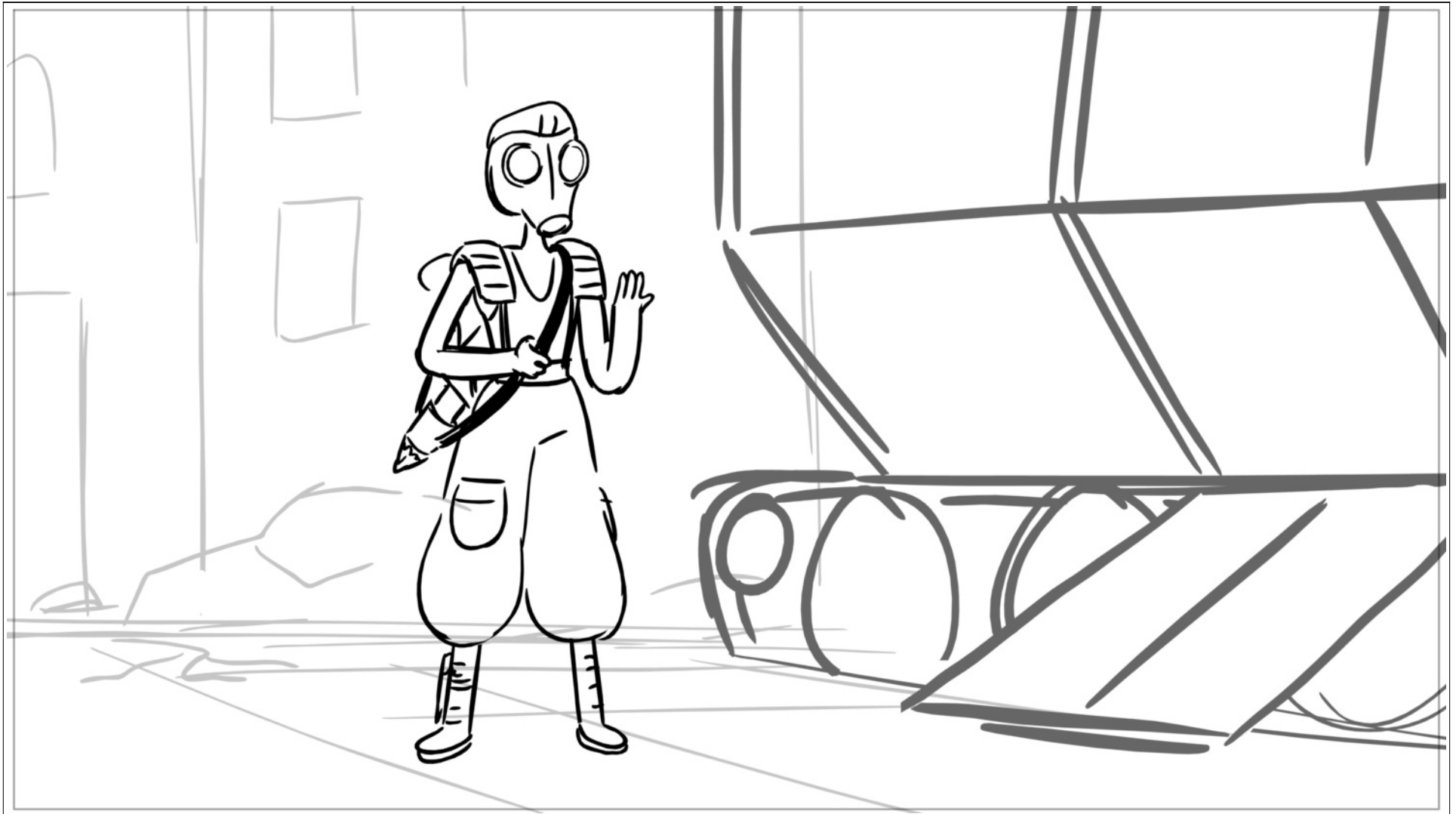


Scene

007

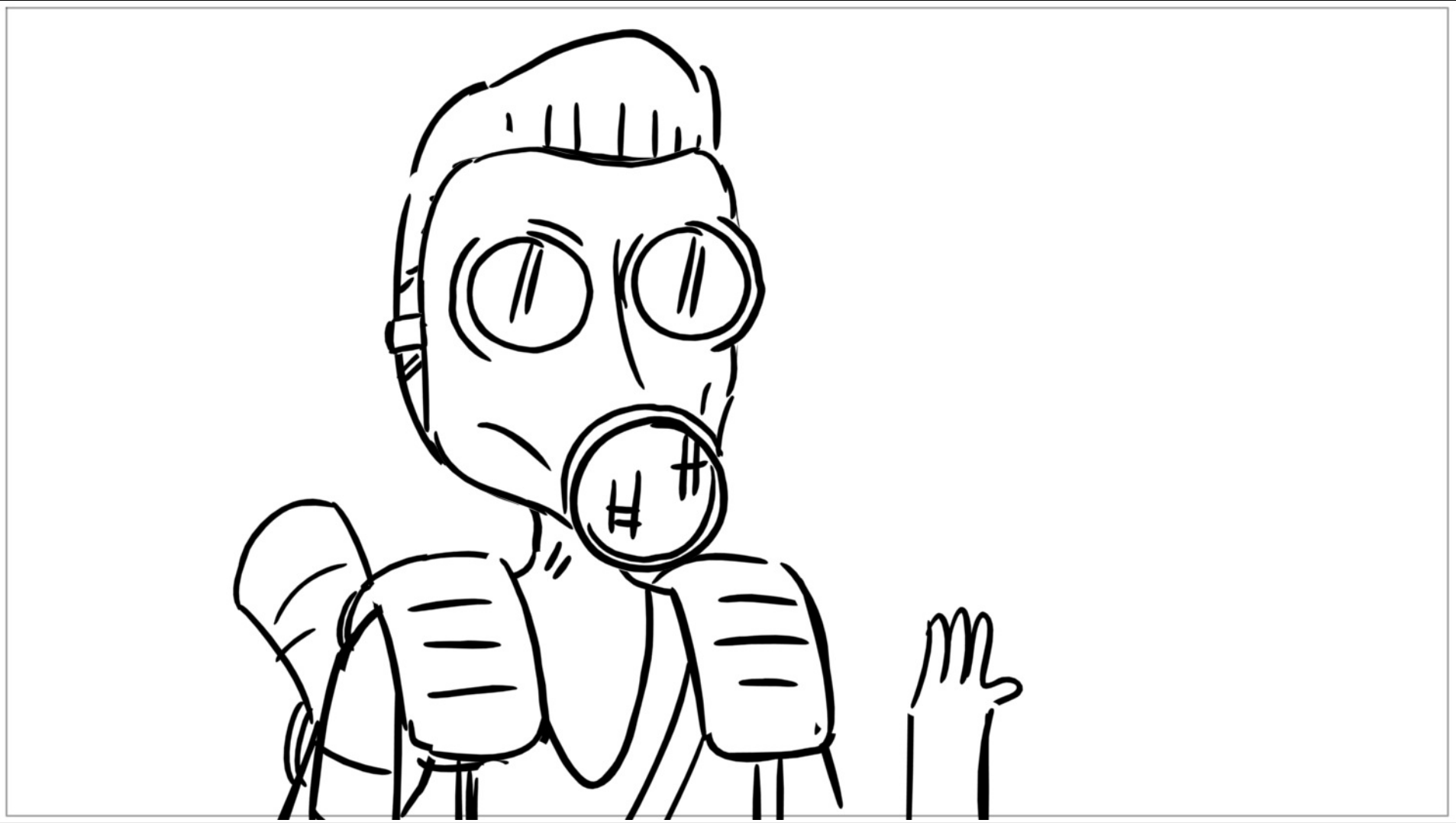
Panel

3



Dialog

B: You left yourself vulnerable out there.



Scene

008

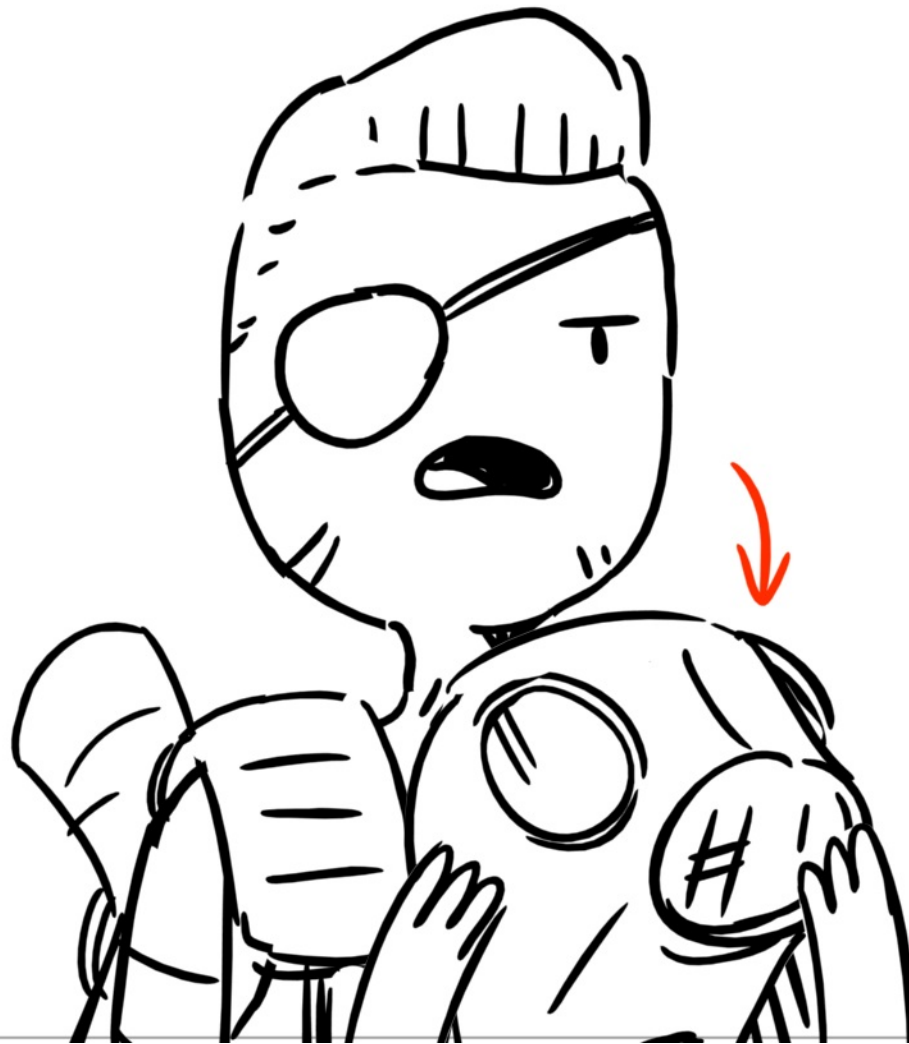
Panel

2



Dialog

SFX: *skshh*



Dialog

B: Buncha--

Scene

008

Panel

4



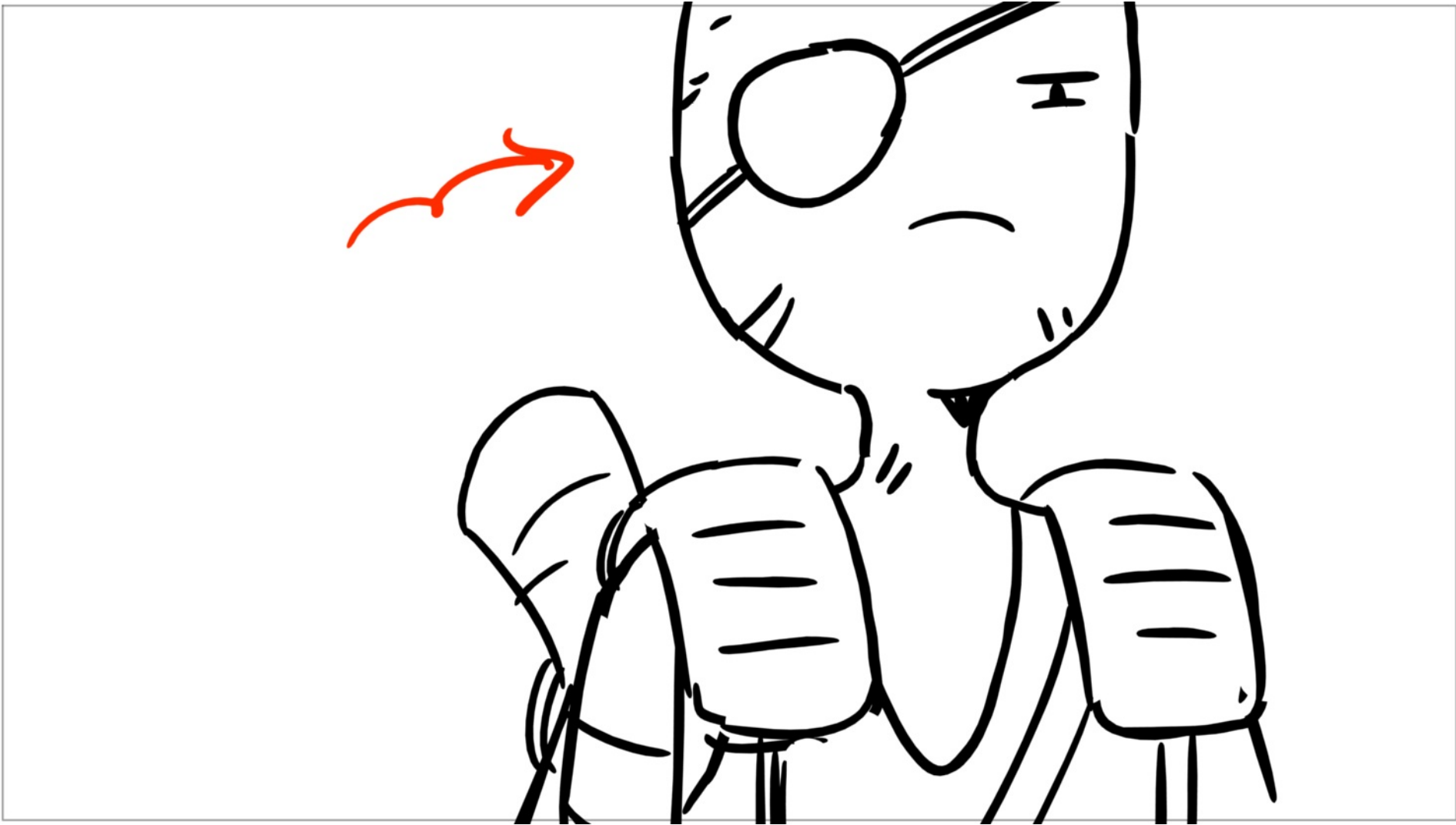
Dialog

B: --death--



Dialog

B: --wishers.





Dialog

F: Princess Bubblegum??



Dialog

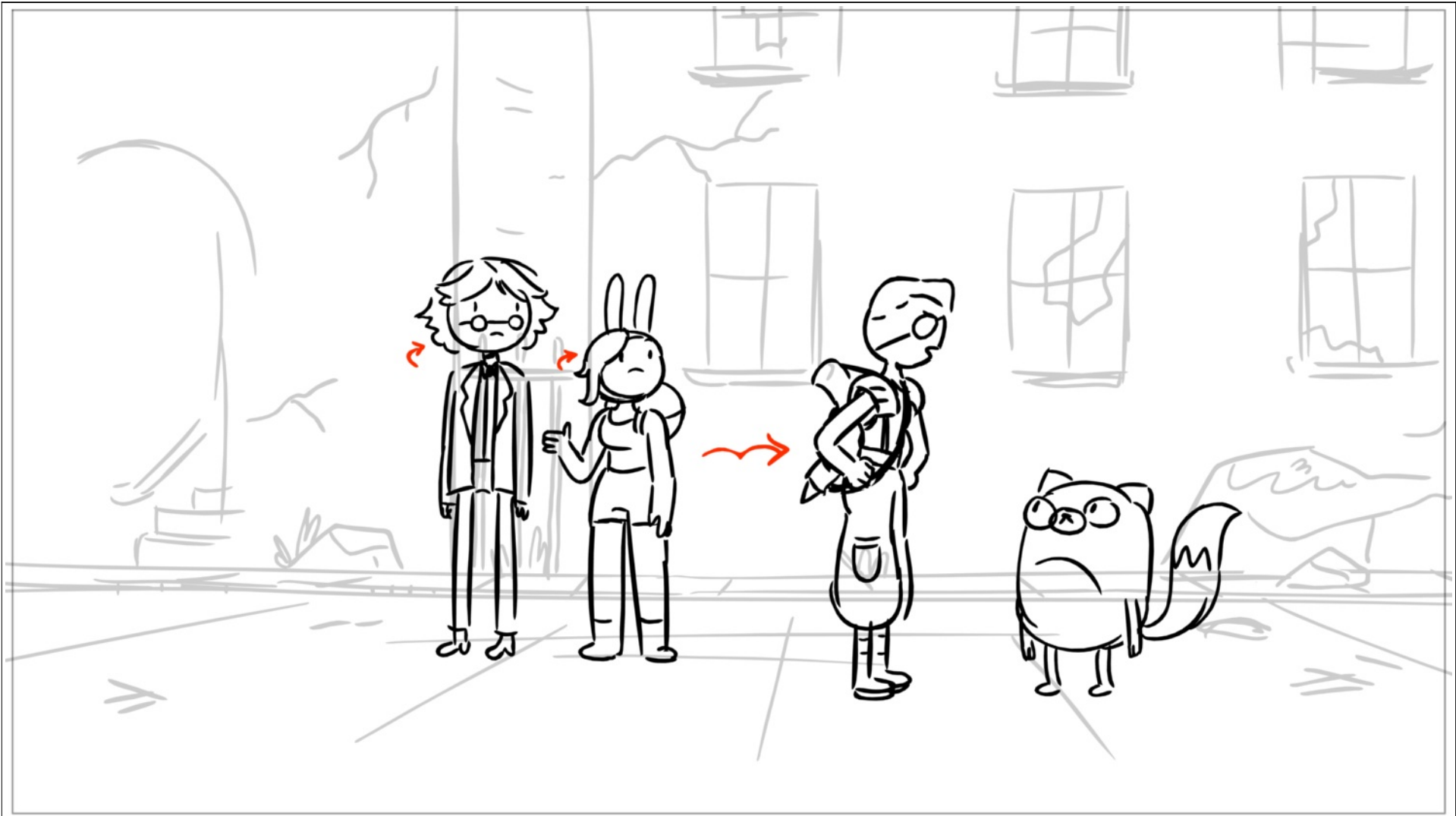
S: Boy we're glad to see you.





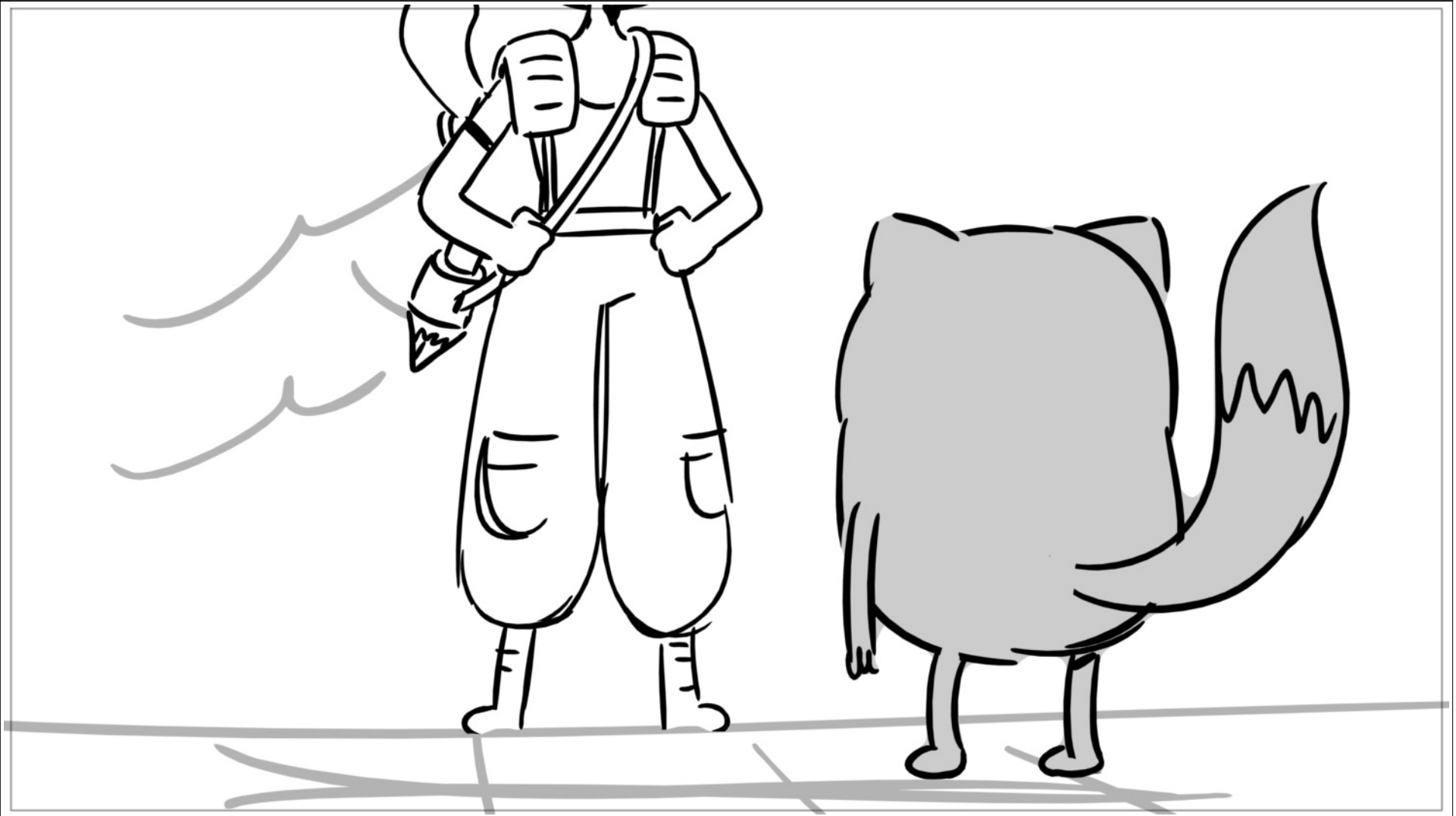
Dialog

F: Thanks for saving --



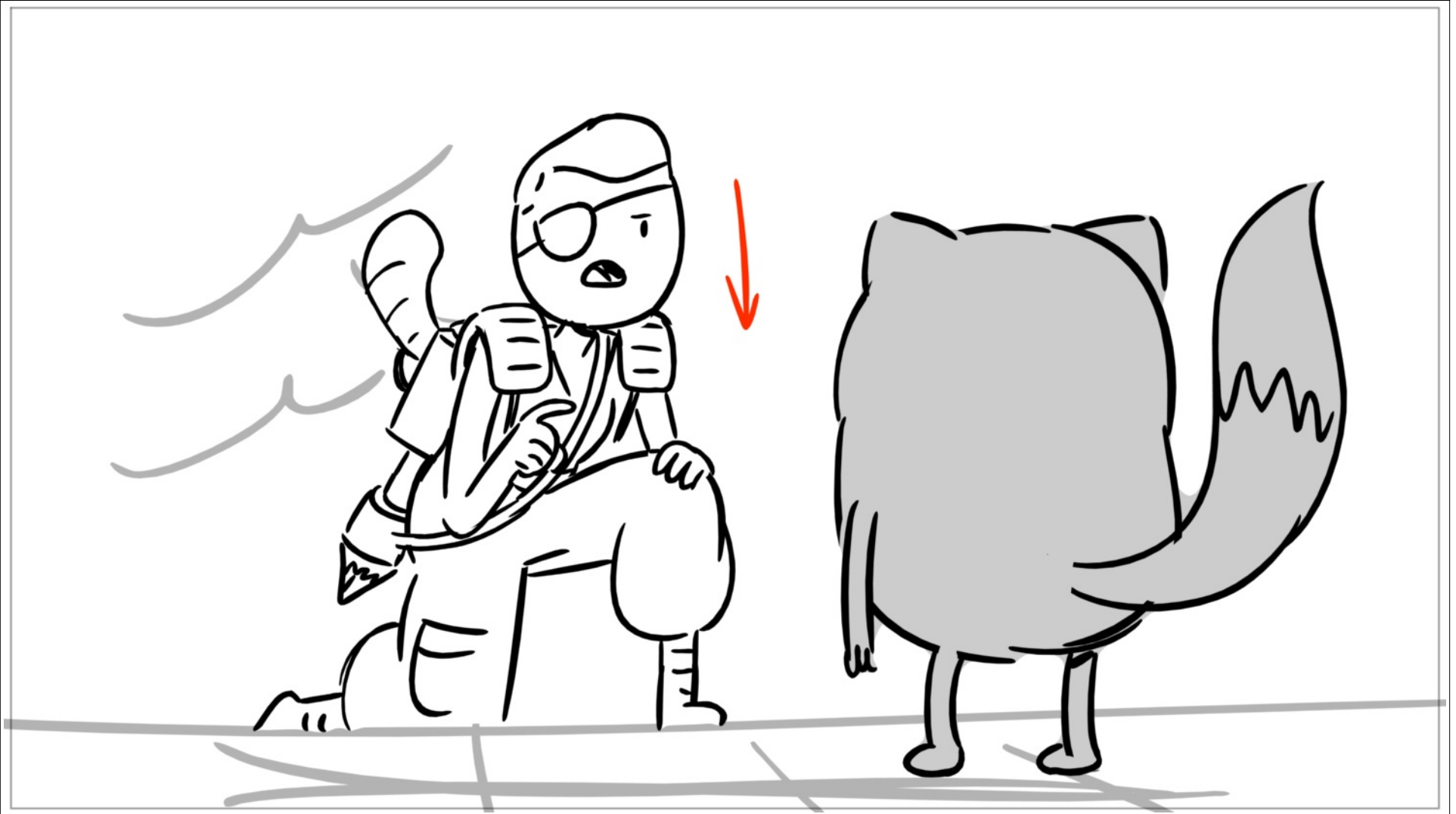
Dialog

B: Strange cat mutant --



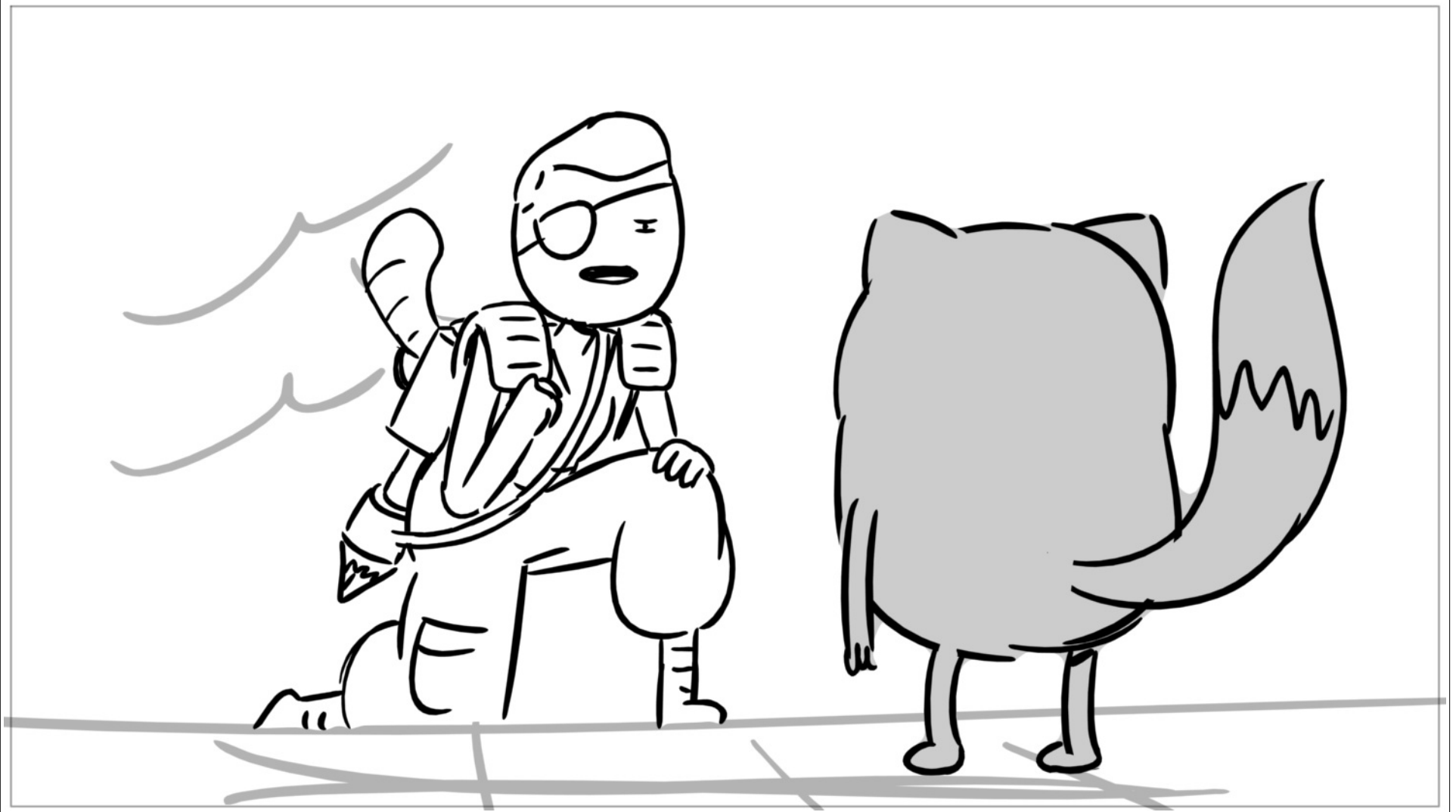
Dialog

B: --I saw how --



Dialog

B: --you chomped those vamp heads.



Dialog

B: Impressive.

Scene

012

Panel

1



Dialog

C: Oh --



Dialog

C: --that?

Scene

012

Panel

3



Dialog

C: --That was easy --



Dialog

C: --greasy--

ALT: That was kitten's play







Dialog

C: The--

Scene

012

Panel

8



Dialog

C: --Name's --



Dialog

C: --Cake.















Dialog

B: Bonnie.





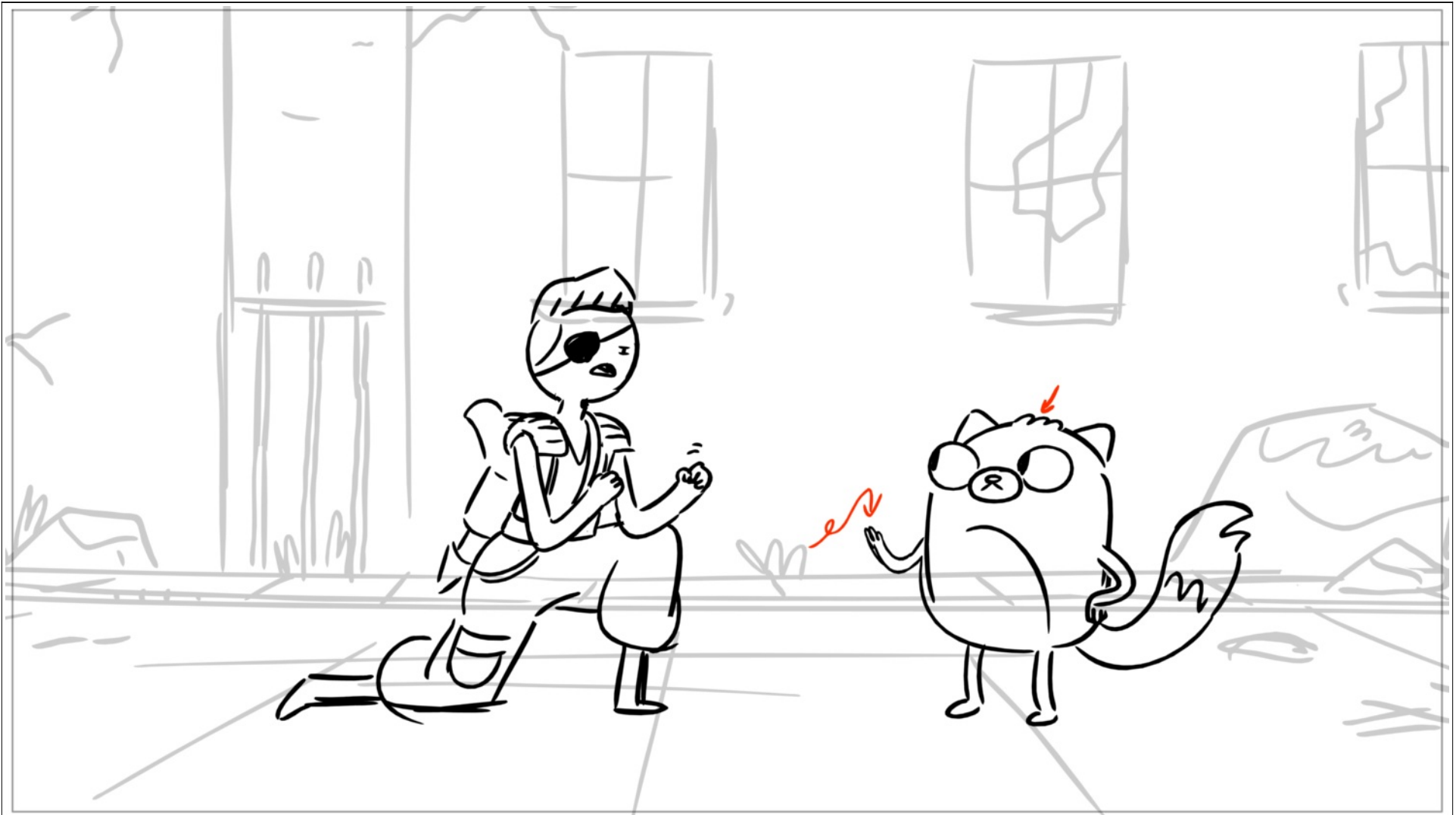
Dialog

B: My team and I --



Dialog

B: -- are on a mission --



Dialog

B: --and we could use your murder skills.



Dialog

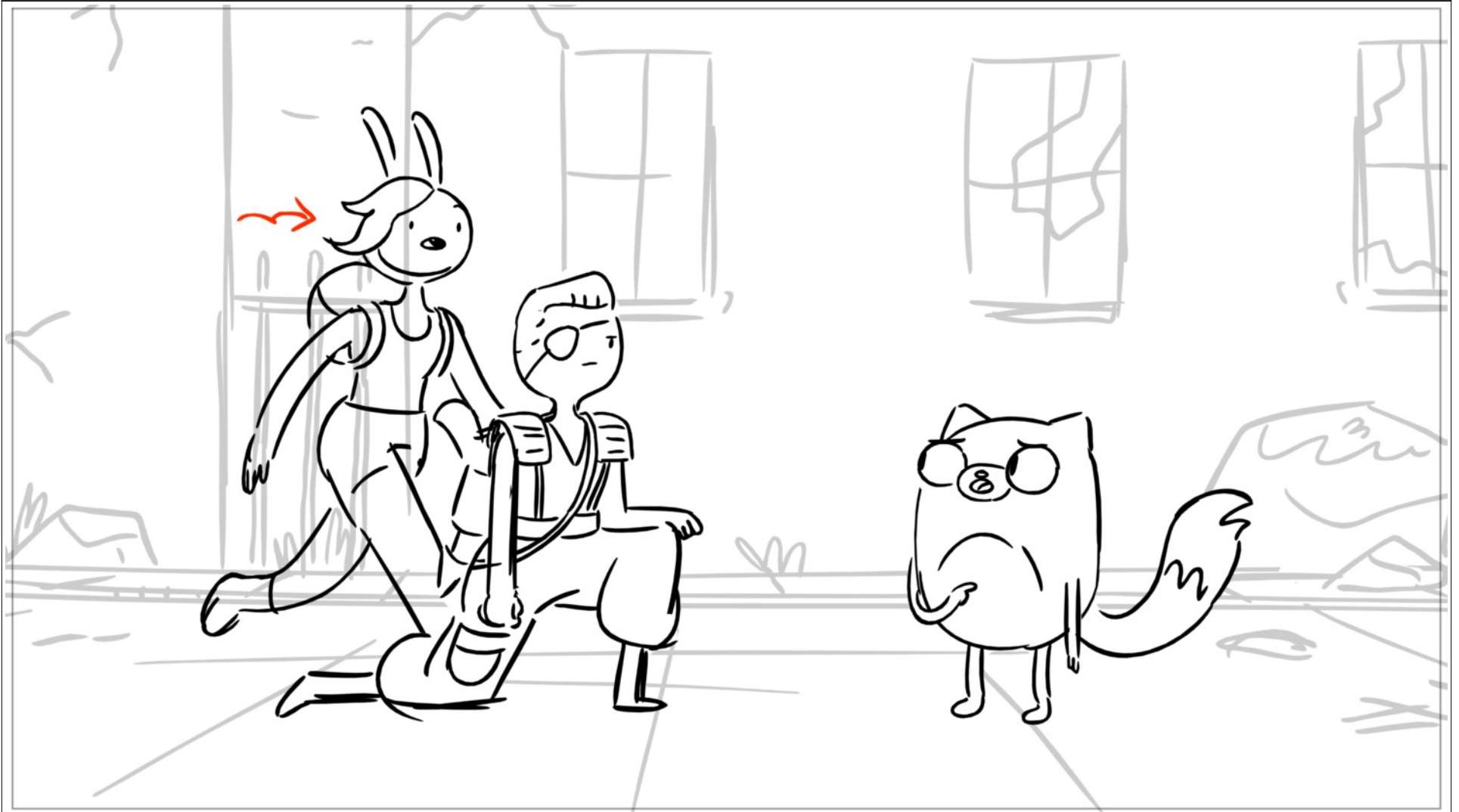
C: Sorry lady, --

ALT: Lady, I'd love to, --



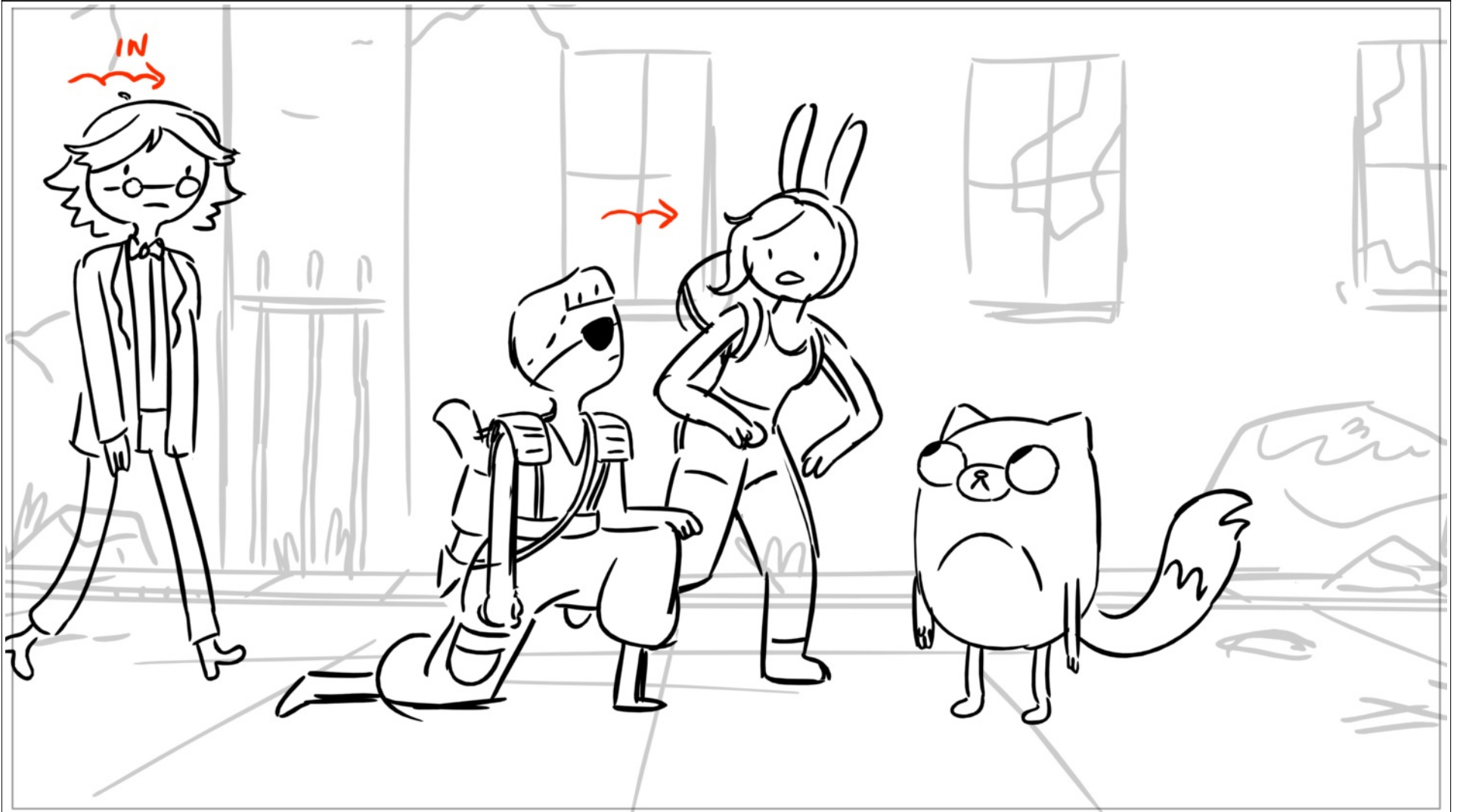
Dialog

C: --but I've got my own mission to think about,--



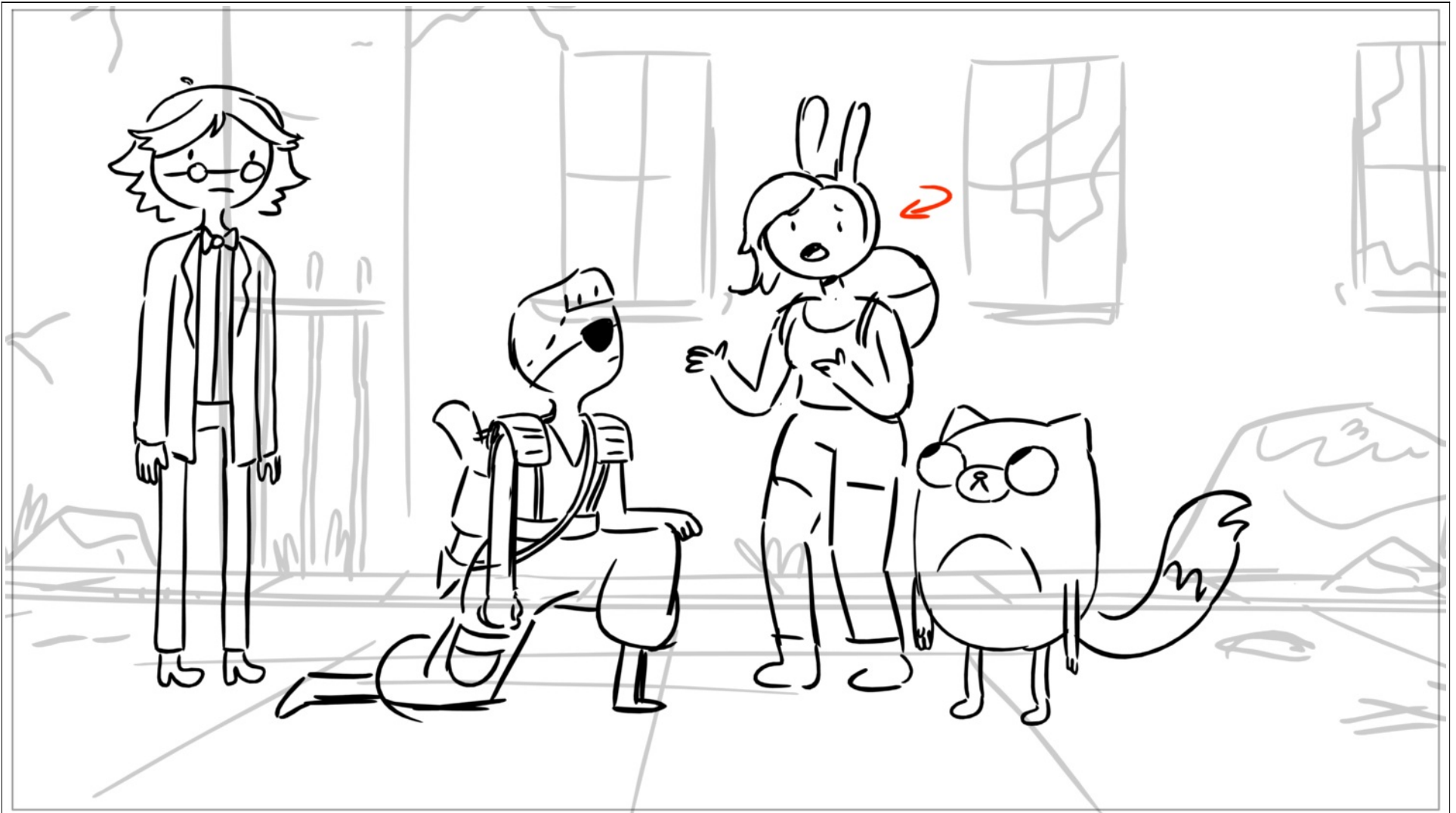
Dialog

C: --and we're in a hurry.



Dialog

F: We're looking for a magic crown, --



Dialog

F: -- maybe you've seen it?



Dialog

S: It has powerful ice magic.



Dialog

B: (beat)



Scene

014

Panel

1



Dialog

B: (OS) Seems our --



Dialog

B: --interests coincide after all.

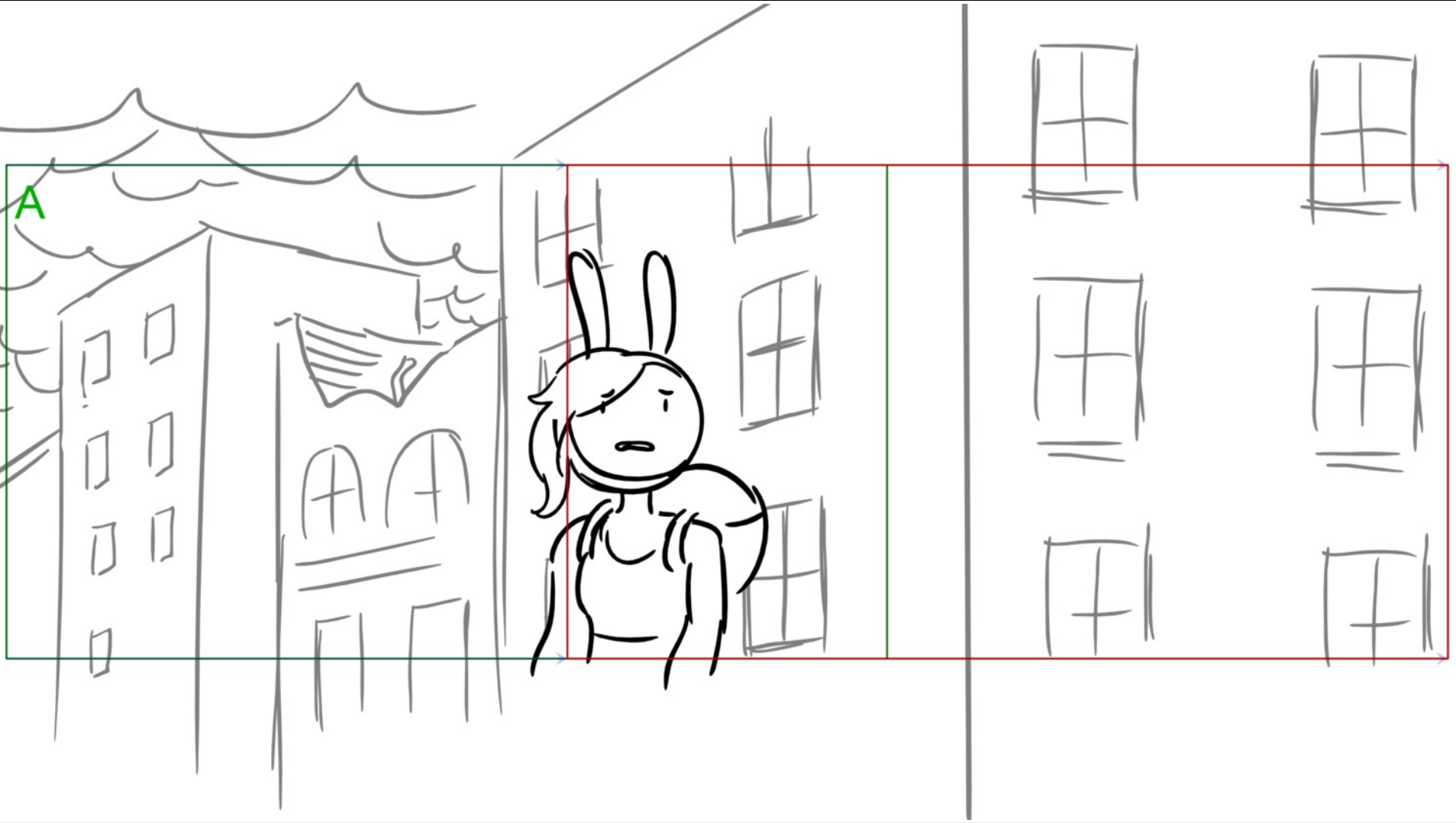


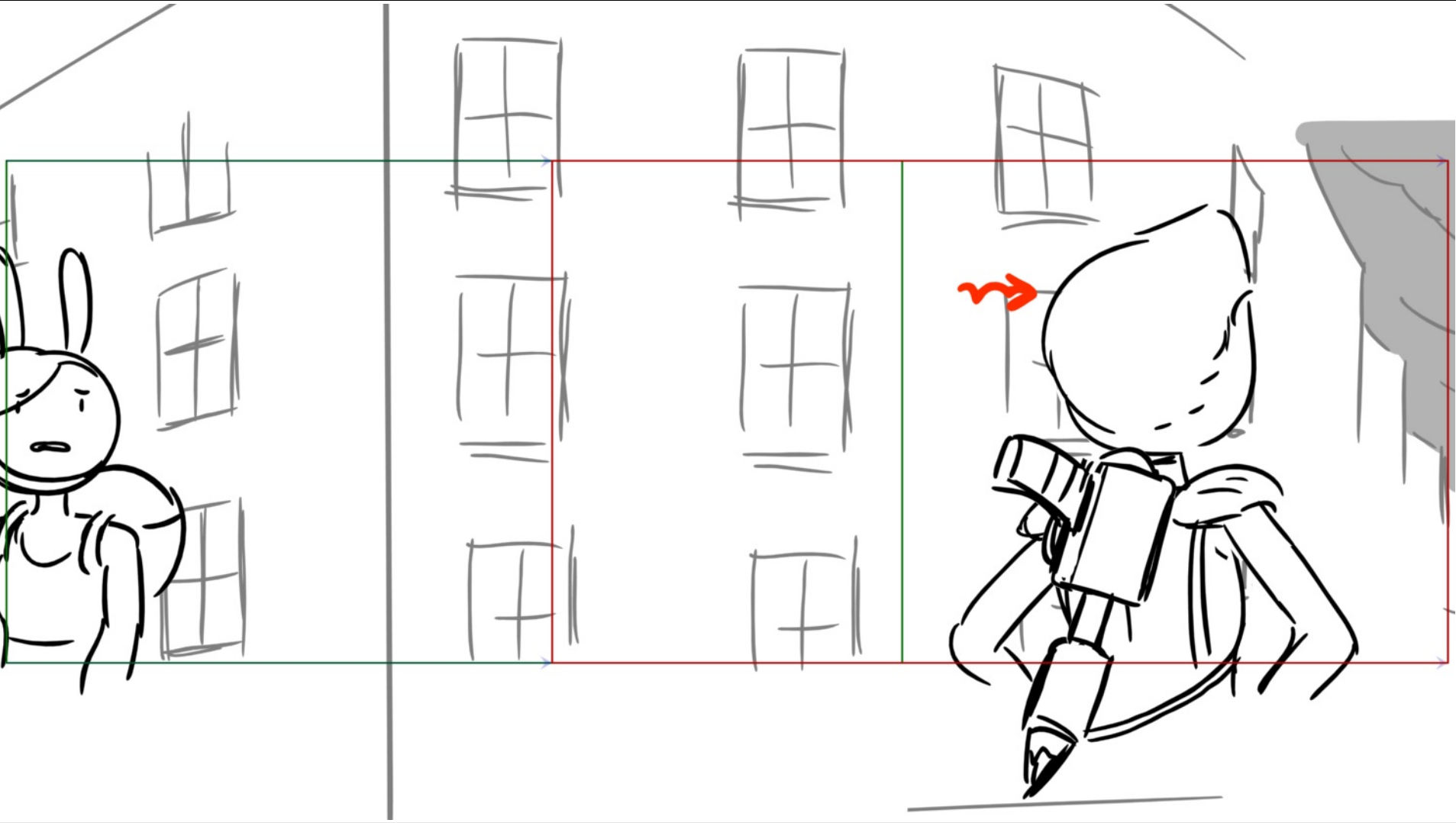
Dialog

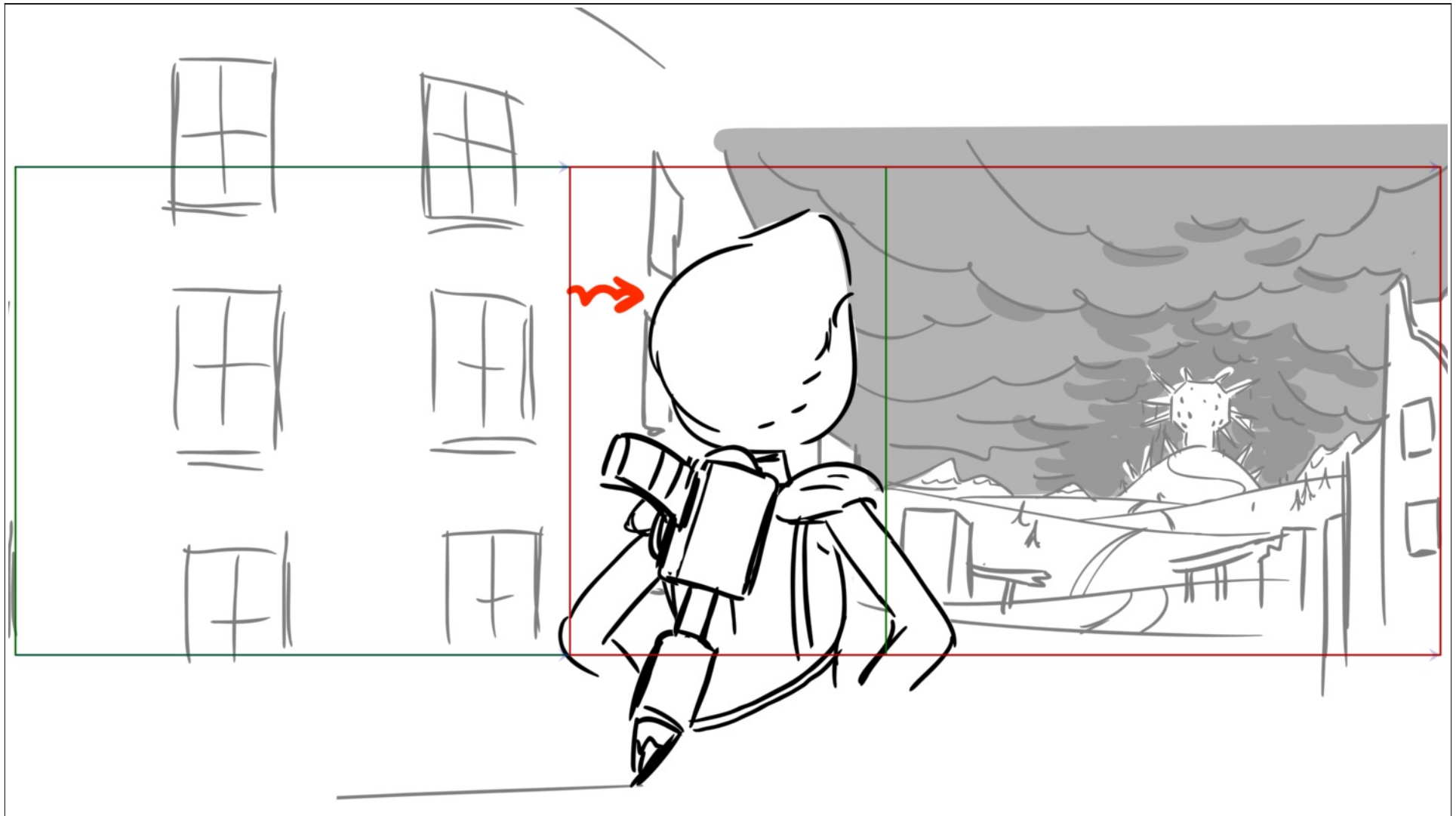
B: --The Vampire King has the crown.





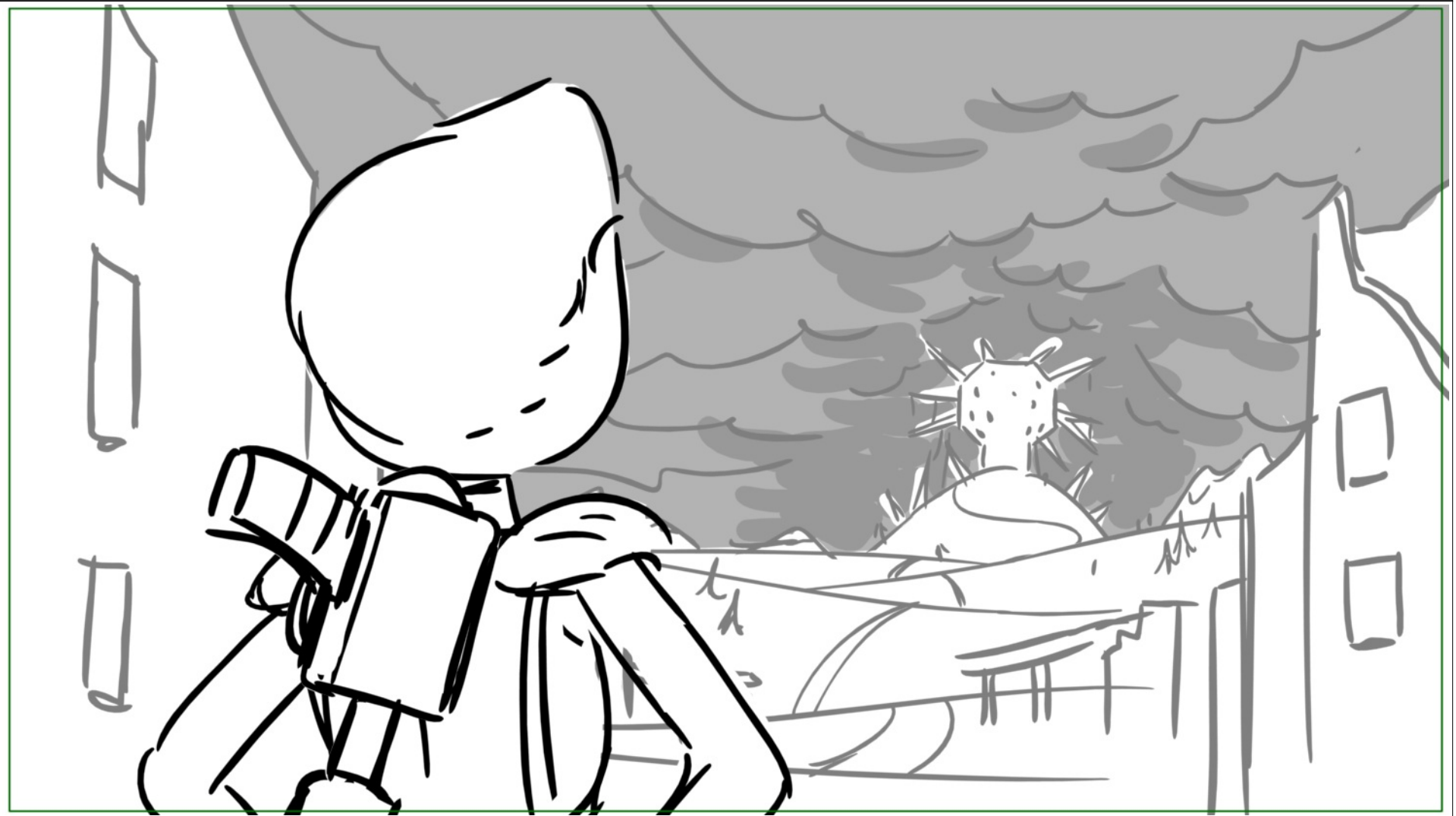






Dialog

B: He uses it to--

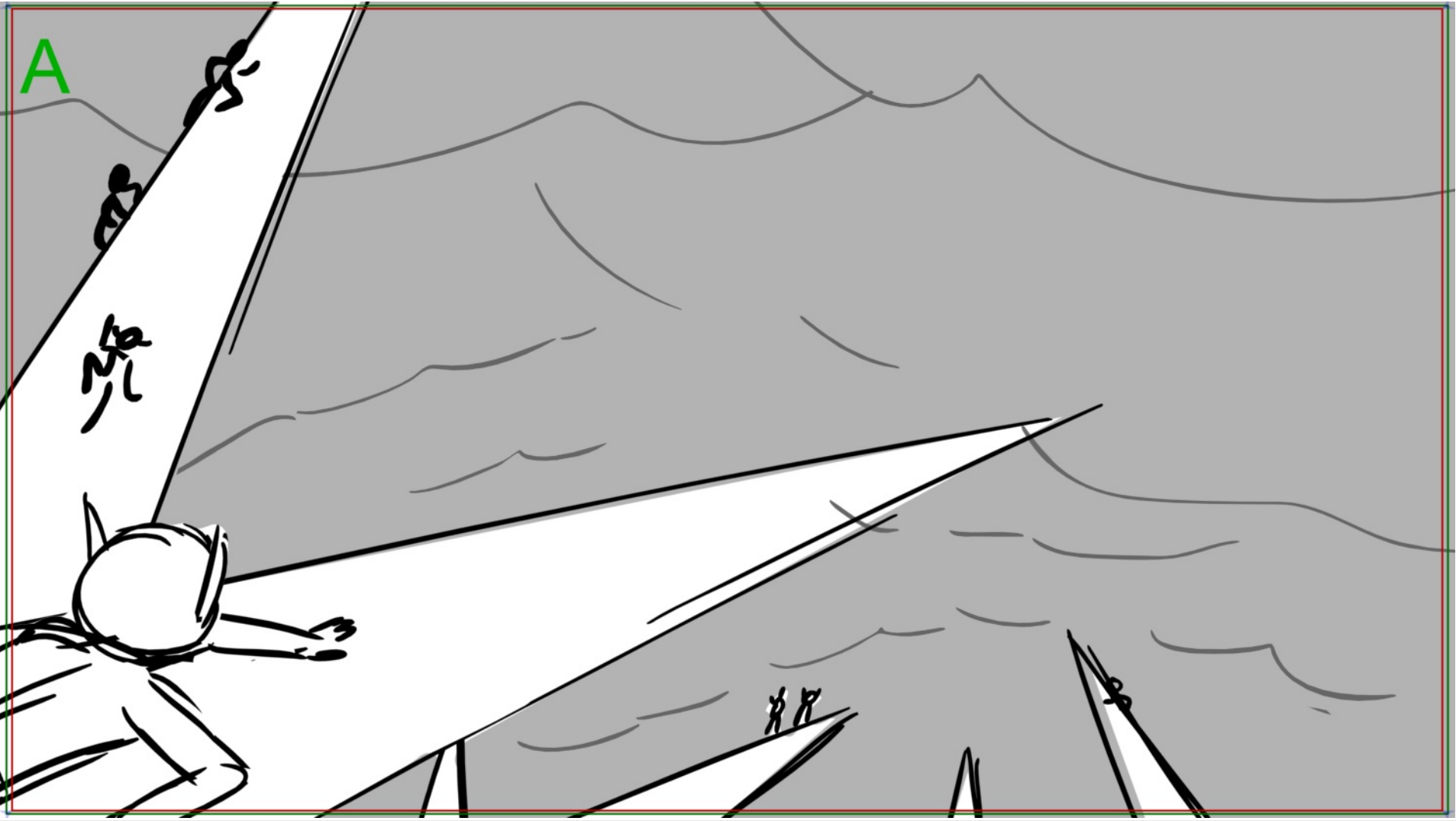


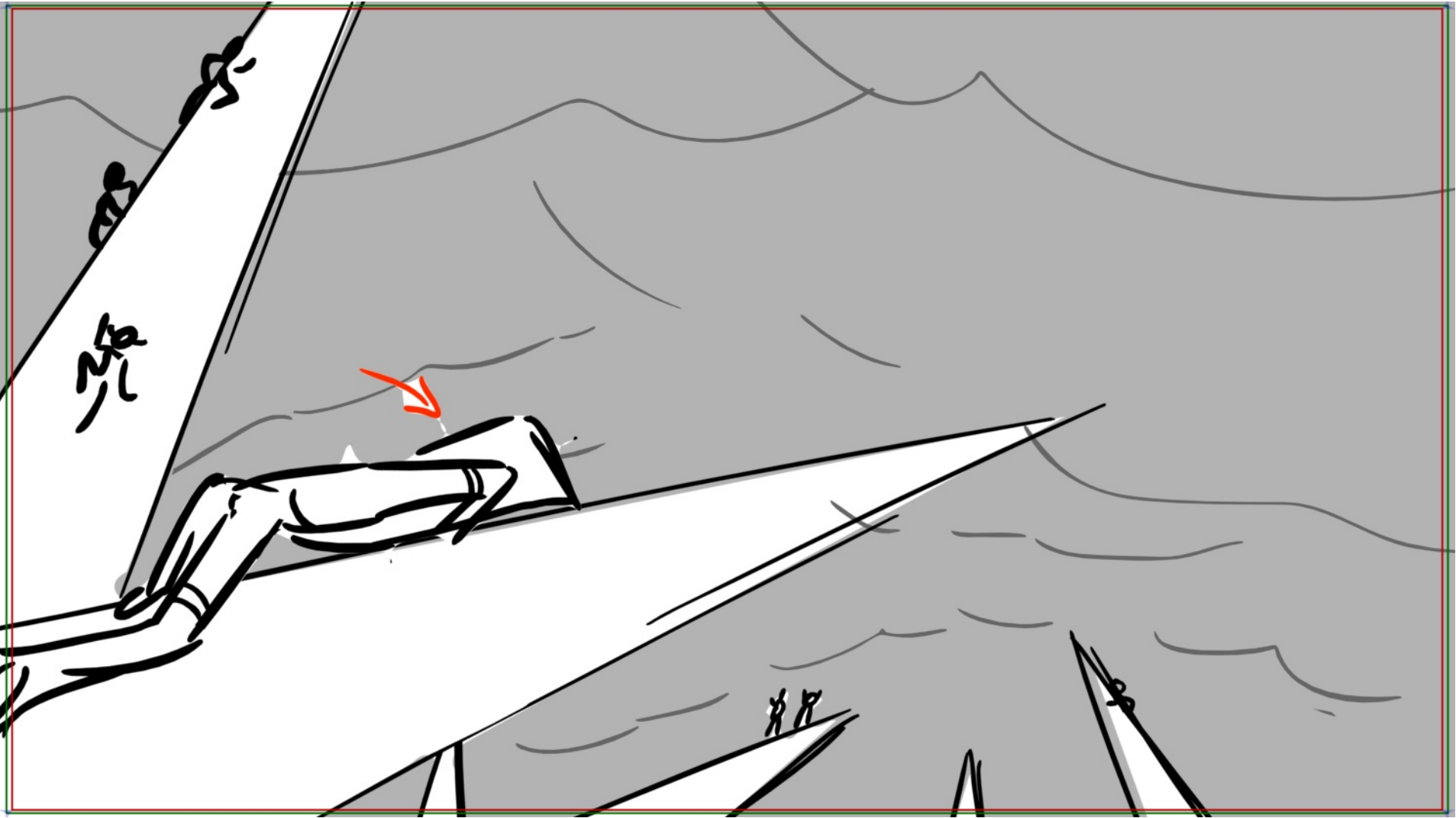
Dialog

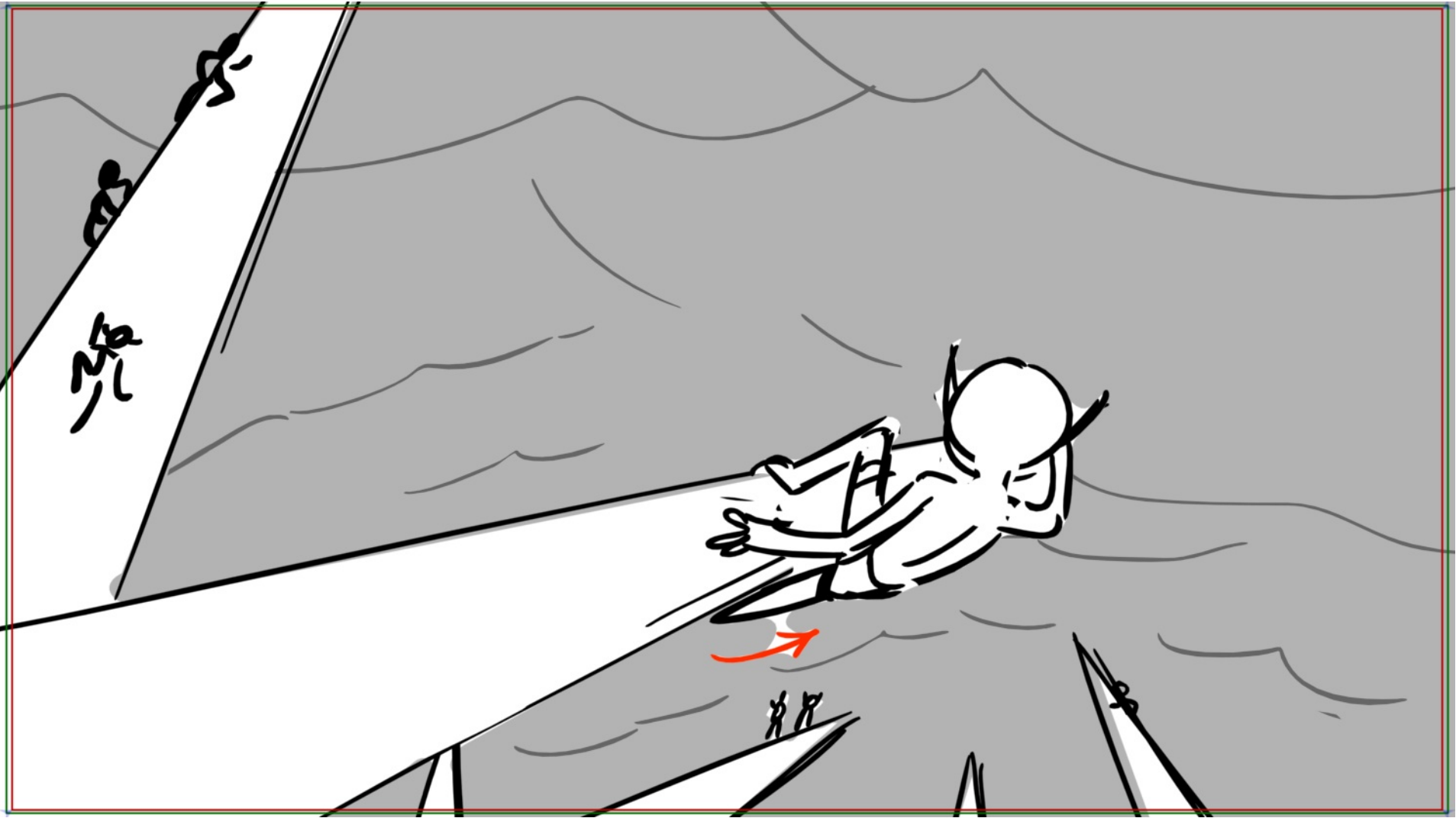
B: --summon clouds and keep the sky perpetually dark. And vampire-friendly.

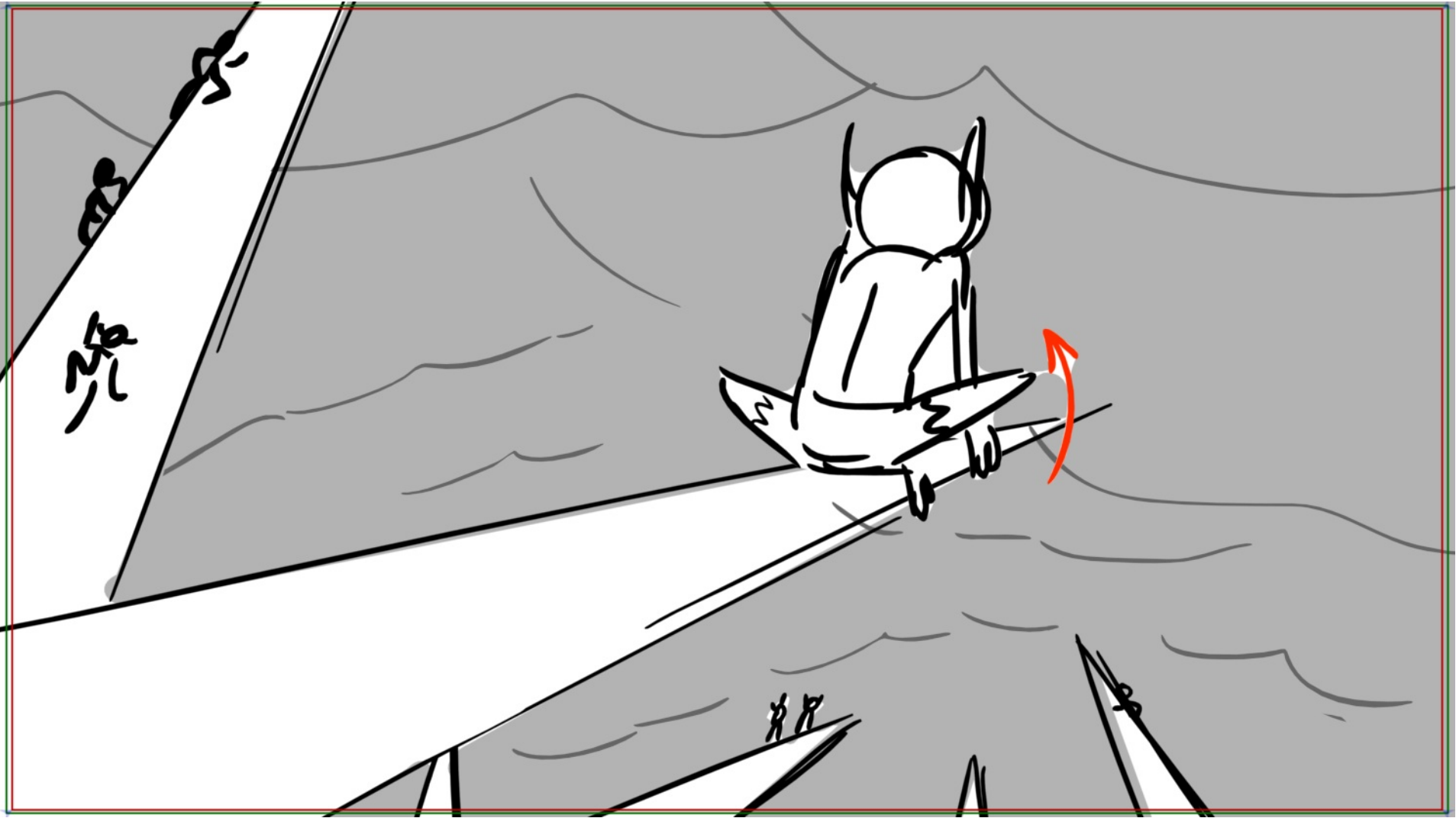
ALT: Vamps hunt us 24-7.

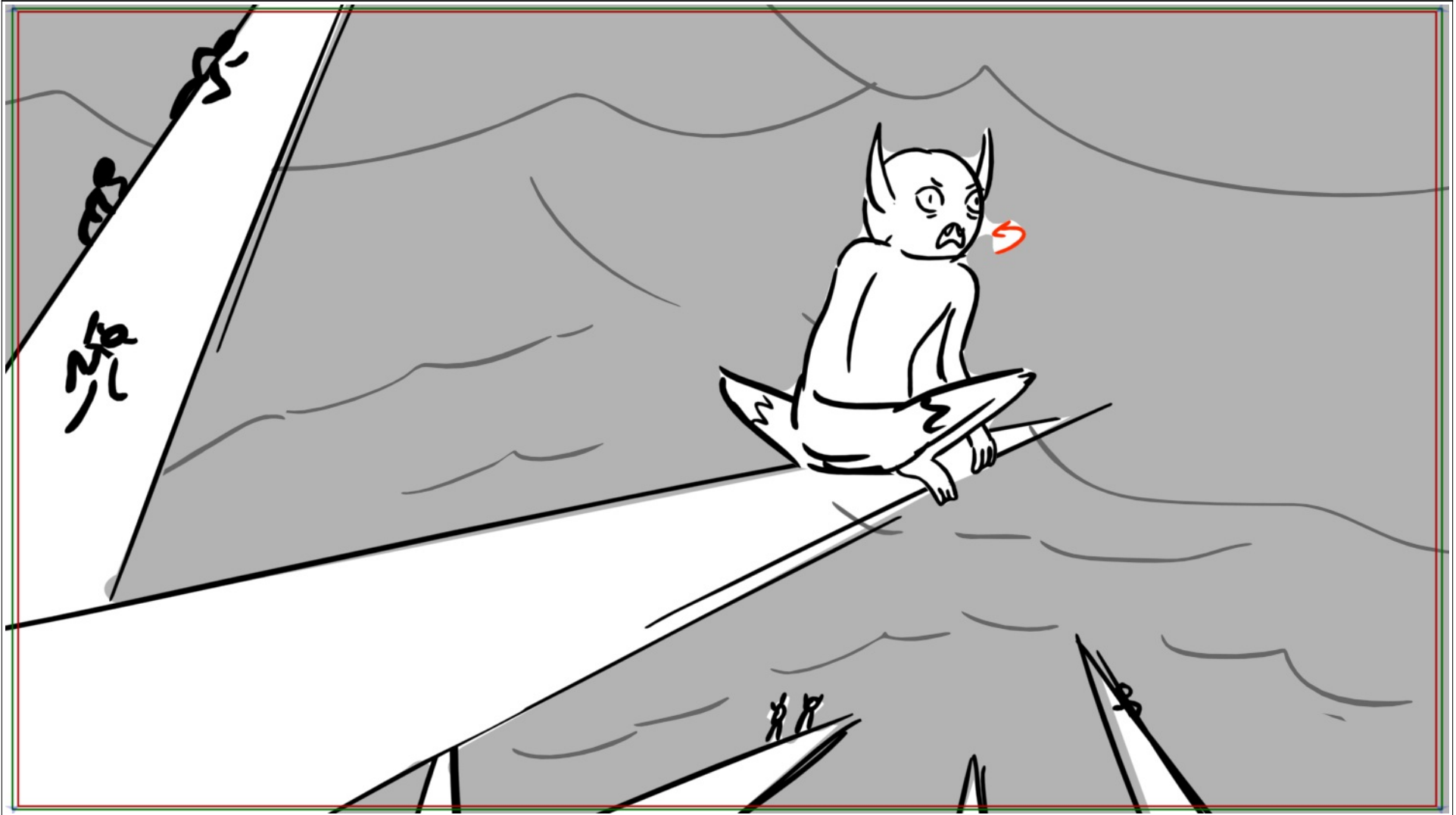
ALT2: It's 24-hour buffet out here.





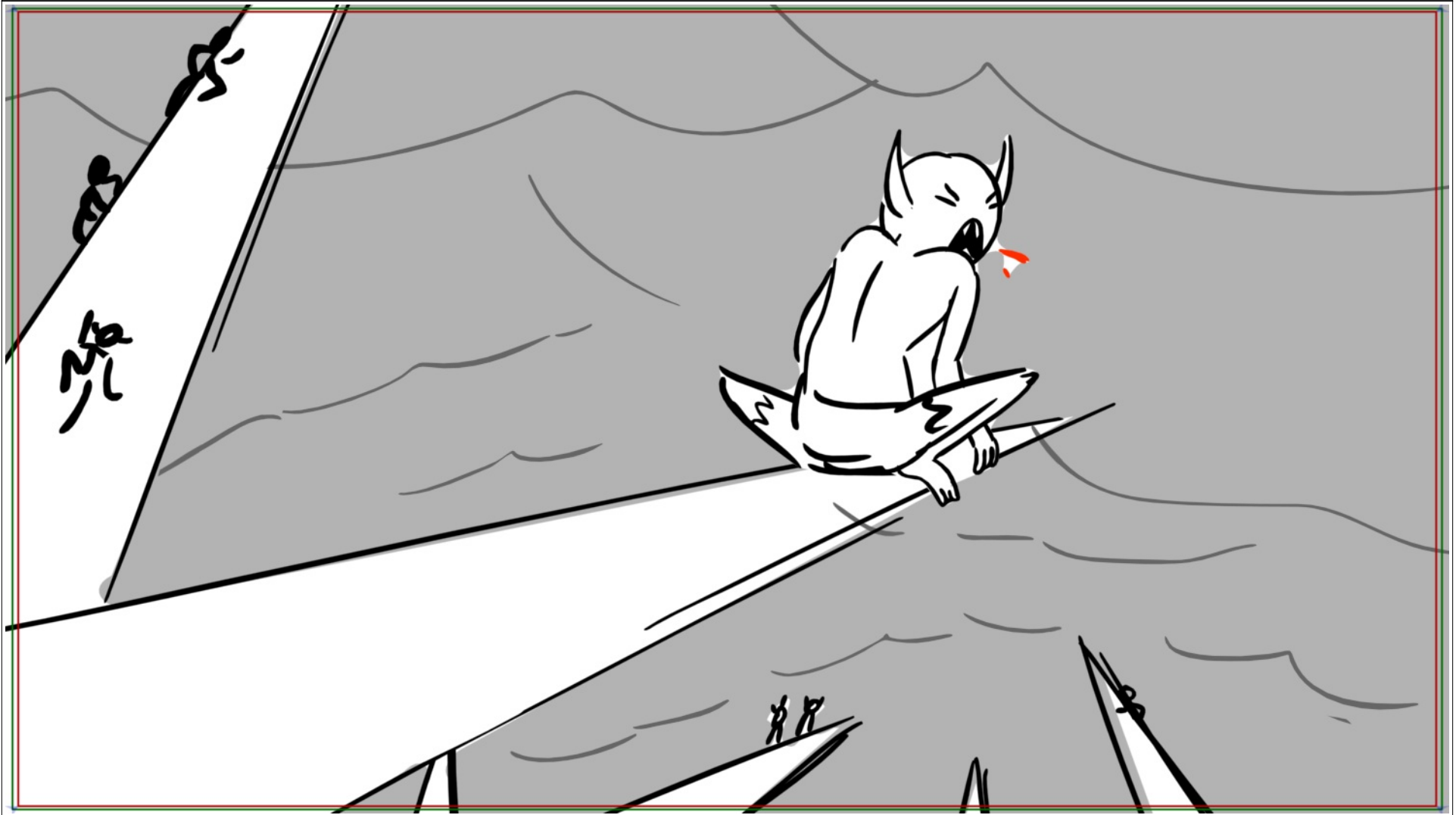






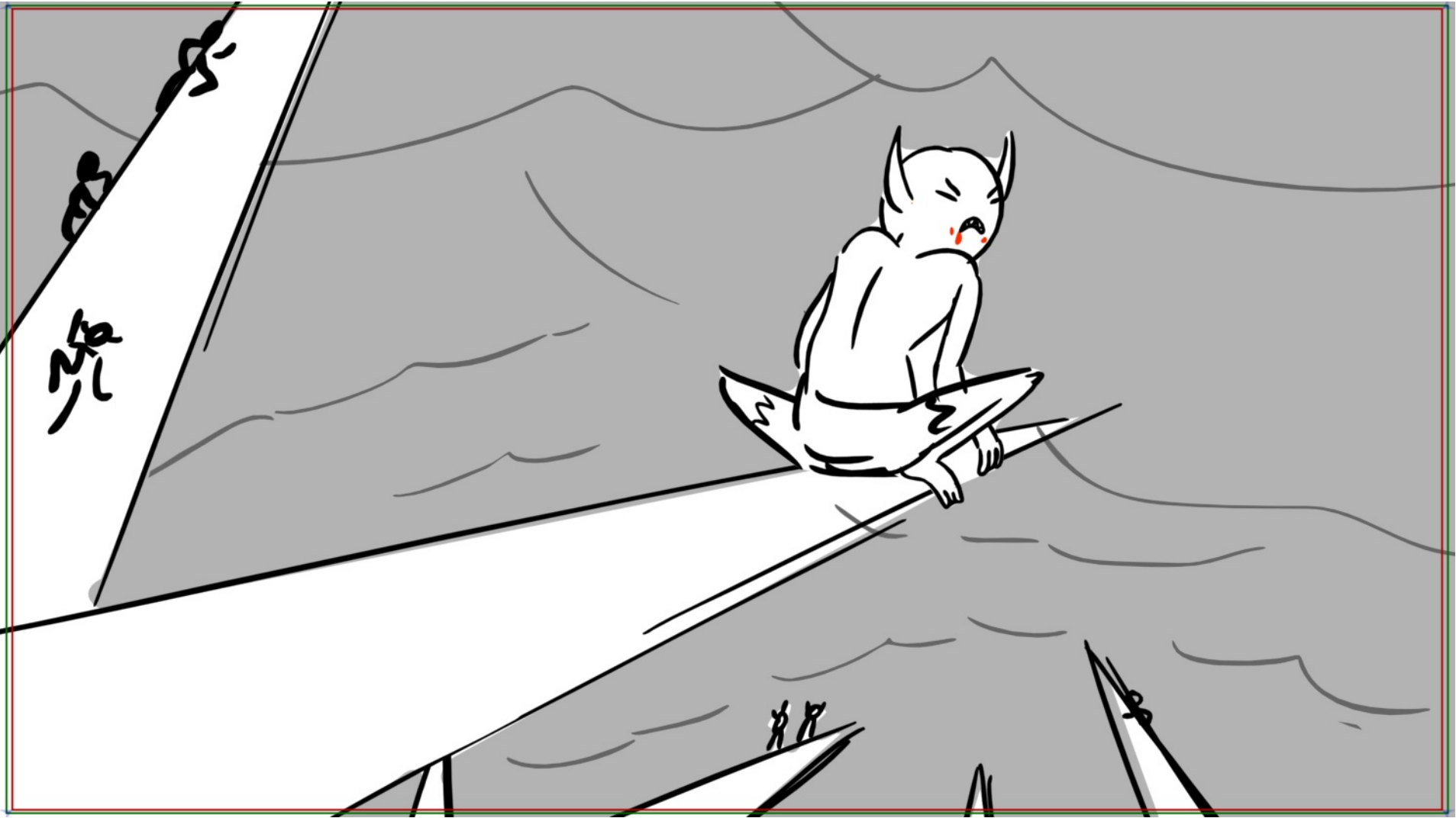
Dialog

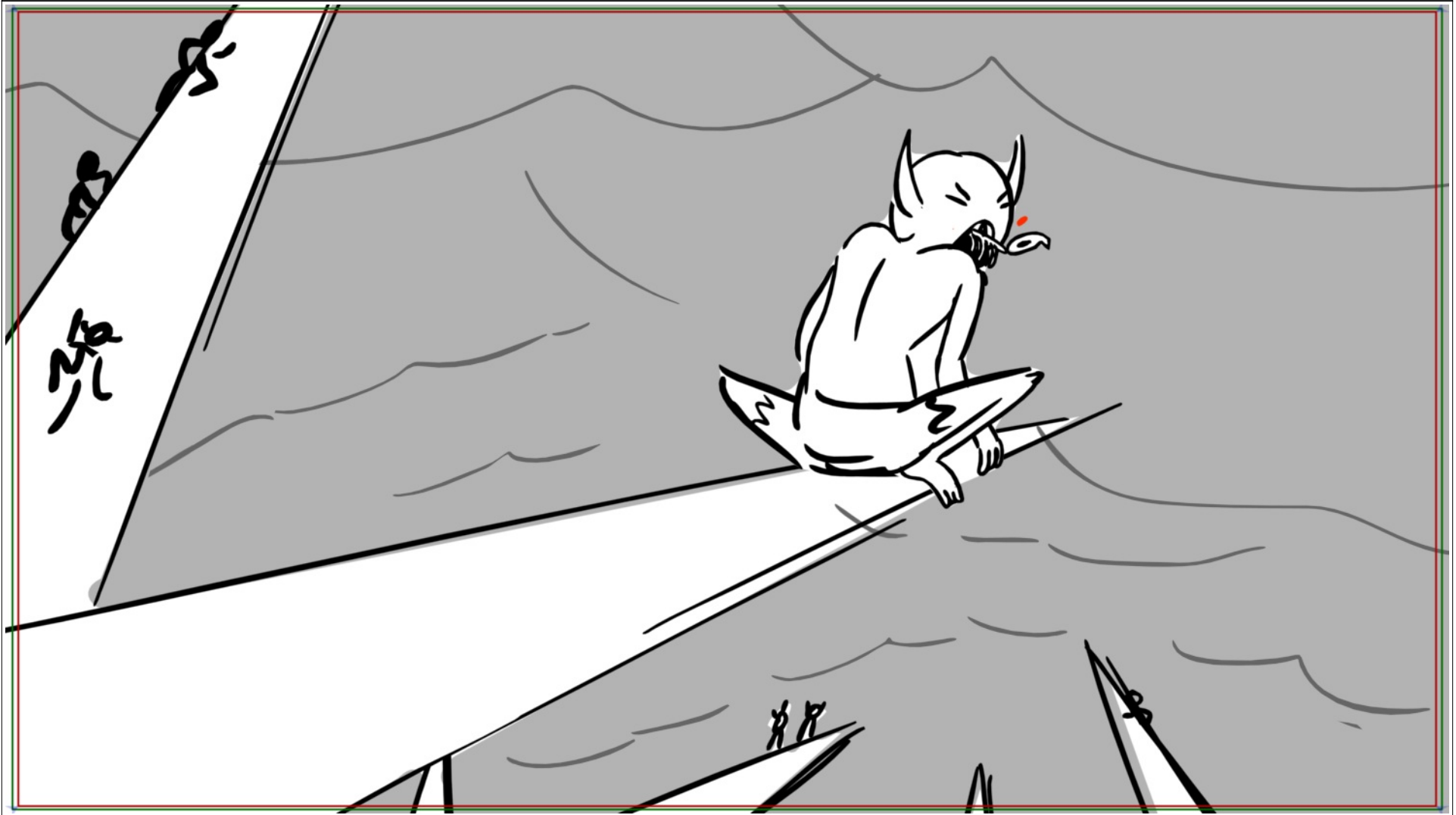
Vampire: (hiss)



Dialog

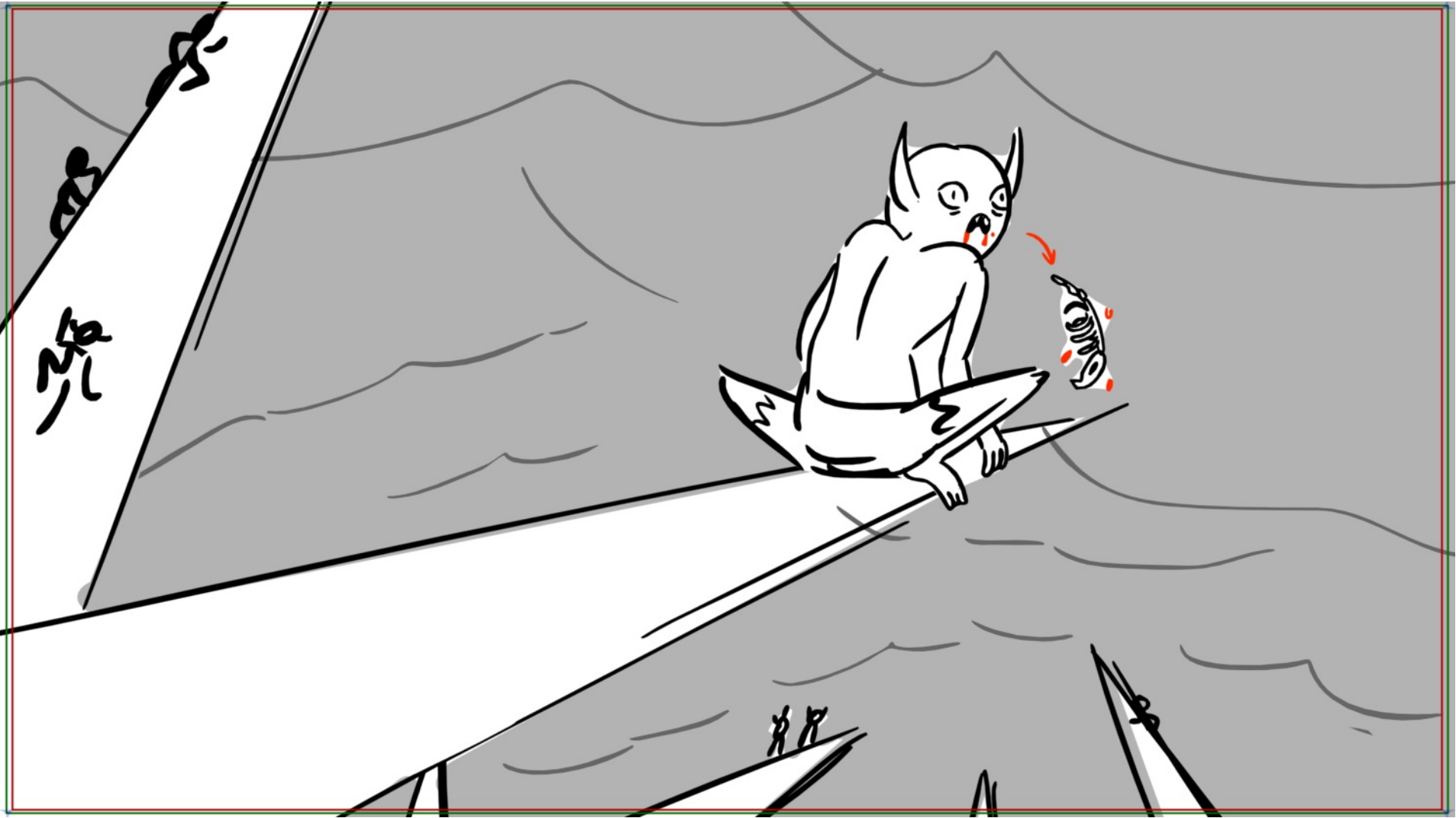
Vampire: (hacking cough)

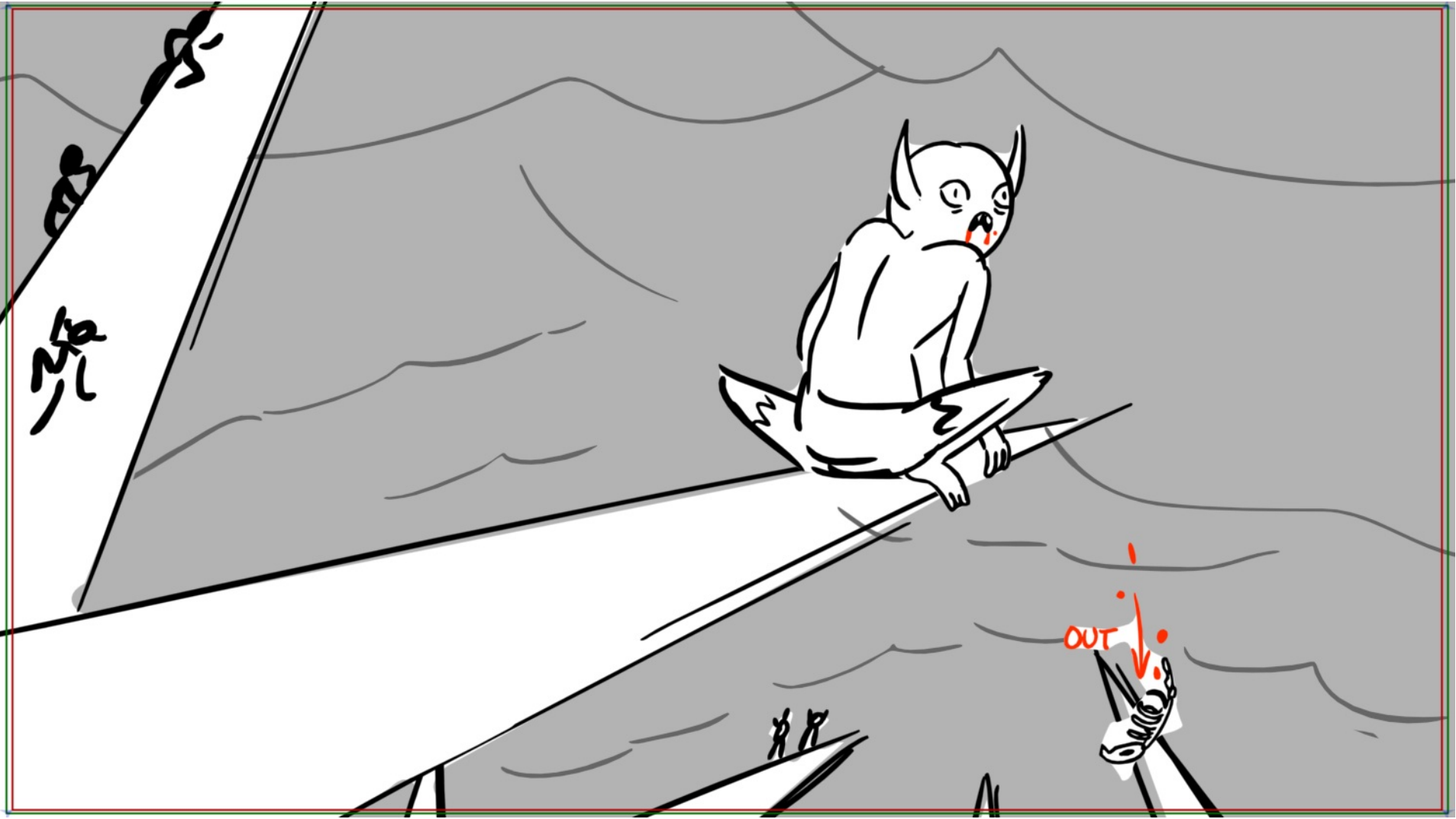


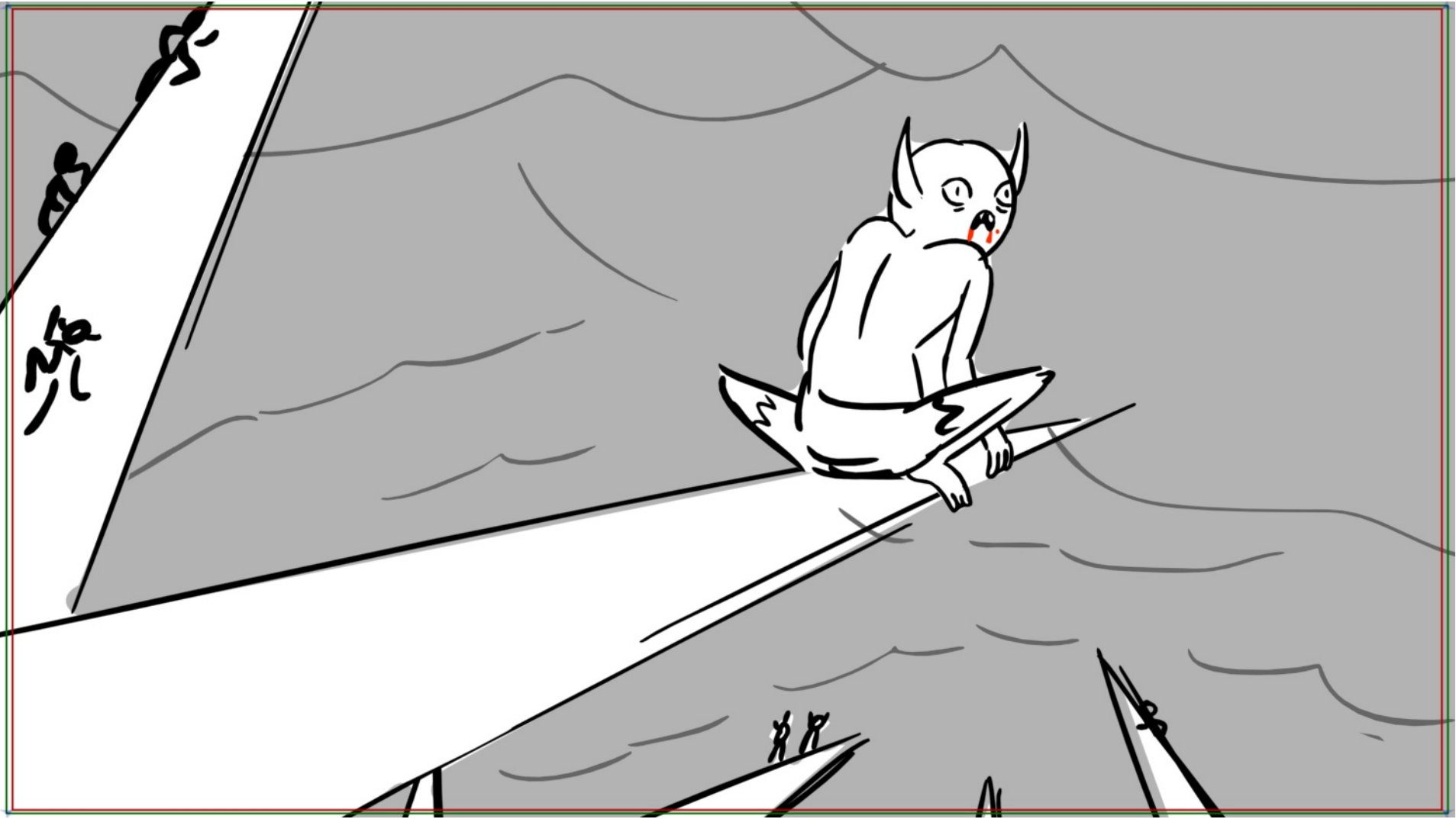


Dialog

Vampire: (a harder cough)









Dialog

SFX: (lightning)

Scene

016

Panel

1



Dialog

C: Dang!

Scene

016

Panel

2



Dialog

C: Someone --

Scene

016

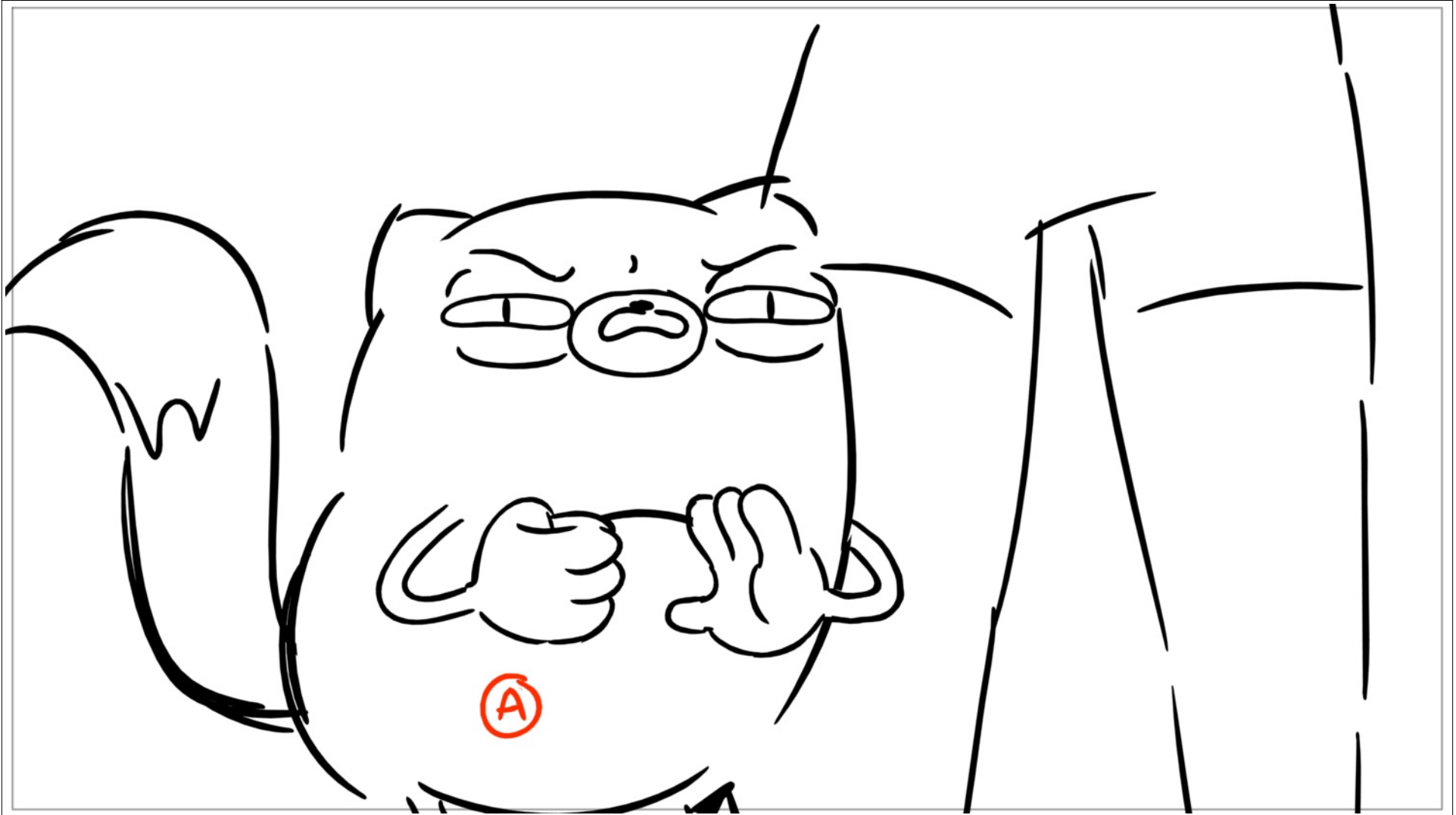
Panel

3



Dialog

C: --should teach em--

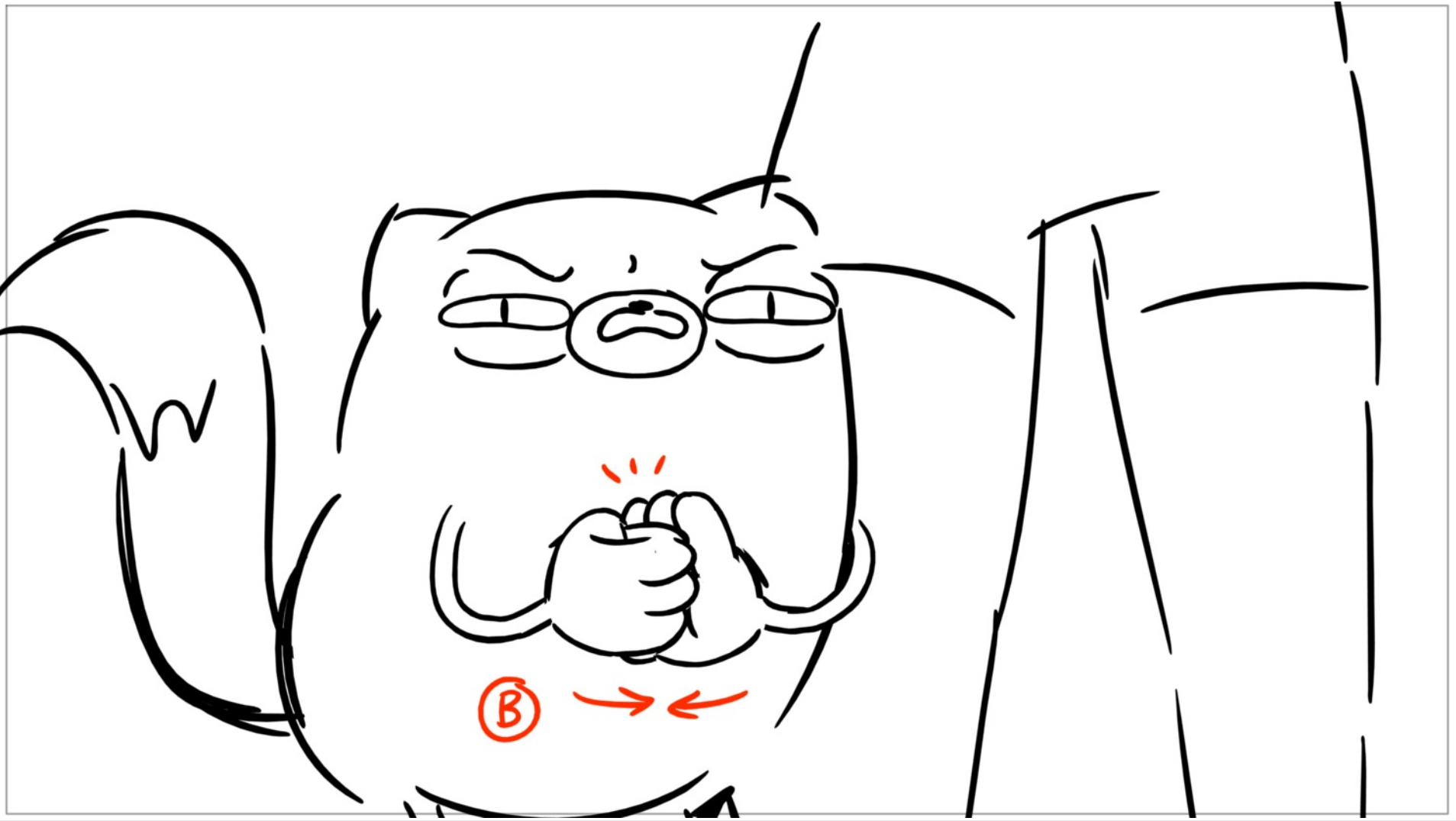


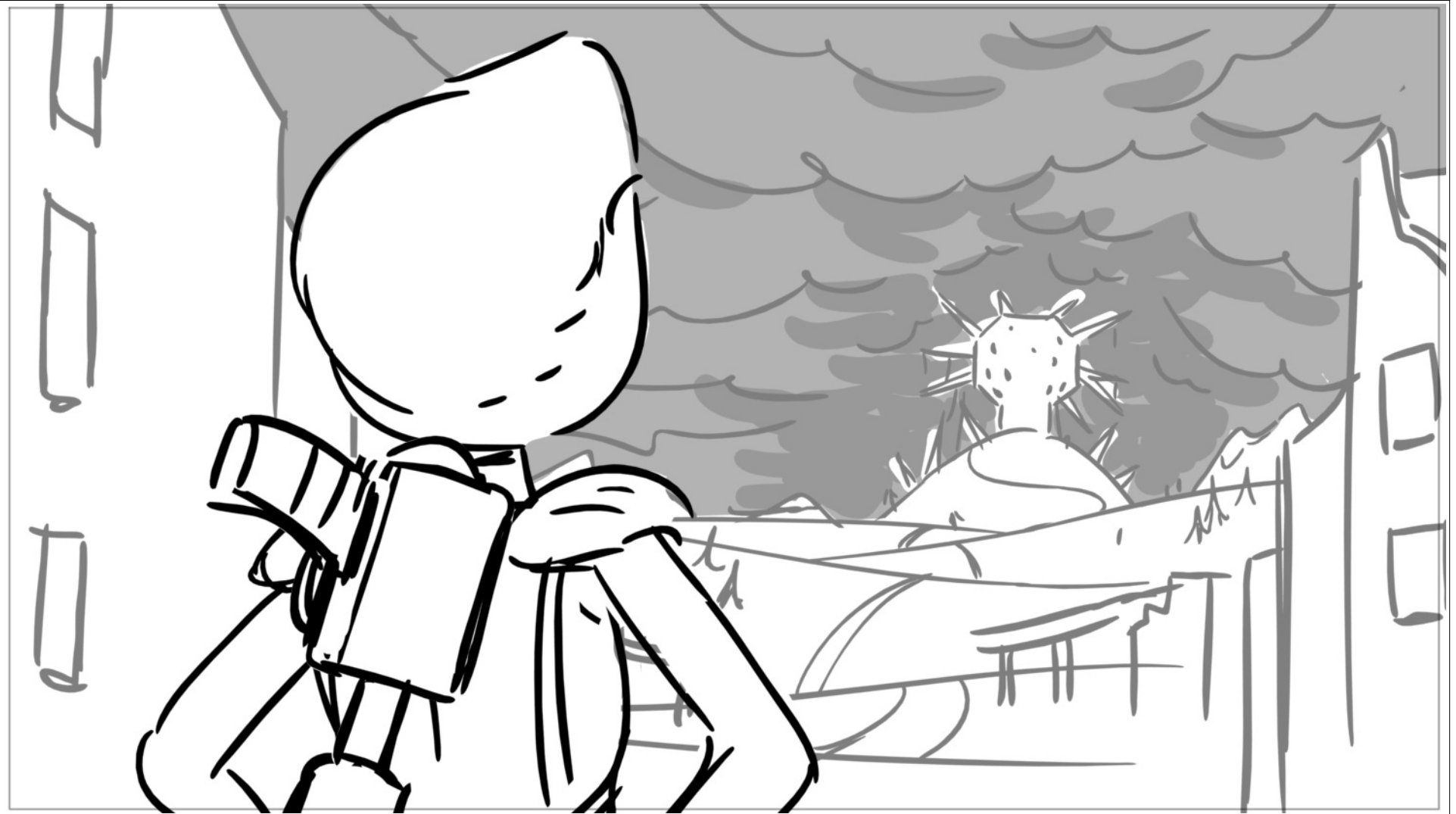
Dialog

C: -- a lesson.

ALT1: Lemme at em!

ALT2: Not on my watch.





Dialog

B: VK's driven this world into a death spiral.

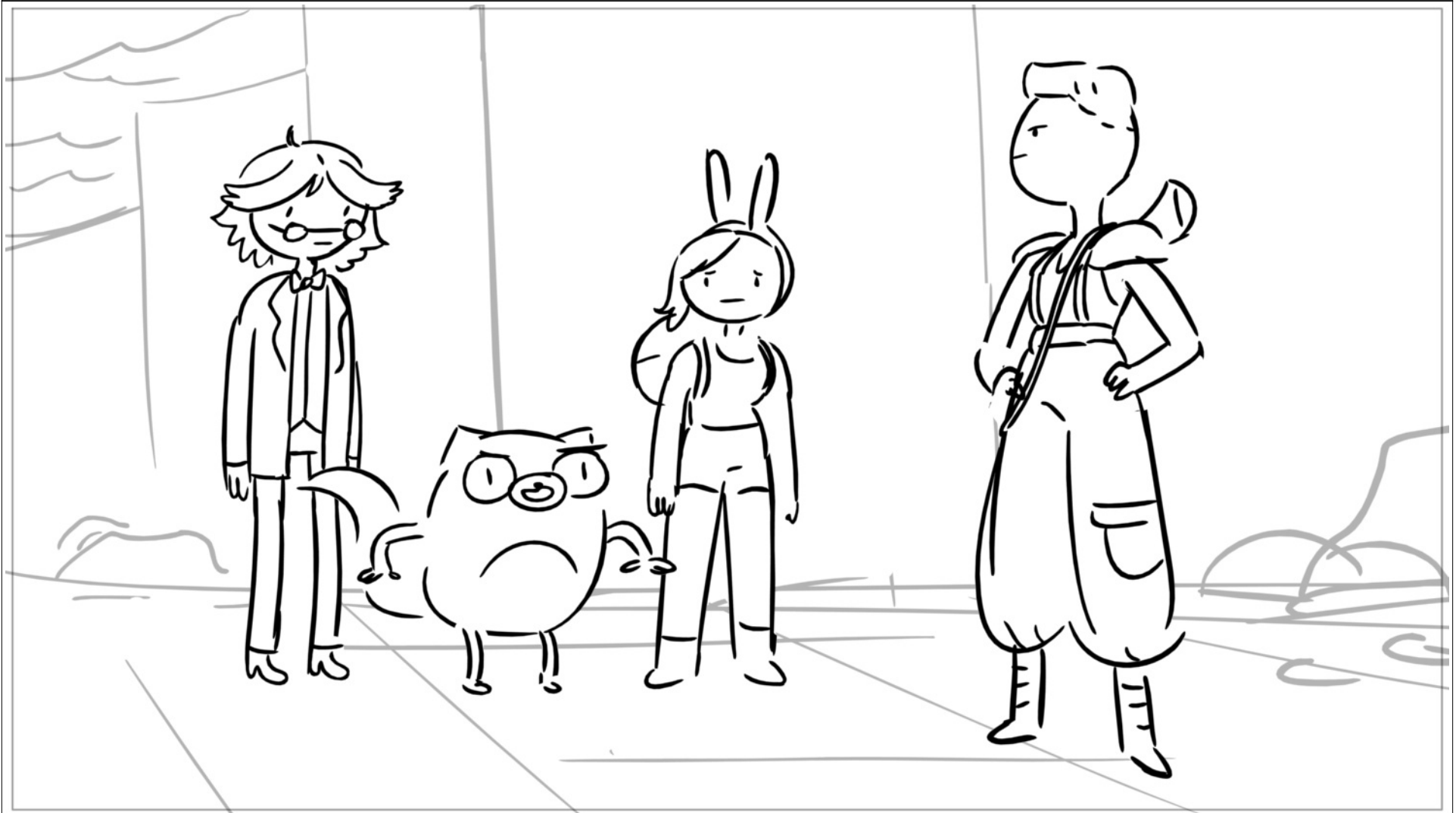
ALT: To survive, VK's reign must end.



Dialog

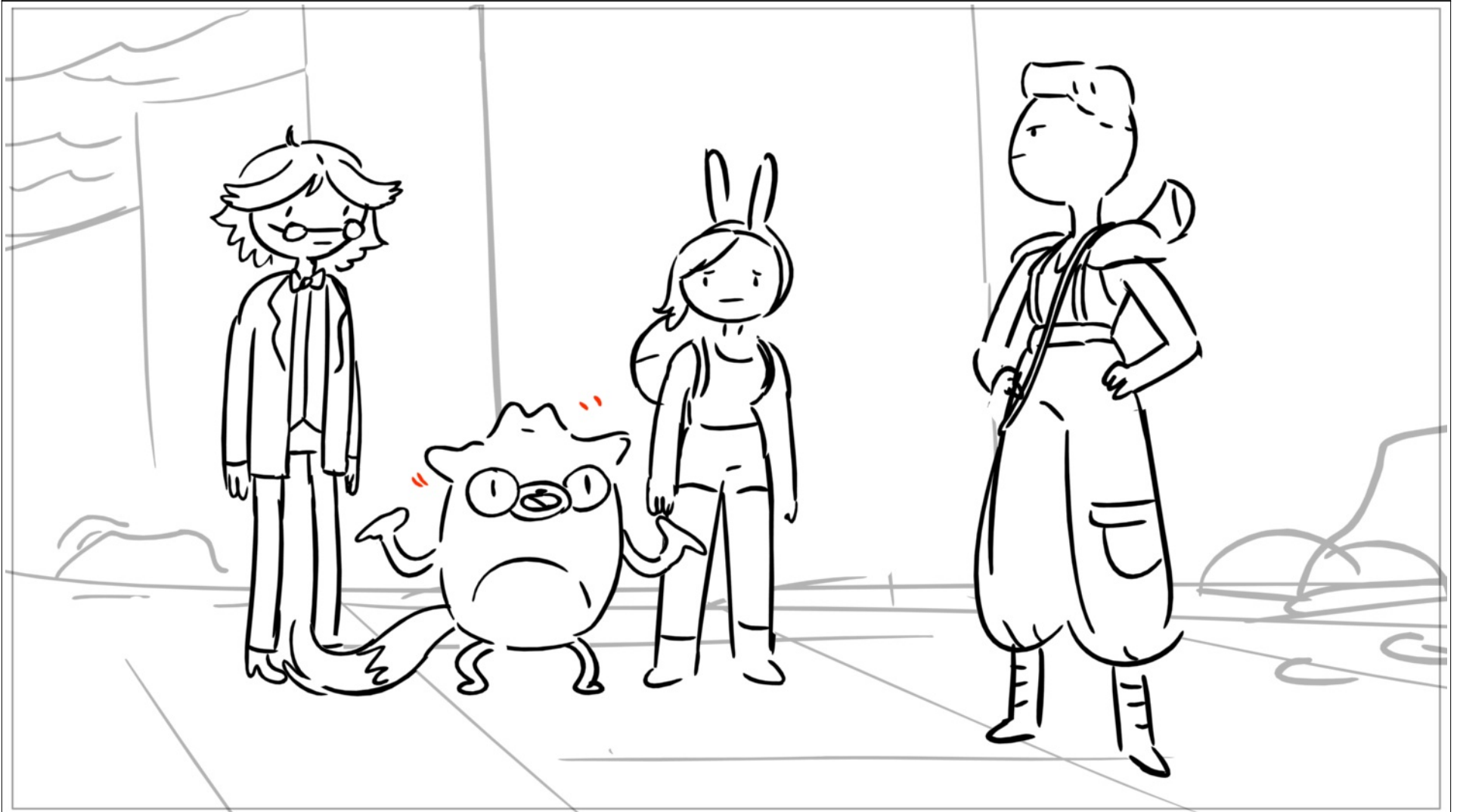
B: I'm gonna tear off his blood-sucking head.

ALT: I'm gonna slay him or die trying.



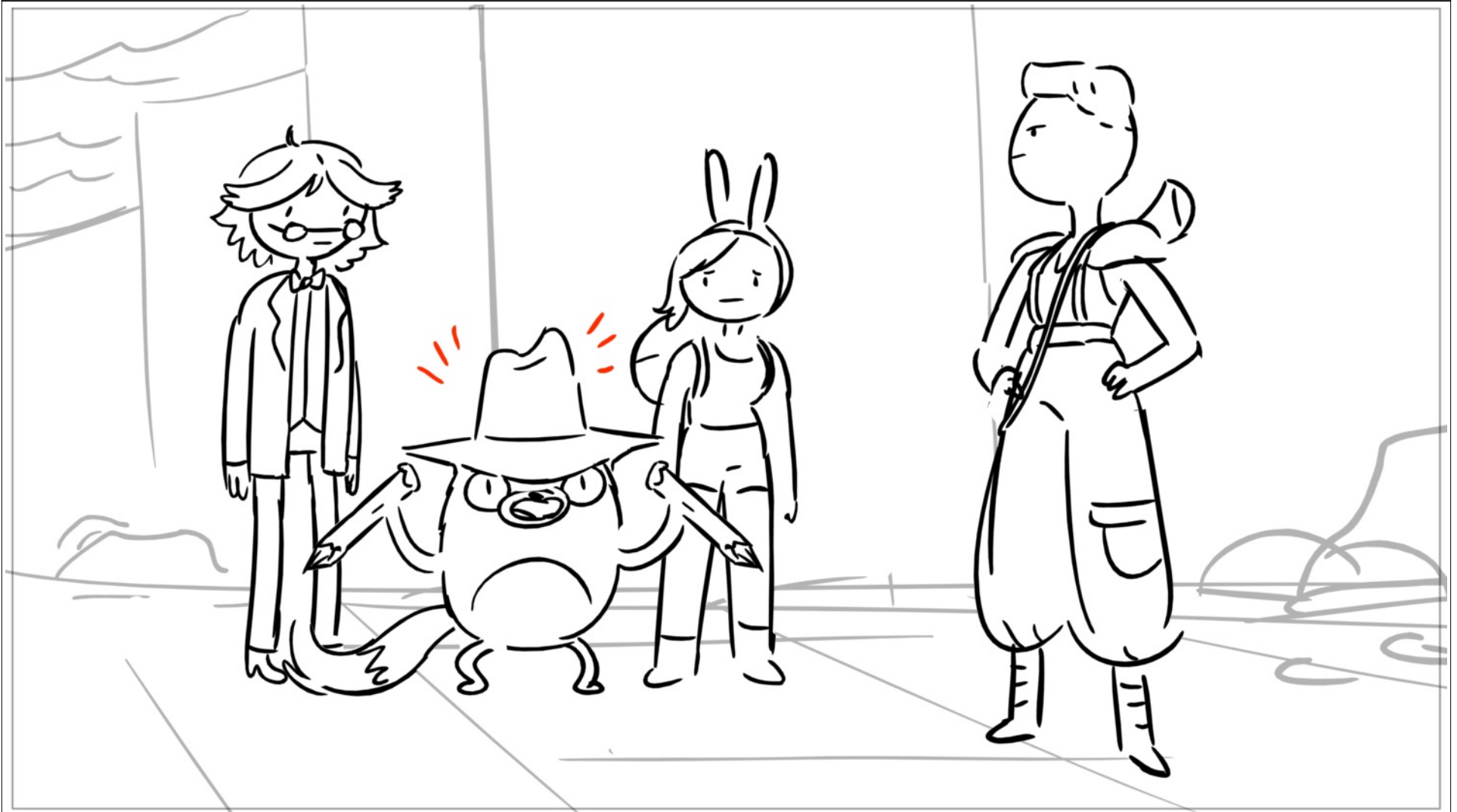
Dialog

C: Now that --



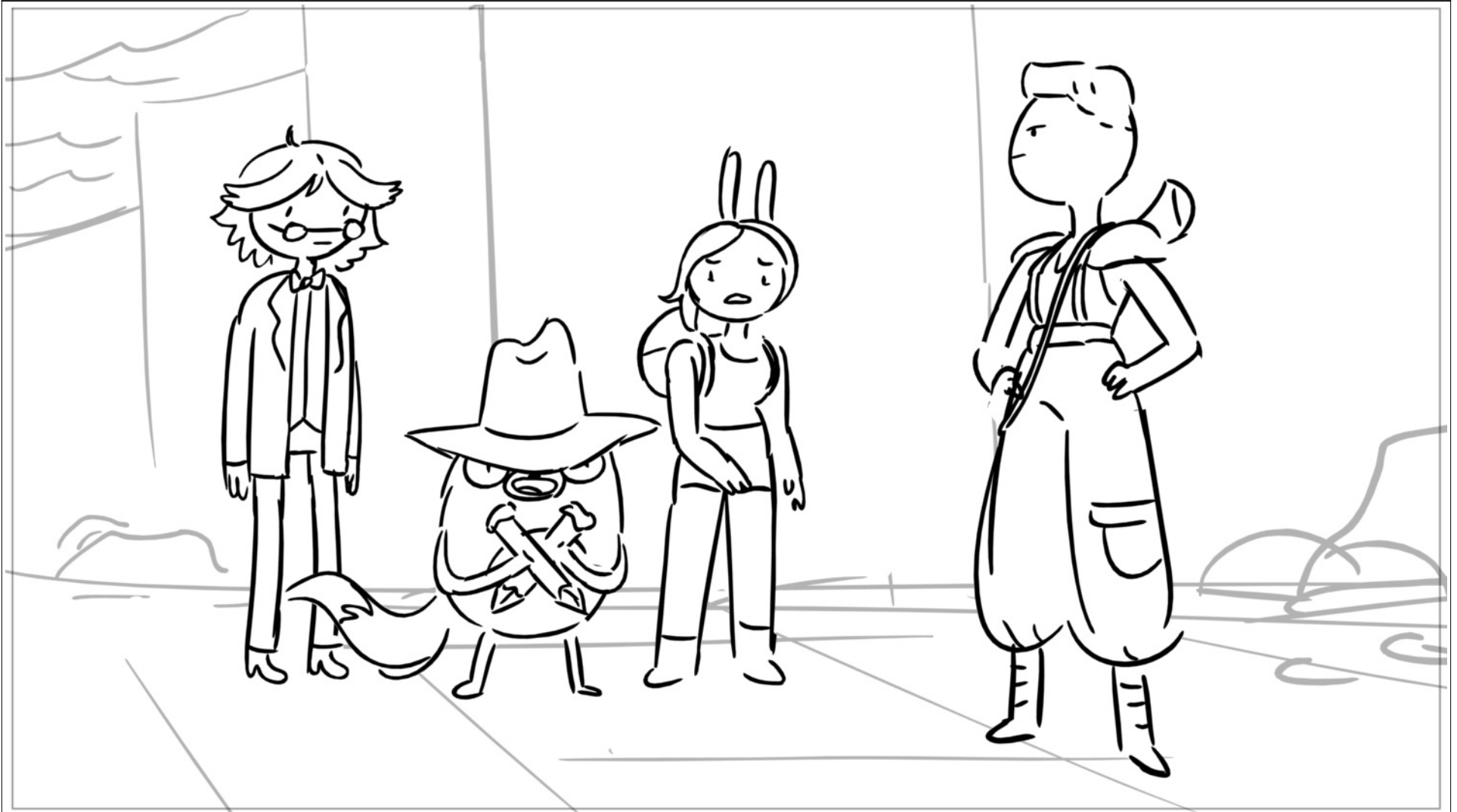
Dialog

C: --is a party I don't --



Dialog

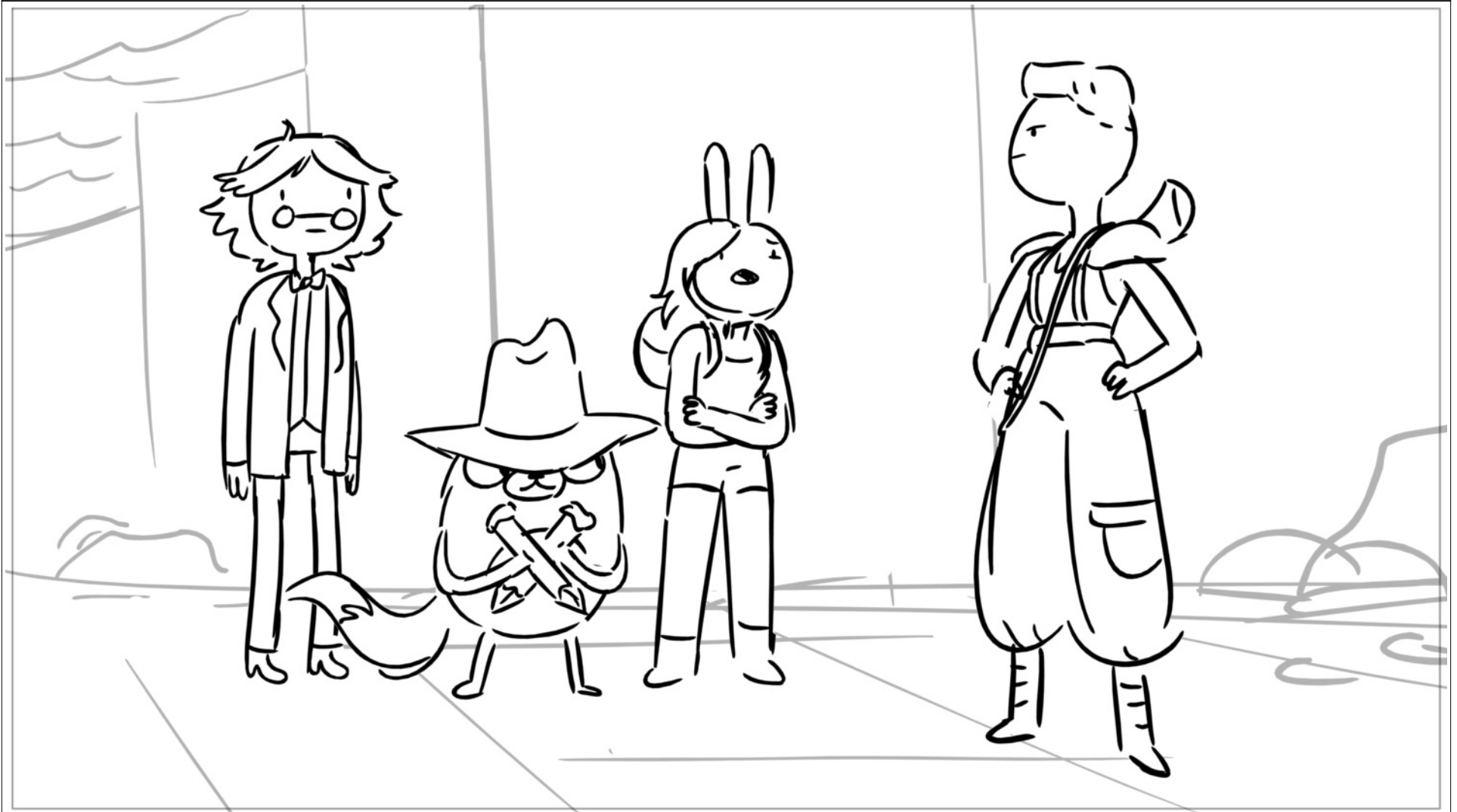
C: --wanna miss!



Dialog

C: -Sign me up!

(ALT:) I'm in!



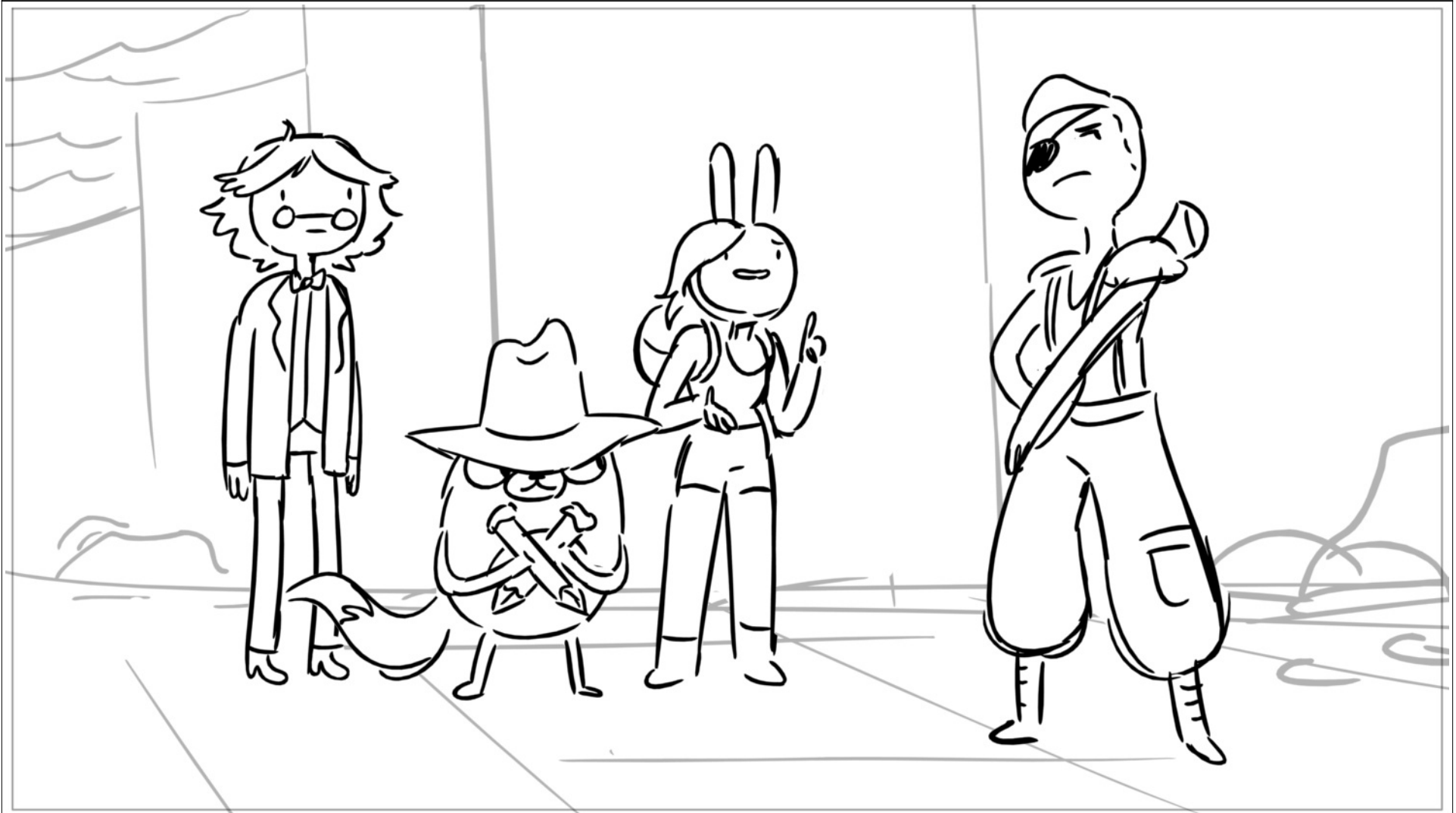
Dialog

F: Ok... --



Dialog

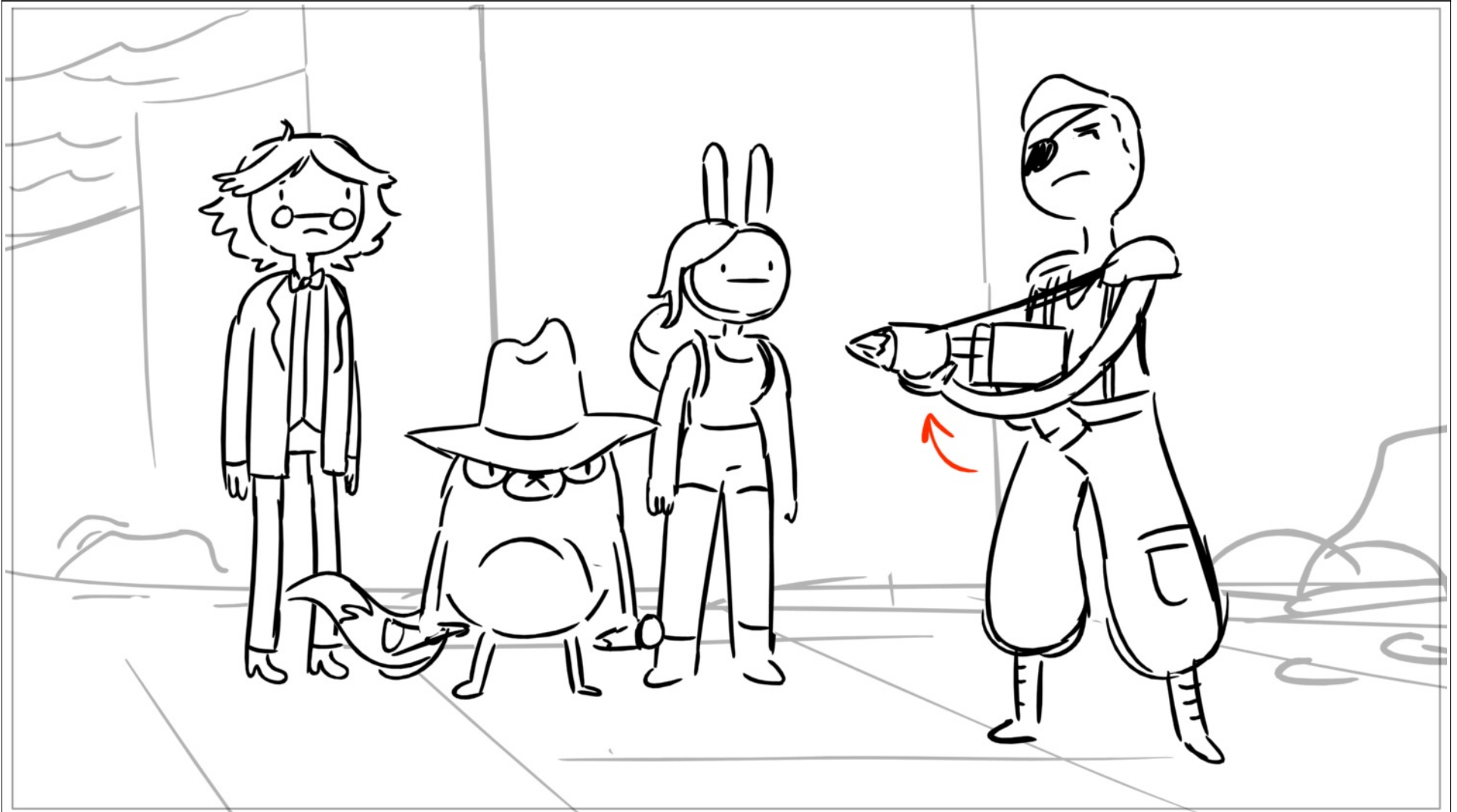
F: -- and then could we--

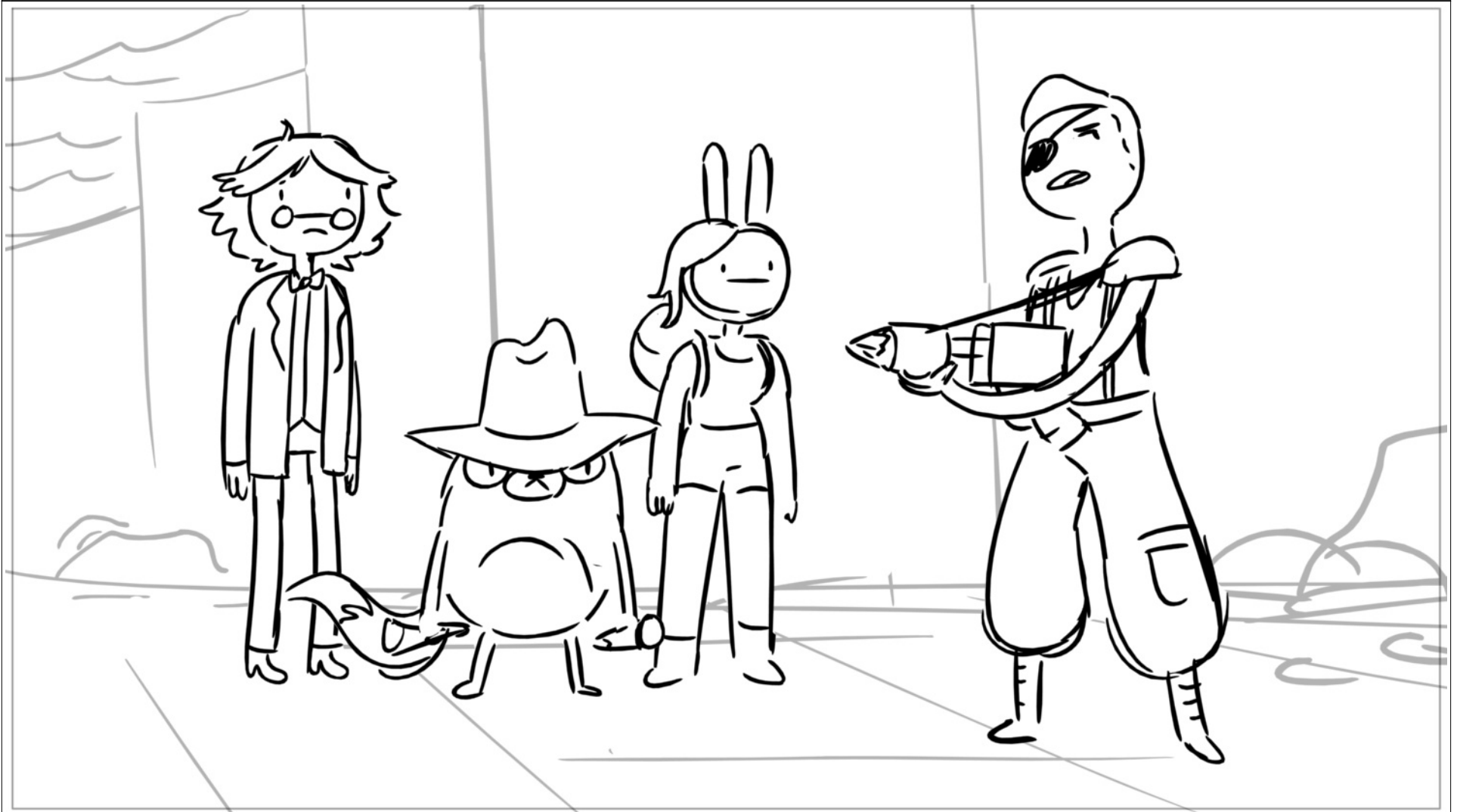


Dialog

F: -- just take the crown when you're done?

ALT: --and when you're done with that we get the crown?





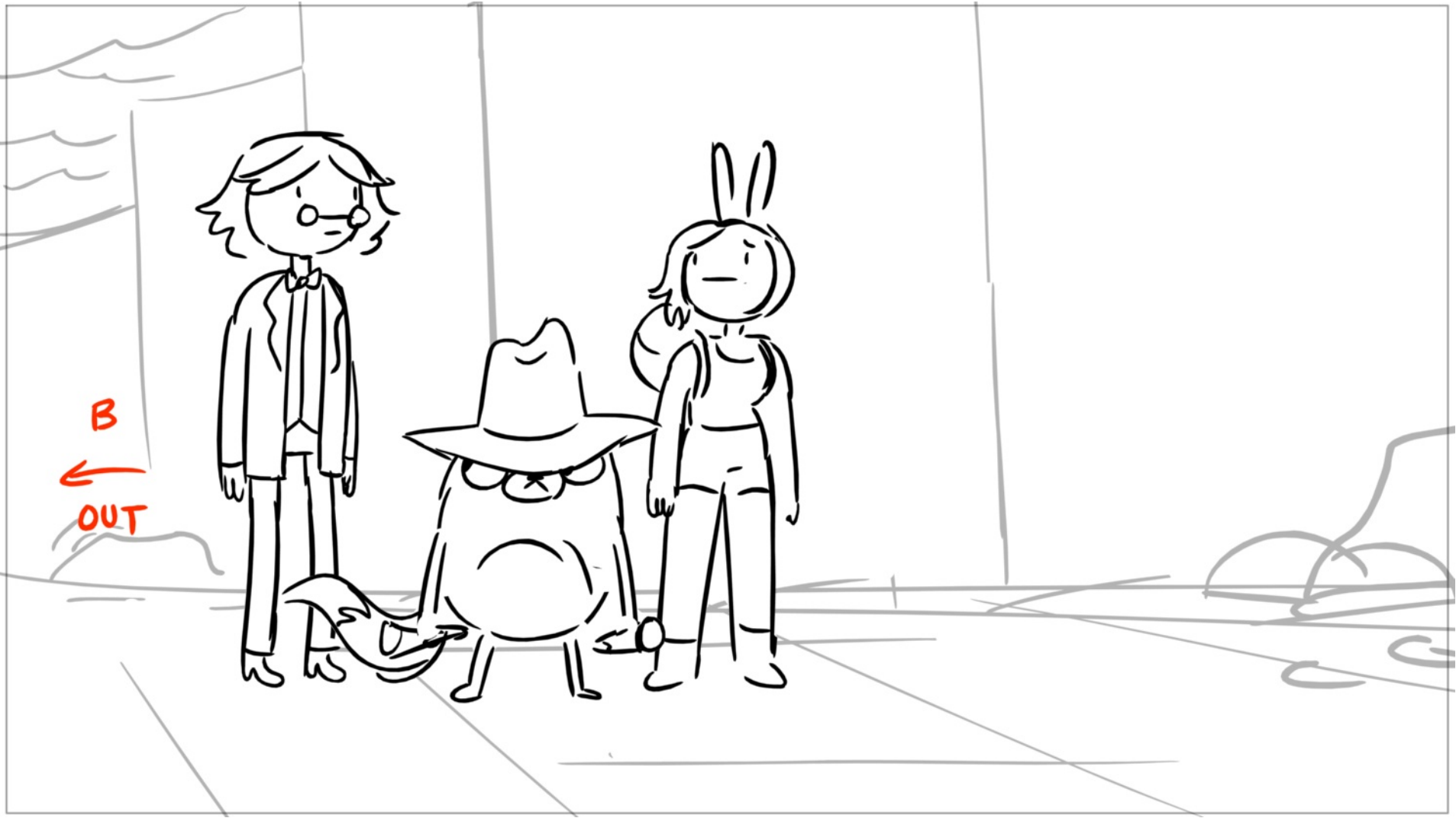
Dialog

B: Yeah, whatever.

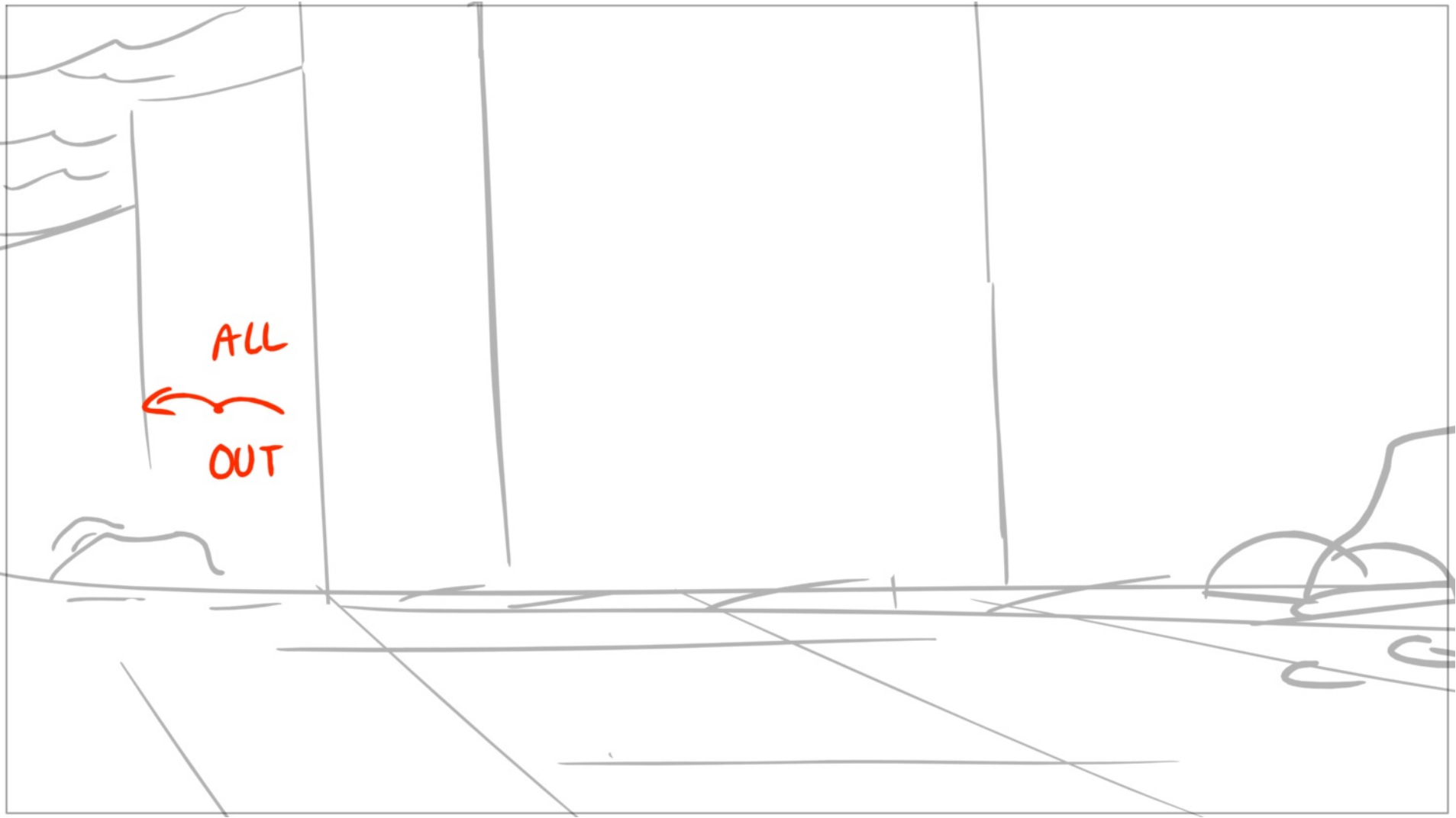


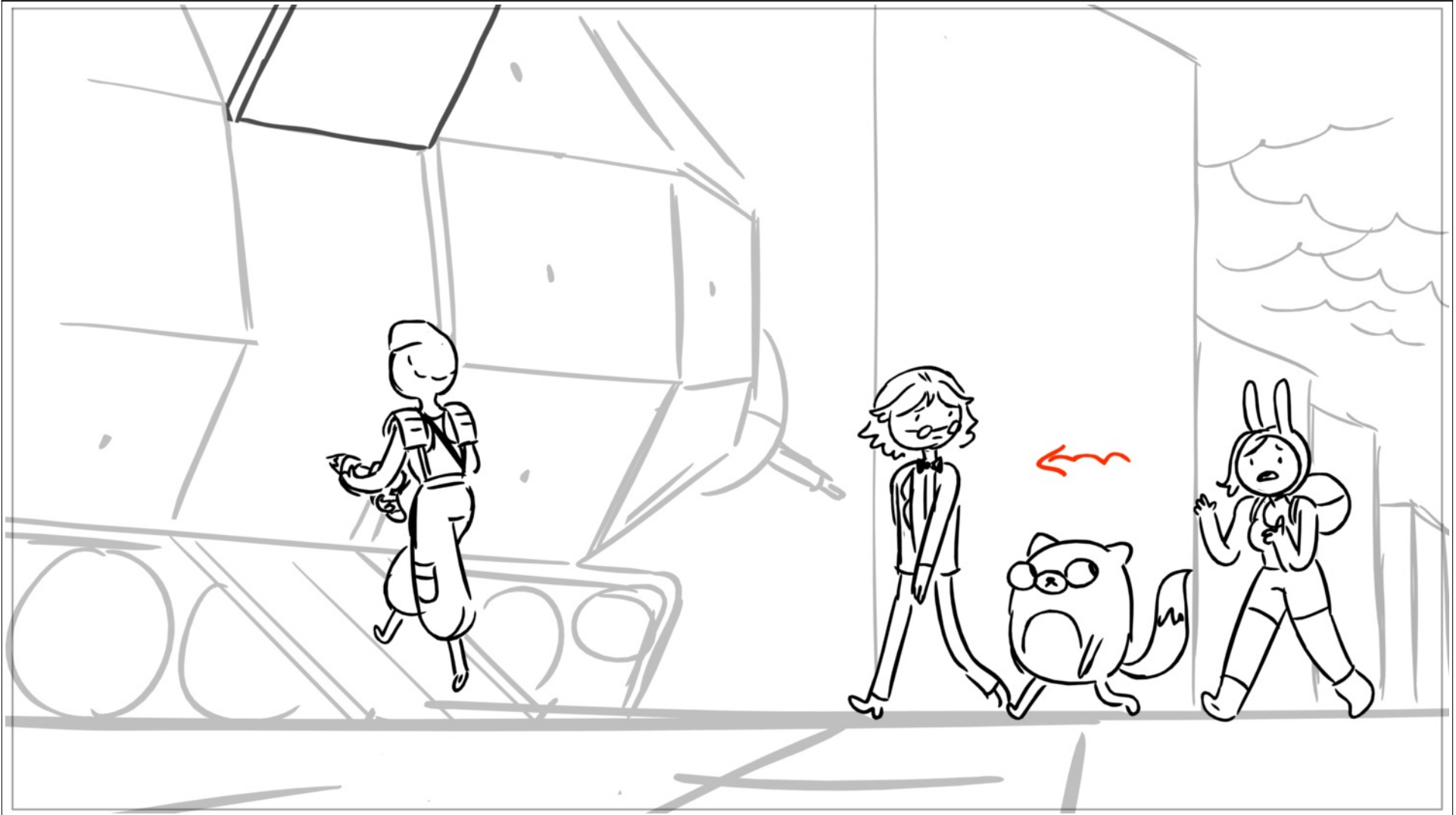
Dialog

B: Let's get off the street, blood bags.





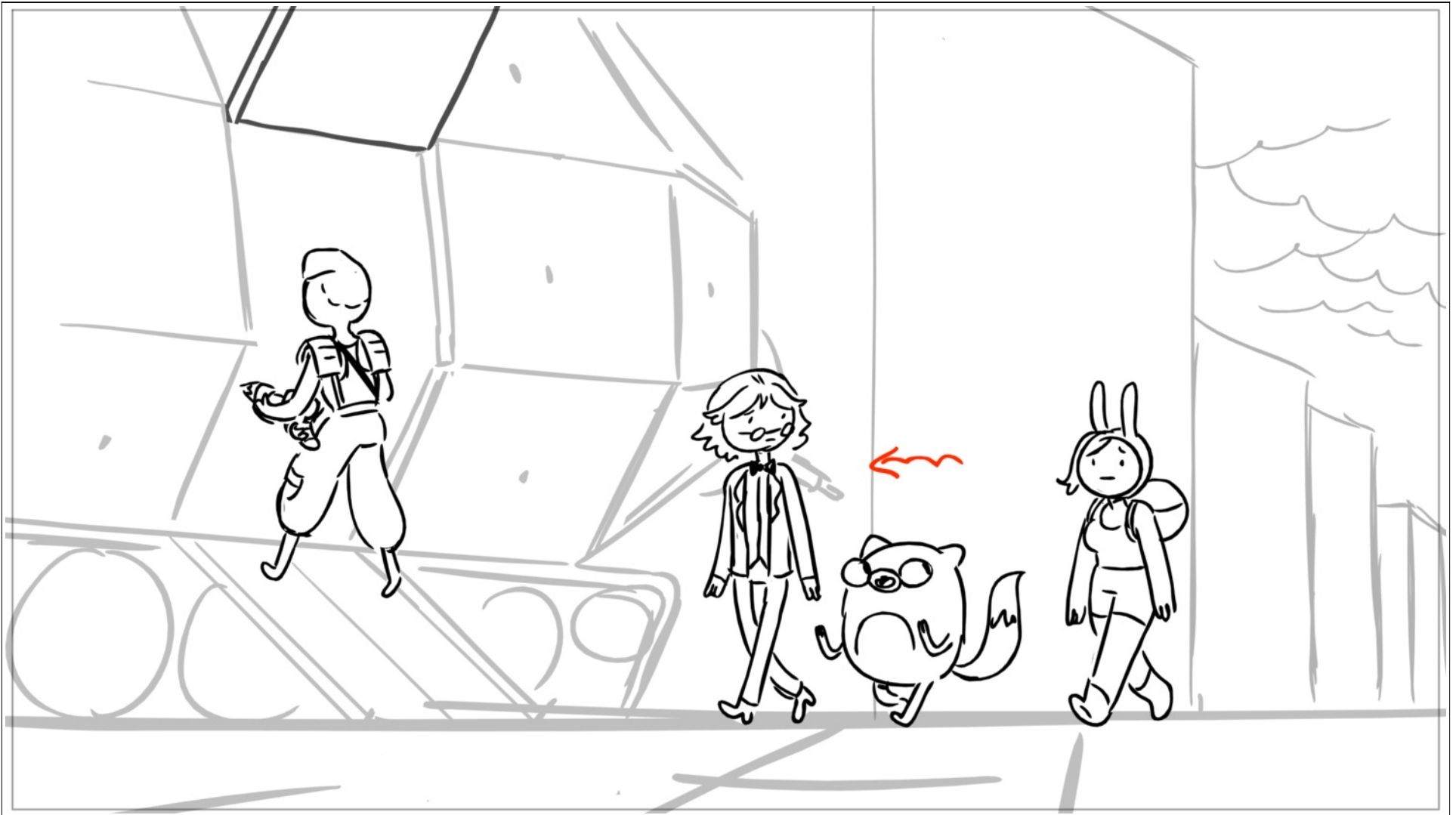




Dialog

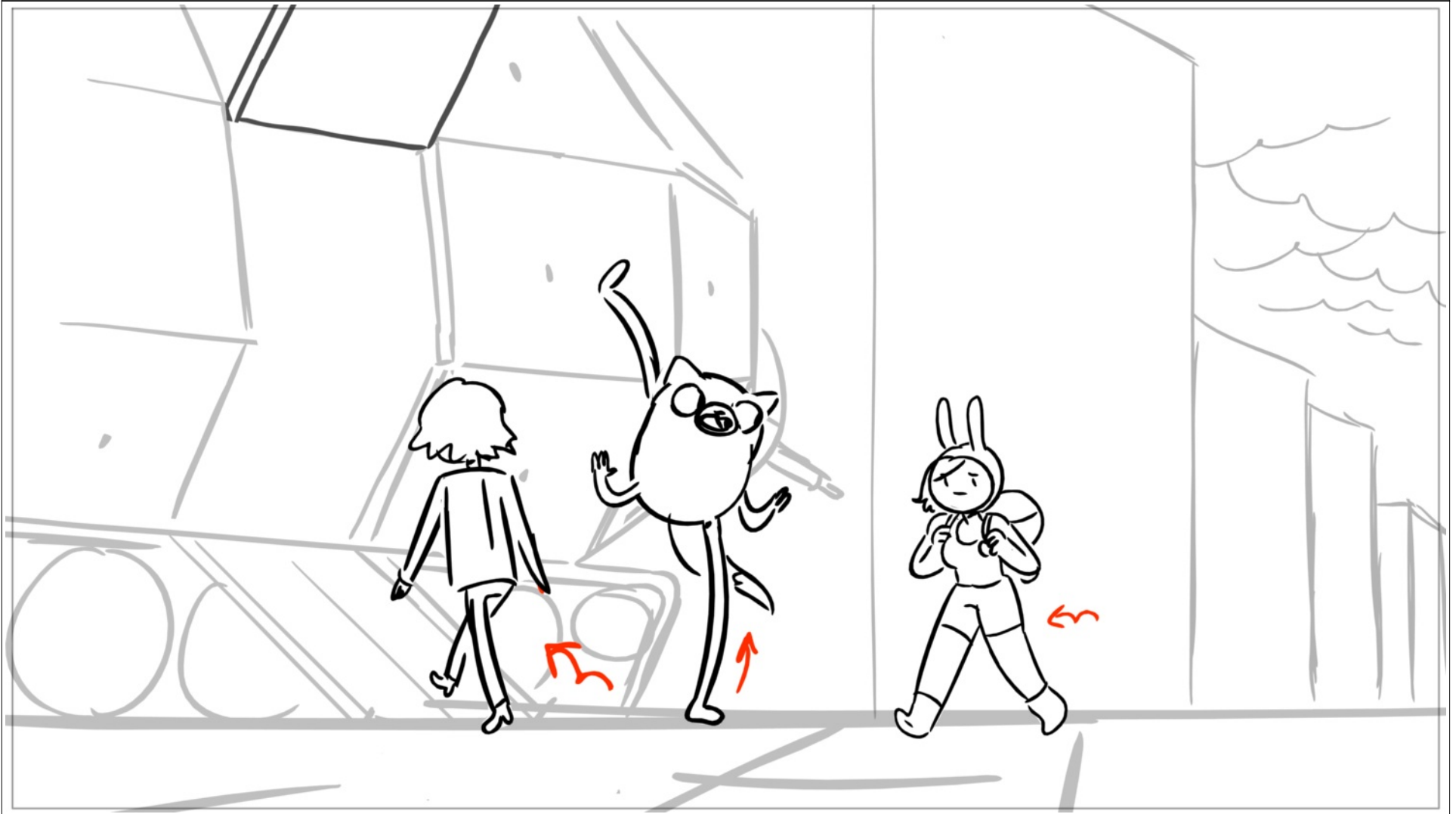
F: Cake? (like: wtf Cake?)

Alt: Cake, what are we doing?



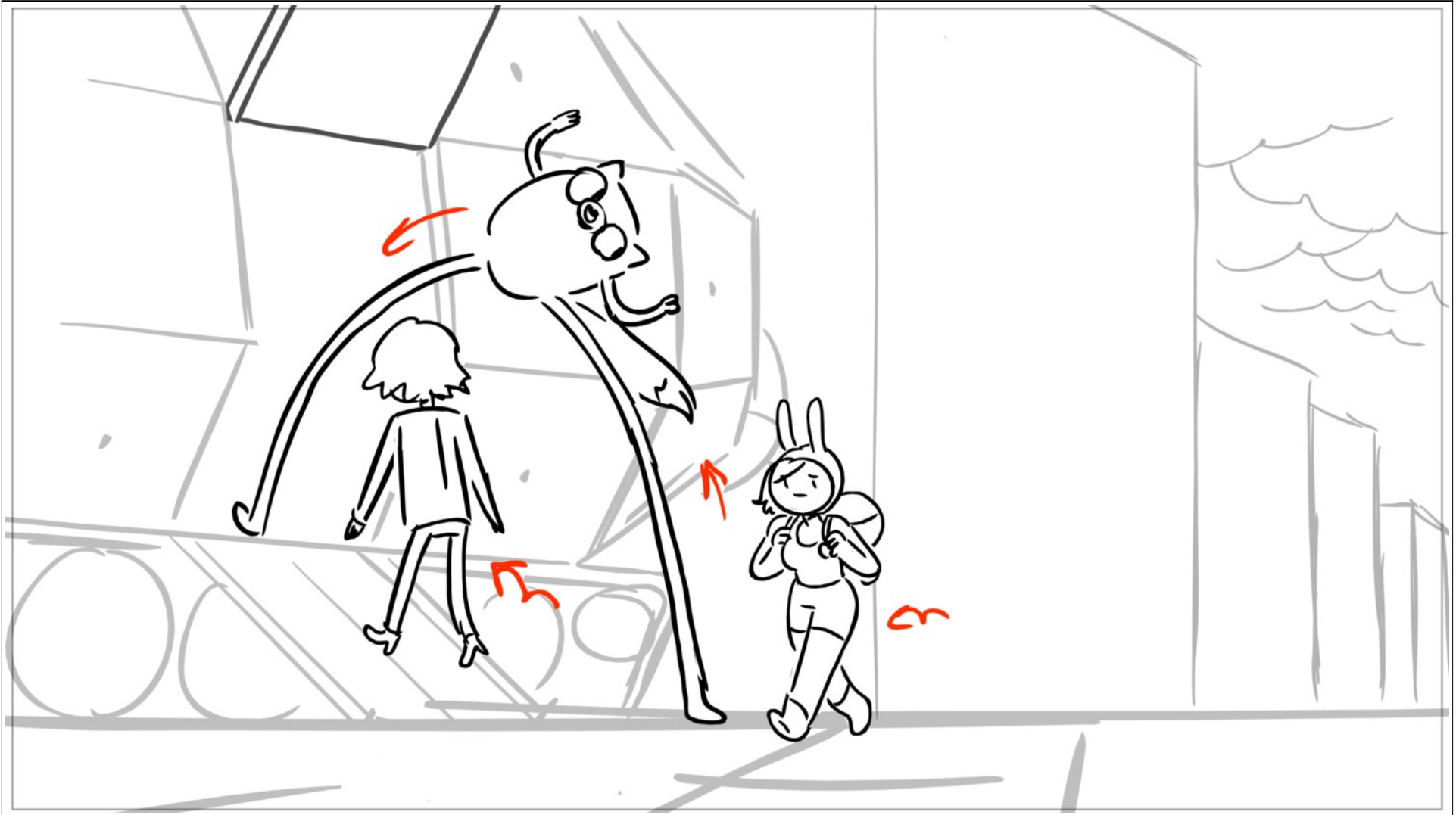
Dialog

C: Those vamps were easy to kill.



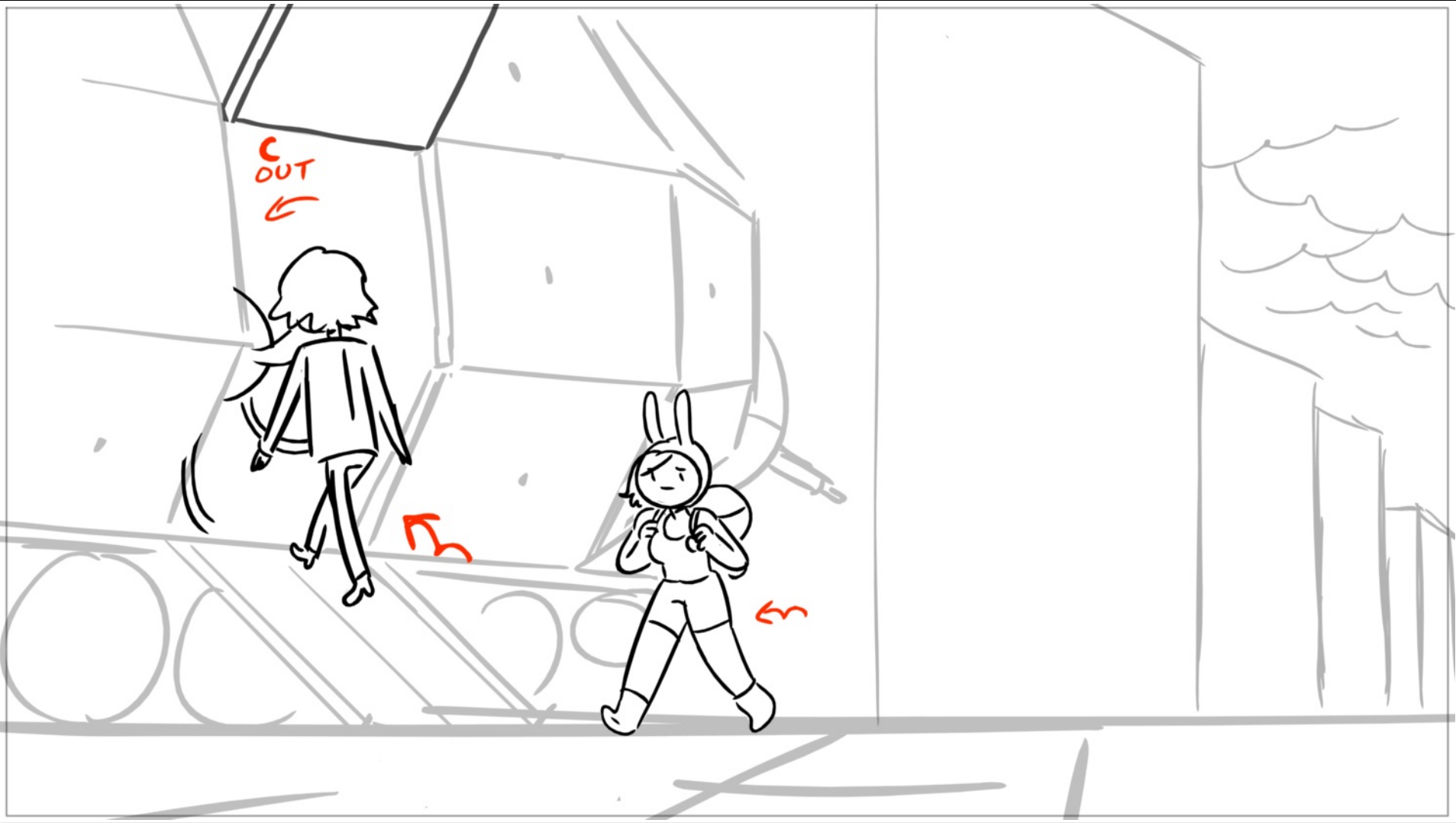
Dialog

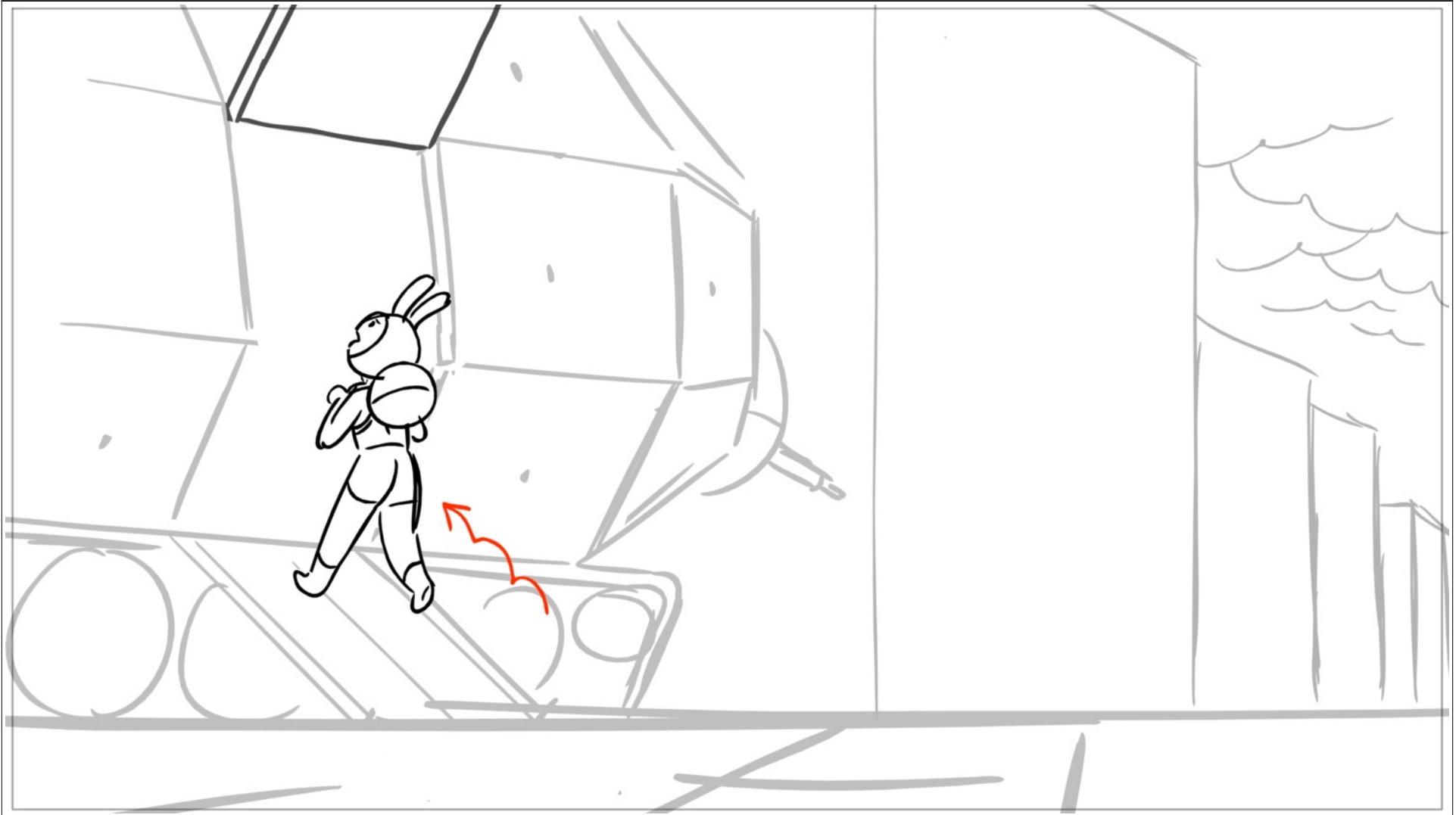
C: We'll get the crown this time, guys, --



Dialog

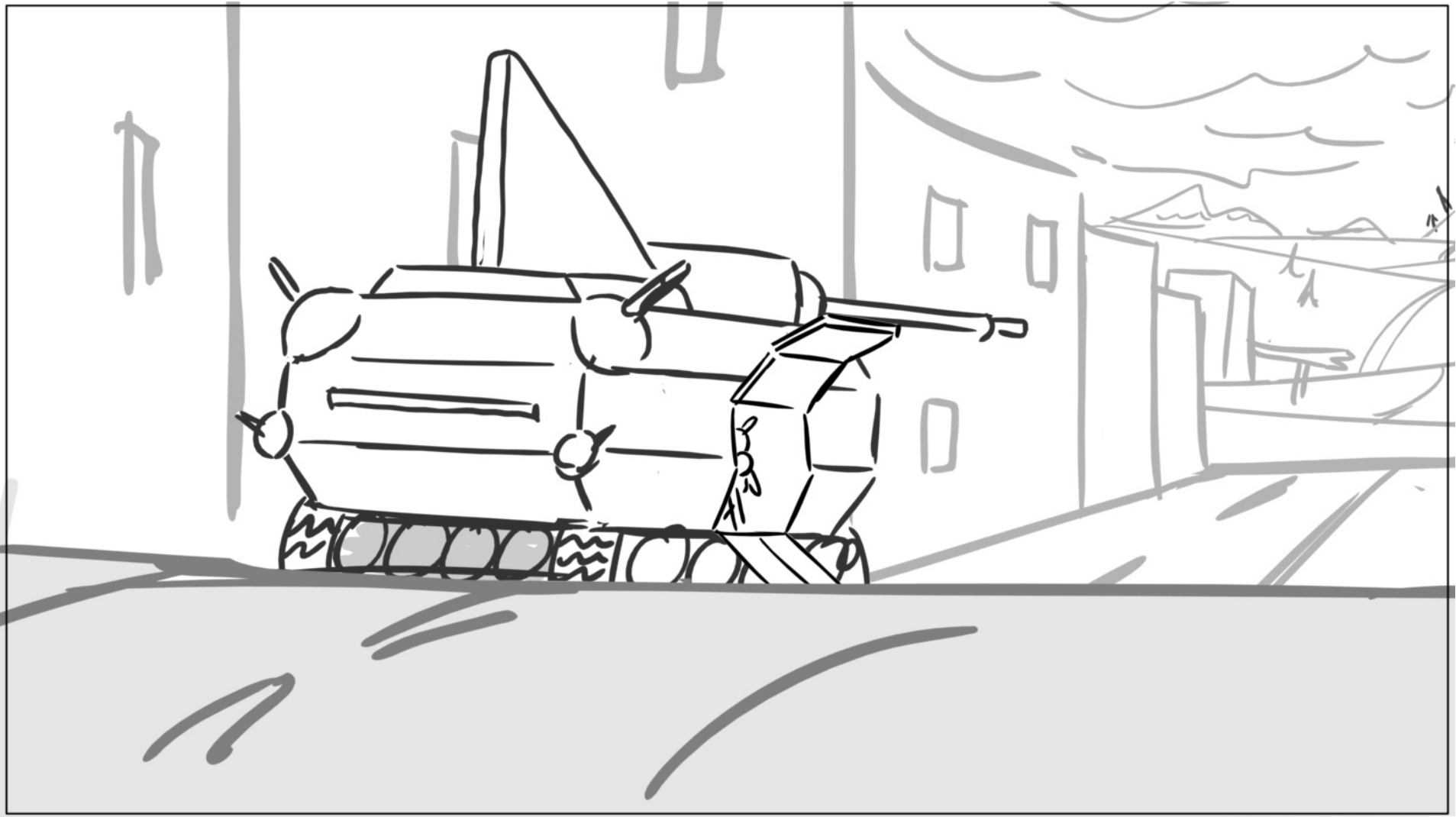
C: --no bother.

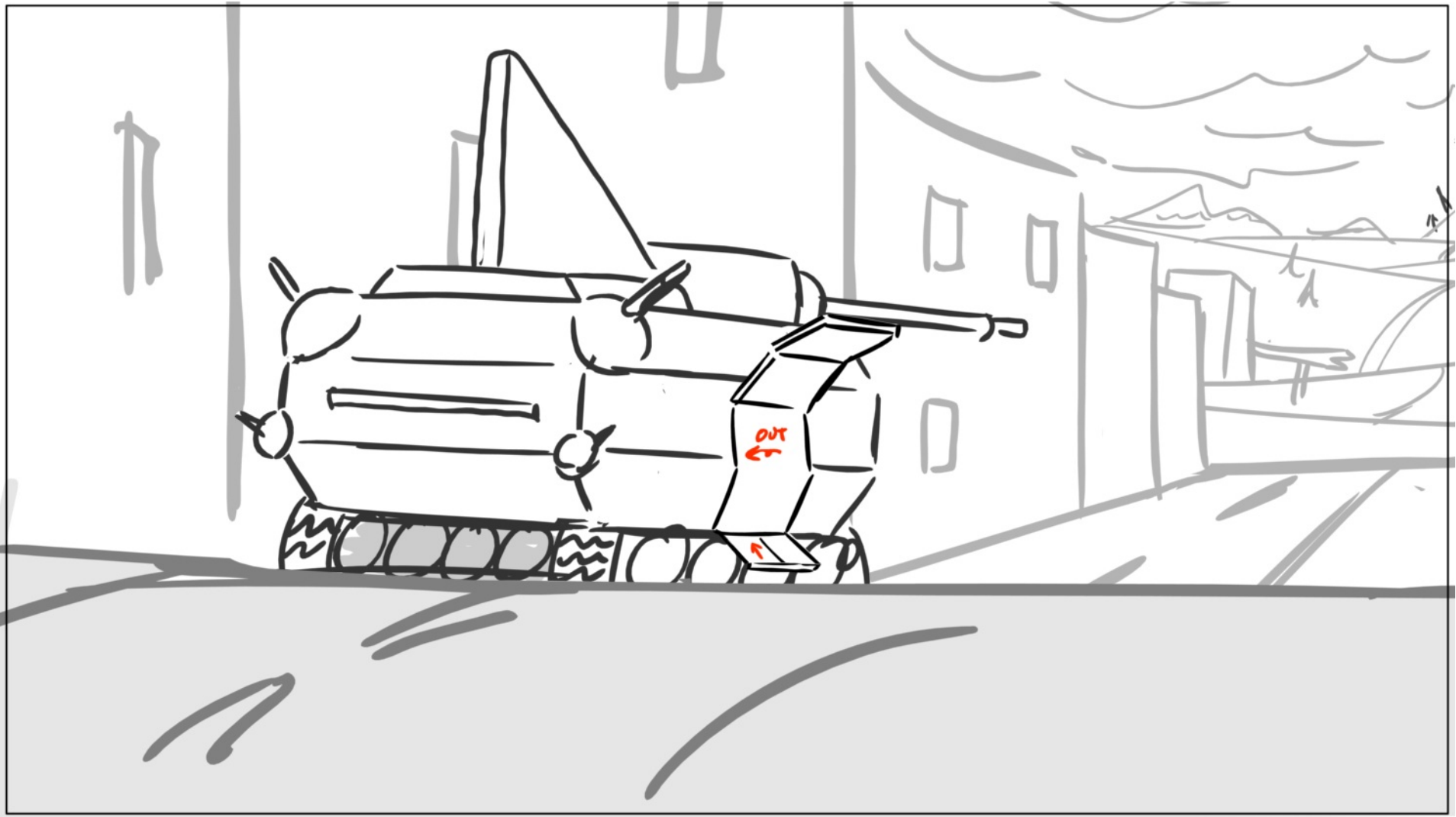


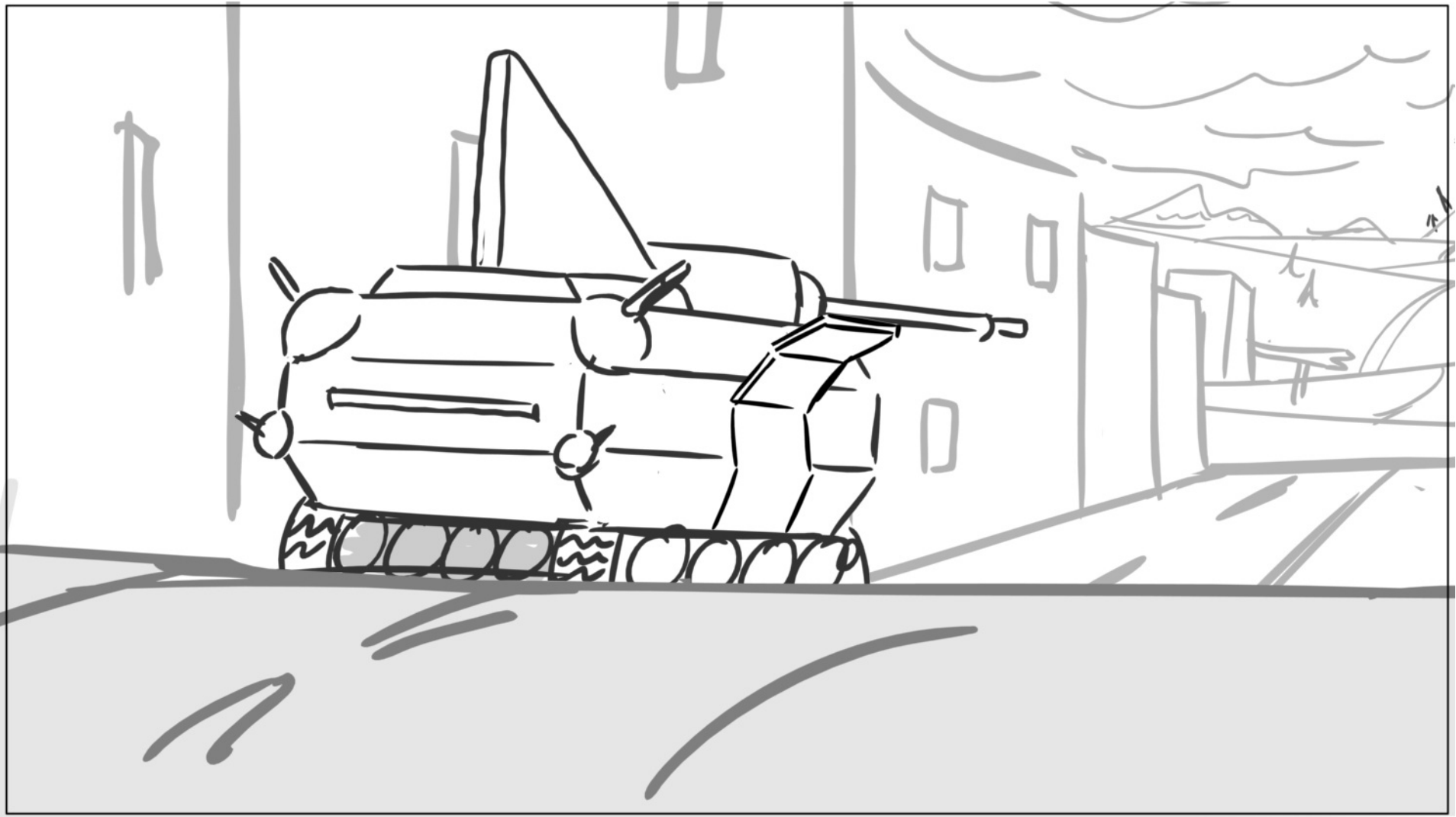


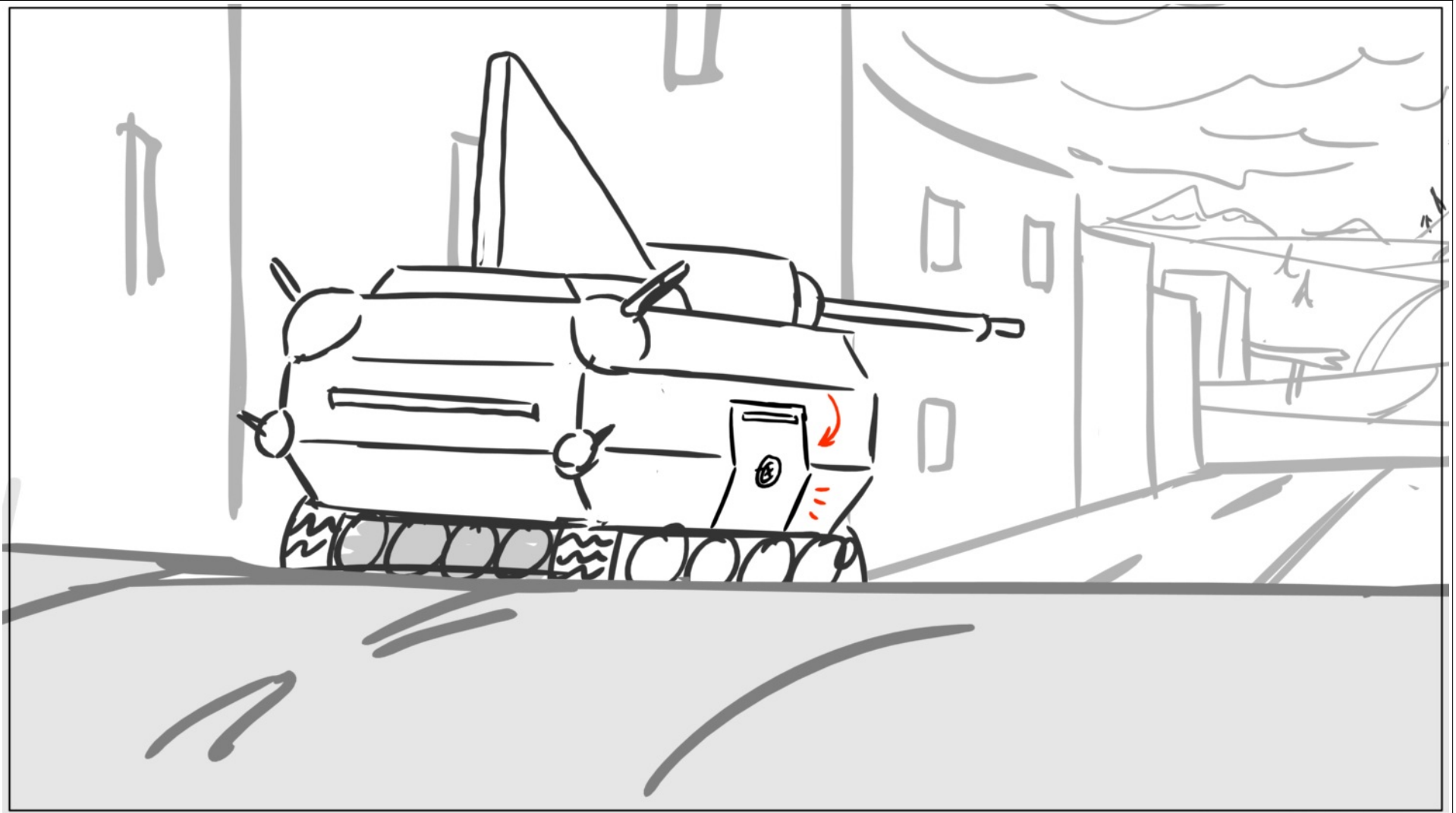
Dialog

F: She does seem well-armed...



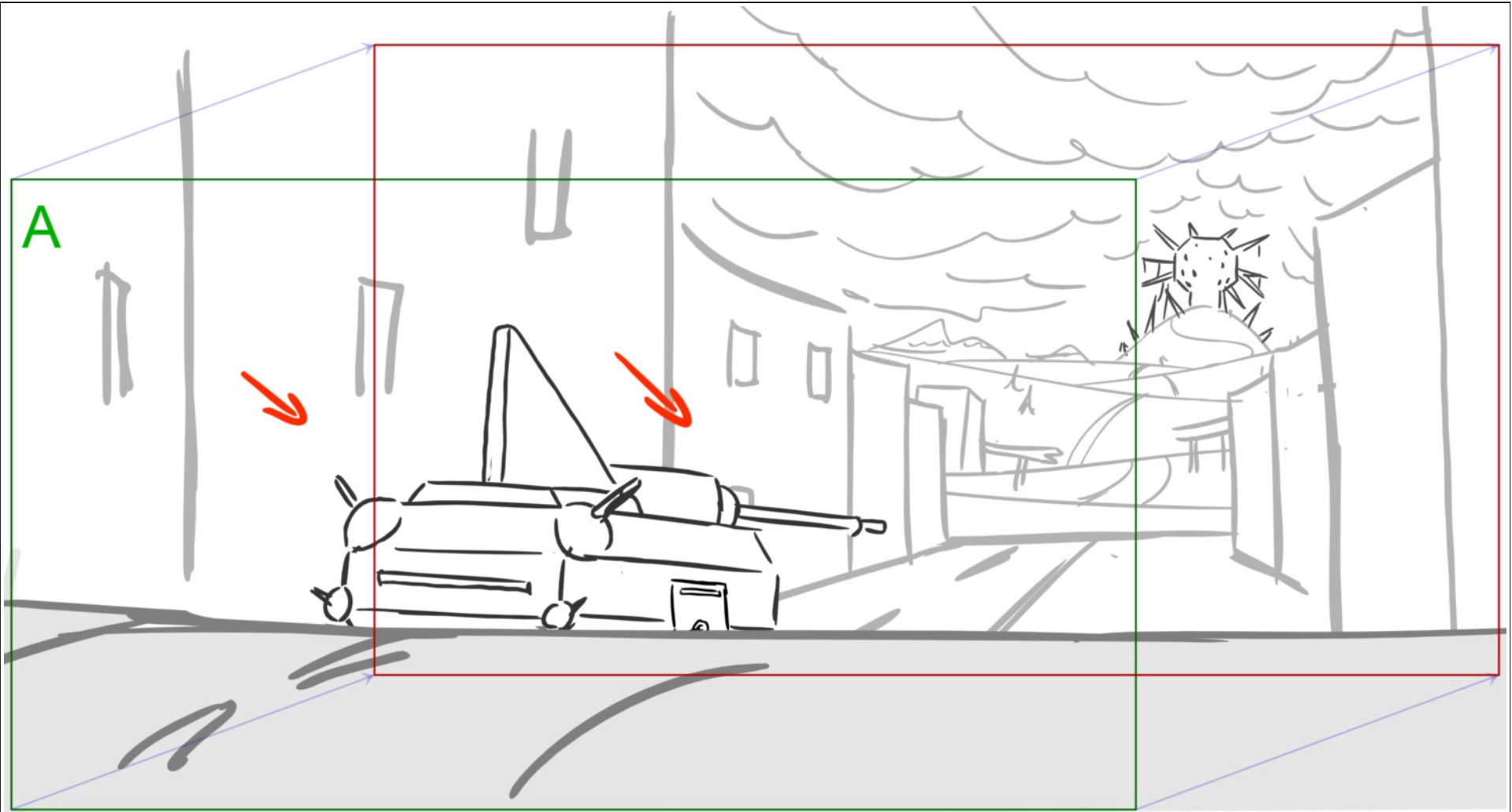






Dialog

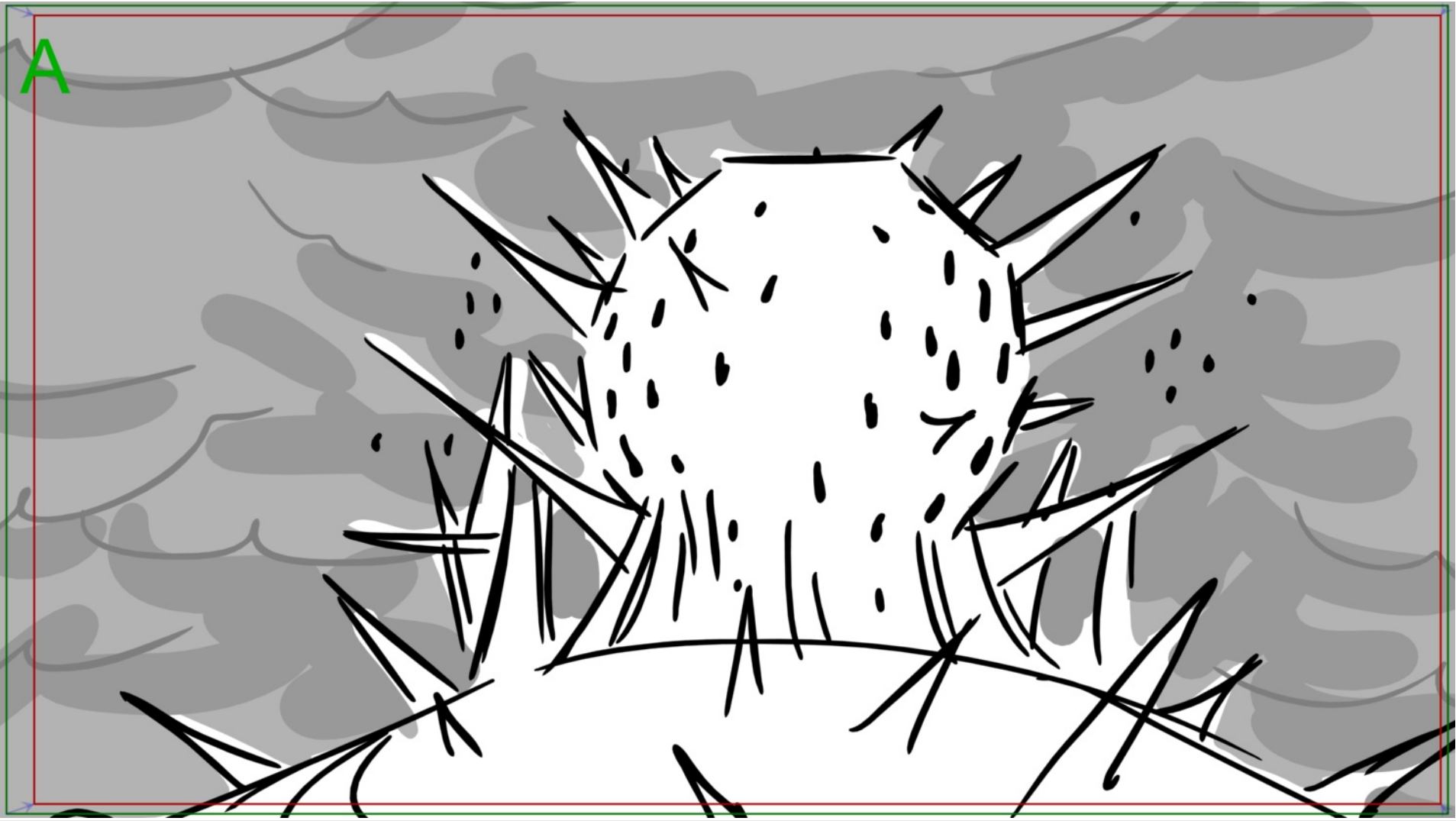
B:(OS) Tank - set coordinates --

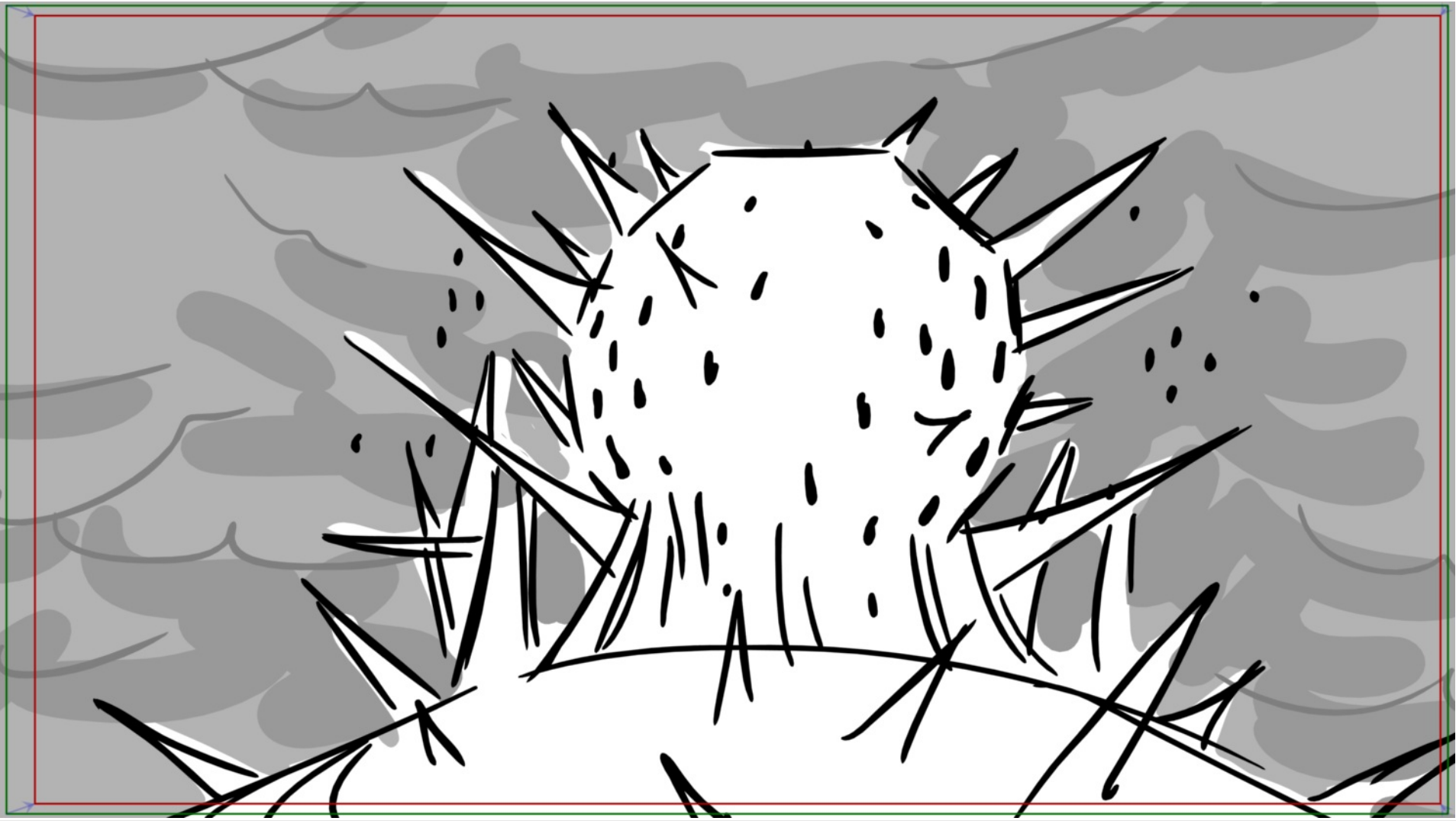


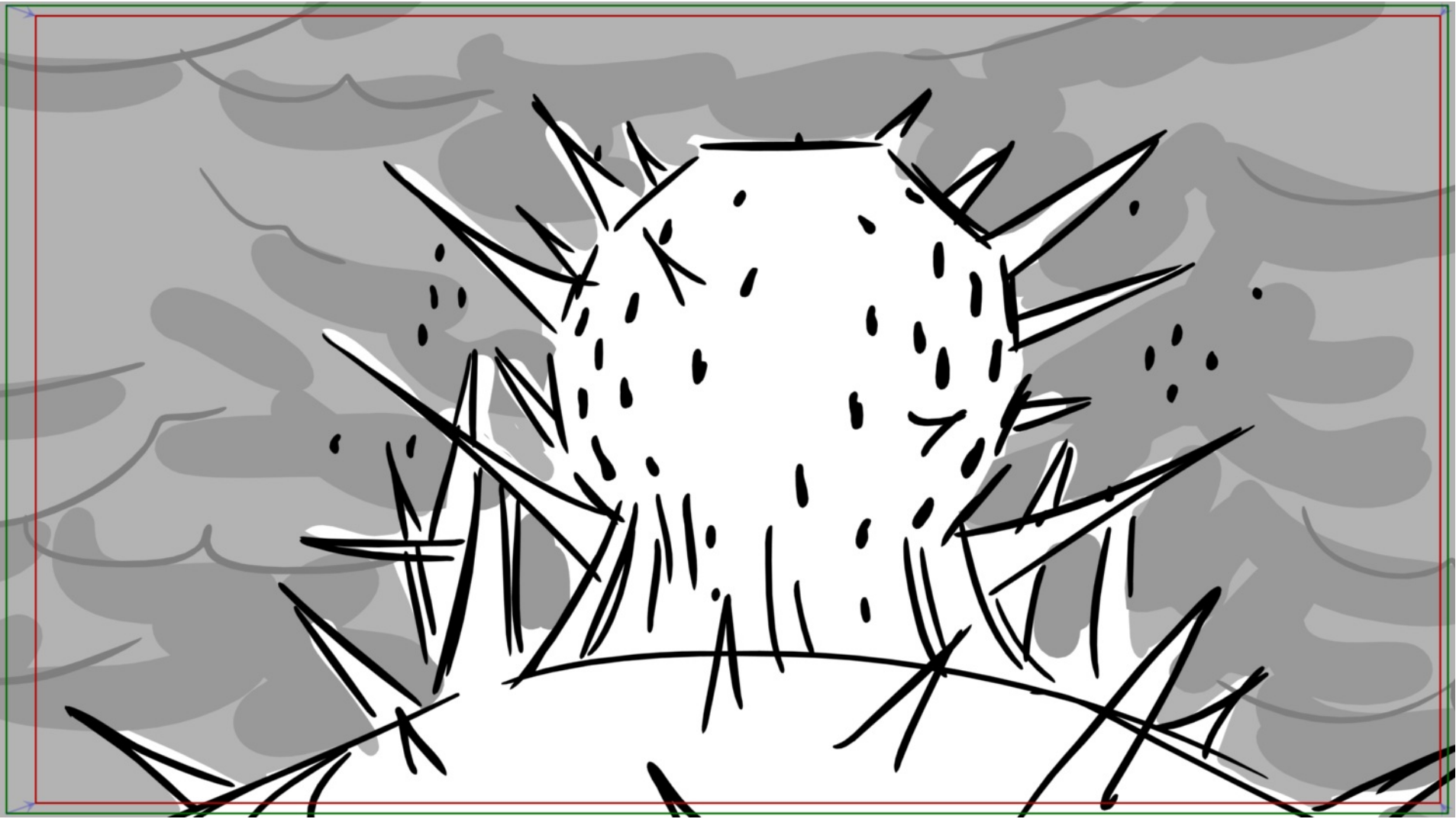
Dialog

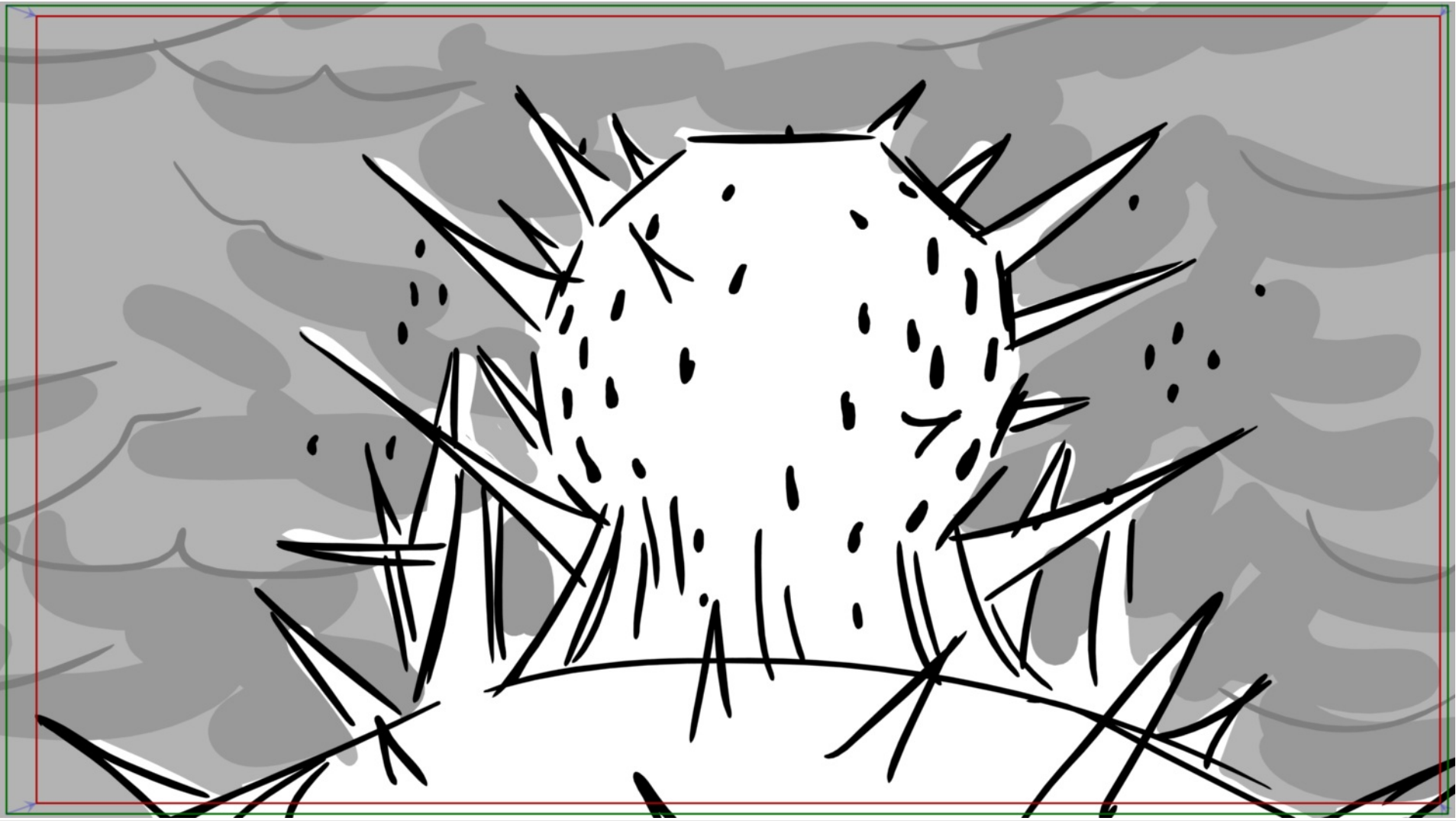
B: (OS) -- to the Great Hive.

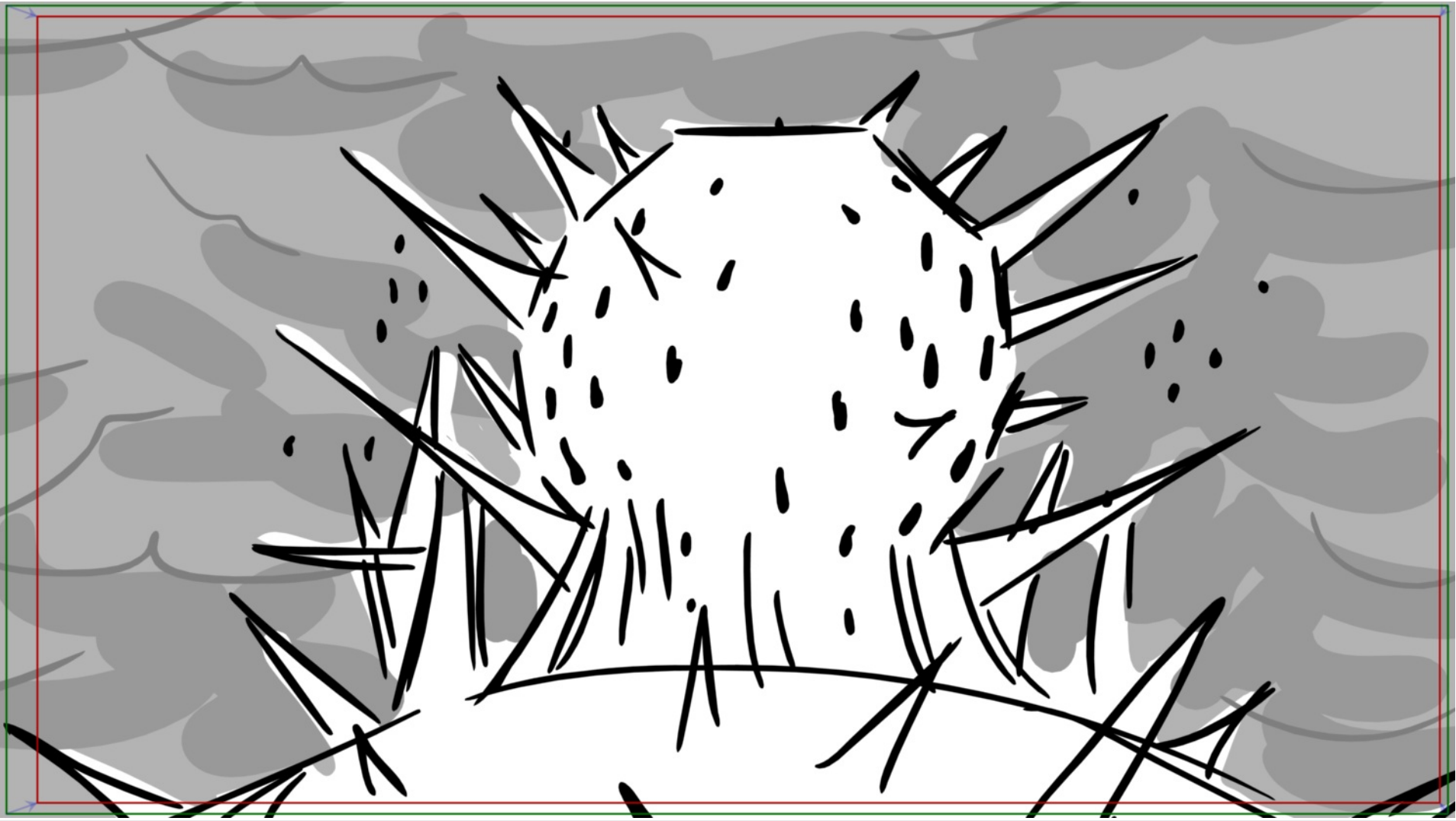




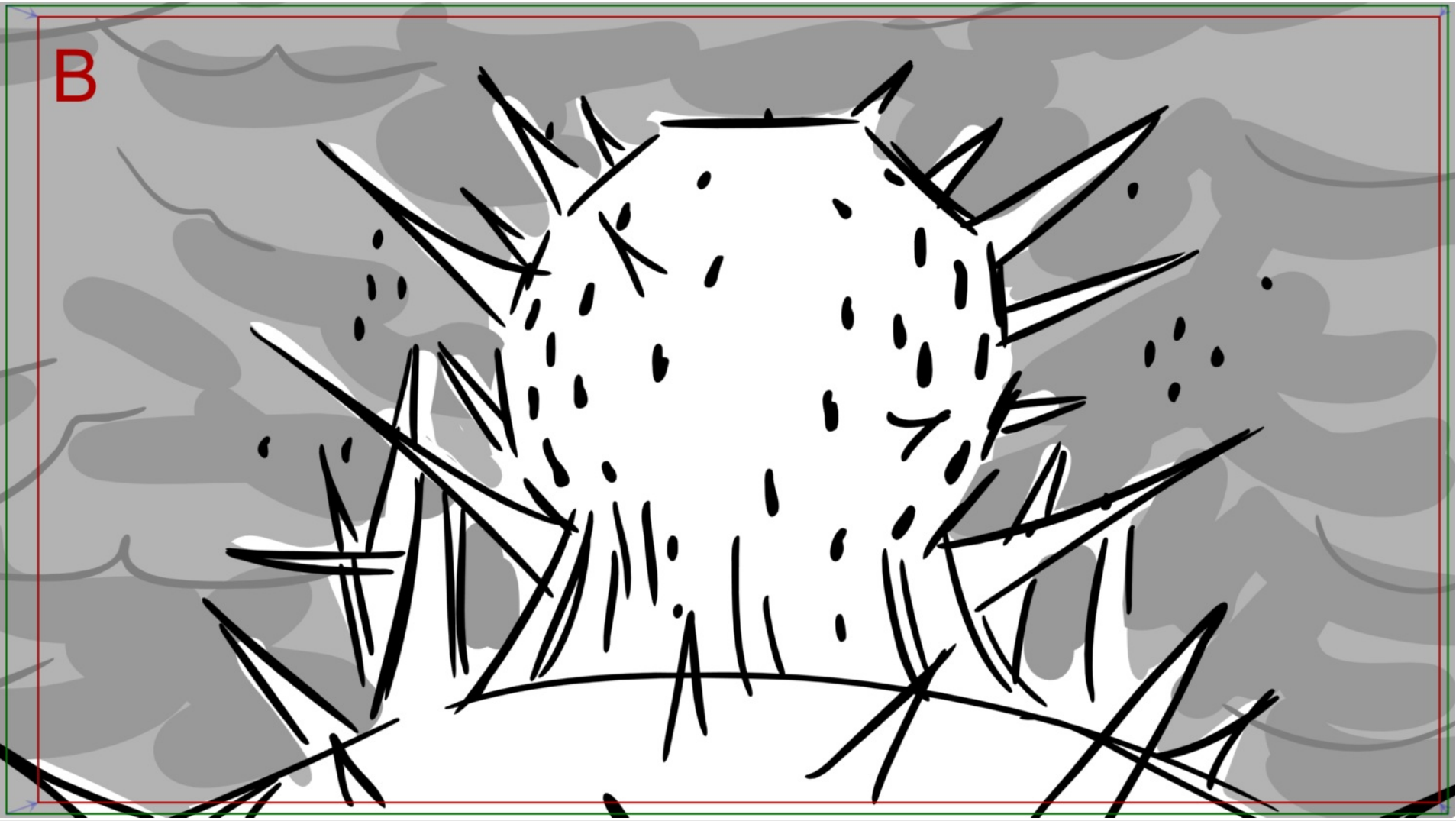








Dialog
\\

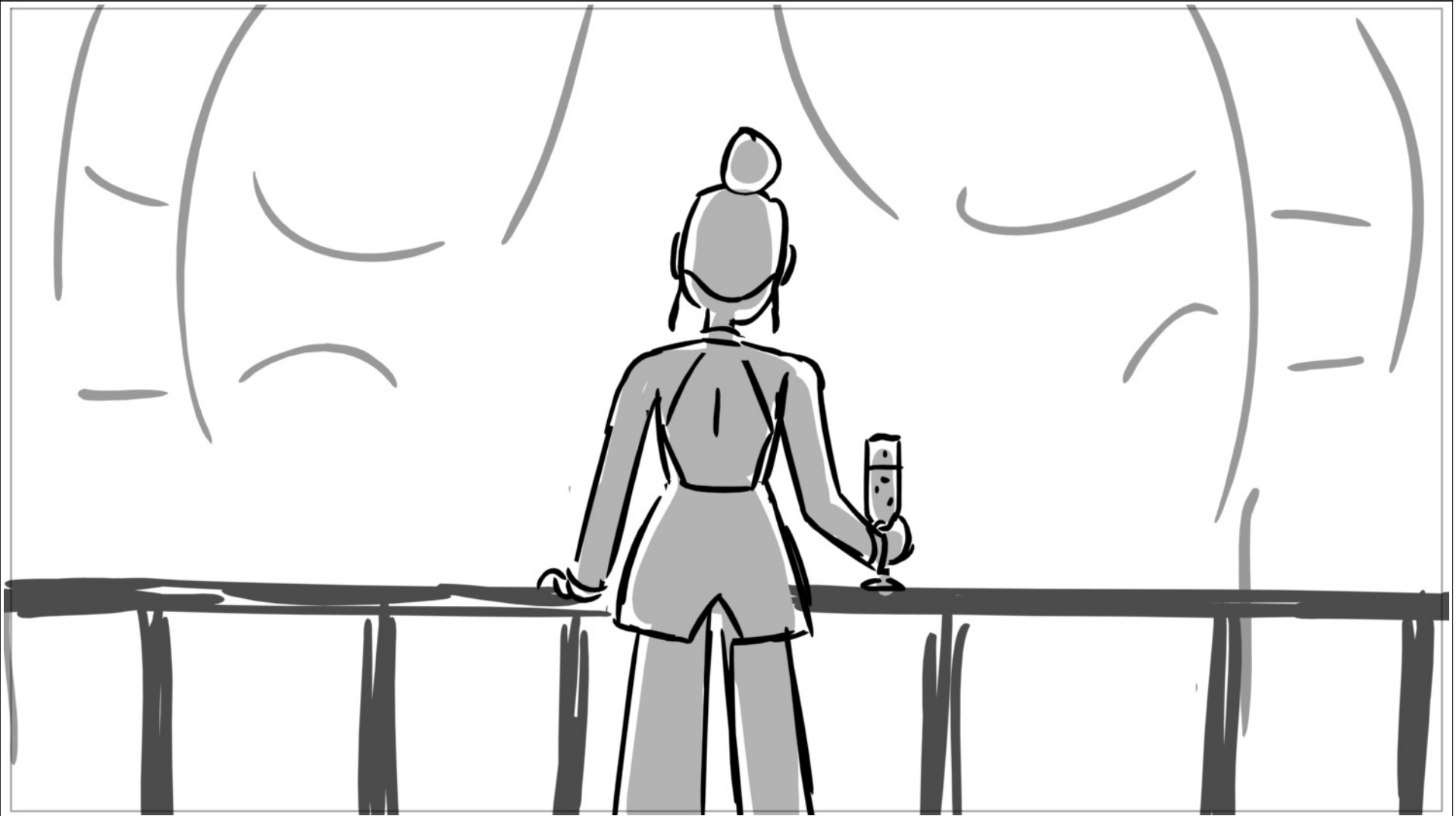


Scene

001

Panel

1



Dialog
(party ambience)

Scene

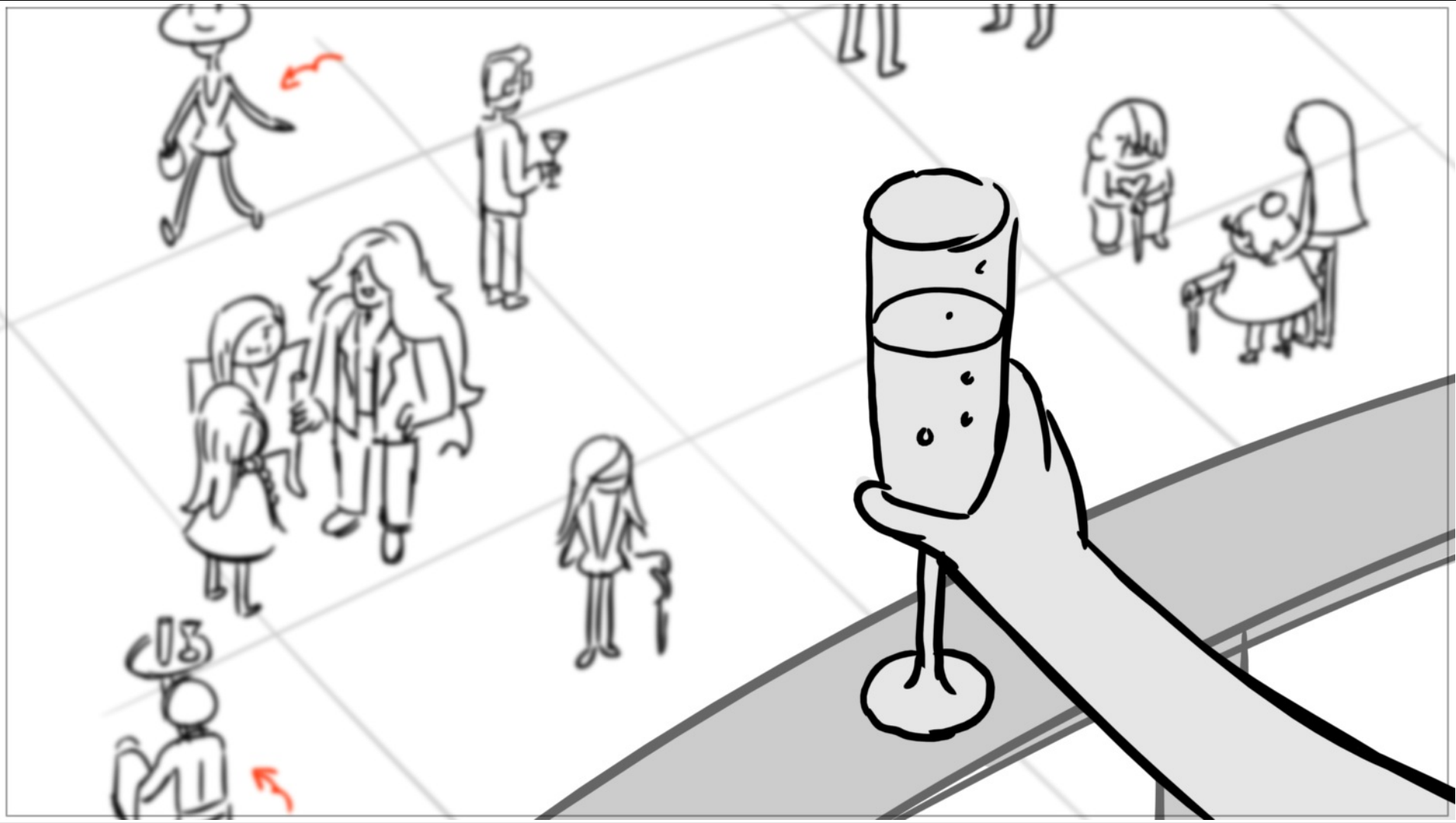
002

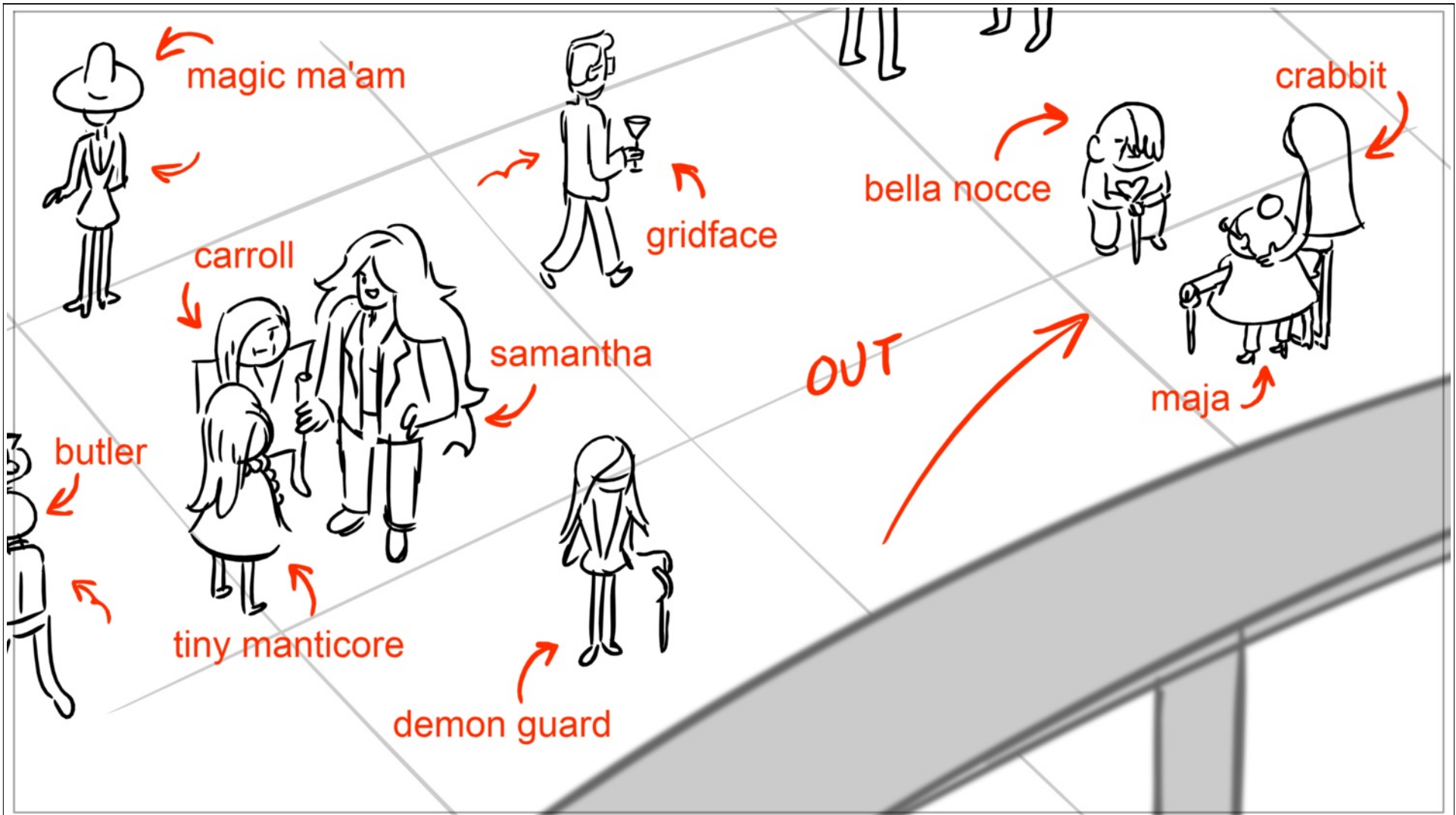
Panel

1

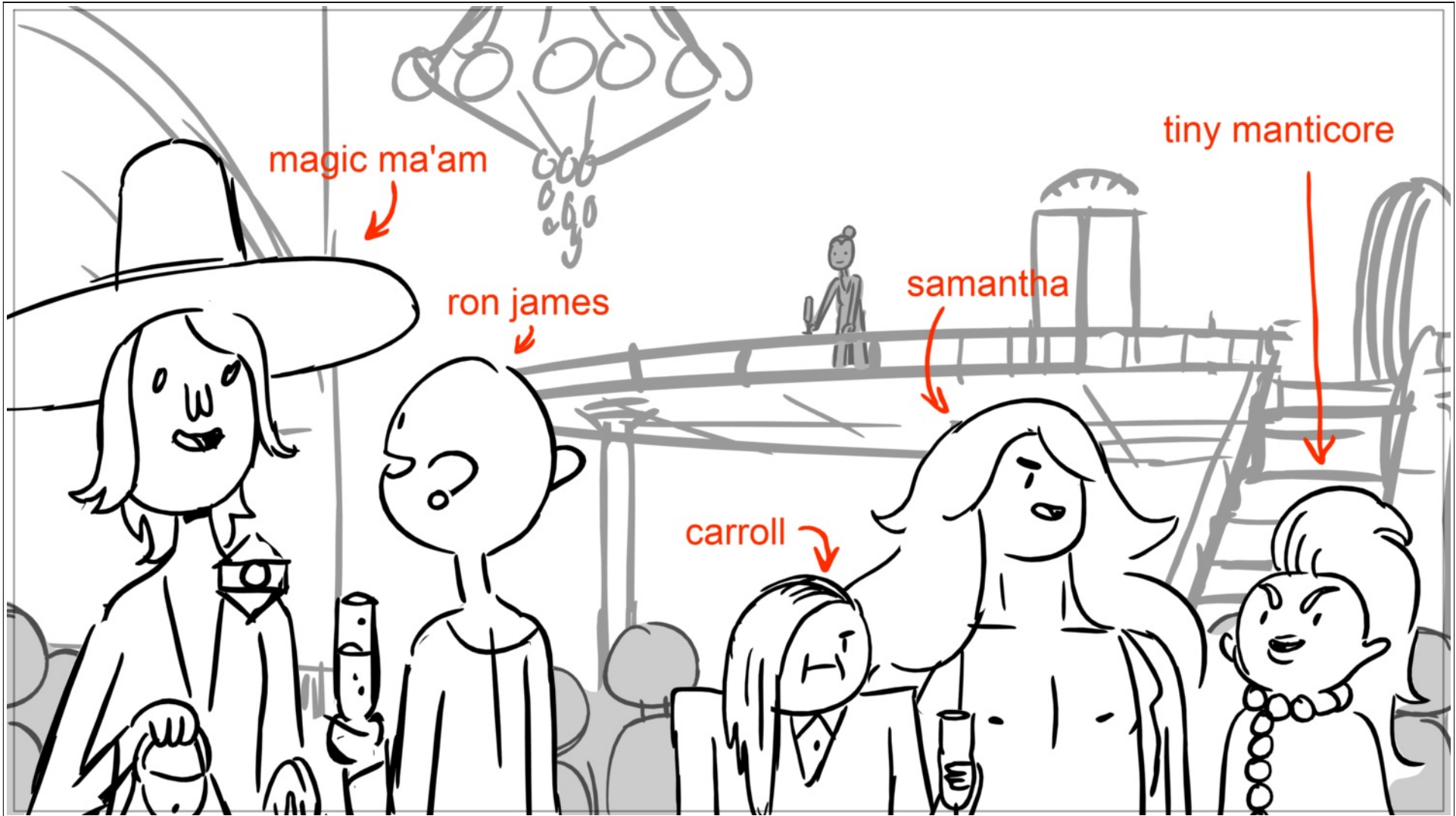


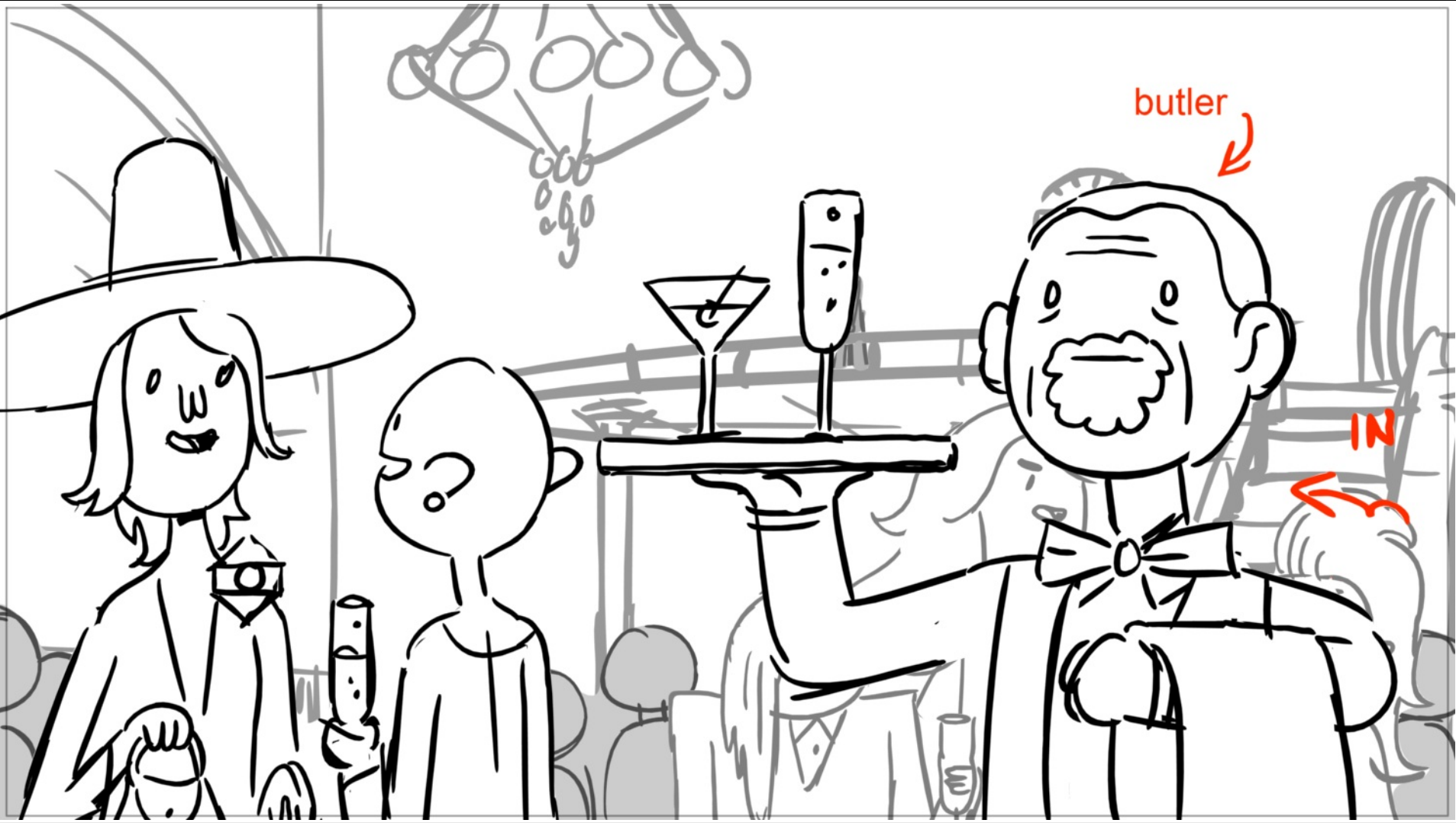
Dialog
(party ambience)

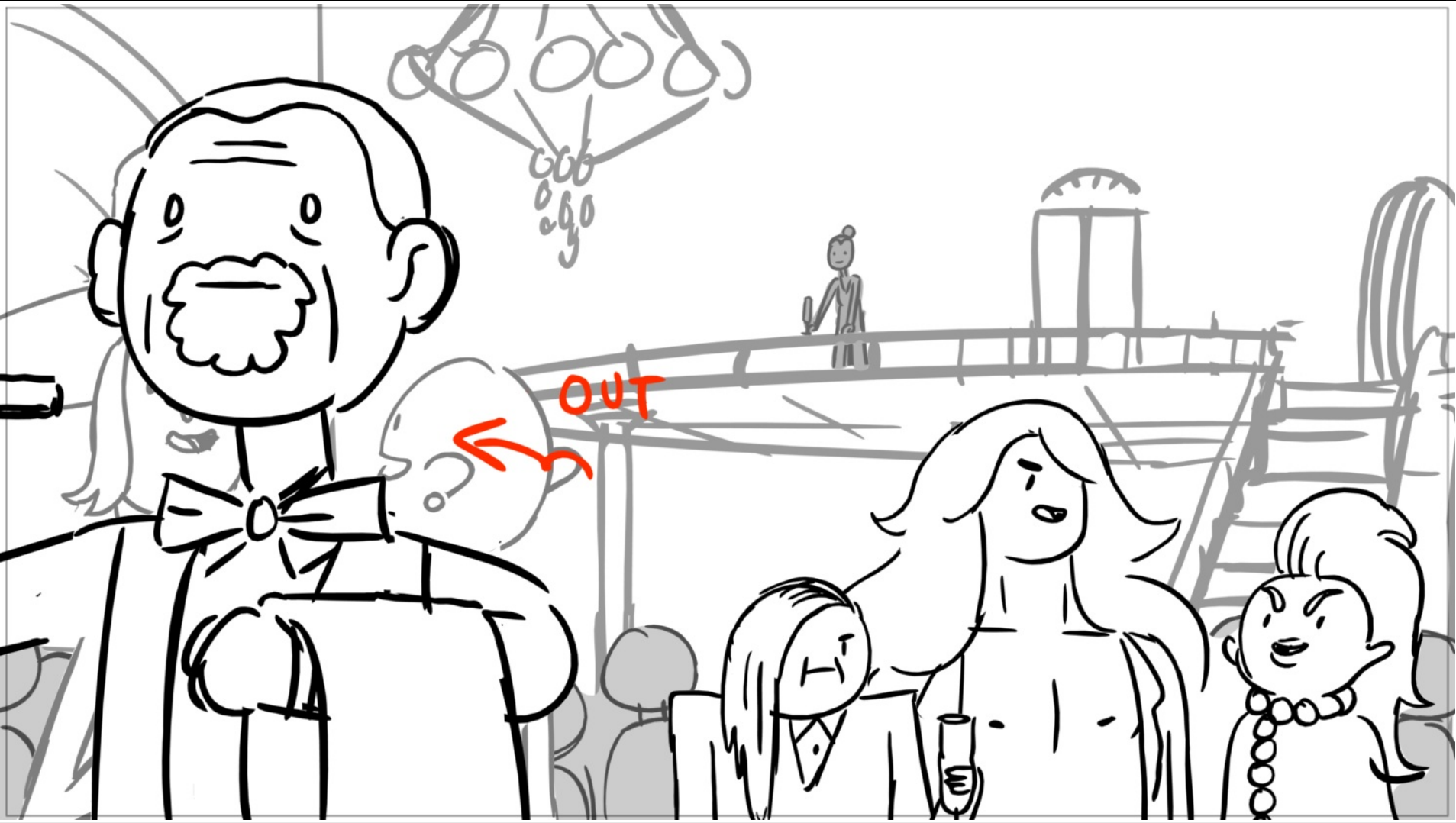


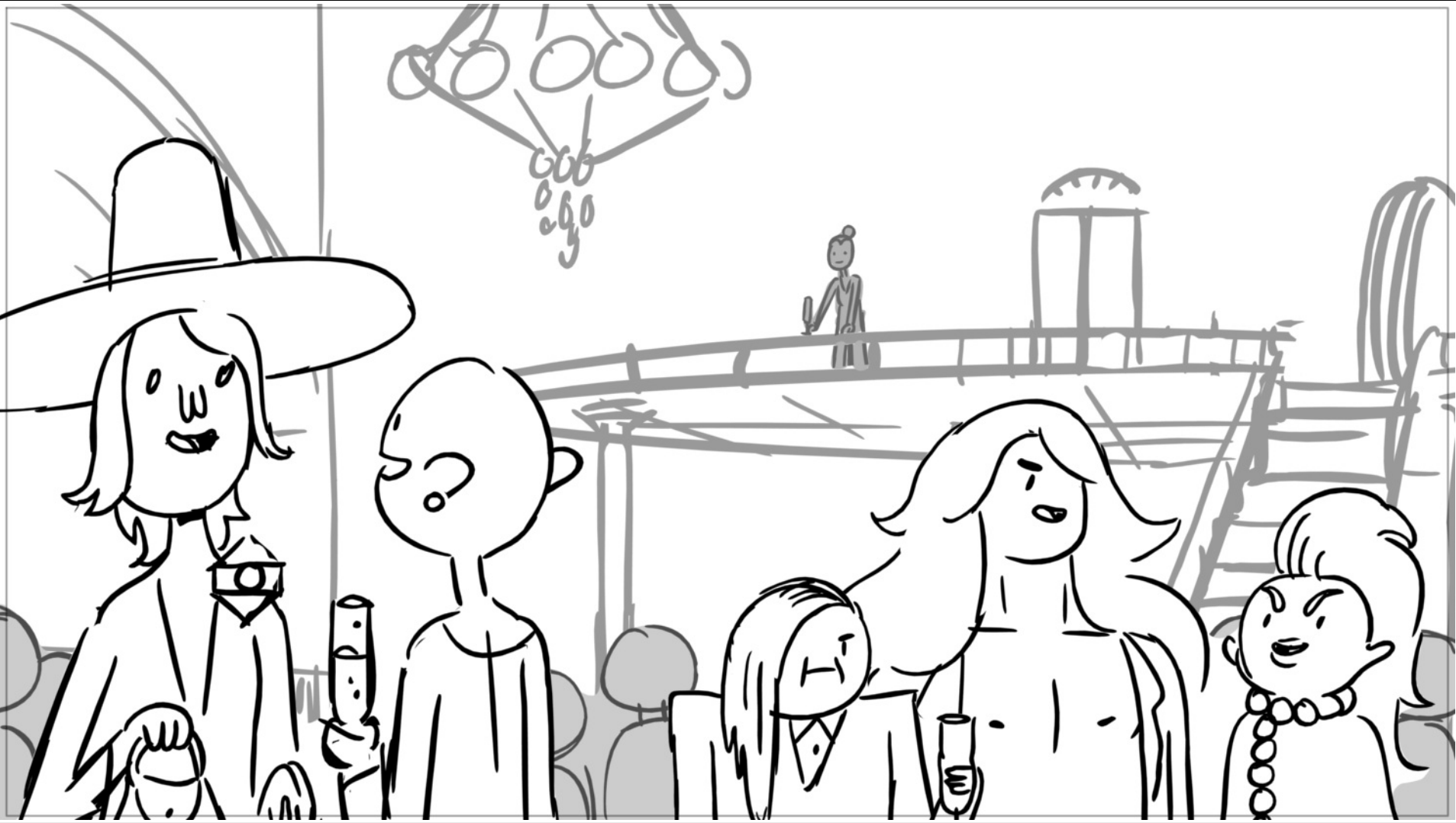


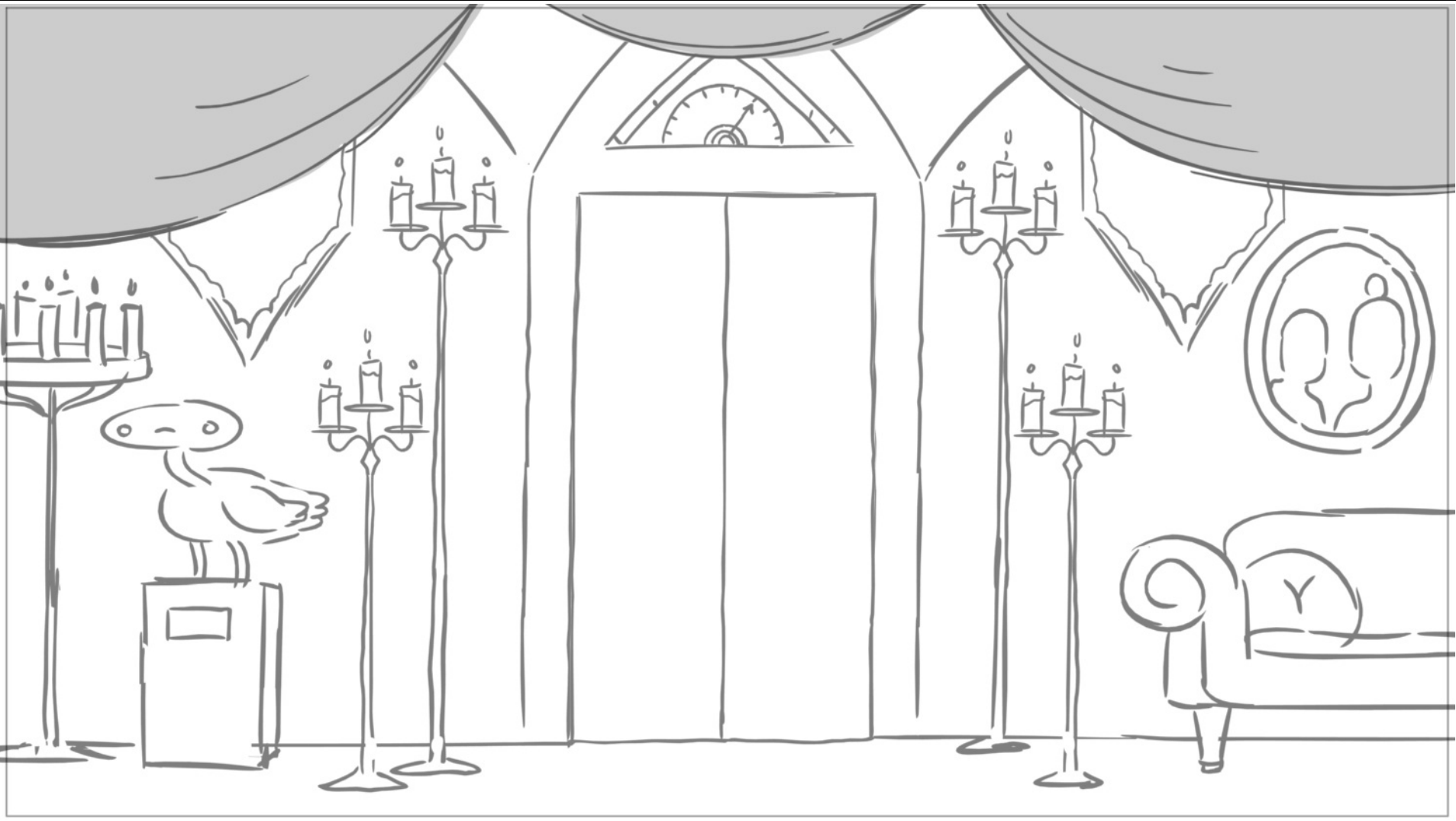










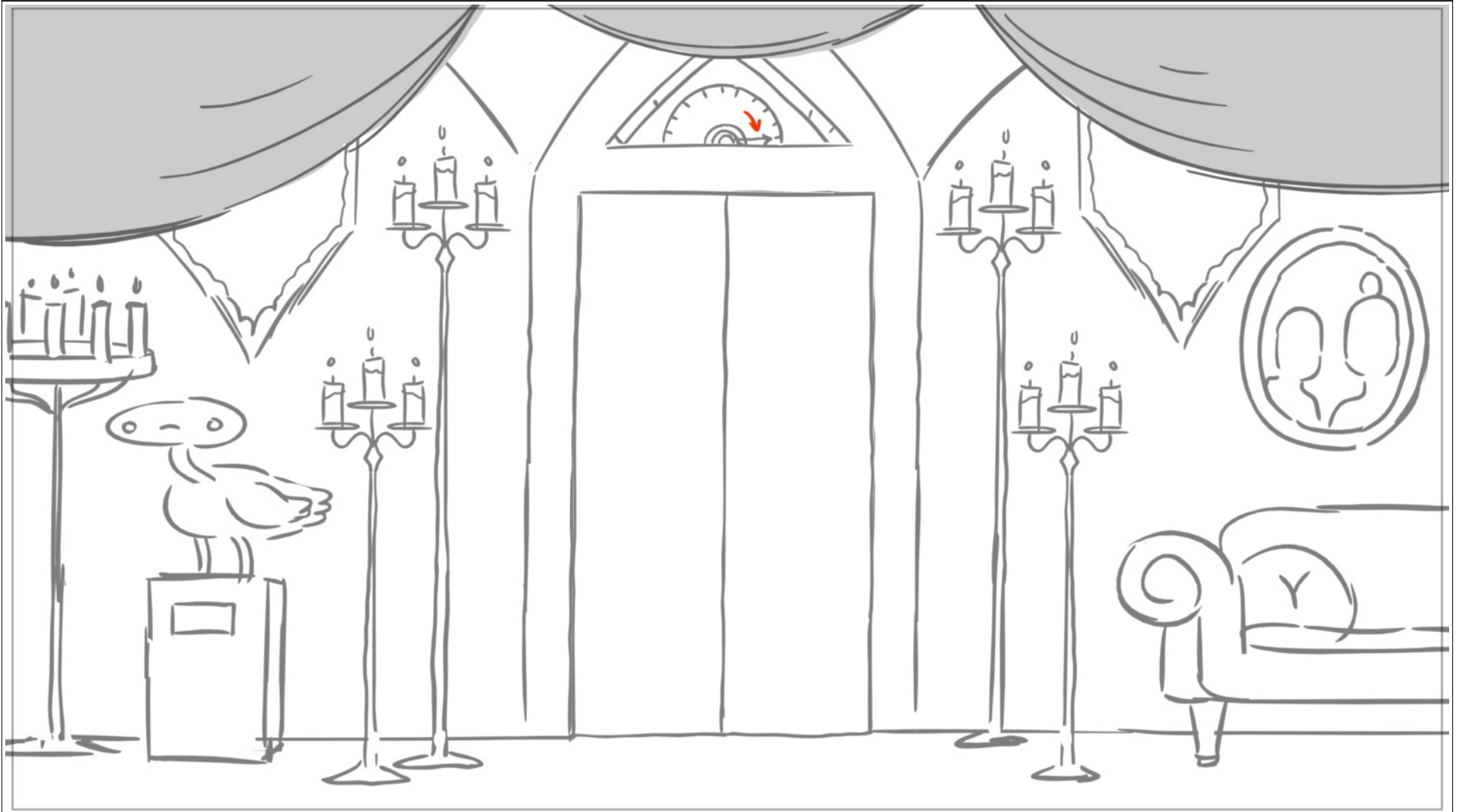


Scene

004

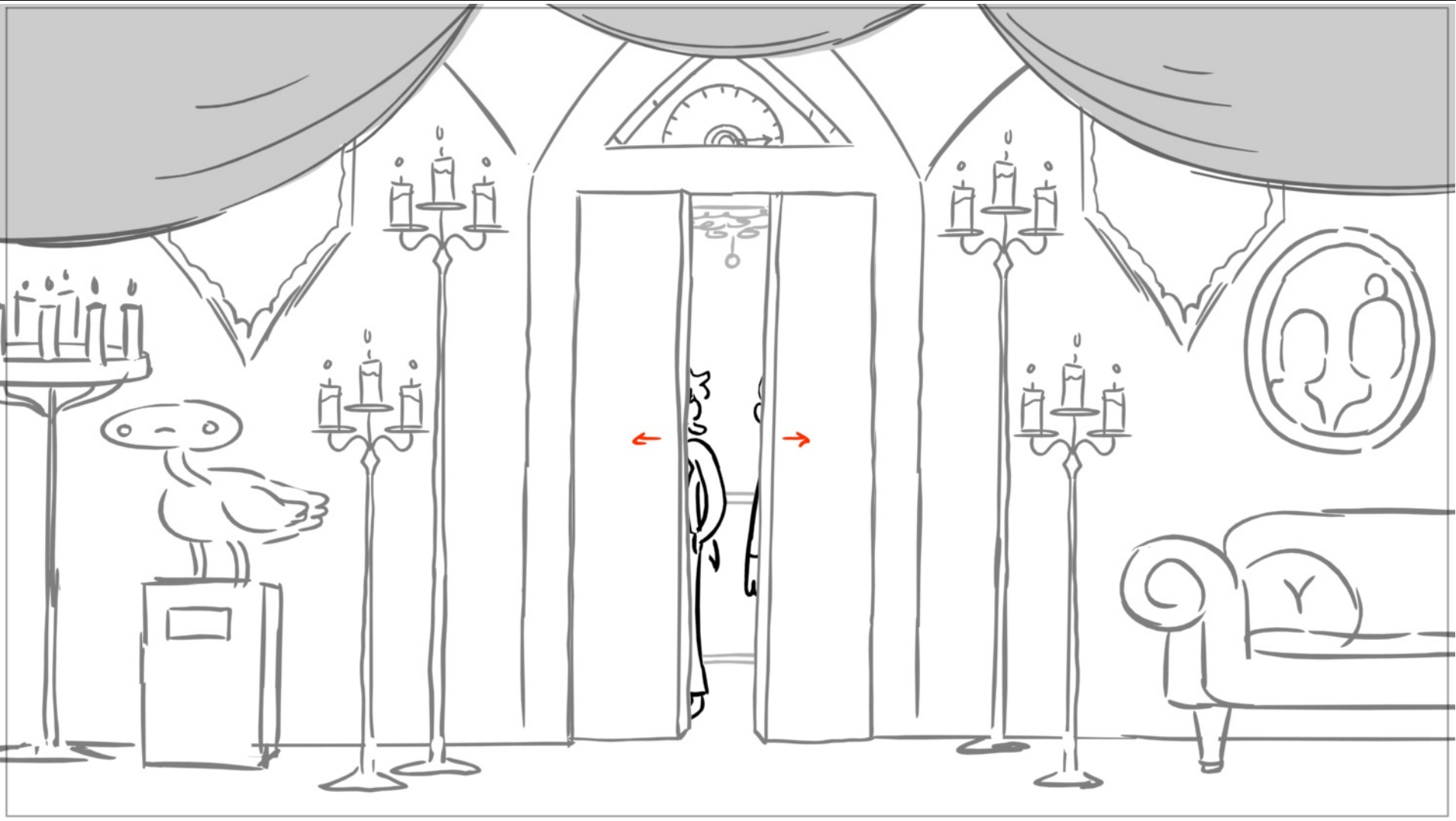
Panel

2

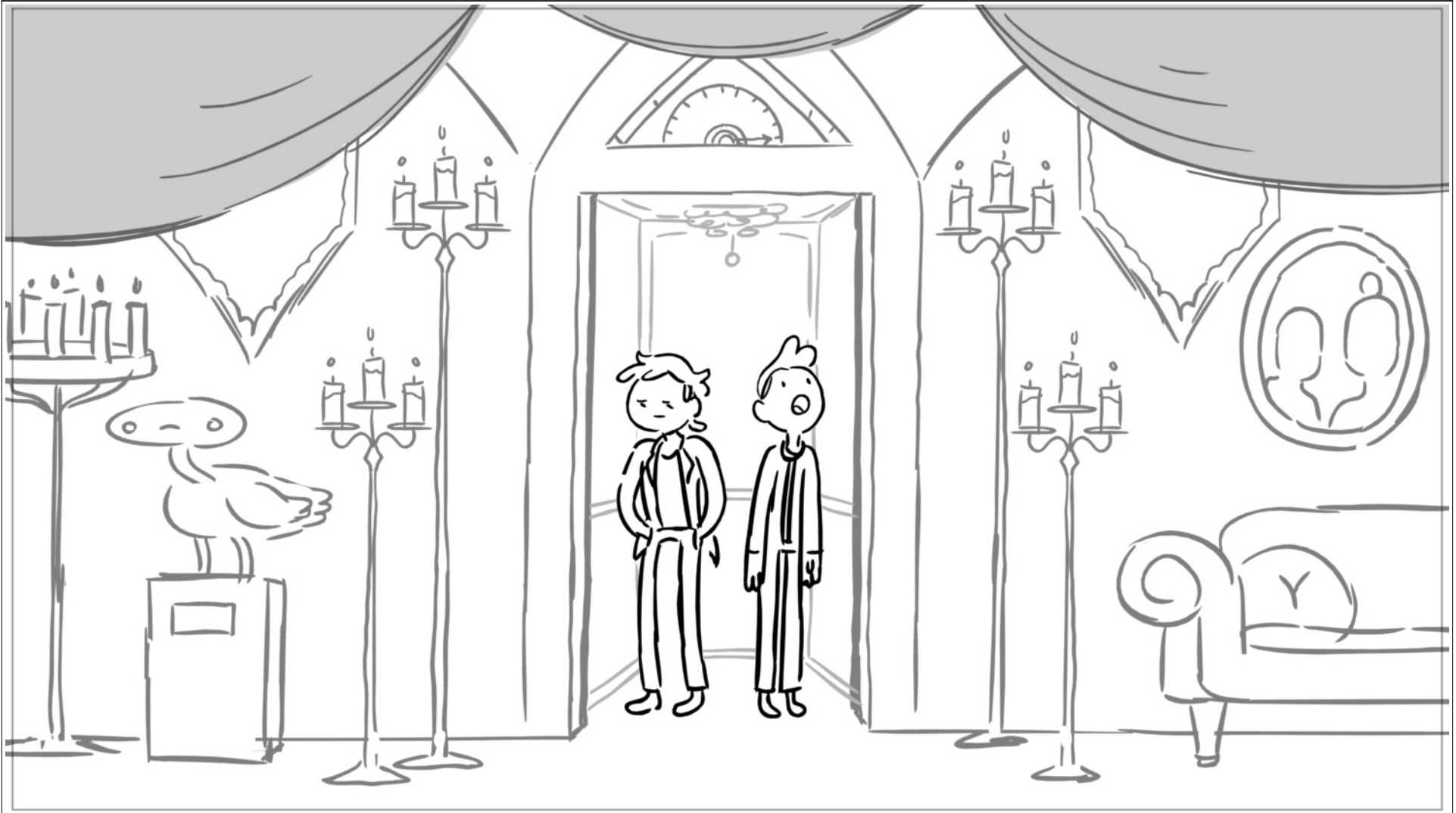


Dialog

SFX: (elevator ding)

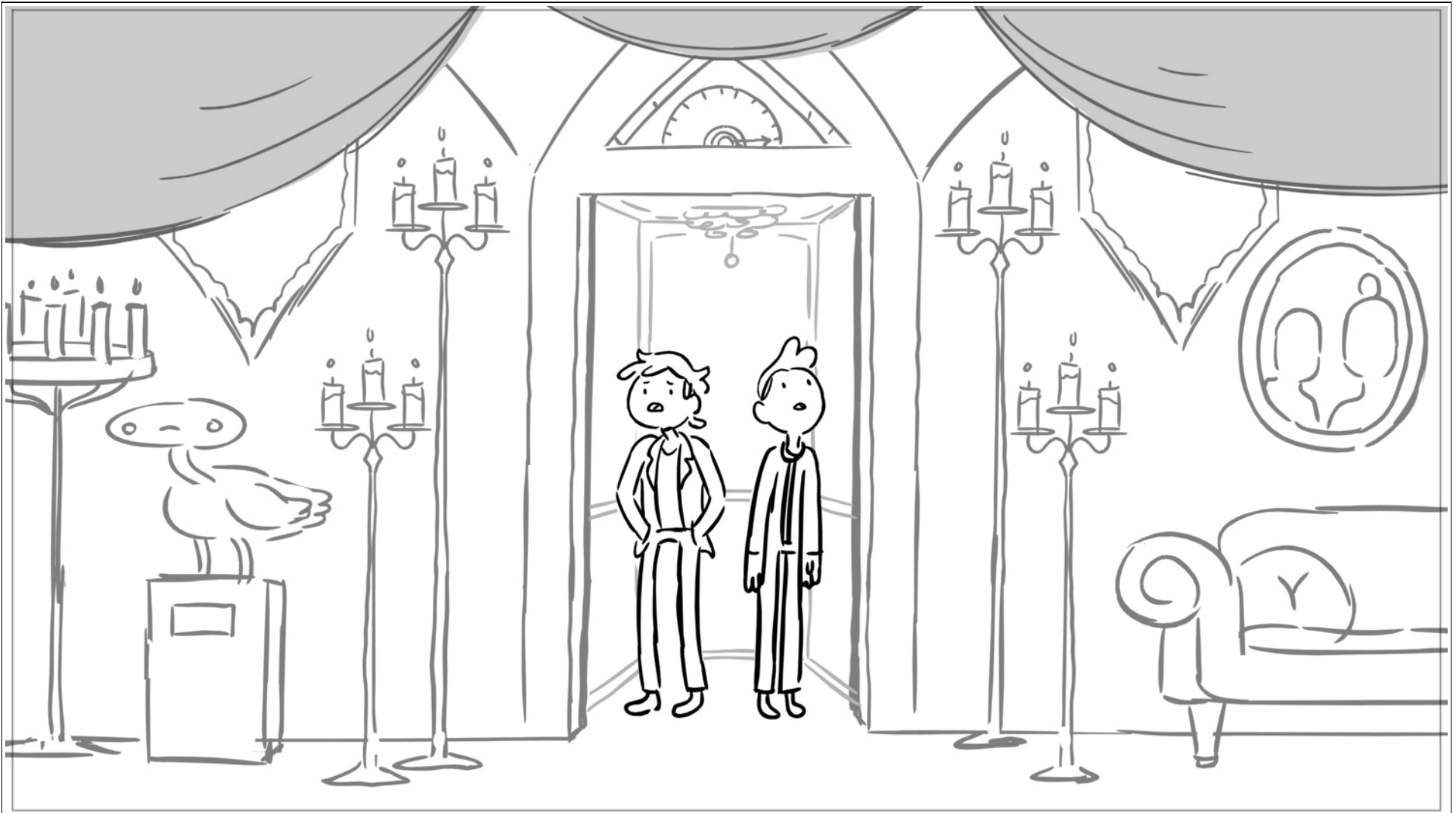






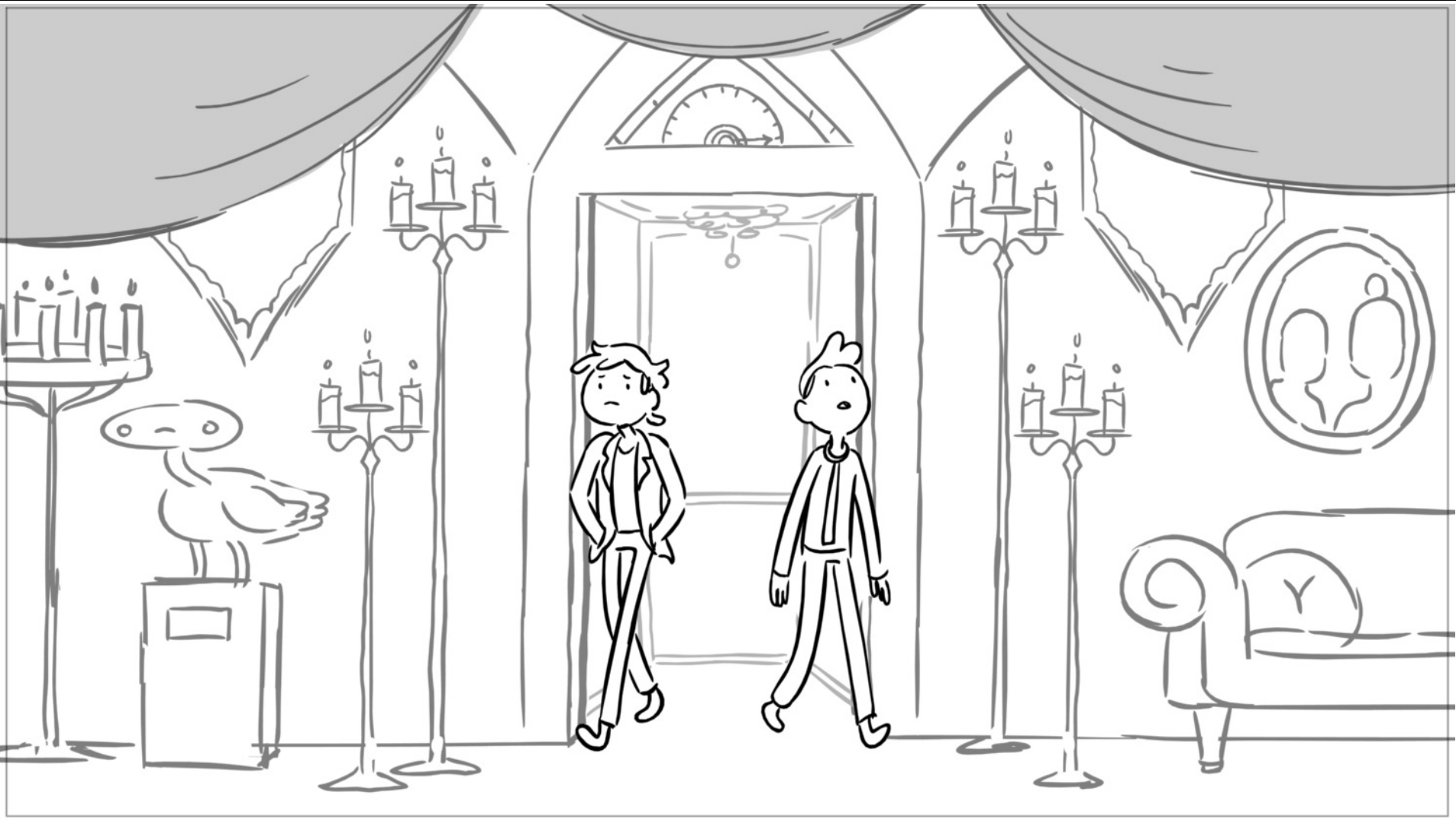
Dialog

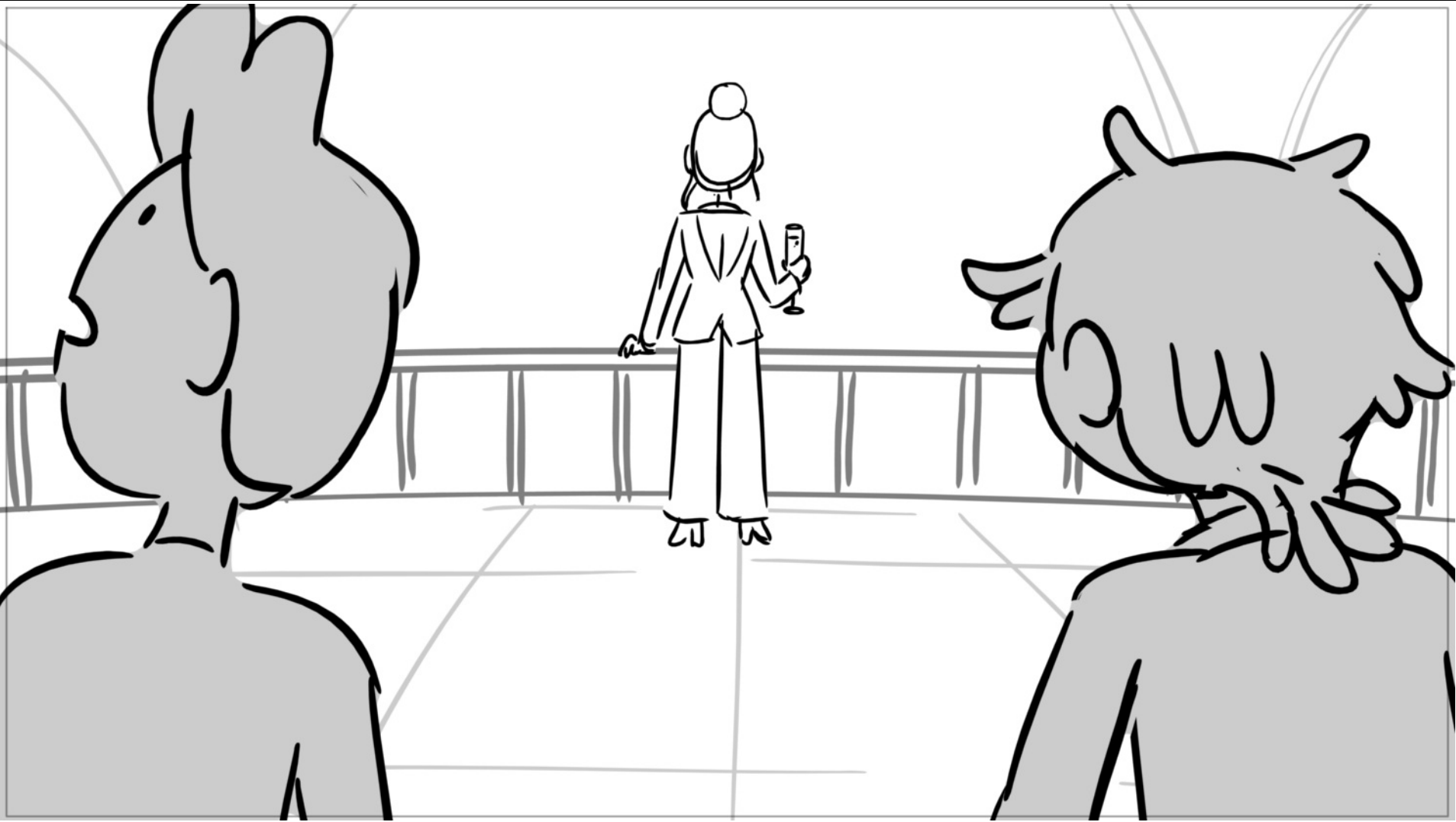
G: Golly!



Dialog

M: Mom?



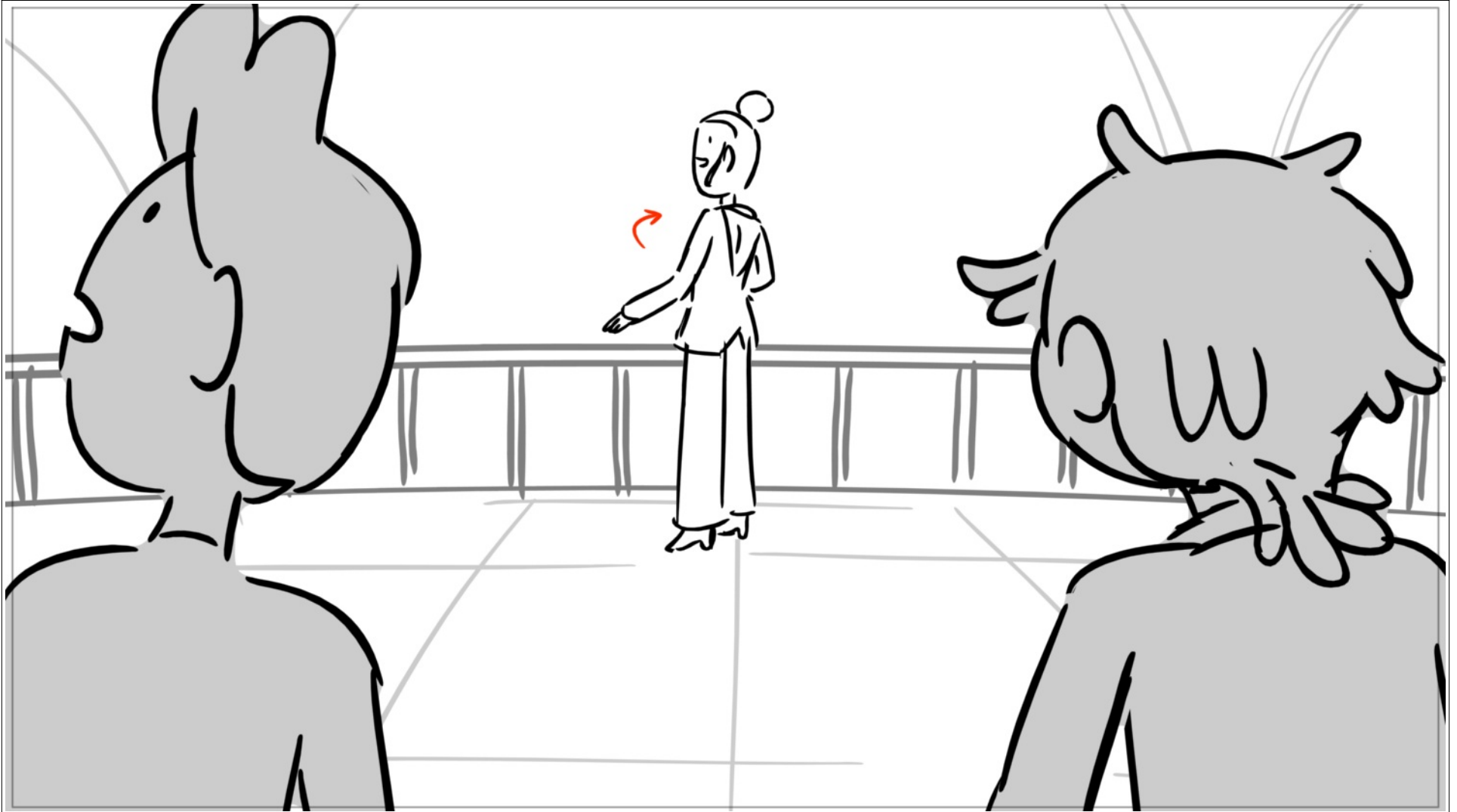


Scene

005

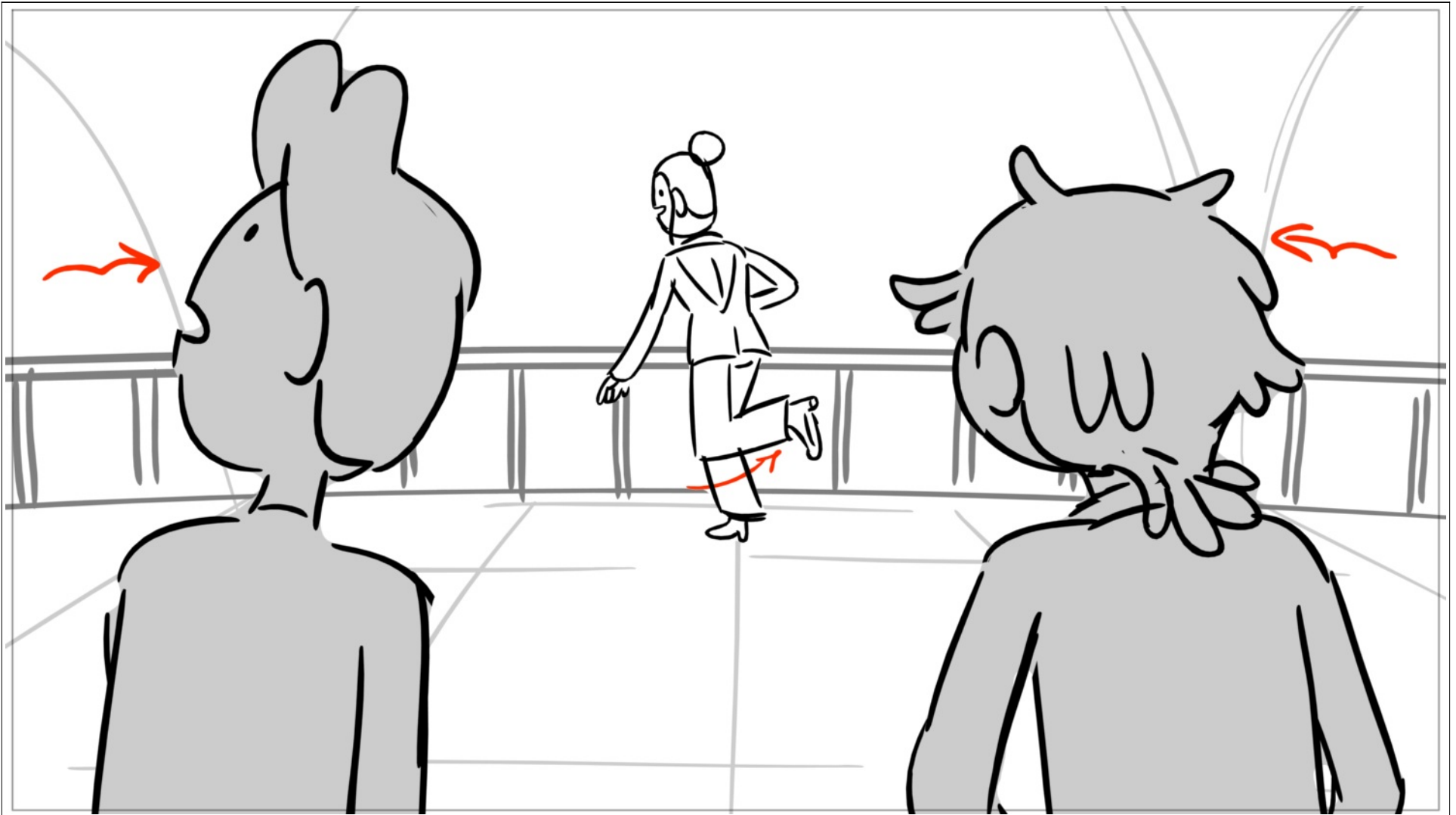
Panel

2



Dialog

H: Darling, --



Dialog

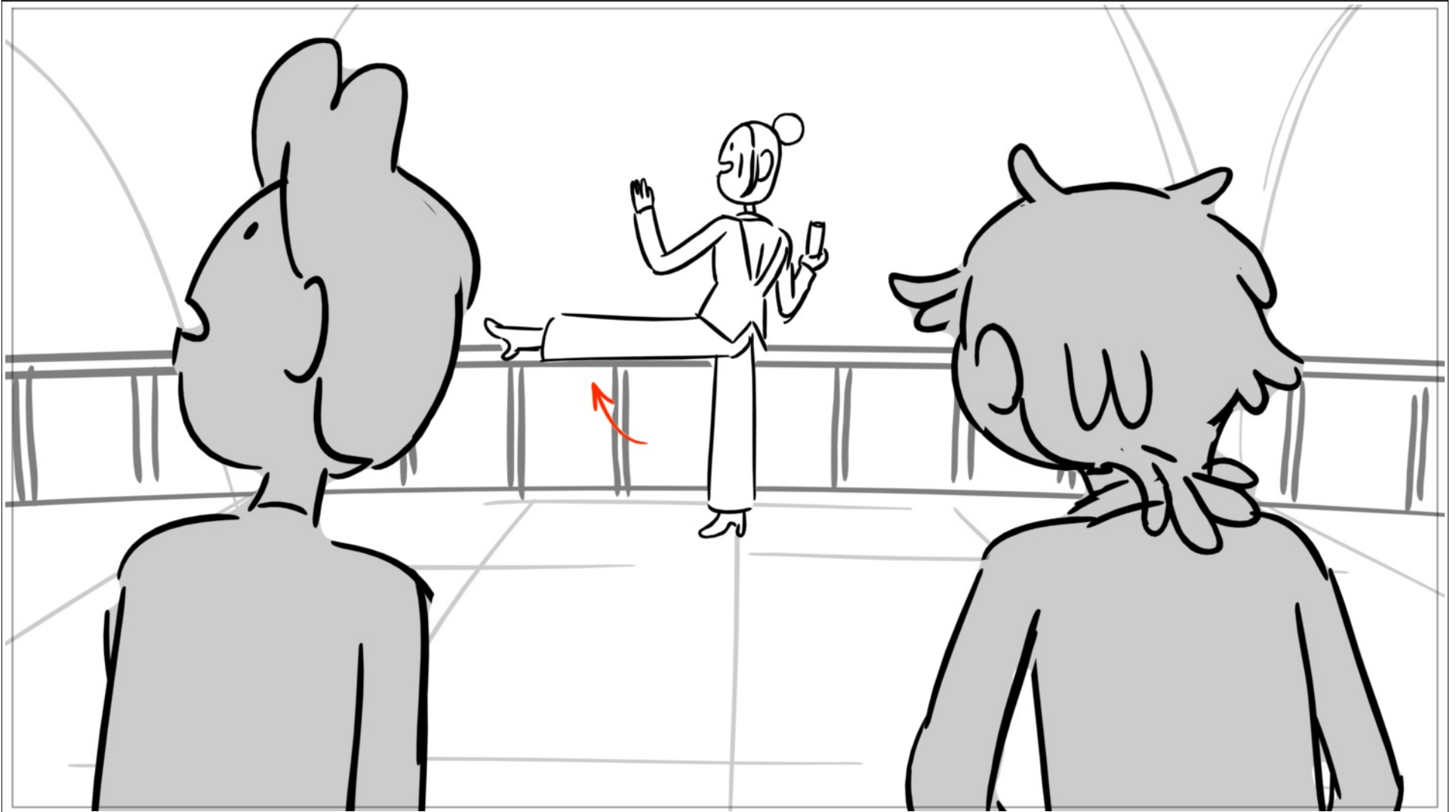
H: -- you're--

Scene

005

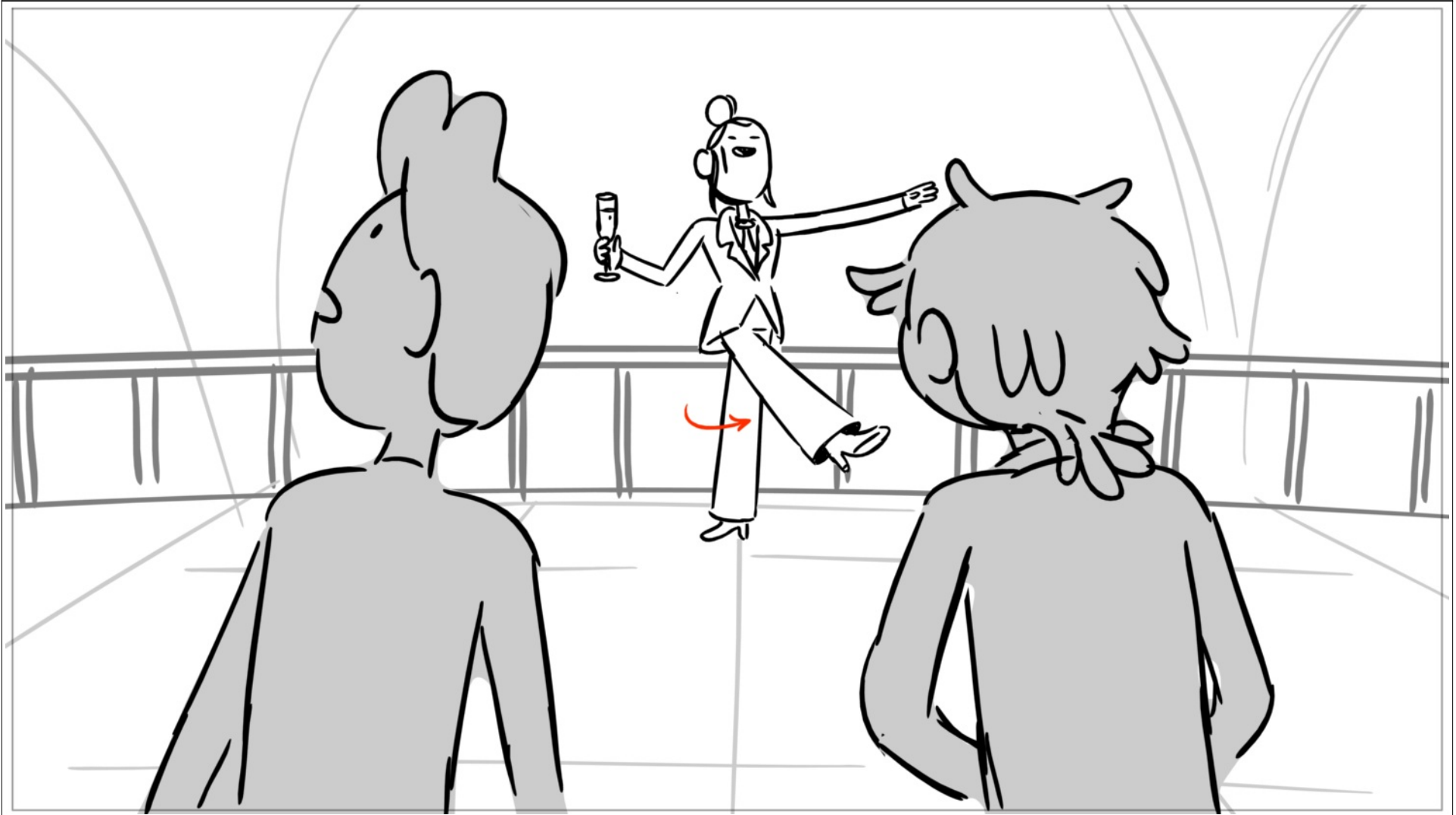
Panel

4



Dialog

H: --here!

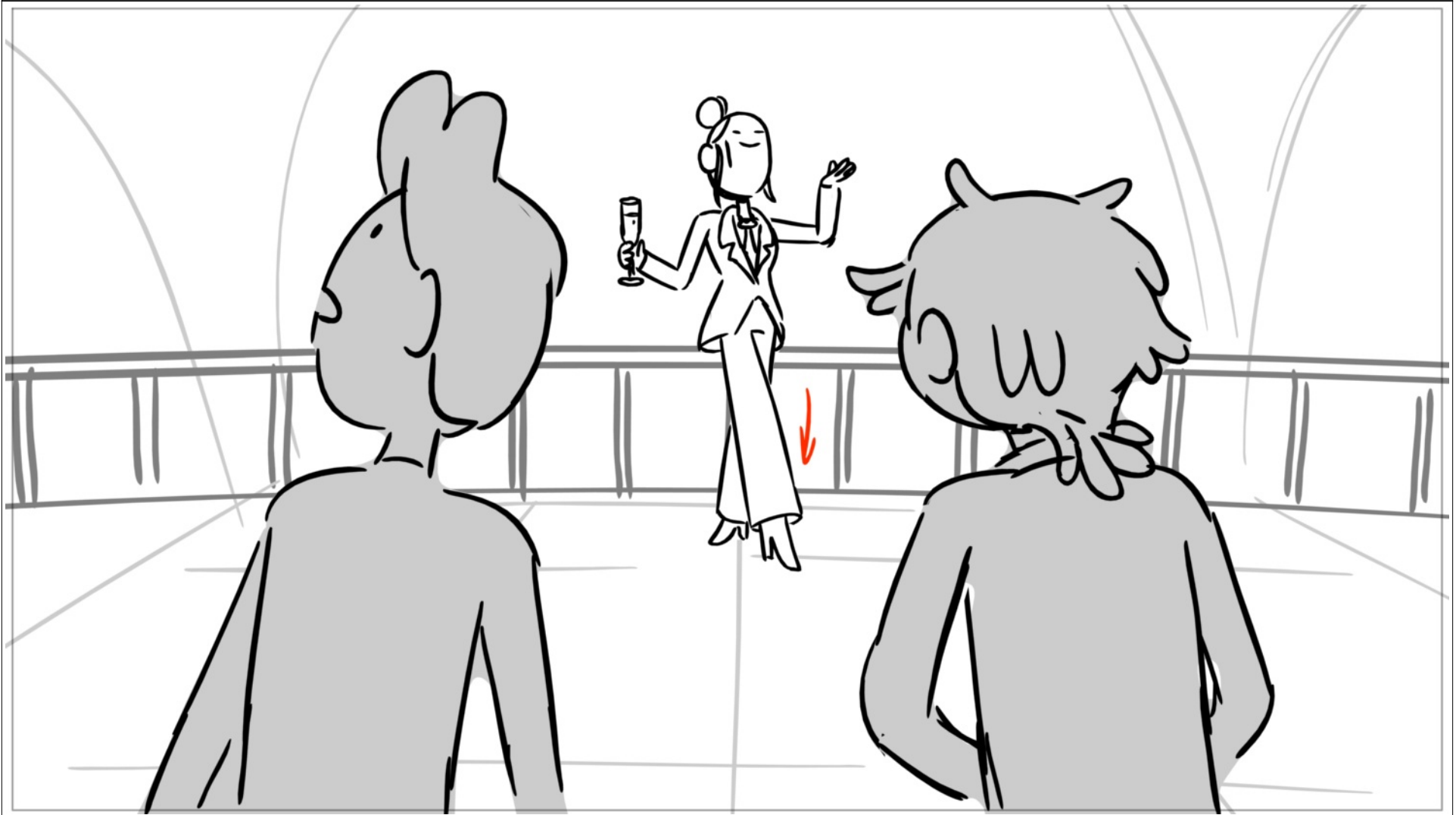


Scene

005

Panel

6



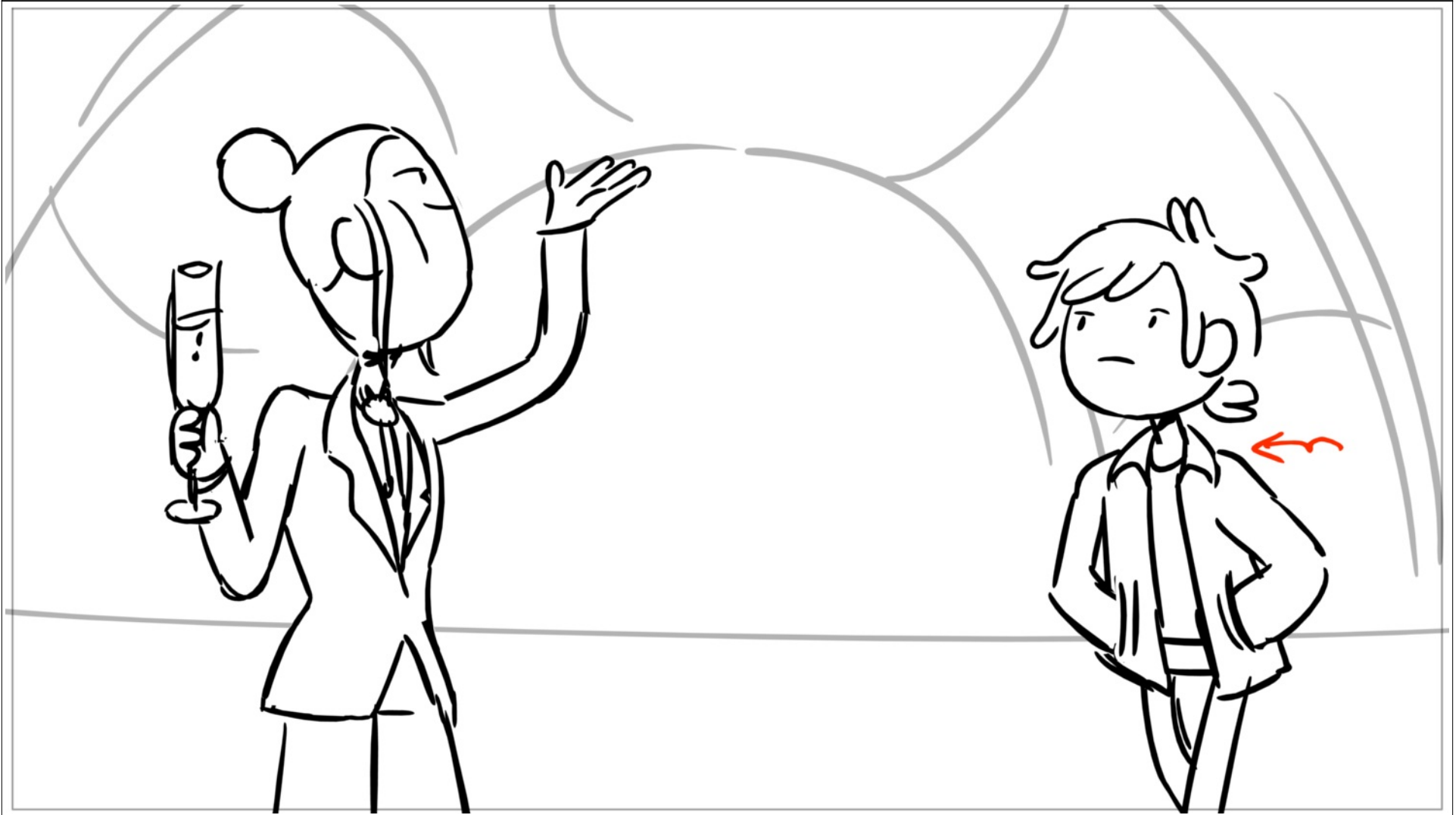


Scene

006

Panel

1





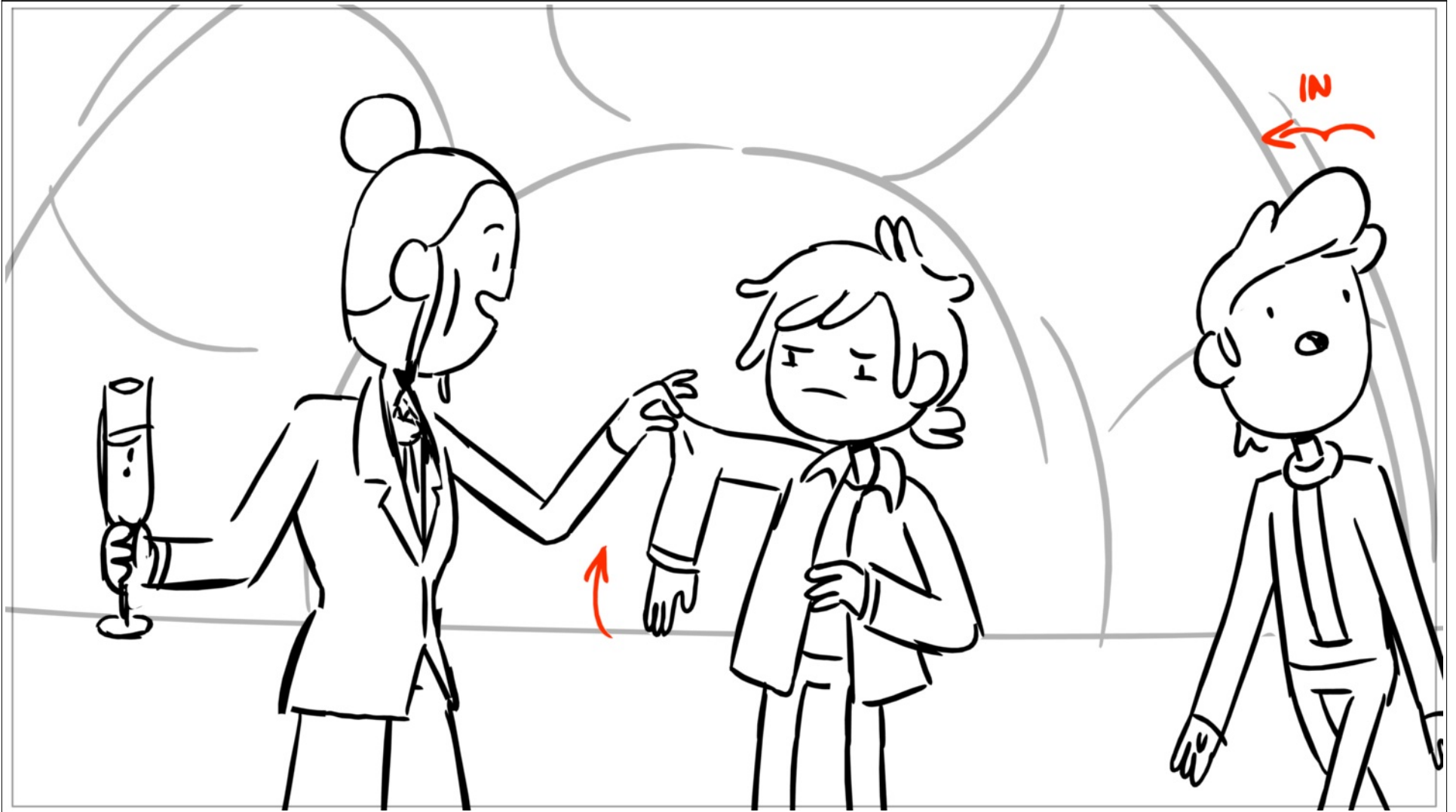
Dialog

ML: Mom, --



Dialog

M: --this is--



Dialog

H: Is that what--



Dialog

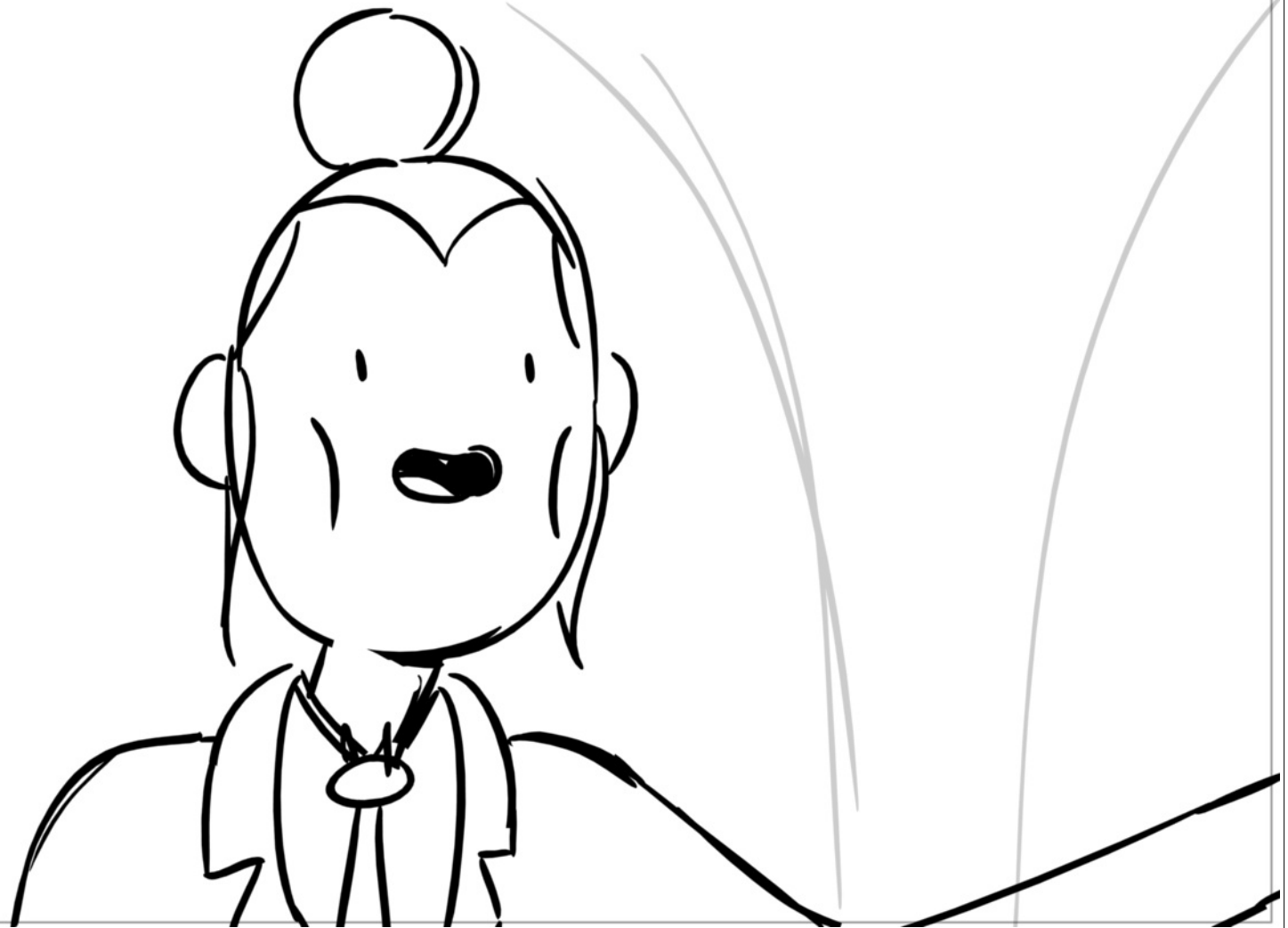
H: --you're wearing?

Scene

007

Panel

1



Dialog

H: Your suit --



Dialog

H: --is pressed and waiting in your room, --

Scene

007

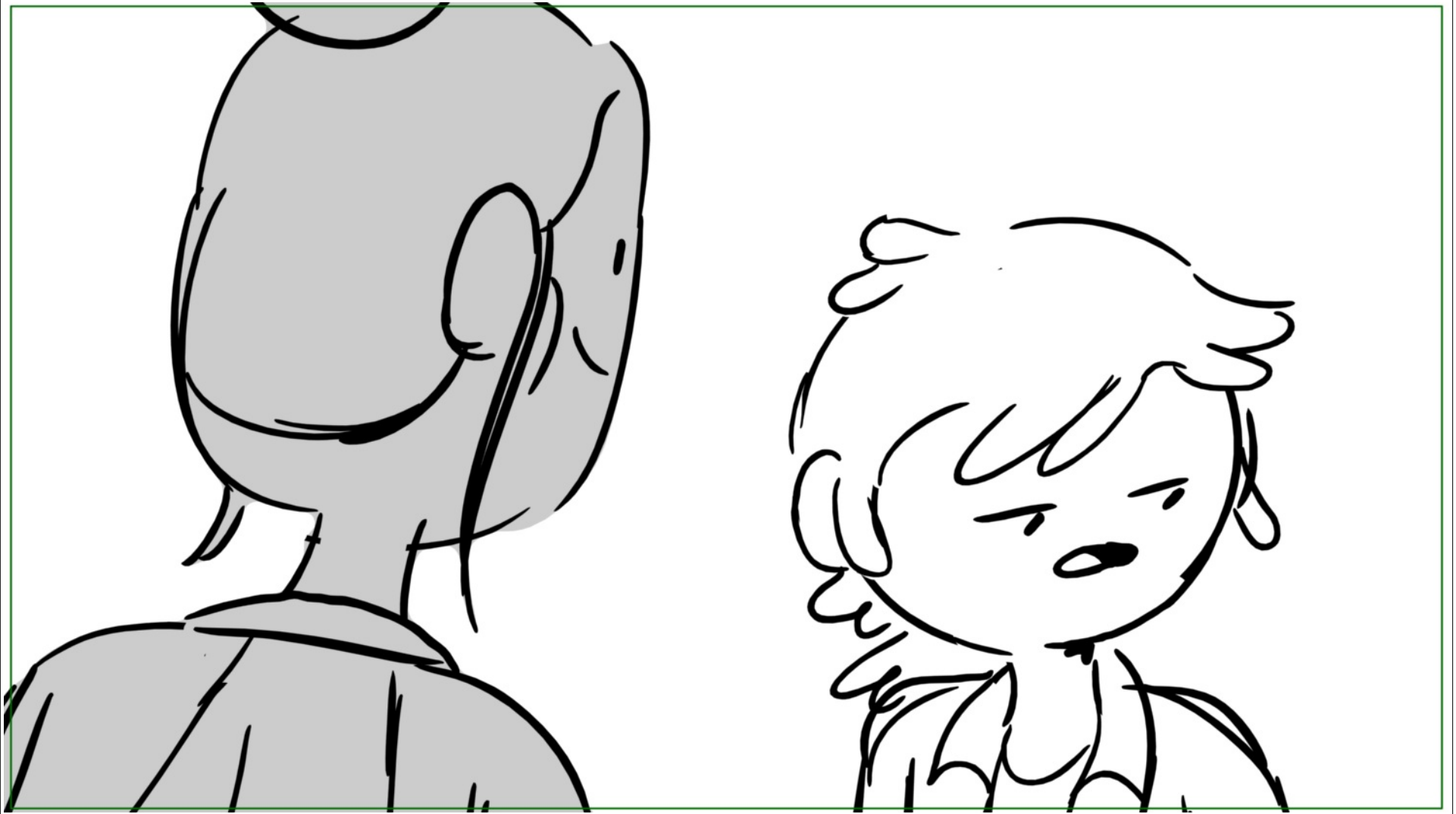
Panel

3



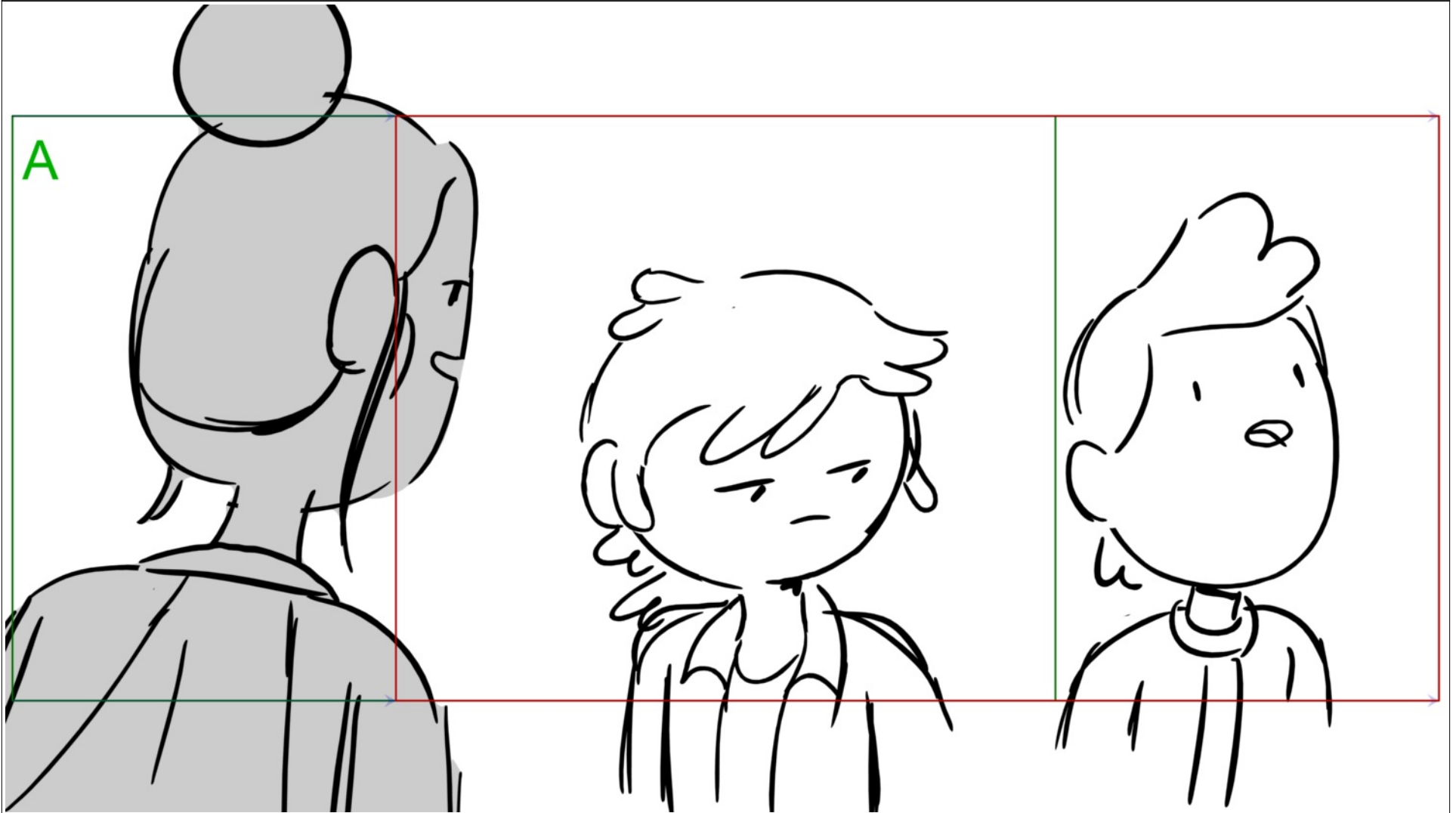
Dialog

H: --sweetheart.



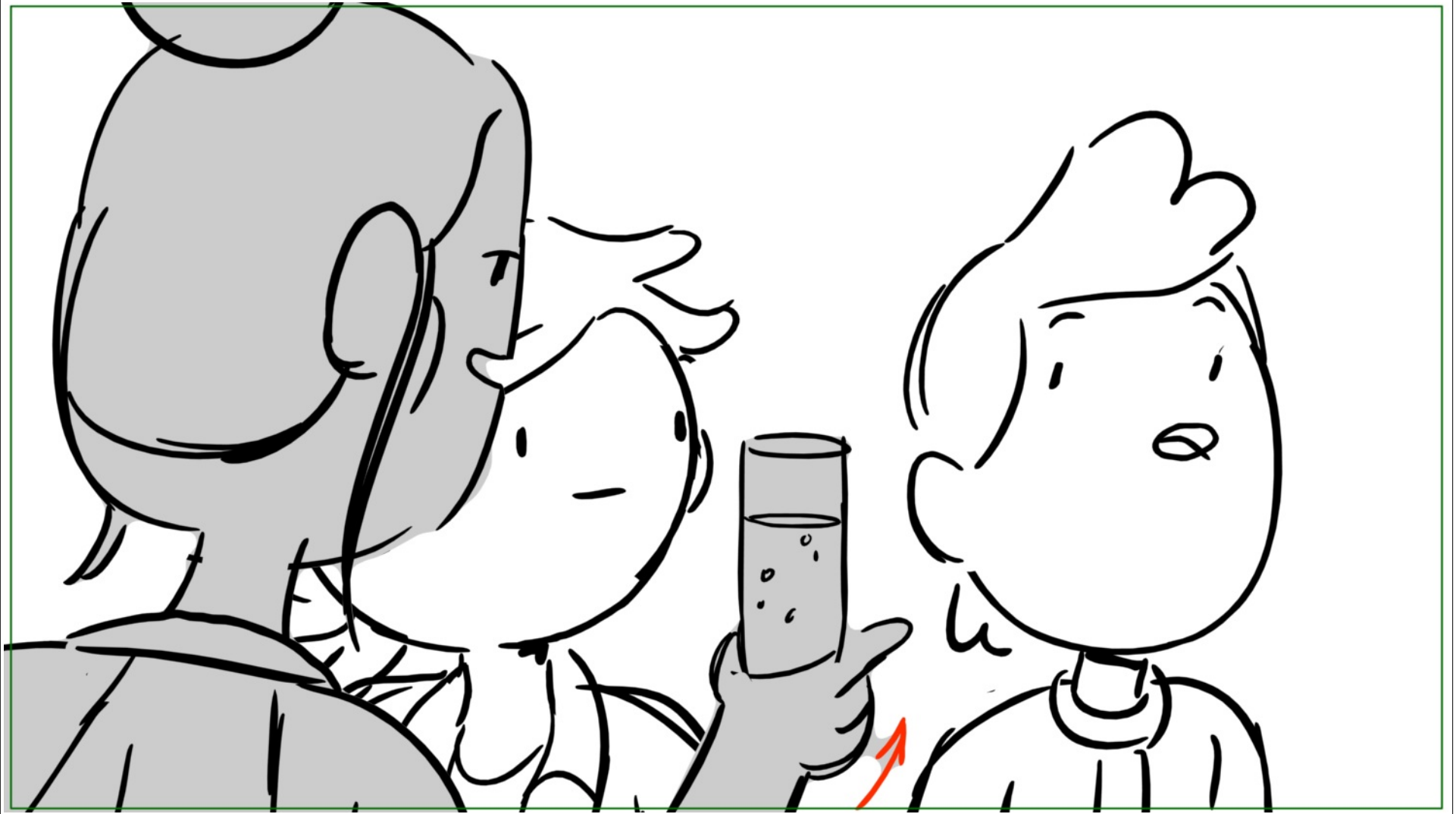
Dialog

ML: Ugh, do I have to?



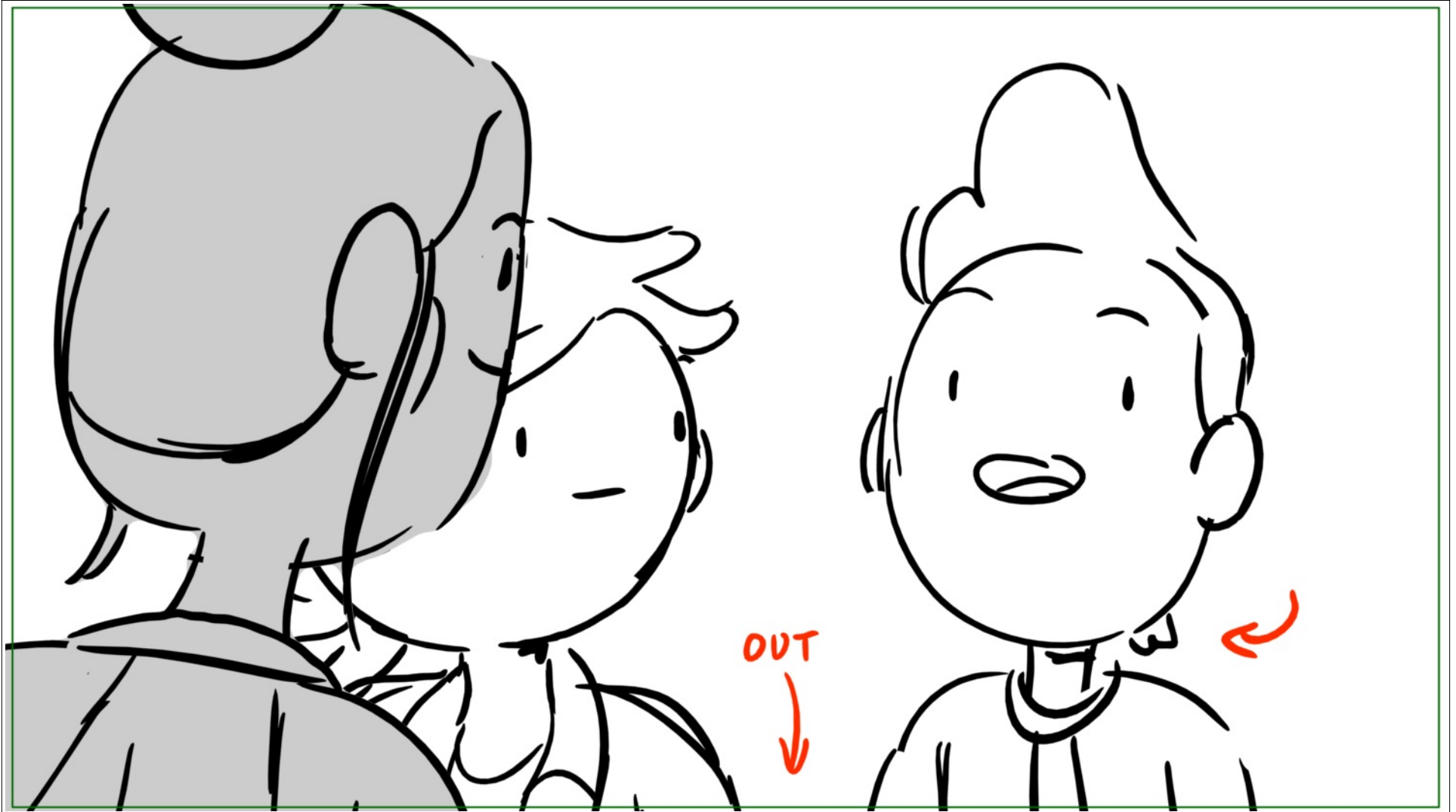
Dialog

H: And, --



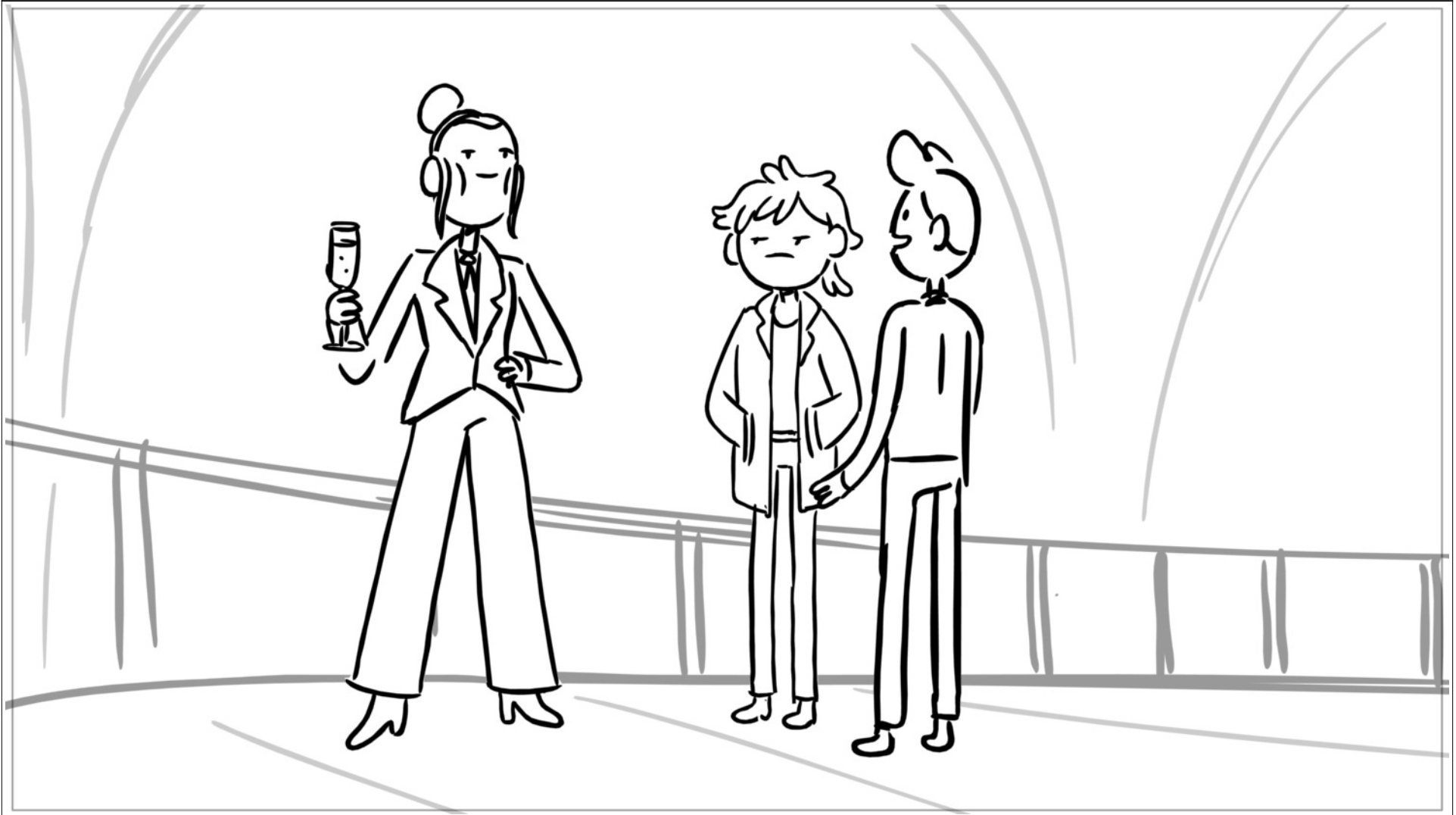
Dialog

H: --Young man, Marshall has extra suits that should fit you...



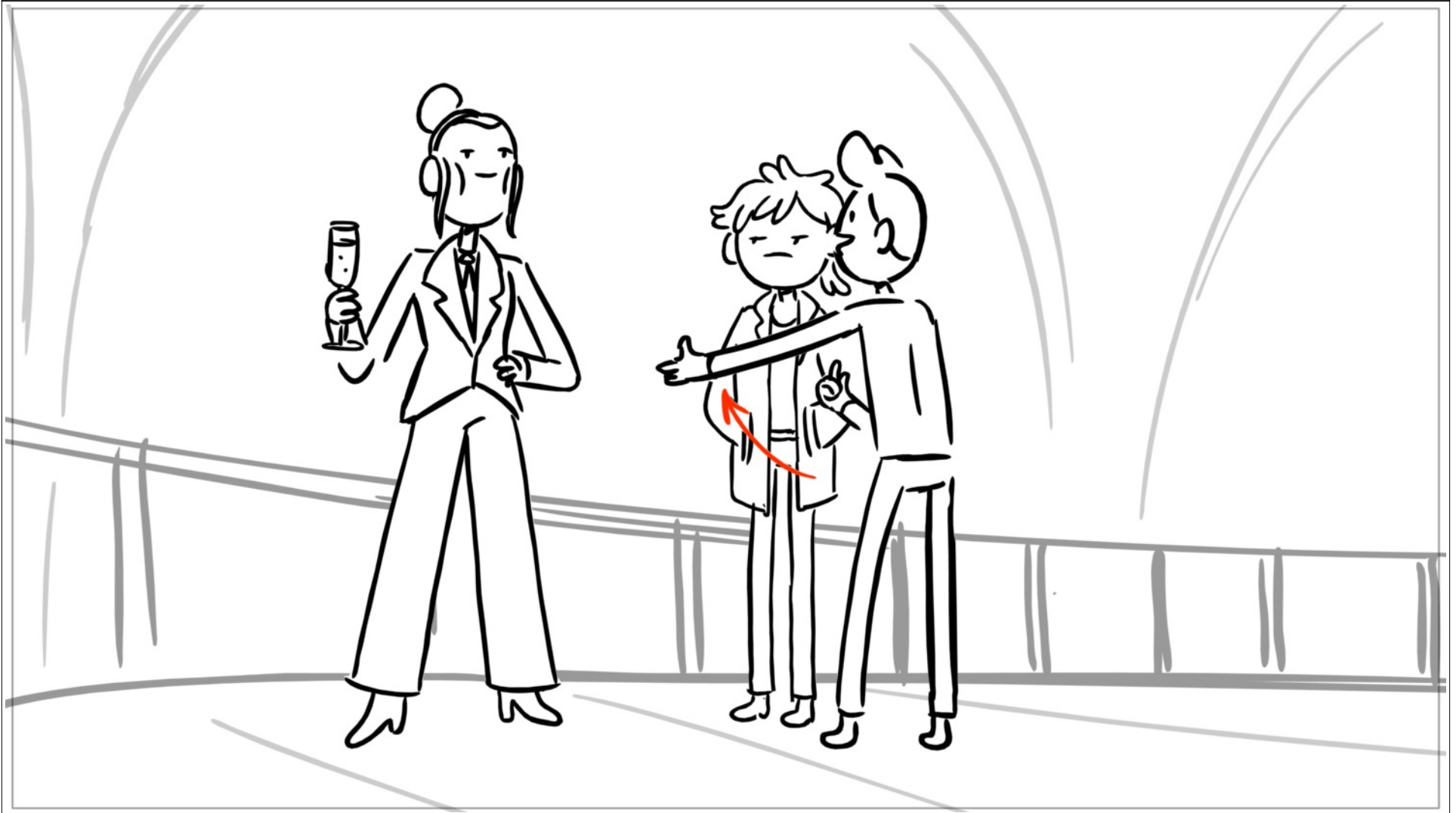
Dialog

G: Oh, thank you Ms. Abadeer!



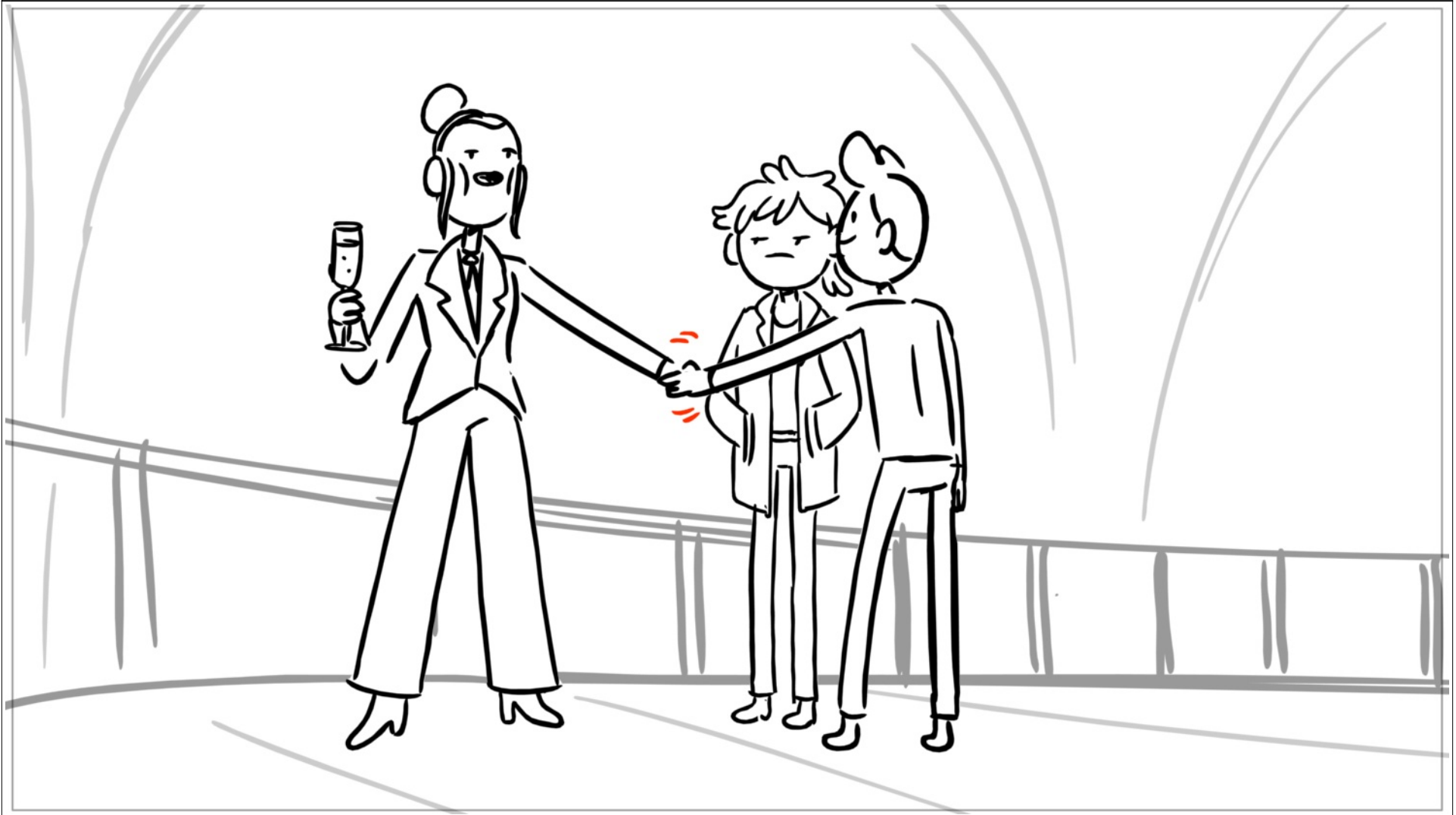
Dialog

G: Marshall didn't say it was gonna be this fancy. --



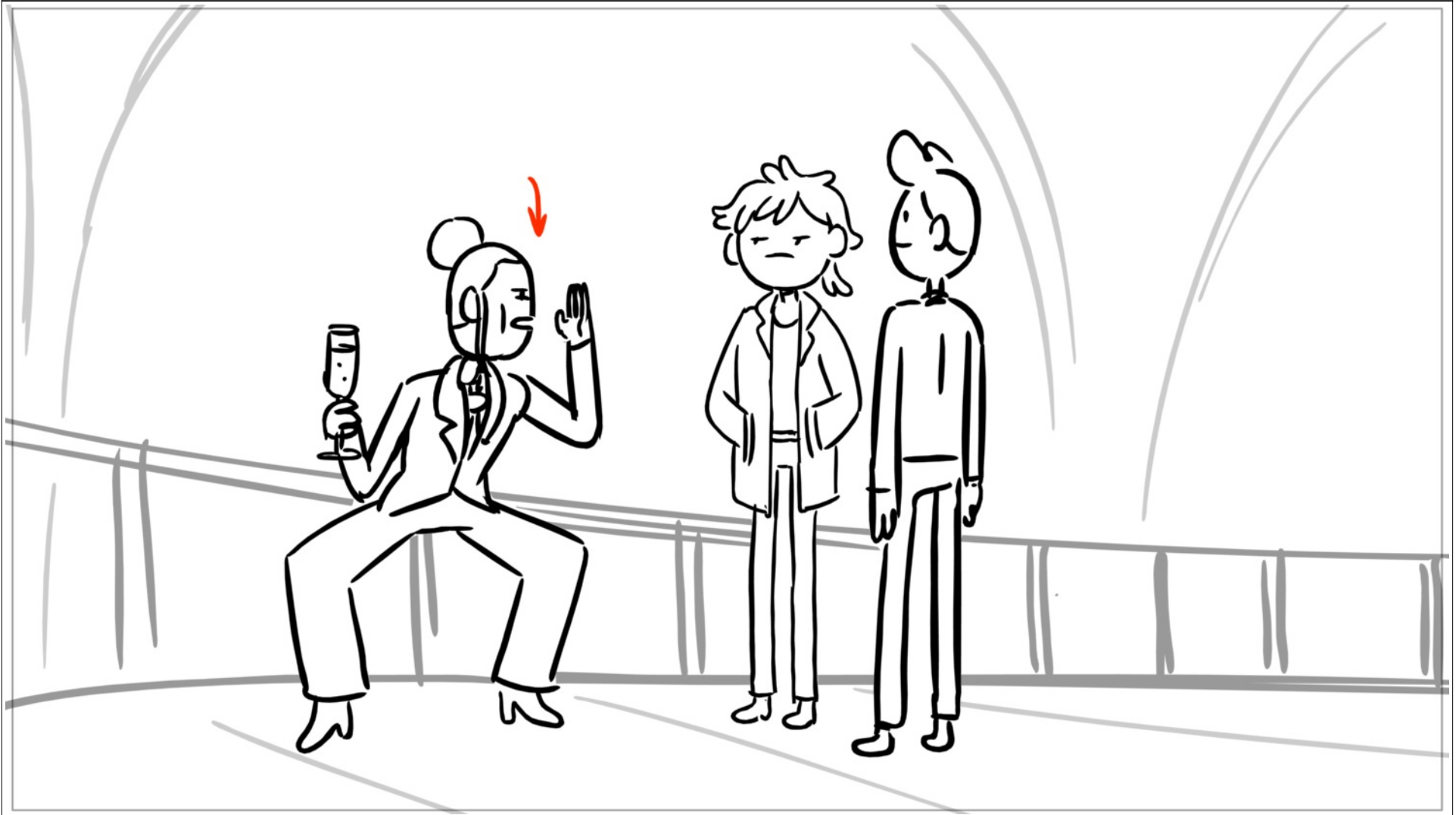
Dialog

G: --I'm Gary by the way.



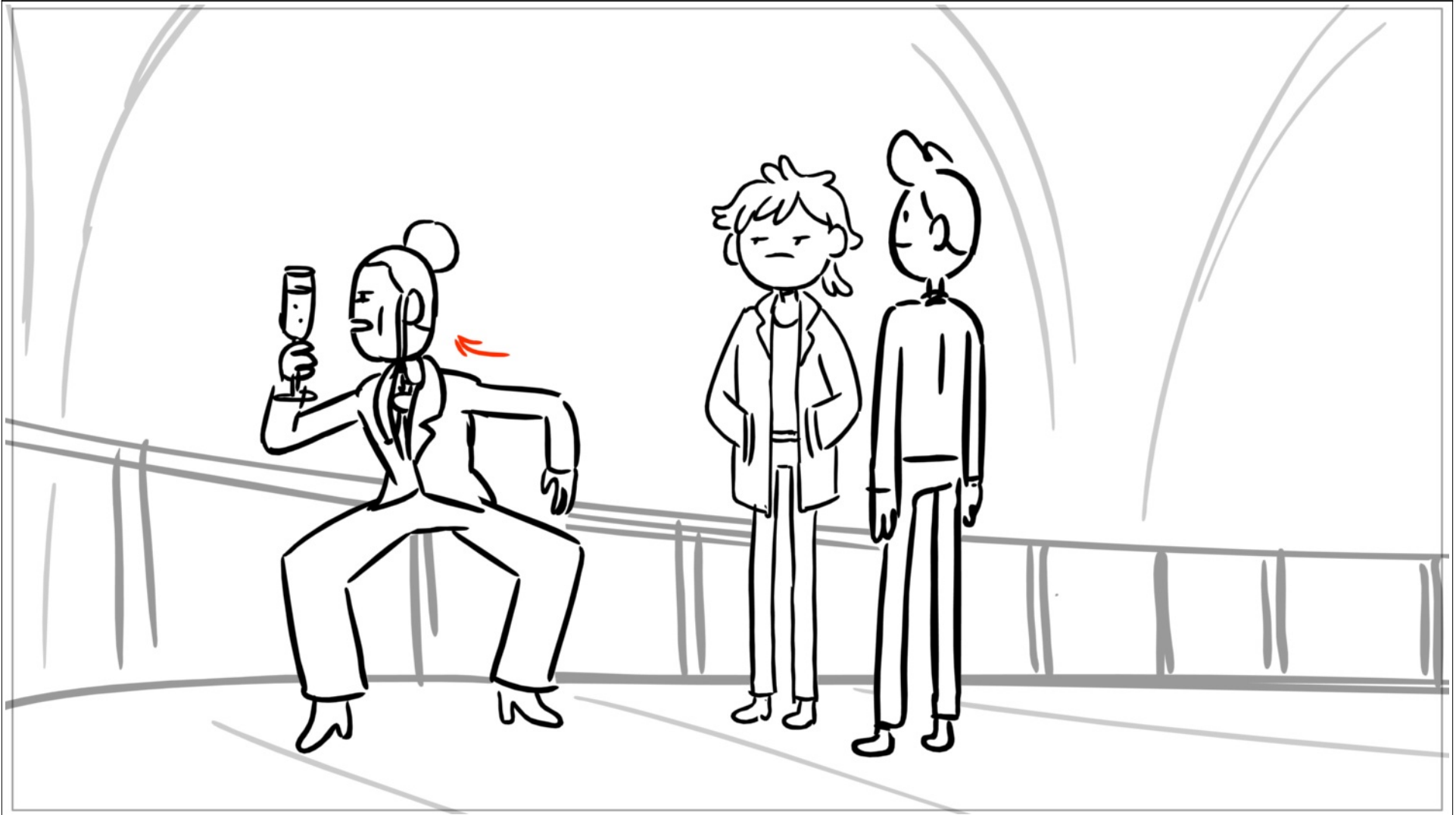
Dialog

H: Ah yes, --



Dialog

H: --yess...--



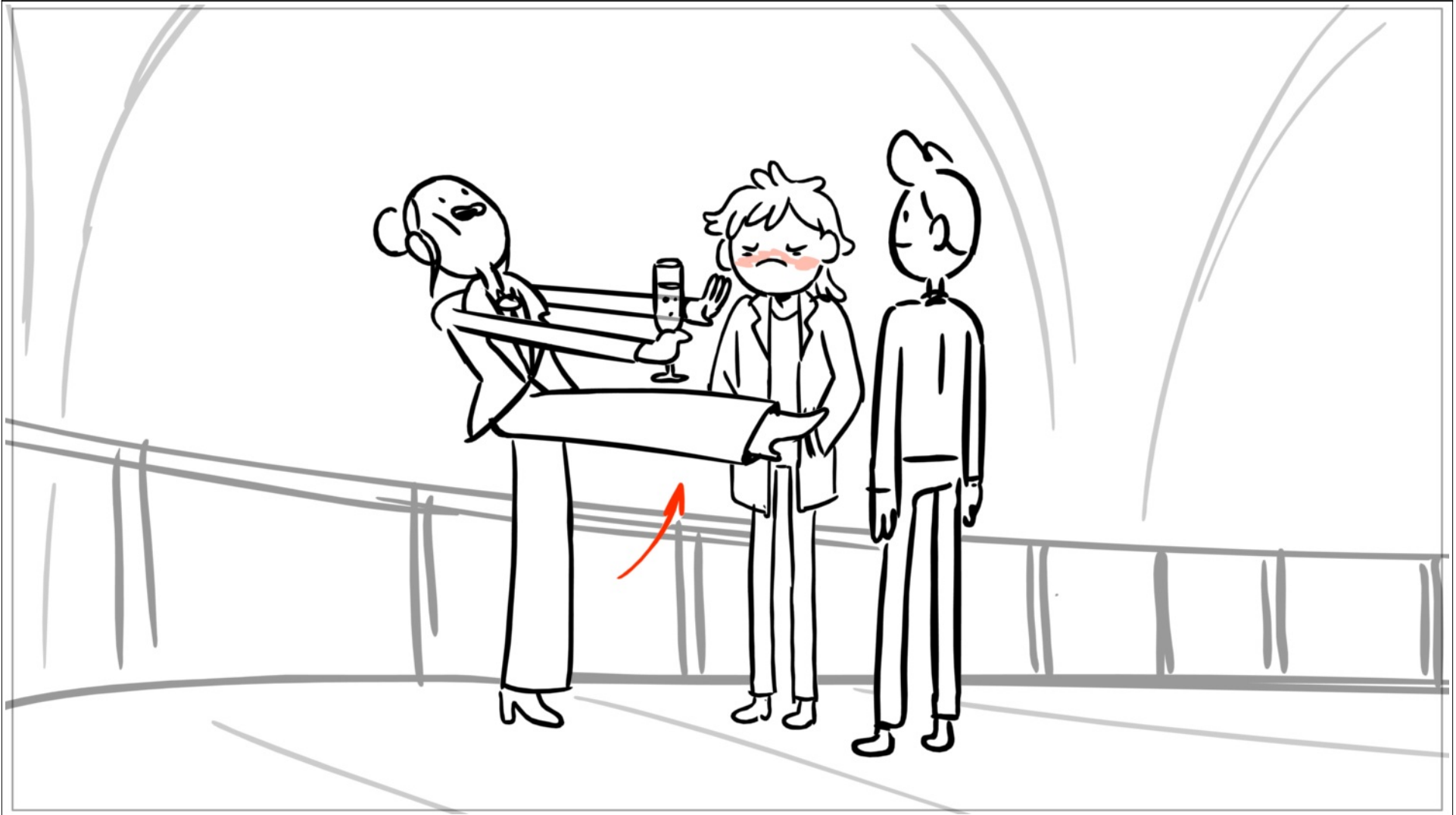
Dialog

H: --let me think...--



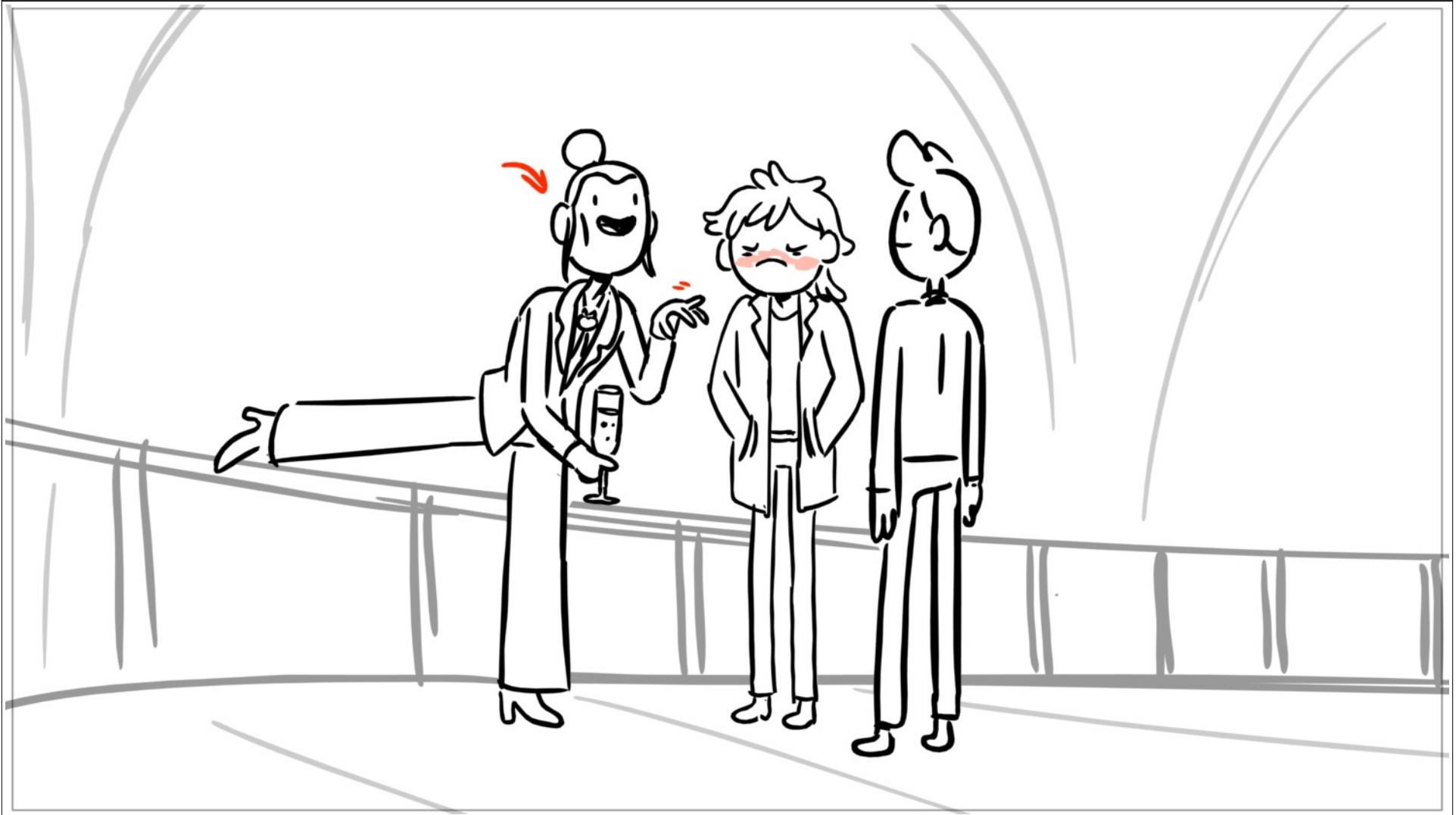
Dialog

H: --Graby!



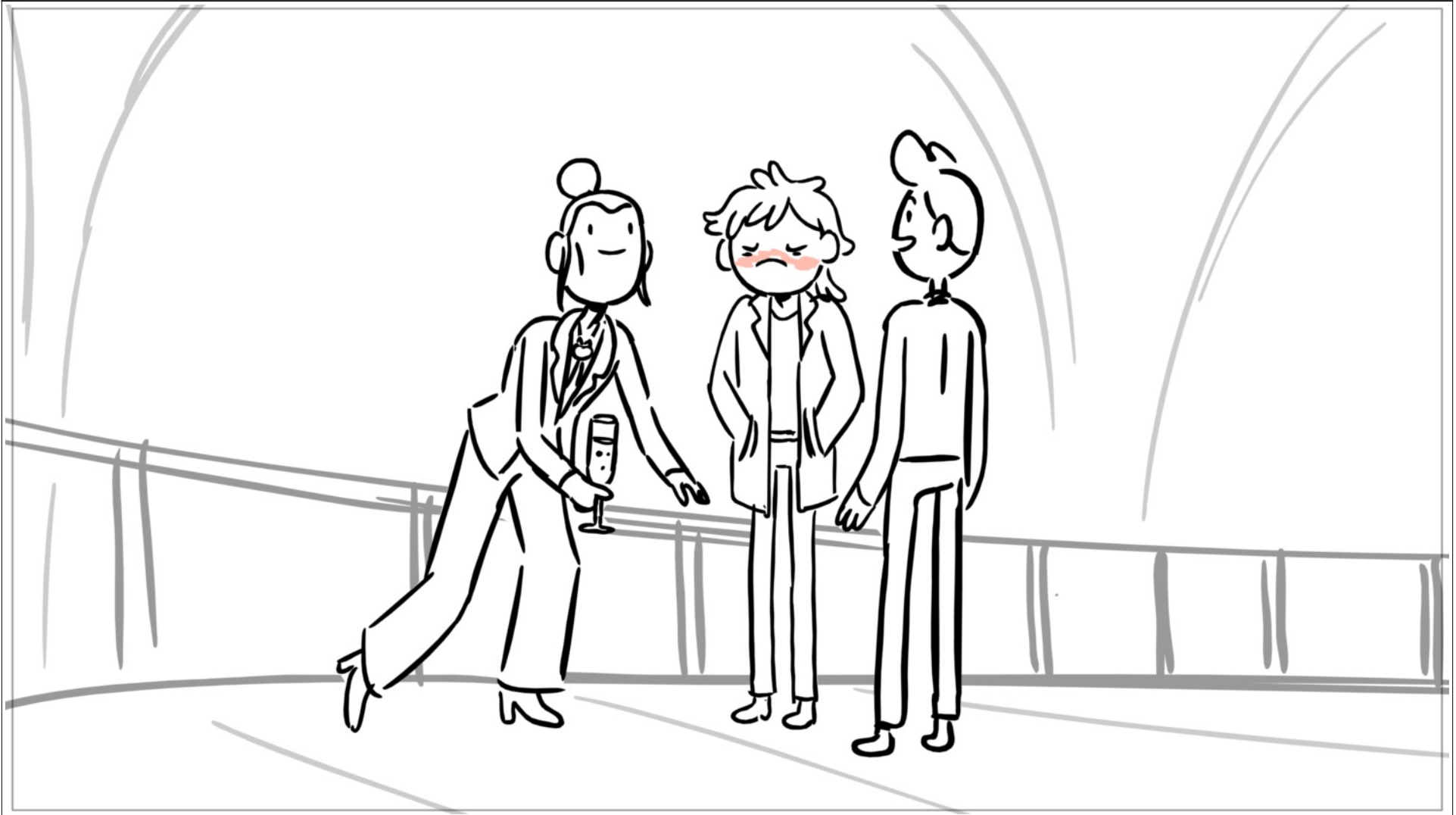
Dialog

H: The little--



Dialog

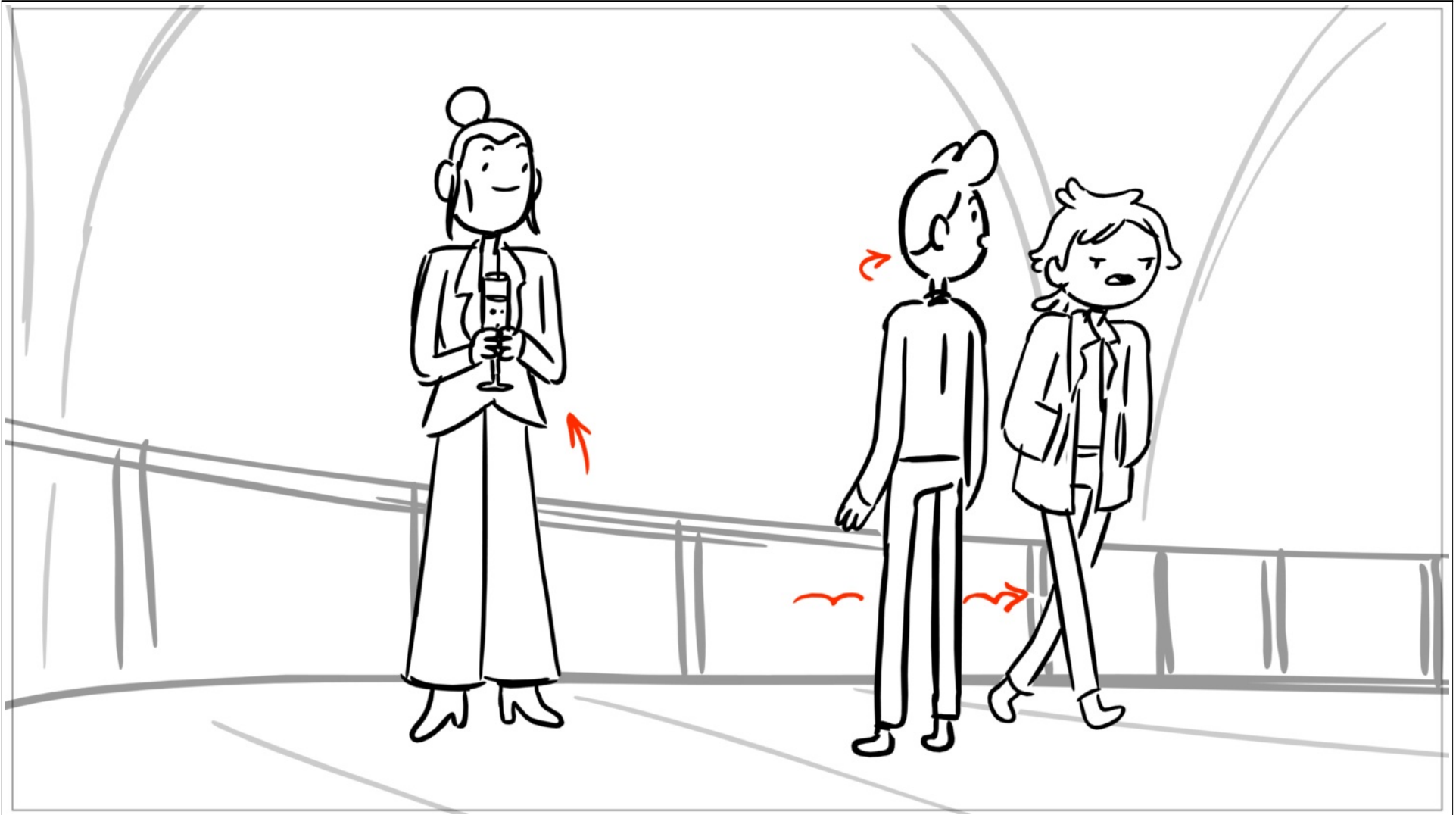
H: --baker-entrepreneur friend!



Dialog

G: You know about that?

ALT: Yeah, how'd you know?



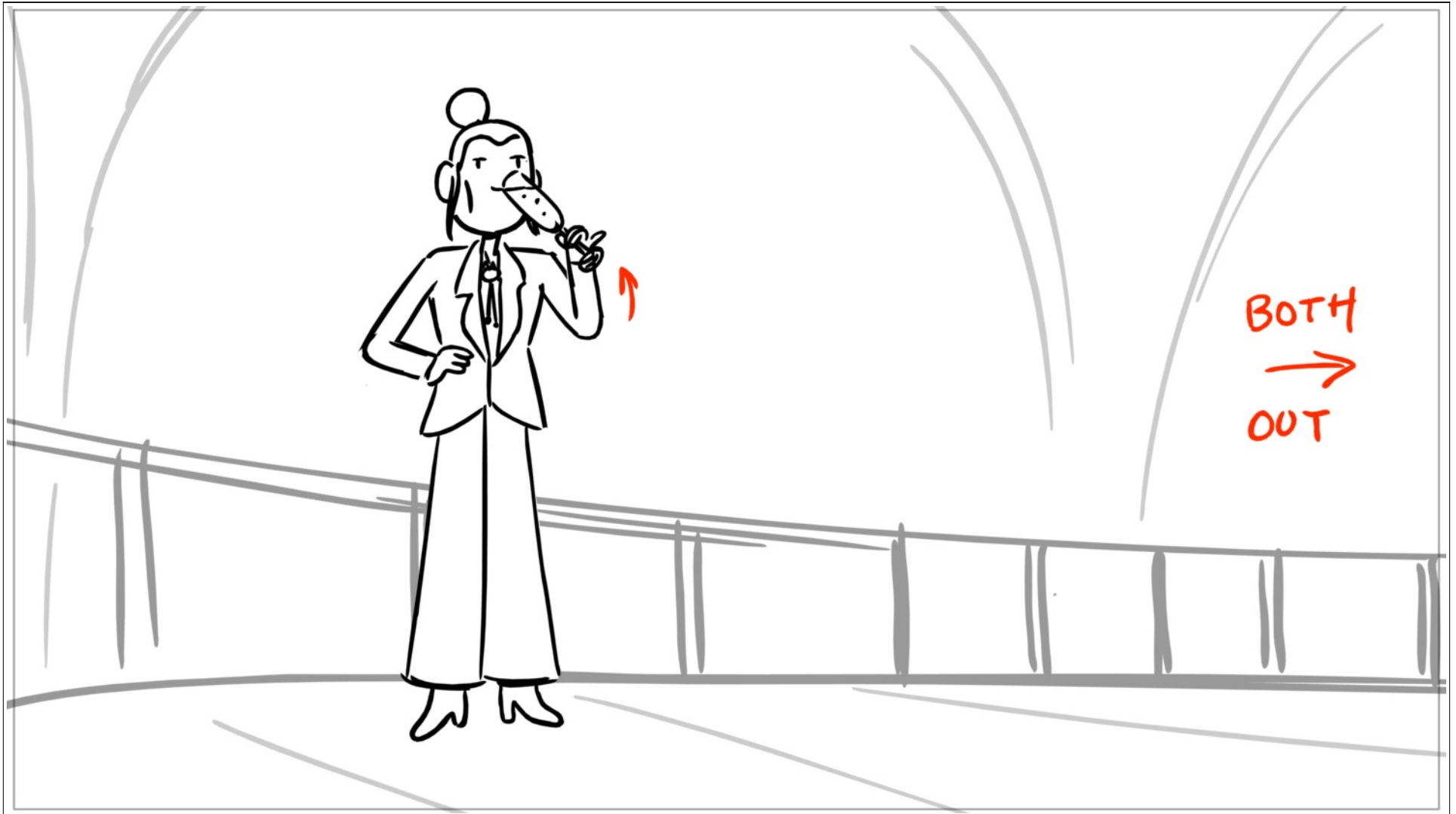
Dialog

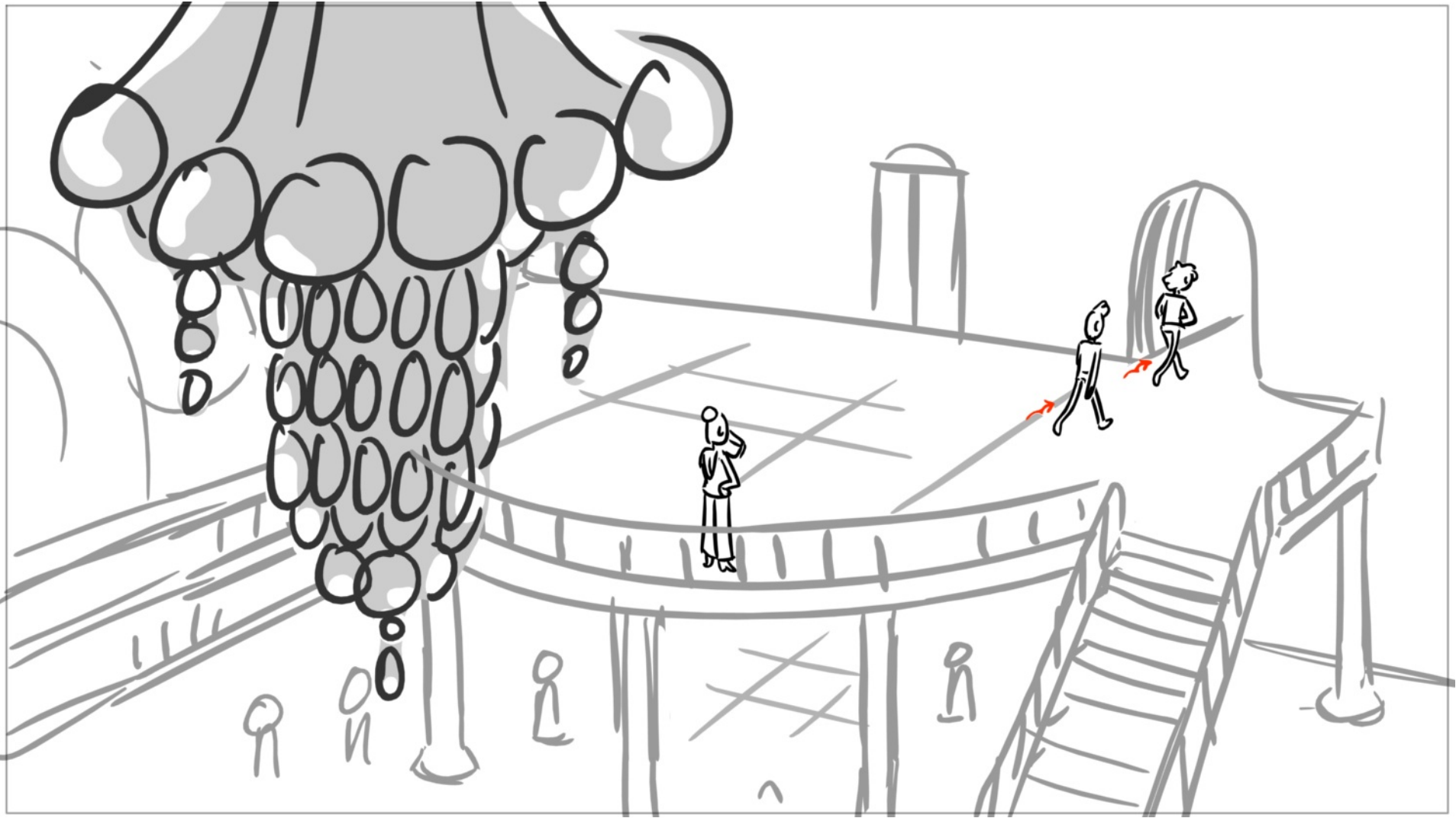
ML: C'mon, I'll show you my room.

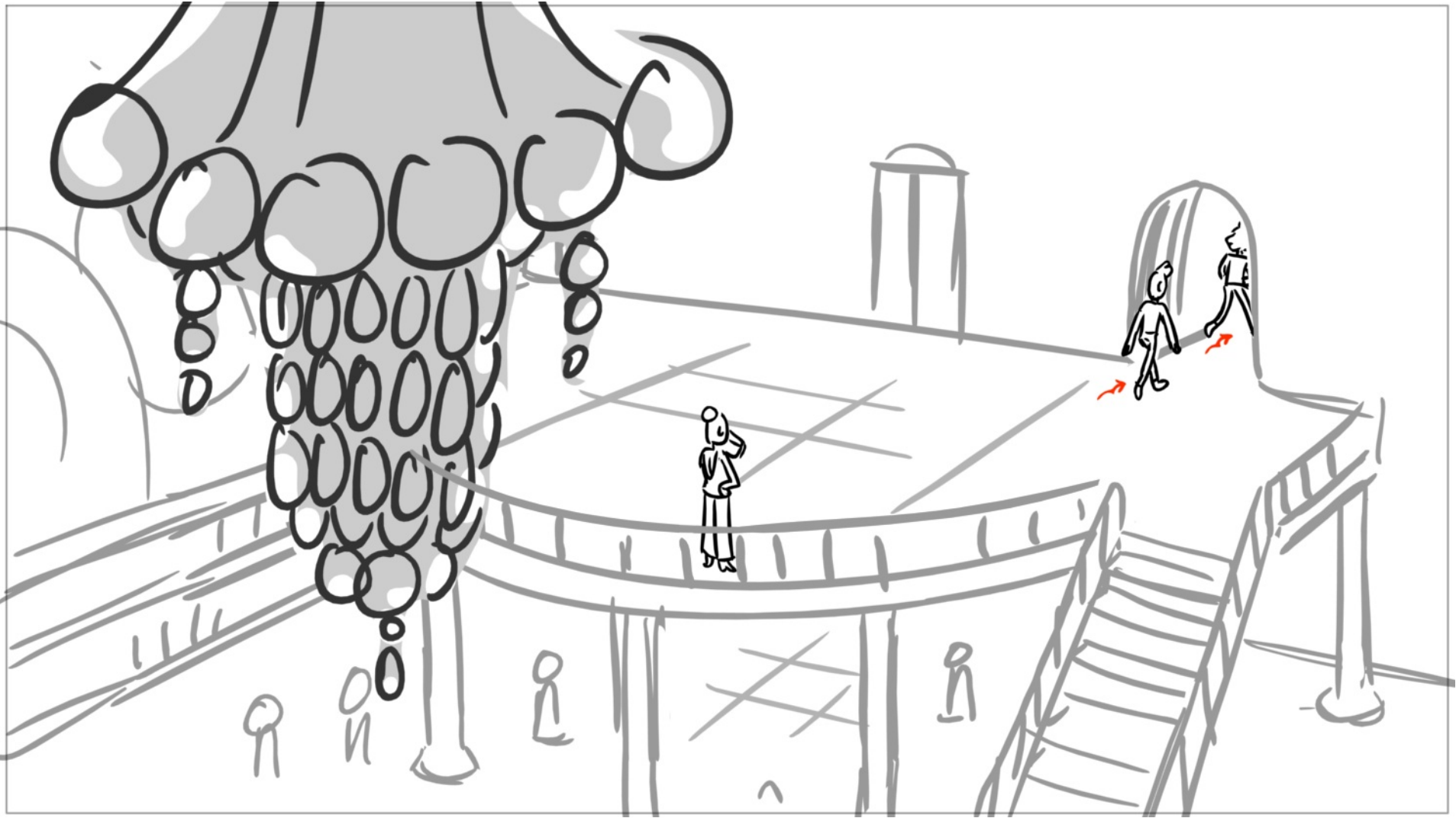


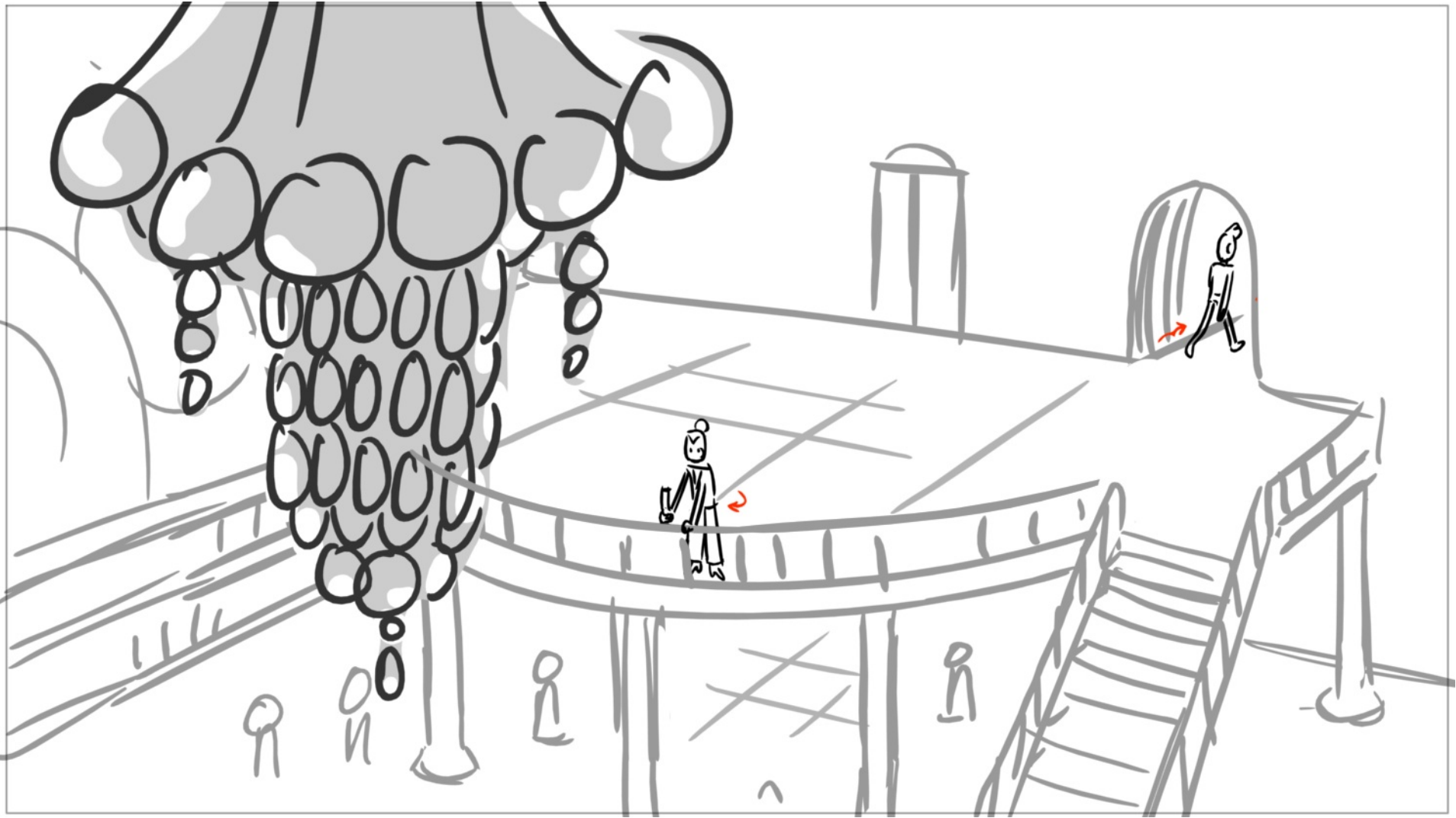
Dialog

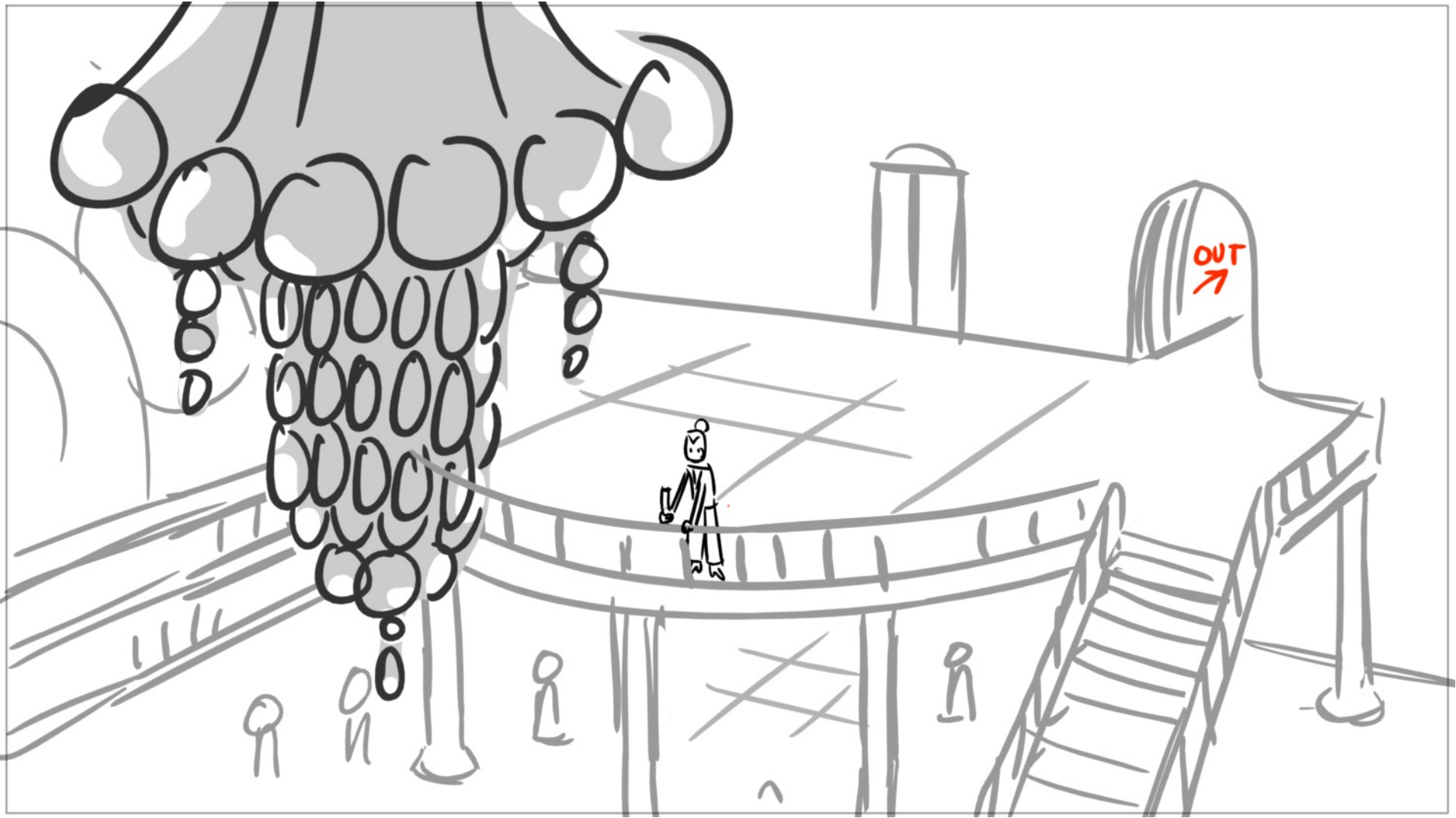
G: Nice to meet you!



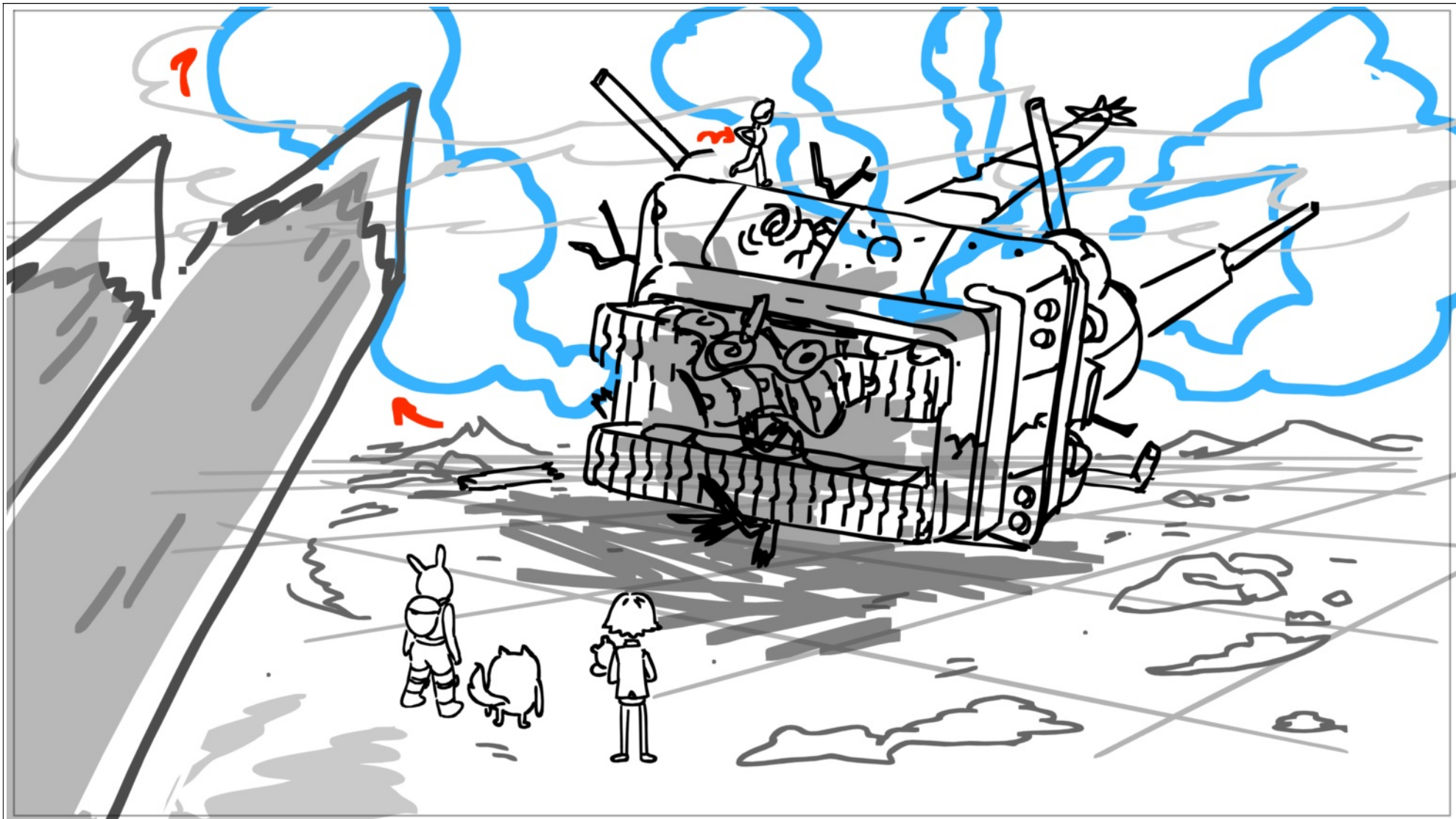








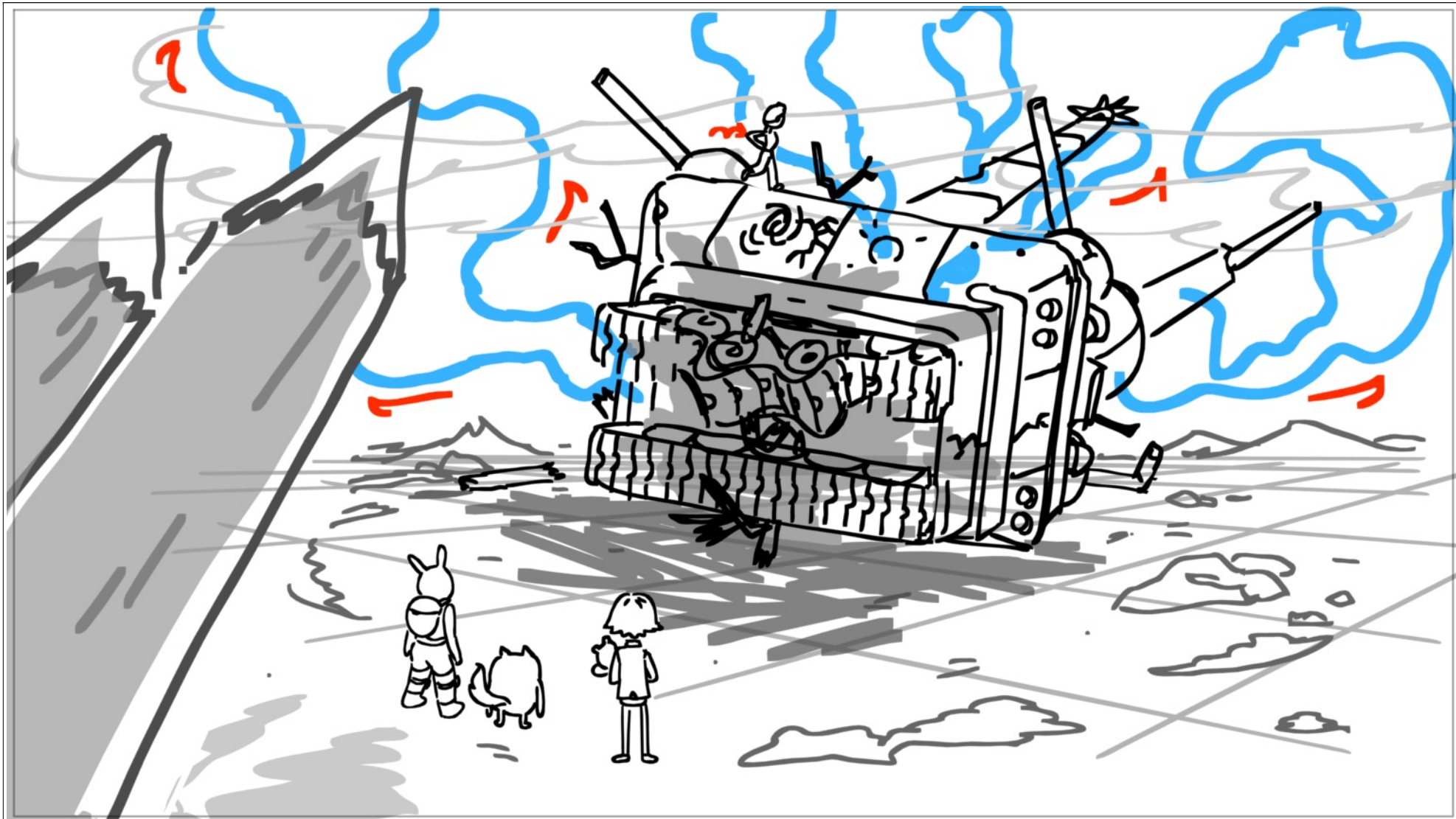
Scene	Duration	Panel	Duration
1	04:00	1	01:00



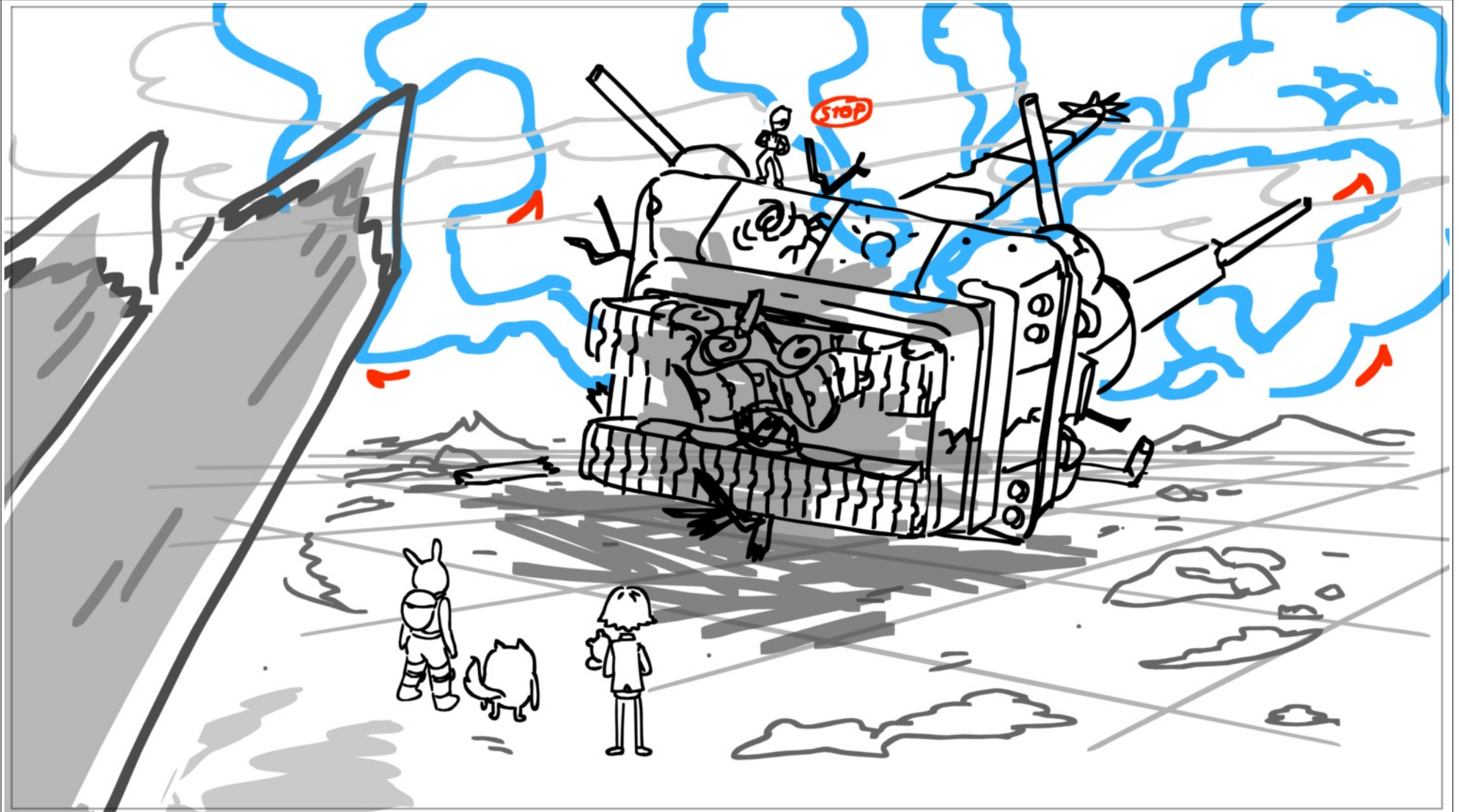
Action Notes

Bonnie is walking along the top of the wrecked tank

Scene	Duration	Panel	Duration
1	04:00	2	01:00

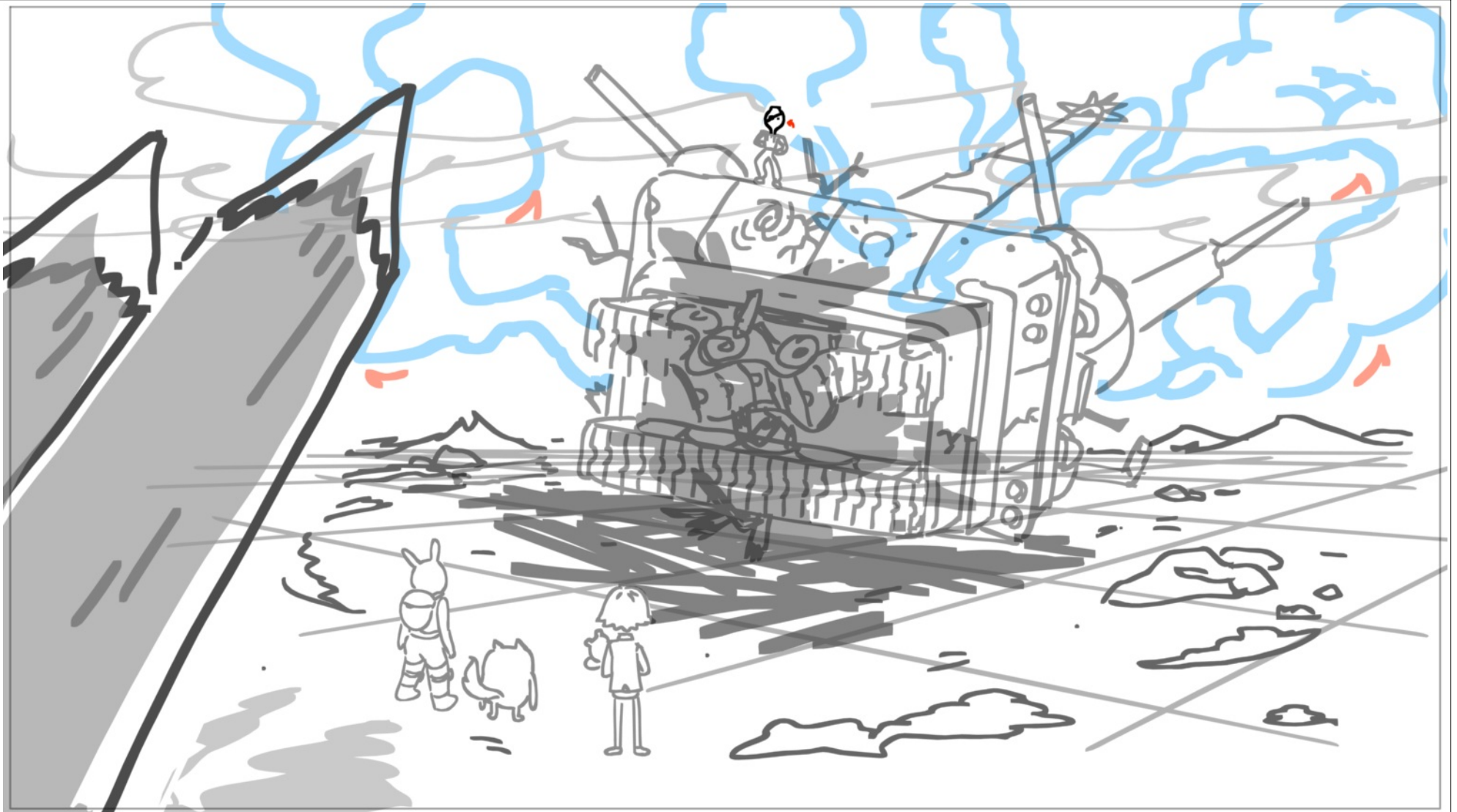


Scene	Duration	Panel	Duration
1	04:00	3	01:00



Action Notes
she stops

Scene	Duration	Panel	Duration
1	04:00	4	01:00



Action Notes
Bonnie looks up

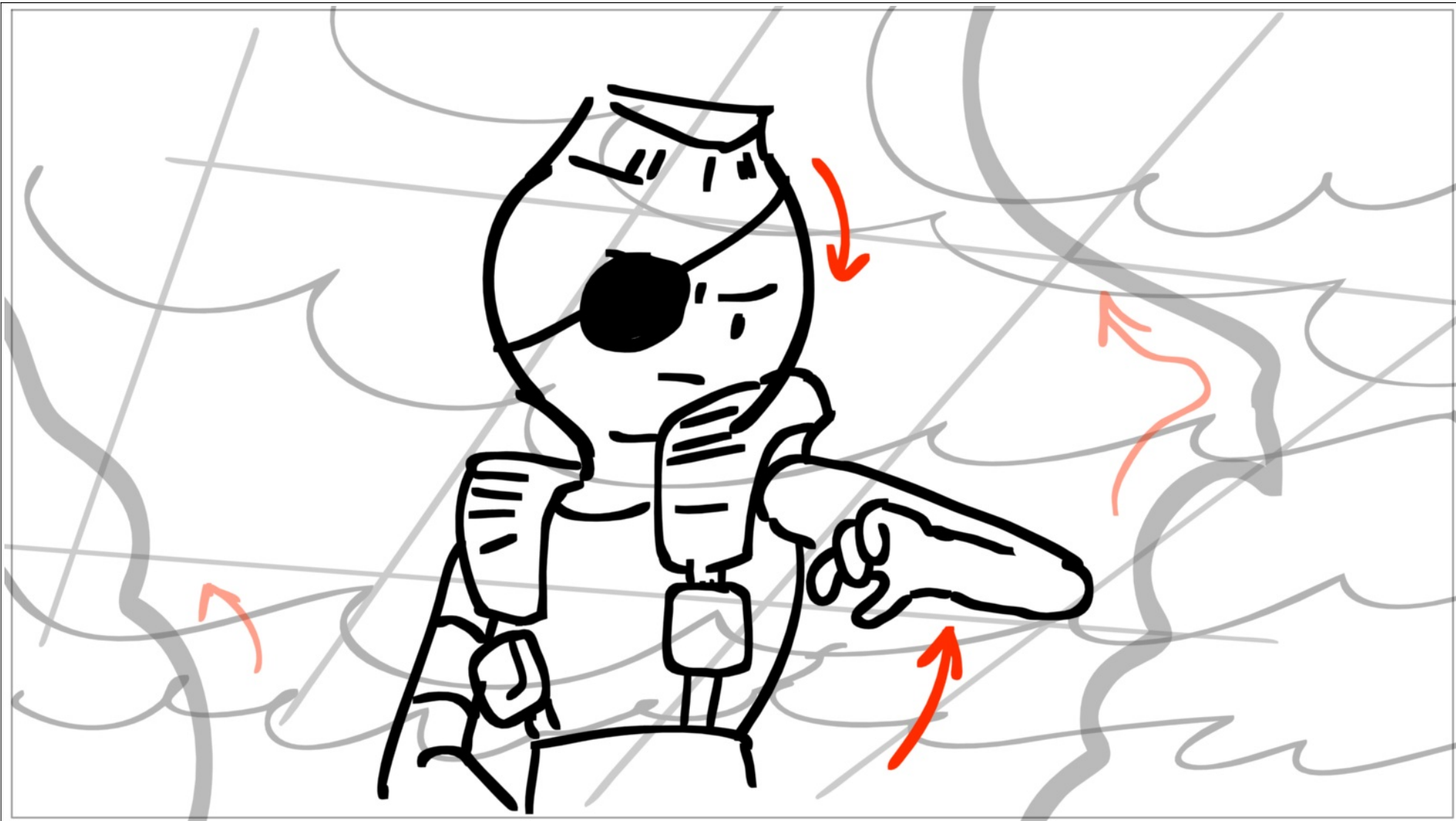
Scene	Duration	Panel	Duration
2	06:00	1	01:00



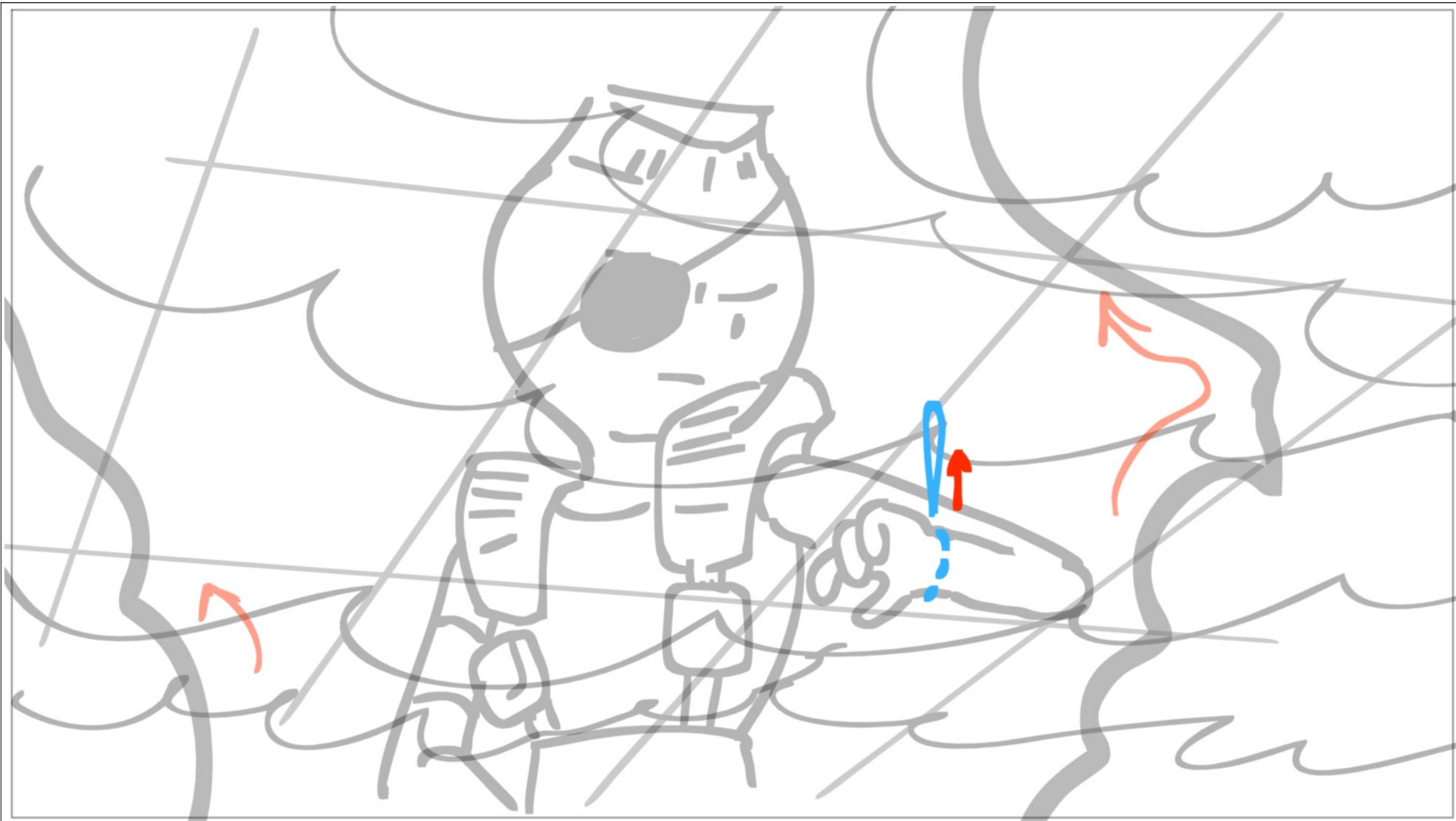
Dialog

B: Our enemies know we're here --

Scene	Duration	Panel	Duration
2	06:00	2	01:00



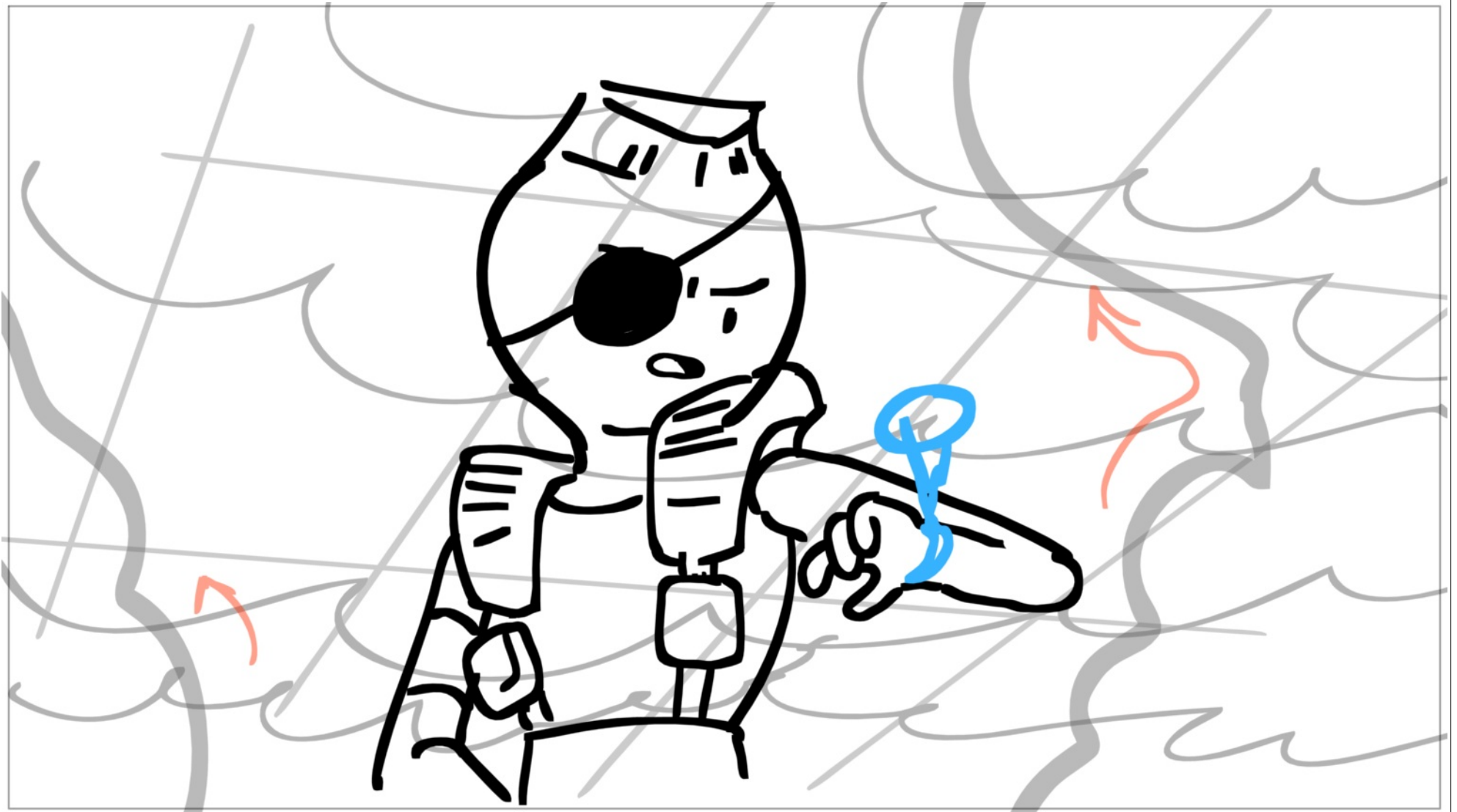
Scene	Duration	Panel	Duration
	2	06:00	3
			01:00



Scene	Duration	Panel	Duration
	2	4	01:00



Scene	Duration	Panel	Duration
2	06:00	5	01:00



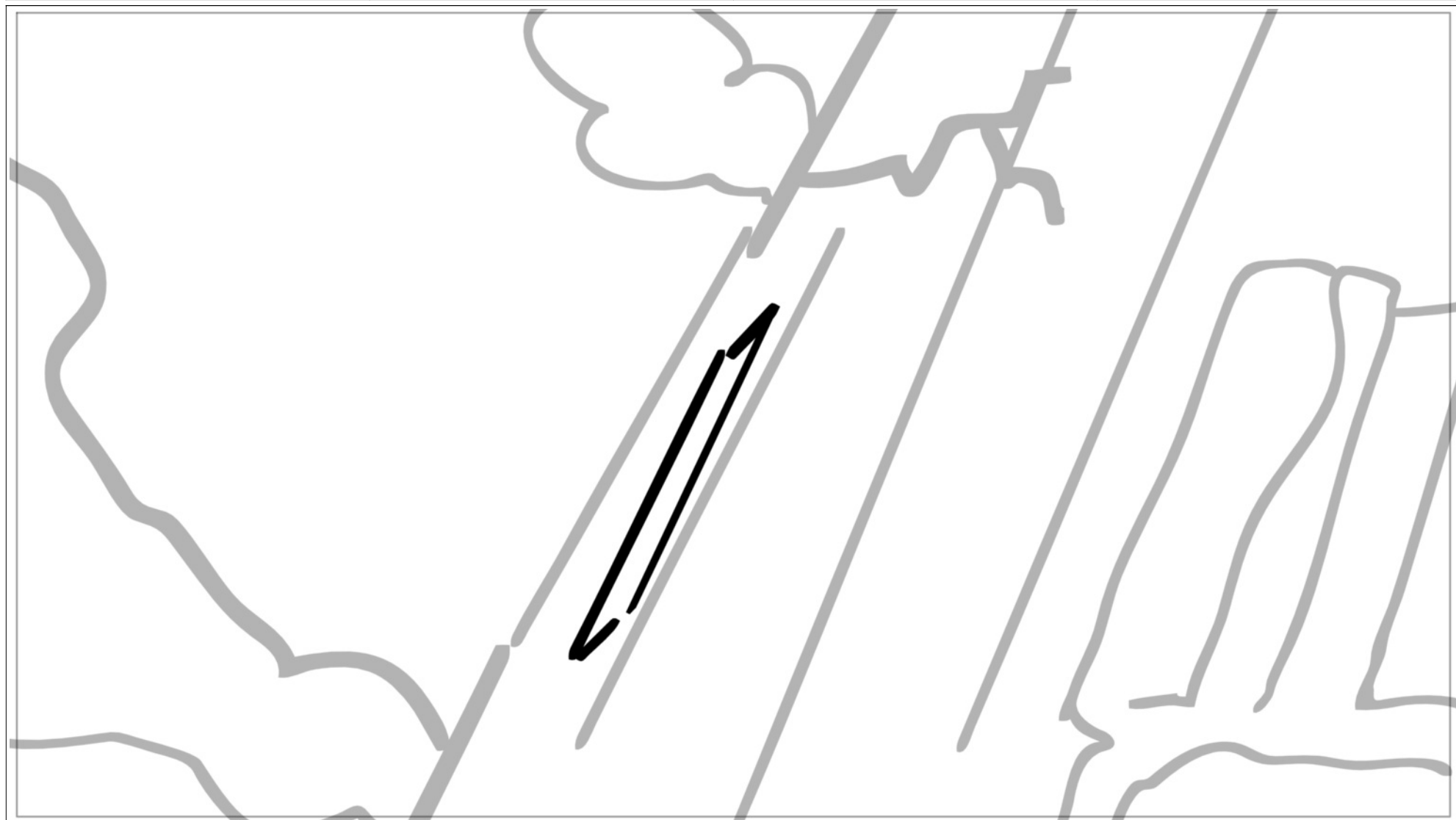
Dialog
B: And we've only got 3 hours until sundown.

Scene	Duration	Panel	Duration
2	06:00	6	01:00

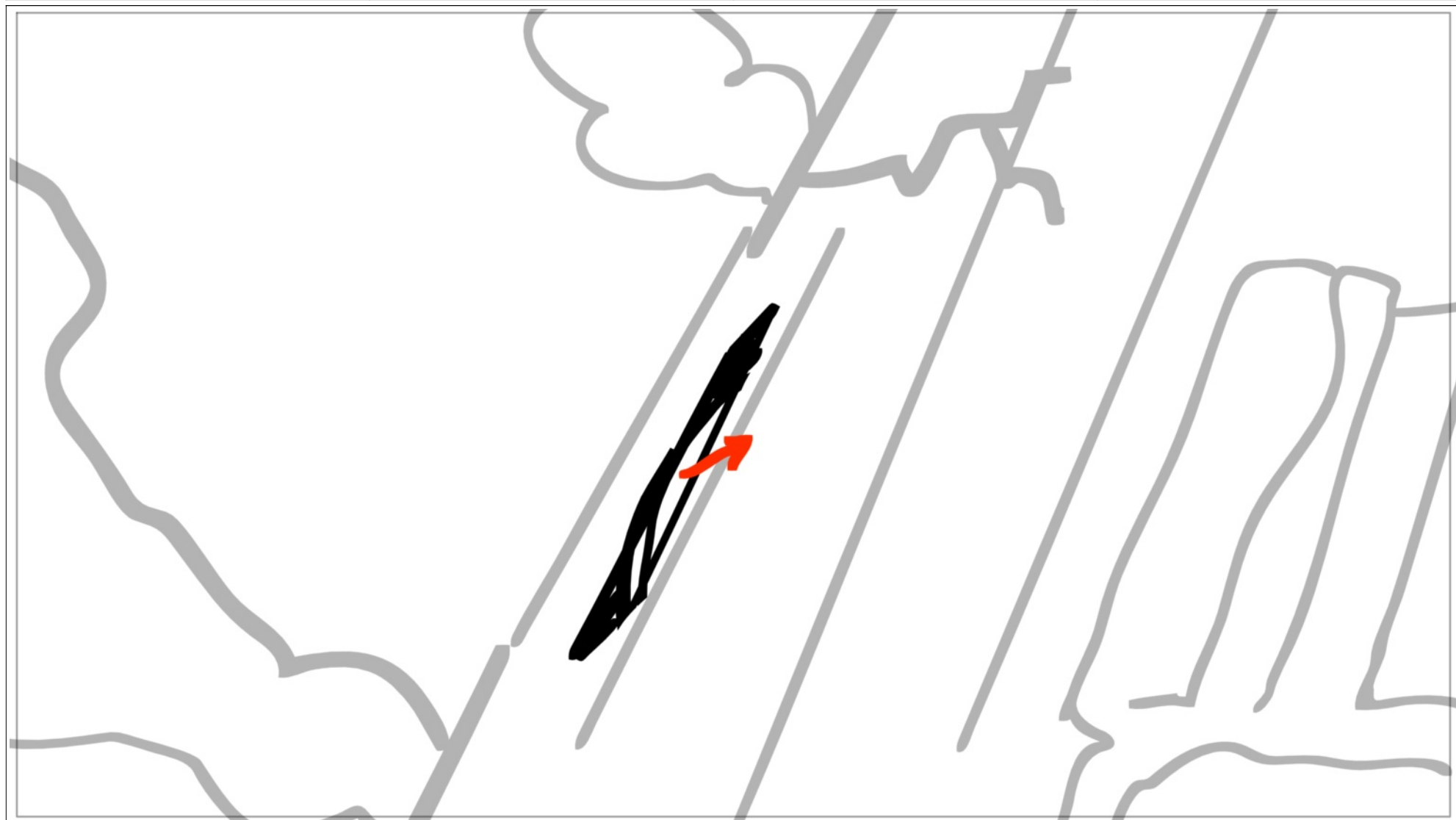


Dialog
B: Tank!

Scene	Duration	Panel	Duration
5	06:00	1	01:00



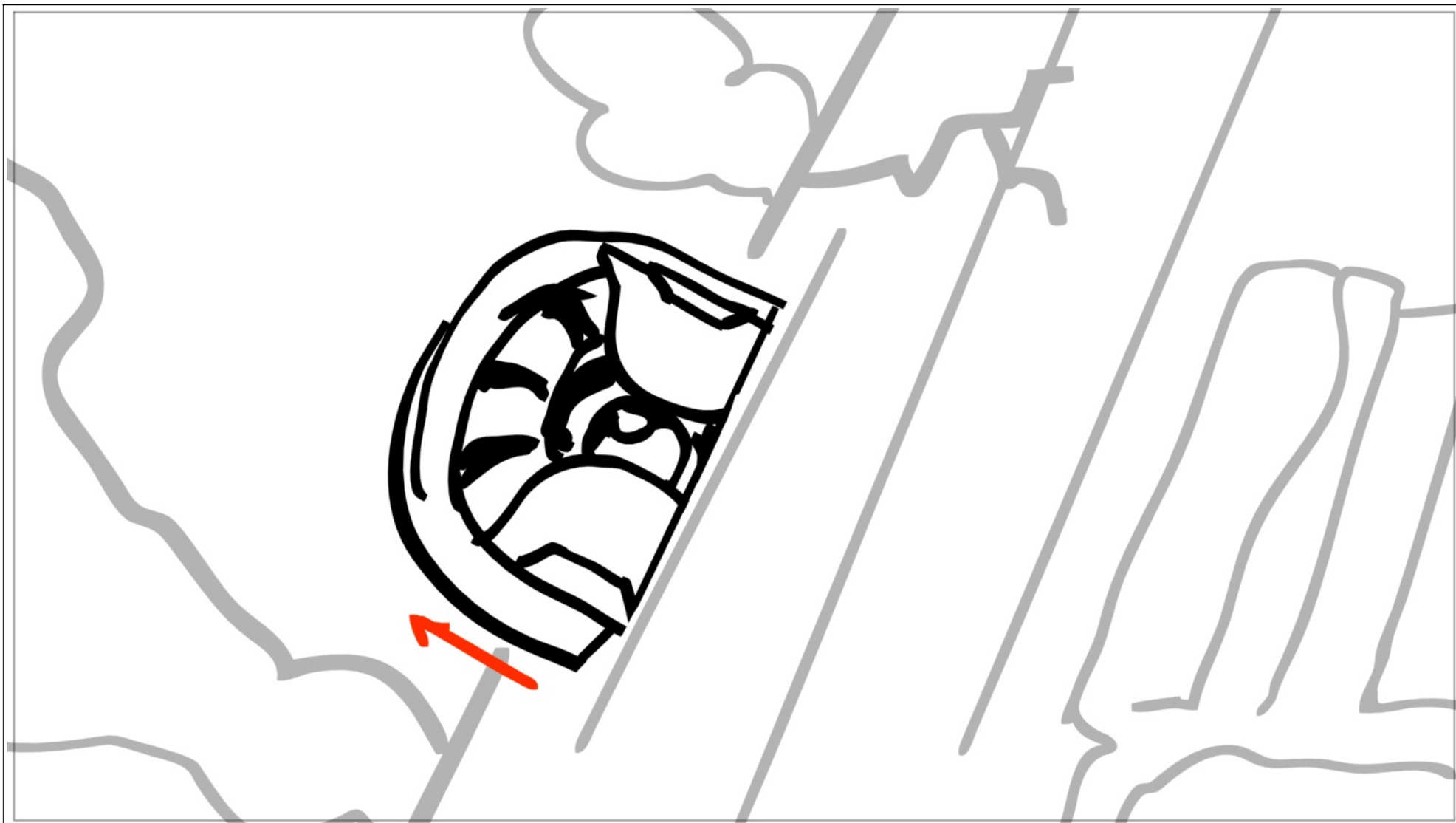
Scene	Duration	Panel	Duration
5	06:00	2	01:00



Dialog

B: (o/s) How long is this -- [...]

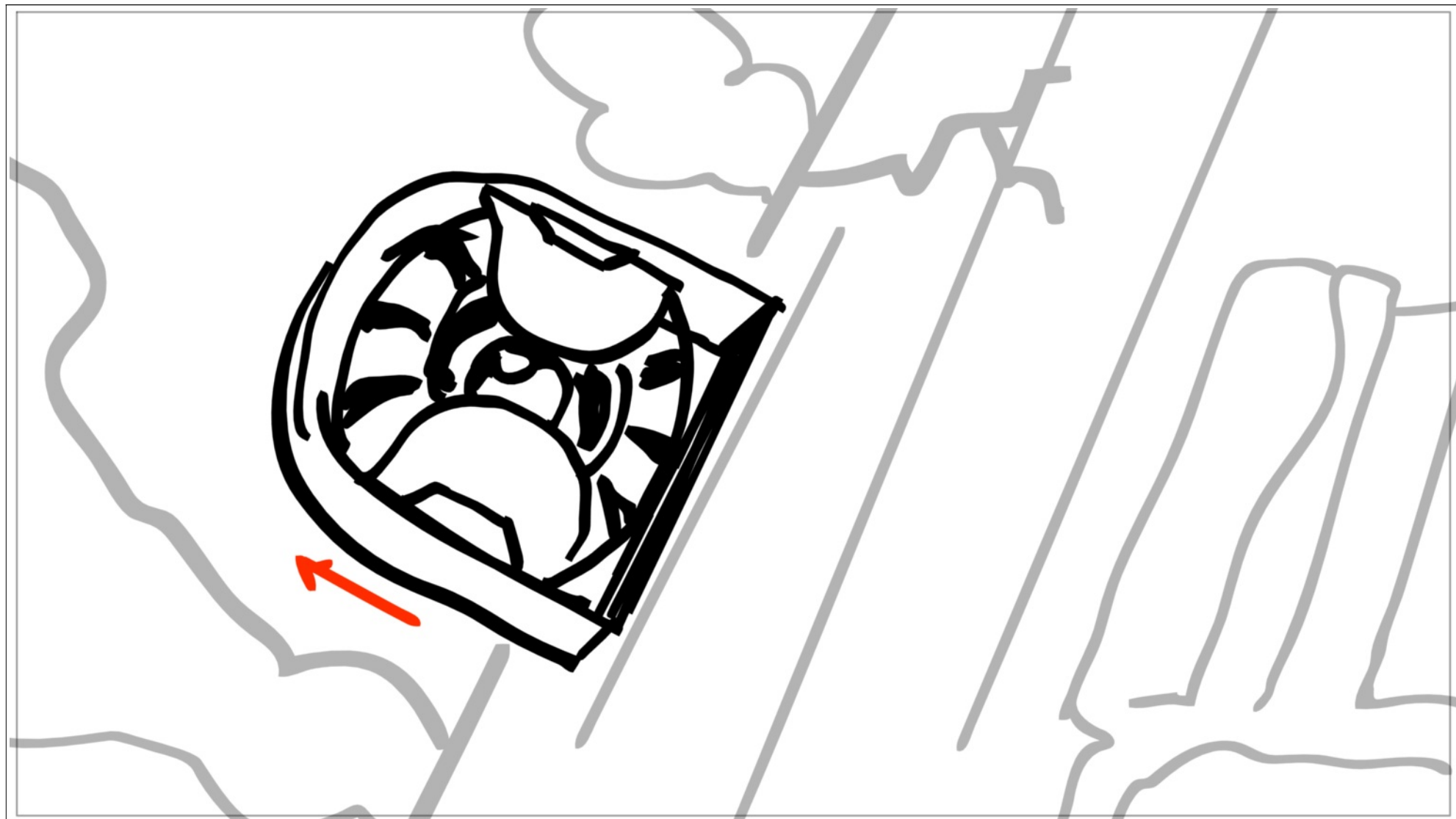
Scene	Duration	Panel	Duration
5	06:00	3	01:00



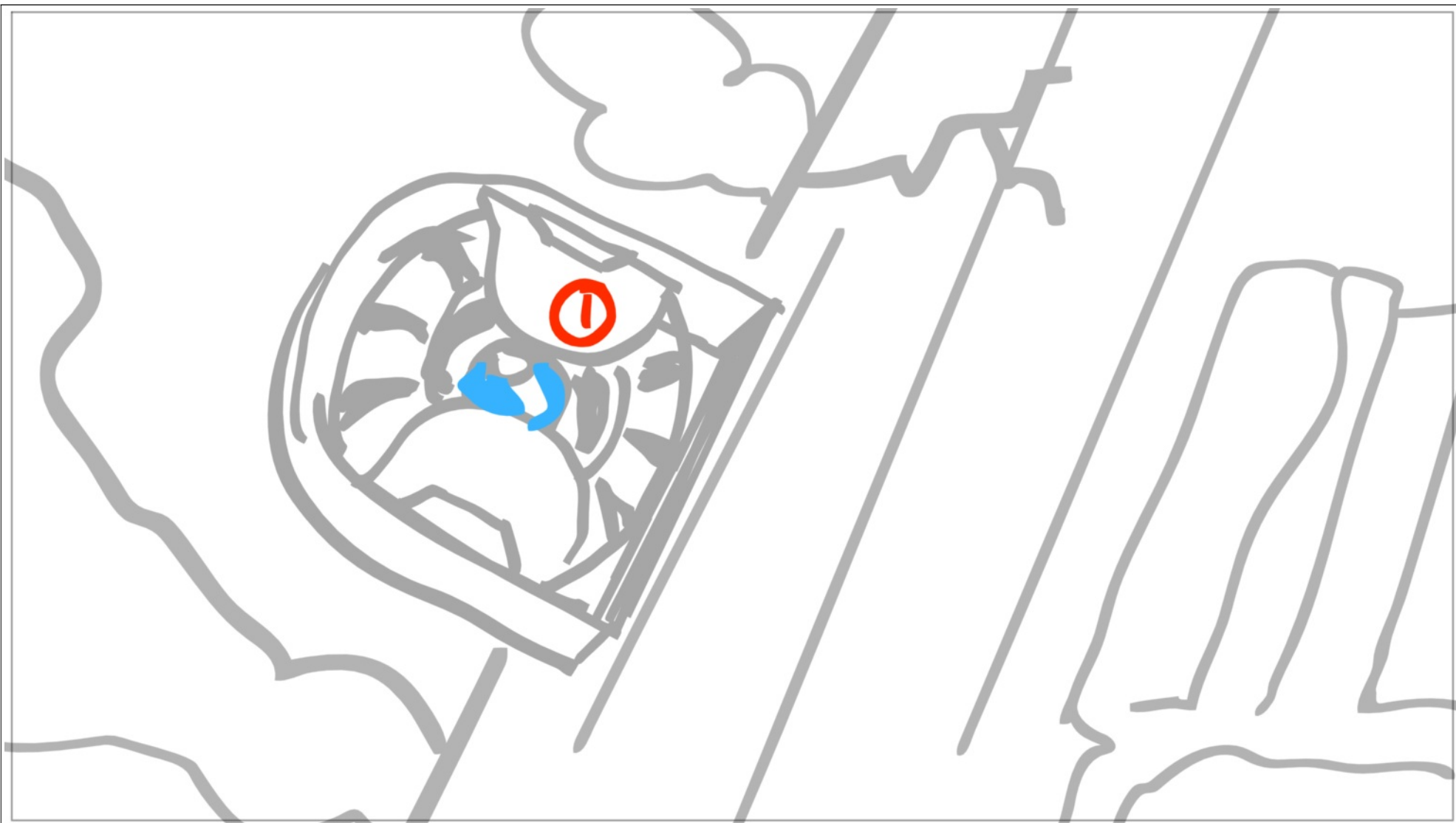
Dialog

B: (o/s) Gonna take to fix?

Scene	Duration	Panel	Duration
5	06:00	4	01:00

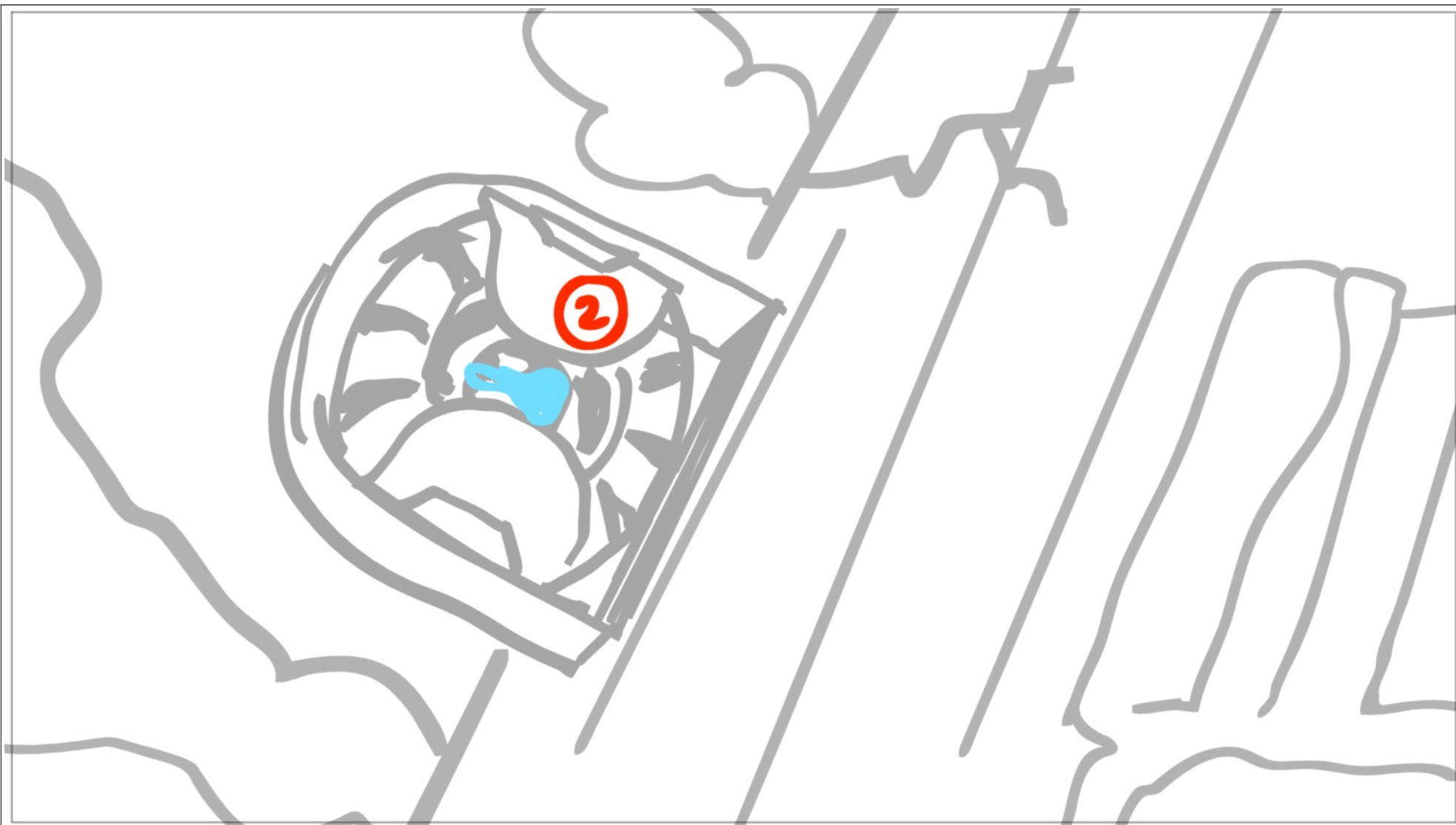


Scene	Duration	Panel	Duration
5	06:00	5	01:00



Dialog
TANK: processing.....

Scene	Duration	Panel	Duration
5	06:00	6	01:00



Dialog

T: -- 4 days, 16 hours, 43 minutes, maam.

Scene	Duration	Panel	Duration
6	05:00	1	01:00



Scene	Duration	Panel	Duration
6	05:00	2	01:00



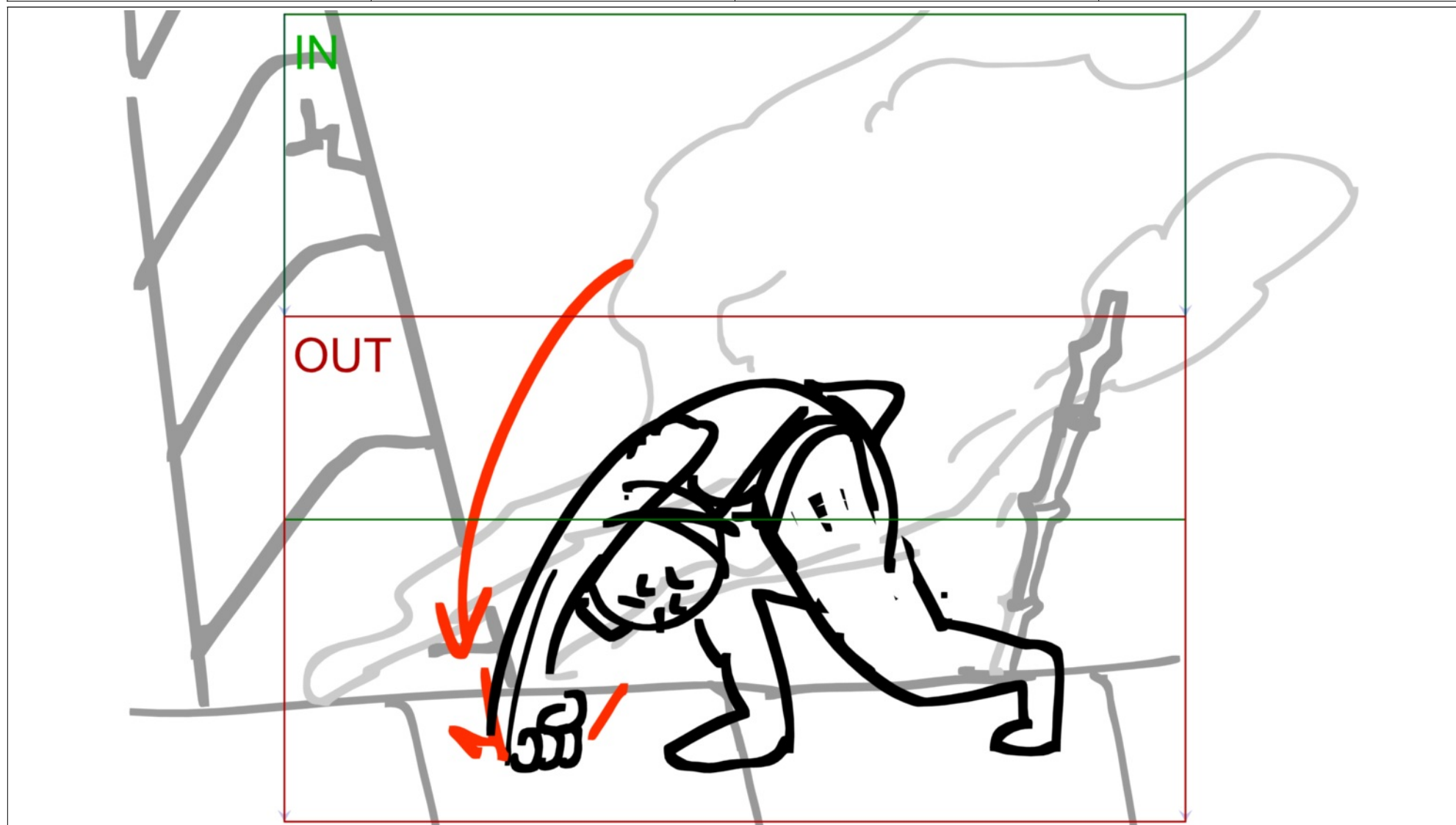
Dialog
B: Dammit!!

Scene	Duration	Panel	Duration
6	05:00	3	01:00



Dialog
B: Dammit!!

Scene	Duration	Panel	Duration
6	05:00	4	01:00



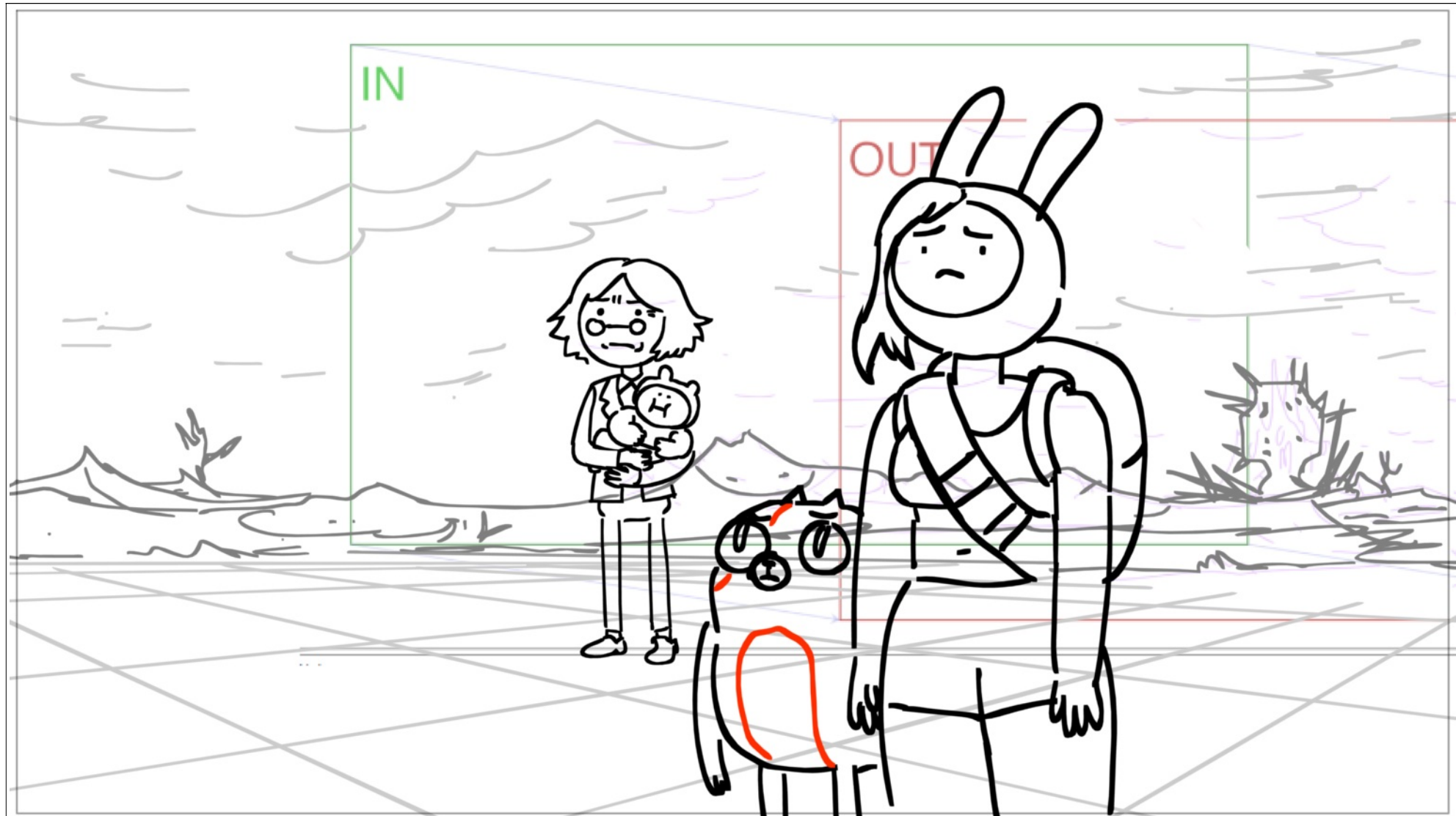
Dialog
sfx: [THUNK]

Scene	Duration	Panel	Duration
6	05:00	5	01:00

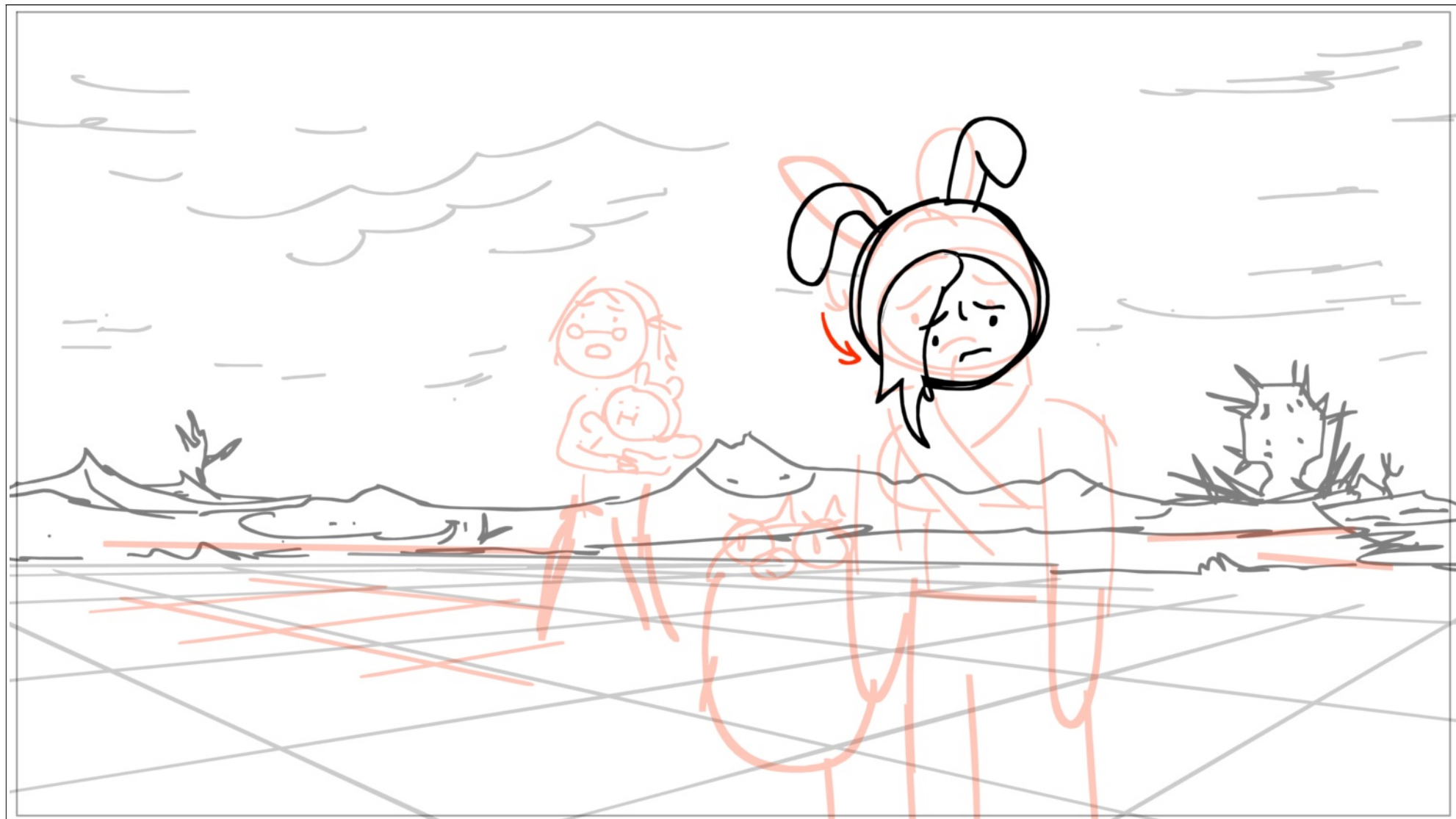


Dialog
TANK: Ow, ma'am.

Scene	Duration	Panel	Duration
	8	1	01:00



Scene	Duration	Panel	Duration
8	04:00	2	01:00



Dialog

SIMON: Bonnie --

Scene	Duration	Panel	Duration
8	04:00	3	01:00



Dialog

S: Perhaps I can

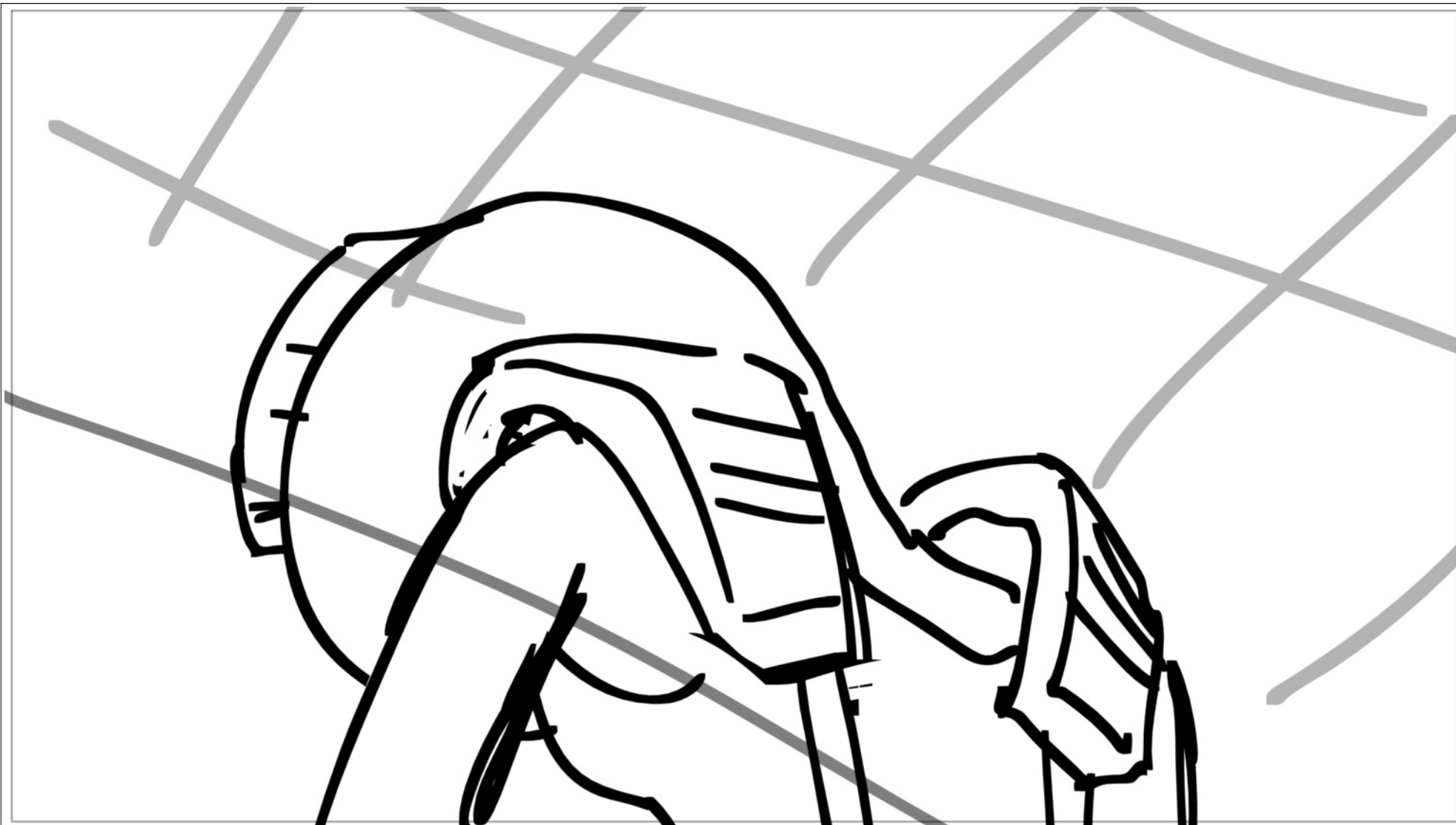
Scene	Duration	Panel	Duration
8	04:00	4	01:00



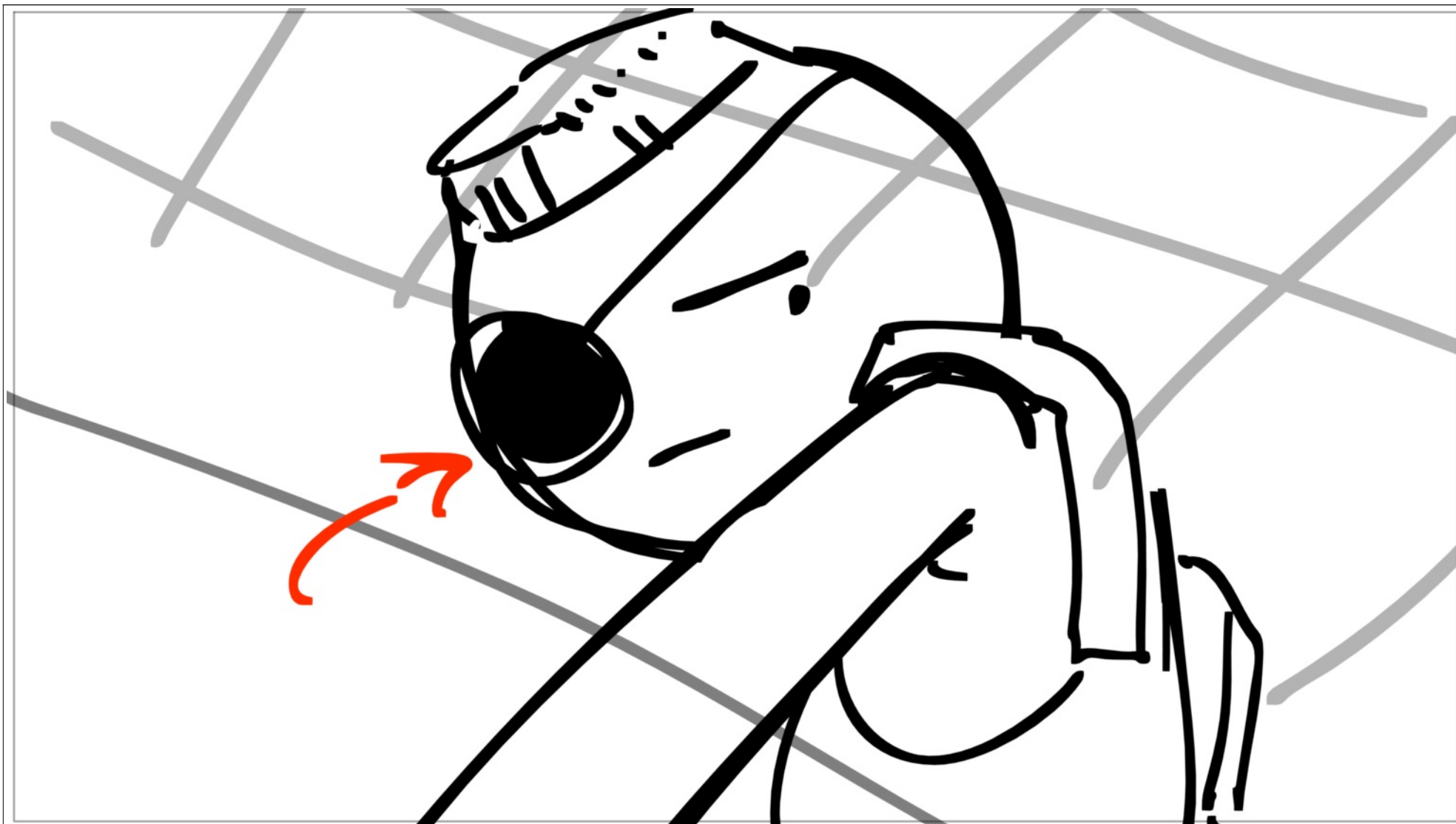
Dialog

S: Help --

Scene	Duration	Panel	Duration
9	02:00	1	01:00



Scene	Duration	Panel	Duration
9	02:00	2	01:00



Dialog

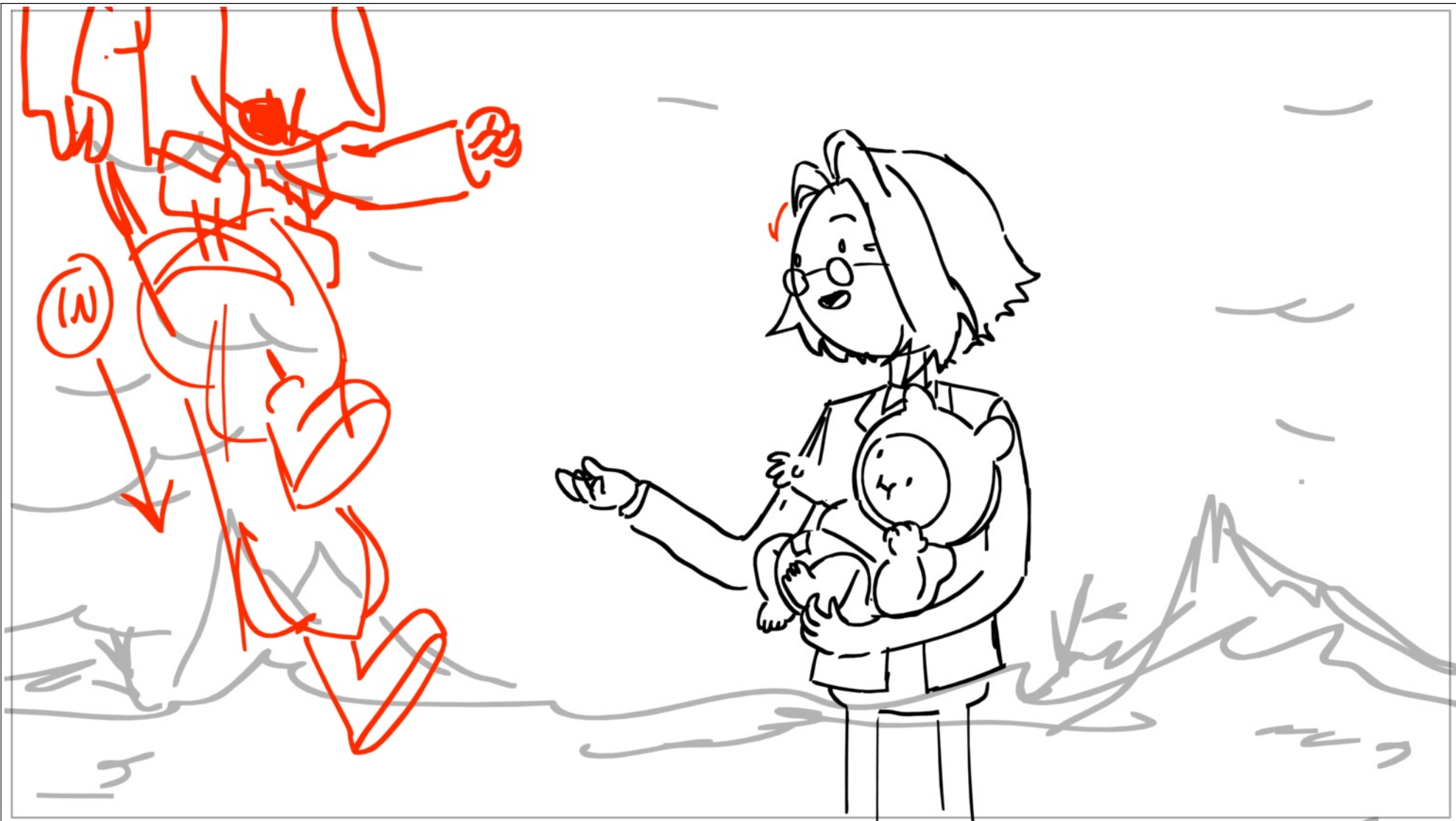
S: (o/s) I may not look it--

Scene	Duration	Panel	Duration
10	07:00	1	01:00



Dialog
S: But I'm quite --

Scene	Duration	Panel	Duration
10	07:00	2	01:00



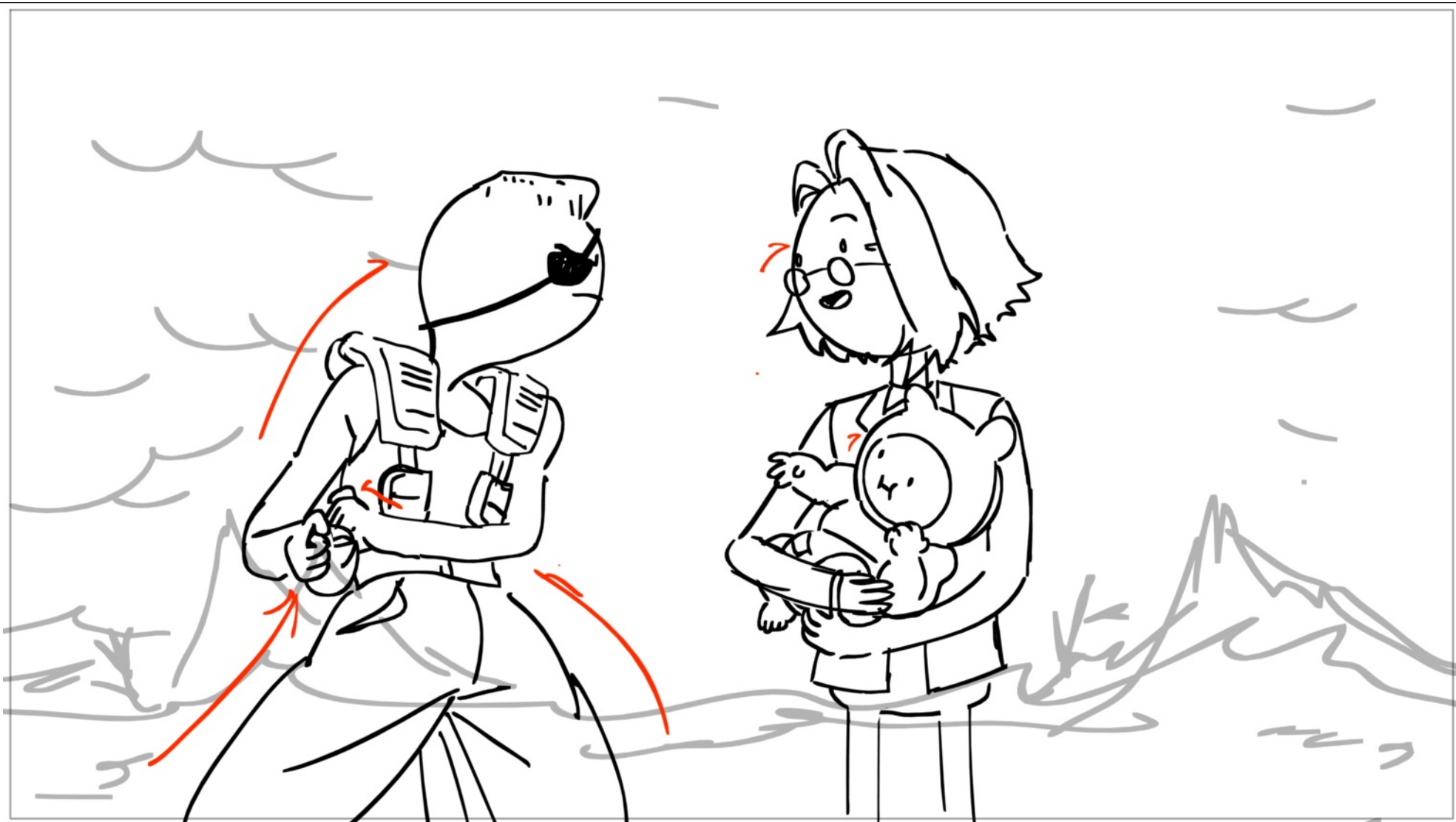
Dialog
S: But I'm quite --

Scene	Duration	Panel	Duration
10	07:00	3	01:00



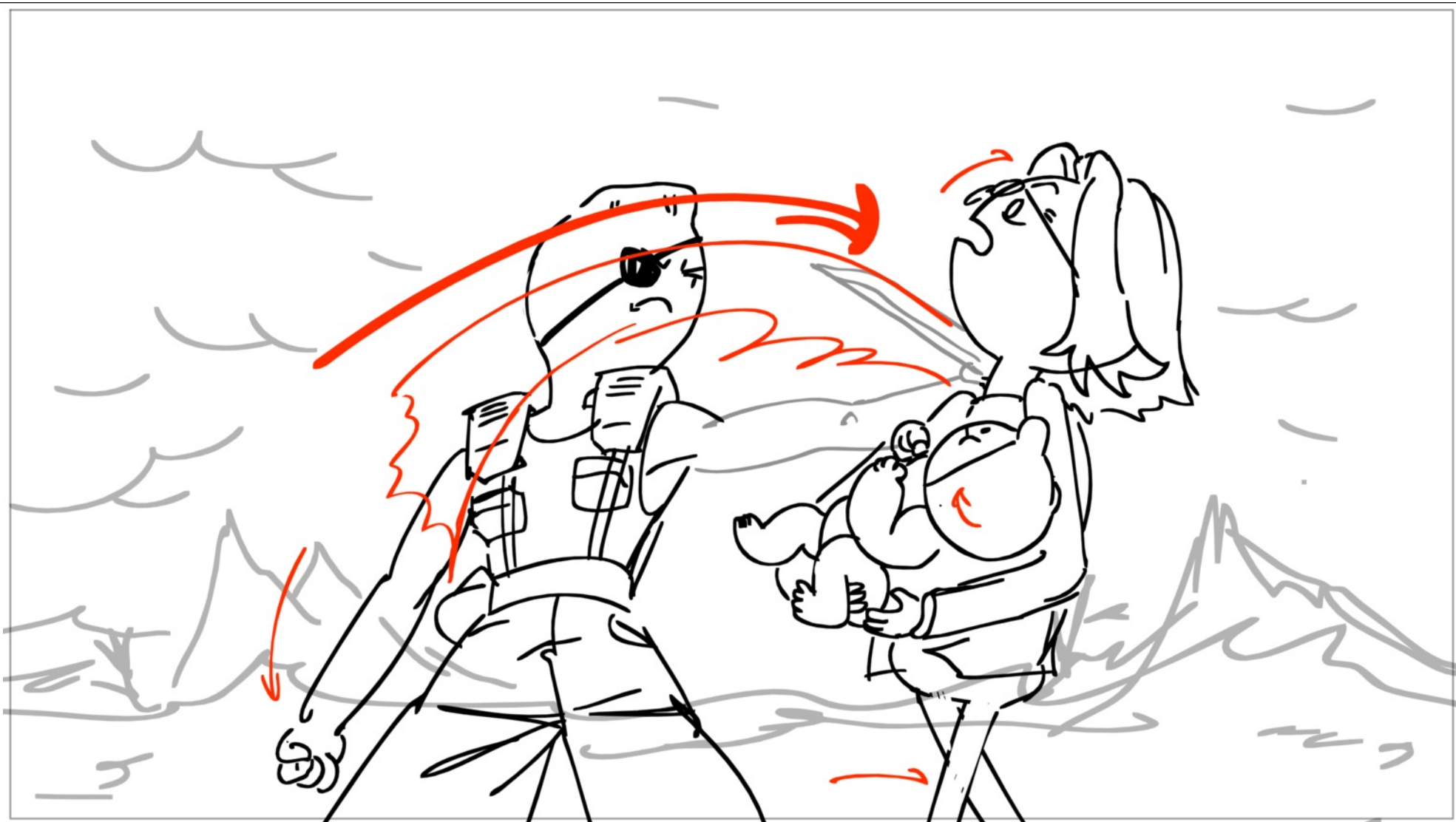
Dialog
S: the Mr. Fix-it --

Scene	Duration	Panel	Duration
10	07:00	4	01:00



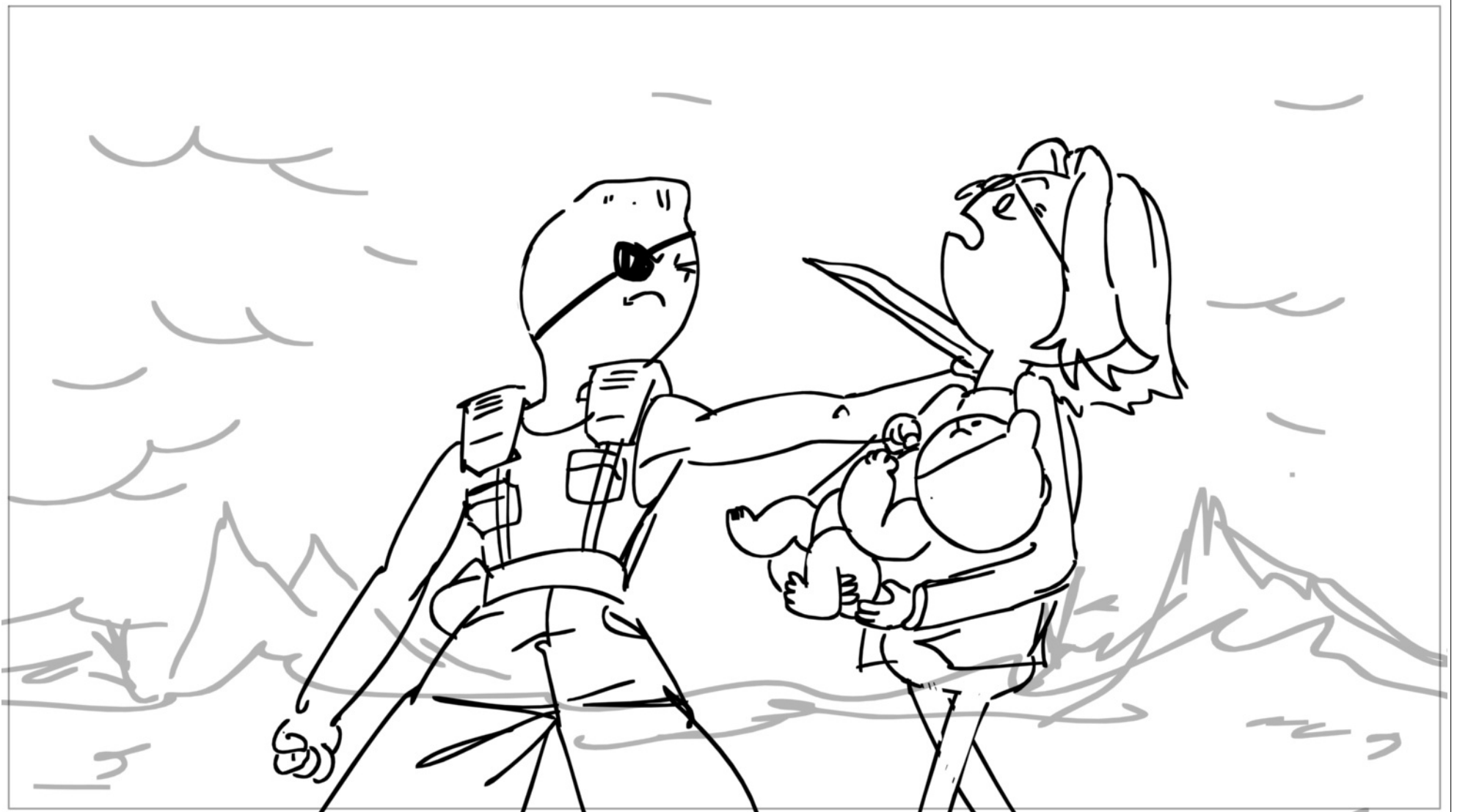
Dialog
S: the Mr. Fix-it --

Scene	Duration	Panel	Duration
10	07:00	5	01:00

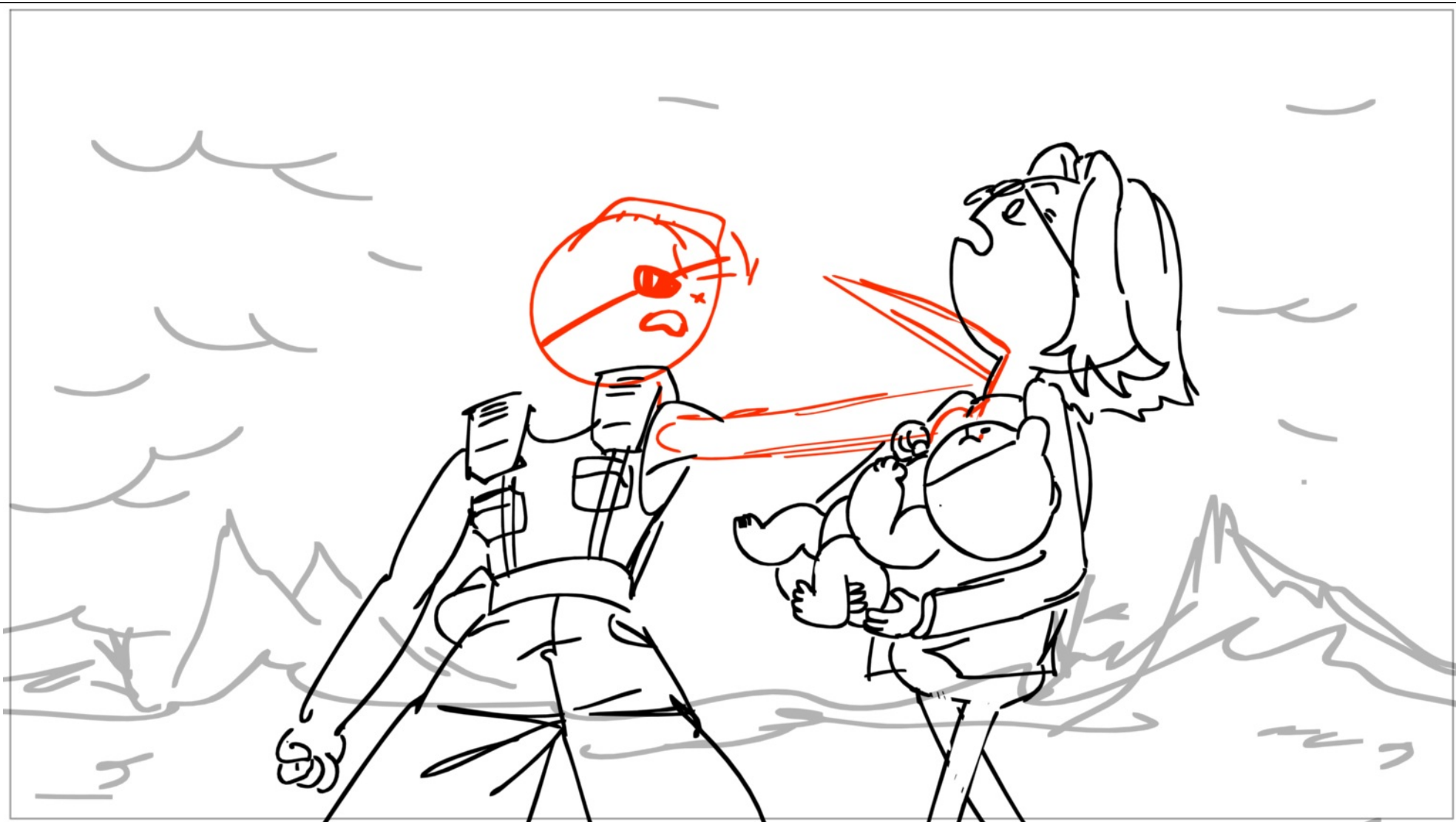


Dialog
sfx: [shwip]

Scene	Duration	Panel	Duration
10	07:00	6	01:00



Scene	Duration	Panel	Duration
10	07:00	7	01:00



Dialog

B: How do you know the Star's *true* name?

Scene	Duration	Panel	Duration
11	02:00	1	01:00



Scene	Duration	Panel	Duration
11	02:00	2	01:00



Scene	Duration	Panel	Duration
12	03:00	1	01:00



Scene	Duration	Panel	Duration
12	03:00	2	01:00



Dialog
baby finn coos

Scene	Duration	Panel	Duration
12	03:00	3	01:00



Dialog
baby finn coos

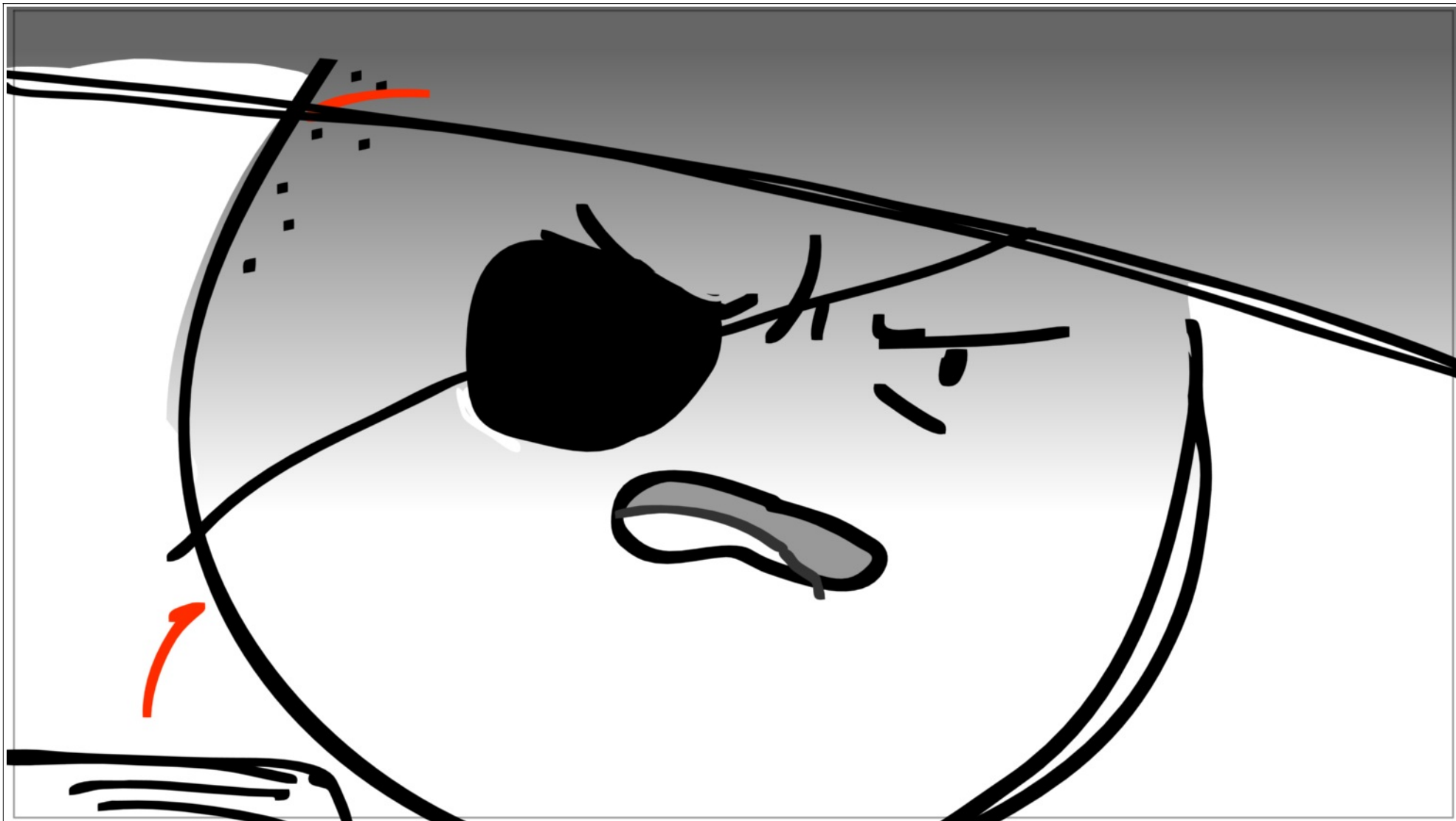
Scene	Duration	Panel	Duration
13	02:23	1	00:23



Dialog

Bonnie: Are you a spy?

Scene	Duration	Panel	Duration
13	02:23	2	01:00



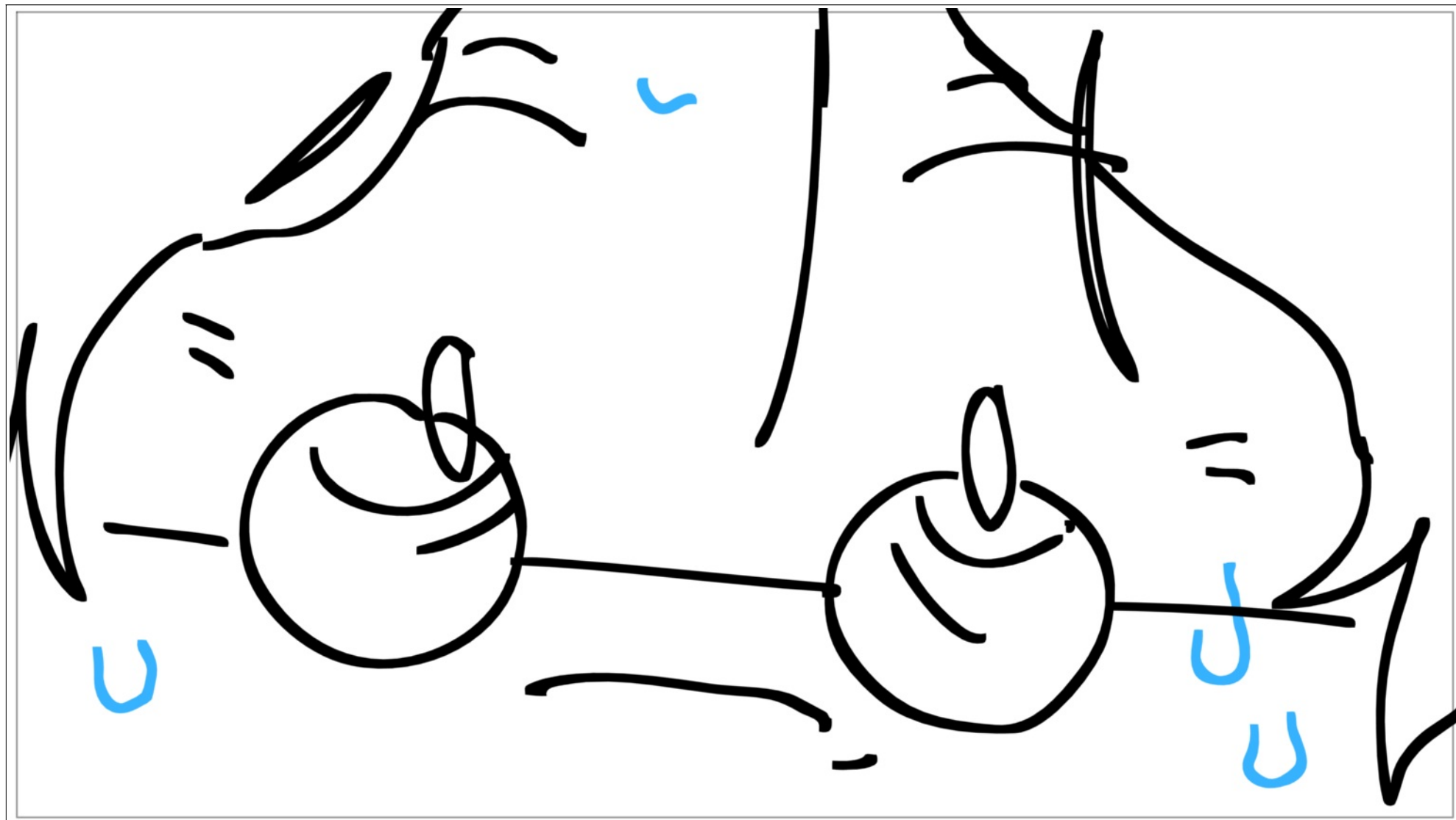
Dialog
B: Are you --

Scene	Duration	Panel	Duration
13	02:23	3	01:00

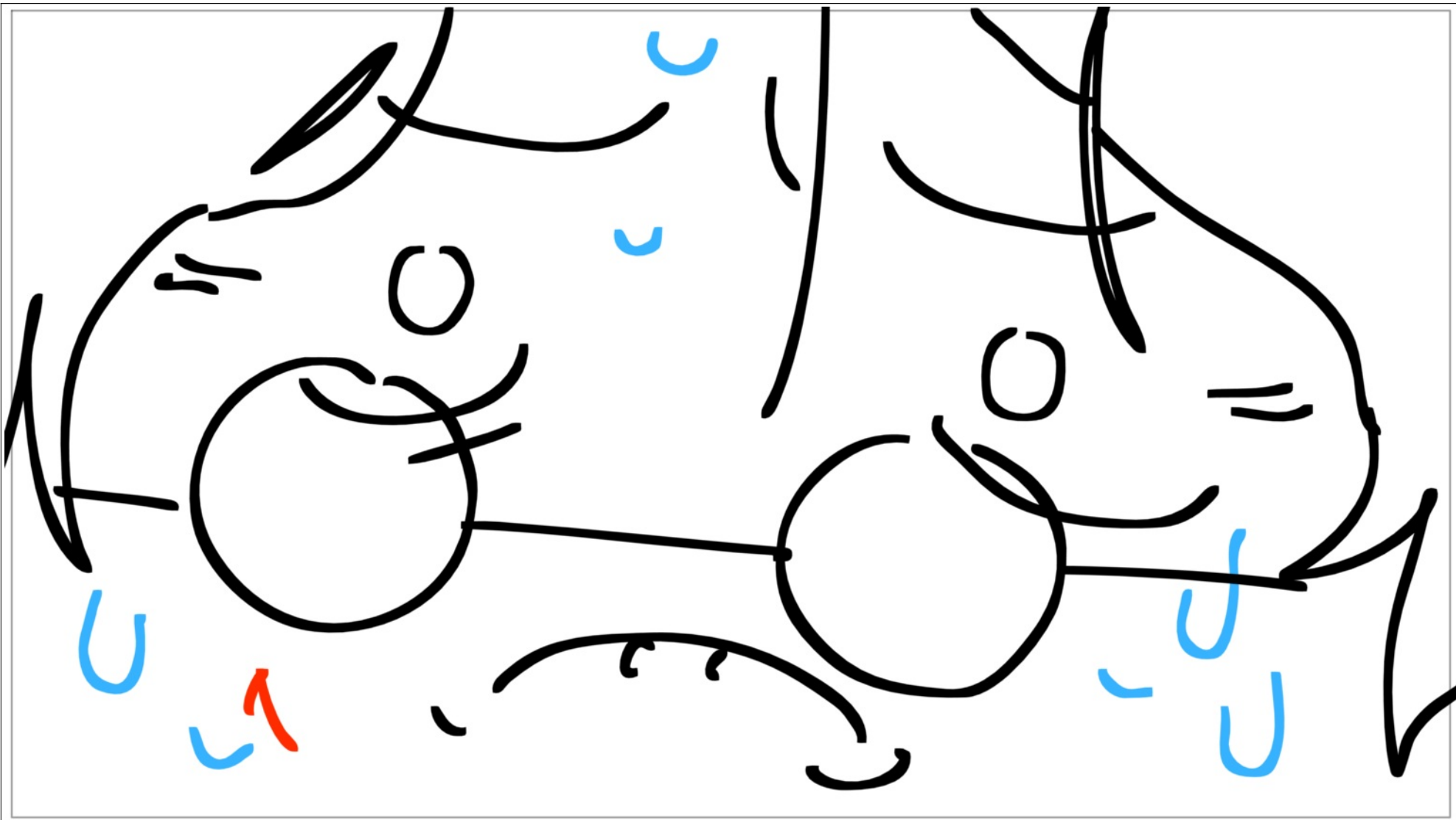


Dialog
B: -- working for *her*?

Scene	Duration	Panel	Duration
14	03:00	1	01:00

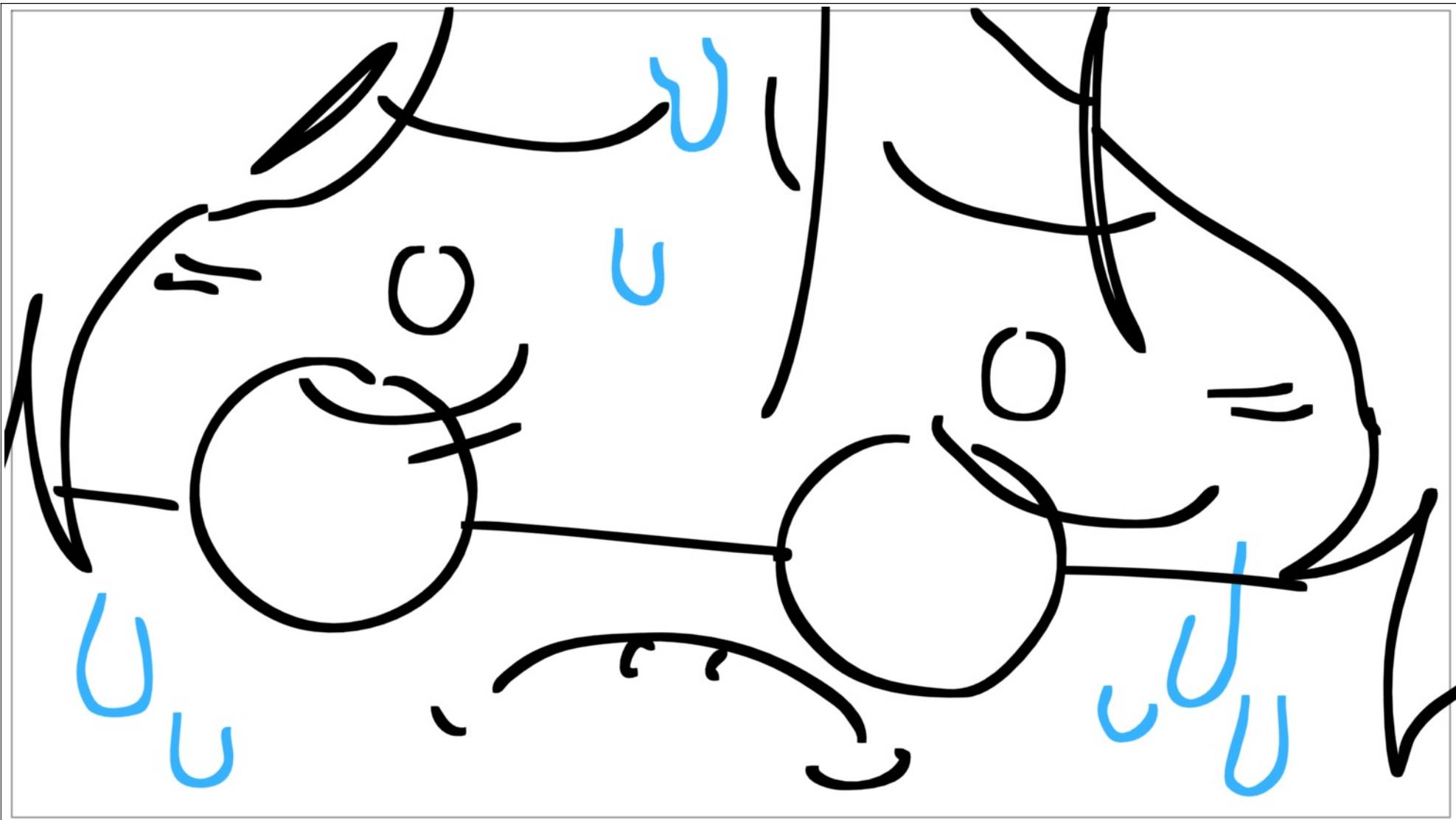


Scene	Duration	Panel	Duration
14	03:00	2	01:00



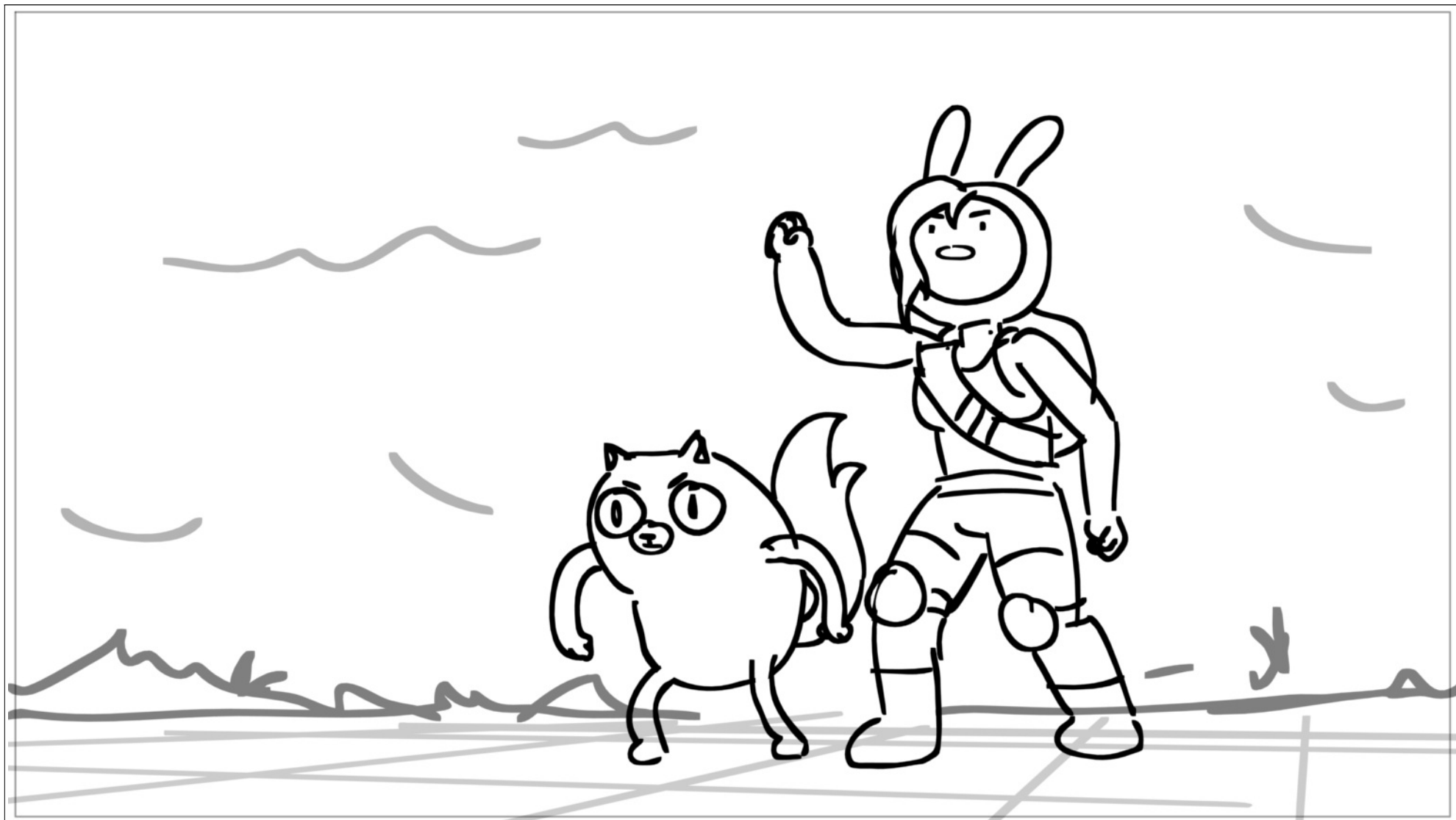
Dialog
SIMON: (Ulp)

Scene	Duration	Panel	Duration
14	03:00	3	01:00



Action Notes
his sweat beads

Scene	Duration	Panel	Duration
15	04:00	1	01:00



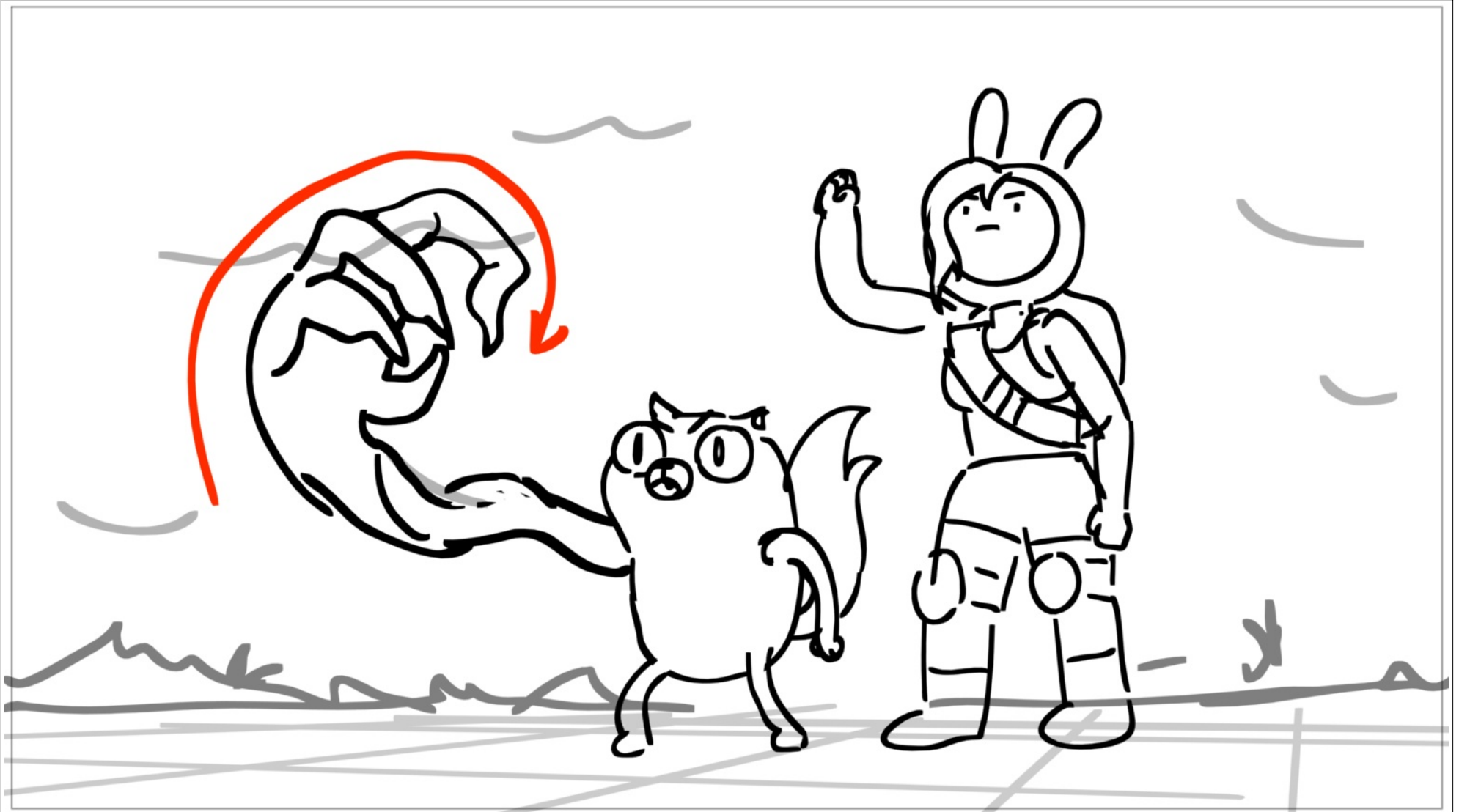
Dialog
FIONNA: Leave him alone!!

Scene	Duration	Panel	Duration
15	04:00	2	01:00



Dialog
CAKE: And watch --

Scene	Duration	Panel	Duration
15	04:00	3	01:00



Dialog
CAKE: the --

Scene	Duration	Panel	Duration
15	04:00	4	01:00



Dialog
CAKE: Baby!!

Scene	Duration	Panel	Duration
17	04:00	1	01:00



Dialog

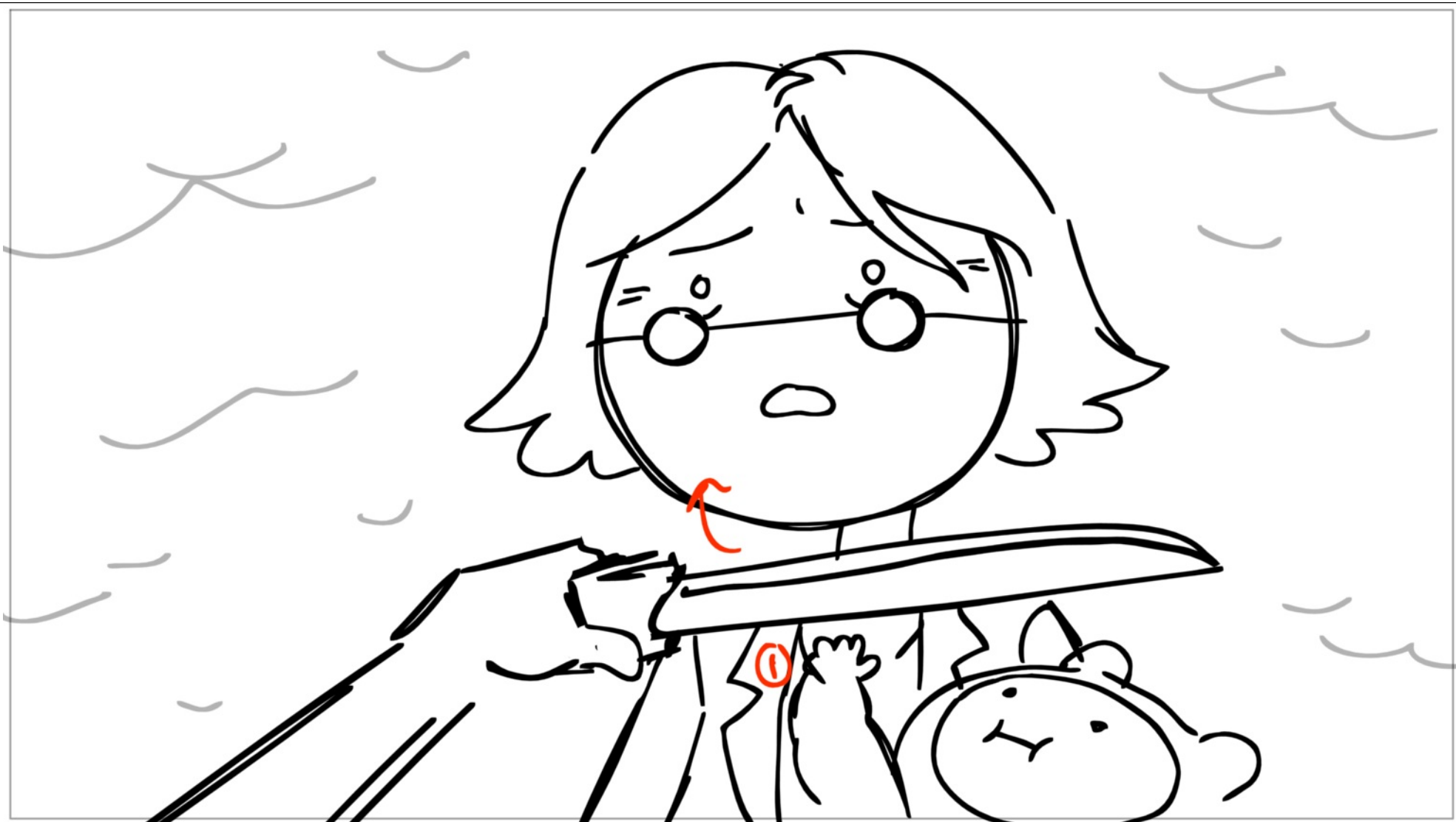
SIMON: It's okay, guys.

Scene	Duration	Panel	Duration
17	04:00	2	01:00



Dialog
SIMON: Bonnie...

Scene	Duration	Panel	Duration
17	04:00	3	01:00



Dialog

SIMON: I'm from another world.. [...] .

Scene	Duration	Panel	Duration
17	04:00	4	01:00



Dialog
S: -- with another Marceline.

Scene	Duration	Panel	Duration
19	11:00	1	01:00



Dialog

S: (o/s) I found her in the rubble --

Scene	Duration	Panel	Duration
	19	11:00	2
			01:00



Scene	Duration	Panel	Duration
19	11:00	3	01:00



Dialog

S: (o/s) and raised her as my own,

Scene	Duration	Panel	Duration
	19	11:00	4
			01:00



Scene	Duration	Panel	Duration
19	11:00	5	01:00



Scene	Duration	Panel	Duration
19	11:00	6	01:00



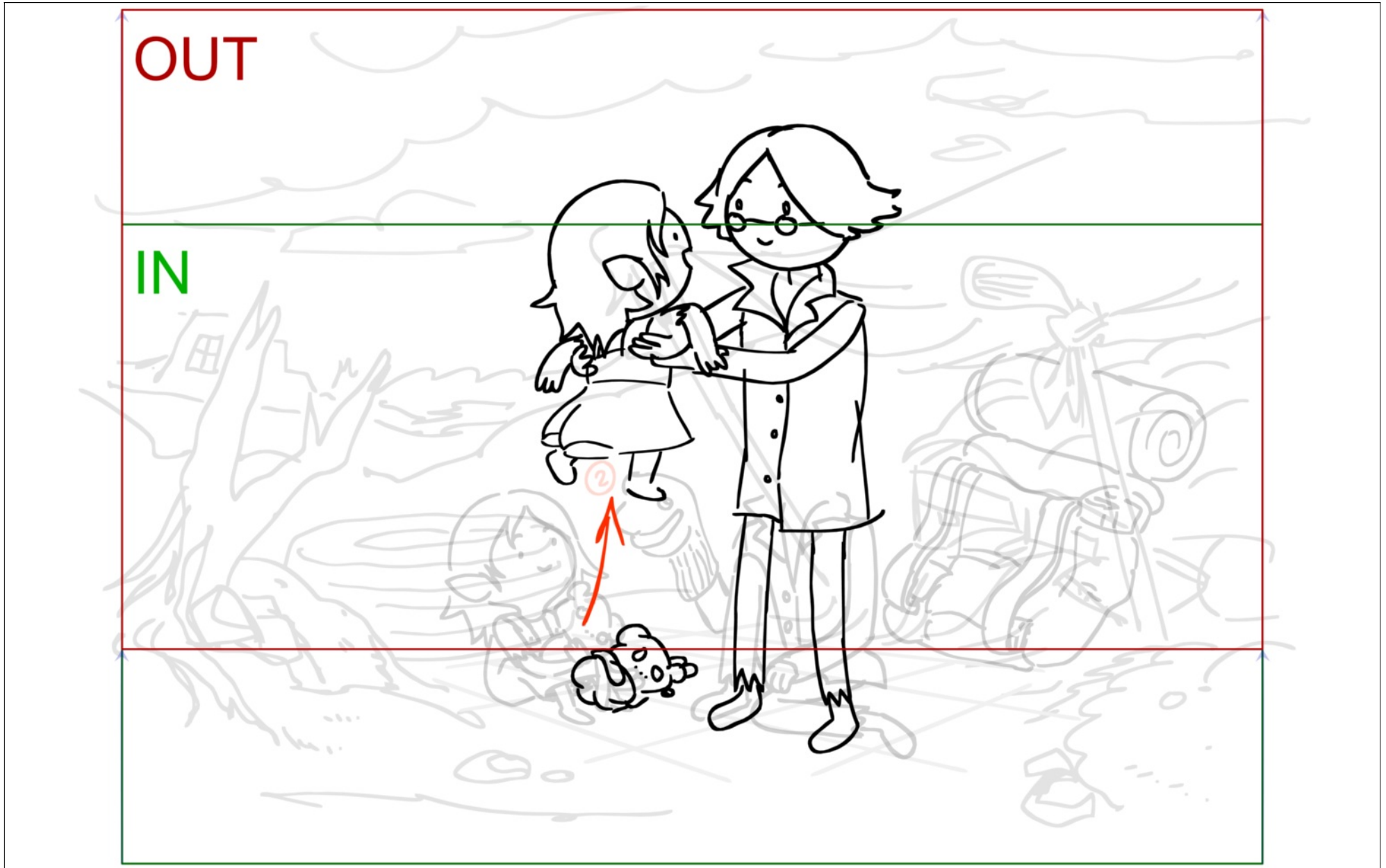
Scene	Duration	Panel	Duration
	19	11:00	7
			01:00



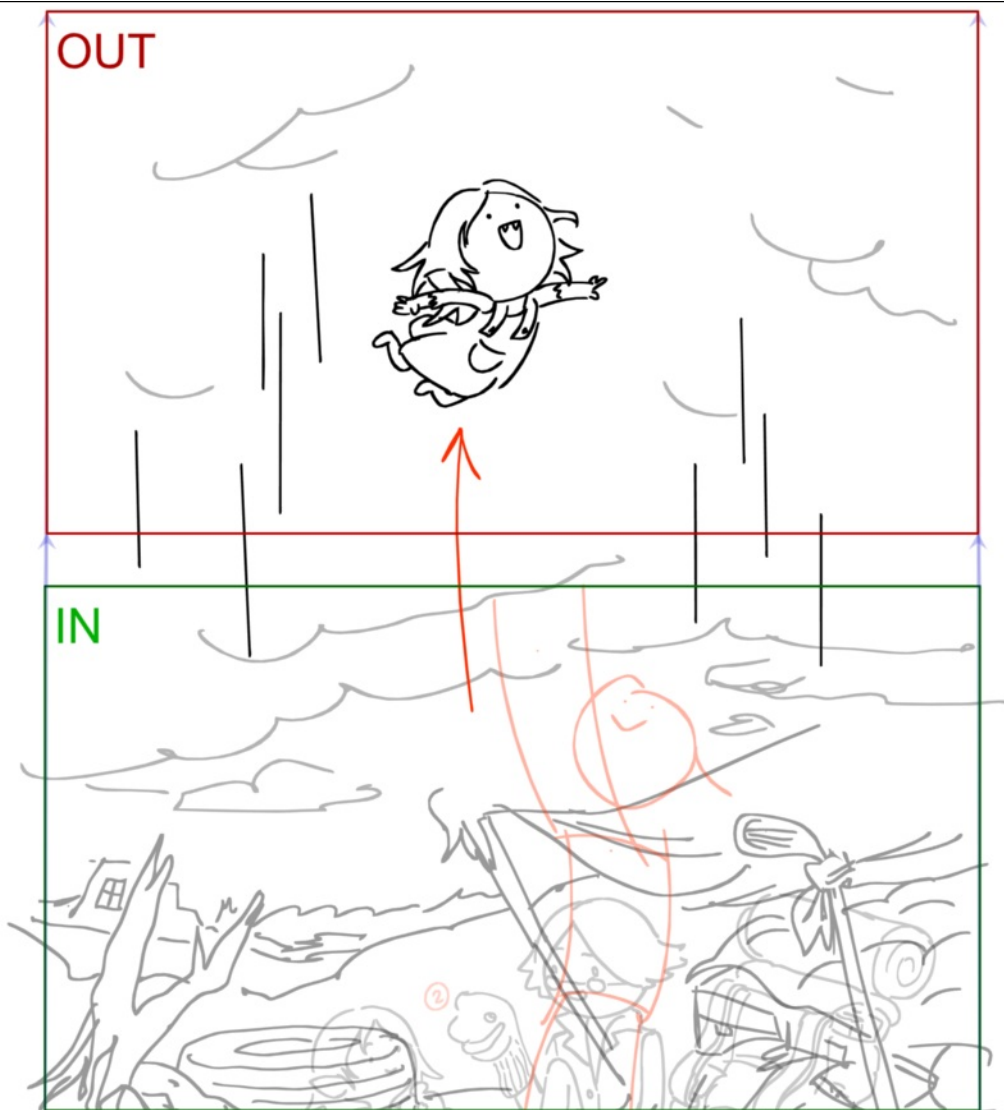
Scene	Duration	Panel	Duration
	19	11:00	8
			01:00



Scene	Duration	Panel	Duration
19	11:00	9	01:00



Scene	Duration	Panel	Duration
	19	11:00	10
			01:00



Dialog

S: (o/s) In my world --

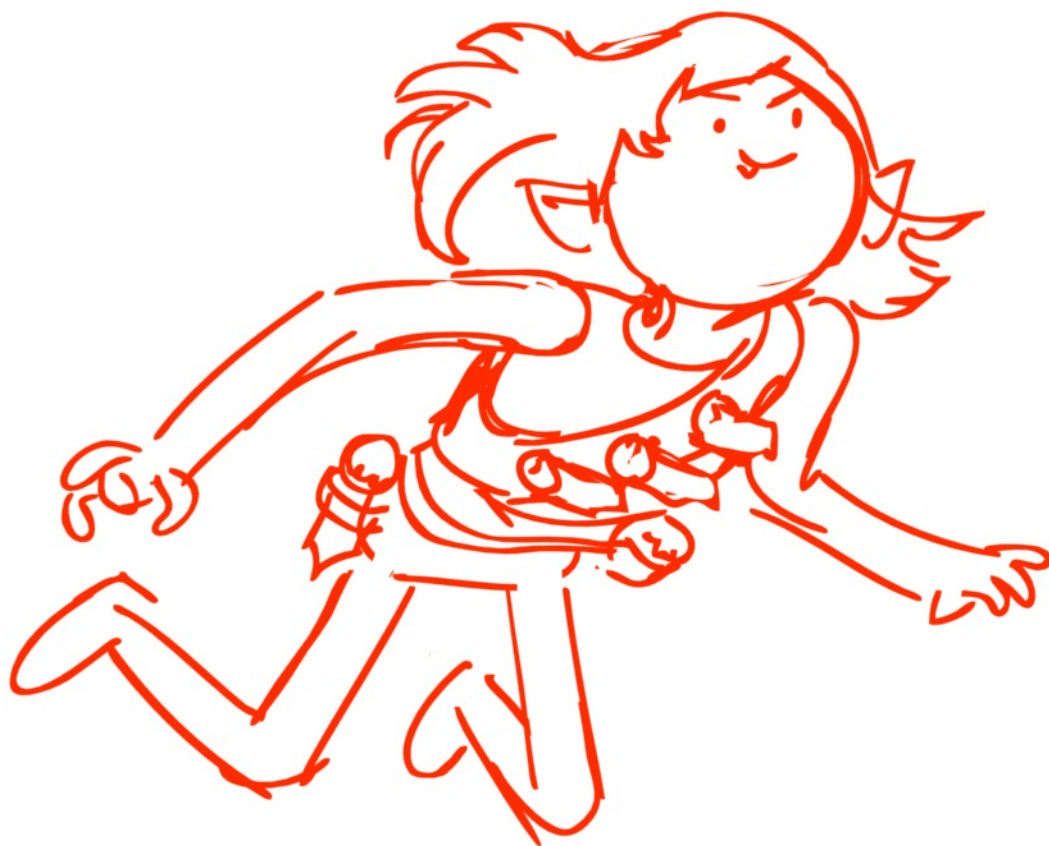
Scene	Duration	Panel	Duration
19	11:00	11	01:00



Dialog

S: (o/s) In my world --

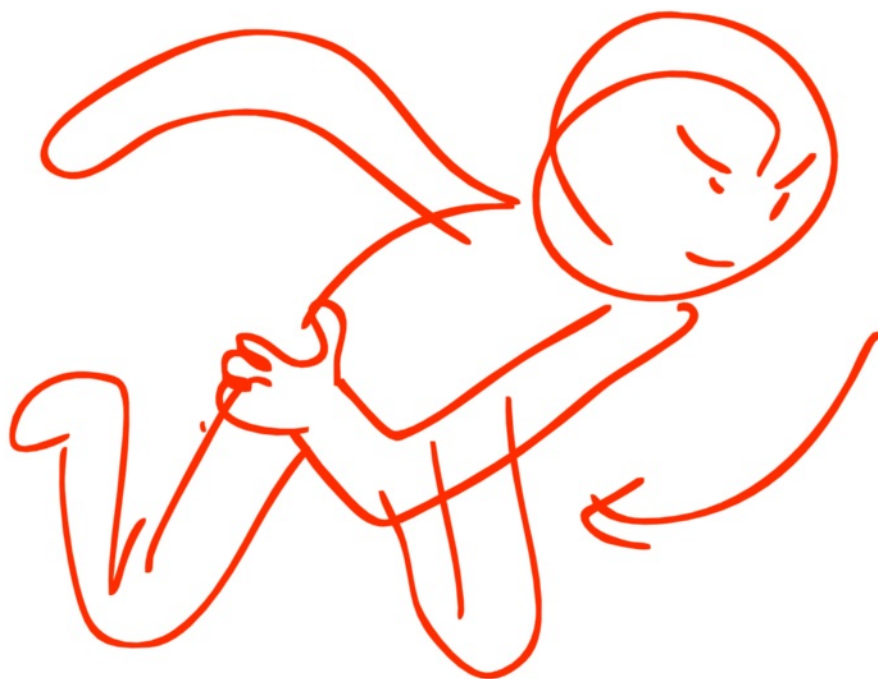
Scene	Duration	Panel	Duration
21_A	03:00	1	01:00



Dialog

S: (V/o) Marceline became a great vampire hunter.

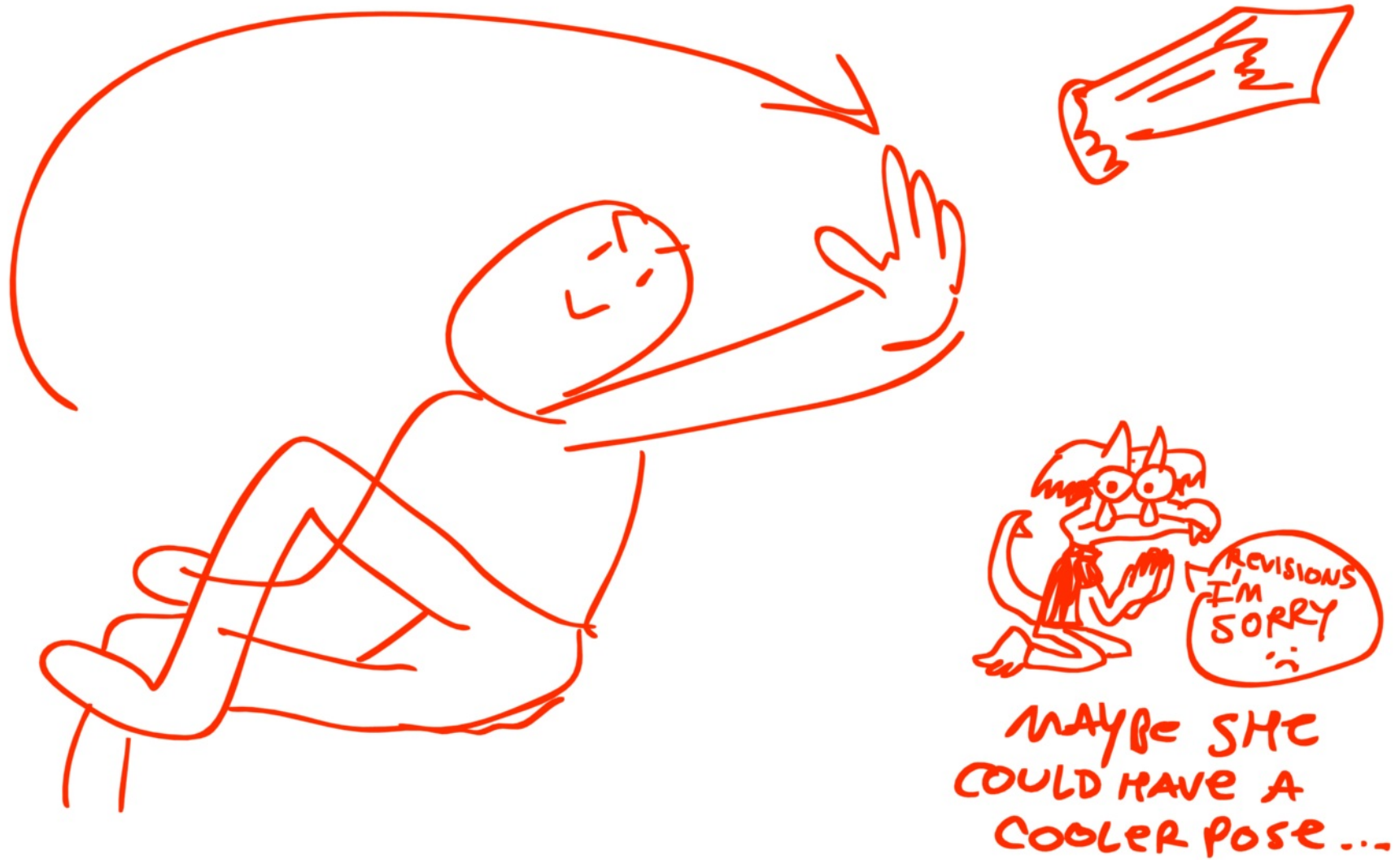
Scene	Duration	Panel	Duration
21_A	03:00	2	01:00



Dialog

S: (V/o) Marceline became a great vampire hunter.

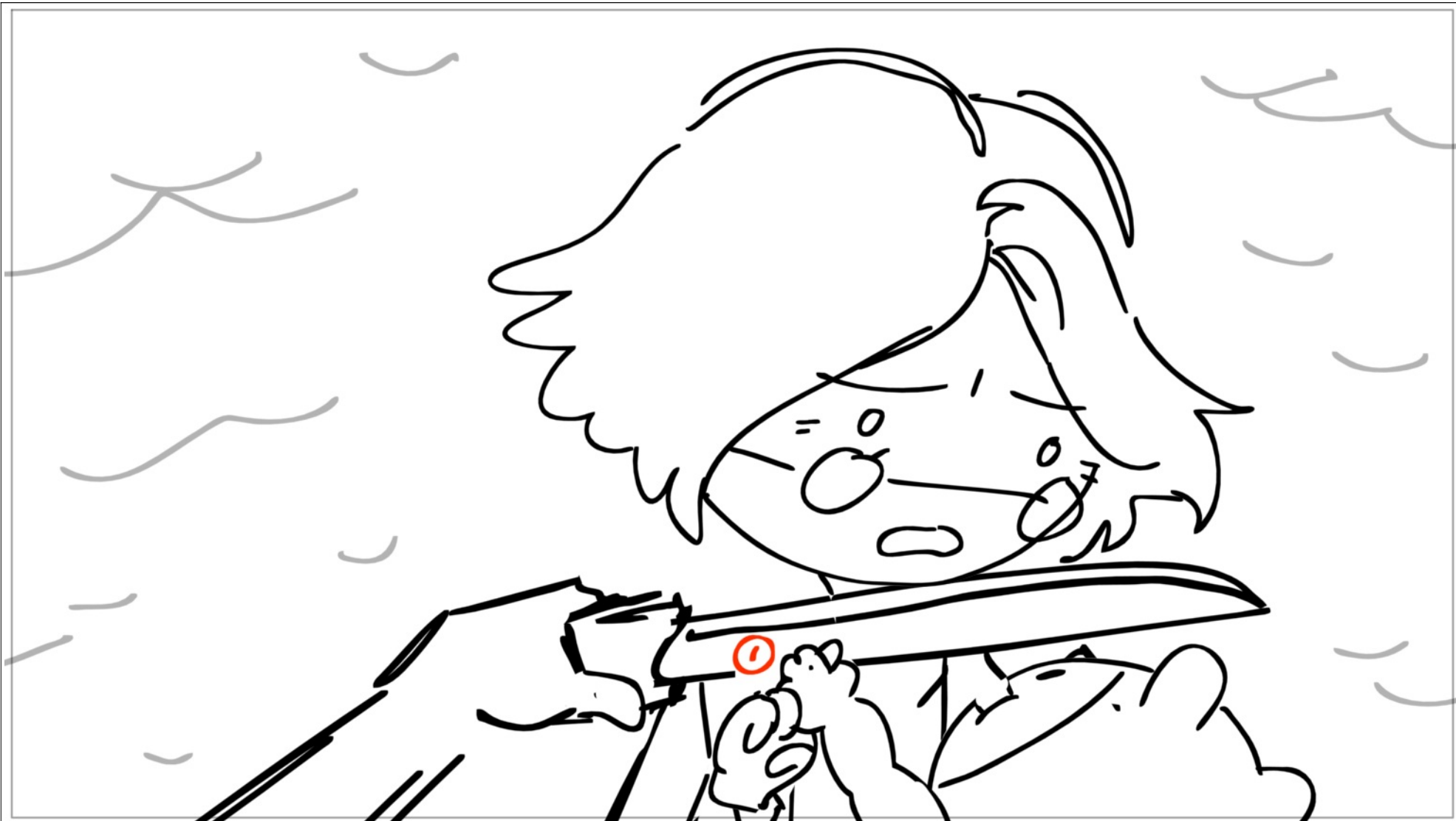
Scene	Duration	Panel	Duration
21_A	03:00	3	01:00



Dialog

S: (V/o) Marceline became a great vampire hunter.

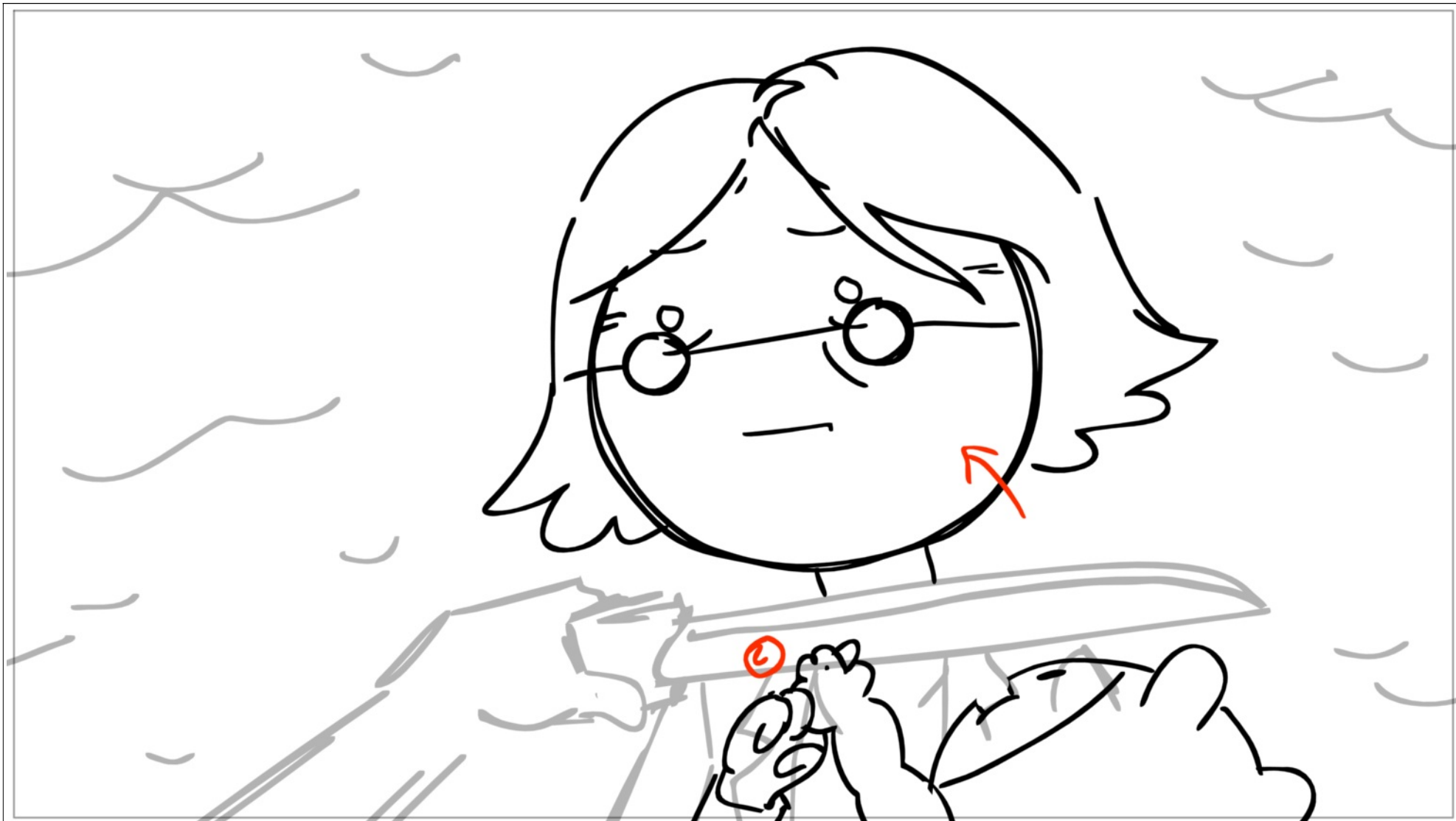
Scene	Duration	Panel	Duration
22	04:00	1	01:00



Dialog

S: She singlehandedly slew *all* of them --

Scene	Duration	Panel	Duration
22	04:00	2	01:00



Dialog

S: ...

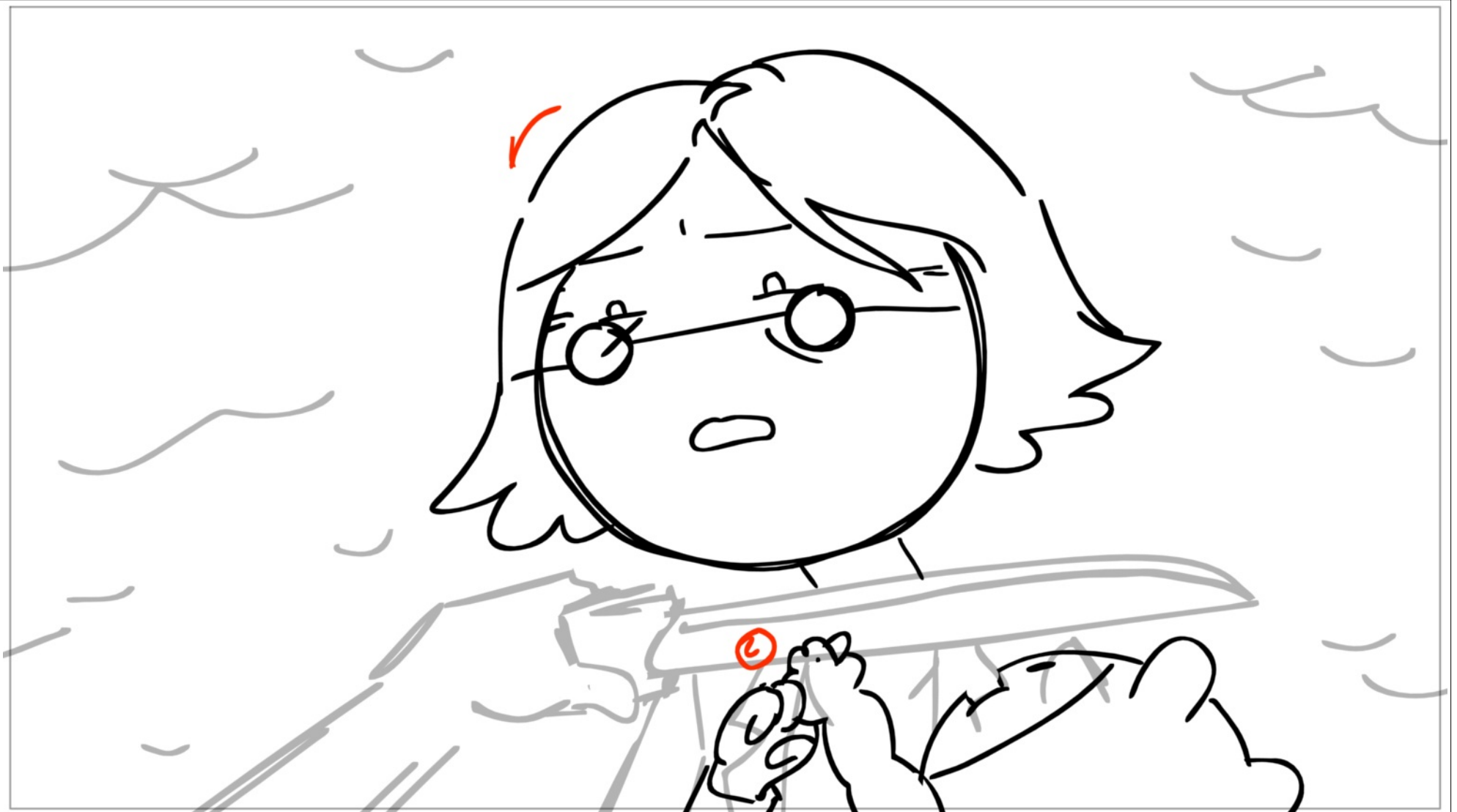
Scene	Duration	Panel	Duration
22	04:00	3	01:00



Dialog

S: and where I come from,

Scene	Duration	Panel	Duration
22	04:00	4	01:00



Dialog
S: You two fell in love.

Scene	Duration	Panel	Duration
23	02:00	1	01:00



Scene	Duration	Panel	Duration
23	02:00	2	01:00



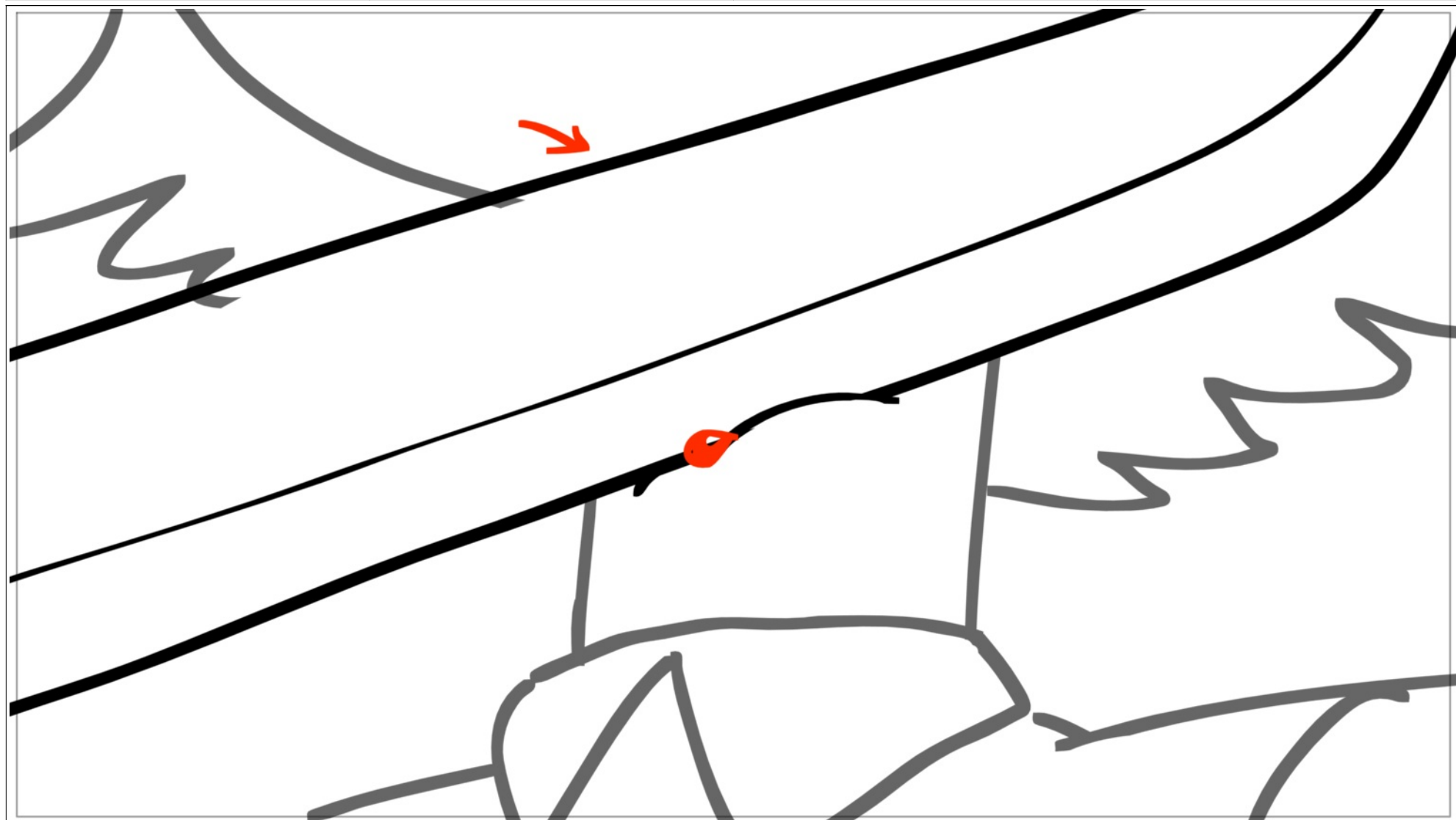
Dialog

B: [under her breath] Eugh,...

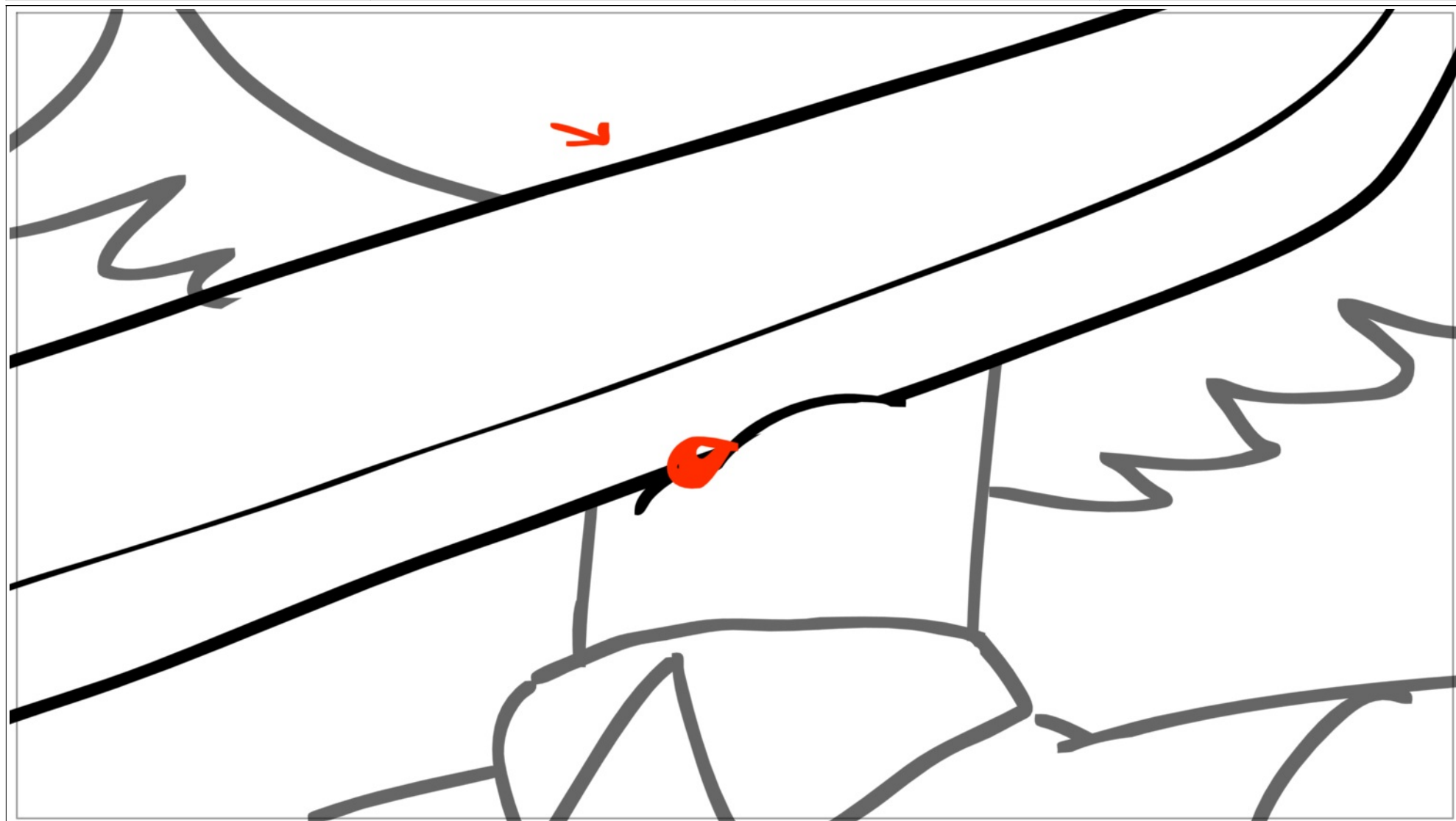
Scene	Duration	Panel	Duration
24	04:00	1	01:00



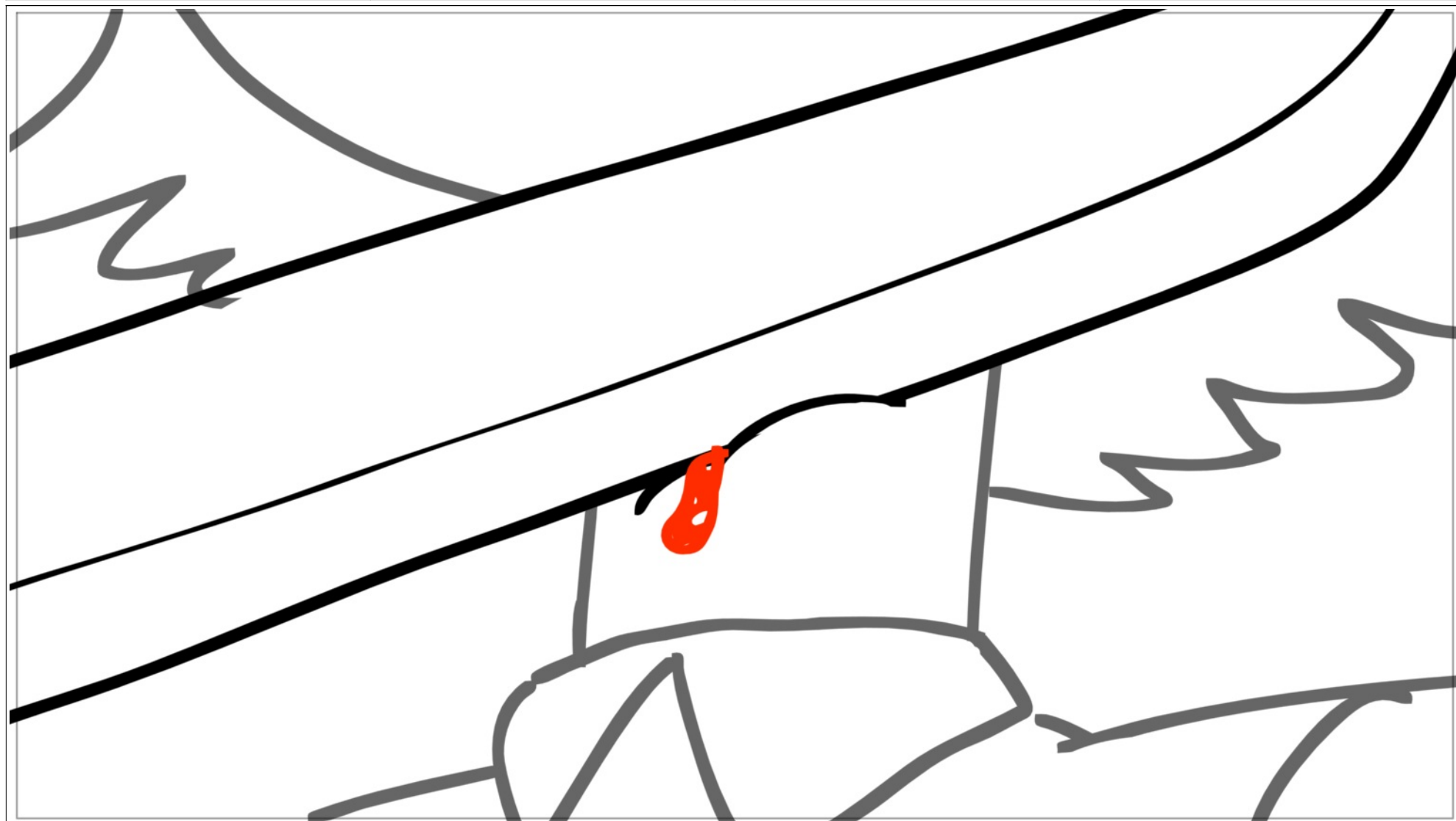
Scene	Duration	Panel	Duration
24	04:00	2	01:00



Scene	Duration	Panel	Duration
24	04:00	3	01:00



Scene	Duration	Panel	Duration
24	04:00	4	01:00



Scene	Duration	Panel	Duration
25	08:00	1	01:00



Scene	Duration	Panel	Duration
25	08:00	2	01:00



Dialog

B: (under her breath) Preposterous [...].

Scene	Duration	Panel	Duration
25	08:00	3	01:00

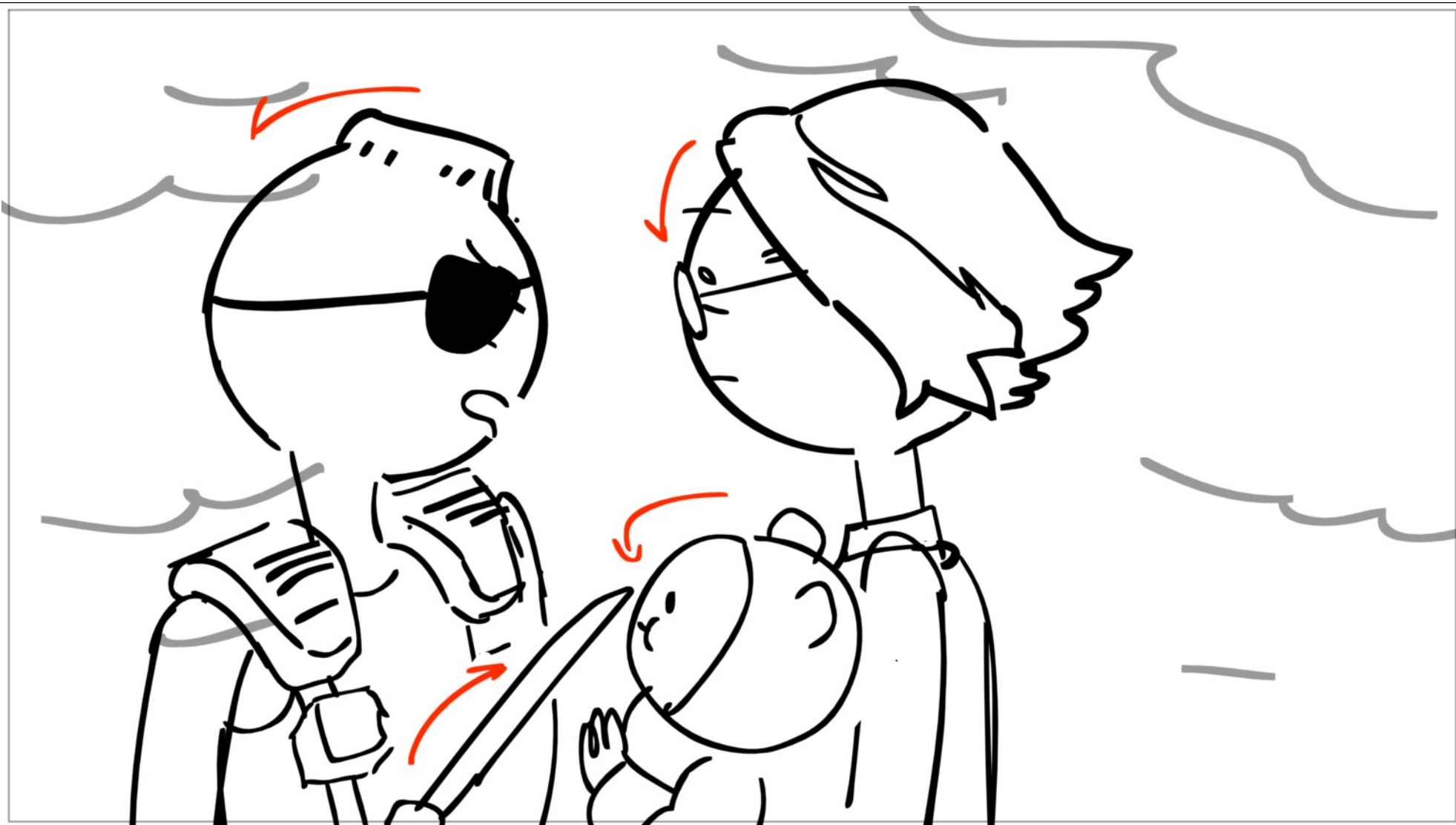


Scene	Duration	Panel	Duration
25	08:00	4	01:00



Dialog
B: Put that thing away [...]

Scene	Duration	Panel	Duration
25	08:00	5	01:00



Dialog

B: Put that thing away [...]

Scene	Duration	Panel	Duration
	25	08:00	6
			01:00



Scene	Duration	Panel	Duration
25	08:00	7	01:00



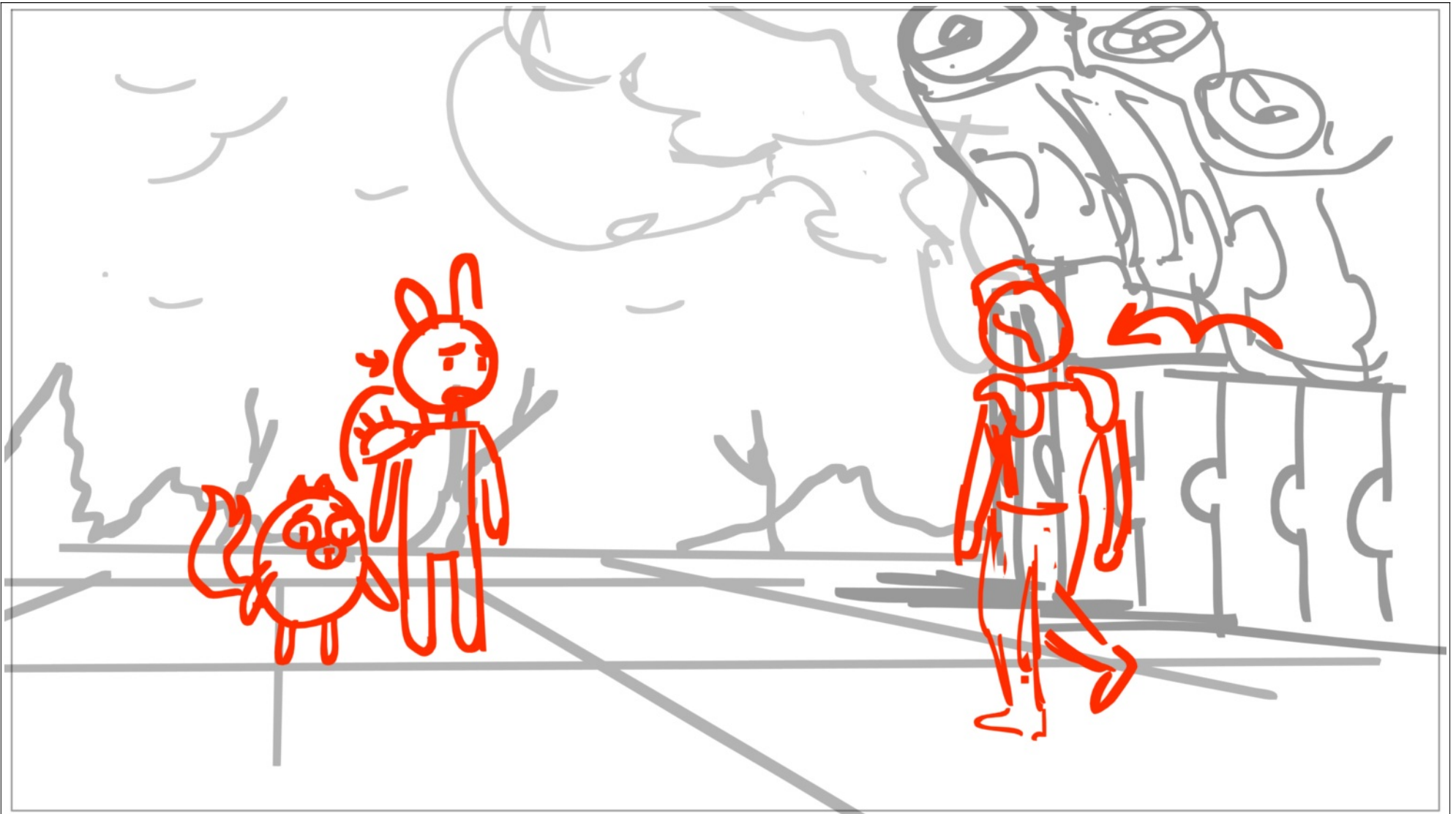
Scene	Duration	Panel	Duration
25	08:00	8	01:00



Scene	Duration	Panel	Duration
26	03:00	1	01:00



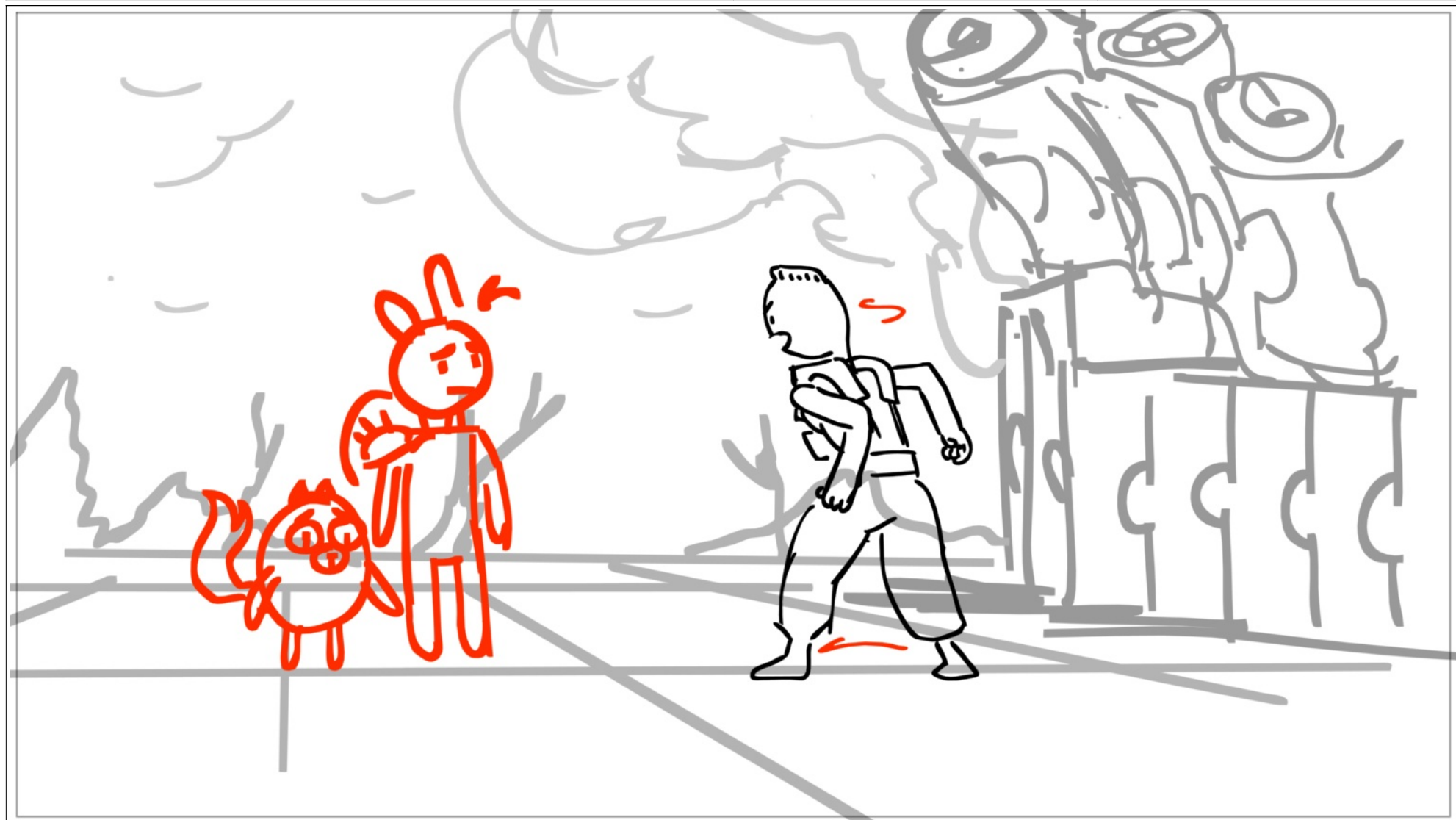
Scene	Duration	Panel	Duration
26	03:00	2	01:00



Dialog

FIONNA: I'm really sorry about Martin...

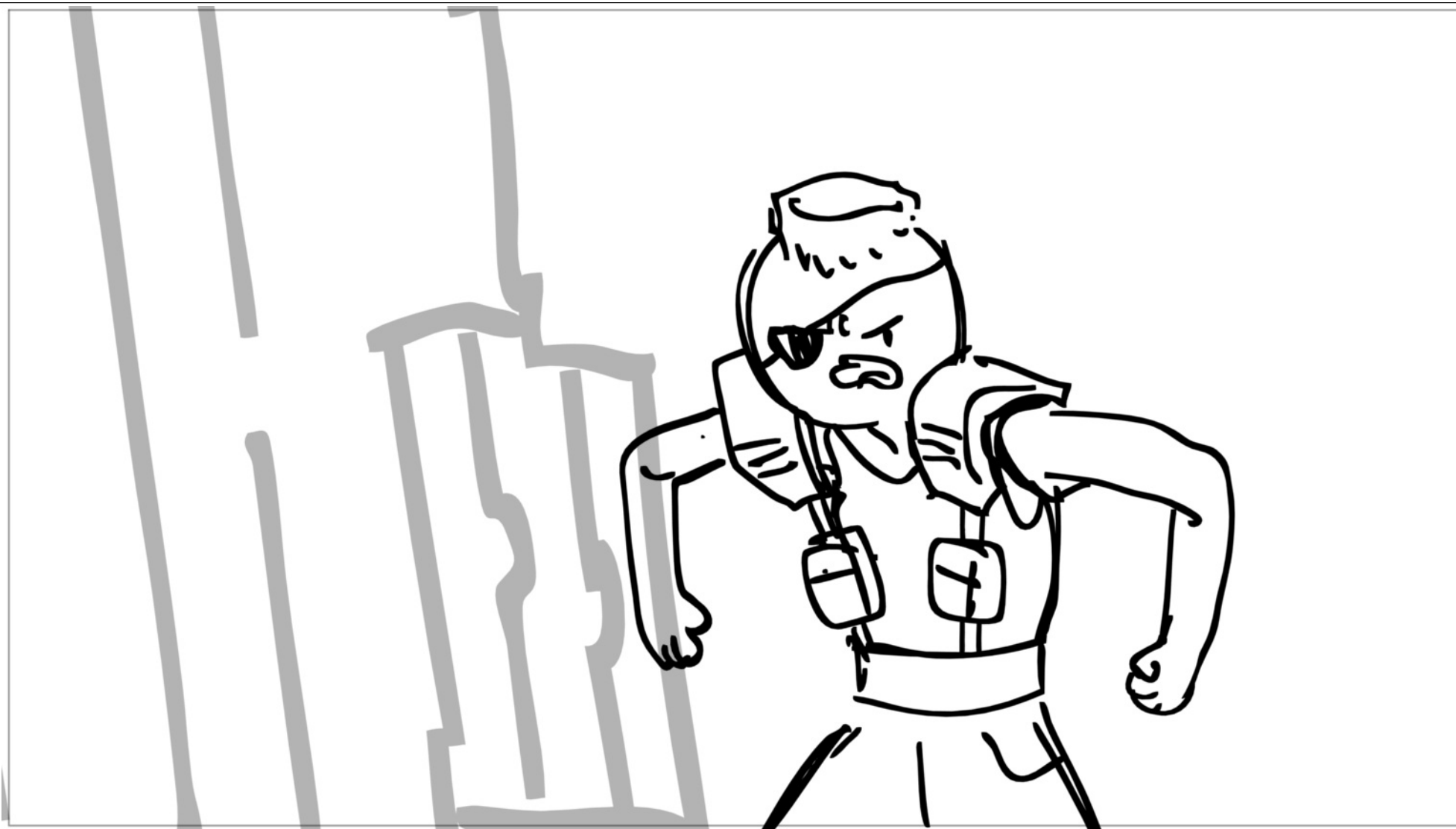
Scene	Duration	Panel	Duration
26	03:00	3	01:00



Dialog

B: You should be.

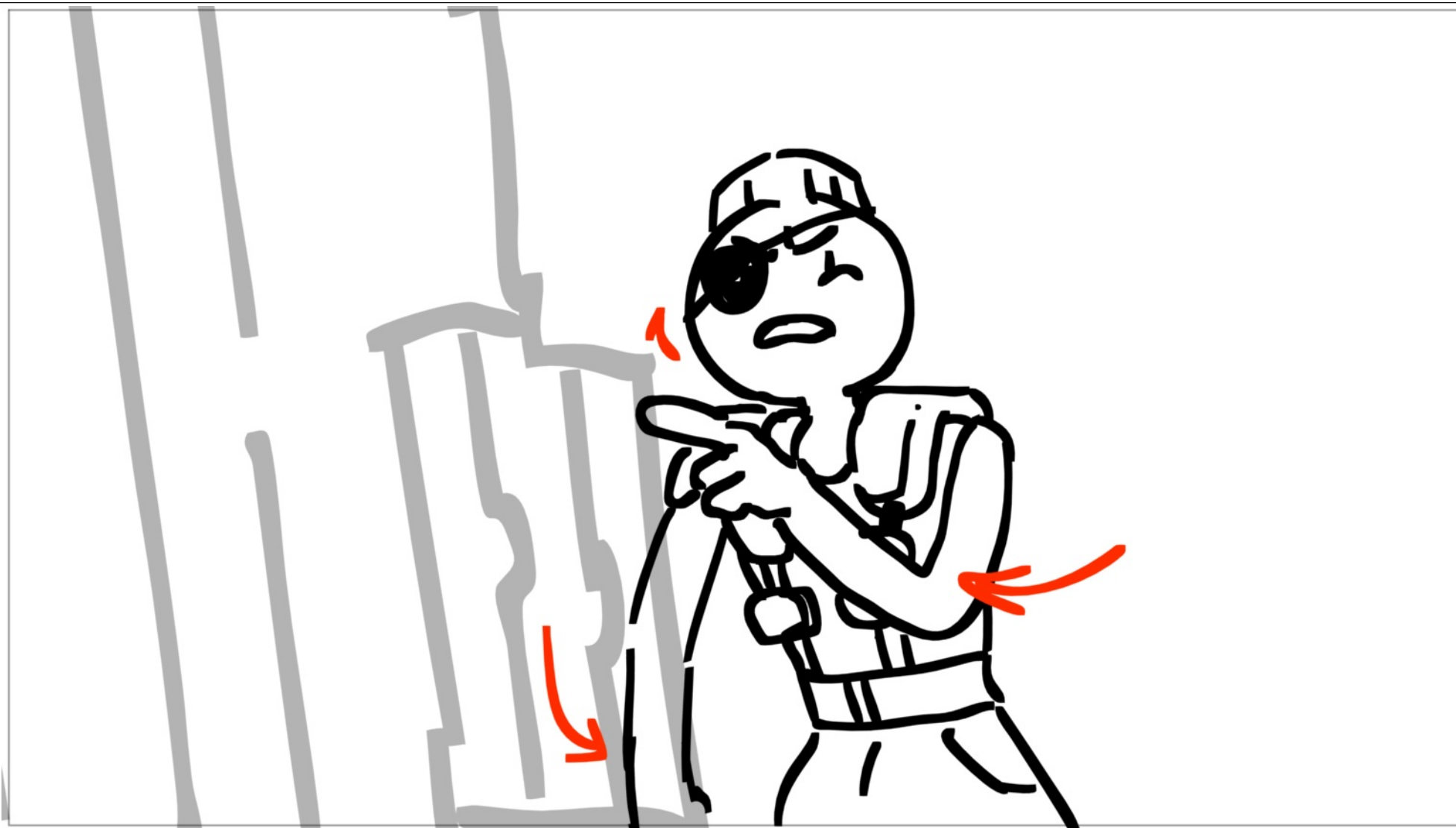
Scene	Duration	Panel	Duration
27	05:00	1	01:00



Dialog

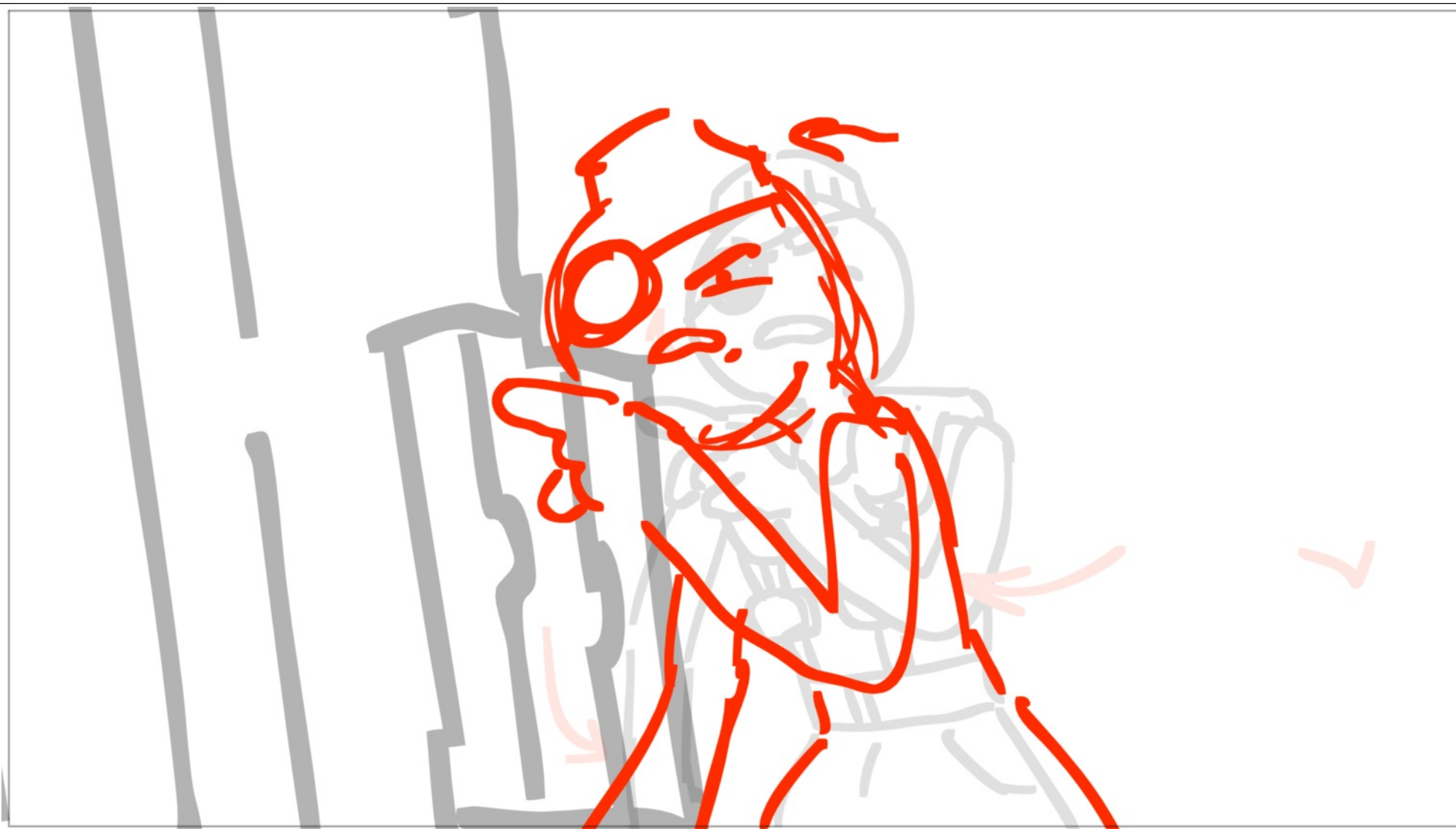
BONNIE: It's **your** fault I'm down one man --

Scene	Duration	Panel	Duration
27	05:00	2	01:00



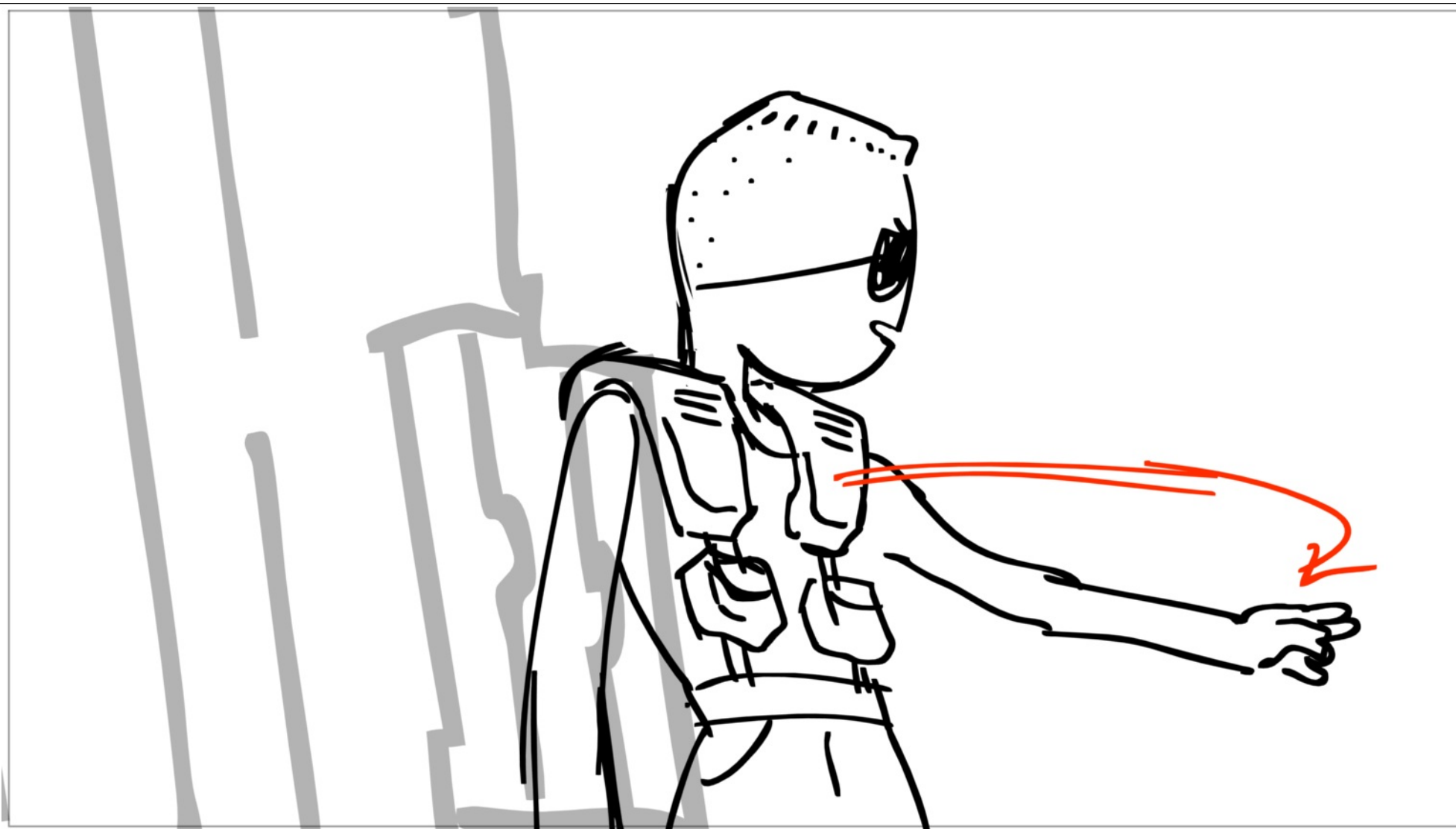
Dialog
BONNIE: -- and, more importantly,

Scene	Duration	Panel	Duration
27	05:00	3	01:00



Dialog
BONNIE: one tank.

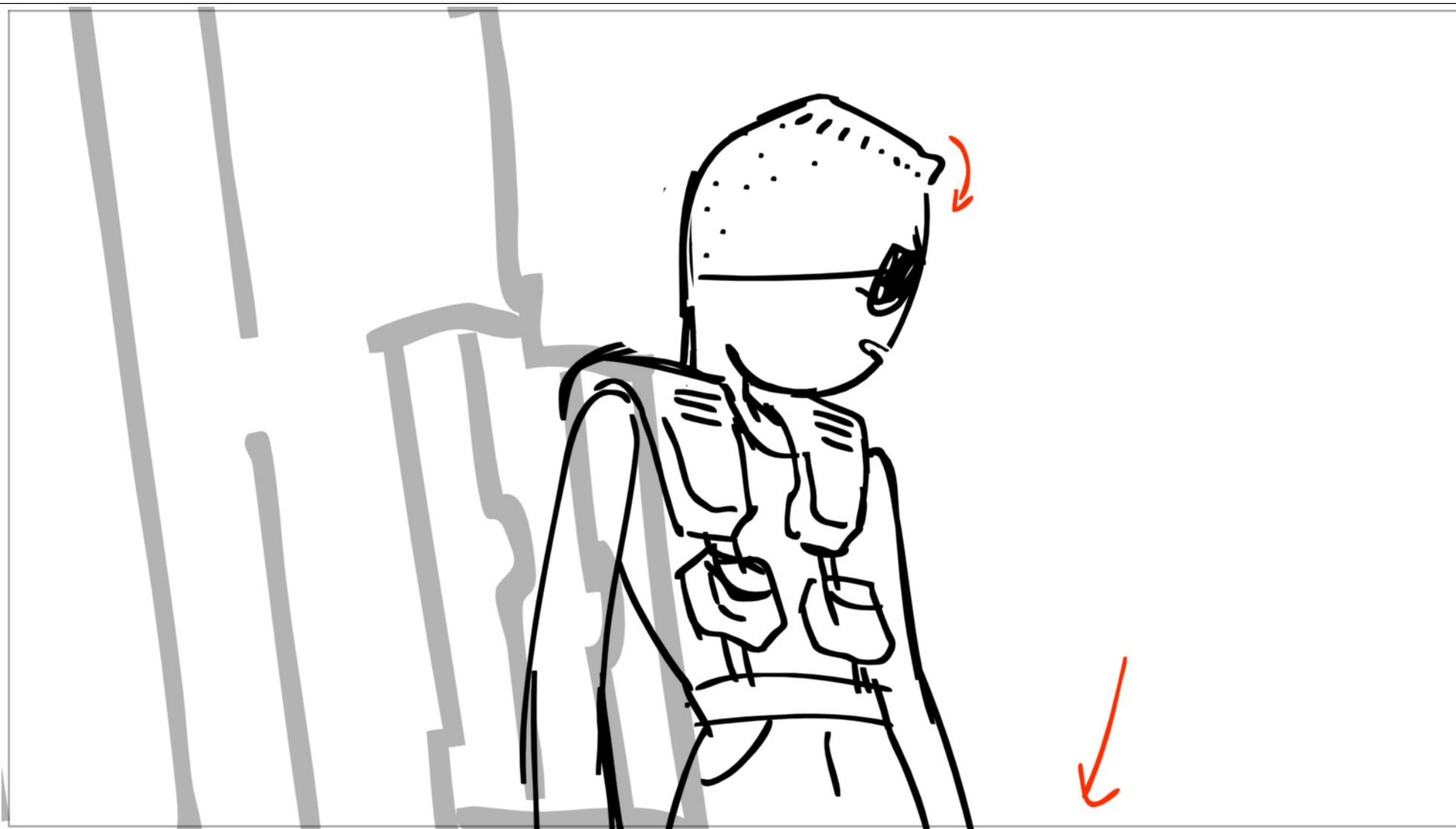
Scene	Duration	Panel	Duration
27	05:00	4	01:00



Dialog

BONNIE: There's no way to get tons of garbos --

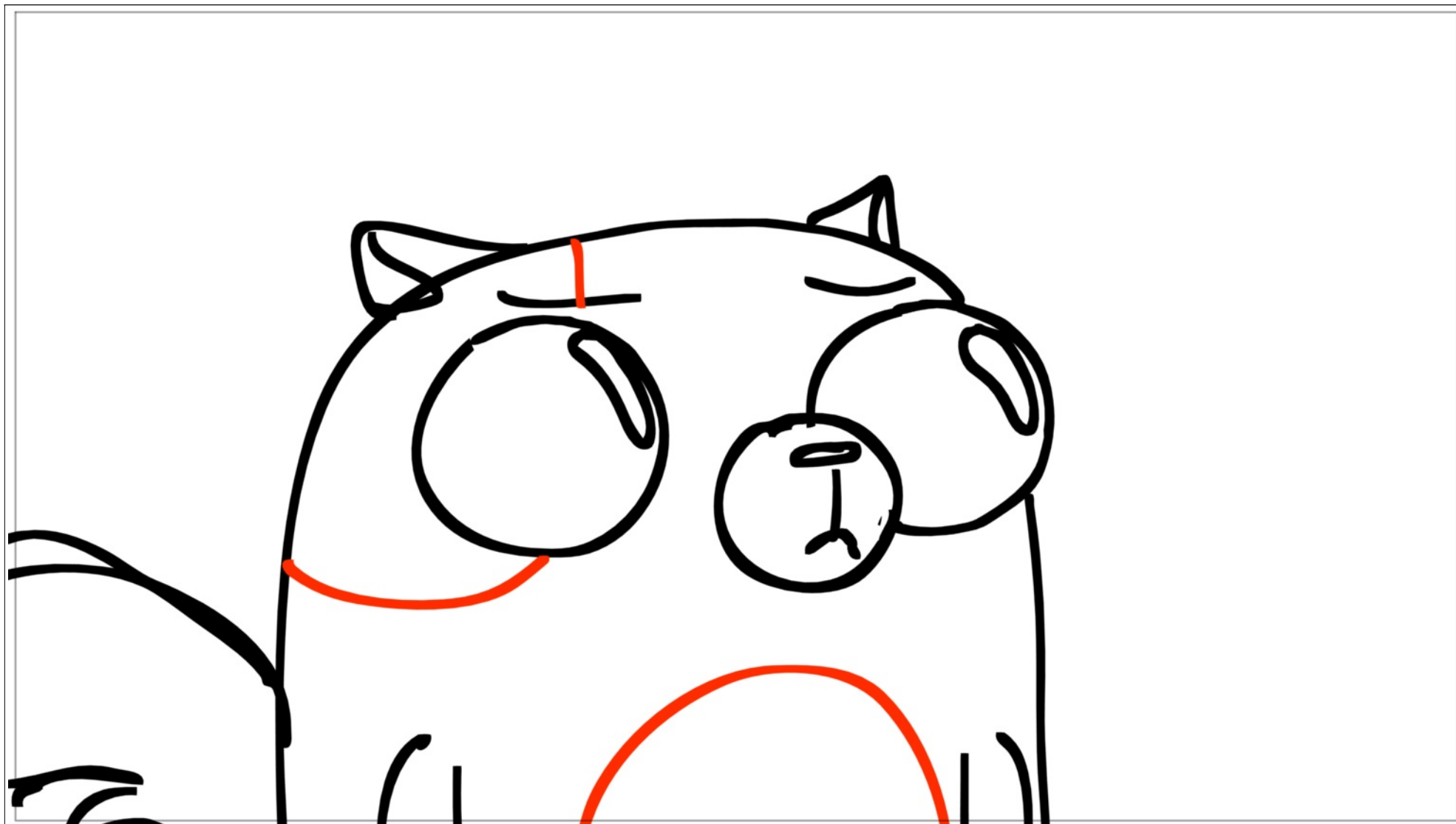
Scene	Duration	Panel	Duration
27	05:00	5	01:00



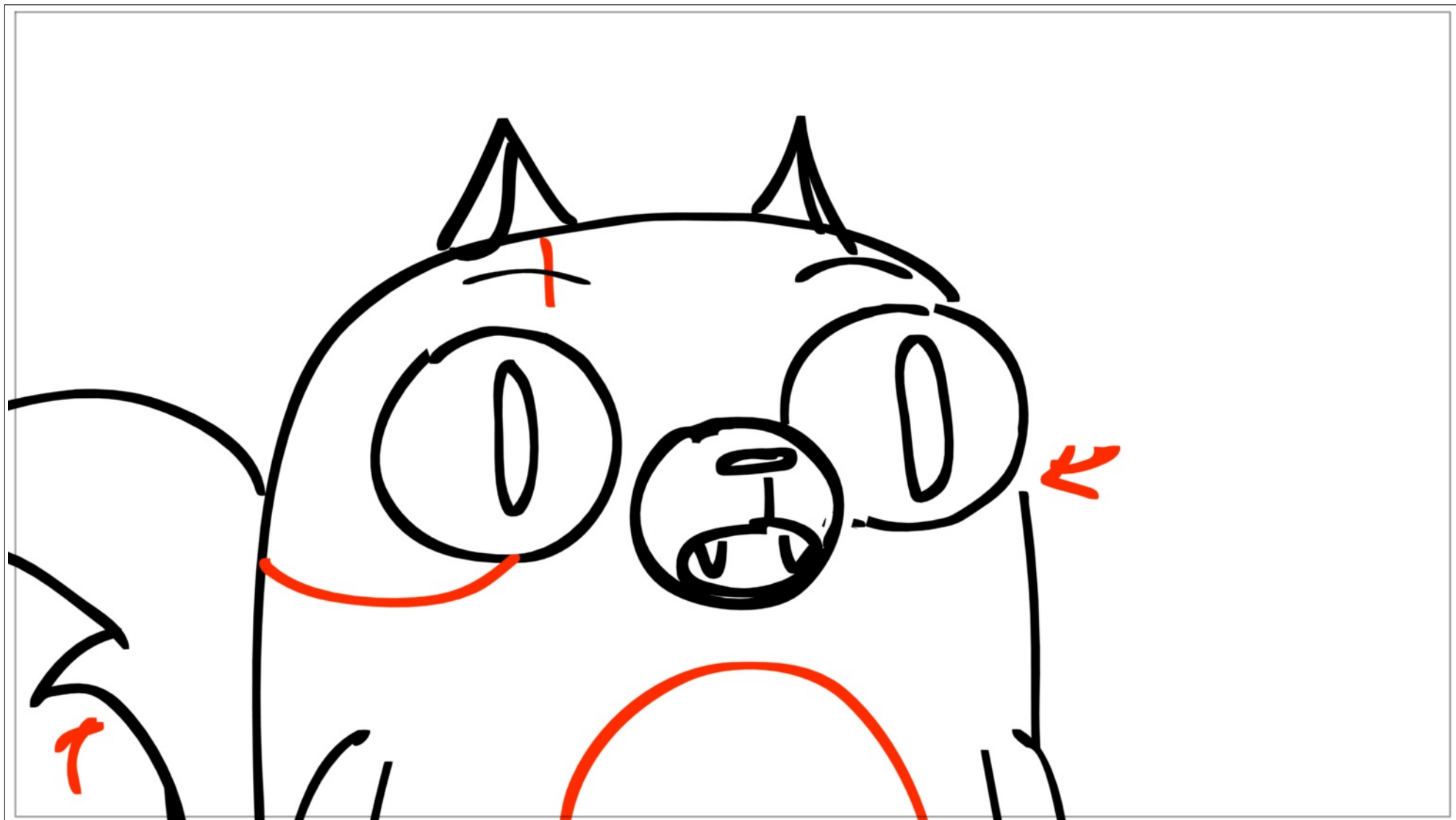
Dialog

BONNIE: to the hive in time.

Scene	Duration	Panel	Duration
28	04:00	1	01:00



Scene	Duration	Panel	Duration
28	04:00	2	01:00



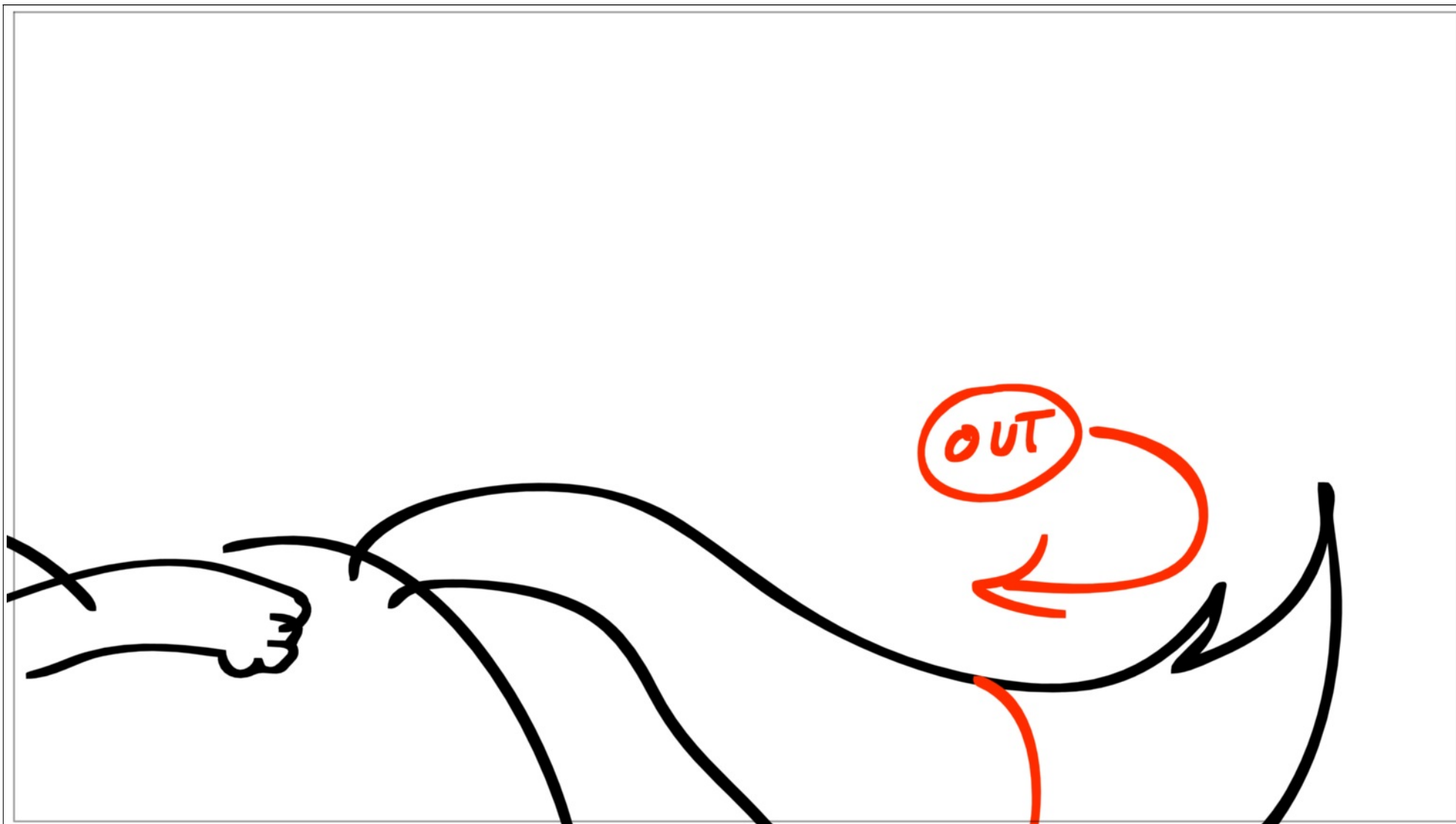
Dialog
CAKE: Wait!!

Scene	Duration	Panel	Duration
28	04:00	3	01:00

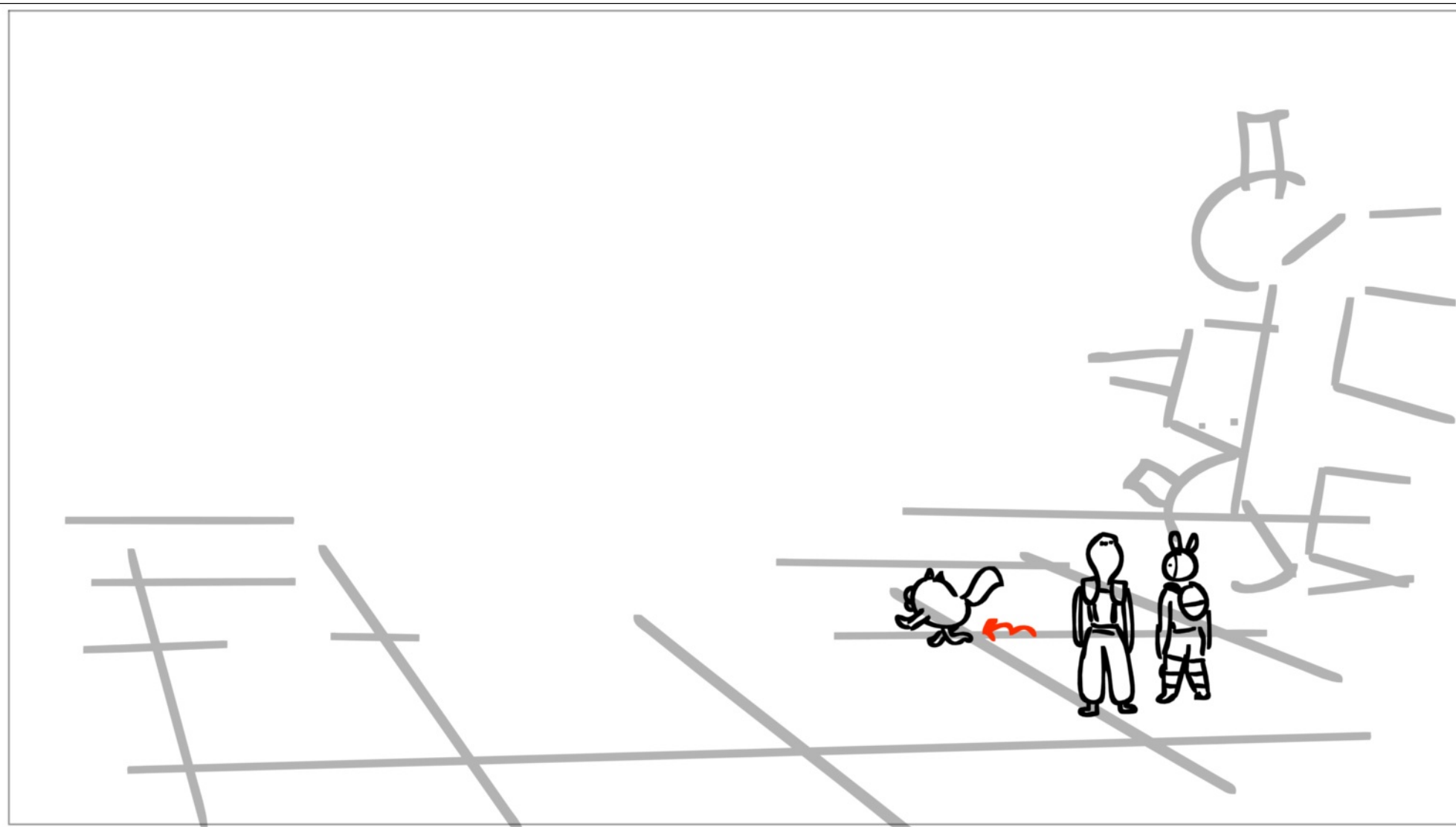


Dialog
CAKE: Wait!!

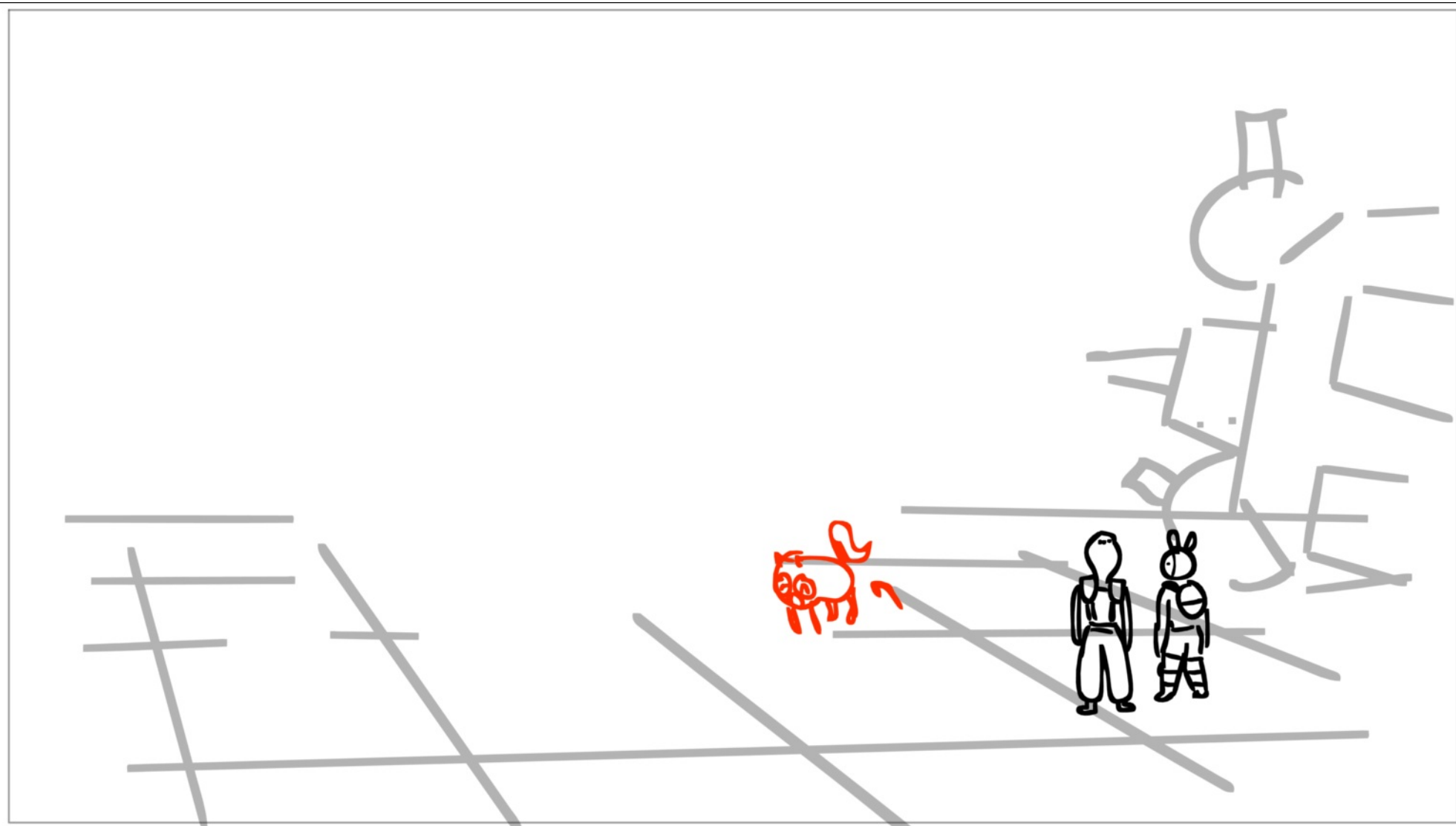
Scene	Duration	Panel	Duration
28	04:00	4	01:00



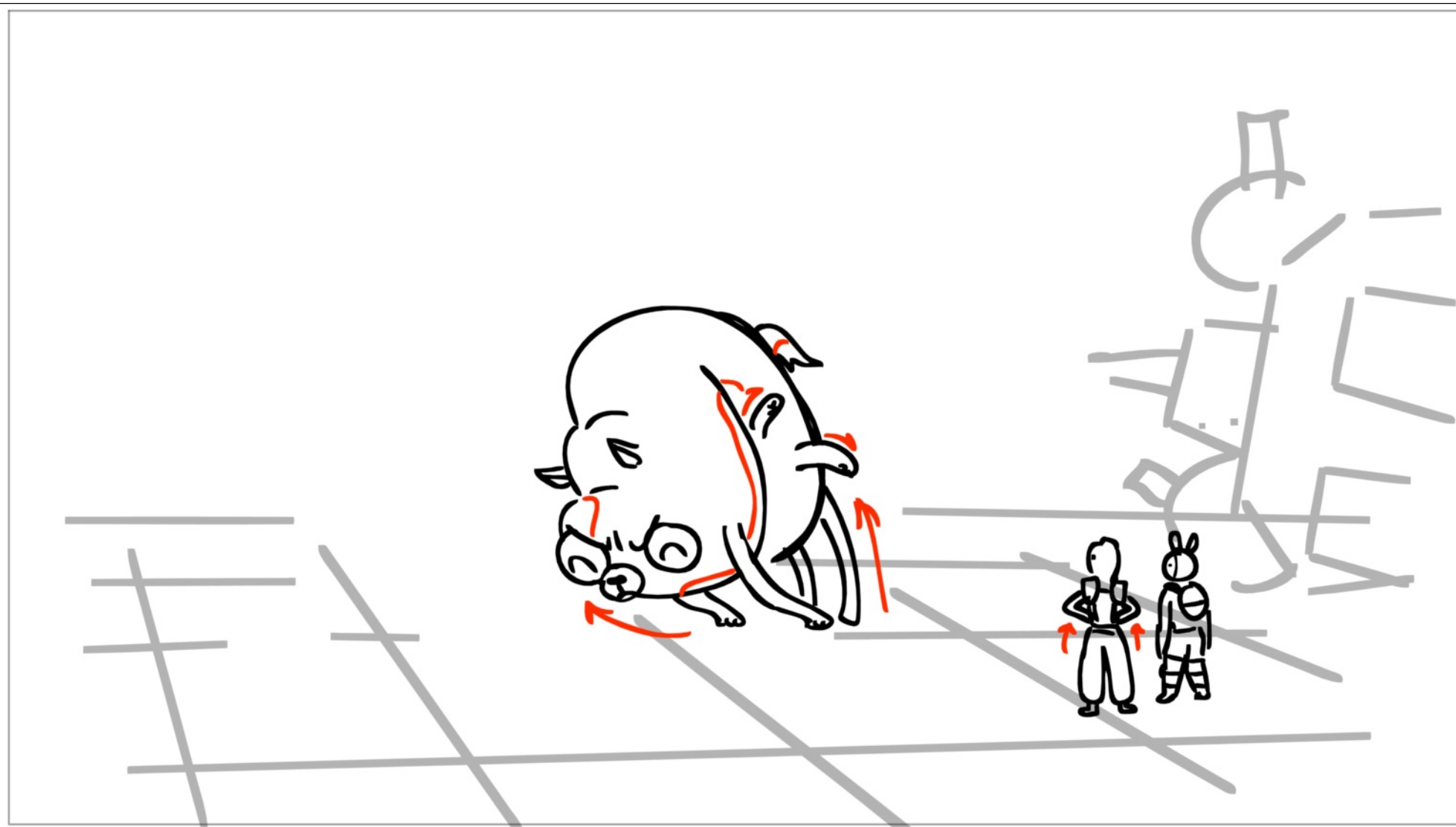
Scene	Duration	Panel	Duration
29	09:00	1	01:00



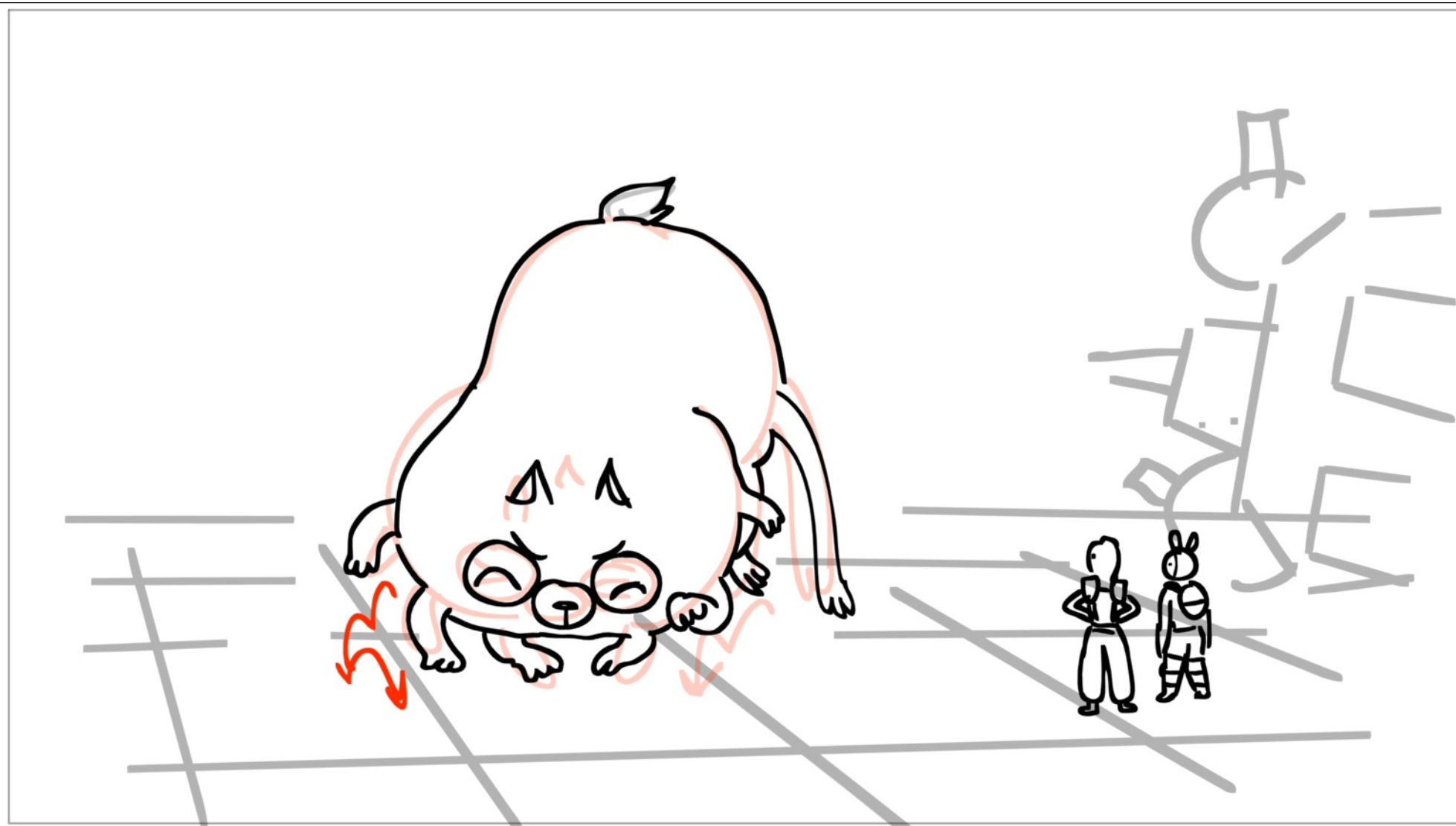
Scene	Duration	Panel	Duration
29	09:00	2	01:00



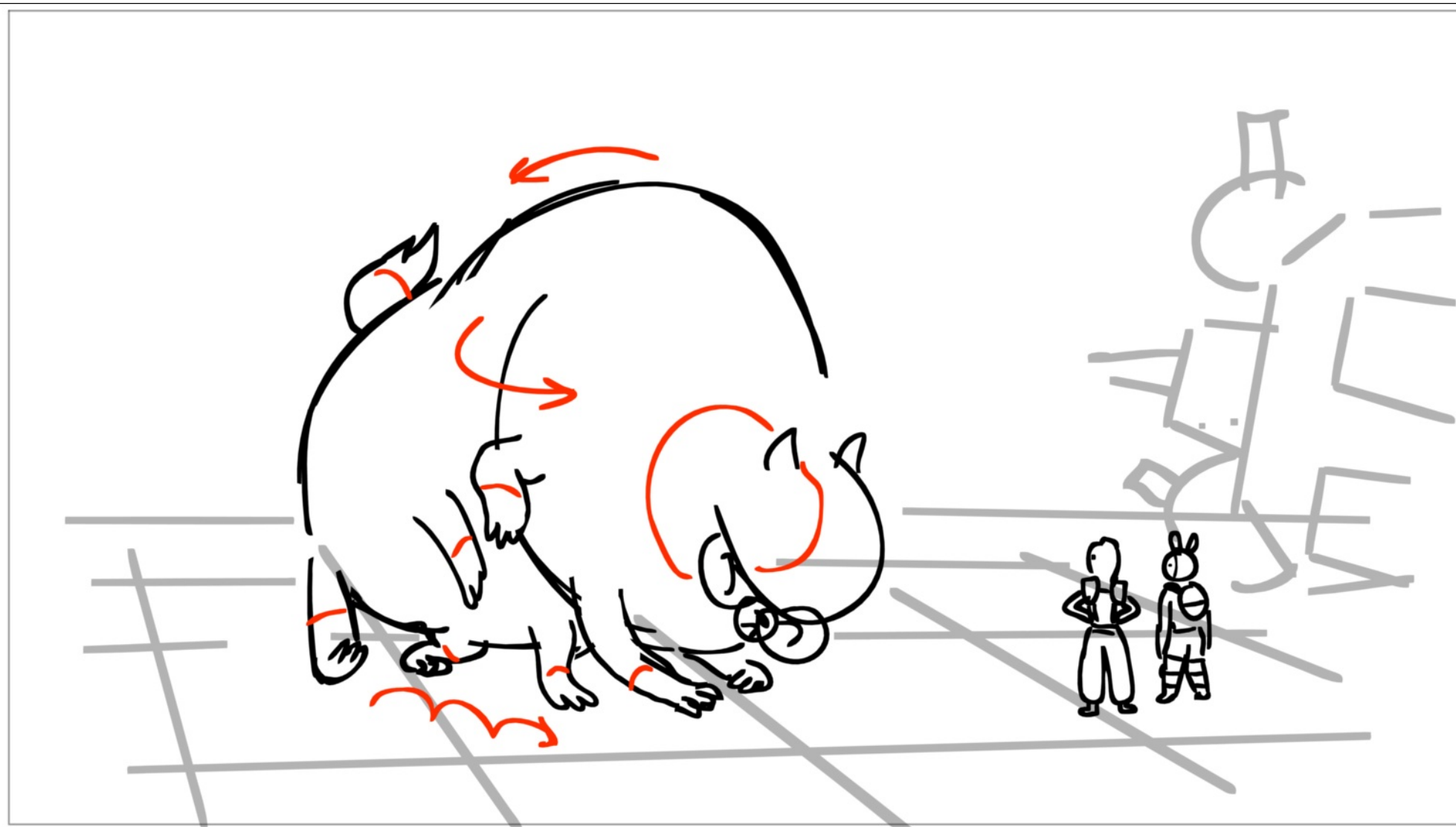
Scene	Duration	Panel	Duration
29	09:00	3	01:00



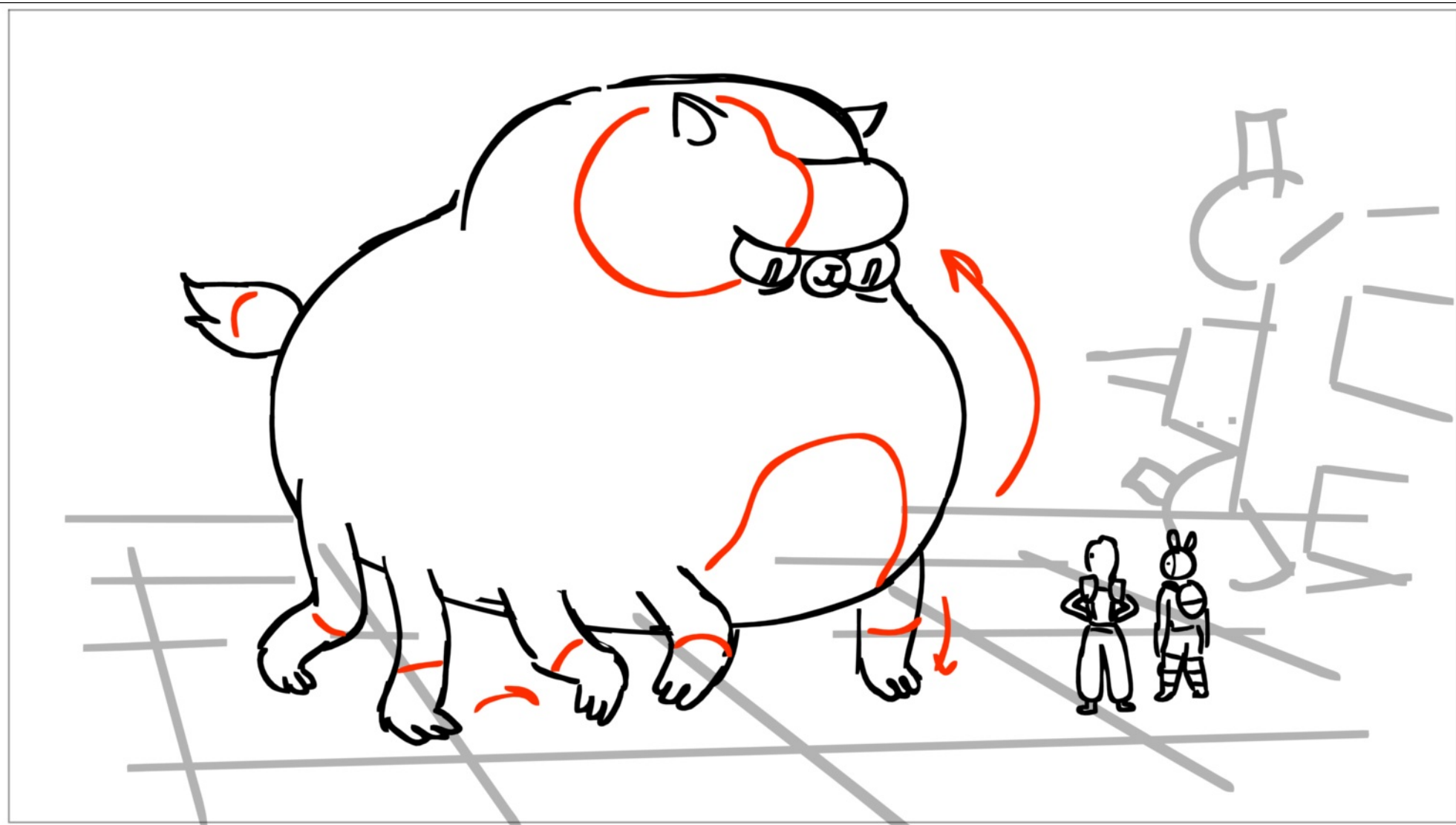
Scene	Duration	Panel	Duration
29	09:00	4	01:00



Scene	Duration	Panel	Duration
29	09:00	5	01:00

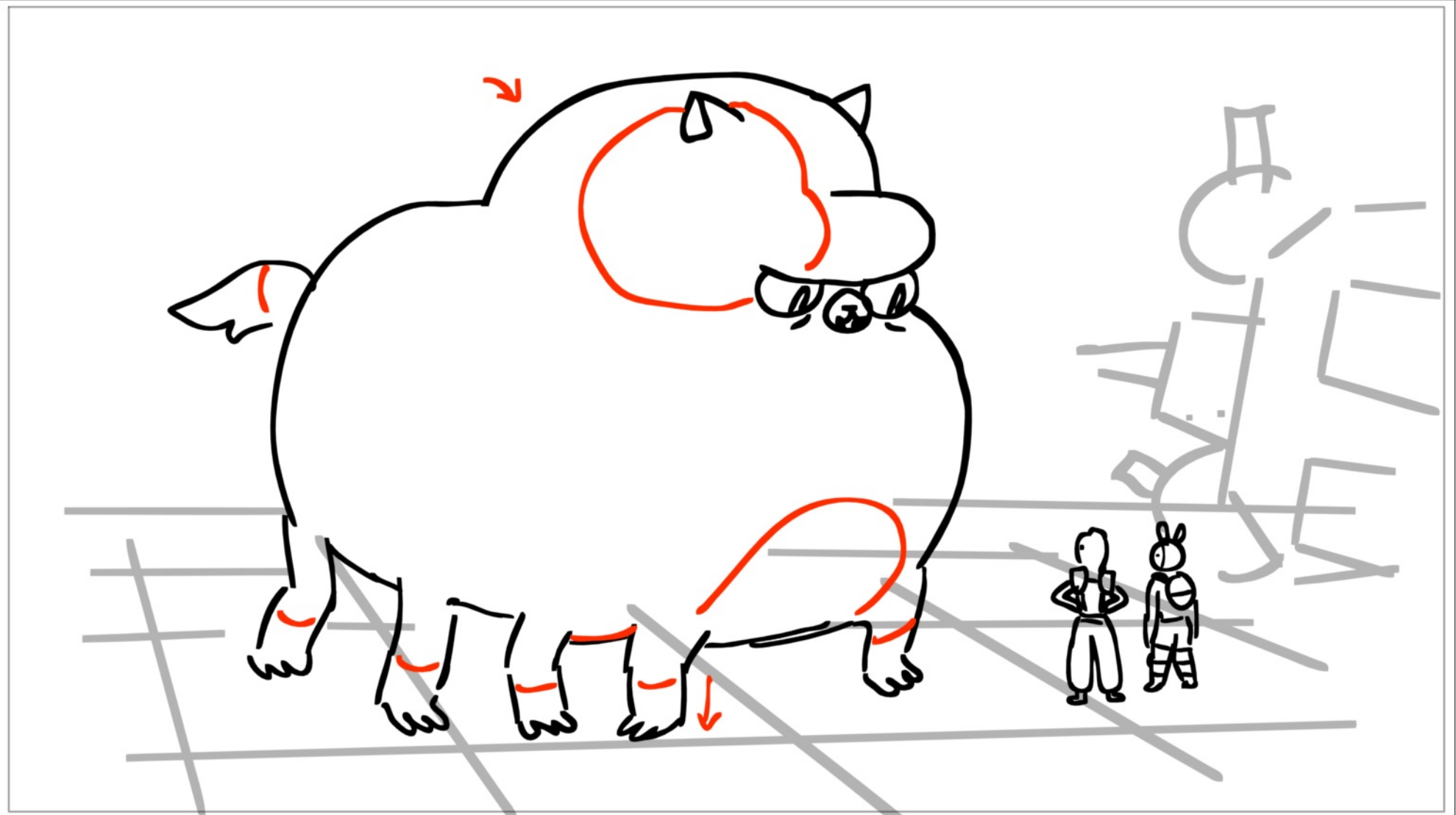


Scene	Duration	Panel	Duration
29	09:00	6	01:00



Dialog
C: *I'm* your tank!

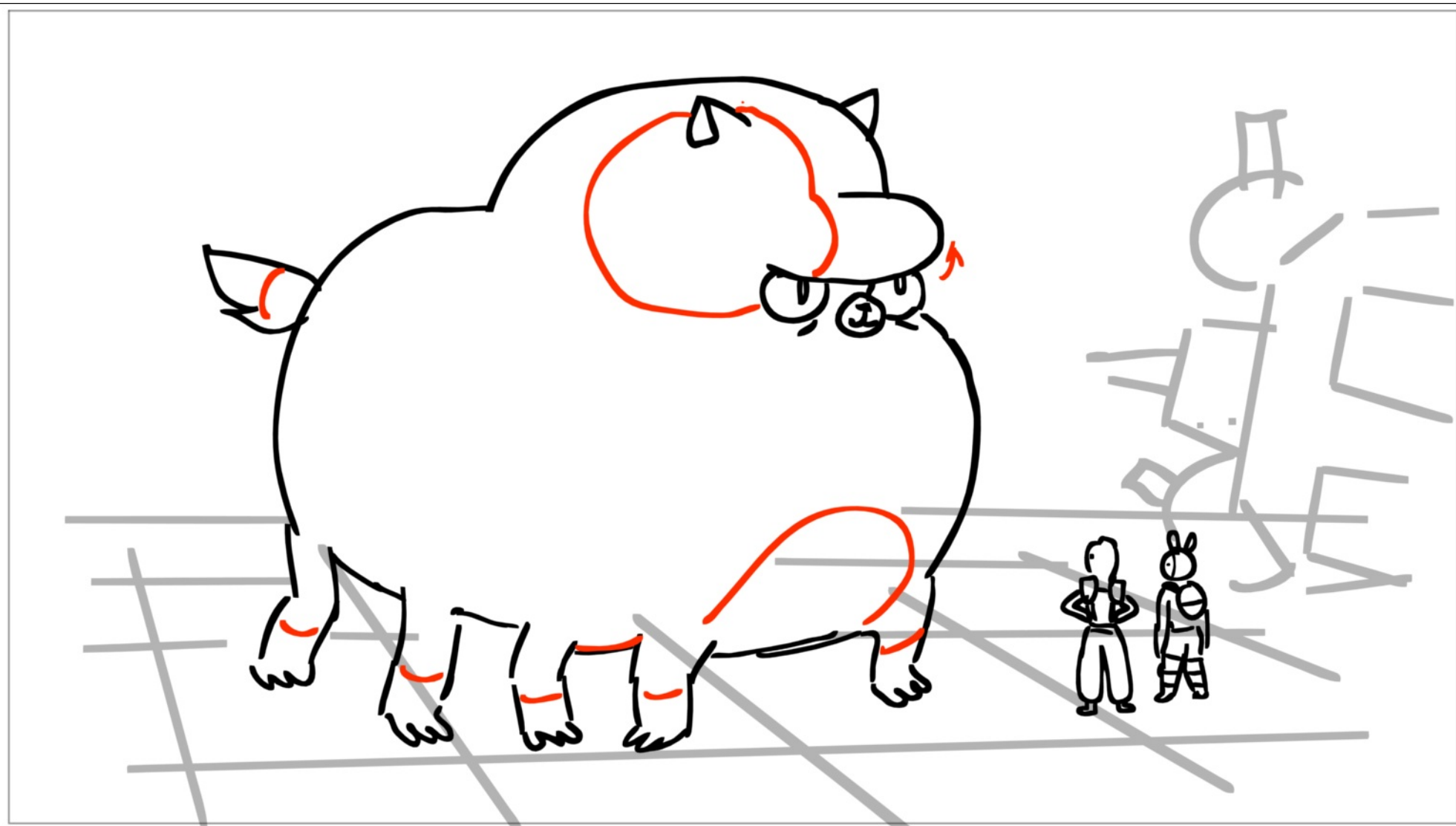
Scene	Duration	Panel	Duration
29	09:00	7	01:00



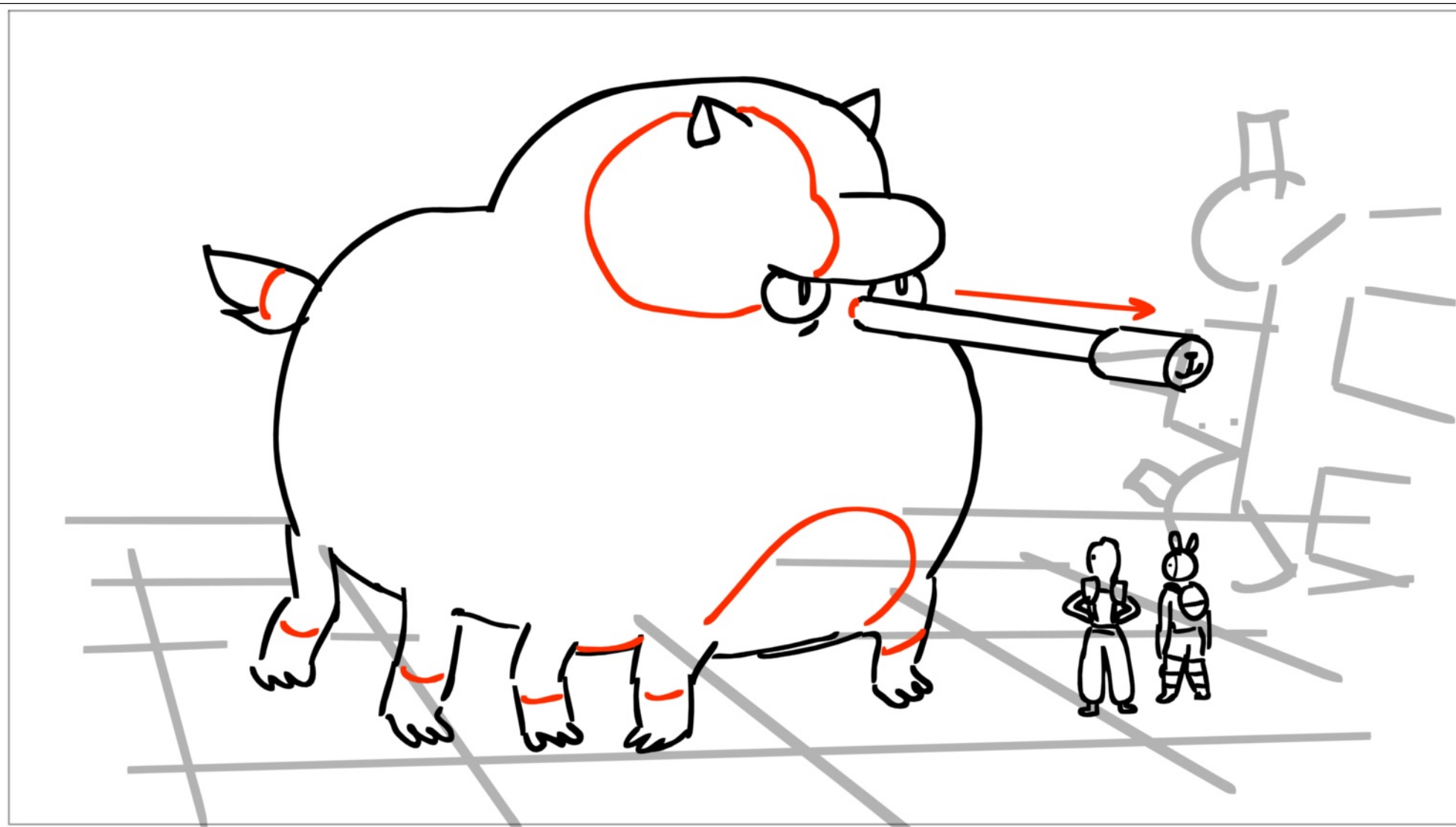
Dialog

C: Load me up and let's chop some vamps [...] !

Scene	Duration	Panel	Duration
29	09:00	8	01:00

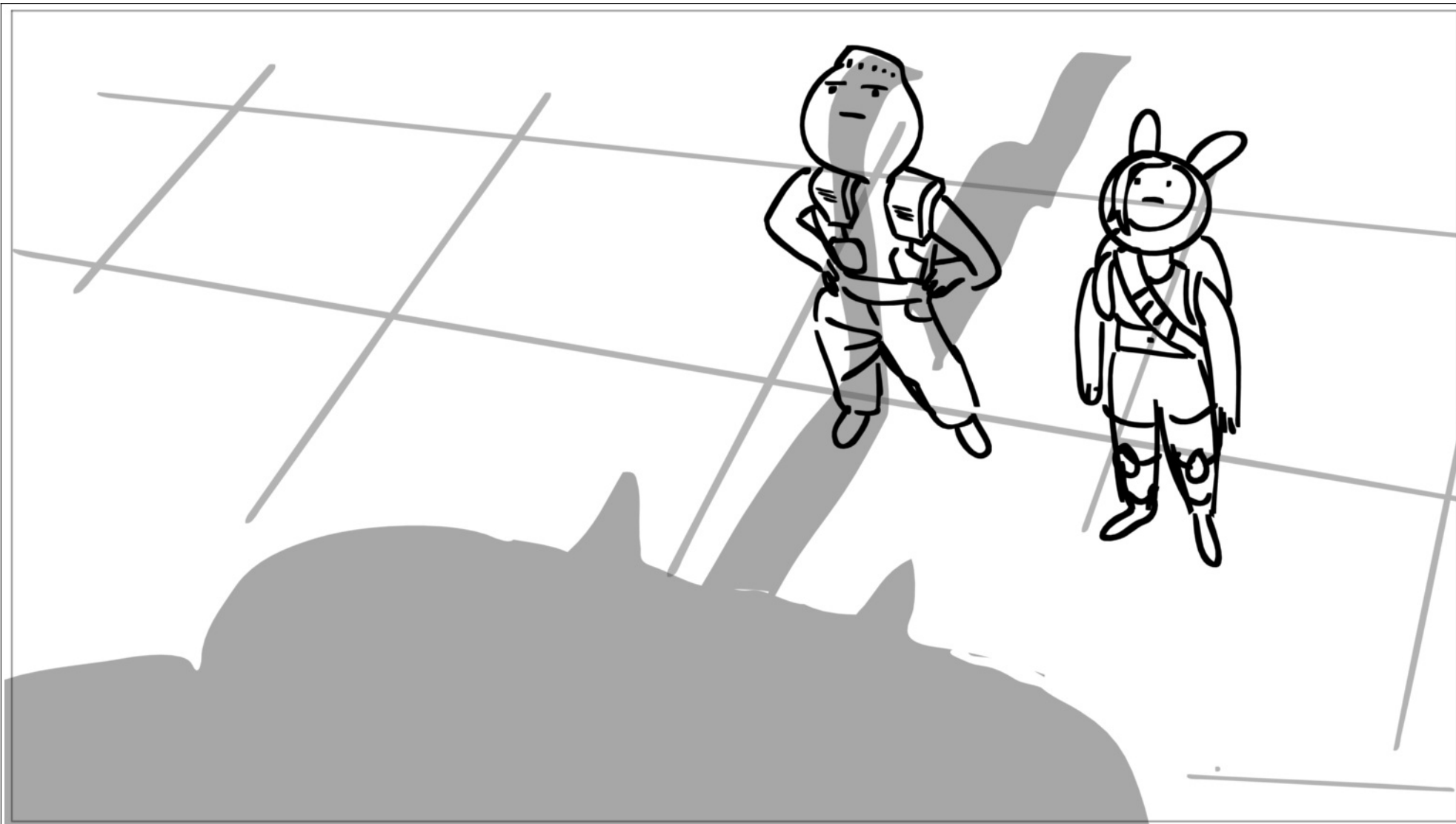


Scene	Duration	Panel	Duration
29	09:00	9	01:00

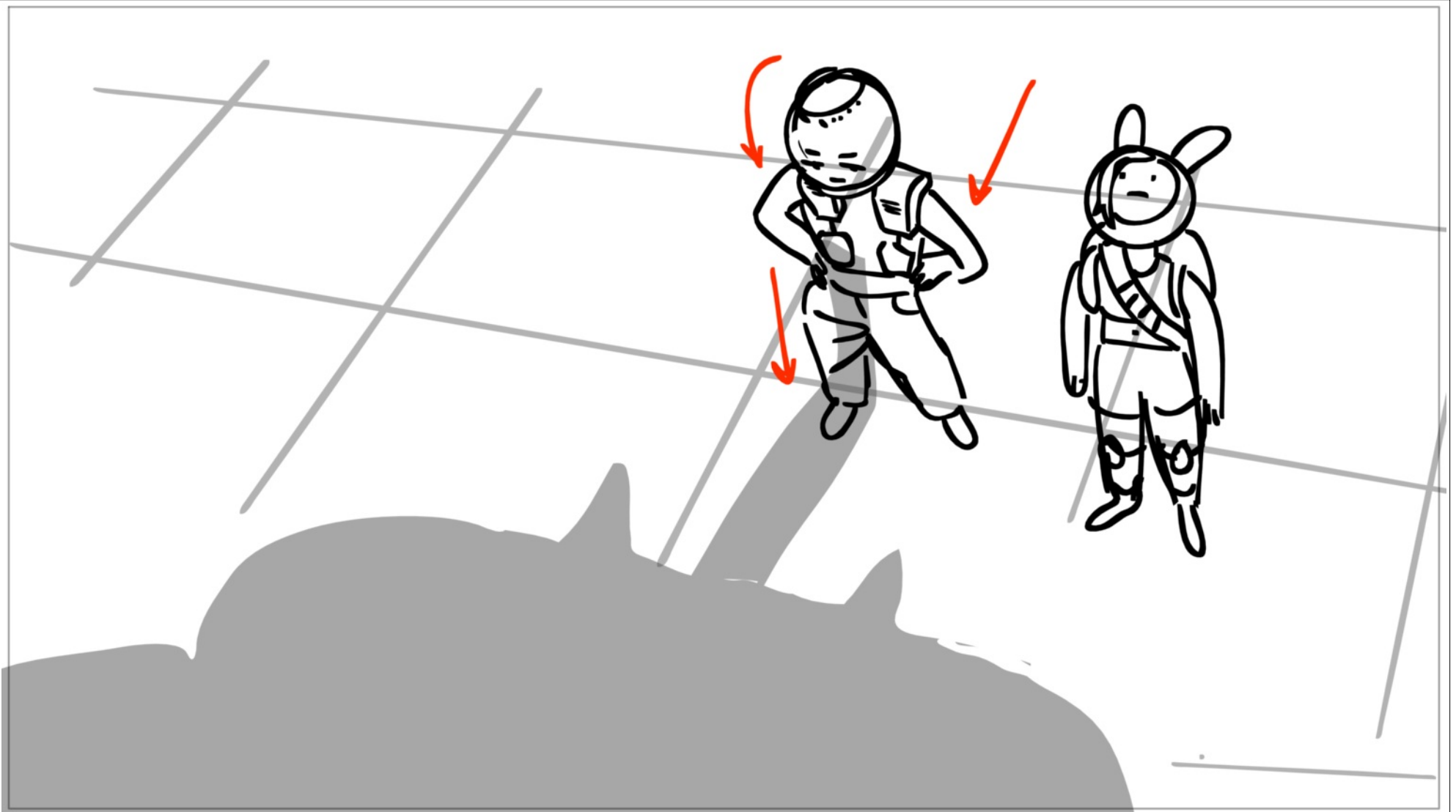


Dialog
sfx: *bweee*

Scene	Duration	Panel	Duration
30	04:00	1	01:00

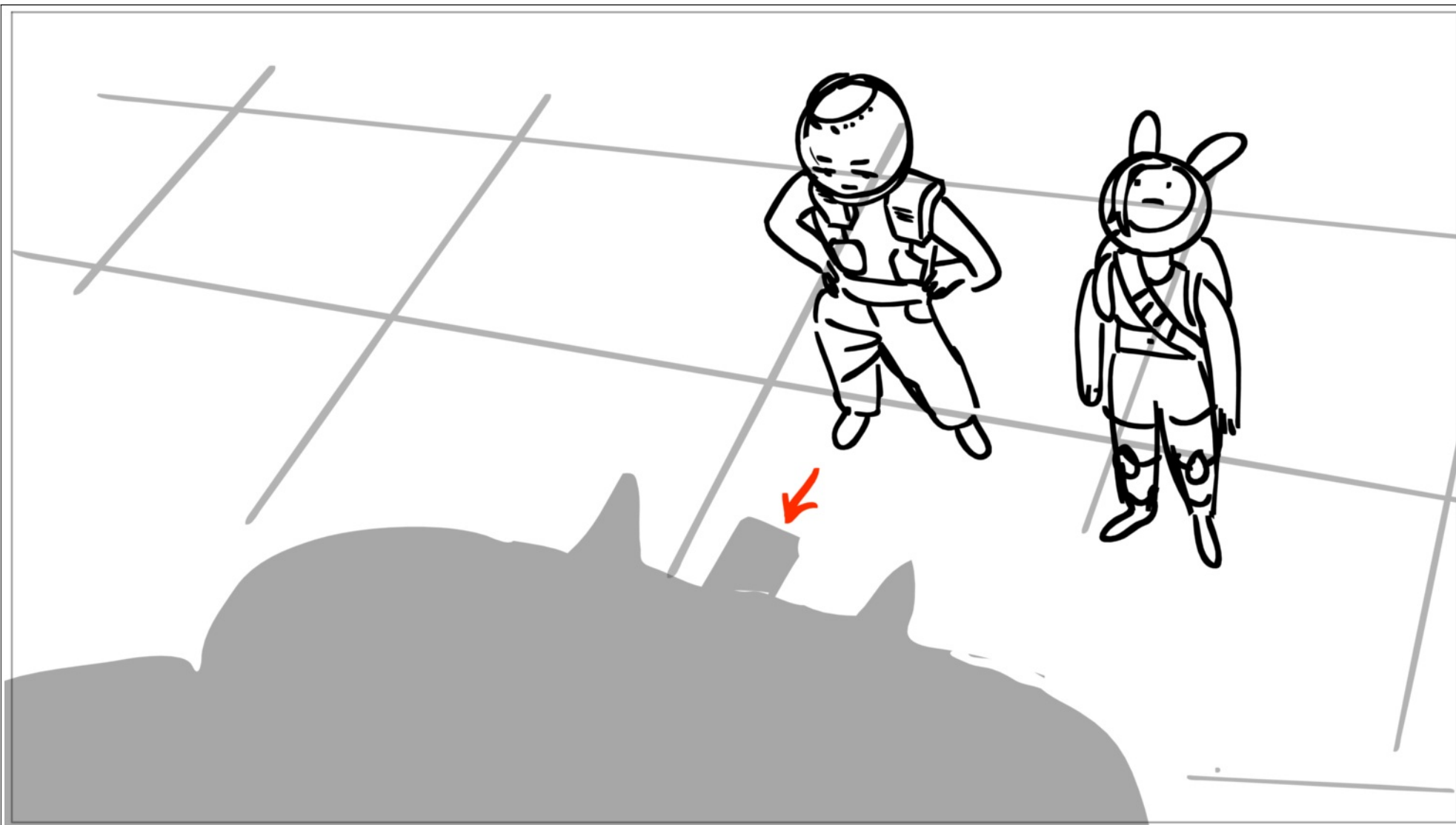


Scene	Duration	Panel	Duration
30	04:00	2	01:00



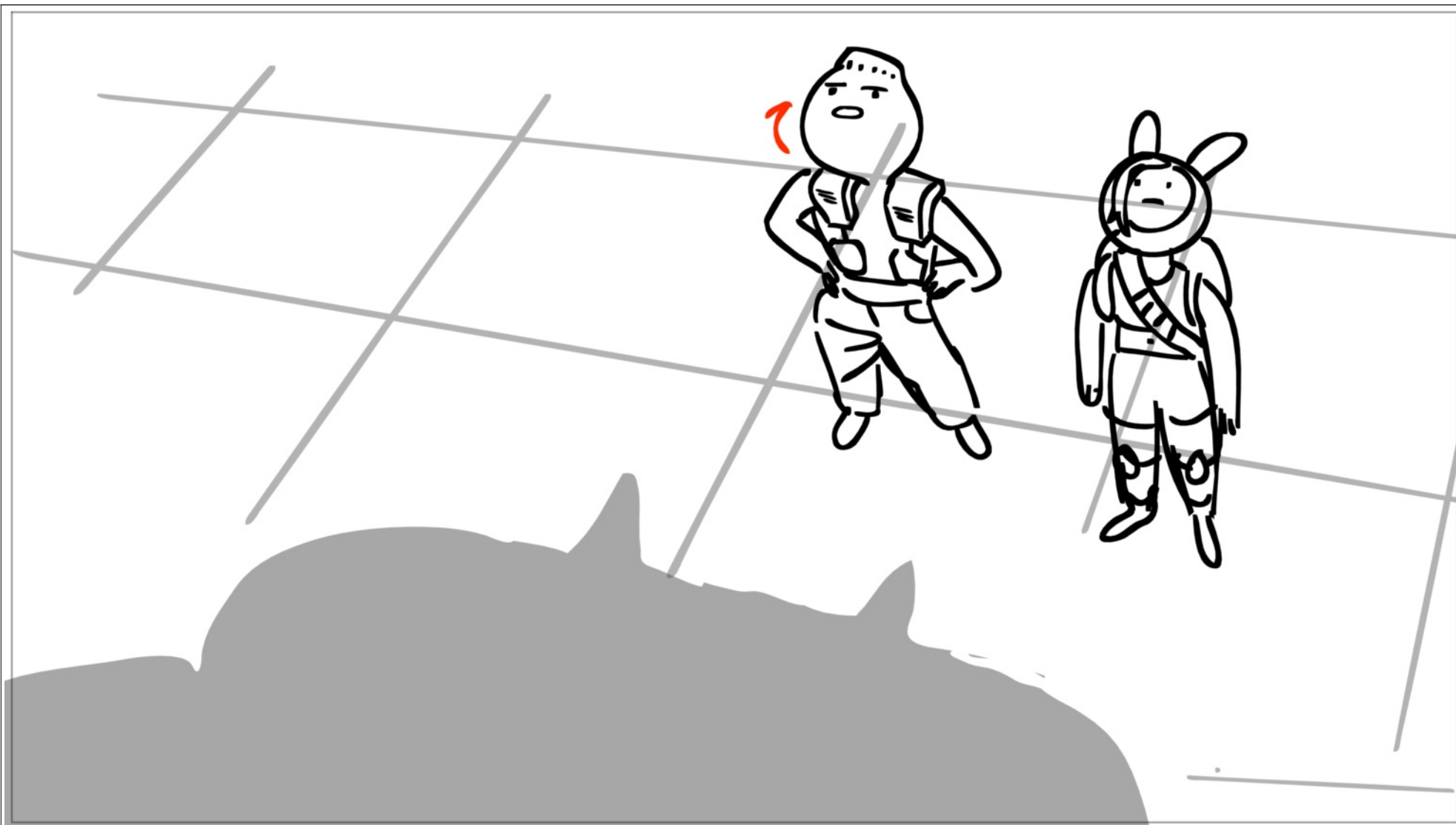
Action Notes
B contemplates

Scene	Duration	Panel	Duration
	30	04:00	3
			01:00



Action Notes
B contemplates

Scene	Duration	Panel	Duration
30	04:00	4	01:00



Dialog
B: That could work.

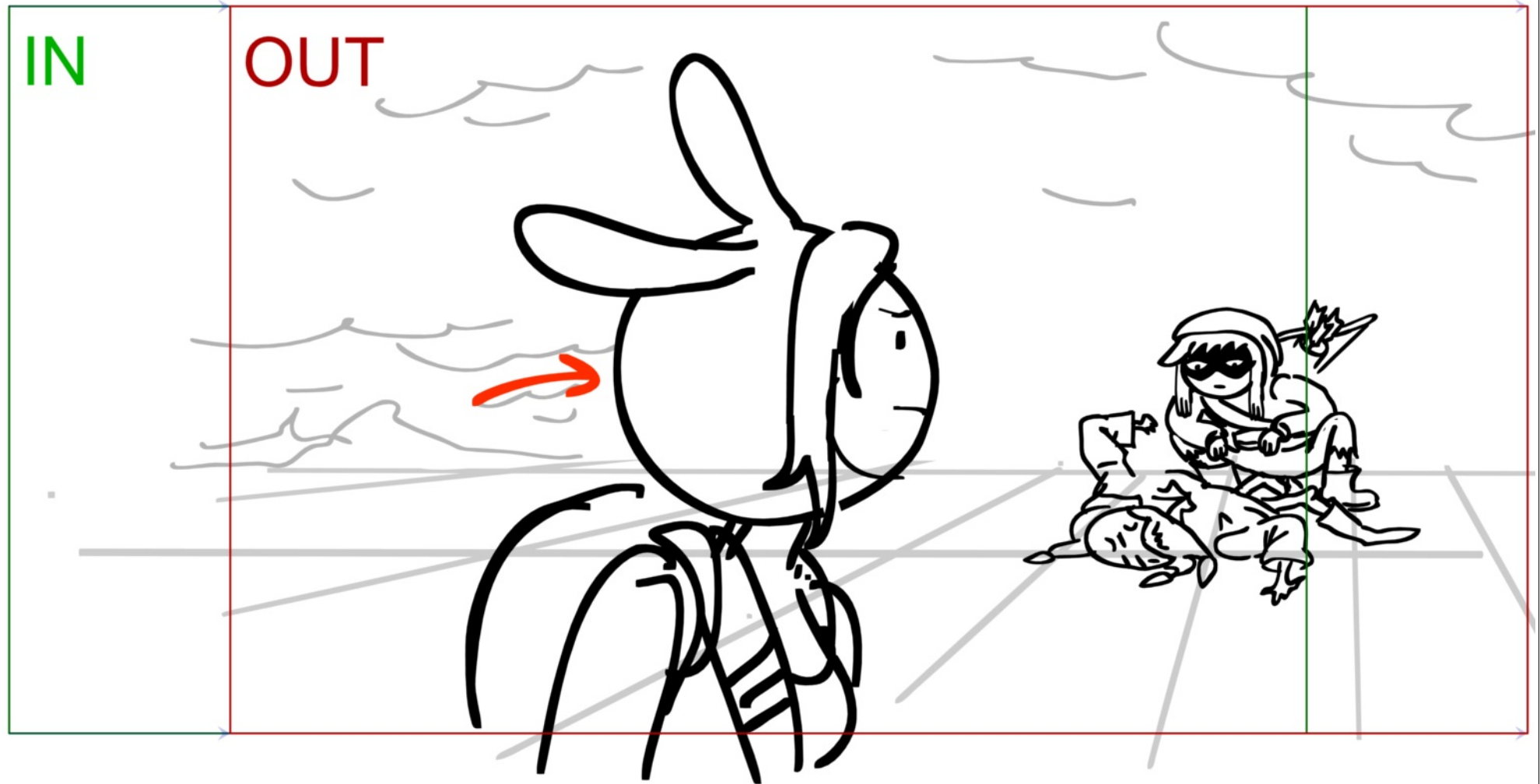
Scene	Duration	Panel	Duration
31	04:00	1	01:00



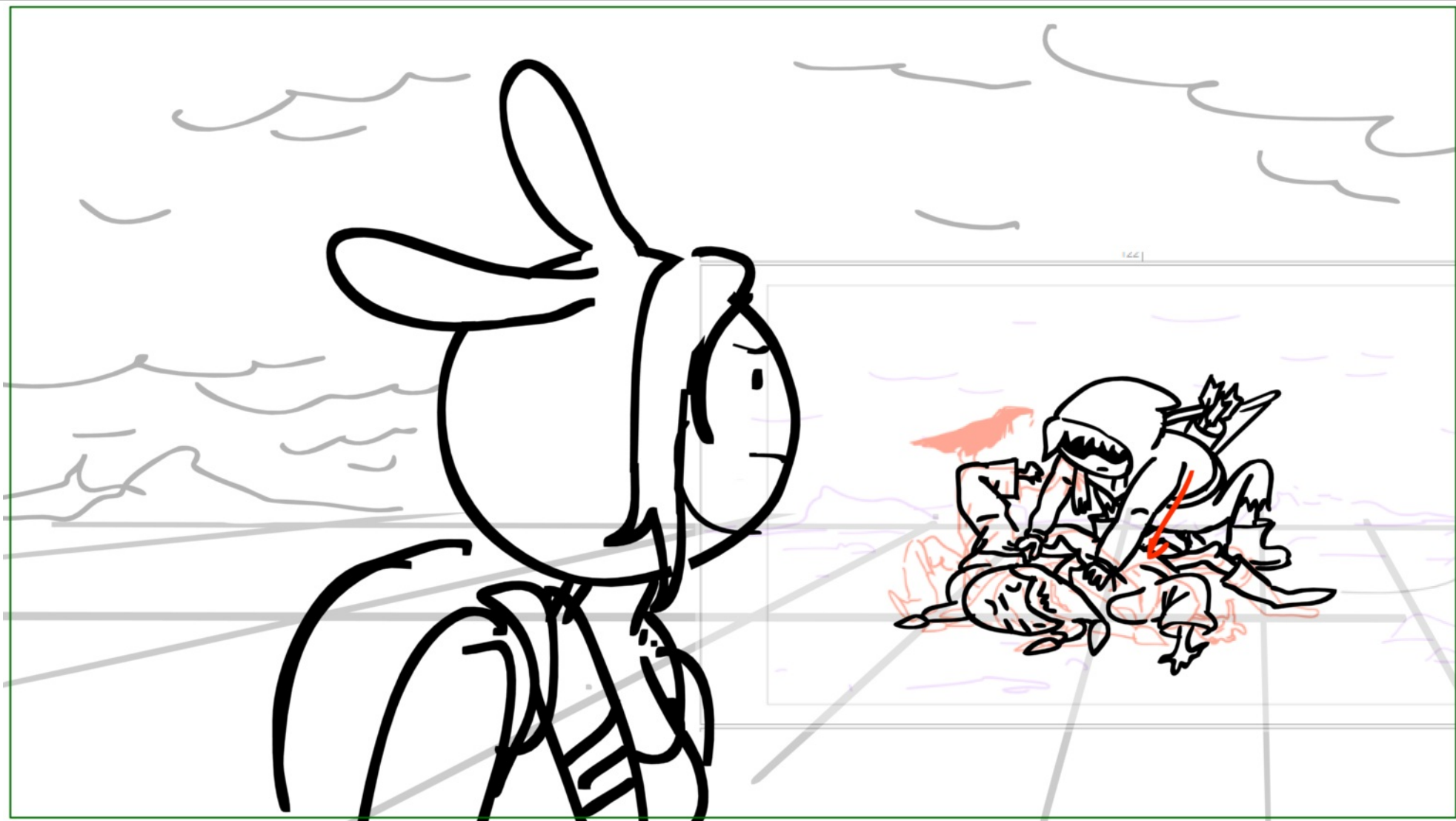
Scene	Duration	Panel	Duration
31	04:00	2	01:00



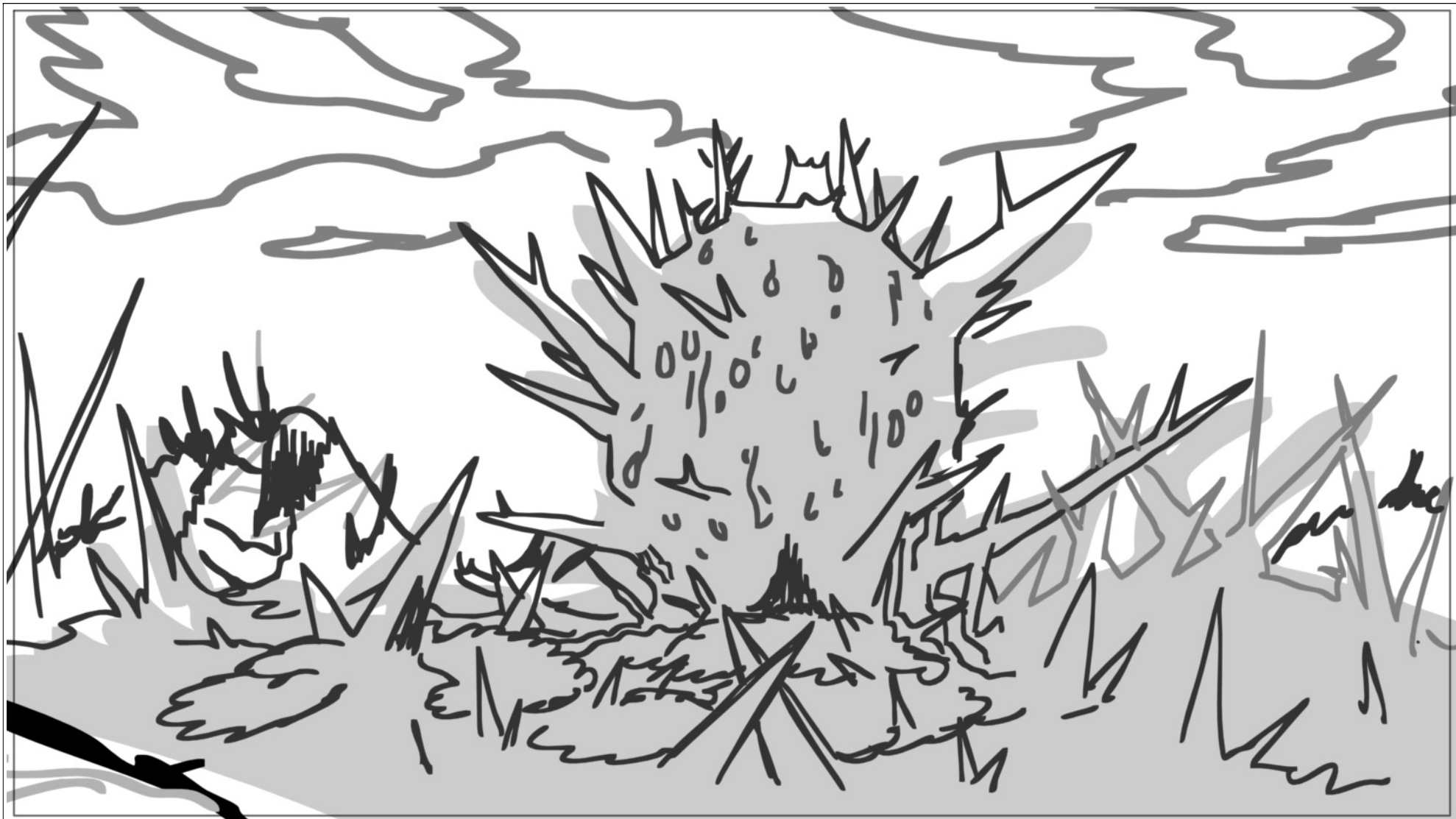
Scene	Duration	Panel	Duration
31	04:00	3	01:00



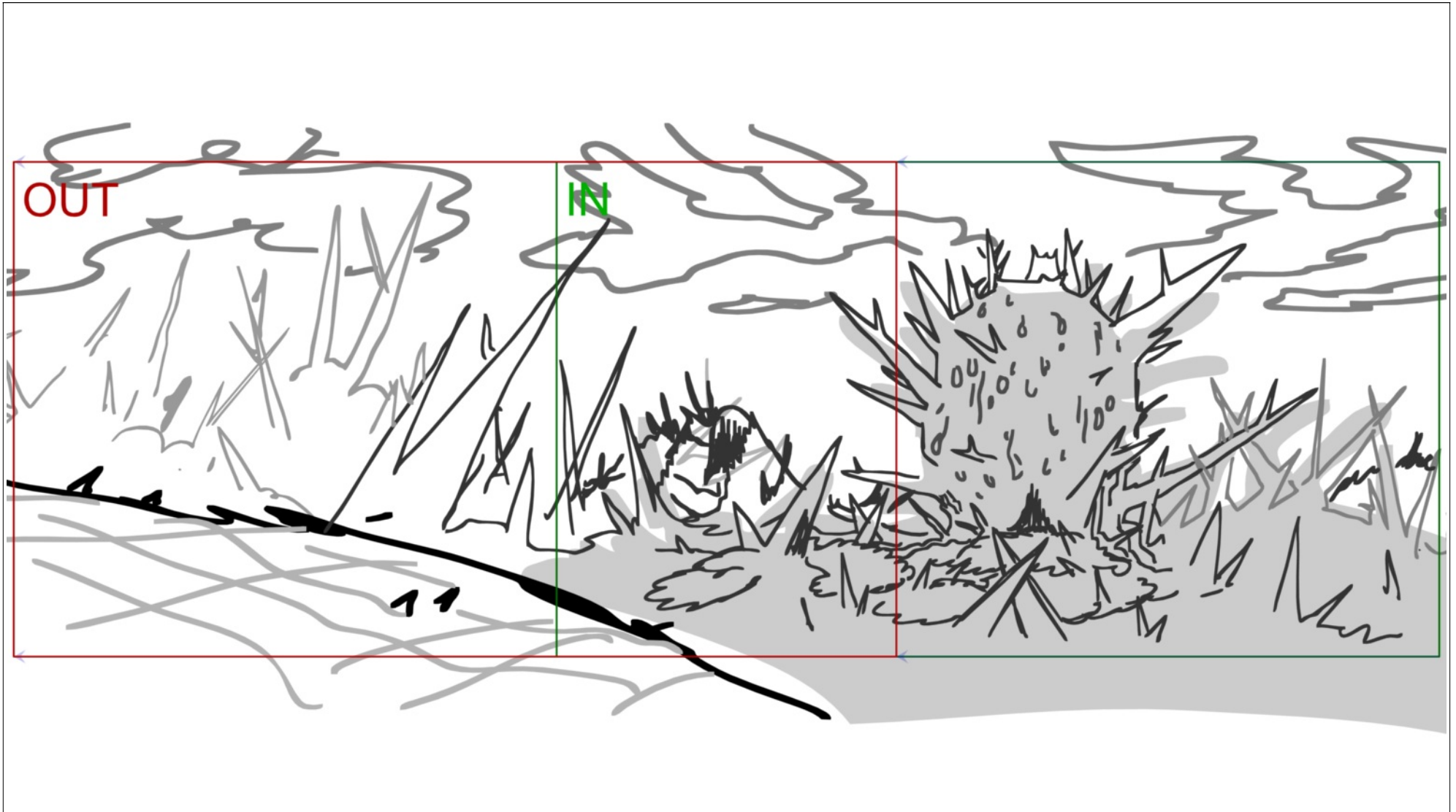
Scene	Duration	Panel	Duration
31	04:00	4	01:00



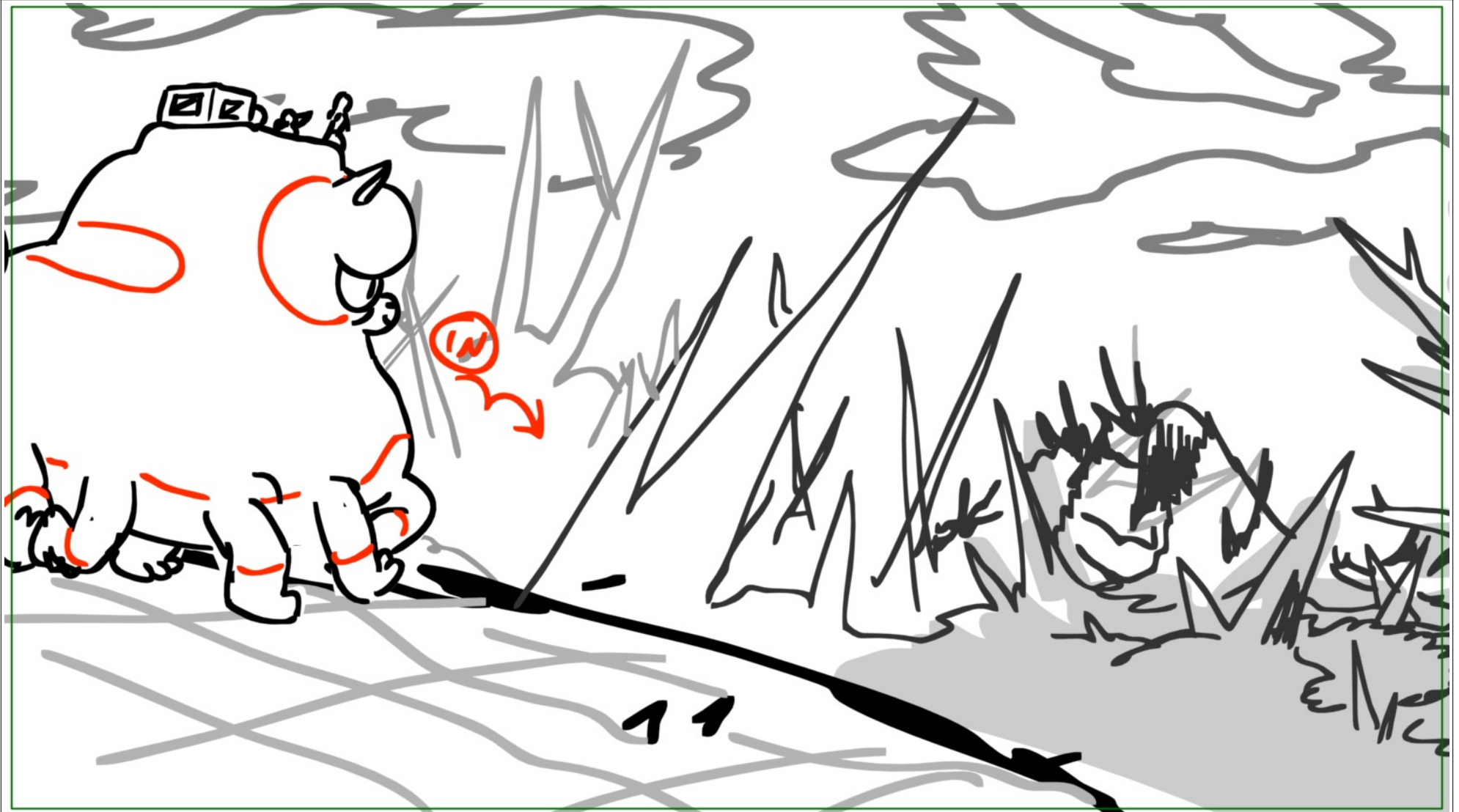
Scene	Duration	Panel	Duration
48	05:00	1	01:00



Scene	Duration	Panel	Duration
48	05:00	2	01:00



Scene	Duration	Panel	Duration
48	05:00	3	01:00



Scene	Duration	Panel	Duration
48	05:00	4	01:00



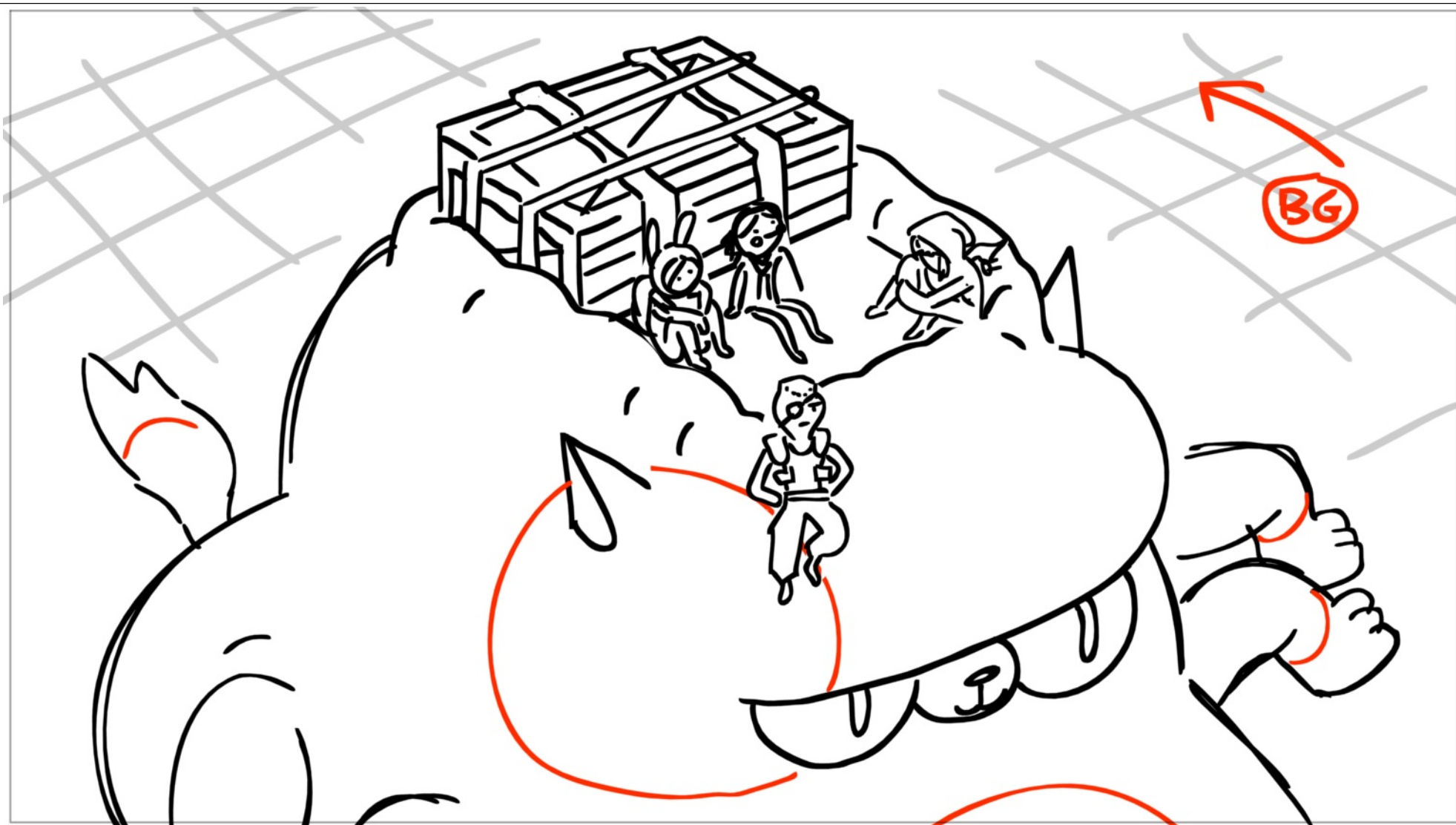
Action Notes

Cake walks o/s, carrying garlic bombs

Scene	Duration	Panel	Duration
48	05:00	5	01:00



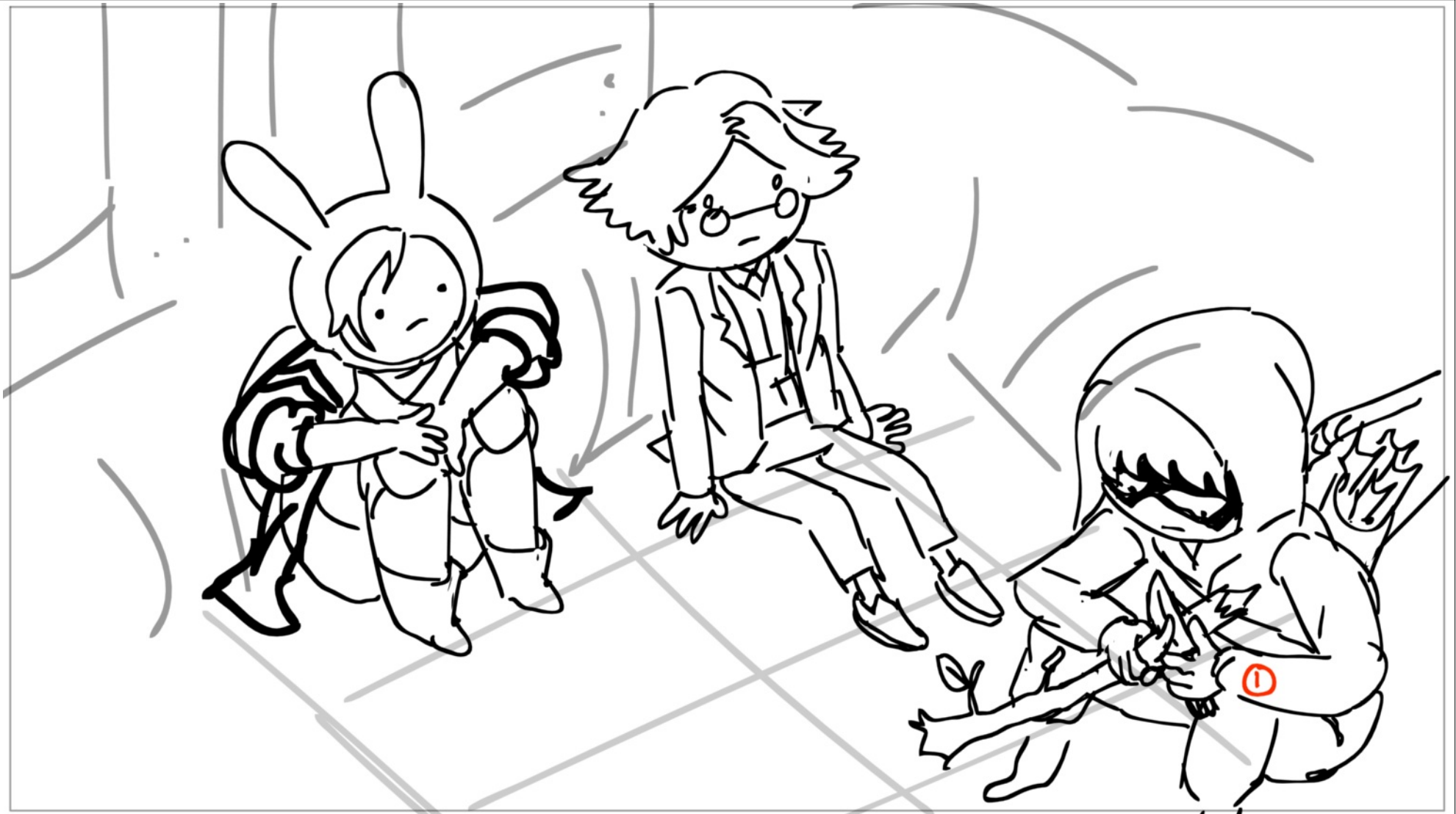
Scene	Duration	Panel	Duration
49	02:00	1	01:00



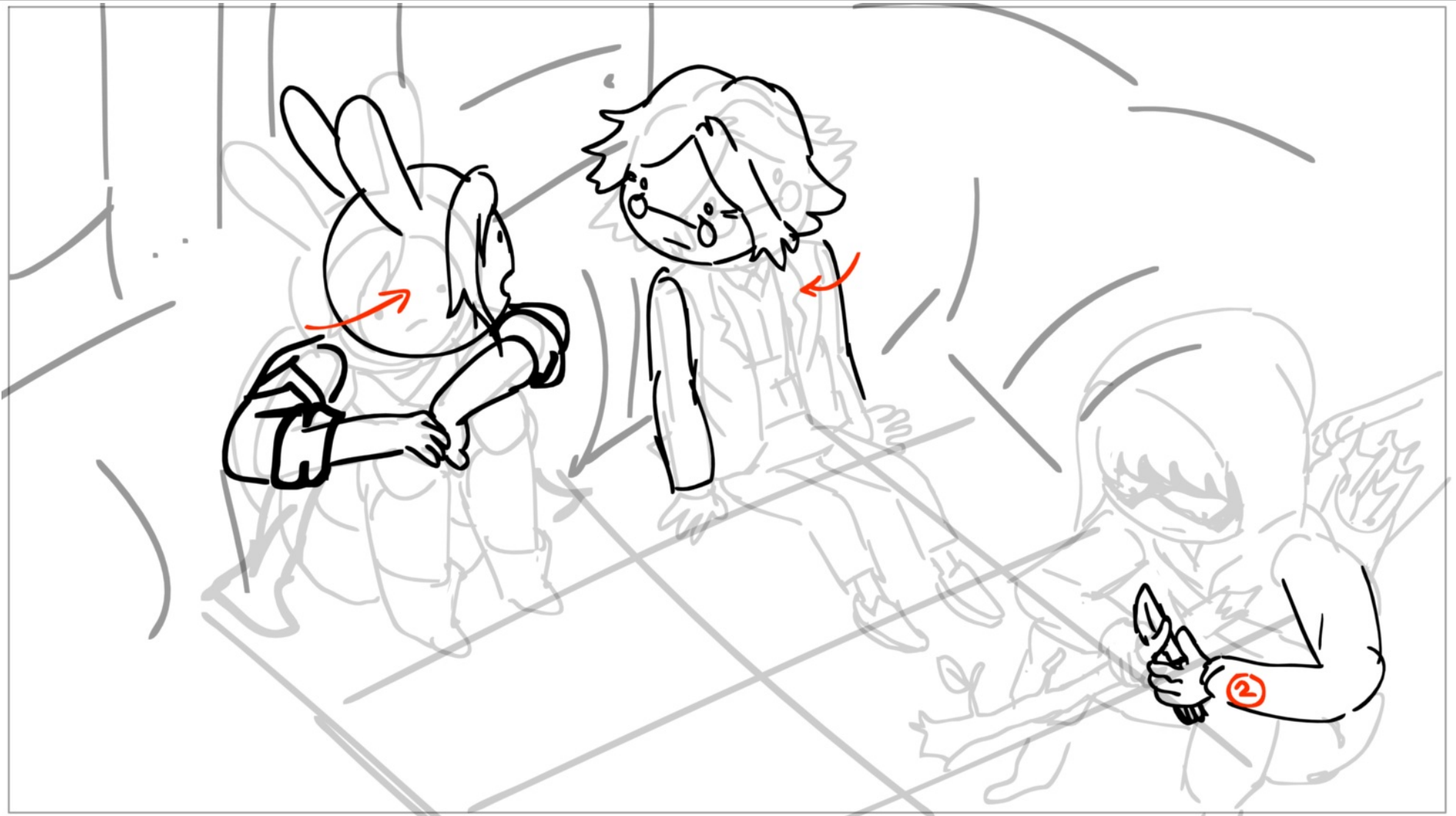
Scene	Duration	Panel	Duration
49	02:00	2	01:00



Scene	Duration	Panel	Duration
50	03:00	1	01:00



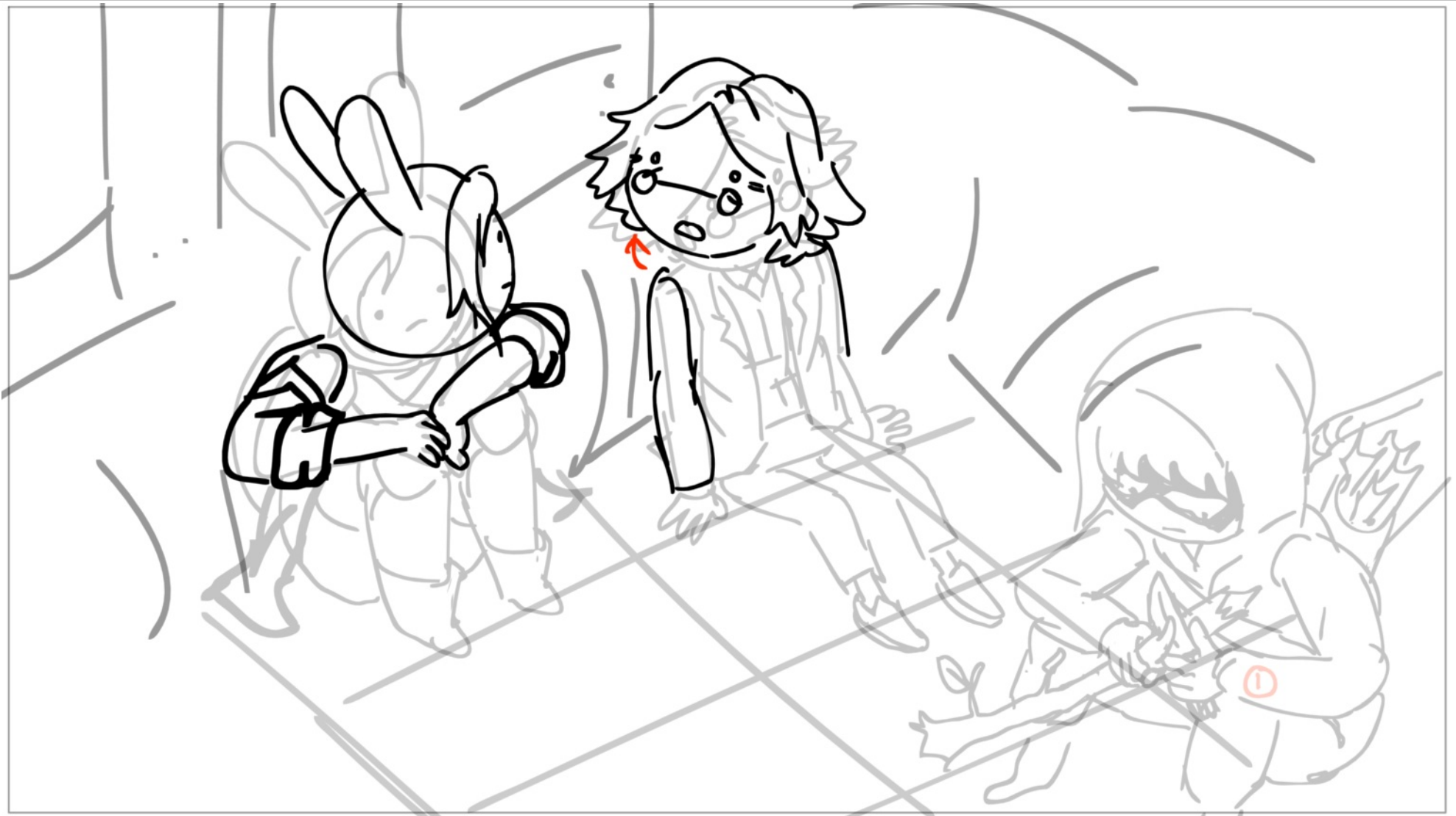
Scene	Duration	Panel	Duration
50	03:00	2	01:00



Dialog

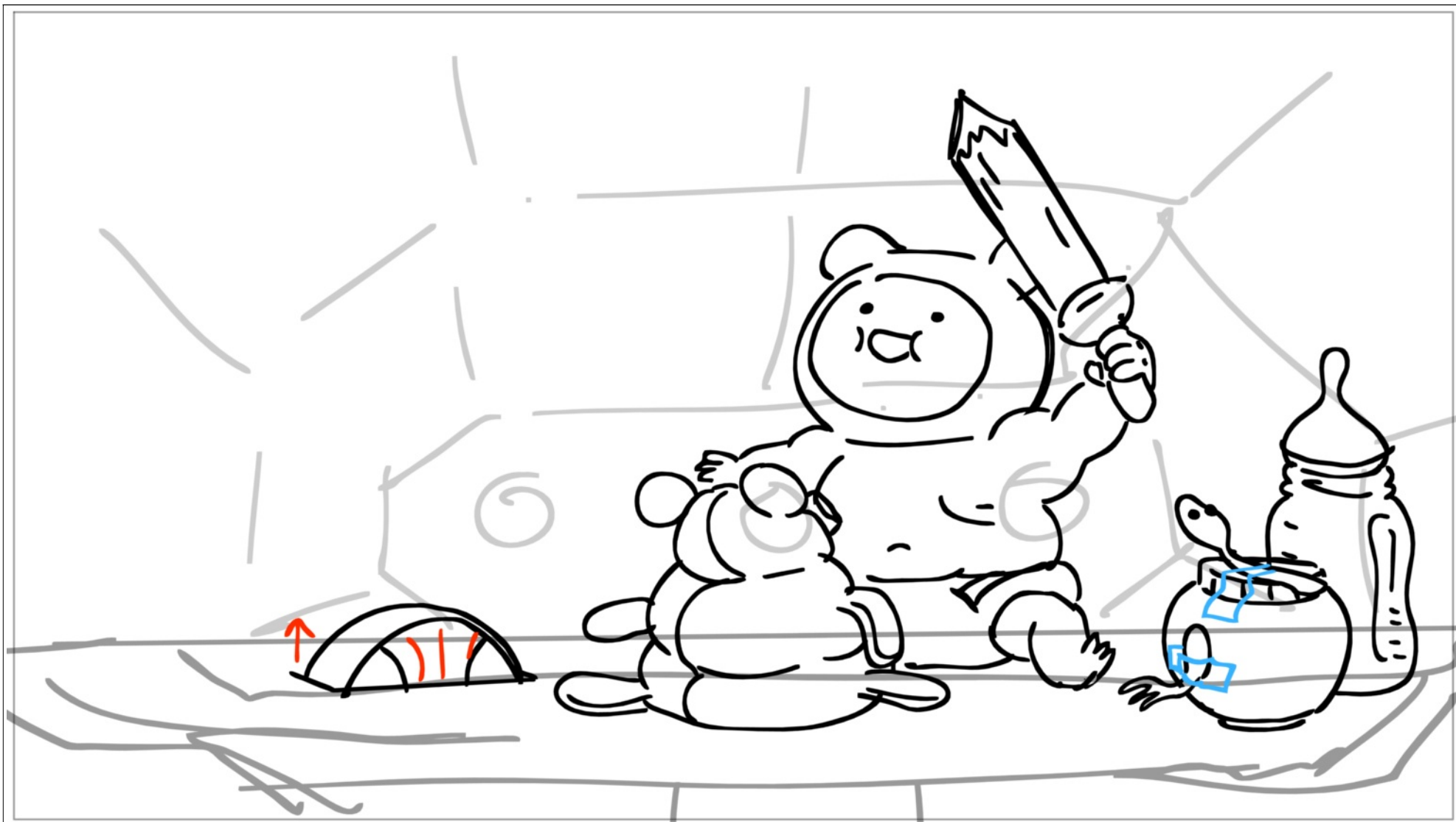
F: Do you think Baby Finn will be okay [...] ?

Scene	Duration	Panel	Duration
50	03:00	3	01:00



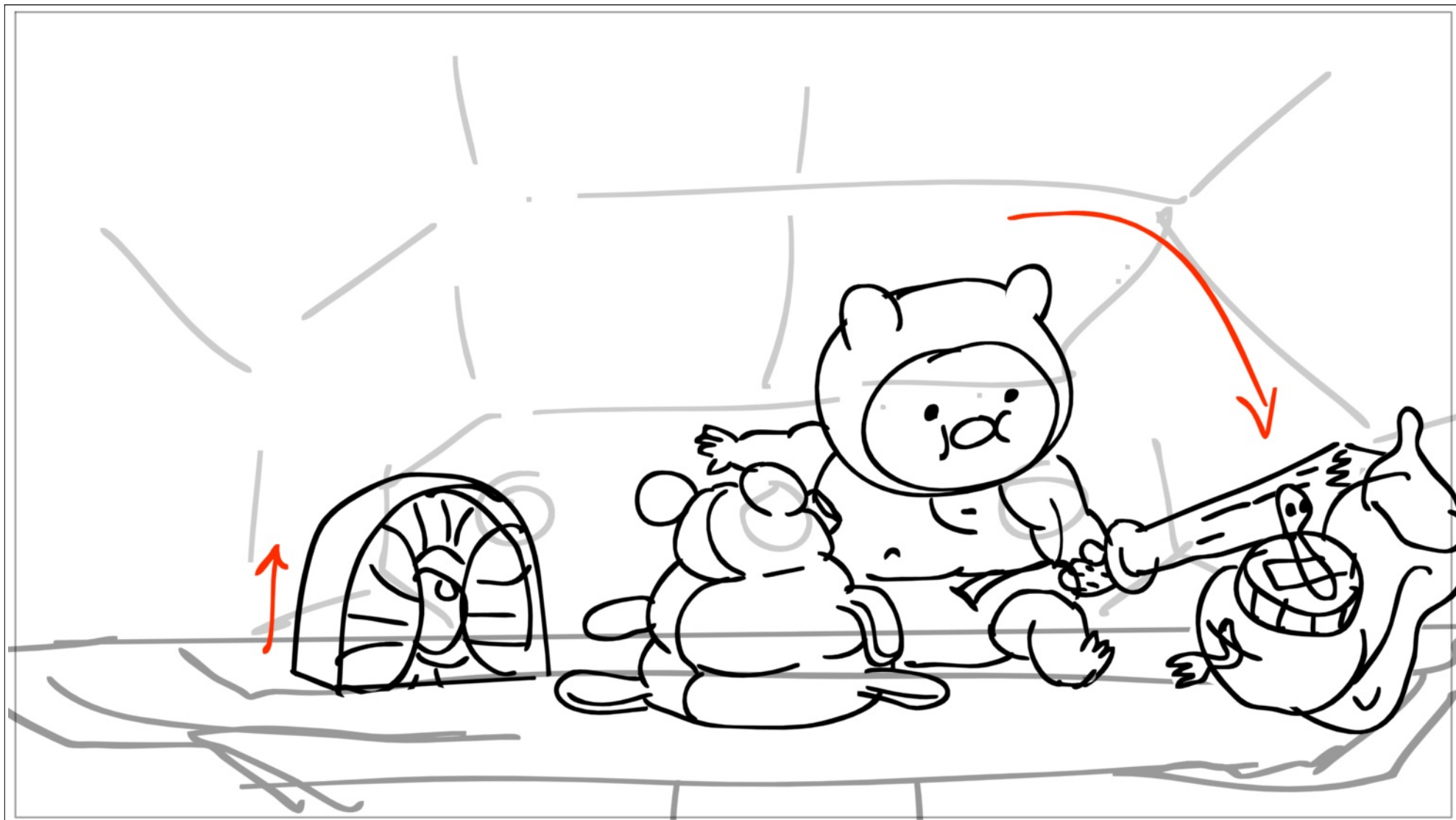
Dialog
S: Ummm,

Scene	Duration	Panel	Duration
51	04:23	1	00:23



Dialog
BF: (gooing)

Scene	Duration	Panel	Duration
51	04:23	2	01:00



Dialog
BF: (gooing [...])

Scene	Duration	Panel	Duration
51	04:23	3	01:00



Dialog
BF: (gooing [...])

Scene	Duration	Panel	Duration
51	04:23	4	01:00



Dialog

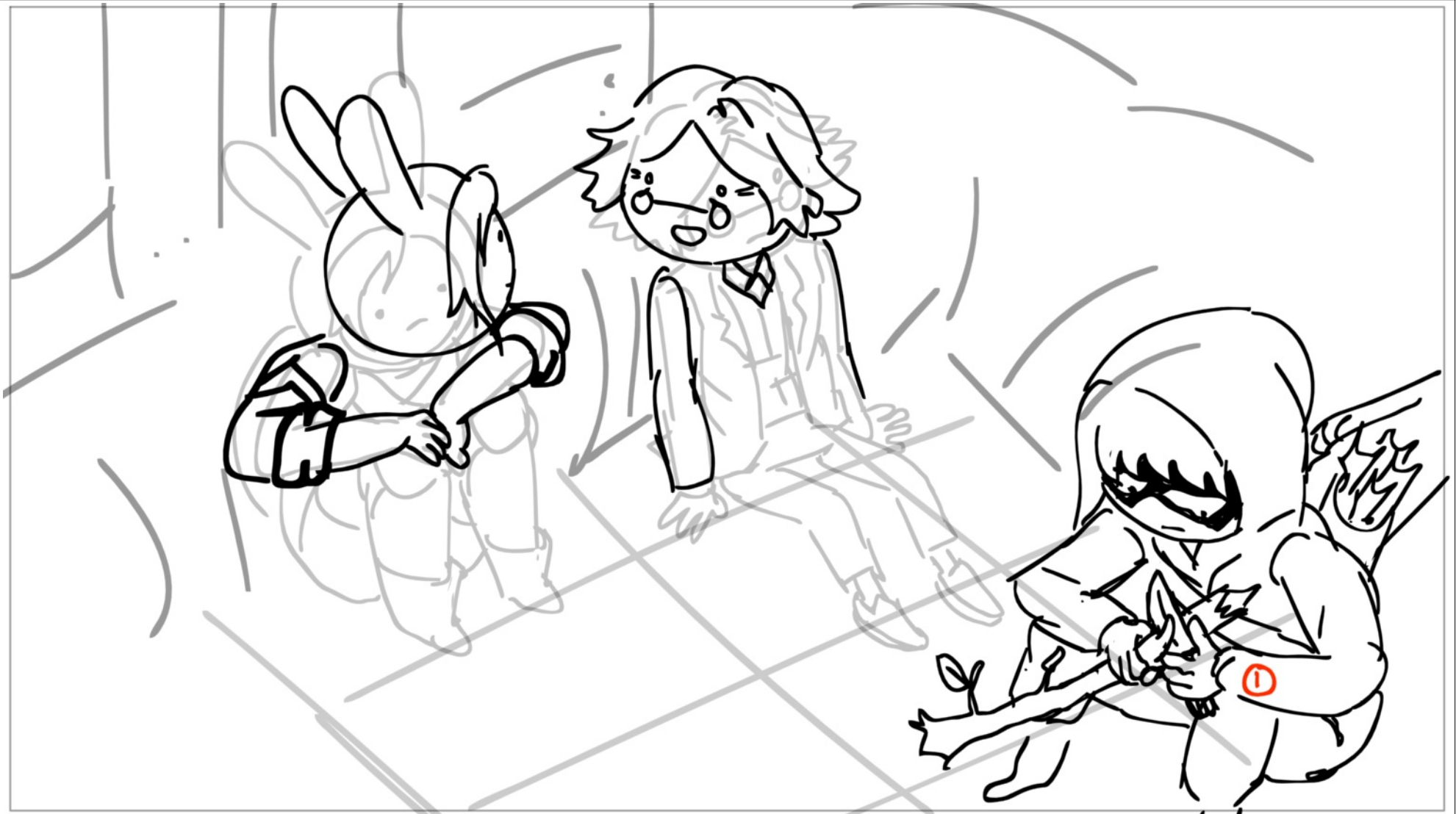
TANK (PEP BUT): Coochy-coochy-coo [...] !

Scene	Duration	Panel	Duration
51	04:23	5	01:00



Dialog
sfx: [KRUNCH]

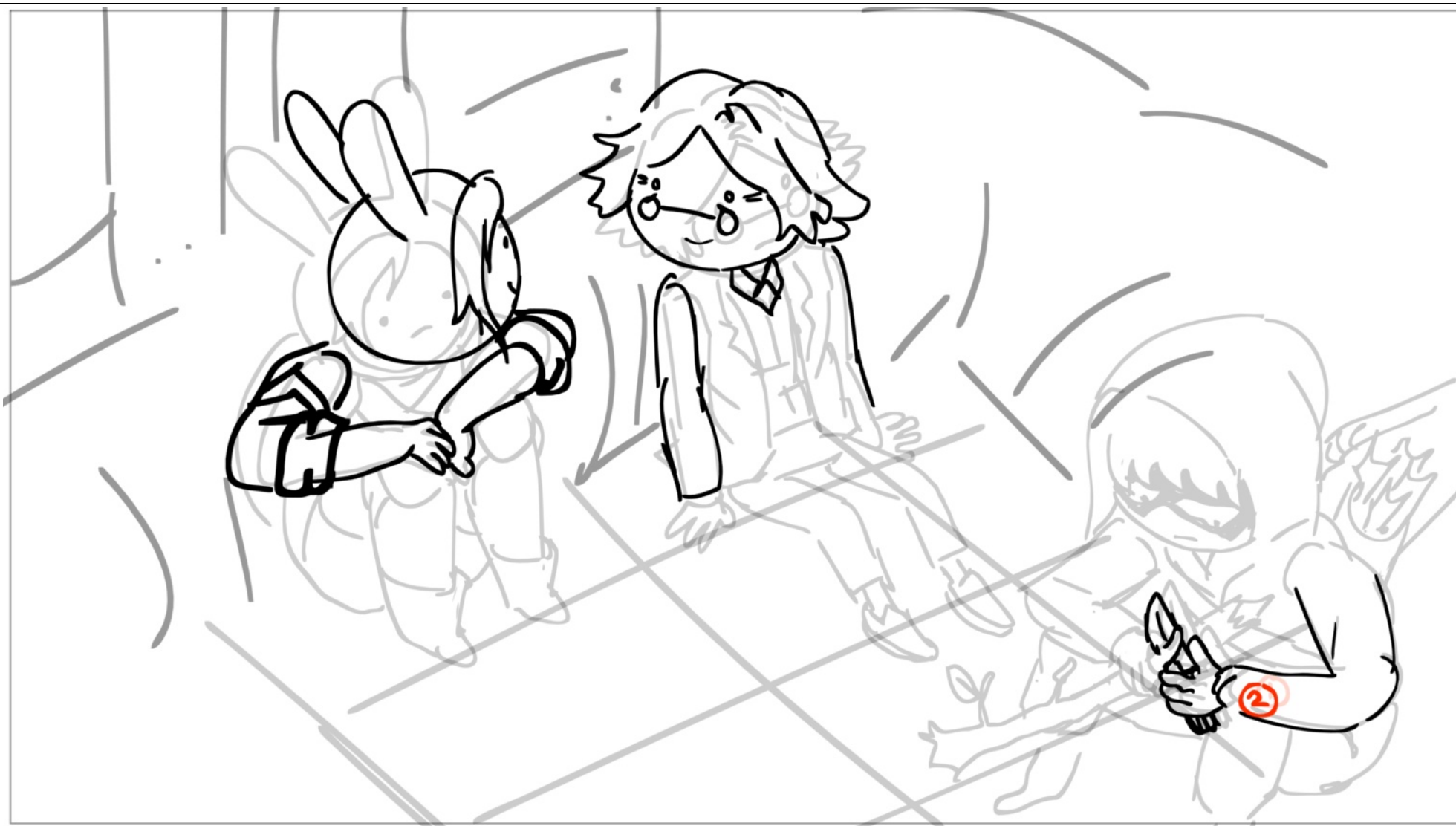
Scene	Duration	Panel	Duration
52	03:00	1	01:00



Dialog

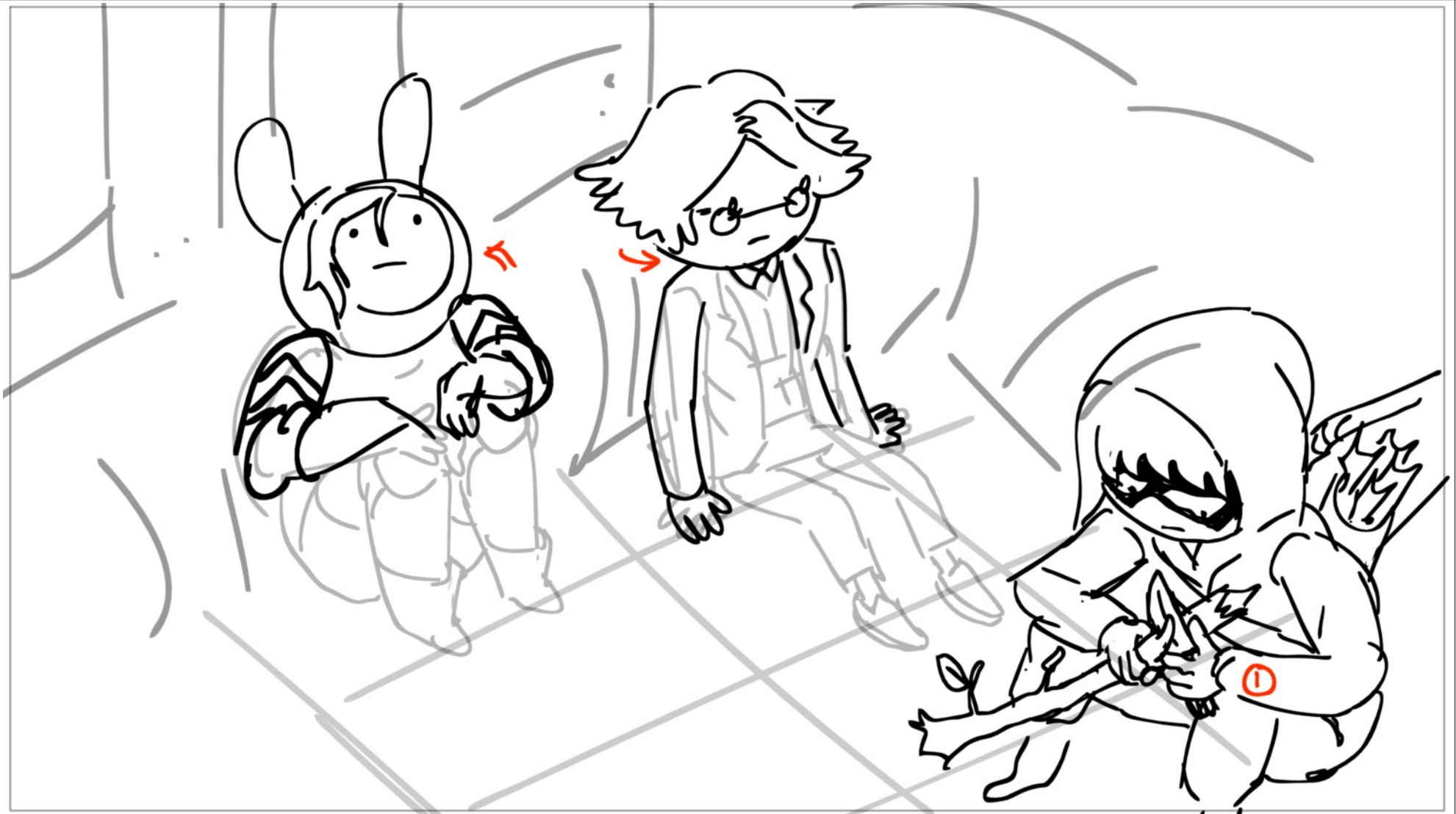
S: I bet you he's doing great.

Scene	Duration	Panel	Duration
52	03:00	2	01:00

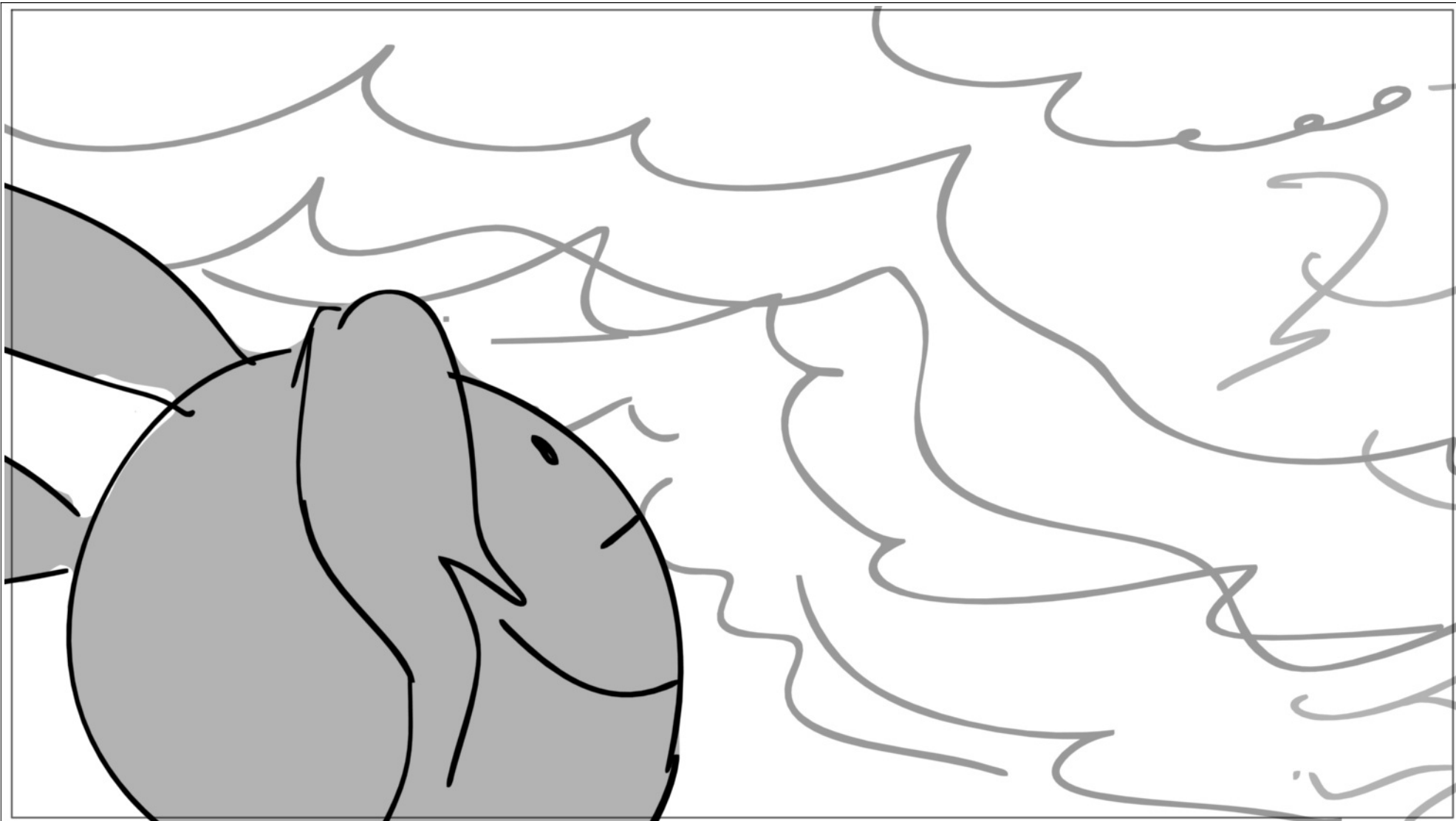


Action Notes
they smile

Scene	Duration	Panel	Duration
52	03:00	3	01:00



Scene	Duration	Panel	Duration
53	04:00	1	01:00

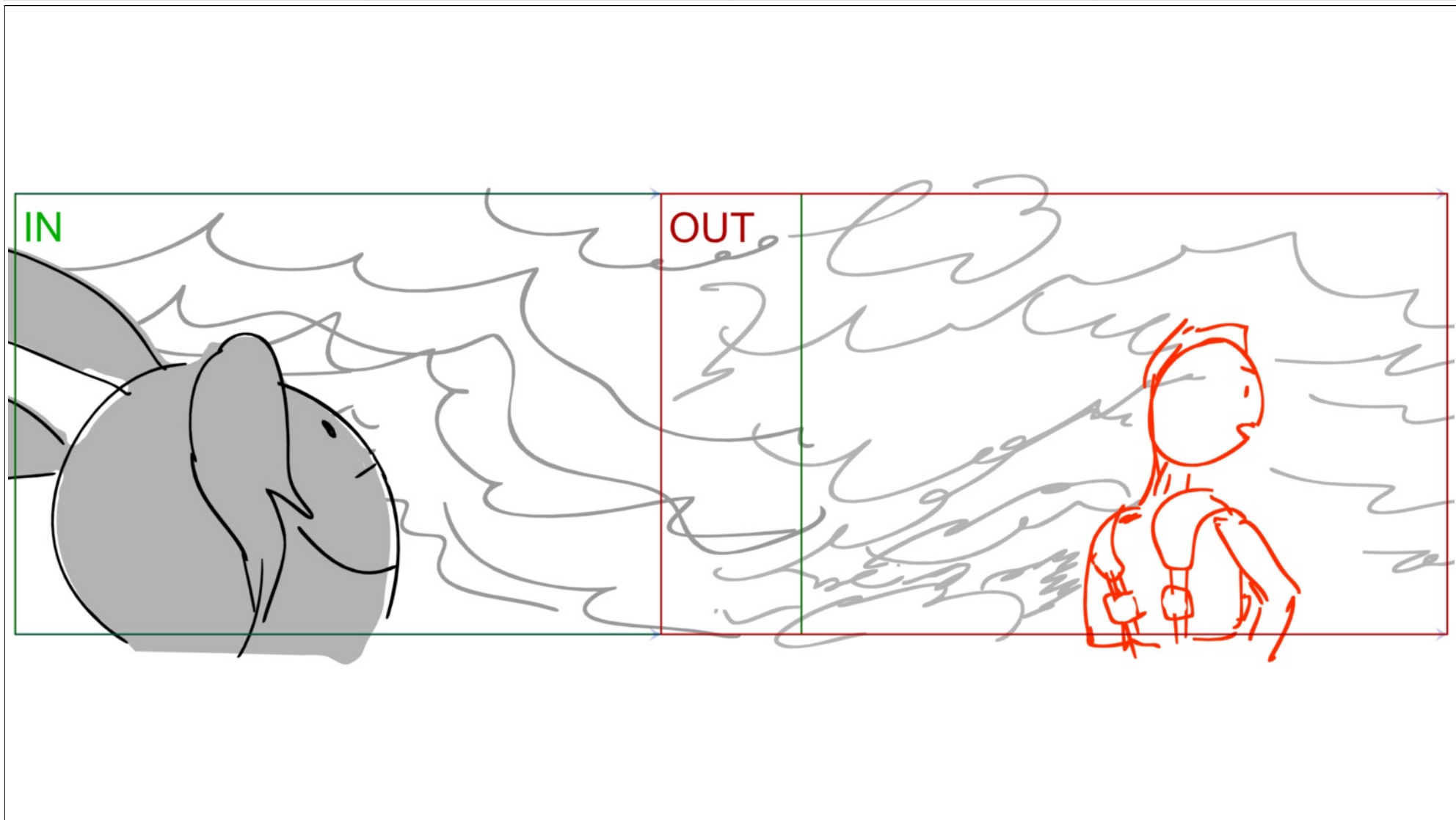


Scene	Duration	Panel	Duration
53	04:00	2	01:00



Dialog
F: No sign of vamps...

Scene	Duration	Panel	Duration
53	04:00	3	01:00



Dialog

B: They think we're stuck miles from here.

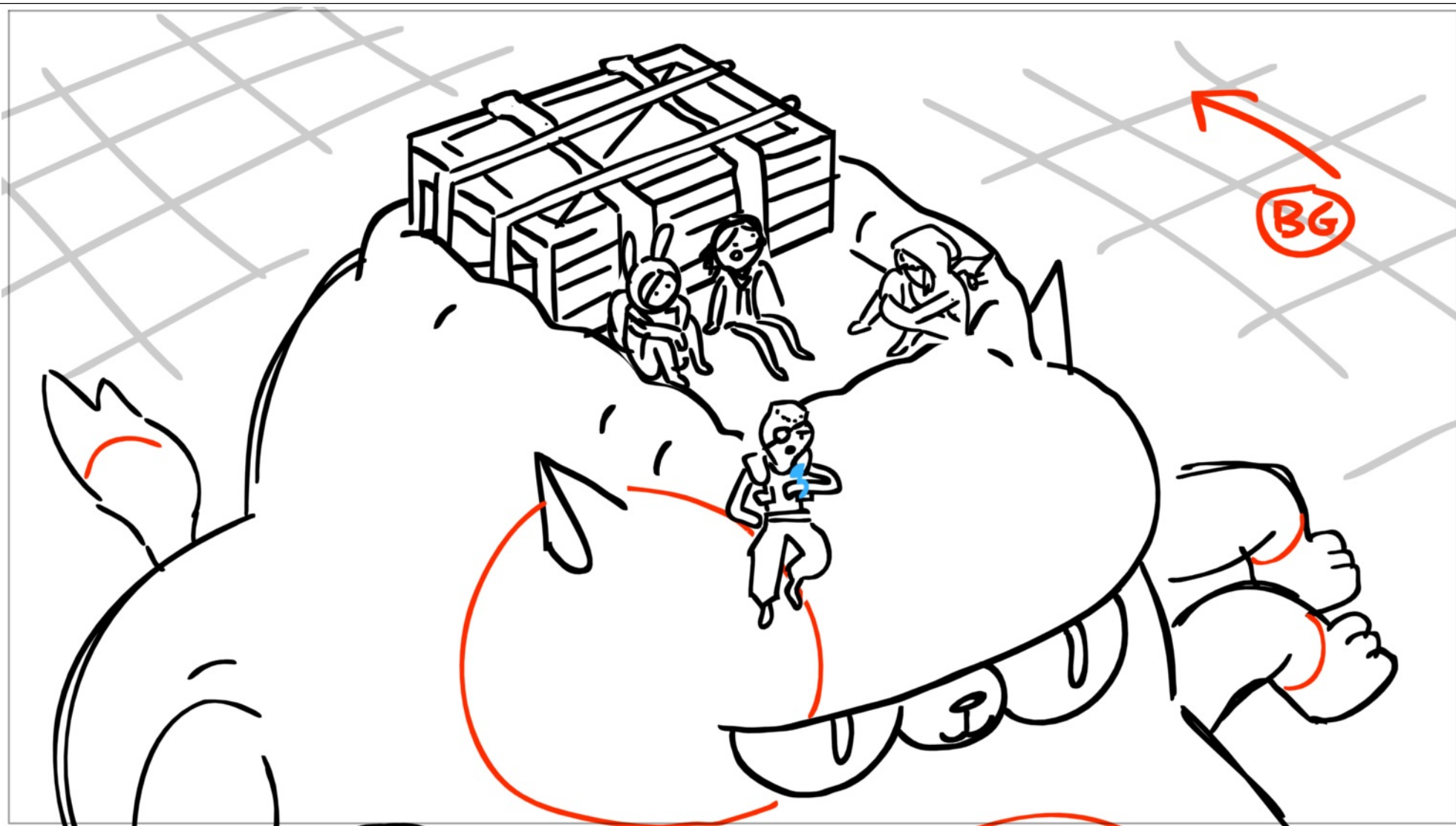
Scene	Duration	Panel	Duration
53	04:00	4	01:00



Action Notes

B checks her watch

Scene	Duration	Panel	Duration
	55	03:00	1
			01:00



Dialog

B: (whispering) They think we're stuck miles from here...

Scene	Duration	Panel	Duration
55	03:00	2	01:00



Dialog

B: -- we've got --

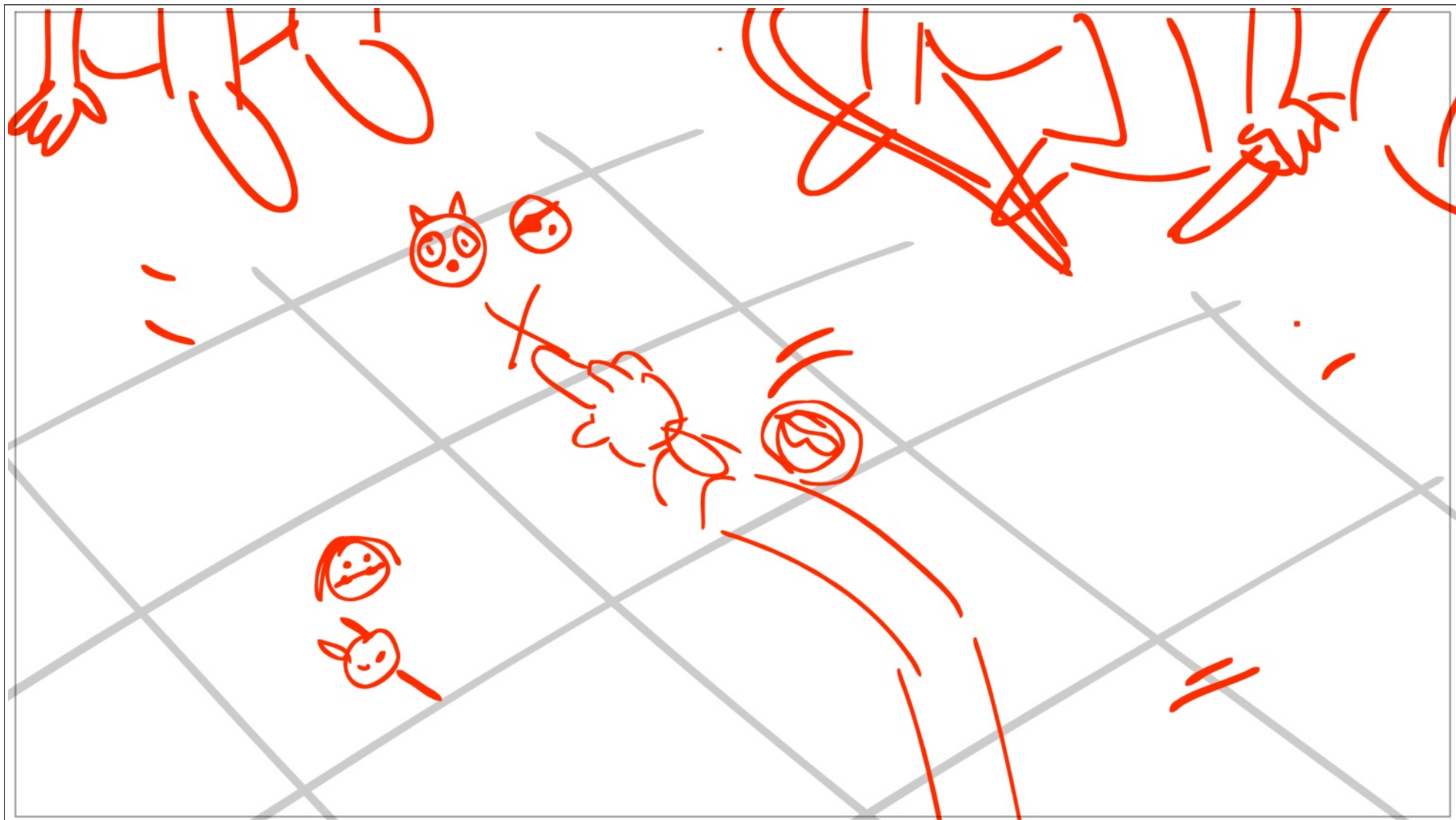
Scene	Duration	Panel	Duration
55	03:00	3	01:00



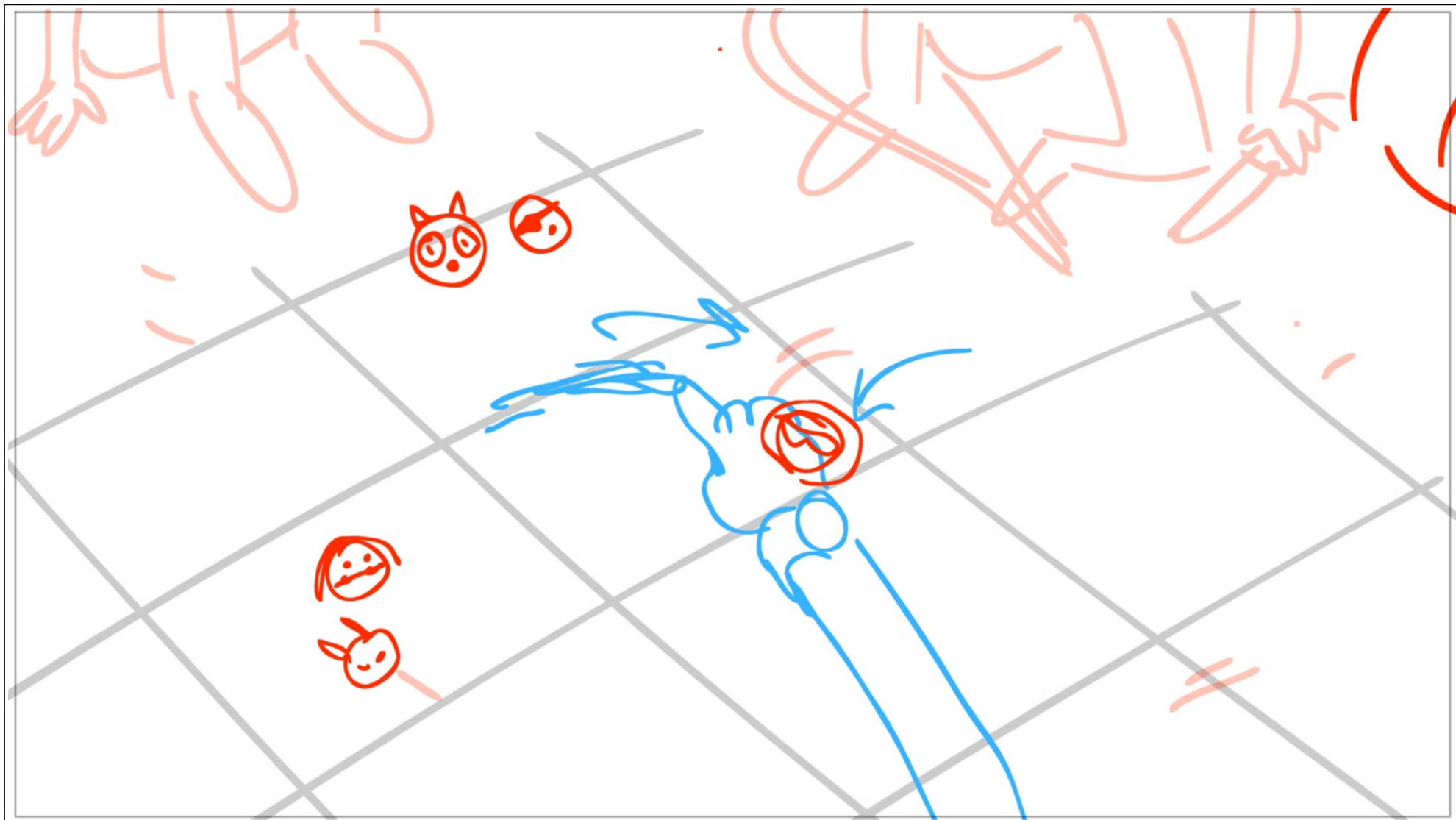
Dialog

B: -- almost 1 hour til sundown ...

Scene	Duration	Panel	Duration
56	07:00	1	01:00



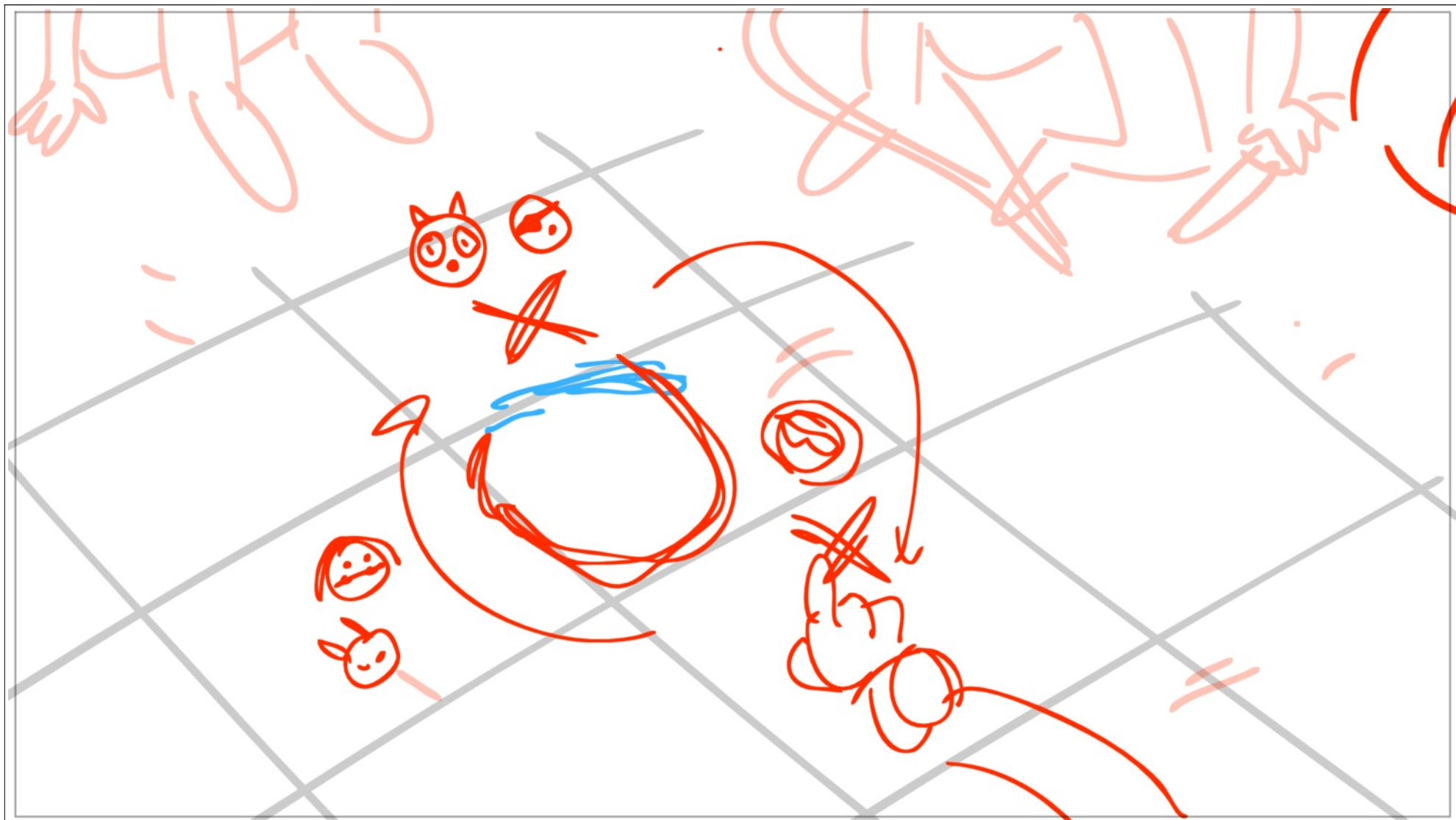
Scene	Duration	Panel	Duration
56	07:00	2	01:00



Dialog

B: (v/o) Here's the hive --

Scene	Duration	Panel	Duration
56	07:00	3	01:00



Scene	Duration	Panel	Duration
56	07:00	4	01:00



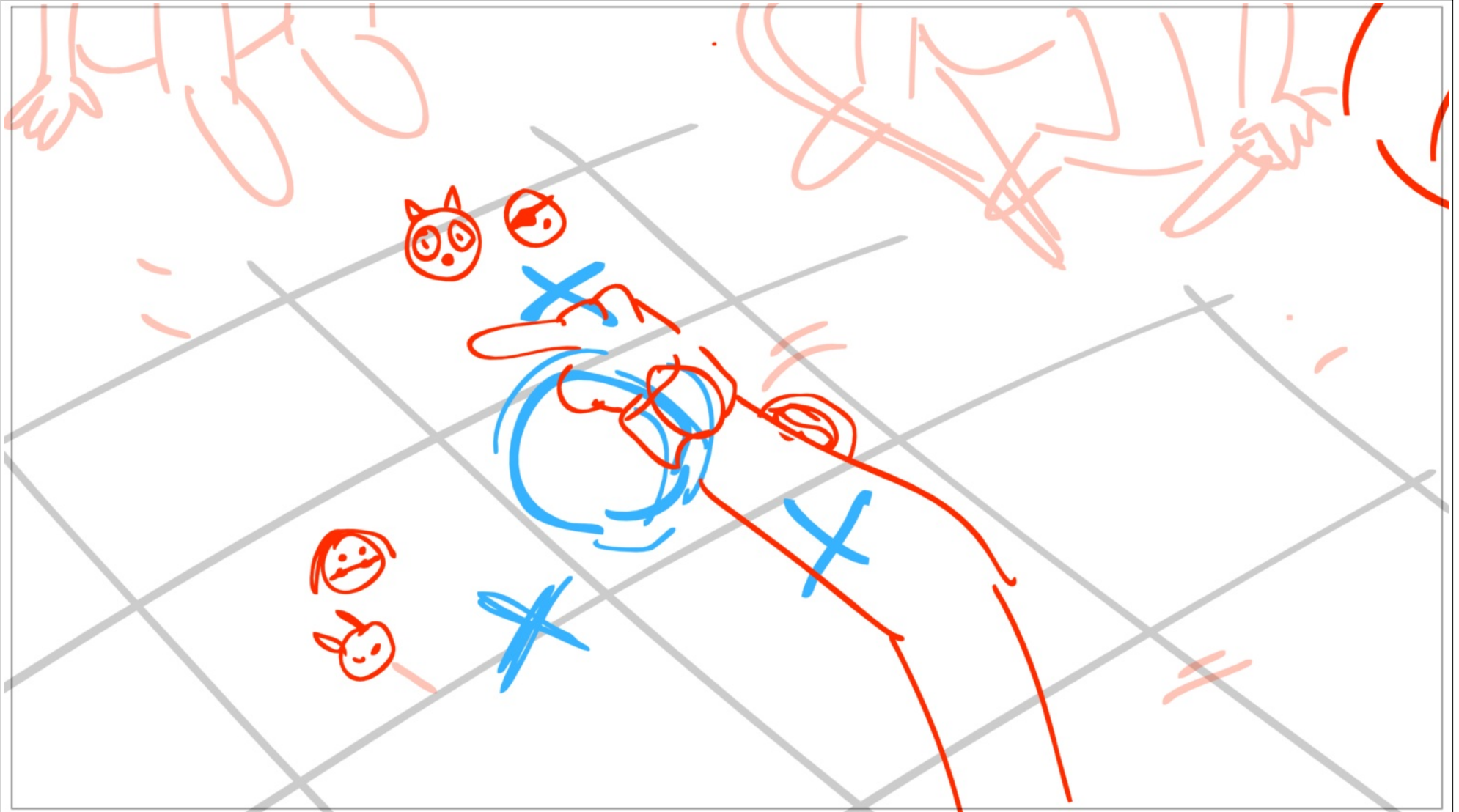
Scene	Duration	Panel	Duration
56	07:00	5	01:00



Dialog

B: We'll split into 3 teams --

Scene	Duration	Panel	Duration
56	07:00	6	01:00



Dialog
B: -- and hit them--

Scene	Duration	Panel	Duration
56	07:00	7	01:00



Dialog
B: -- from the inside.

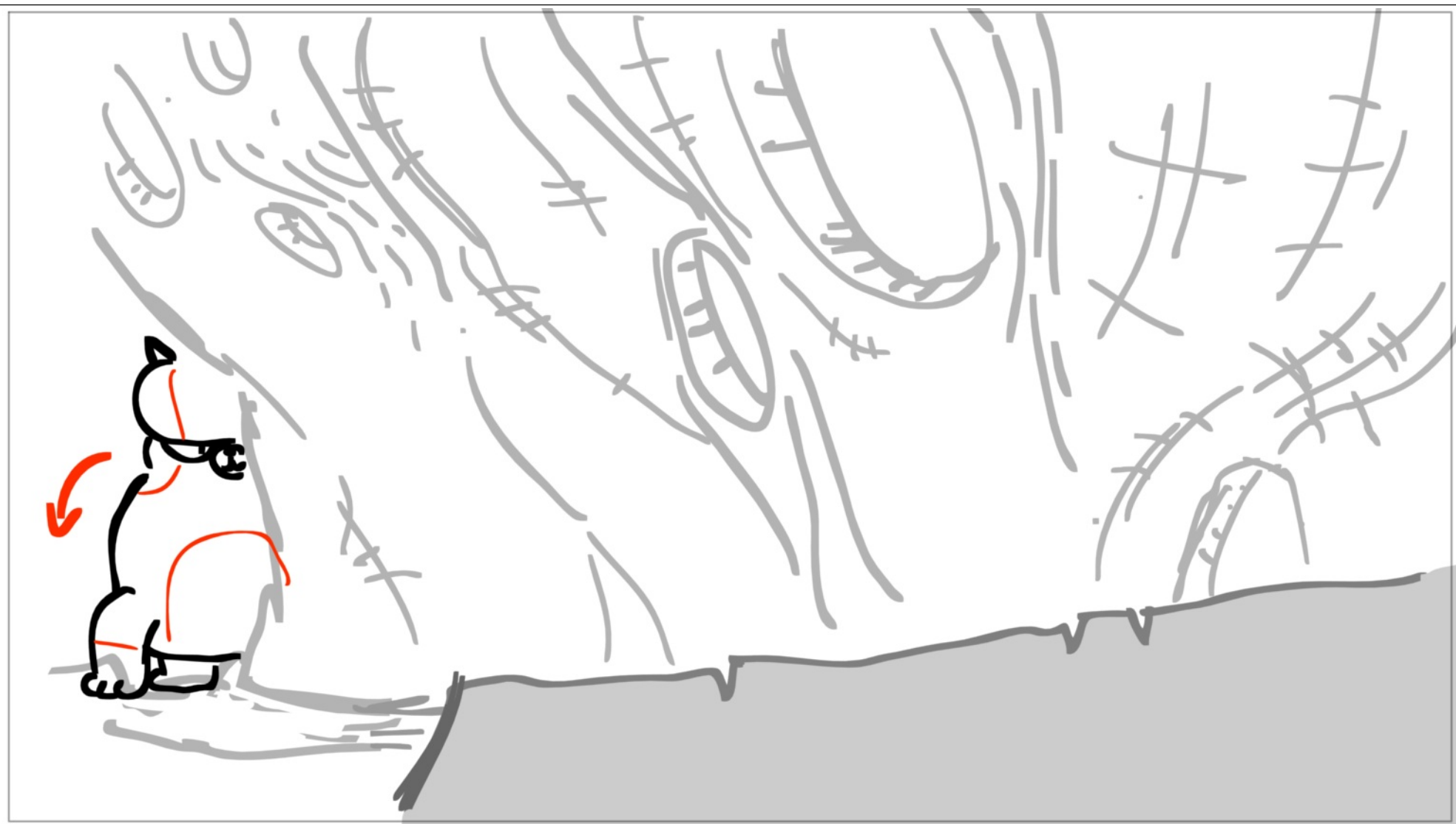
Scene	Duration	Panel	Duration
57	11:00	1	01:00



Dialog

B: (v/o) Cake and I--

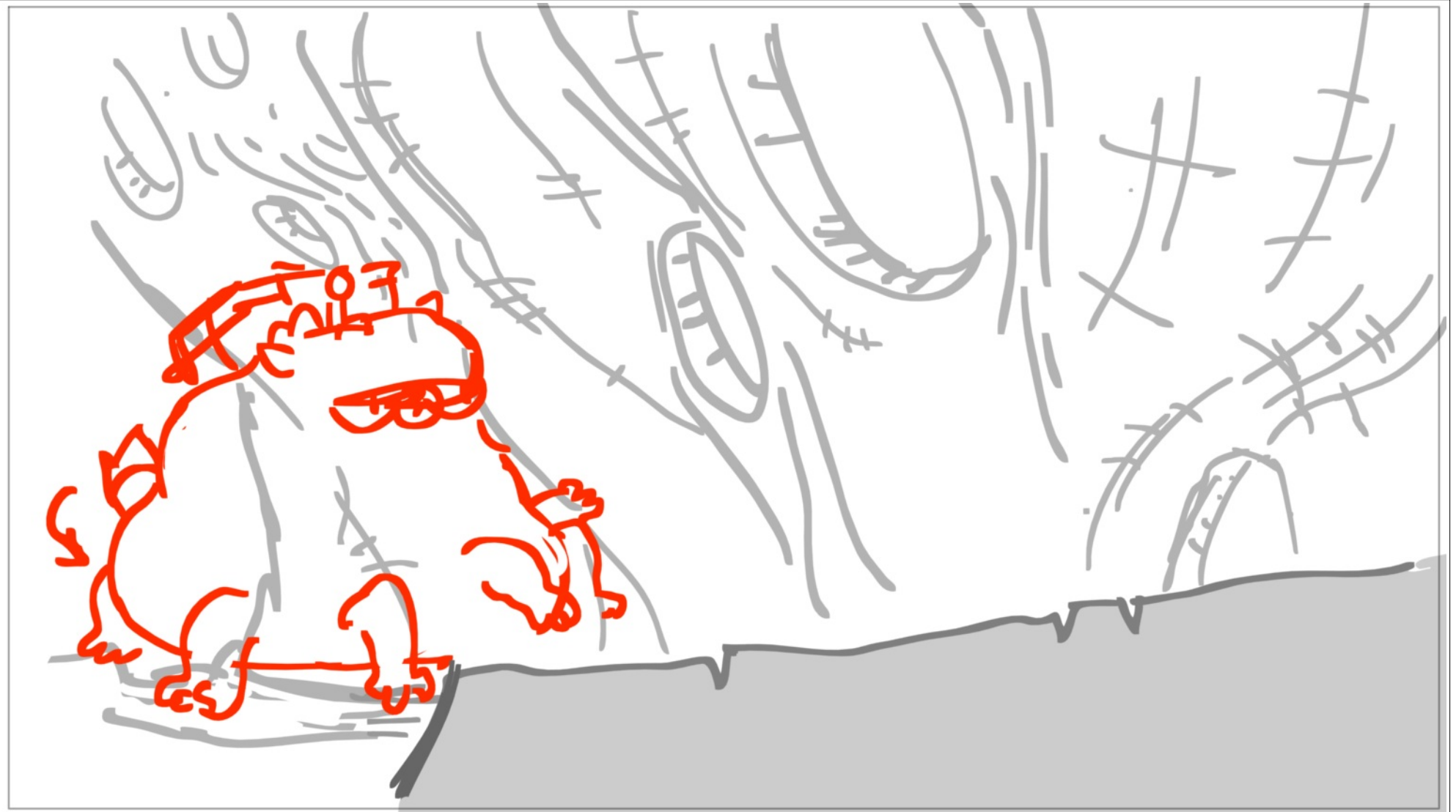
Scene	Duration	Panel	Duration
57	11:00	2	01:00



Dialog

B: (v/o) -- will hit it from the east.

Scene	Duration	Panel	Duration
57	11:00	3	01:00



Scene	Duration	Panel	Duration
57	11:00	4	01:00



Scene	Duration	Panel	Duration
57	11:00	5	01:00



Scene	Duration	Panel	Duration
57	11:00	6	01:00



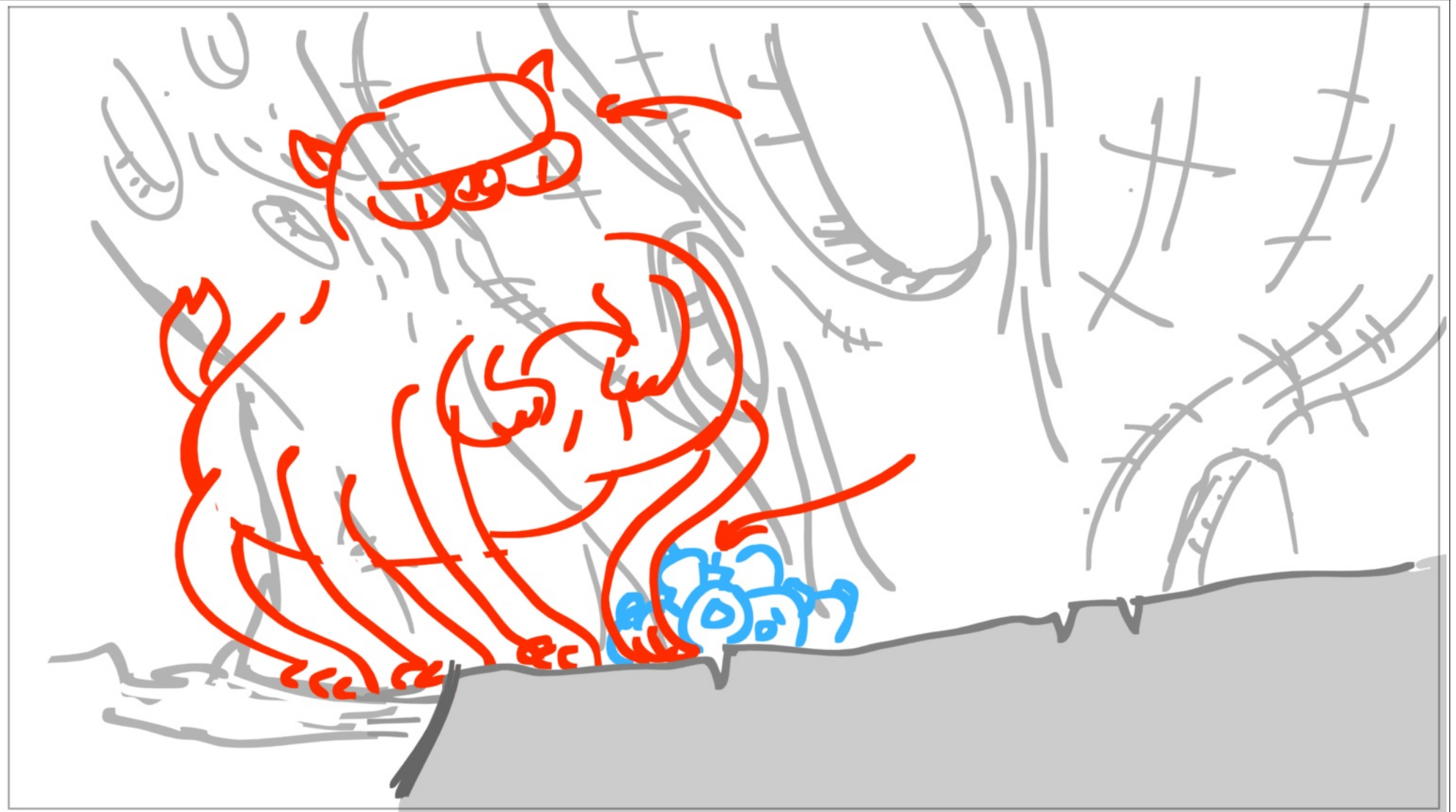
Scene	Duration	Panel	Duration
57	11:00	7	01:00



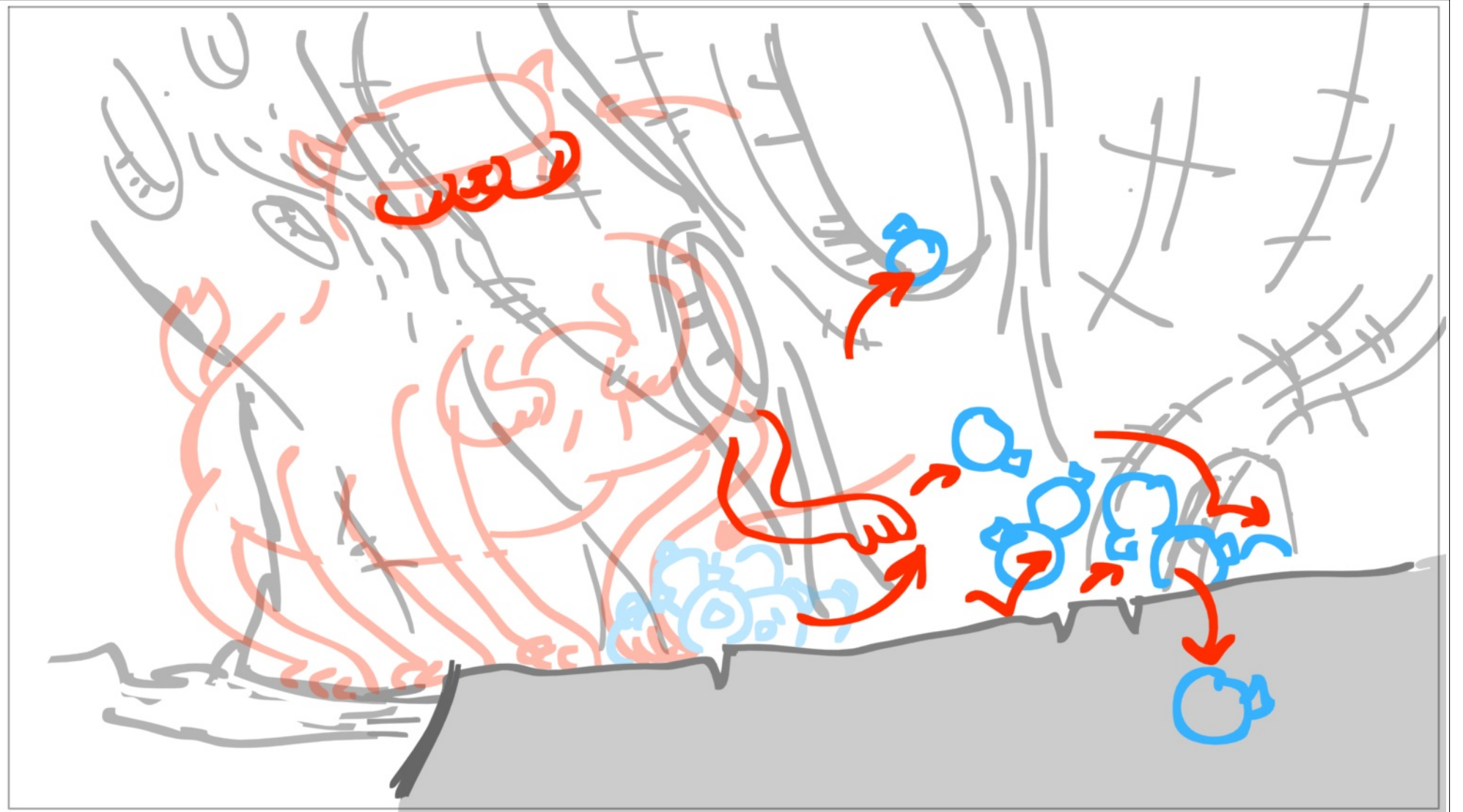
Scene	Duration	Panel	Duration
57	11:00	8	01:00



Scene	Duration	Panel	Duration
57	11:00	9	01:00



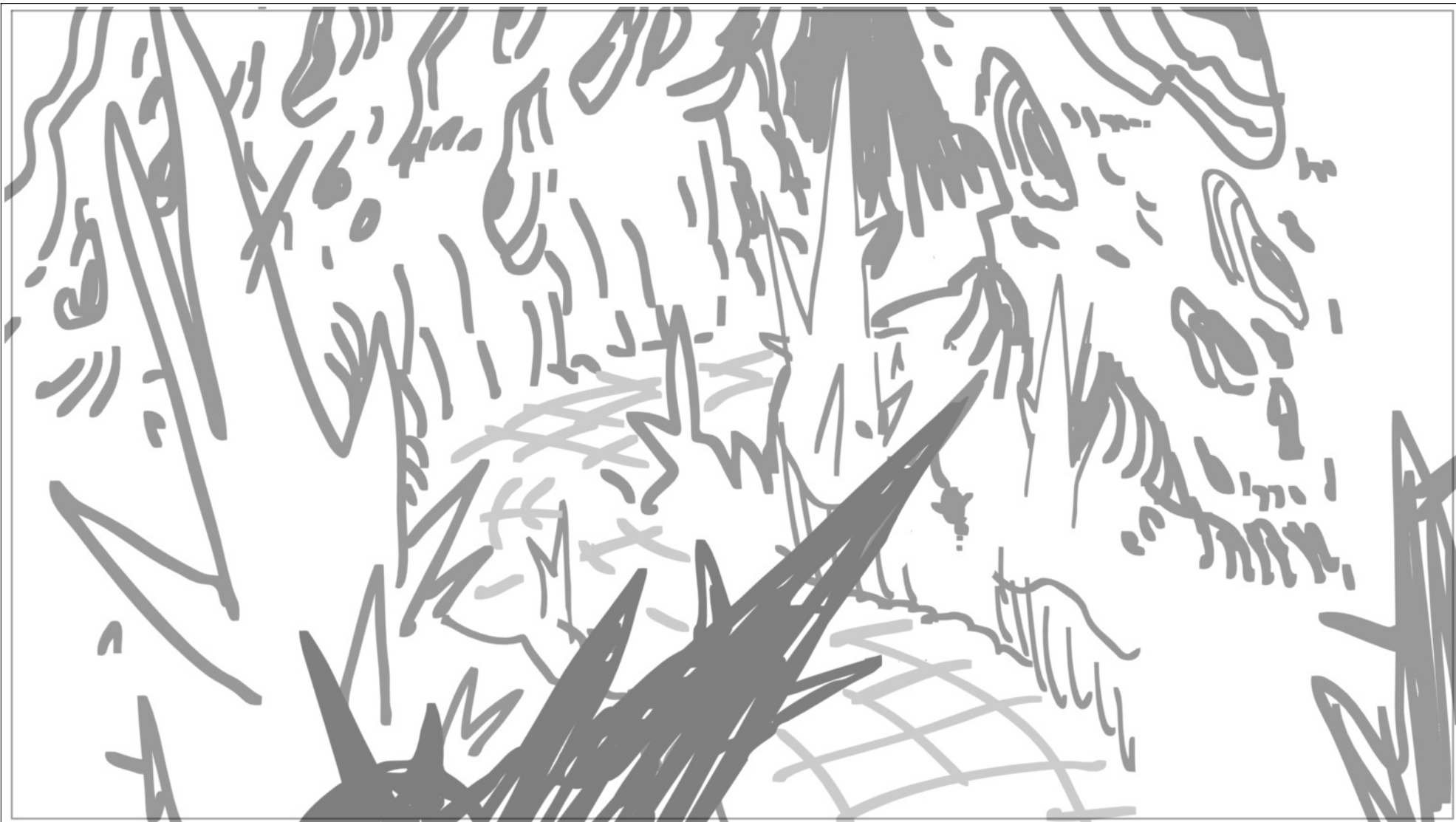
Scene	Duration	Panel	Duration
57	11:00	10	01:00



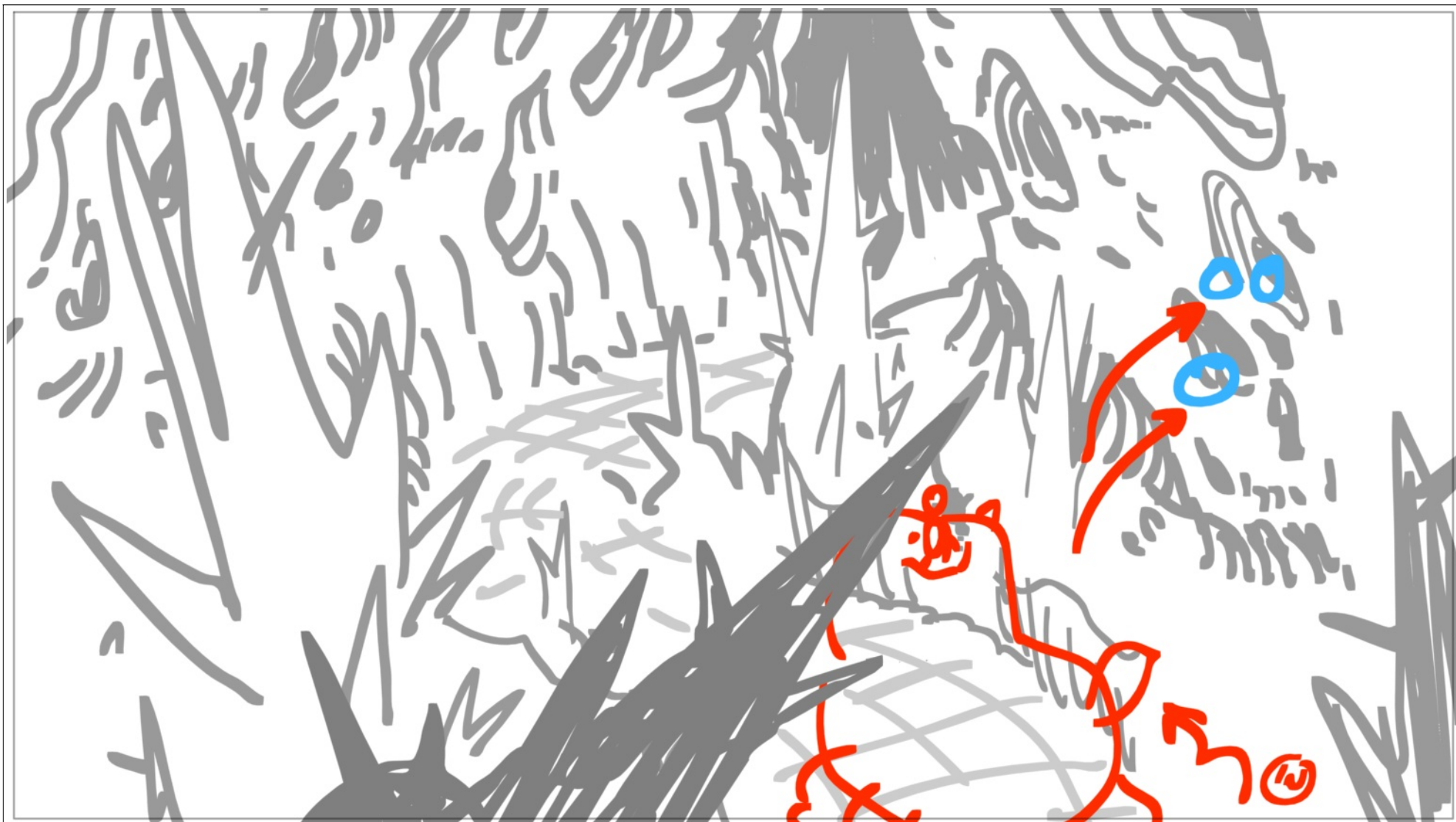
Scene	Duration	Panel	Duration
57	11:00	11	01:00



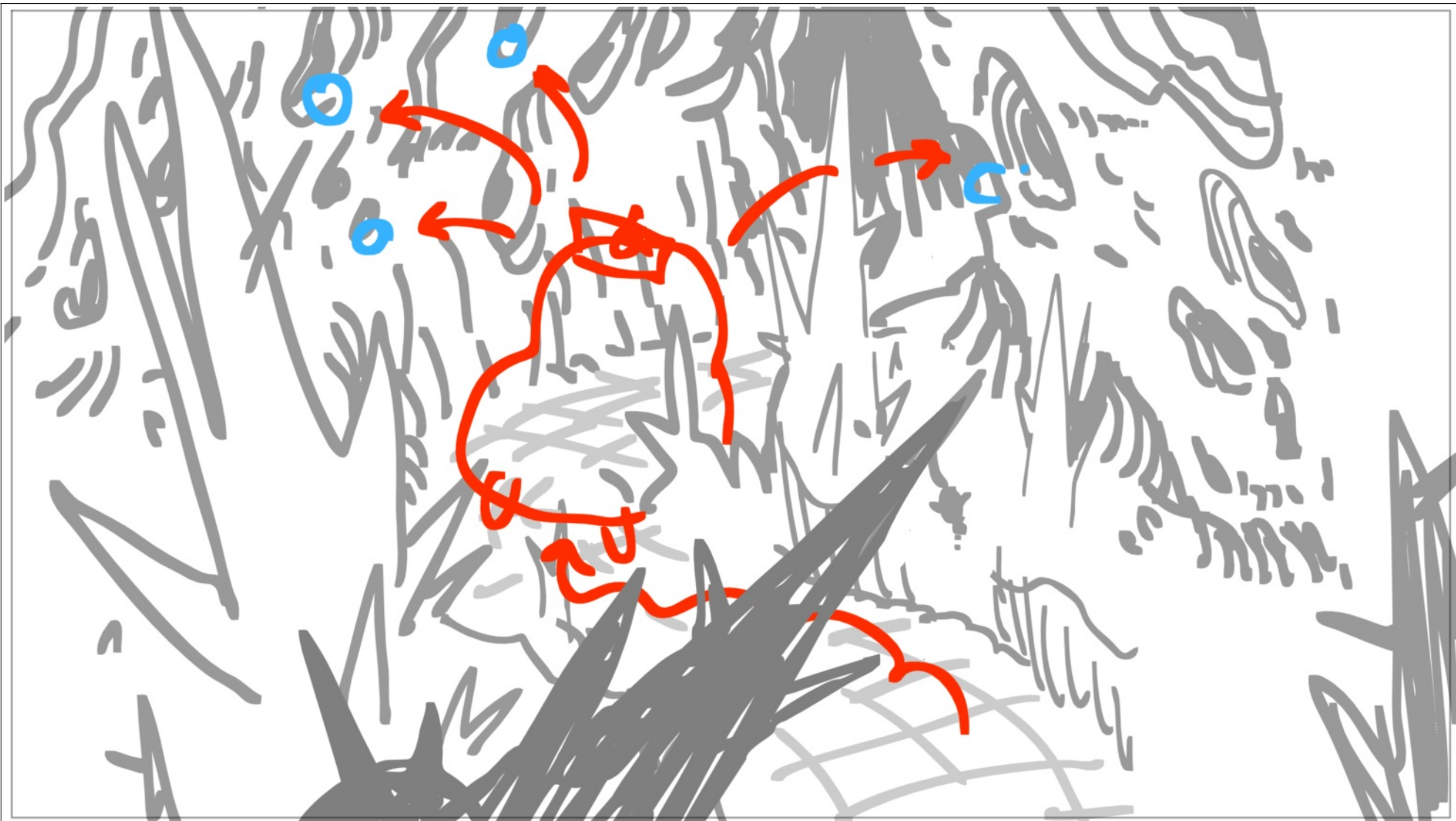
Scene	Duration	Panel	Duration
58	04:00	1	01:00



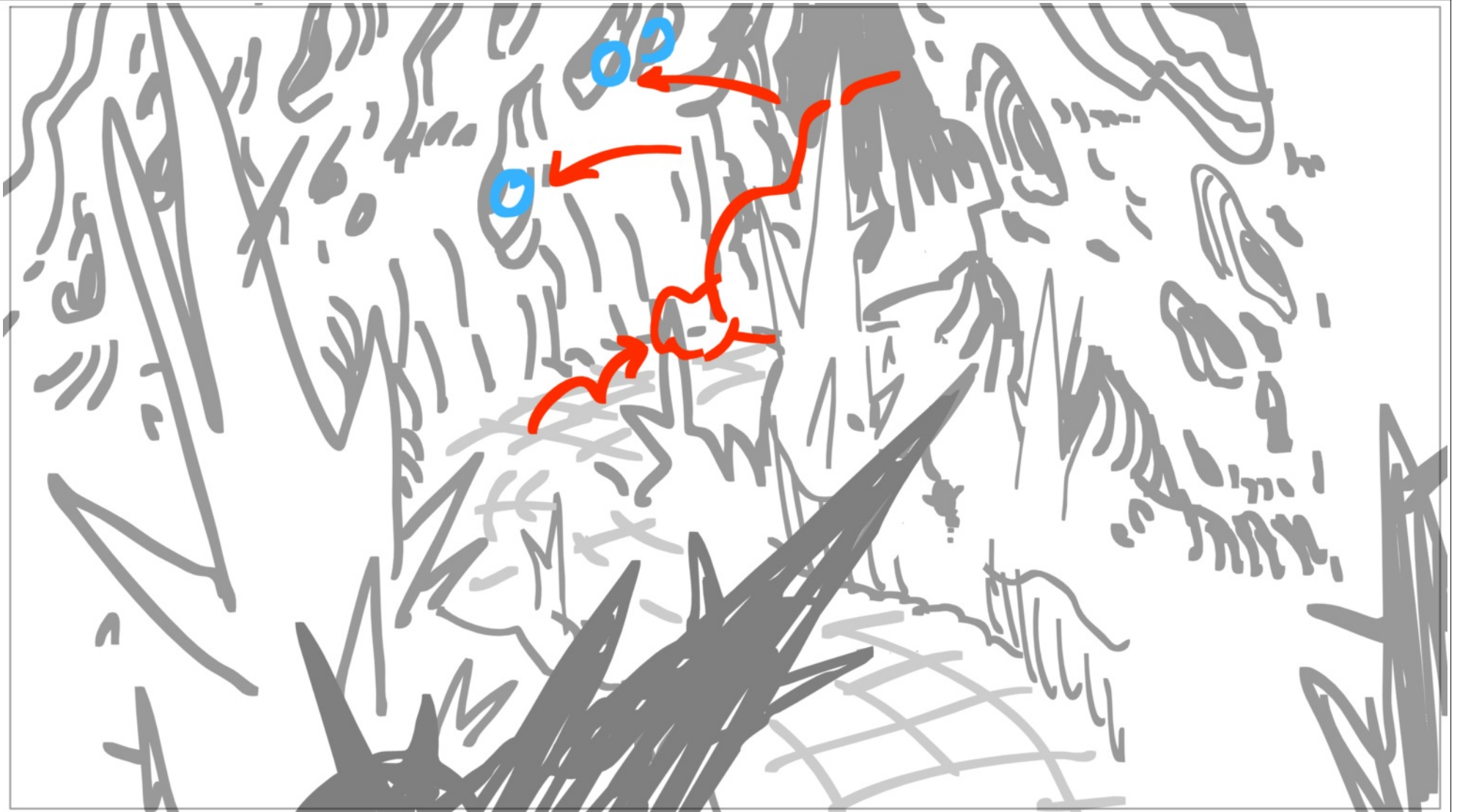
Scene	Duration	Panel	Duration
58	04:00	2	01:00



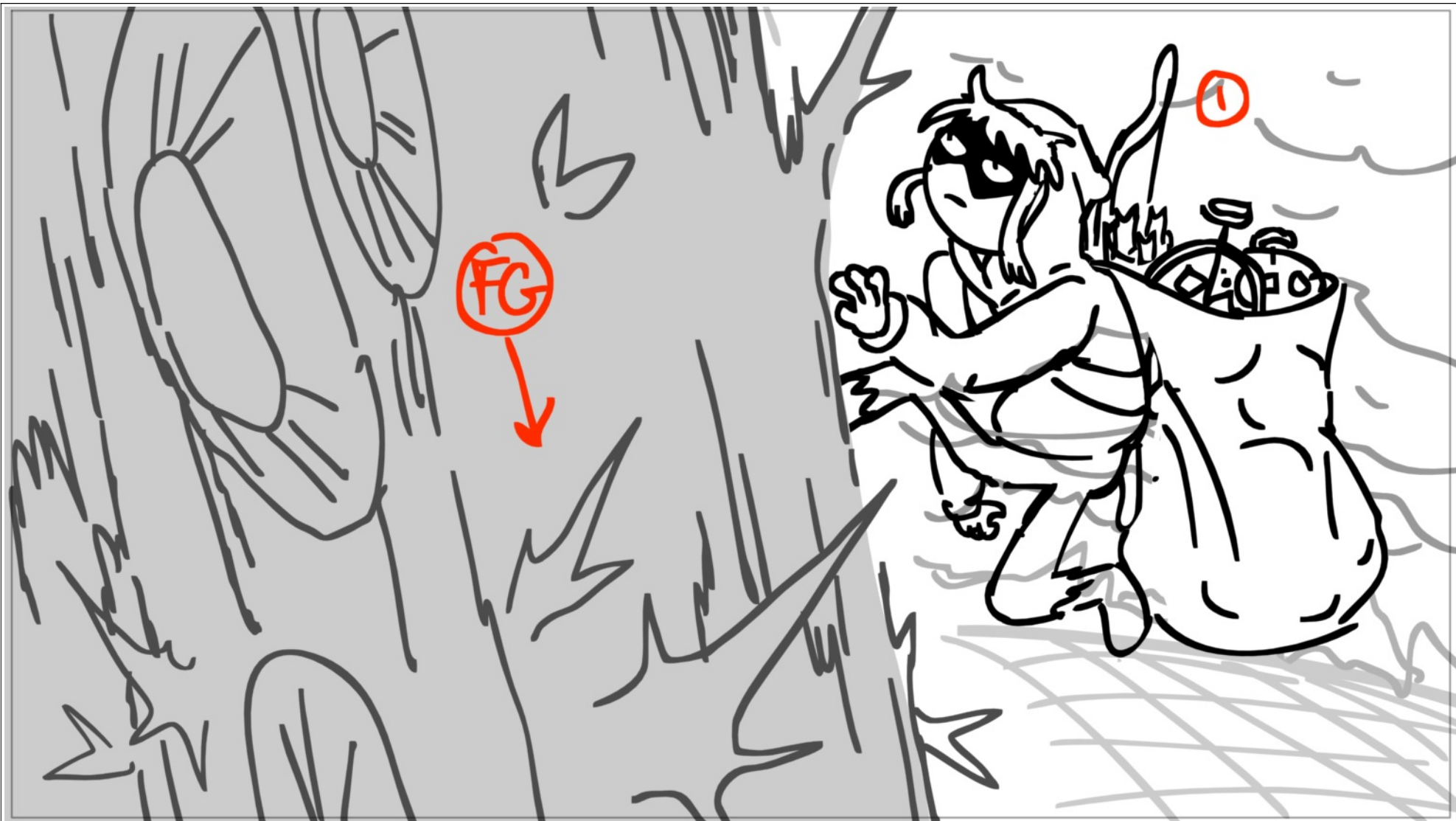
Scene	Duration	Panel	Duration
58	04:00	3	01:00



Scene	Duration	Panel	Duration
58	04:00	4	01:00



Scene	Duration	Panel	Duration
59	04:00	1	01:00



Dialog

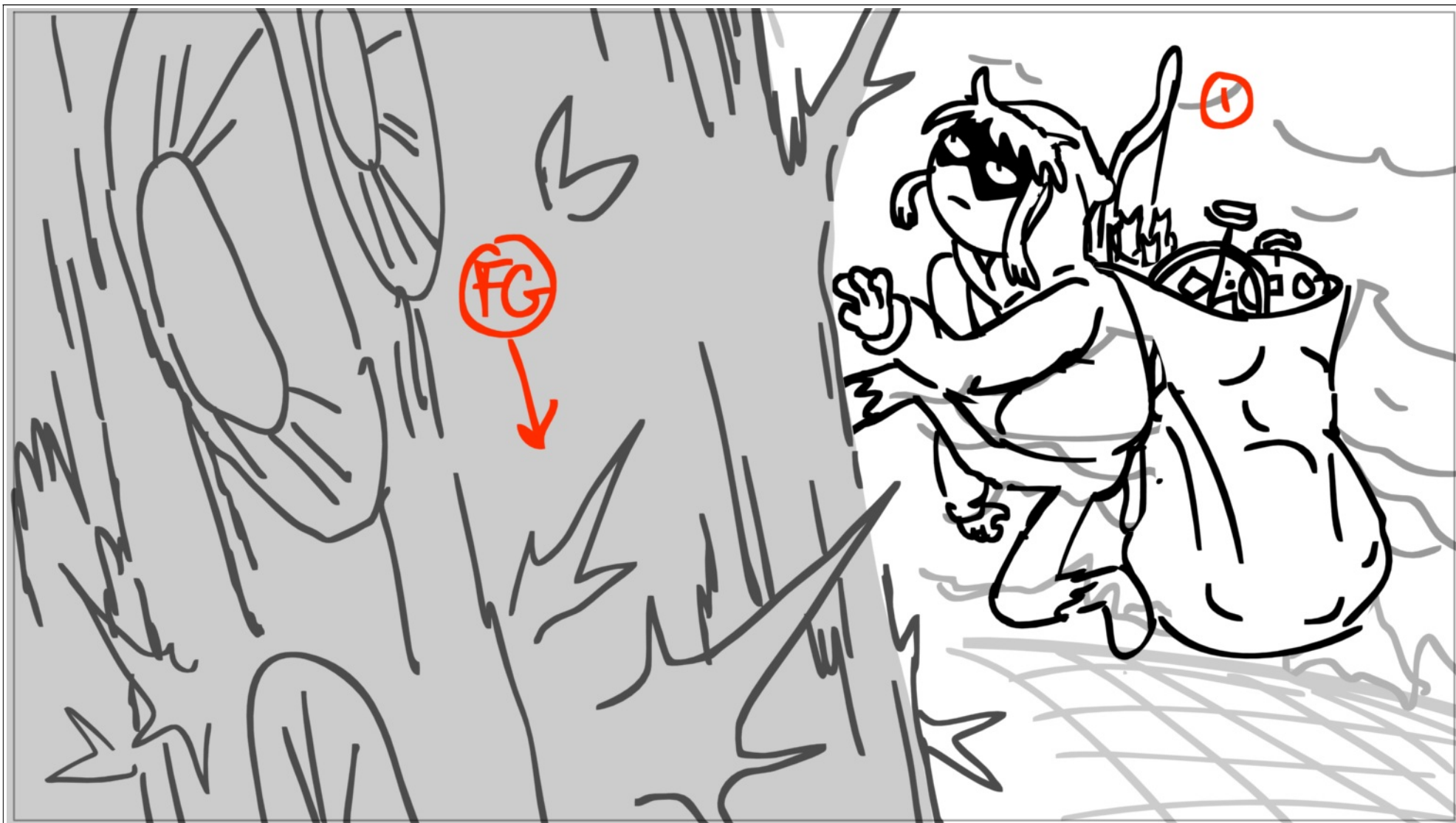
BONNIE: (v/o) Huntress, you take the north.

Scene	Duration	Panel	Duration
59	04:00	2	01:00



Dialog
BONNIE: (v/o) Huntress, you take the north.

Scene	Duration	Panel	Duration
59	04:00	3	01:00



Dialog

BONNIE: (v/o) Huntress, you take the north.

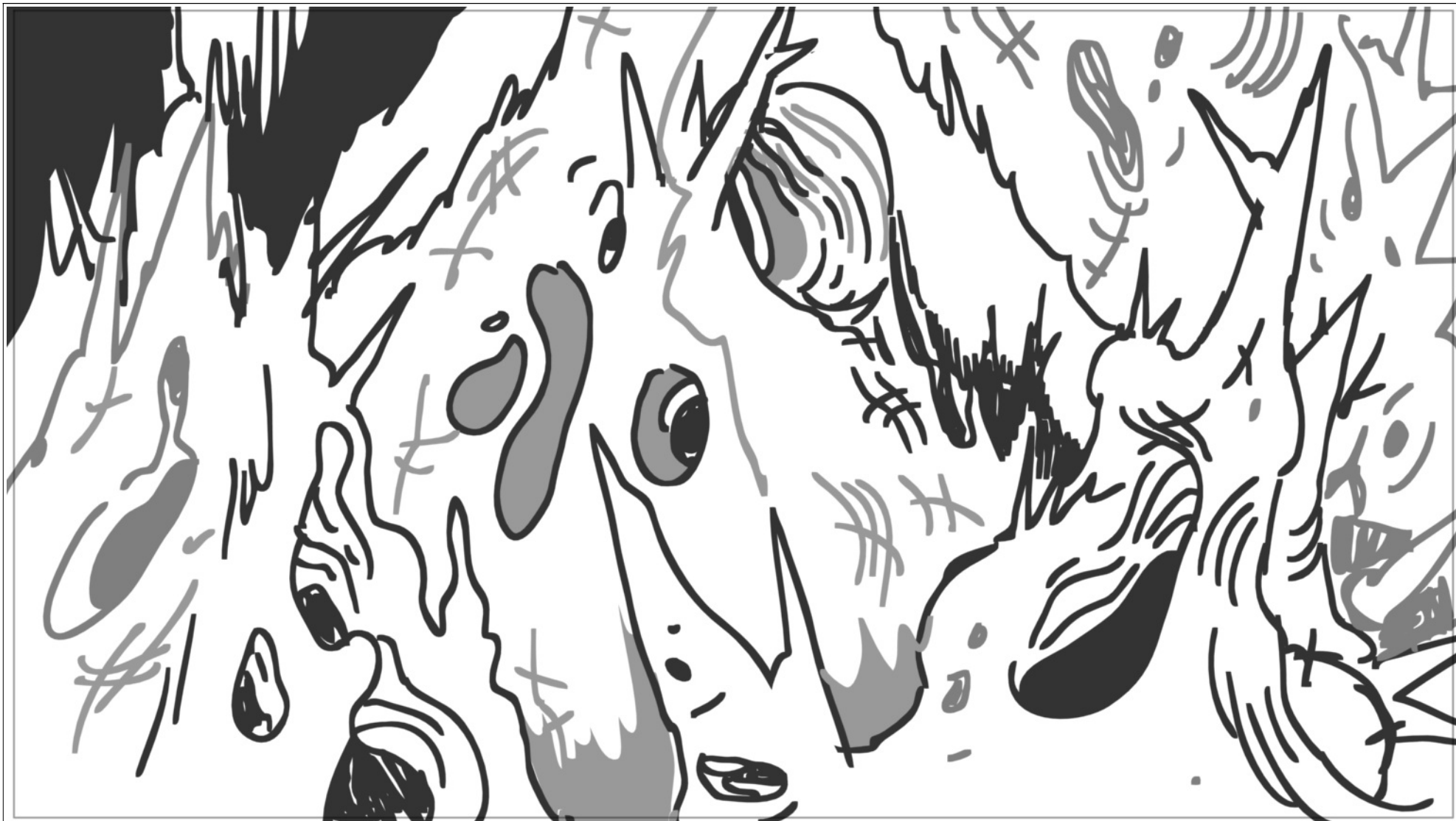
Scene	Duration	Panel	Duration
59	04:00	4	01:00



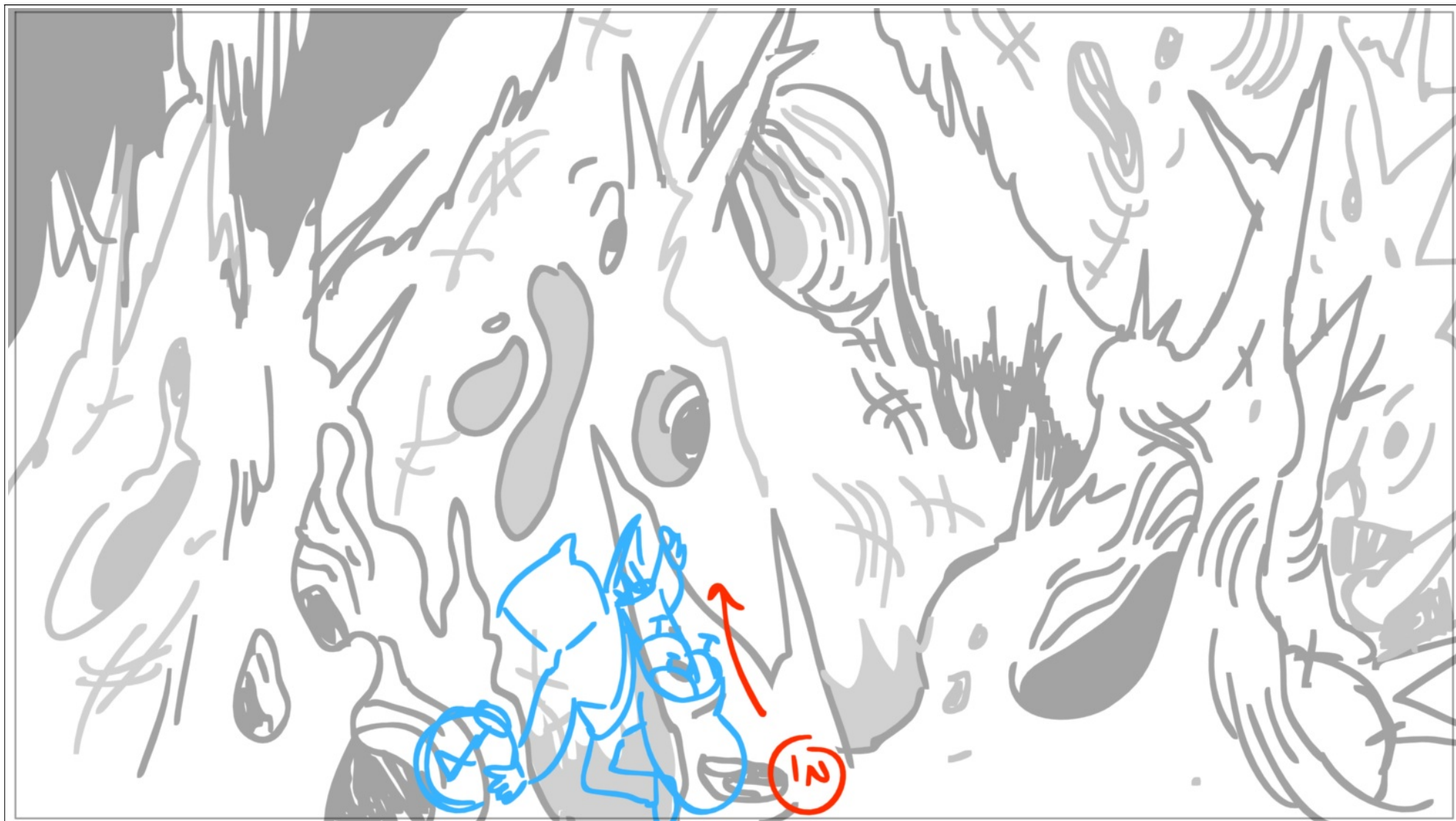
Dialog

BONNIE: (v/o) Huntress, you take the north.

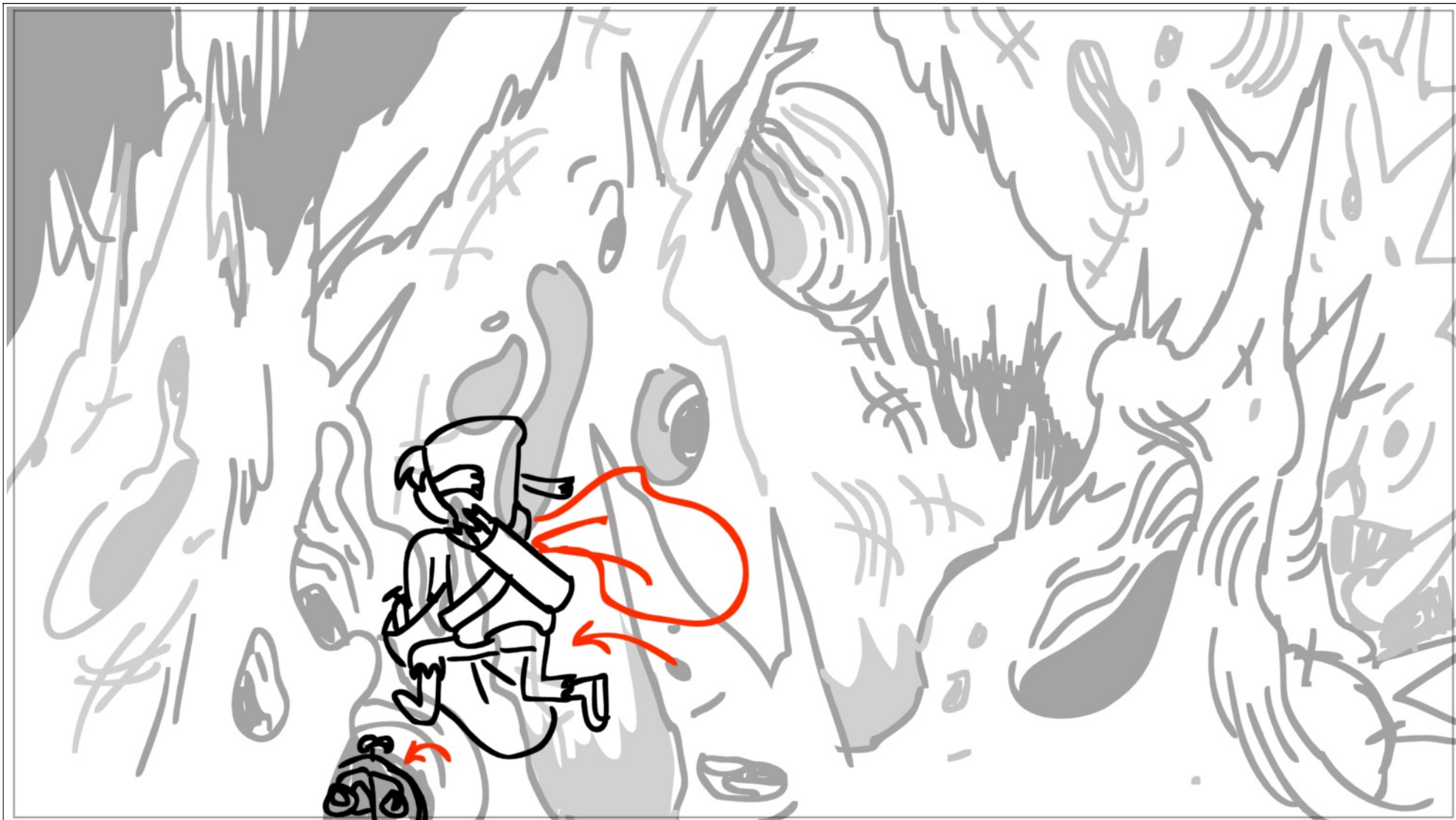
Scene	Duration	Panel	Duration
60	10:00	1	01:00



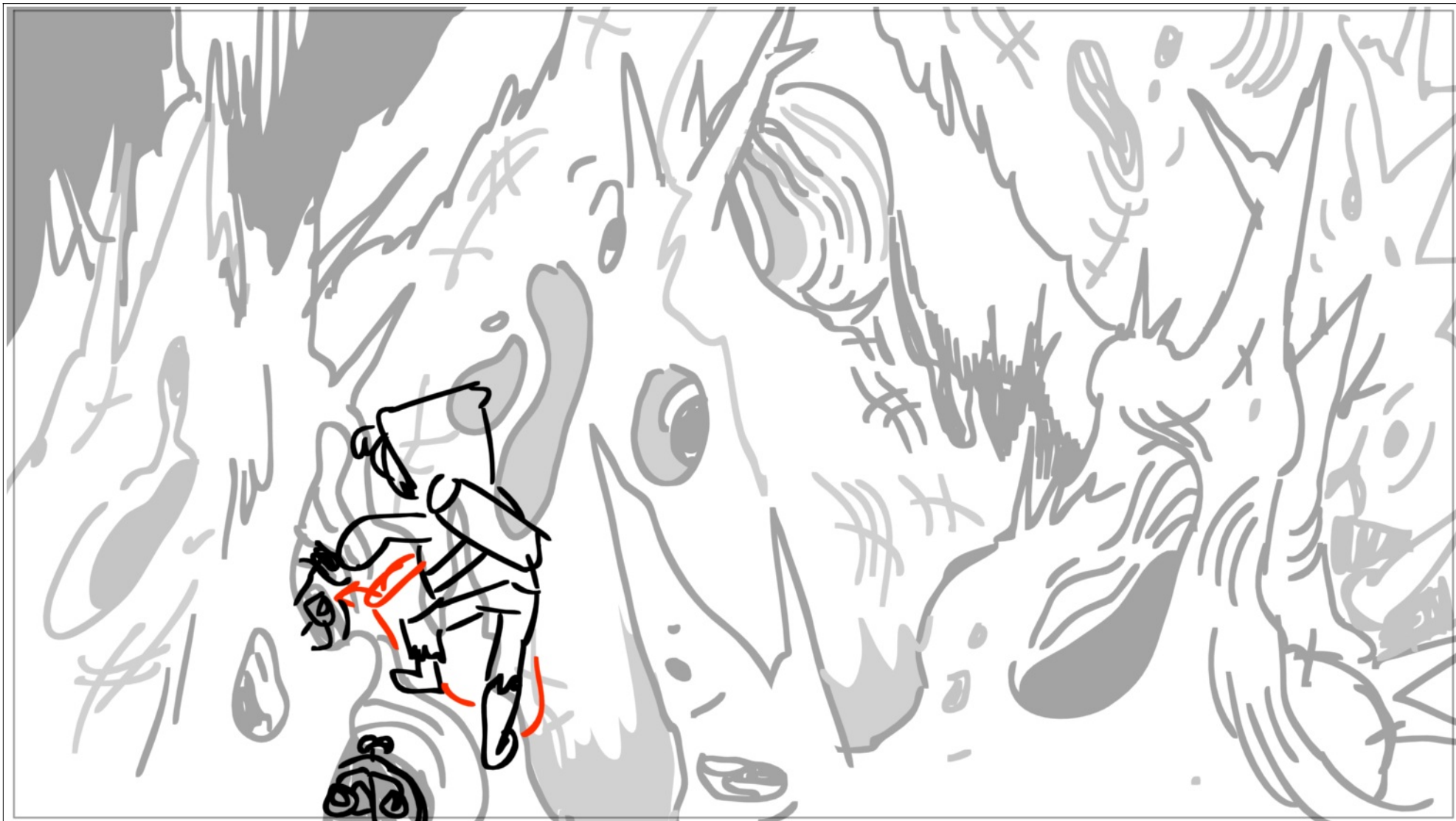
Scene	Duration	Panel	Duration
60	10:00	2	01:00



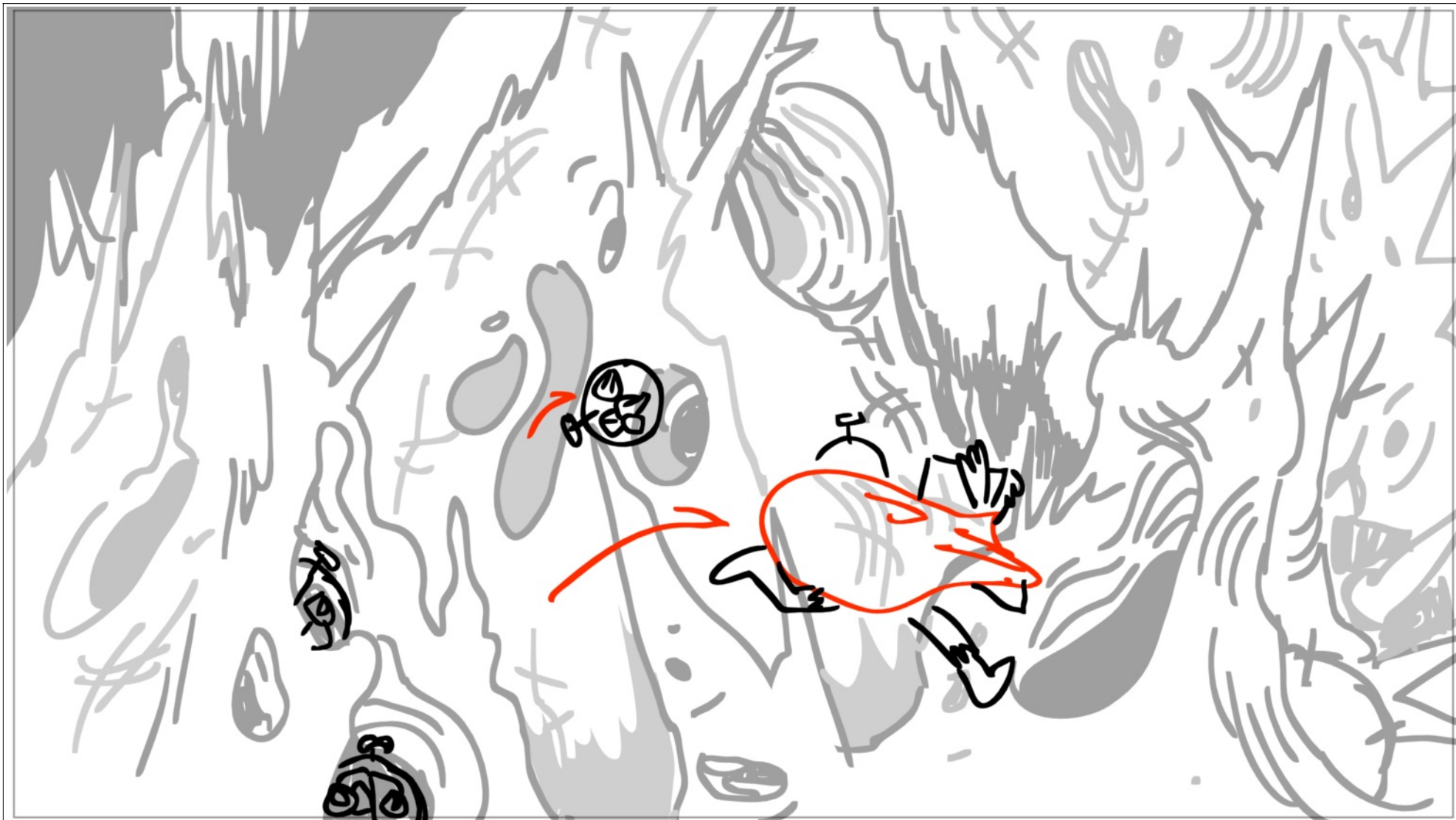
Scene	Duration	Panel	Duration
60	10:00	3	01:00



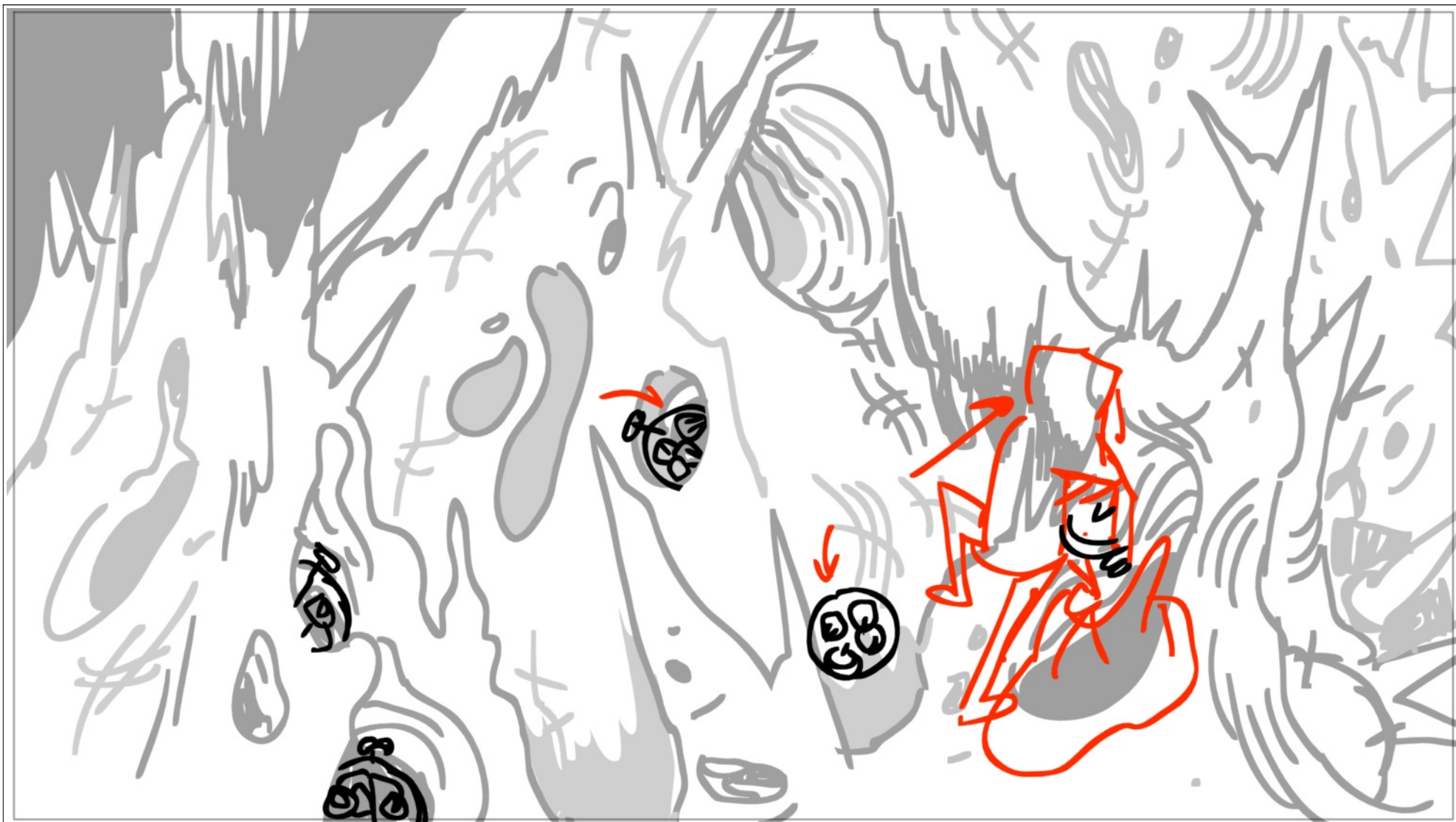
Scene	Duration	Panel	Duration
60	10:00	4	01:00



Scene	Duration	Panel	Duration
60	10:00	5	01:00



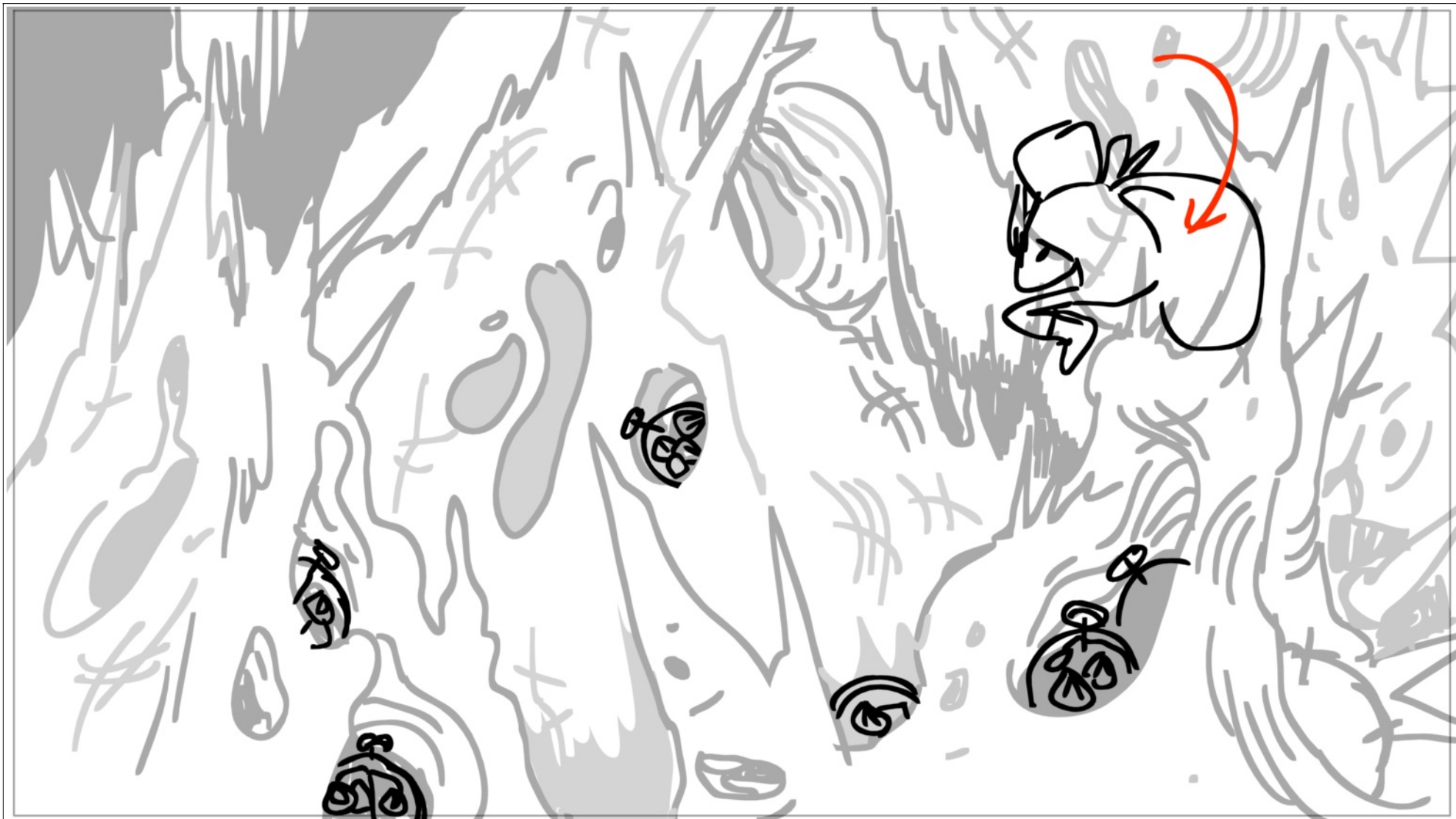
Scene	Duration	Panel	Duration
	60	10:00	6
			01:00



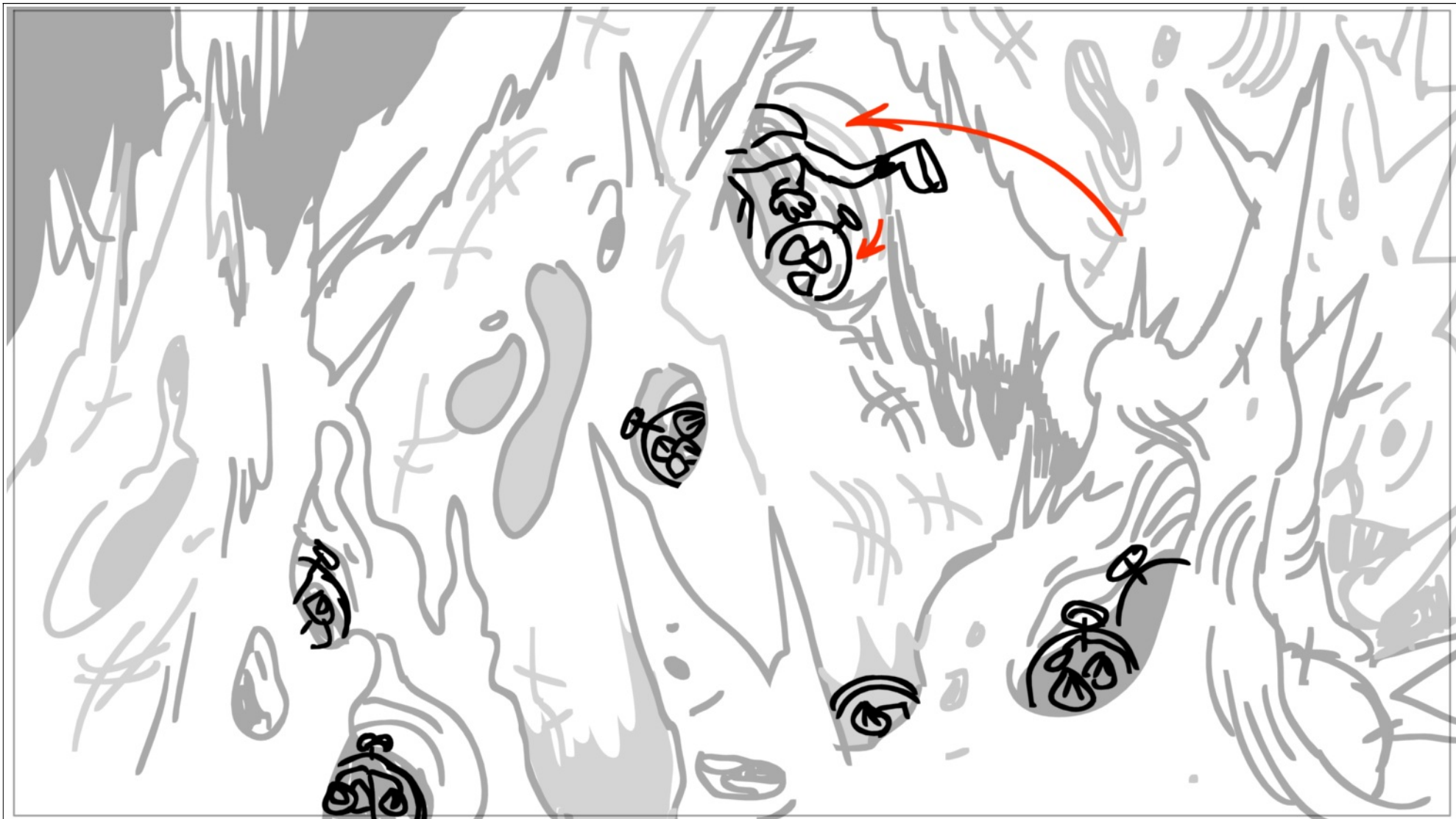
Scene	Duration	Panel	Duration
	60	10:00	7
			01:00



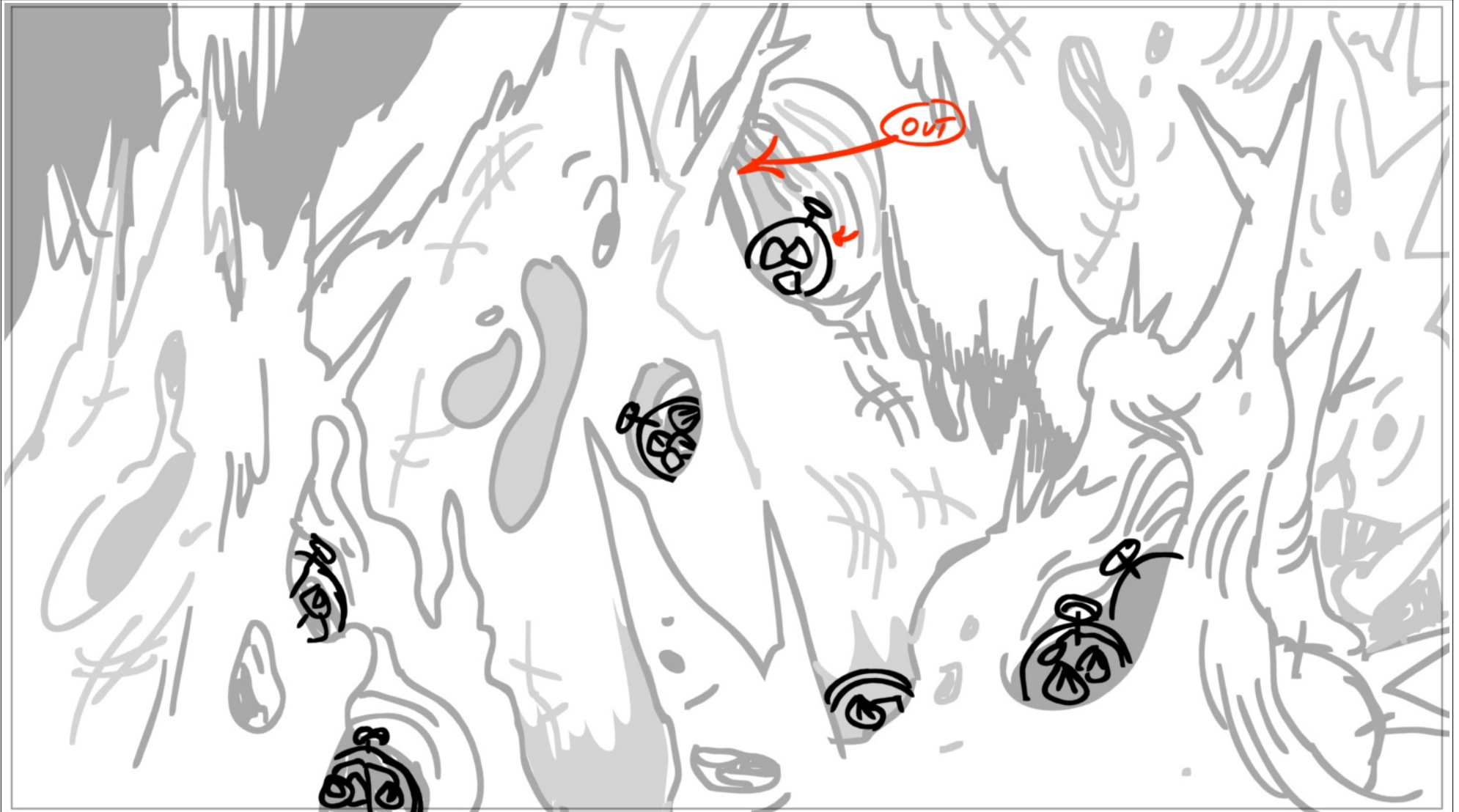
Scene	Duration	Panel	Duration
	60	8	01:00



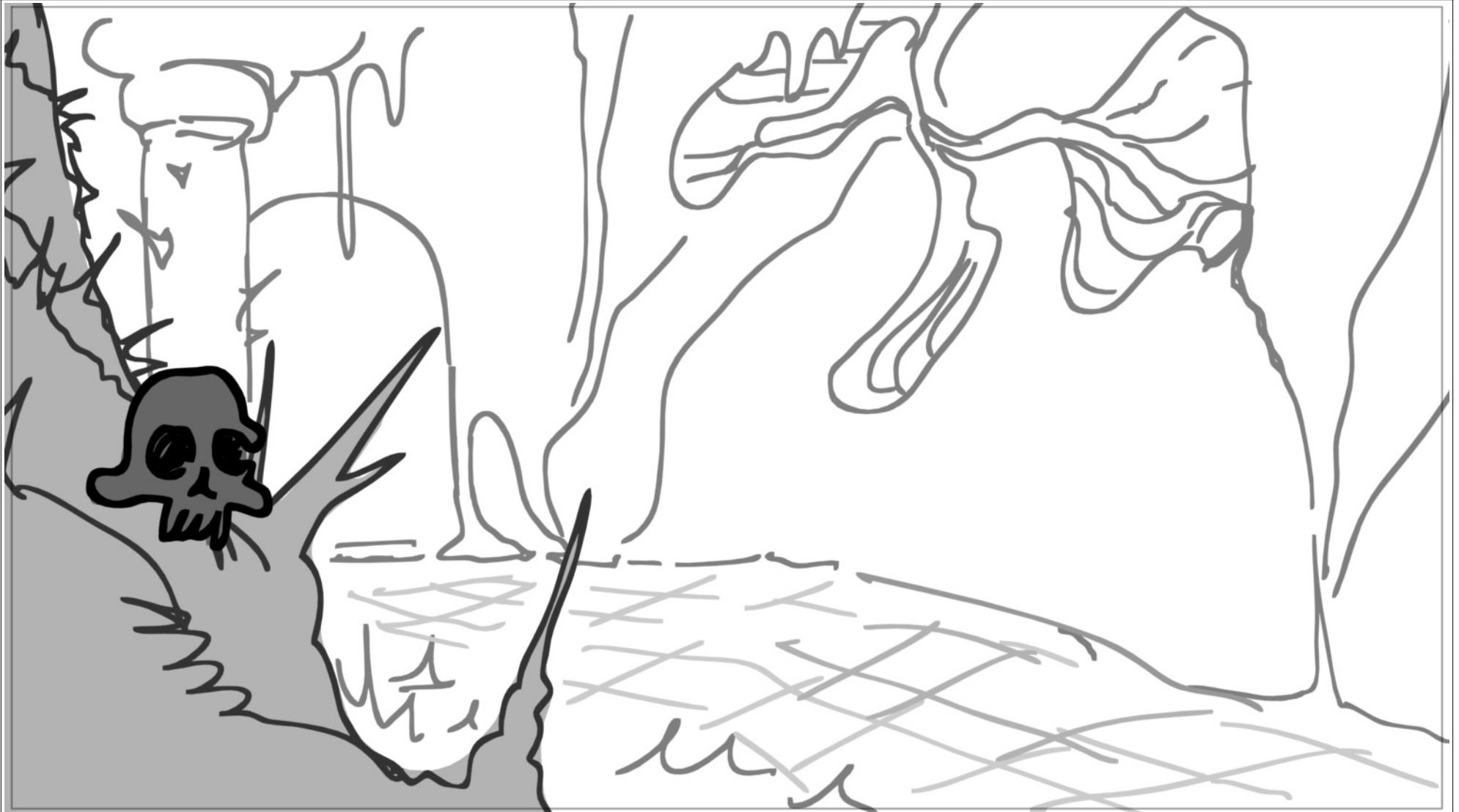
Scene	Duration	Panel	Duration
	60	9	01:00



Scene	Duration	Panel	Duration
	60	10:00	10
			01:00



Scene	Duration	Panel	Duration
61	04:00	1	01:00



Action Notes

Simon & Fionna travelling trough the vamp mtn

Scene	Duration	Panel	Duration
61	04:00	2	01:00



Dialog

B: (v/o) Fionna and... Simon, you enter from the east.

Scene	Duration	Panel	Duration
61	04:00	3	01:00



Dialog

B: (v/o) Fionna and... Simon, you enter from the east.

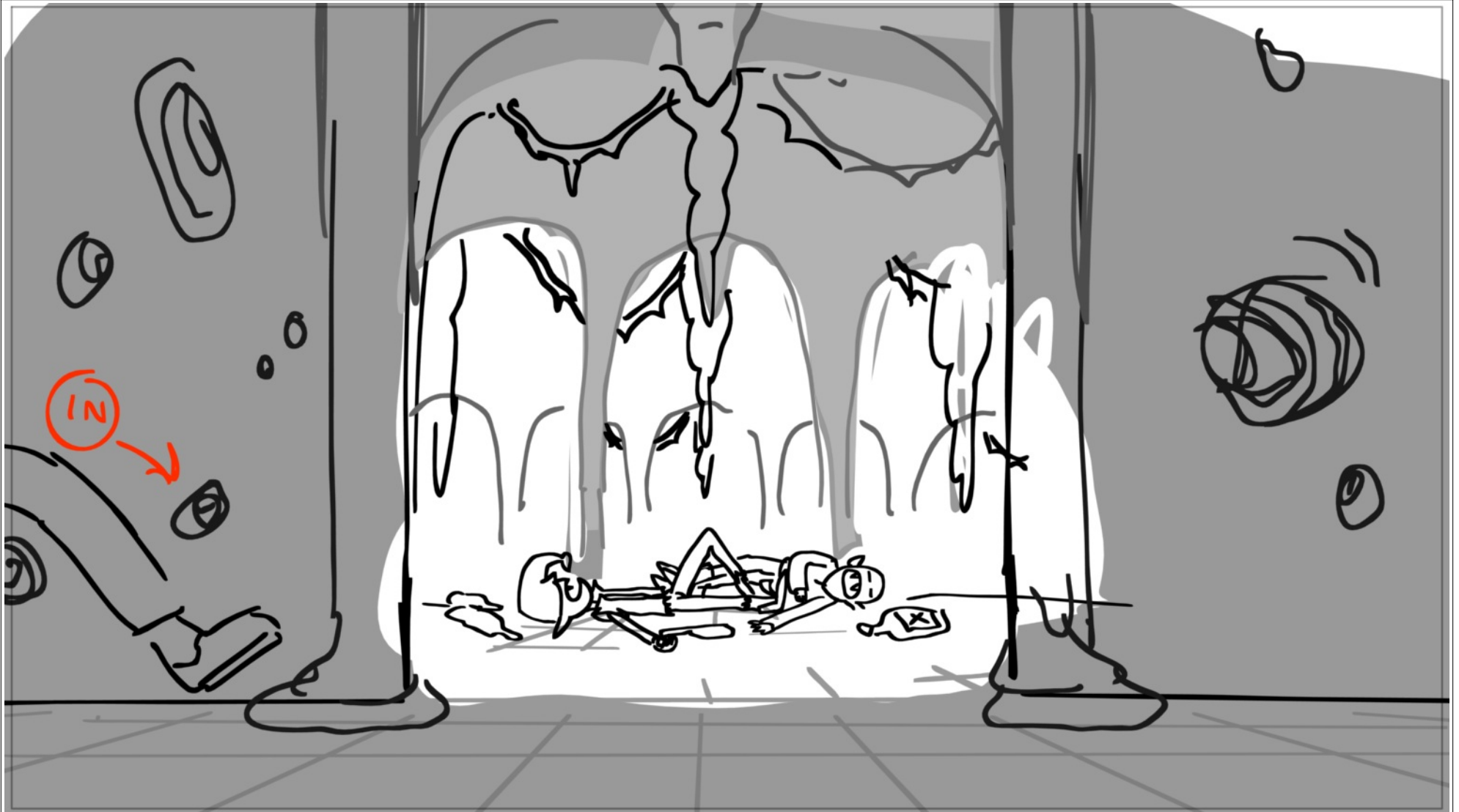
Scene	Duration	Panel	Duration
61	04:00	4	01:00



Dialog

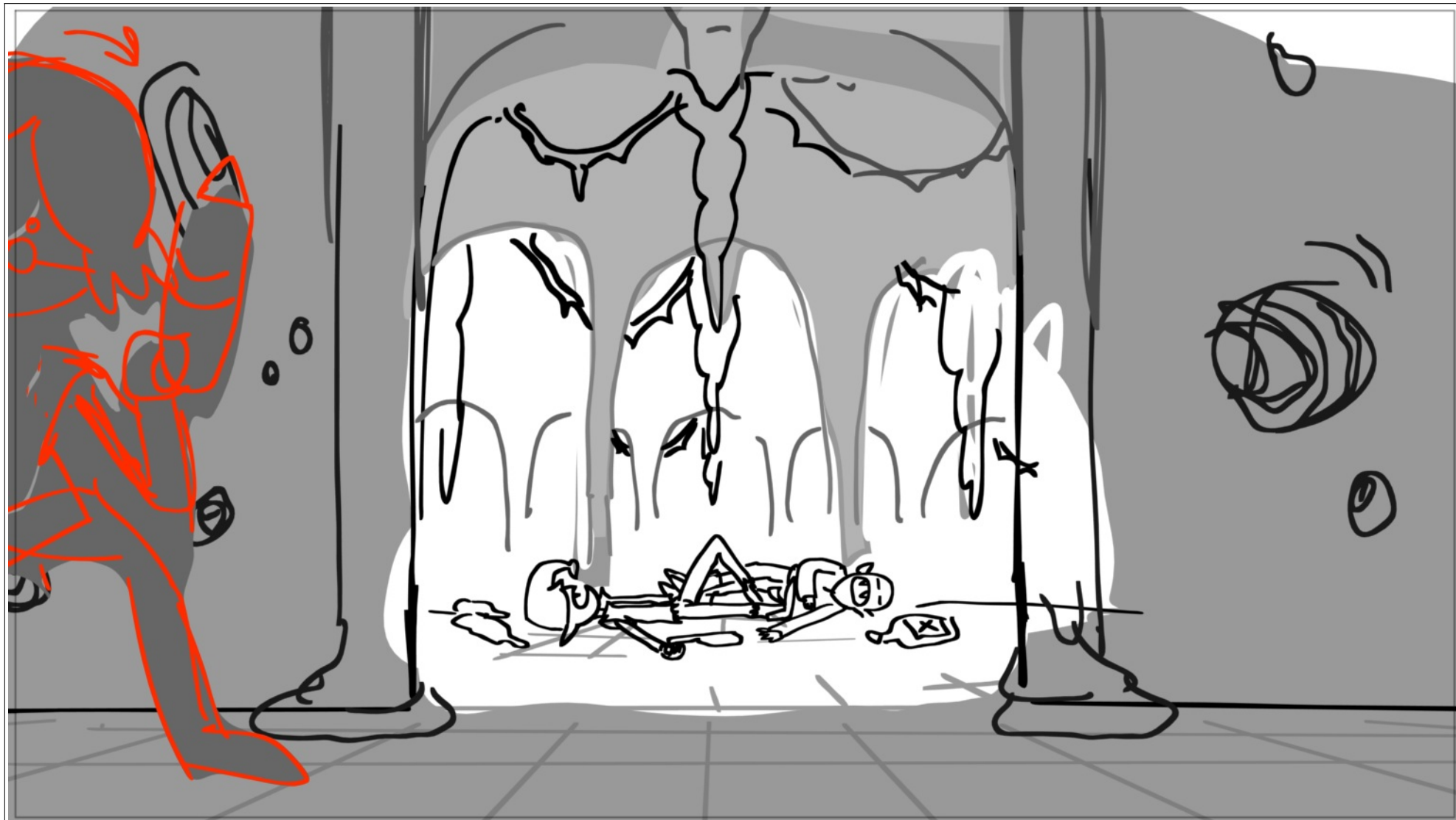
B: (v/o) Fionna and... Simon, you enter from the east.

Scene	Duration	Panel	Duration
62	08:00	1	01:00



Dialog
SLEEPING VAMPS: (quiet) Zzzz [...] z

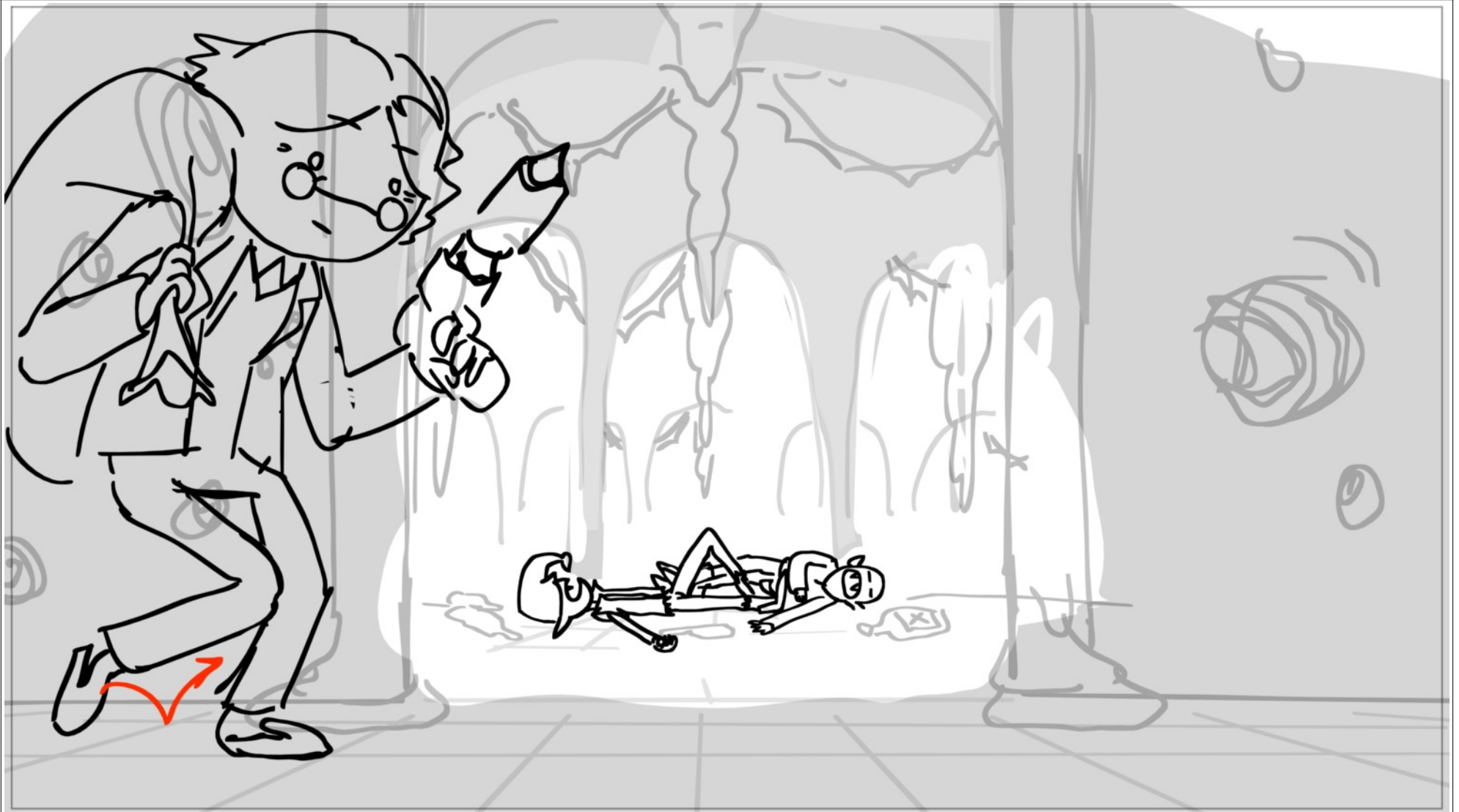
Scene	Duration	Panel	Duration
62	08:00	2	01:00



Dialog

SLEEPING VAMPS: (quiet) Zzzz [...] z

Scene	Duration	Panel	Duration
62	08:00	3	01:00



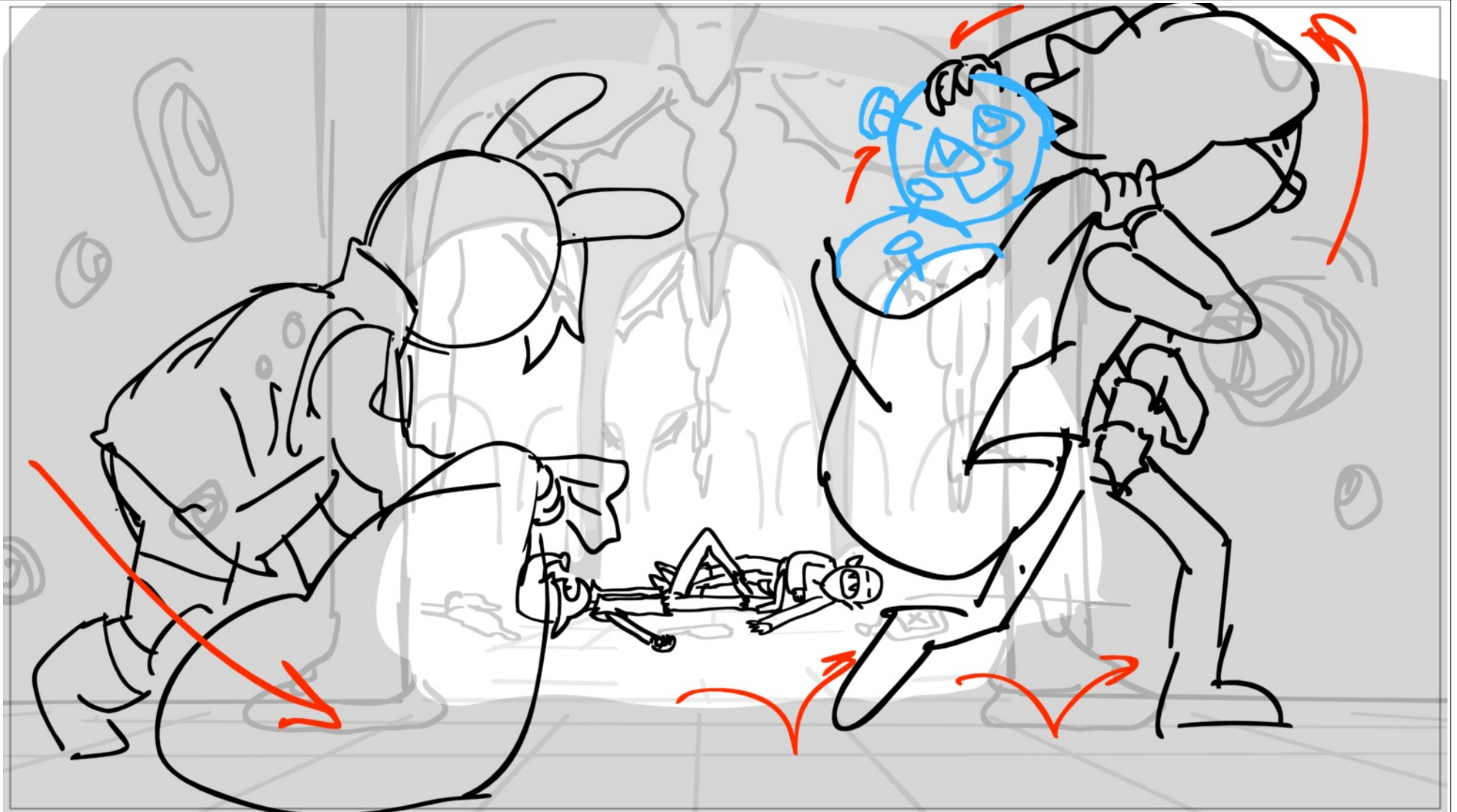
Scene	Duration	Panel	Duration
62	08:00	4	01:00



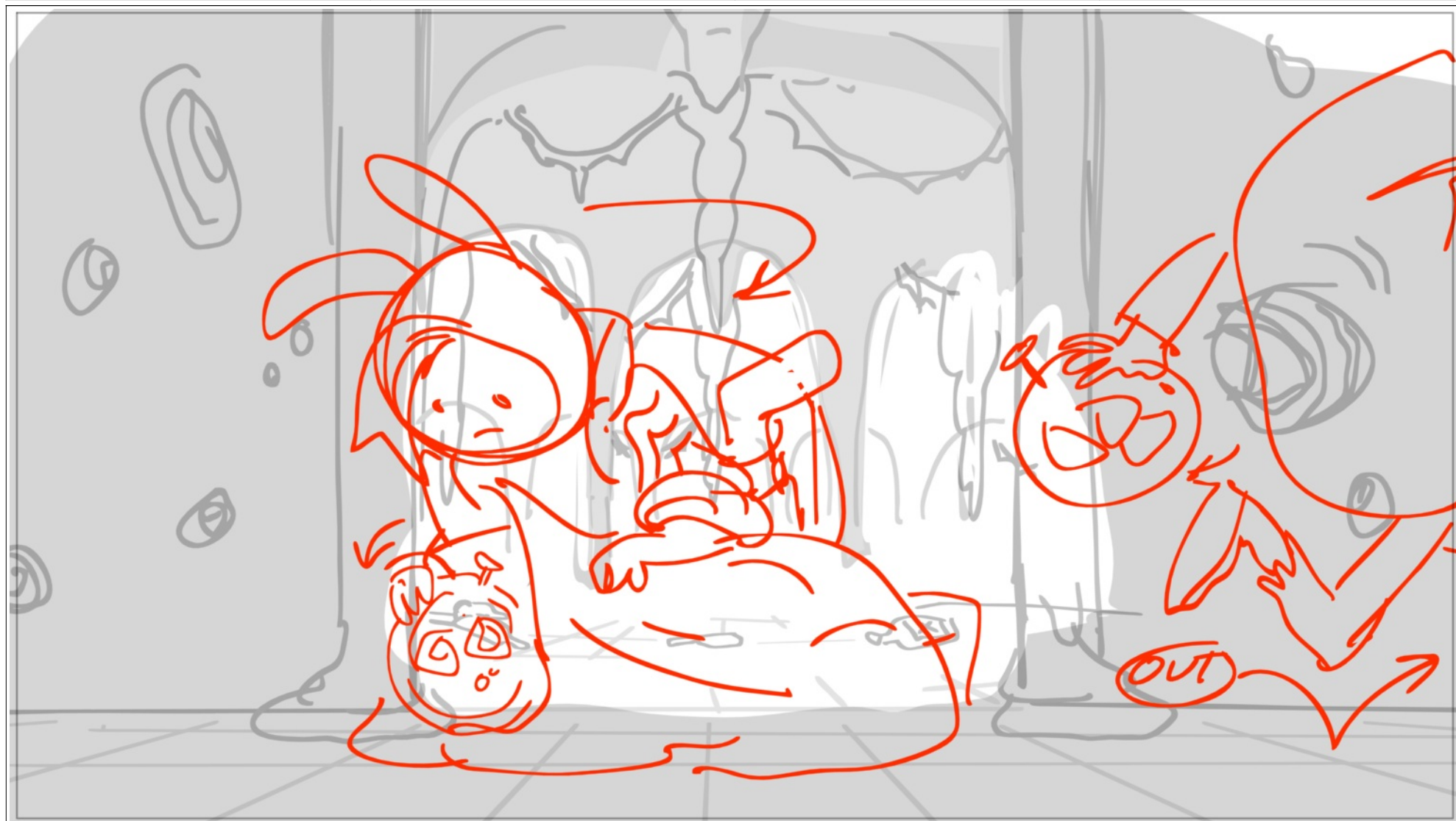
Dialog

SIMON: (whispering) It's ok.

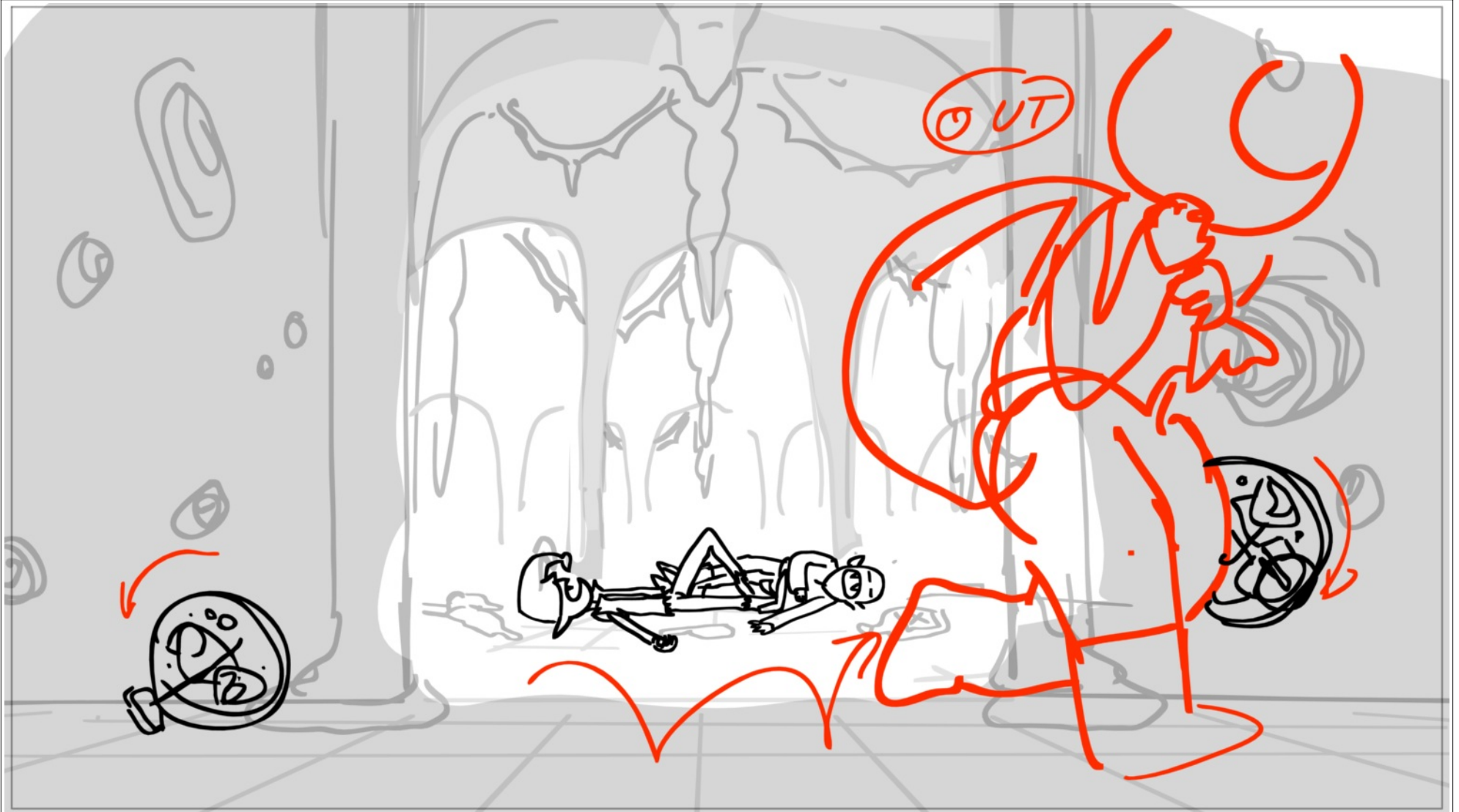
Scene	Duration	Panel	Duration
62	08:00	5	01:00



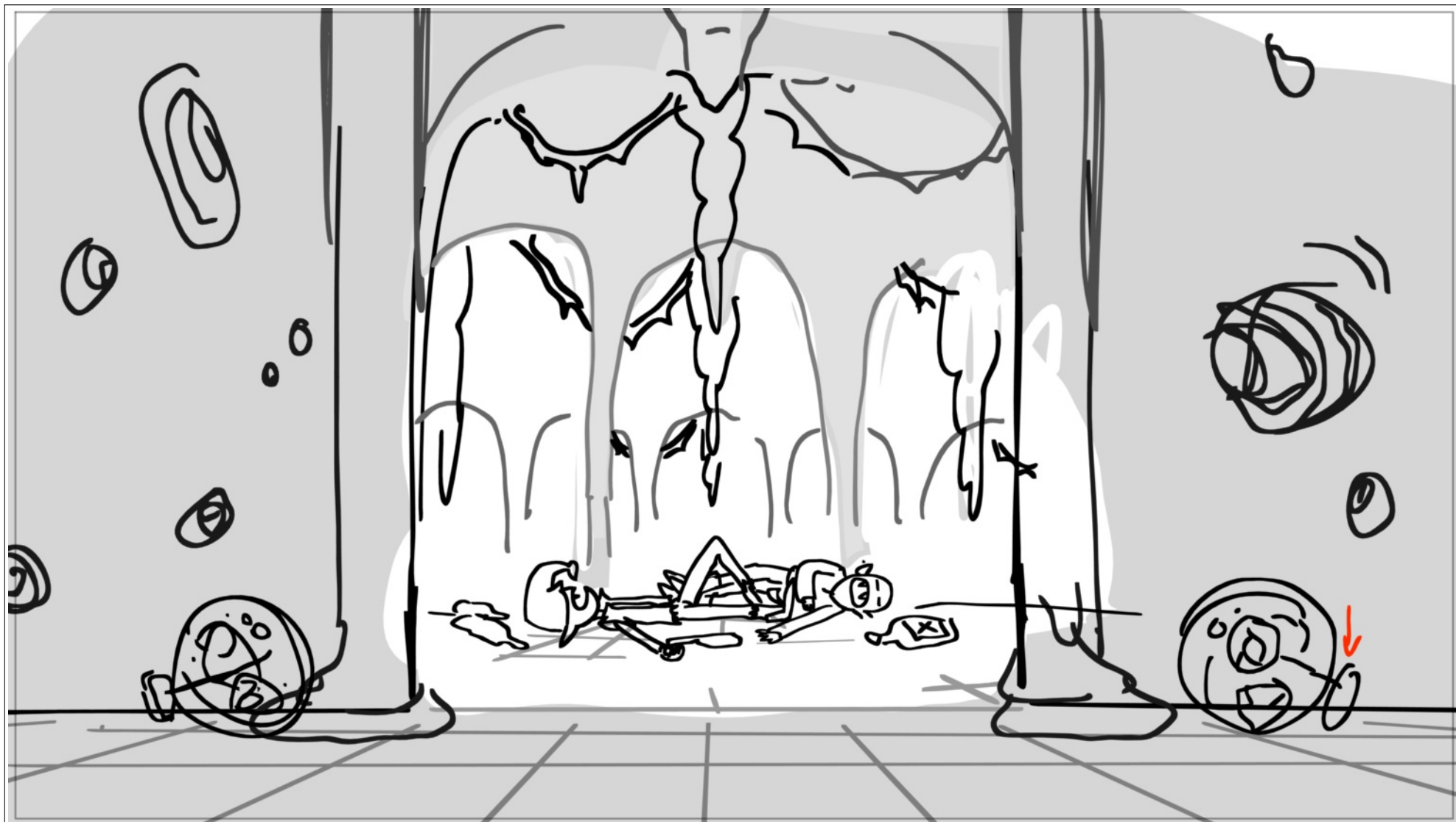
Scene	Duration	Panel	Duration
62	08:00	6	01:00



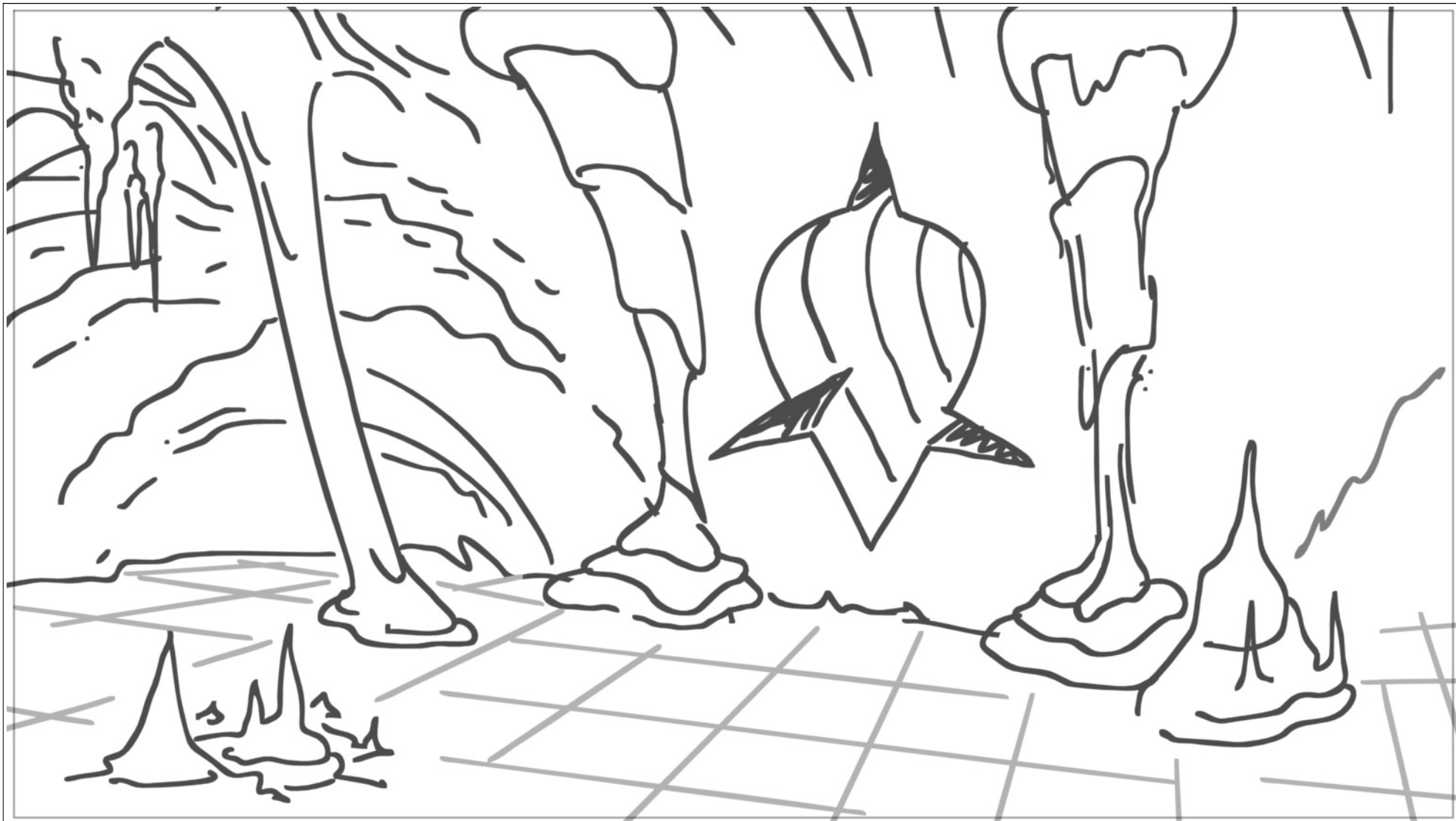
Scene	Duration	Panel	Duration
	62	08:00	7
			01:00



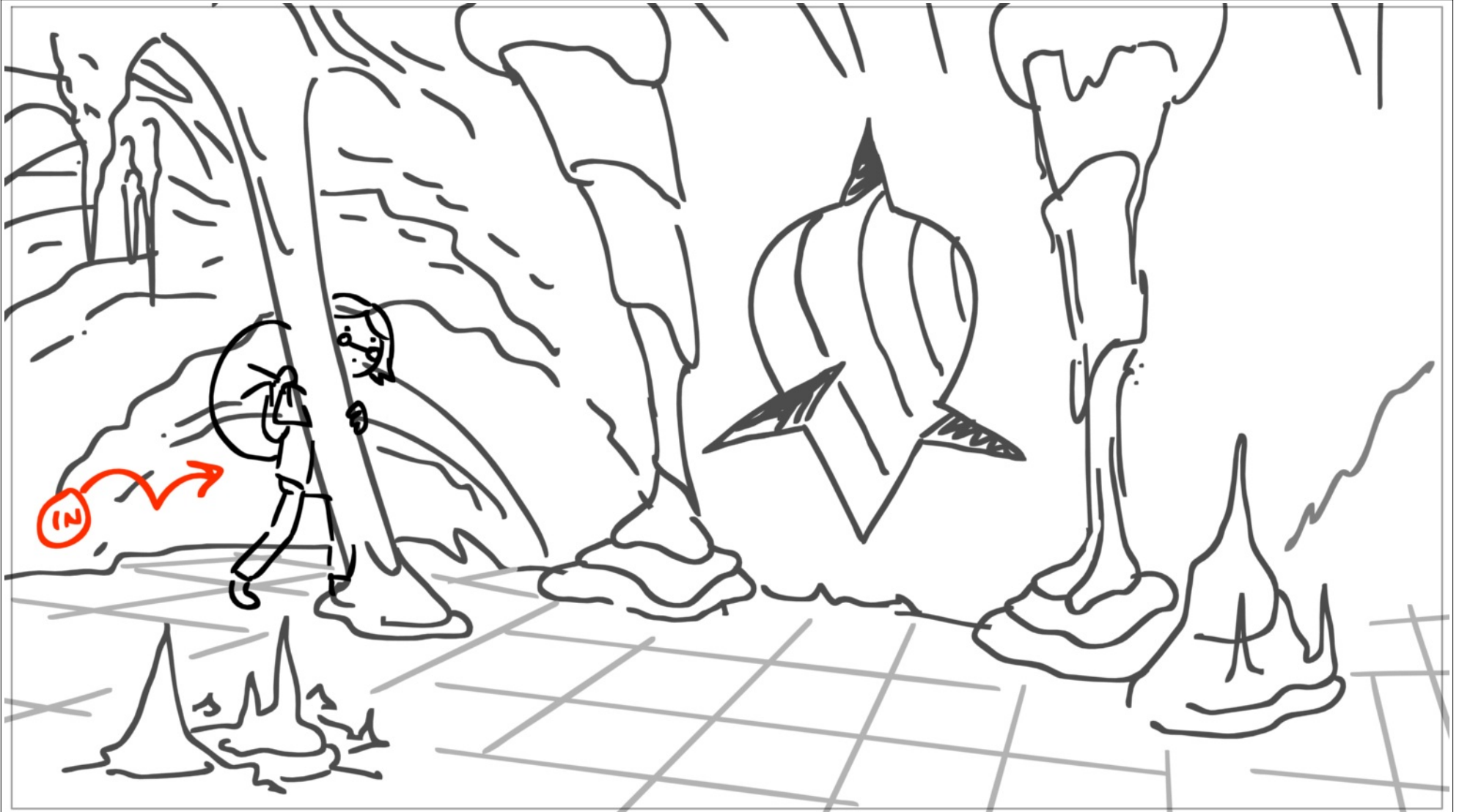
Scene	Duration	Panel	Duration
62	08:00	8	01:00



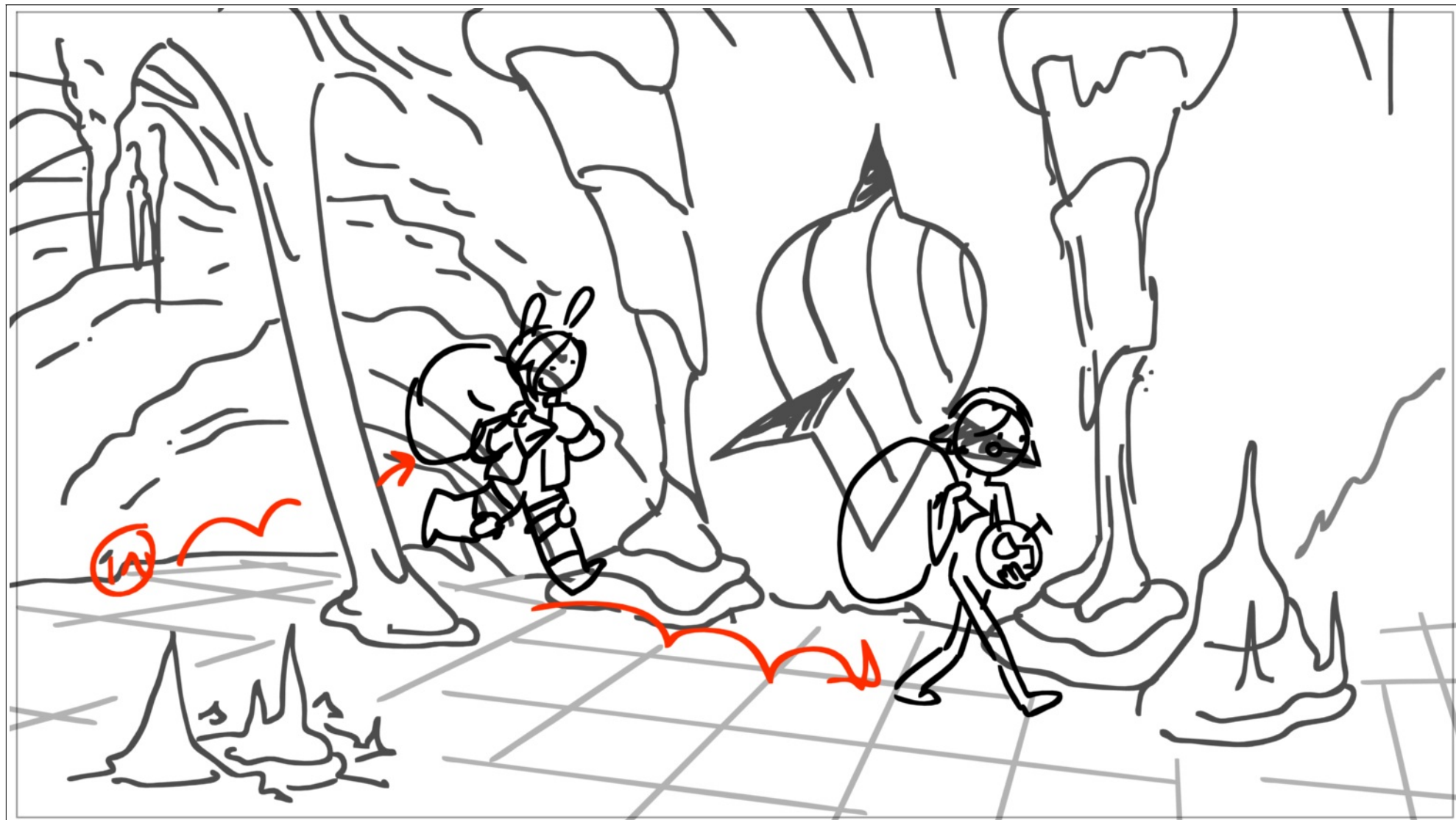
Scene	Duration	Panel	Duration
63	06:00	1	01:00



Scene	Duration	Panel	Duration
63	06:00	2	01:00



Scene	Duration	Panel	Duration
63	06:00	3	01:00



Dialog
MARCELINE: (o/s) Ha ha ha --

Scene	Duration	Panel	Duration
63	06:00	4	01:00



Dialog

MARCELINE: (o/s) It was hilarious.

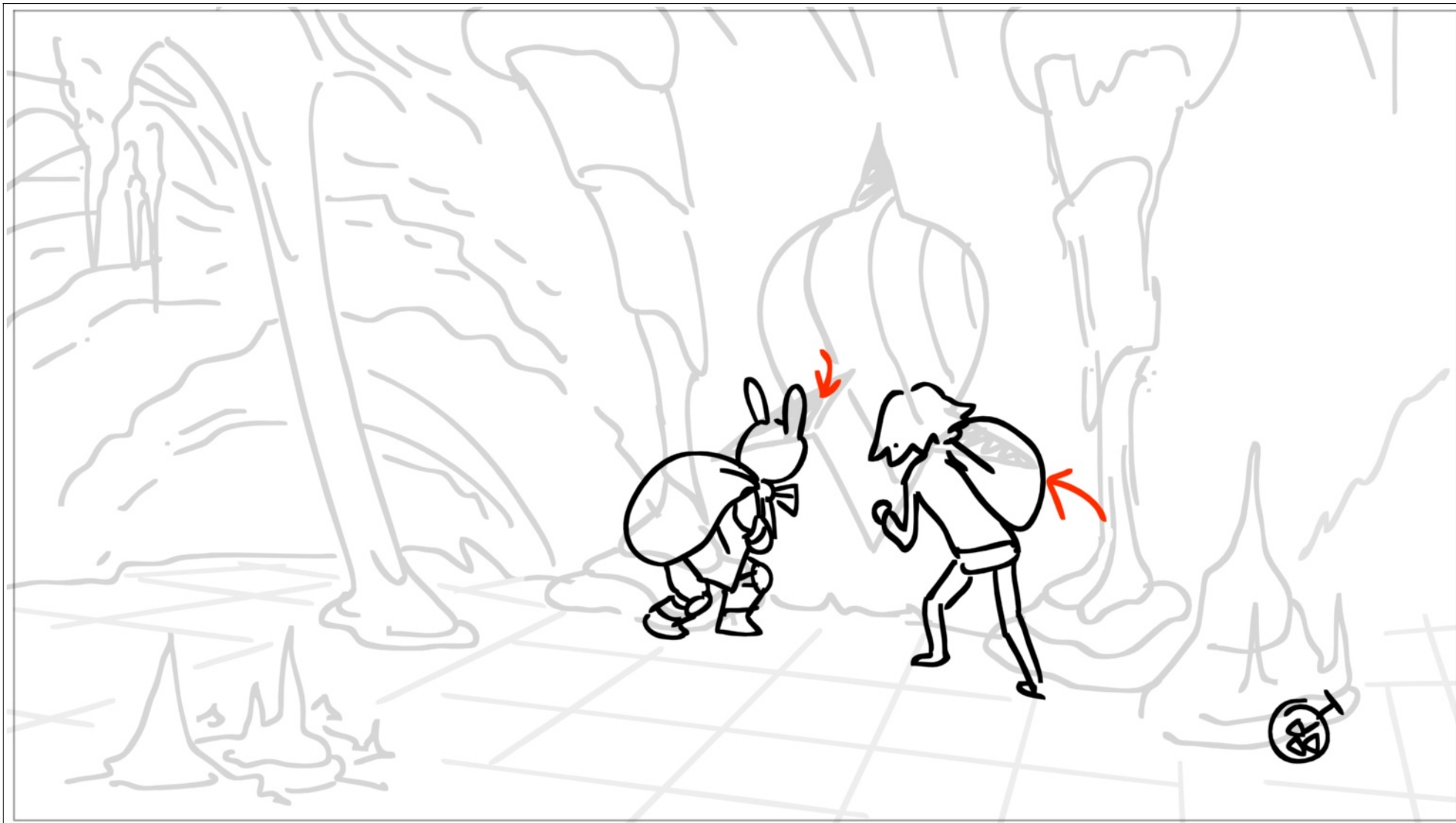
Scene	Duration	Panel	Duration
63	06:00	5	01:00



Action Notes

F beckons simon back

Scene	Duration	Panel	Duration
63	06:00	6	01:00



Dialog

MARCELINE: (o/s) Oh, and then --

Scene	Duration	Panel	Duration
64	04:00	1	01:00



Dialog

M: (o/s) -- I ripped out his throat --

Scene	Duration	Panel	Duration
64	04:00	2	01:00



Dialog

M: (o/s) -- and drank him dry --

Scene	Duration	Panel	Duration
64	04:00	3	01:00



Scene	Duration	Panel	Duration
64	04:00	4	01:00



Dialog
M: (o/s) Ha ha ha...

Scene	Duration	Panel	Duration
65	05:00	1	01:00

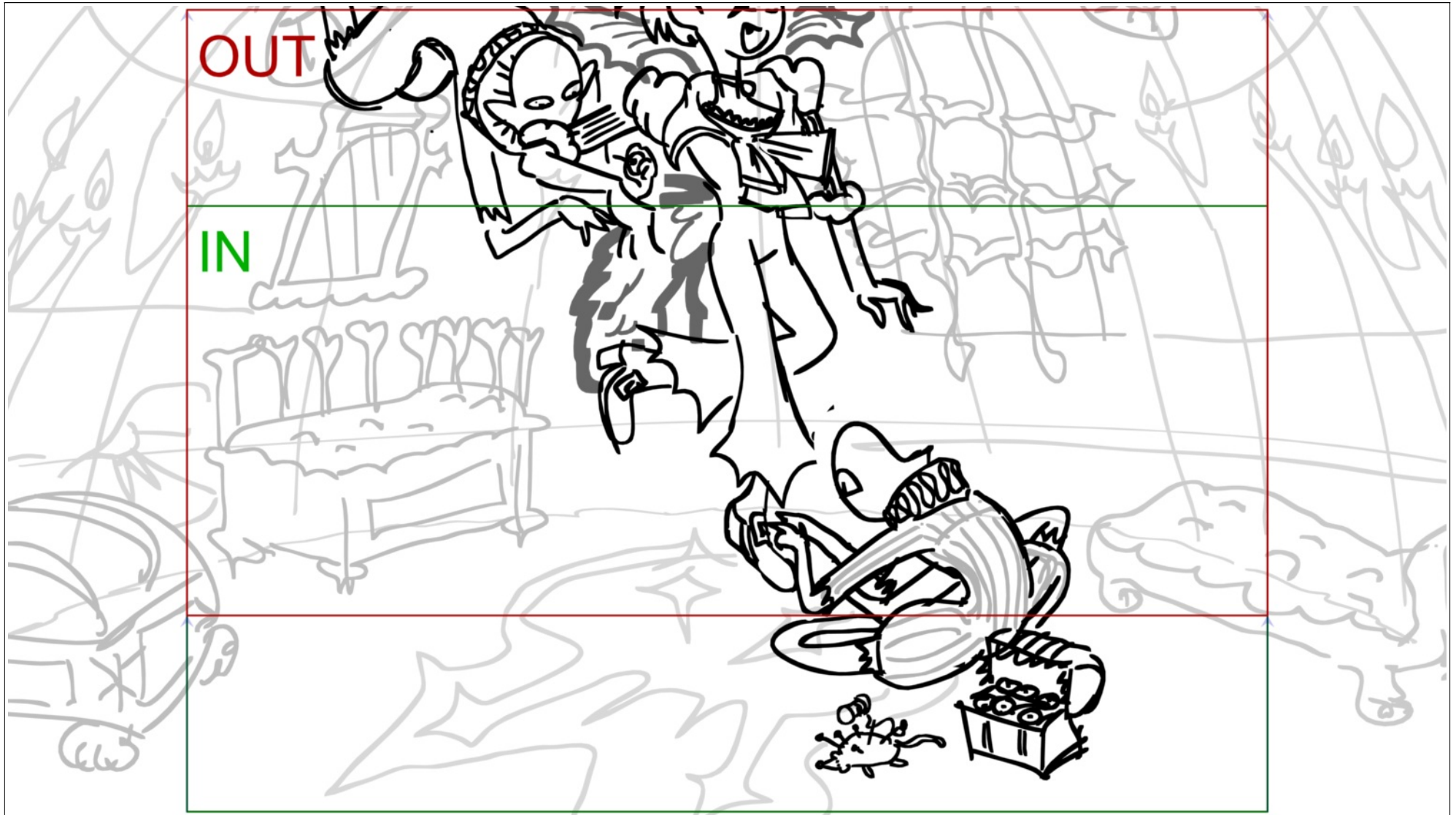


Dialog
M: (o/s) Ha ha ha...

Scene	Duration	Panel	Duration
65	05:00	2	01:00



Scene	Duration	Panel	Duration
65	05:00	3	01:00



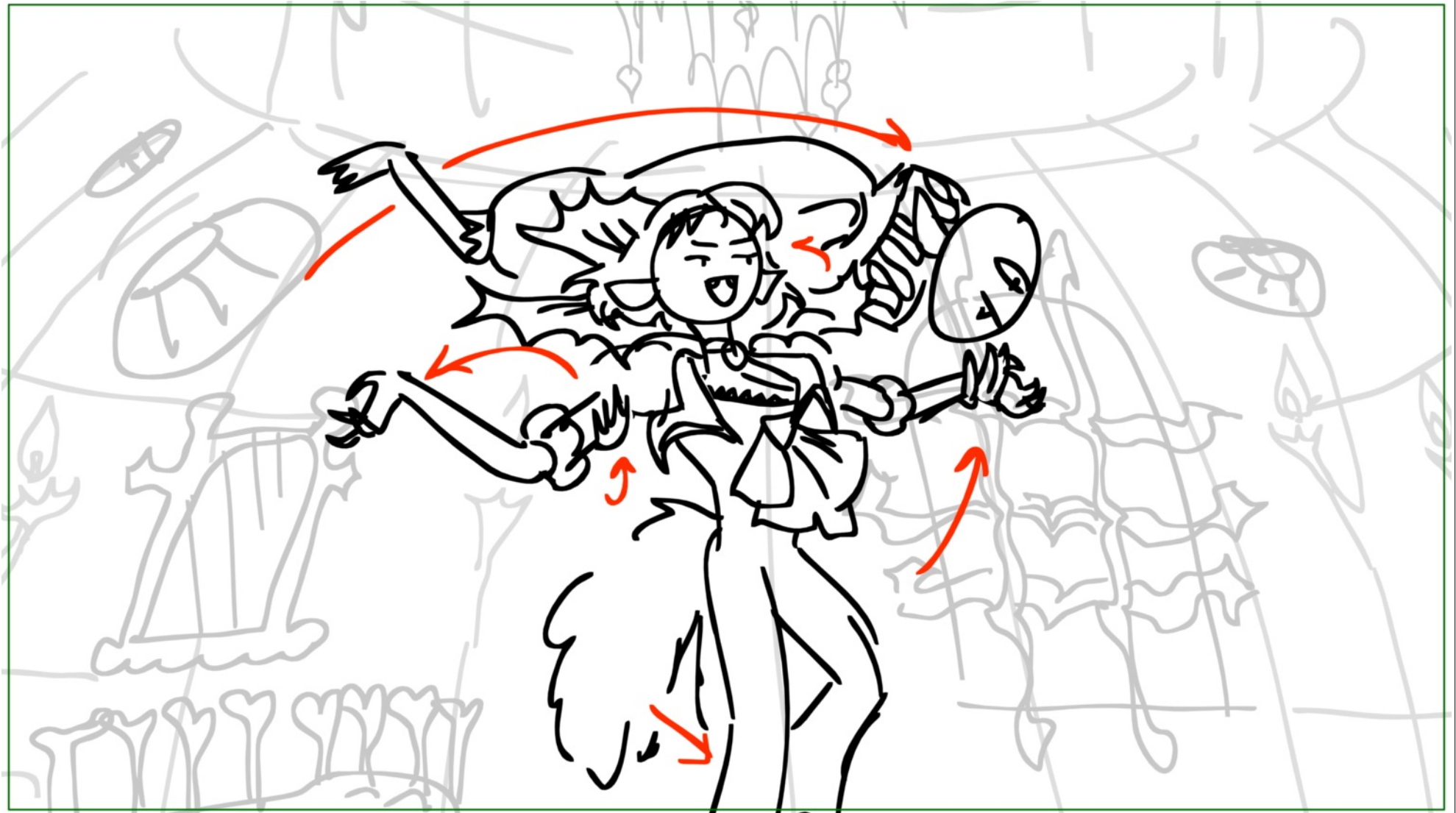
Dialog
 MARCELINE: You should have seen it, minions ..

Scene	Duration	Panel	Duration
65	05:00	4	01:00



Dialog
MARCELINE: The look on Bonnie's face --

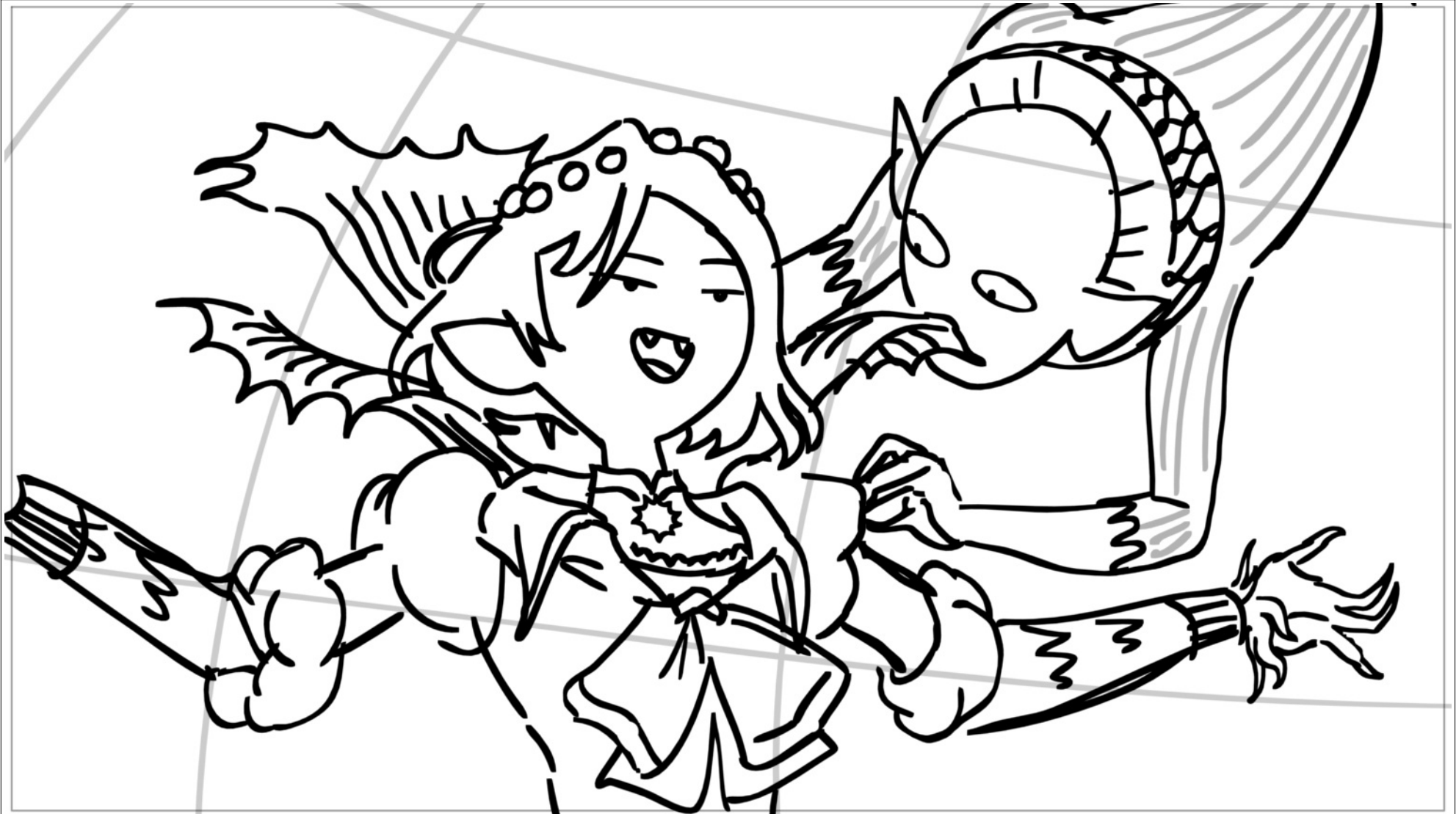
Scene	Duration	Panel	Duration
65	05:00	5	01:00



Dialog

MARCELINE: was *so* priceless.. [...] .

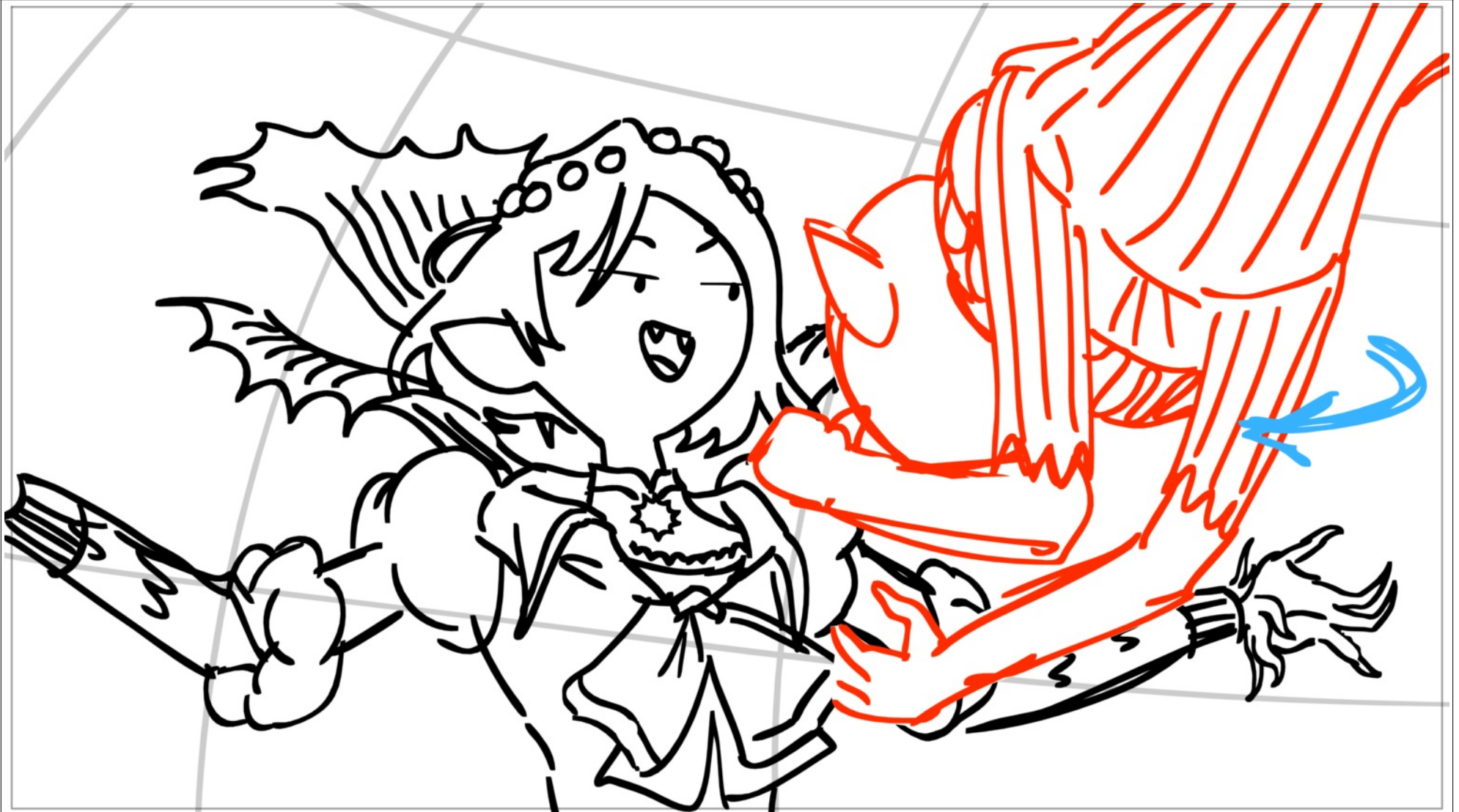
Scene	Duration	Panel	Duration
66	03:00	1	01:00



Dialog

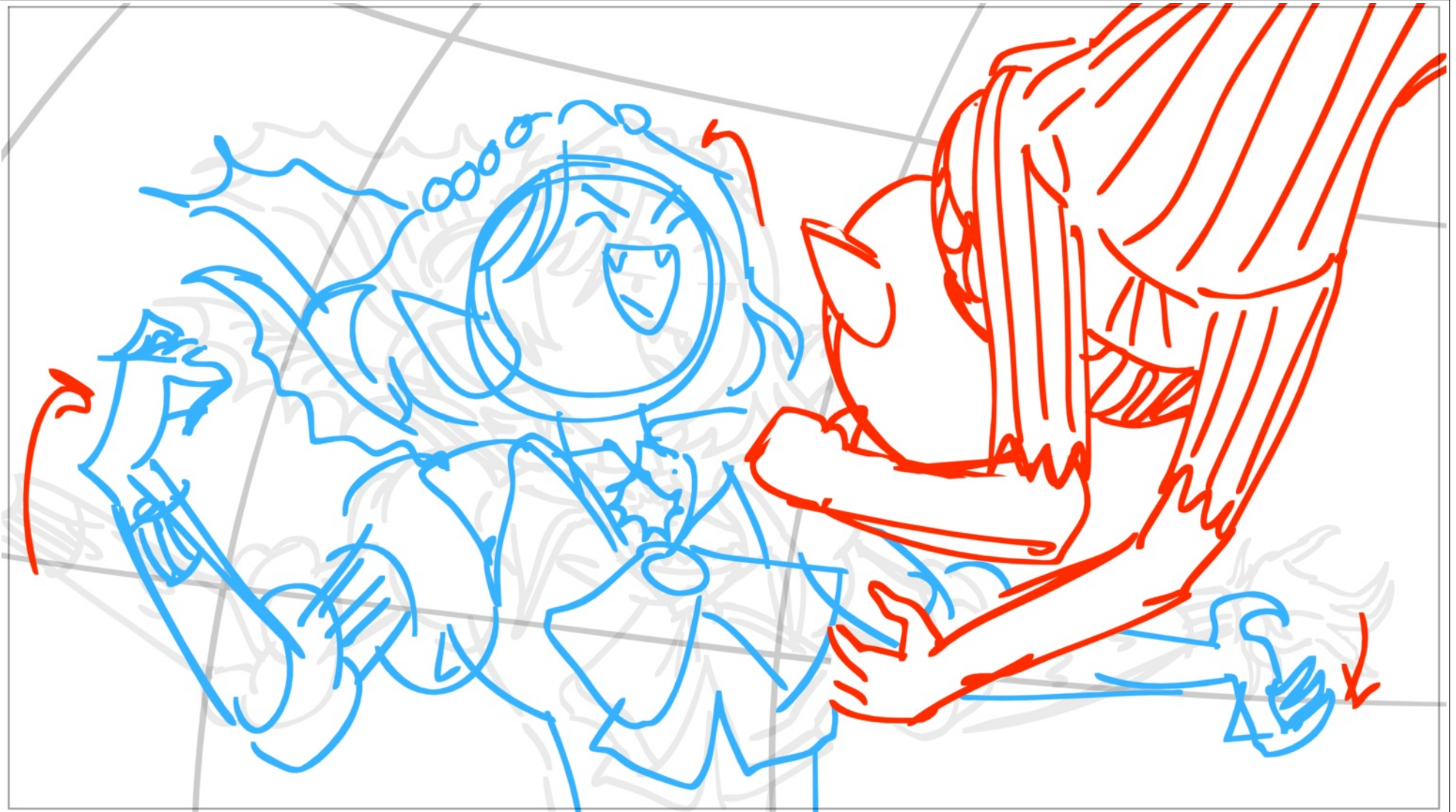
M: It's going to take her--

Scene	Duration	Panel	Duration
66	03:00	2	01:00



Dialog
 M: -- FOREVER to --

Scene	Duration	Panel	Duration
66	03:00	3	01:00



Dialog
M: -- fix her stupid tank!

Scene	Duration	Panel	Duration
67	04:00	1	01:00



Dialog

VAMP MINION 1: Good one, Highness.

Scene	Duration	Panel	Duration
67	04:00	2	01:00



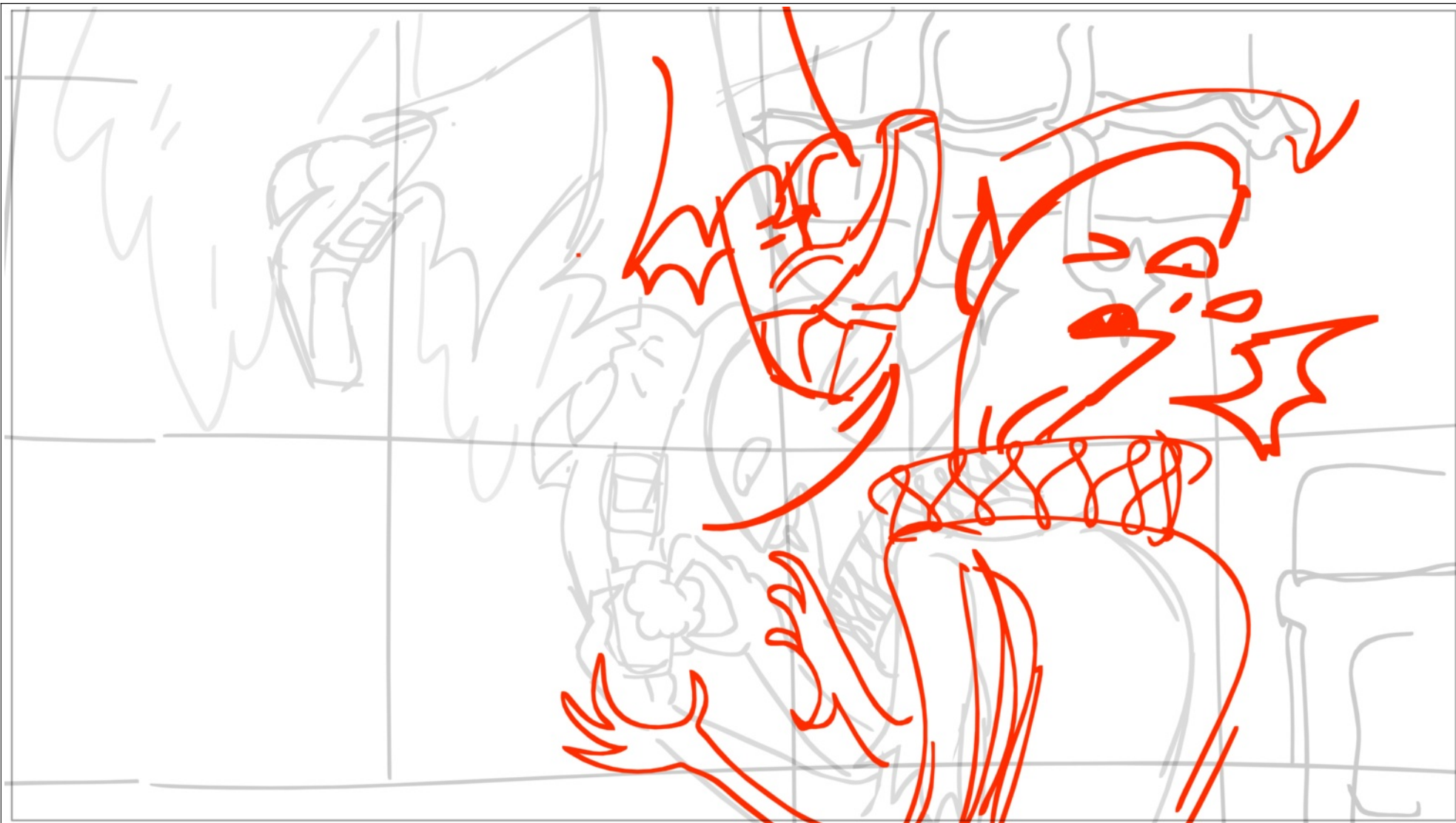
Dialog
VAMP MINION 1: Good one, Highness.

Scene	Duration	Panel	Duration
67	04:00	3	01:00



Dialog
VAMP MINION 1: Stupid gum witch --

Scene	Duration	Panel	Duration
67	04:00	4	01:00



Dialog

SFX: [thwack [...]]

Scene	Duration	Panel	Duration
68	02:00	1	01:00



Dialog

M: That doesn't mean we can relax.

Scene	Duration	Panel	Duration
68	02:00	2	01:00



Dialog

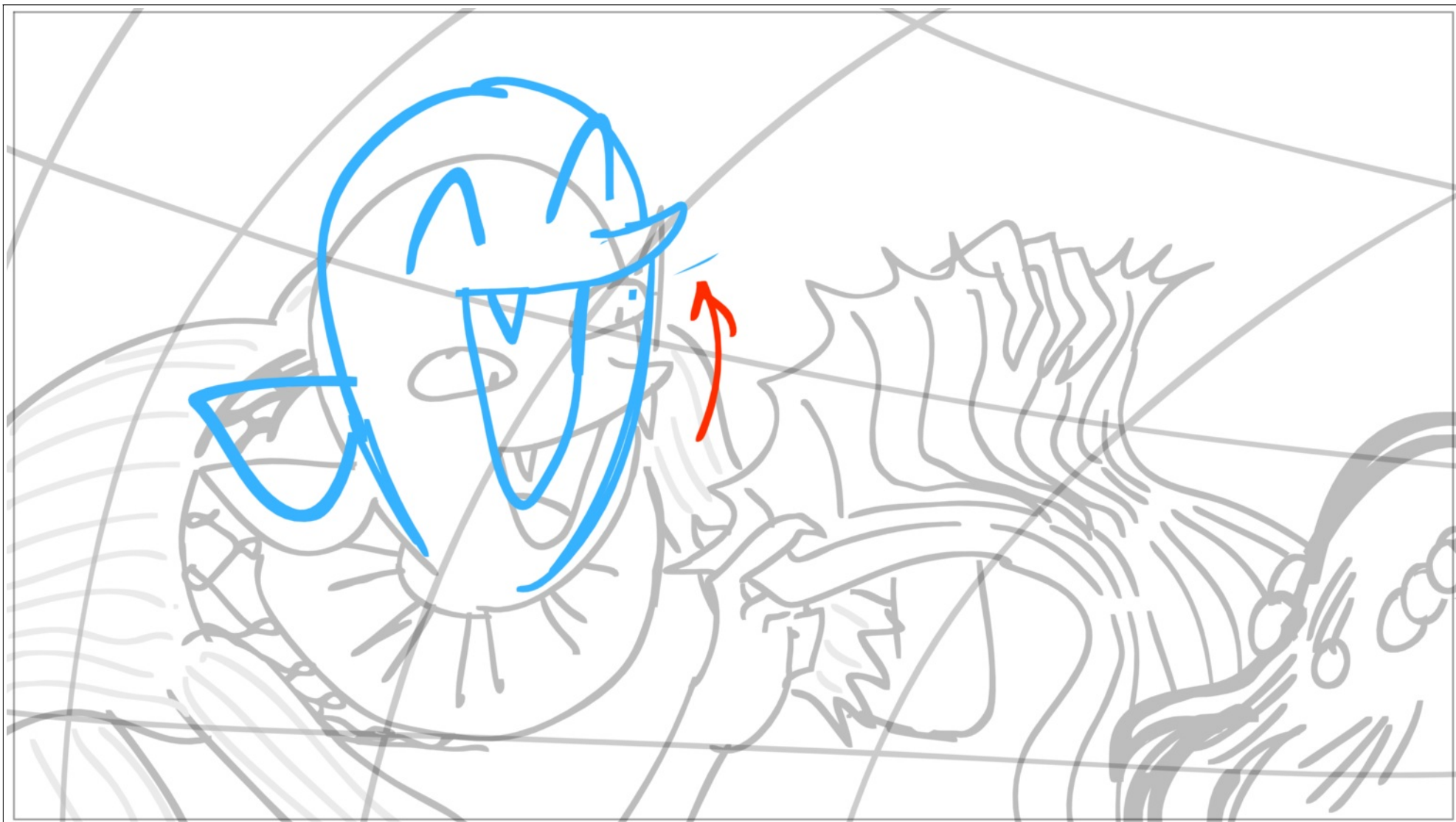
M: She's staked some heavy hitters [...].

Scene	Duration	Panel	Duration
69	05:00	1	01:00



Dialog
VAMP MINION 2: She's such a nuisance!

Scene	Duration	Panel	Duration
69	05:00	2	01:00



Dialog
VAMP MINION 2: Why don't you just kill her already?

Scene	Duration	Panel	Duration
69	05:00	3	01:00



Dialog
sfx: fwip

Scene	Duration	Panel	Duration
69	05:00	4	01:00



Scene	Duration	Panel	Duration
69	05:00	5	01:00



Scene	Duration	Panel	Duration
70	01:00	1	01:00



Dialog

M: [intimidating] Are you questioning me?

Scene	Duration	Panel	Duration
71	06:00	1	01:00



Dialog
VM2: ...

Scene	Duration	Panel	Duration
71	06:00	2	01:00



Dialog

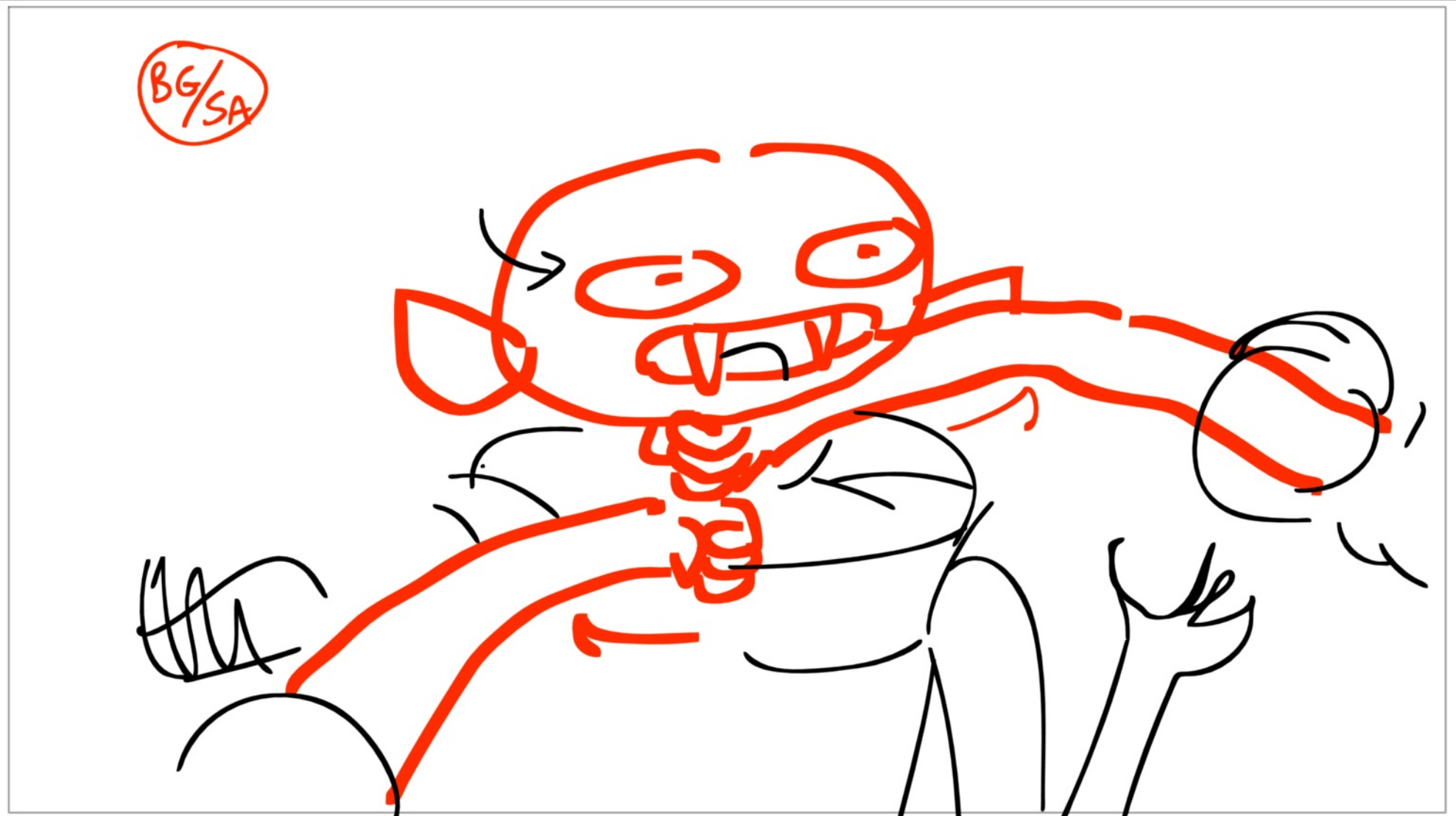
VM2: No, of course not--

Scene	Duration	Panel	Duration
71	06:00	3	01:00



Action Notes
Marcy grabs his neck

Scene	Duration	Panel	Duration
71	06:00	4	01:00



Action Notes
Marcy grabs his neck

Scene	Duration	Panel	Duration
71	06:00	5	01:00



Dialog

sfx: [rope twisting] [snap]

Scene	Duration	Panel	Duration
71	06:00	6	01:00



Dialog
sfx: poof!

Scene	Duration	Panel	Duration
75	02:00	1	01:00



Scene	Duration	Panel	Duration
75	02:00	2	01:00



Scene	Duration	Panel	Duration
72	05:00	1	01:00



Dialog

M: Good!

Scene	Duration	Panel	Duration
72	05:00	2	01:00



Dialog

M: Good!

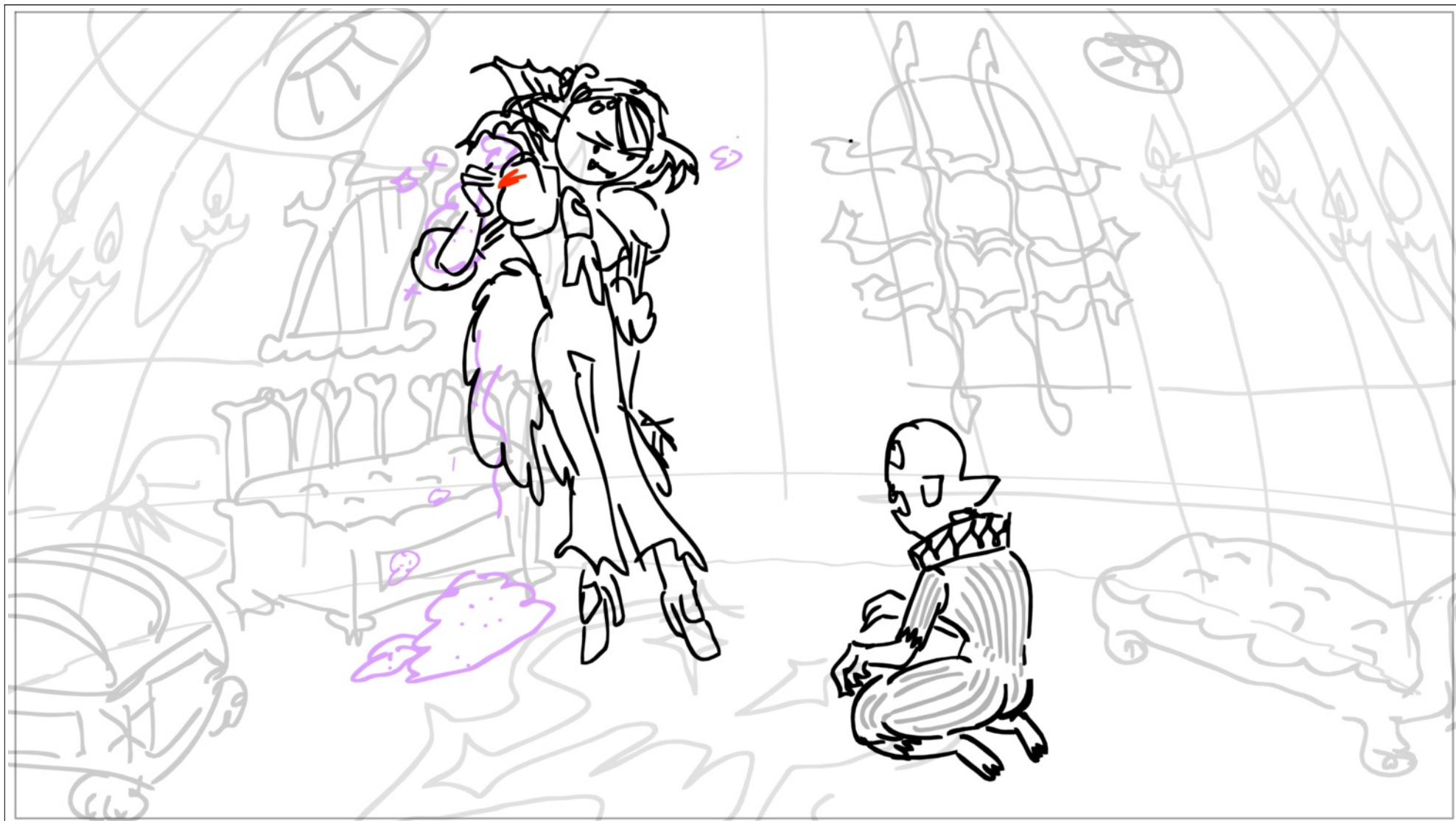
Scene	Duration	Panel	Duration
72	05:00	3	01:00



Dialog

M: Dad wouldn't like that.

Scene	Duration	Panel	Duration
72	05:00	4	01:00



Scene	Duration	Panel	Duration
72	05:00	5	01:00



Dialog
M: BOO! Right!?

Scene	Duration	Panel	Duration
73	04:00	1	01:00



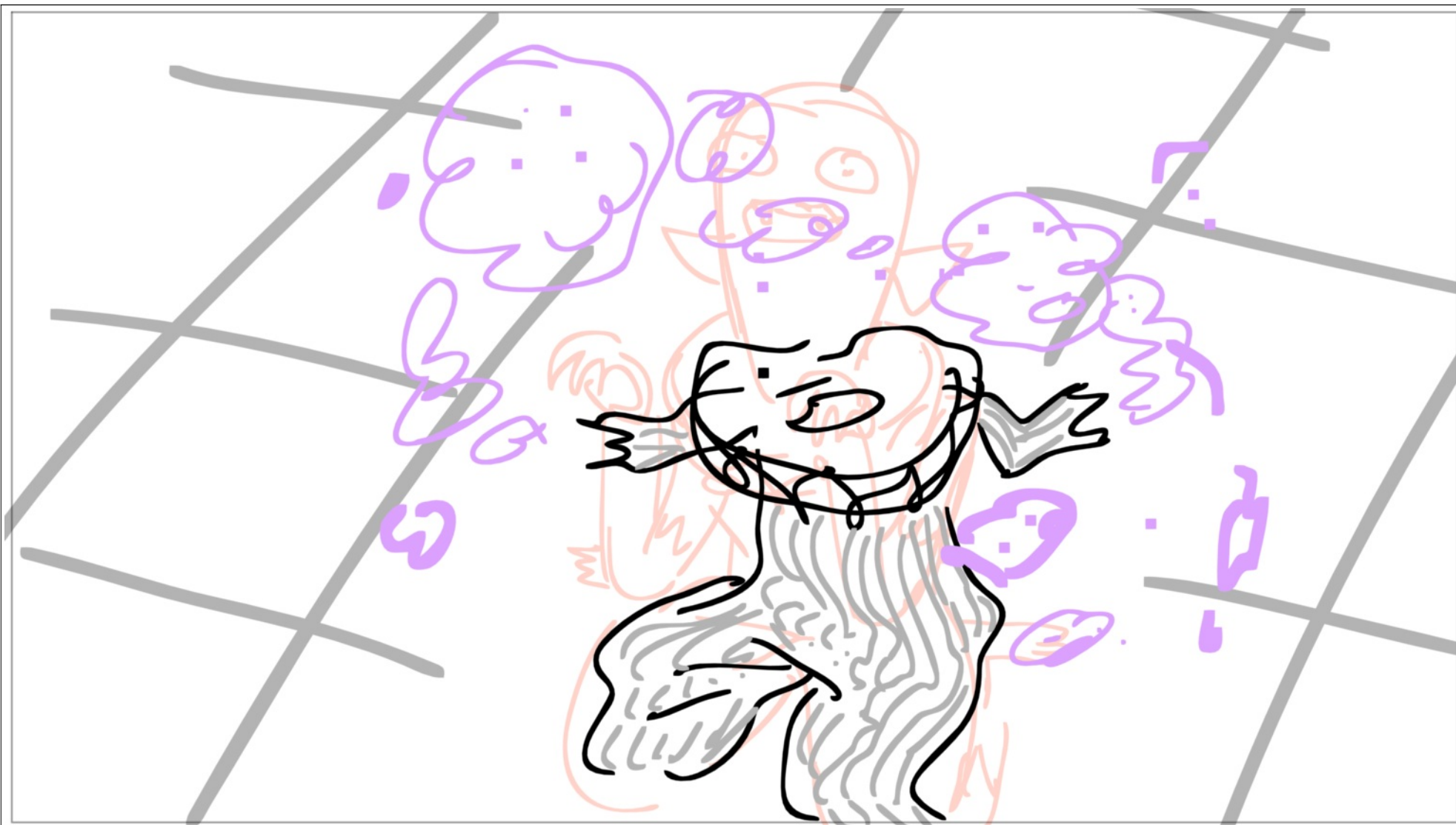
Scene	Duration	Panel	Duration
73	04:00	2	01:00



Scene	Duration	Panel	Duration
73	04:00	3	01:00



Scene	Duration	Panel	Duration
73	04:00	4	01:00



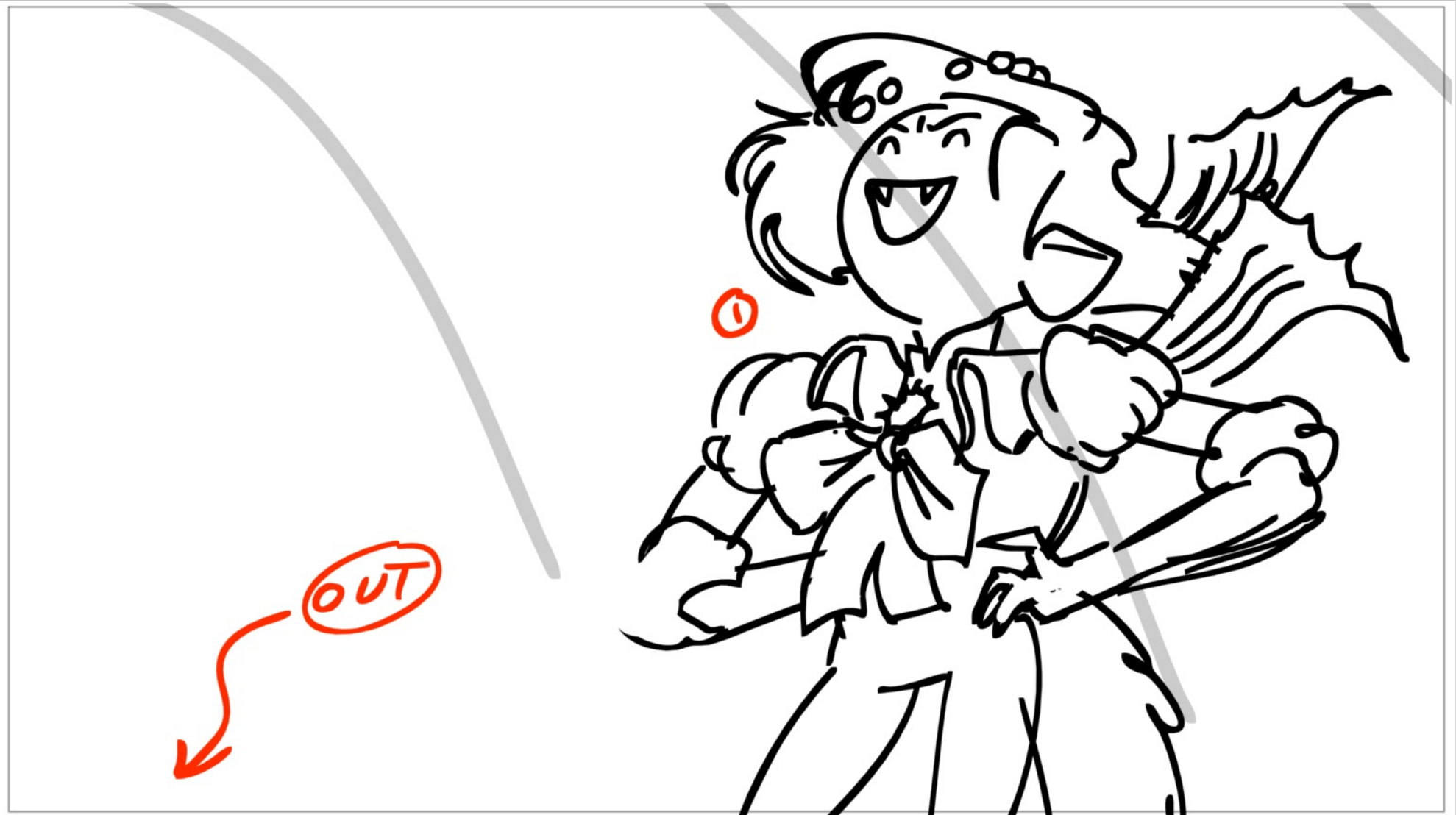
Scene	Duration	Panel	Duration
74	05:00	1	01:00



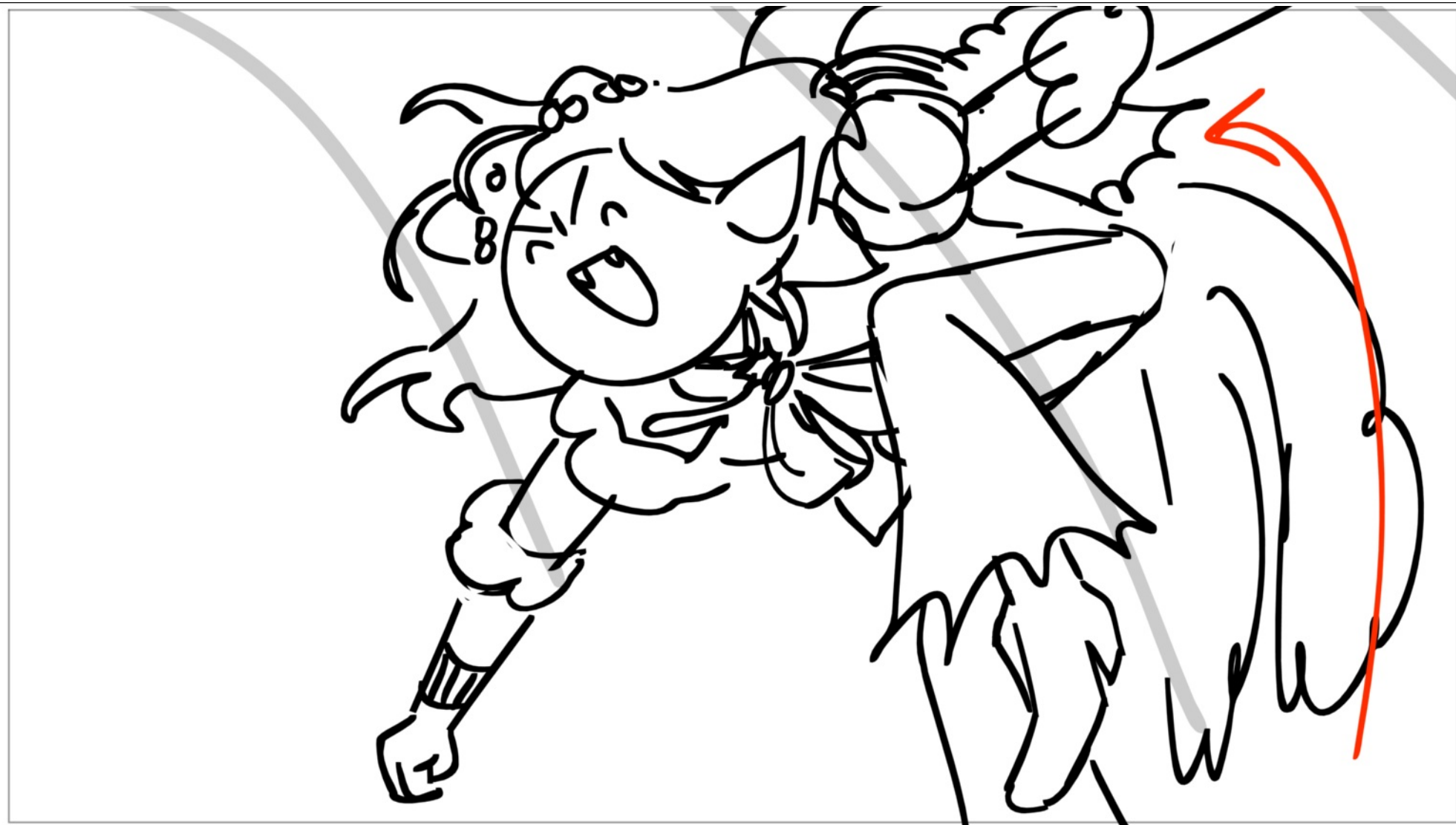
Scene	Duration	Panel	Duration
74	05:00	2	01:00



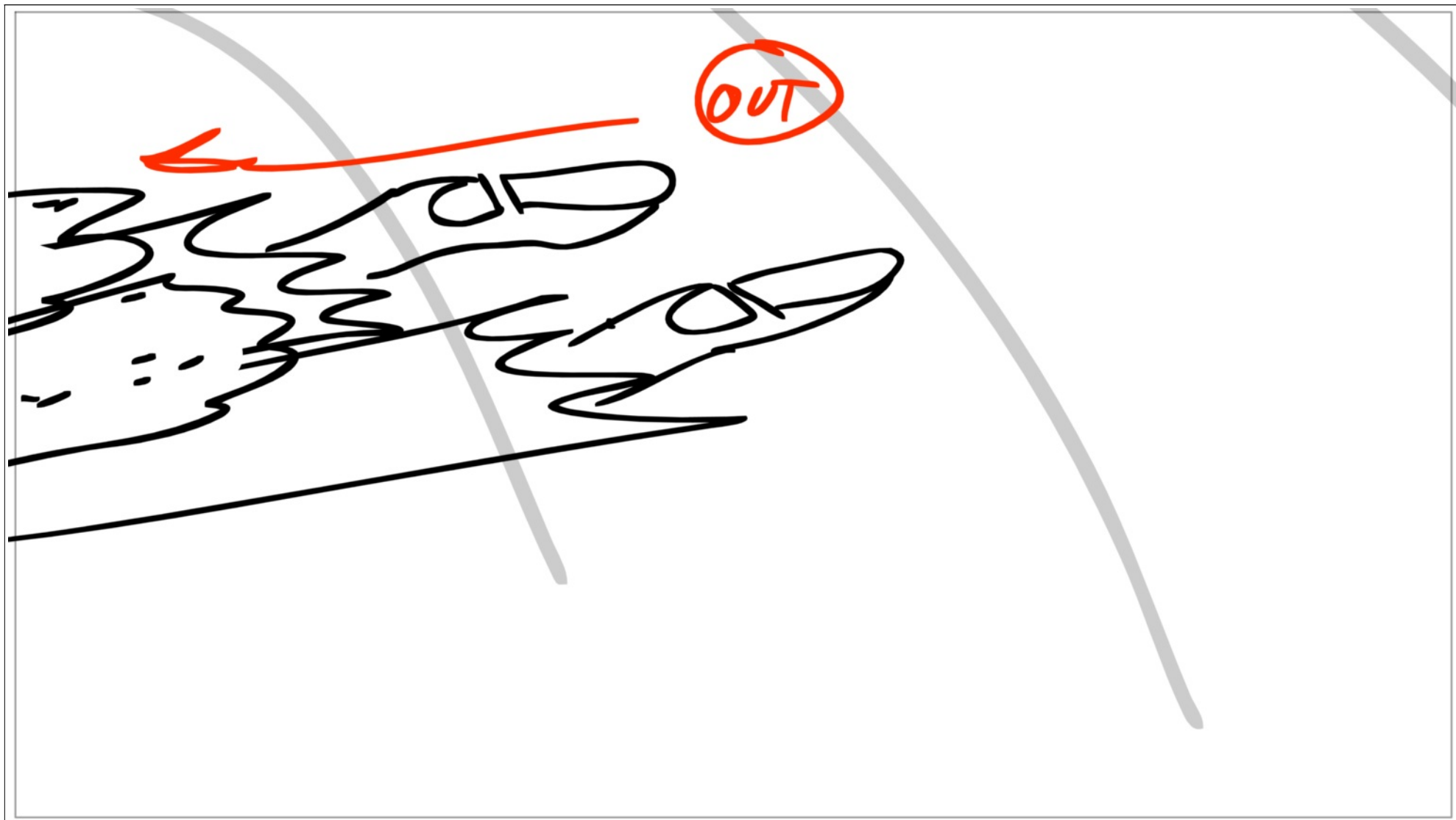
Scene	Duration	Panel	Duration
74	05:00	3	01:00



Scene	Duration	Panel	Duration
74	05:00	4	01:00



Scene	Duration	Panel	Duration
74	05:00	5	01:00



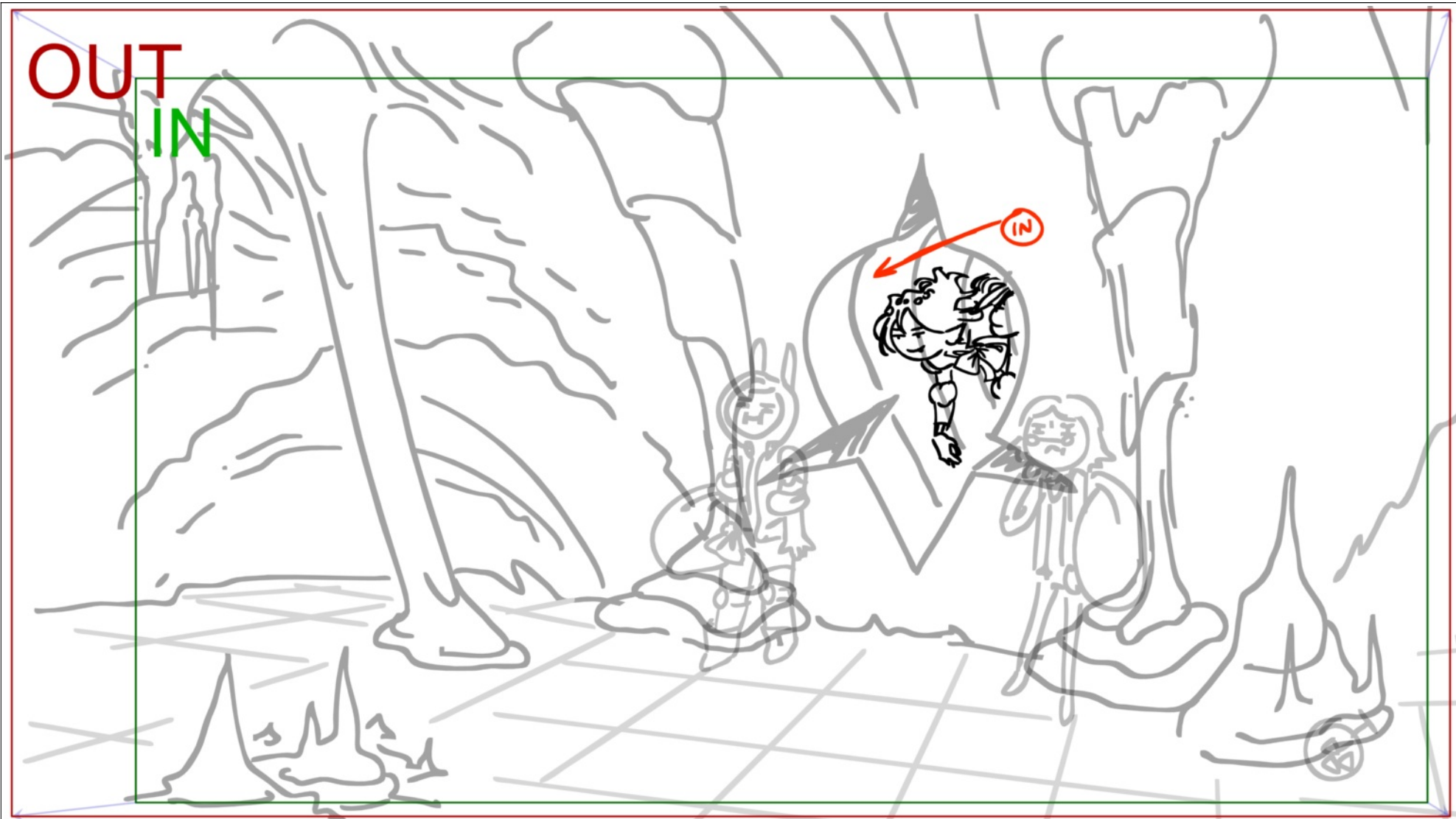
Scene	Duration	Panel	Duration
76	07:23	1	01:00



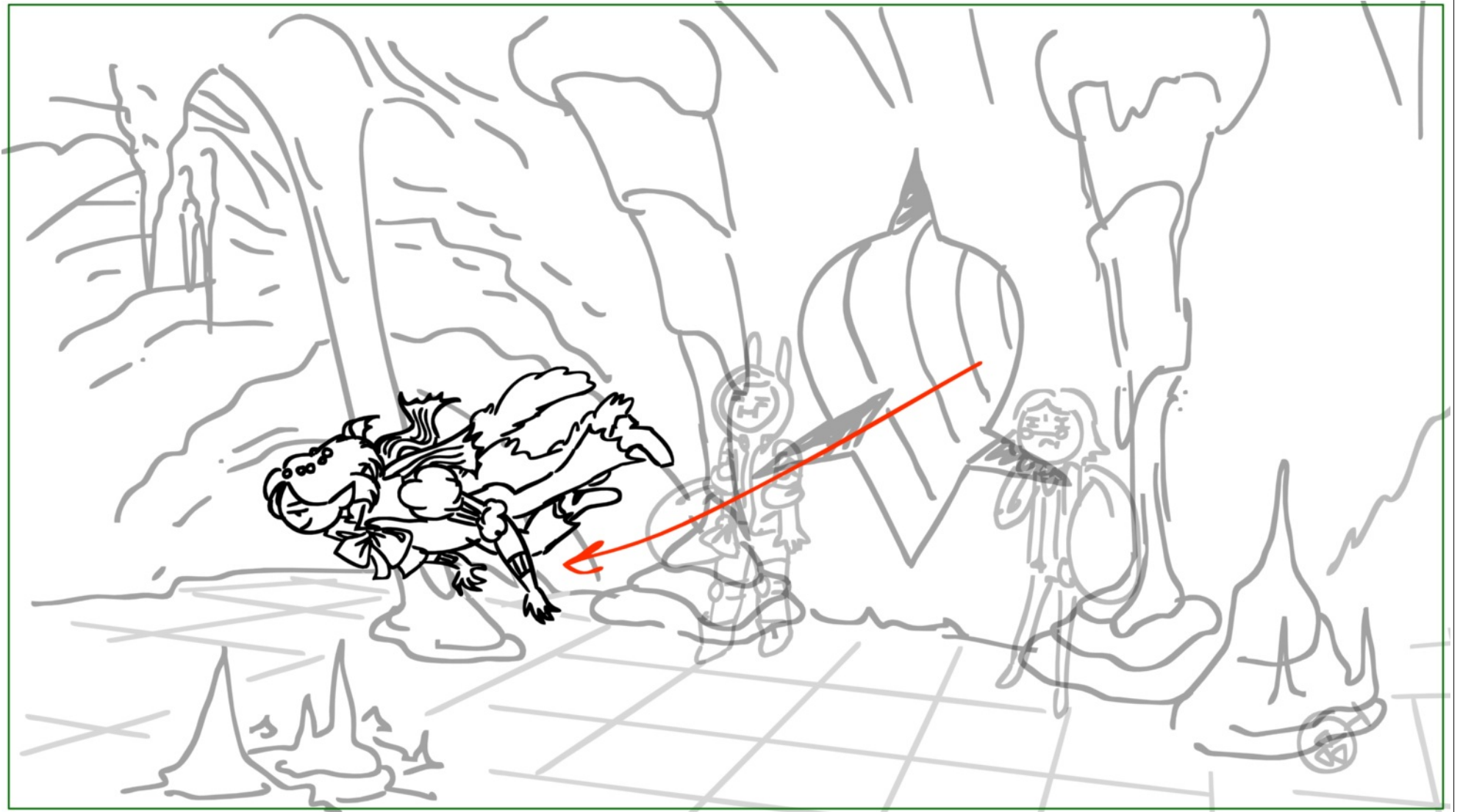
Scene	Duration	Panel	Duration
76	07:23	2	00:23



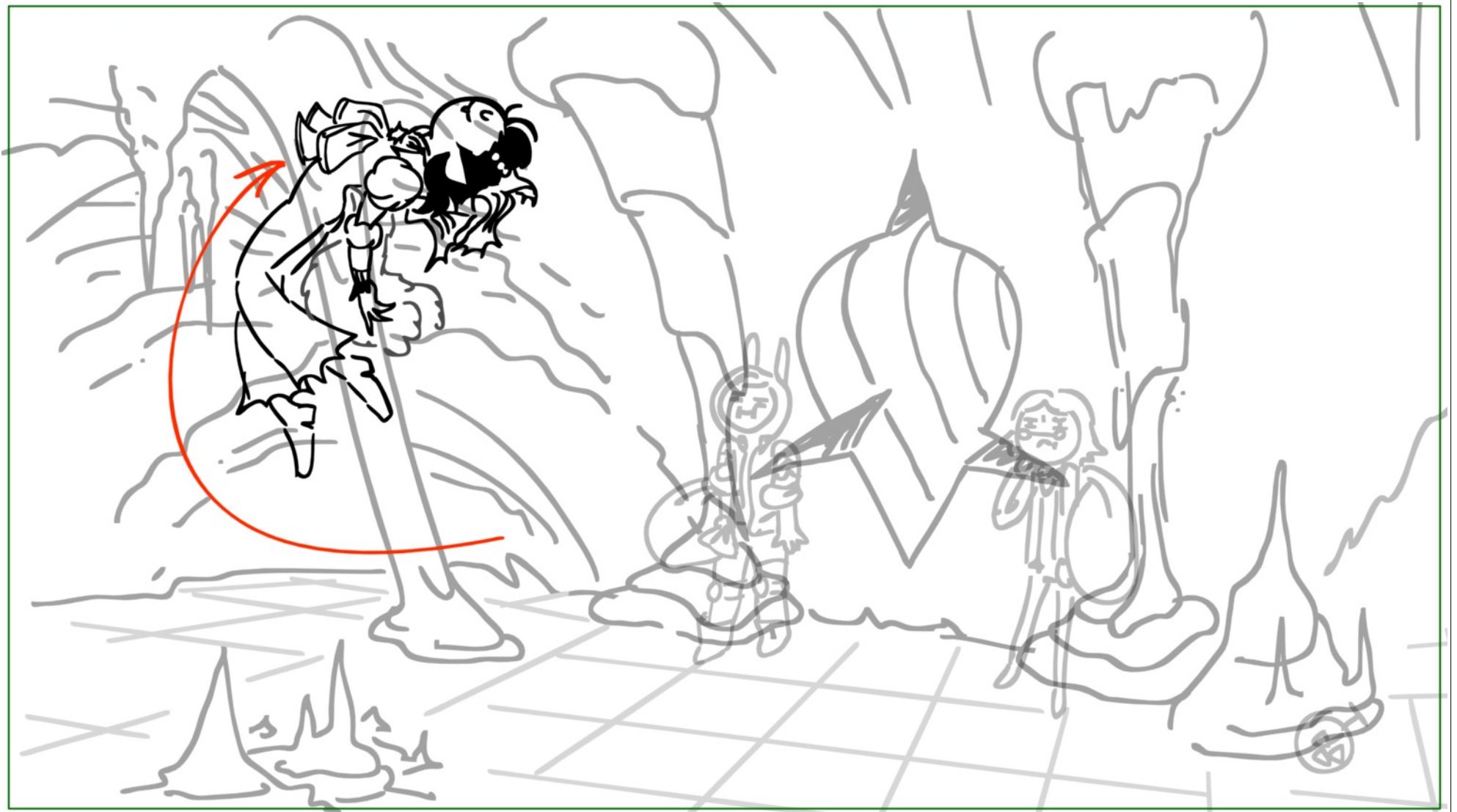
Scene	Duration	Panel	Duration
	76	07:23	3
			01:00



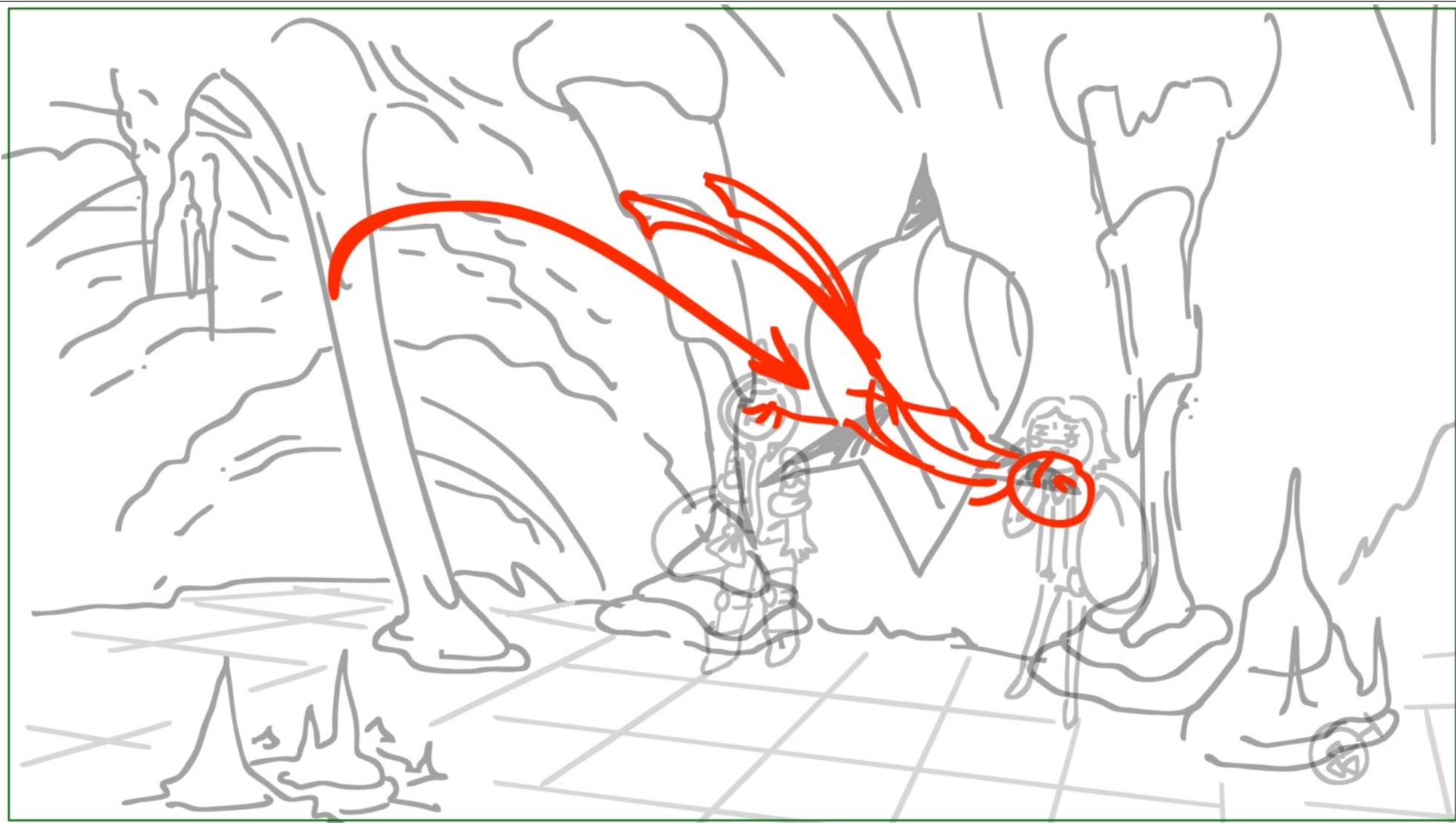
Scene	Duration	Panel	Duration
76	07:23	4	01:00



Scene	Duration	Panel	Duration
76	07:23	5	01:00



Scene	Duration	Panel	Duration
	76	07:23	6
			01:00



Scene	Duration	Panel	Duration
76	07:23	7	01:00



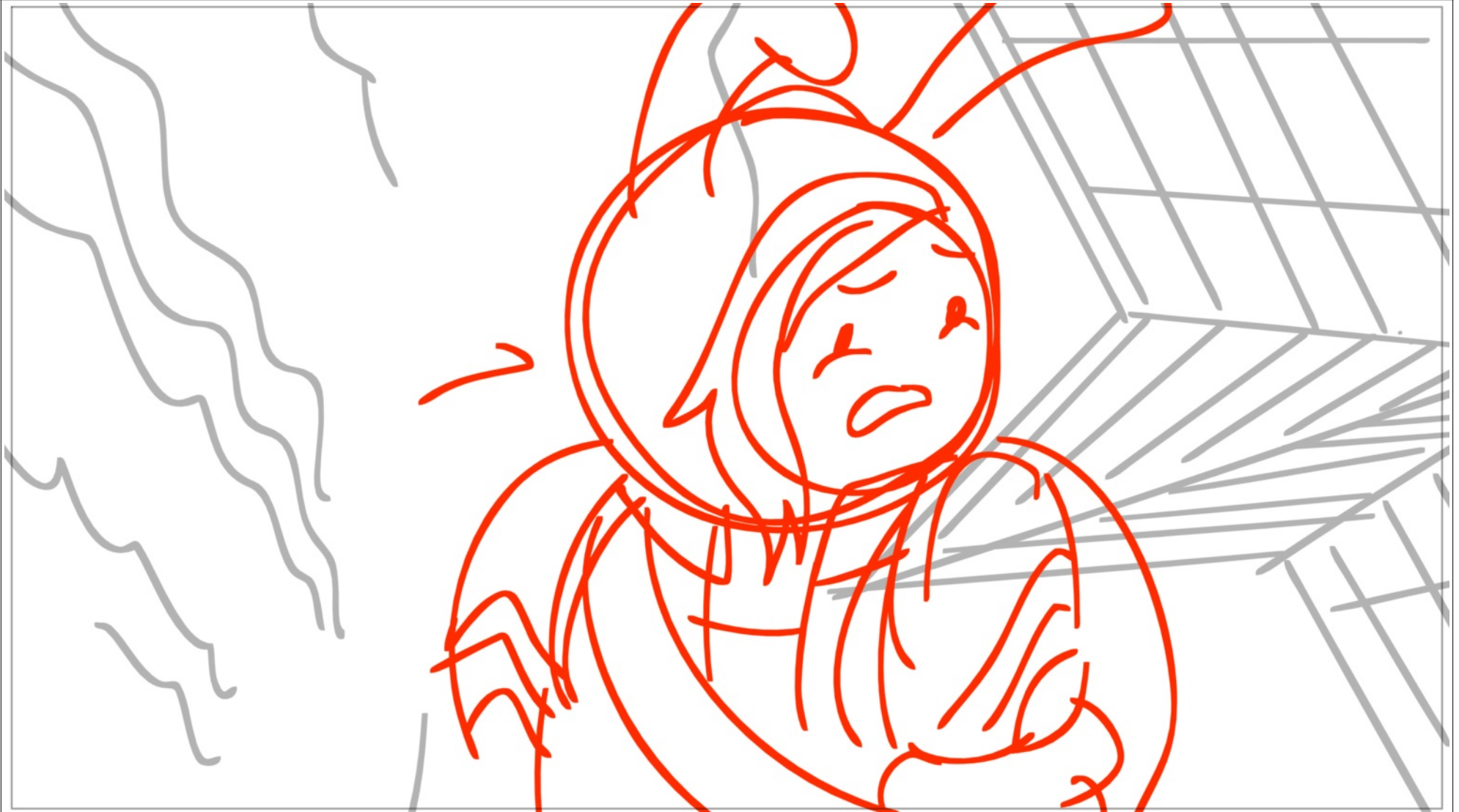
Scene	Duration	Panel	Duration
76	07:23	8	01:00



Scene	Duration	Panel	Duration
77	02:00	1	01:00



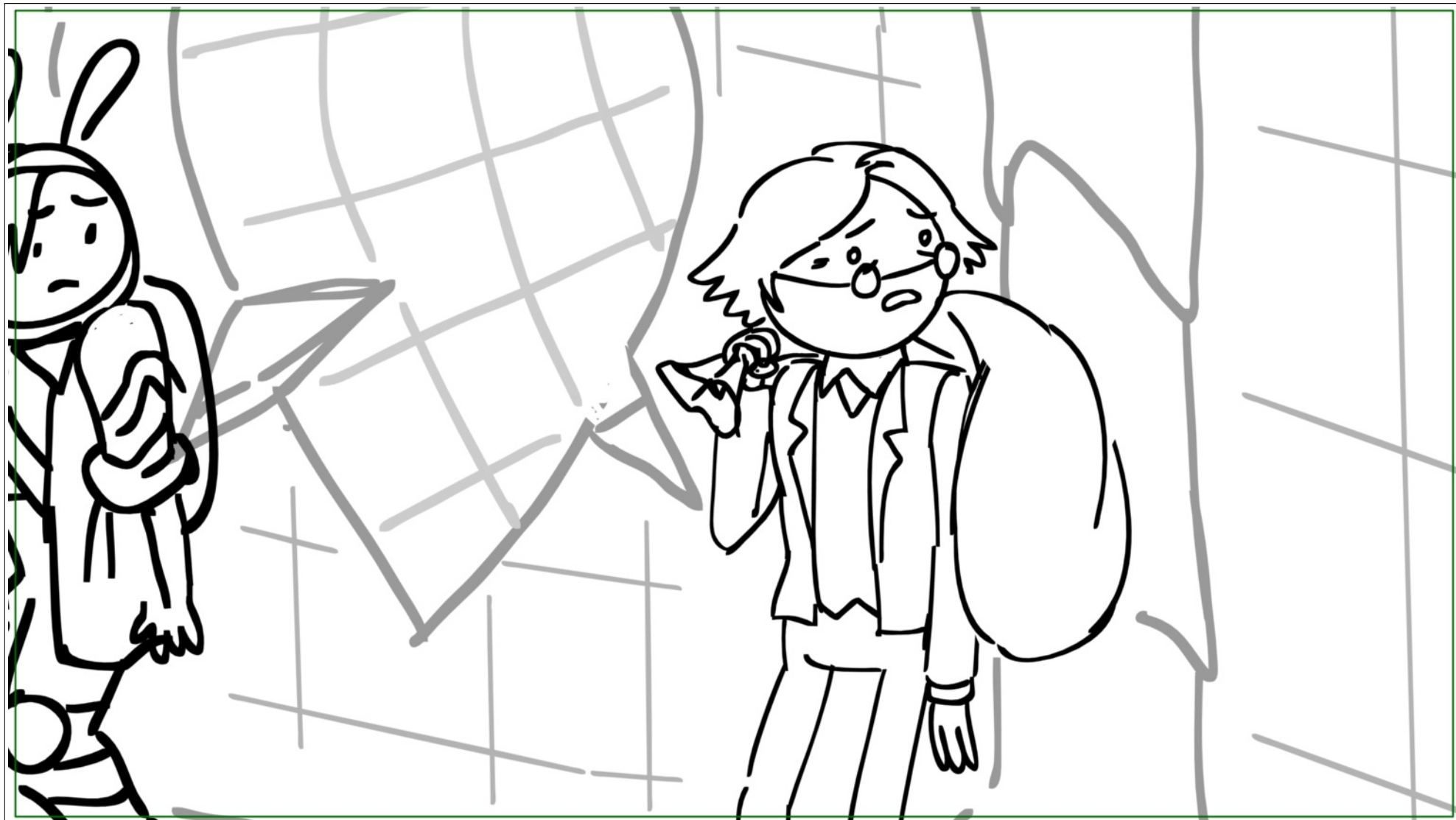
Scene	Duration	Panel	Duration
77	02:00	2	01:00



Dialog

F: [whispering] She's a psycho.. [...] .

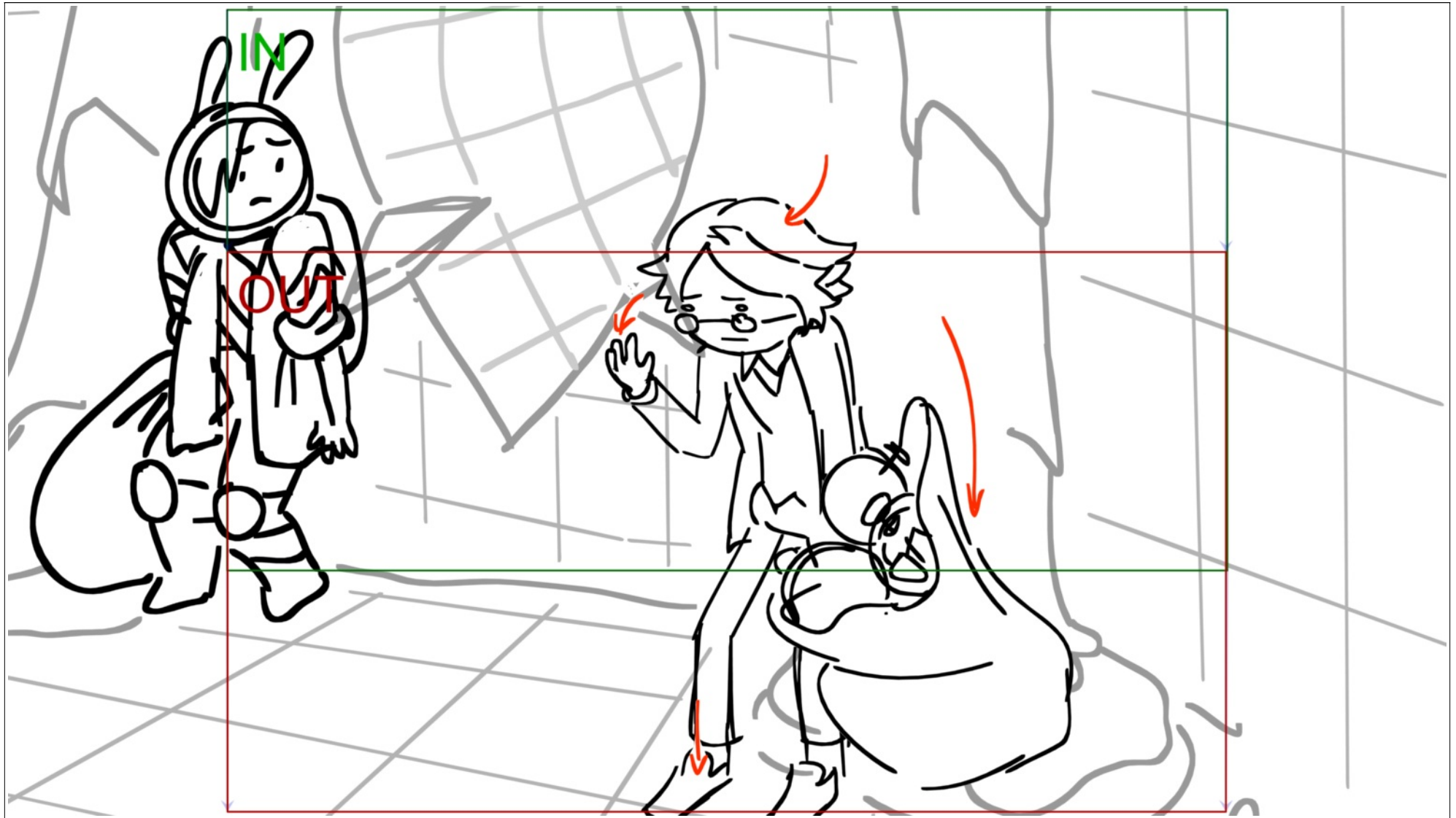
Scene	Duration	Panel	Duration
78	03:00	1	01:00



Dialog

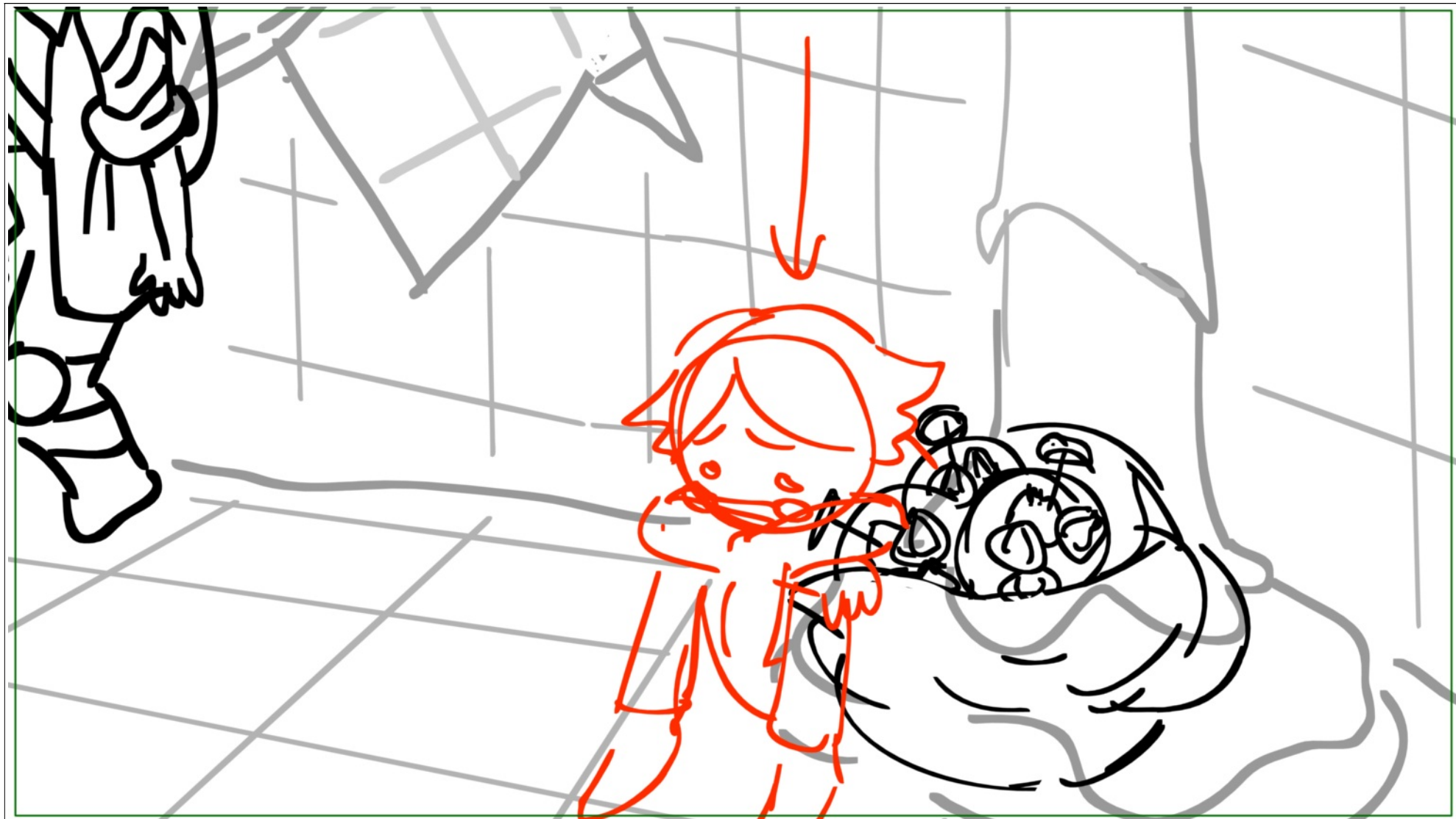
SIMON: How did little Marcy - [...] -

Scene	Duration	Panel	Duration
78	03:00	2	01:00



Dialog
SIMON: turn into *that* ...

Scene	Duration	Panel	Duration
78	03:00	3	01:00



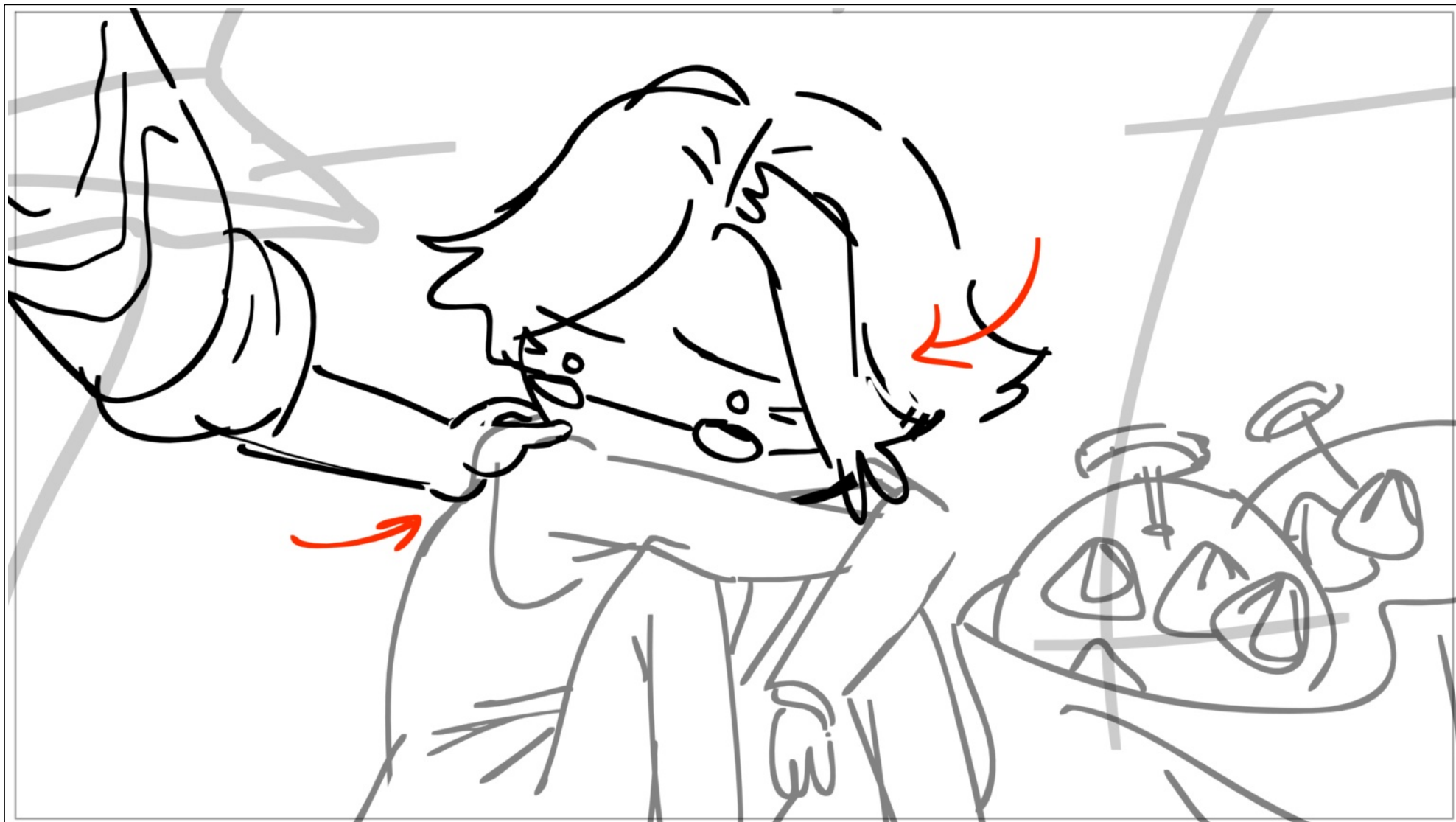
Scene	Duration	Panel	Duration
80	07:00	1	01:00



Scene	Duration	Panel	Duration
80	07:00	2	01:00



Scene	Duration	Panel	Duration
80	07:00	3	01:00



Dialog

F: (o/s) Maybe in this world --

Scene	Duration	Panel	Duration
80	07:00	4	01:00



Dialog

F: She didn't have you [...].

Scene	Duration	Panel	Duration
80	07:00	5	01:00



Scene	Duration	Panel	Duration
80	07:00	6	01:00



Dialog

S: (italian accent) She didn't have-a me...

Scene	Duration	Panel	Duration
80	07:00	7	01:00



Scene	Duration	Panel	Duration
81	13:04	1	01:02



Scene	Duration	Panel	Duration
81	13:04	2	01:02



Scene	Duration	Panel	Duration
81	13:04	3	01:00



Dialog

S: Let's finish the drop.

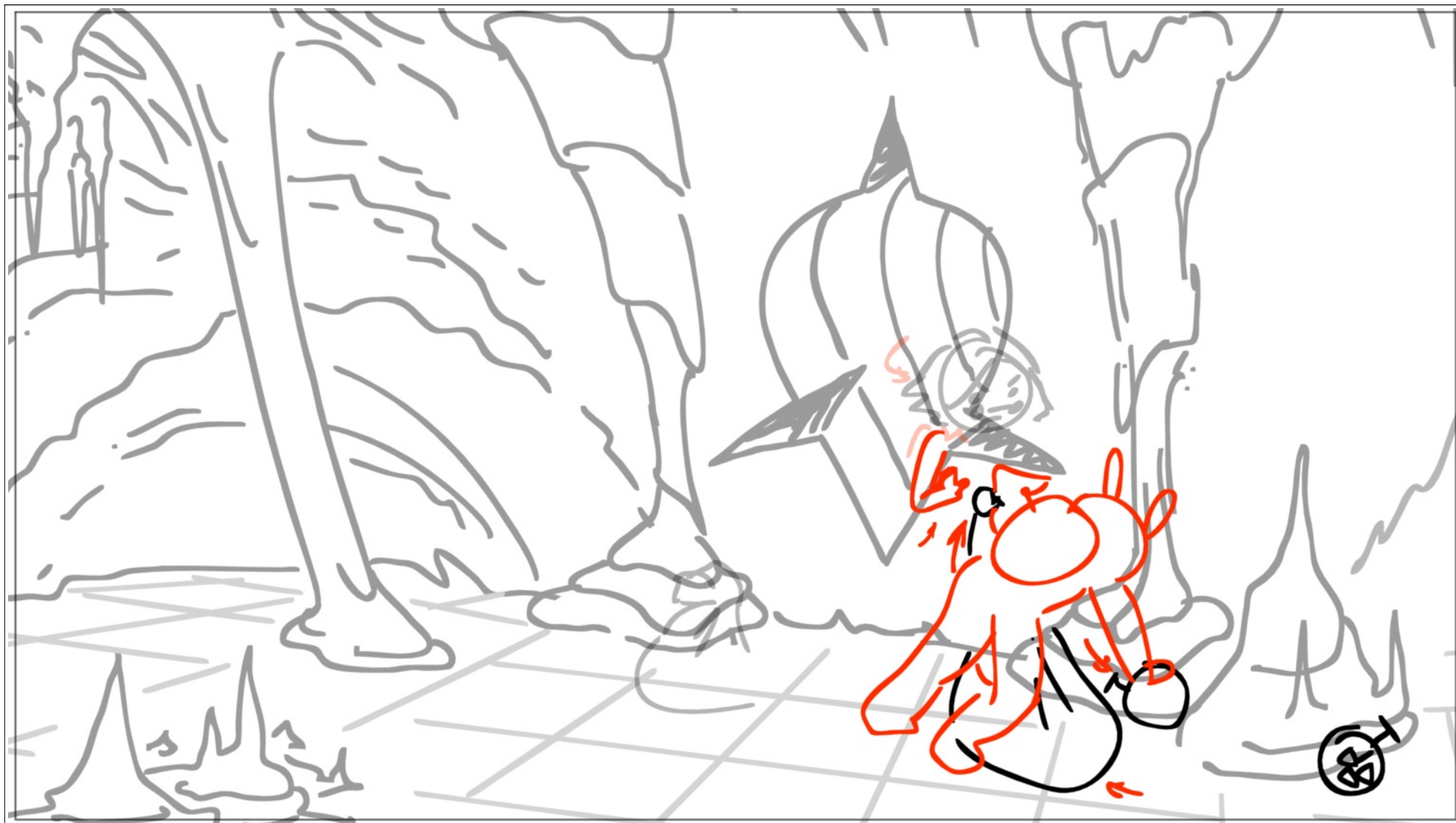
Scene	Duration	Panel	Duration
81	13:04	4	01:00



Dialog

S: Let's finish the drop.

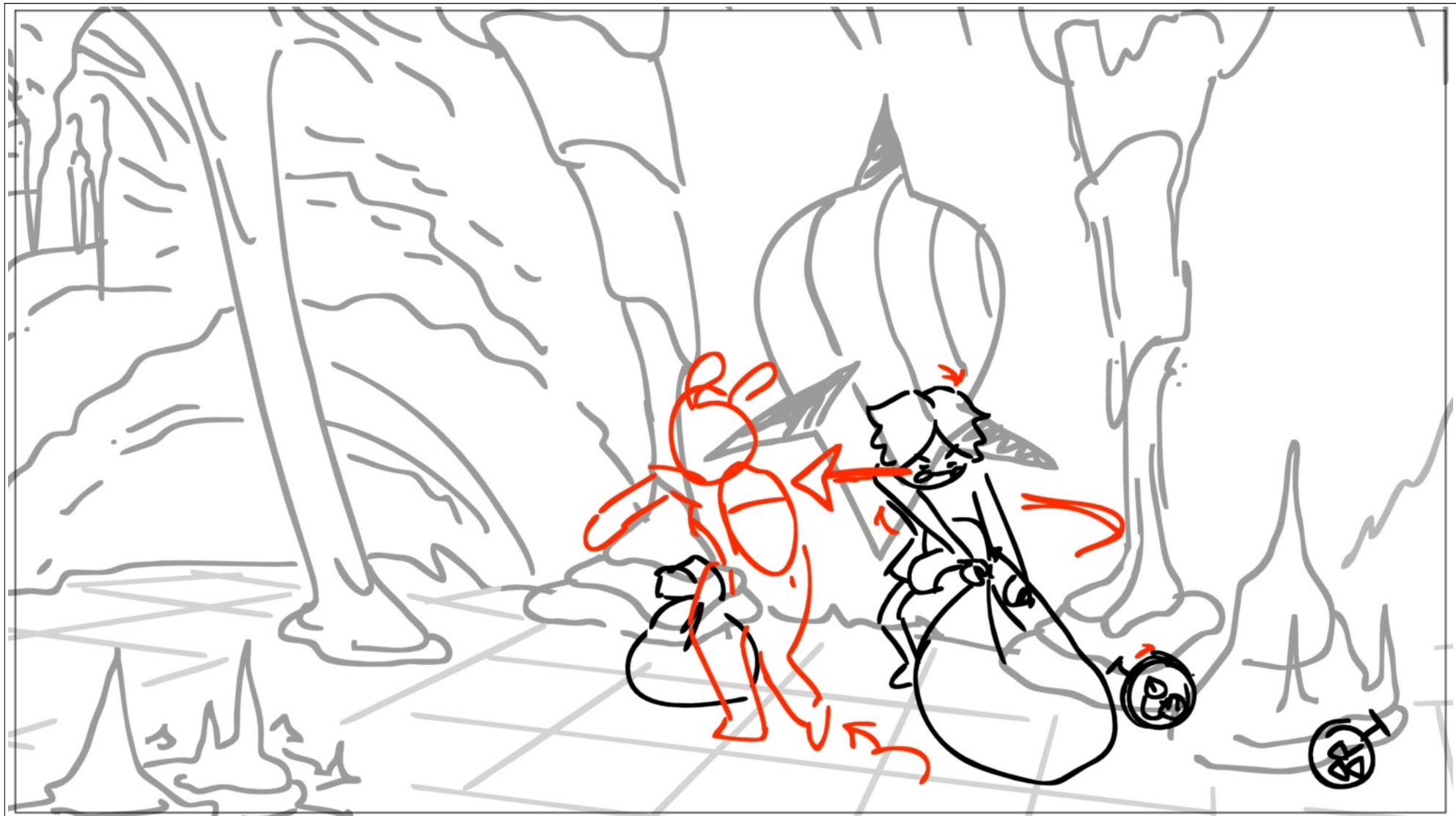
Scene	Duration	Panel	Duration
81	13:04	5	01:00



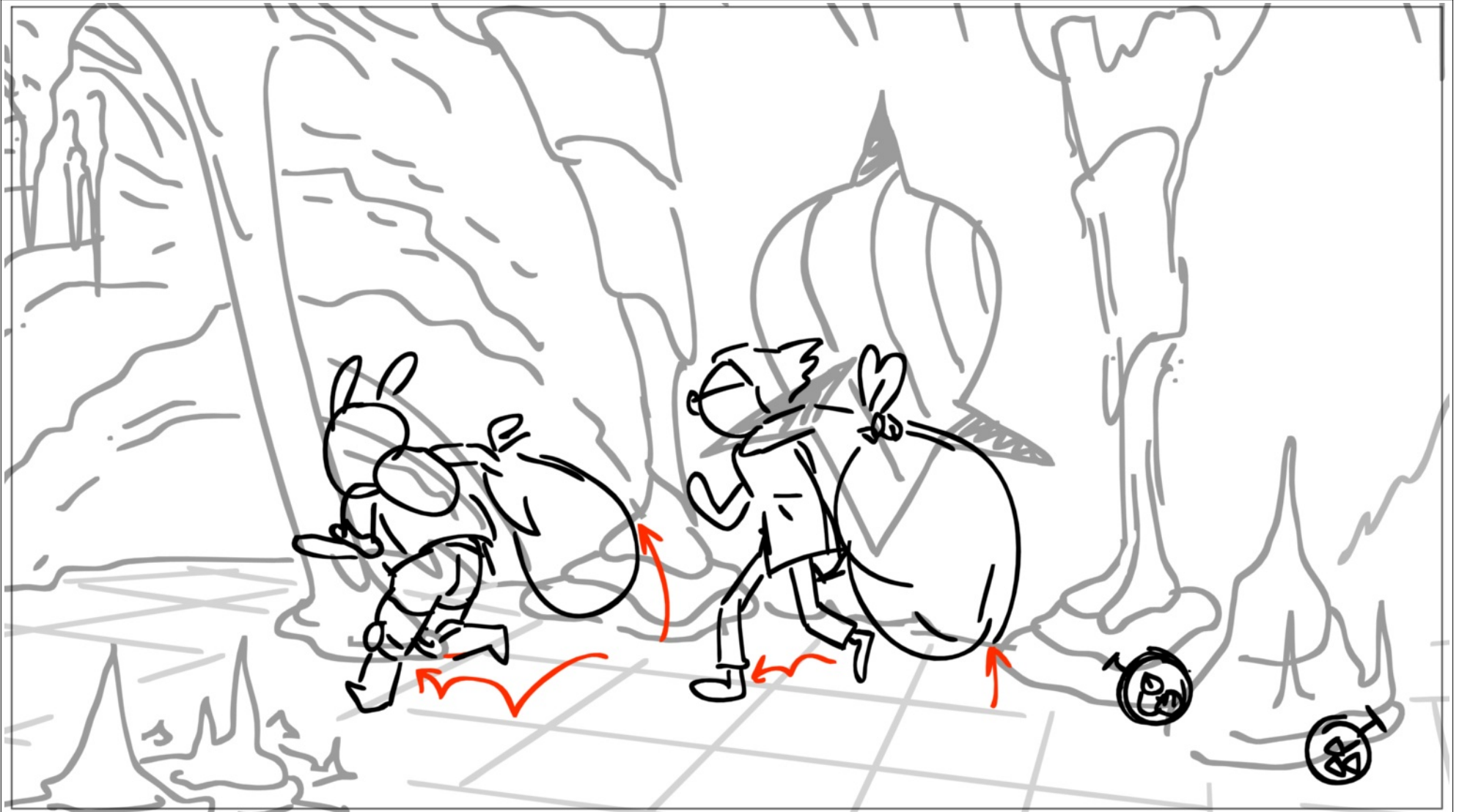
Dialog

S: Let's finish the drop.

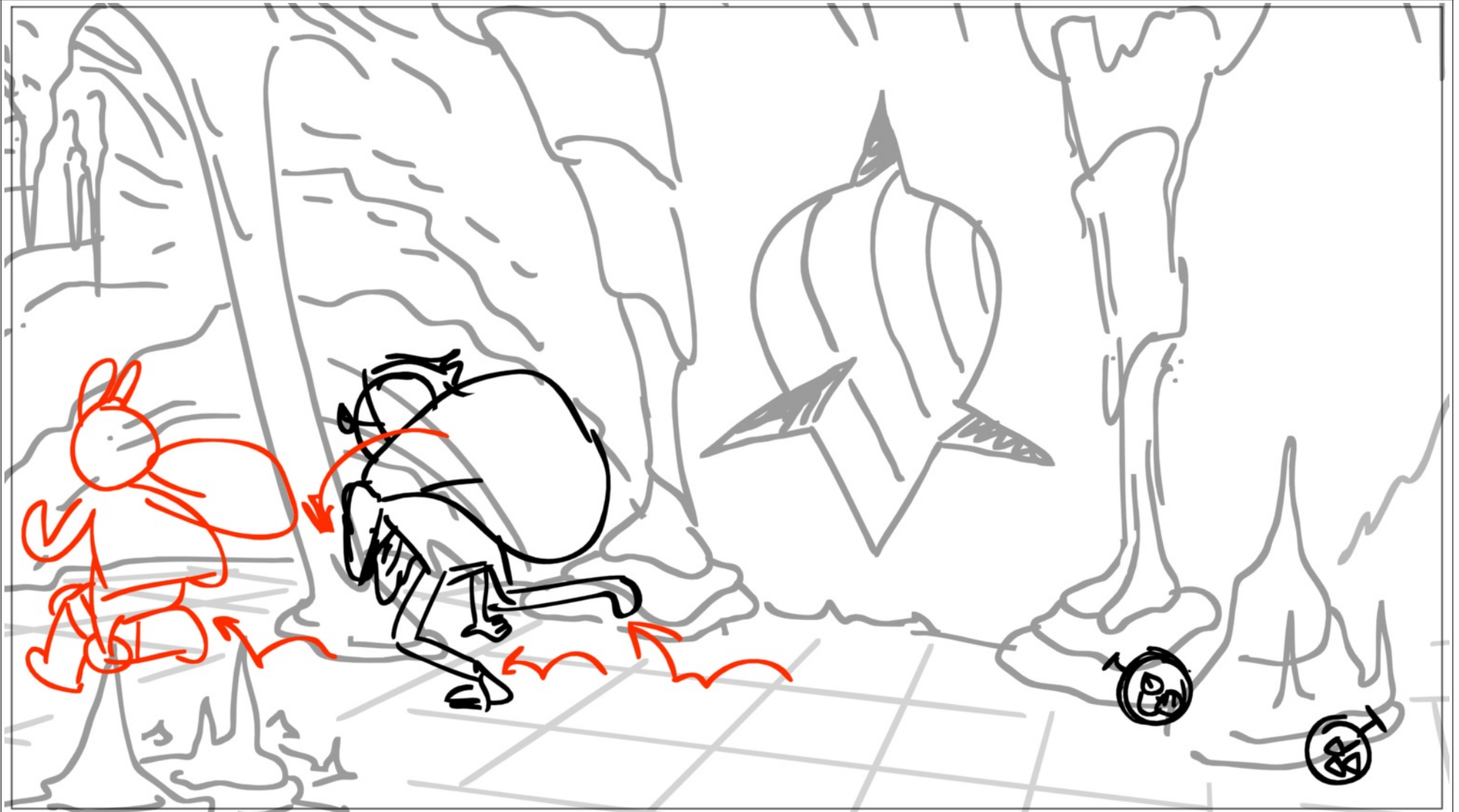
Scene	Duration	Panel	Duration
81	13:04	6	01:00



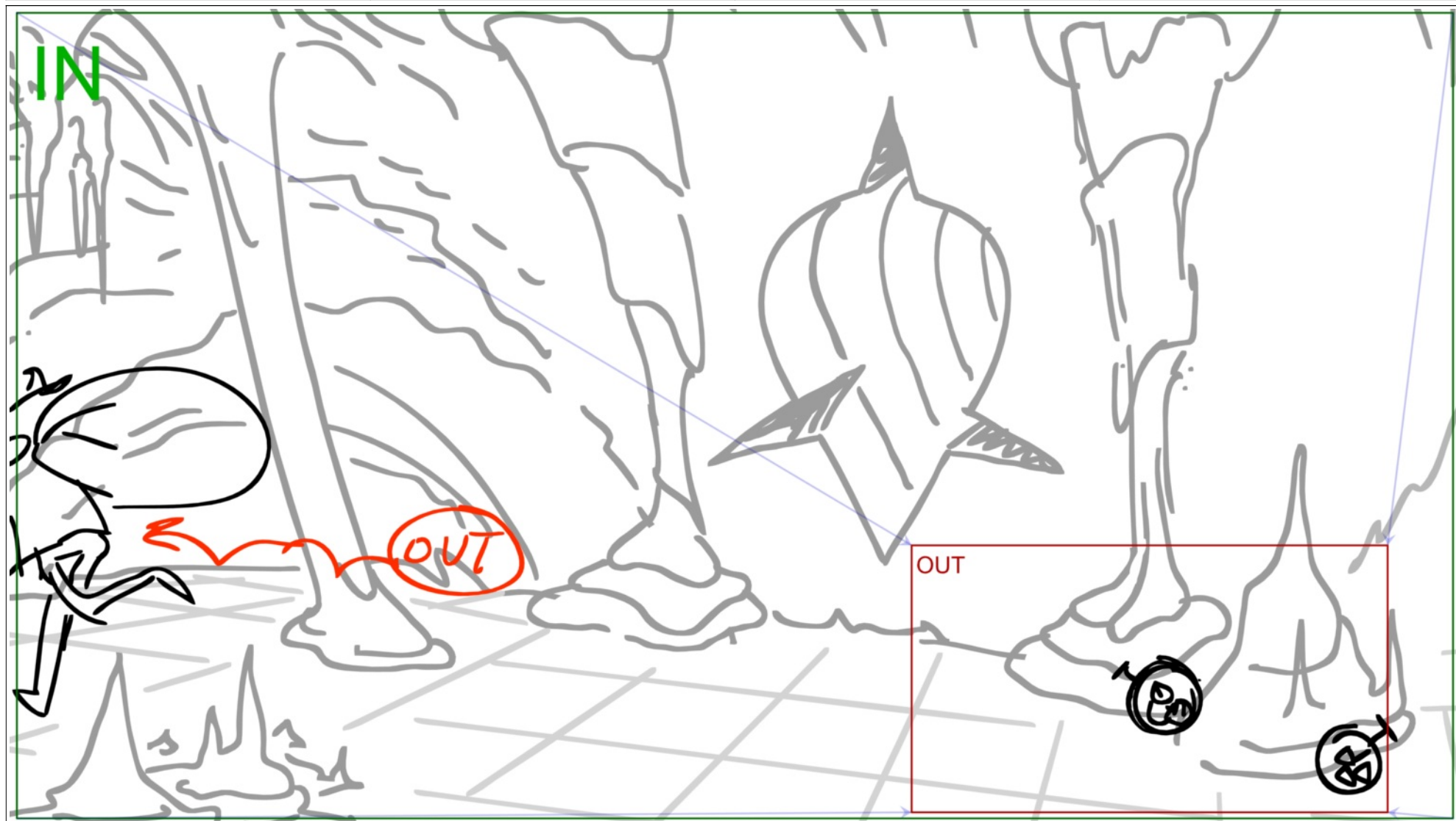
Scene	Duration	Panel	Duration
81	13:04	7	01:00



Scene	Duration	Panel	Duration
81	13:04	8	01:00



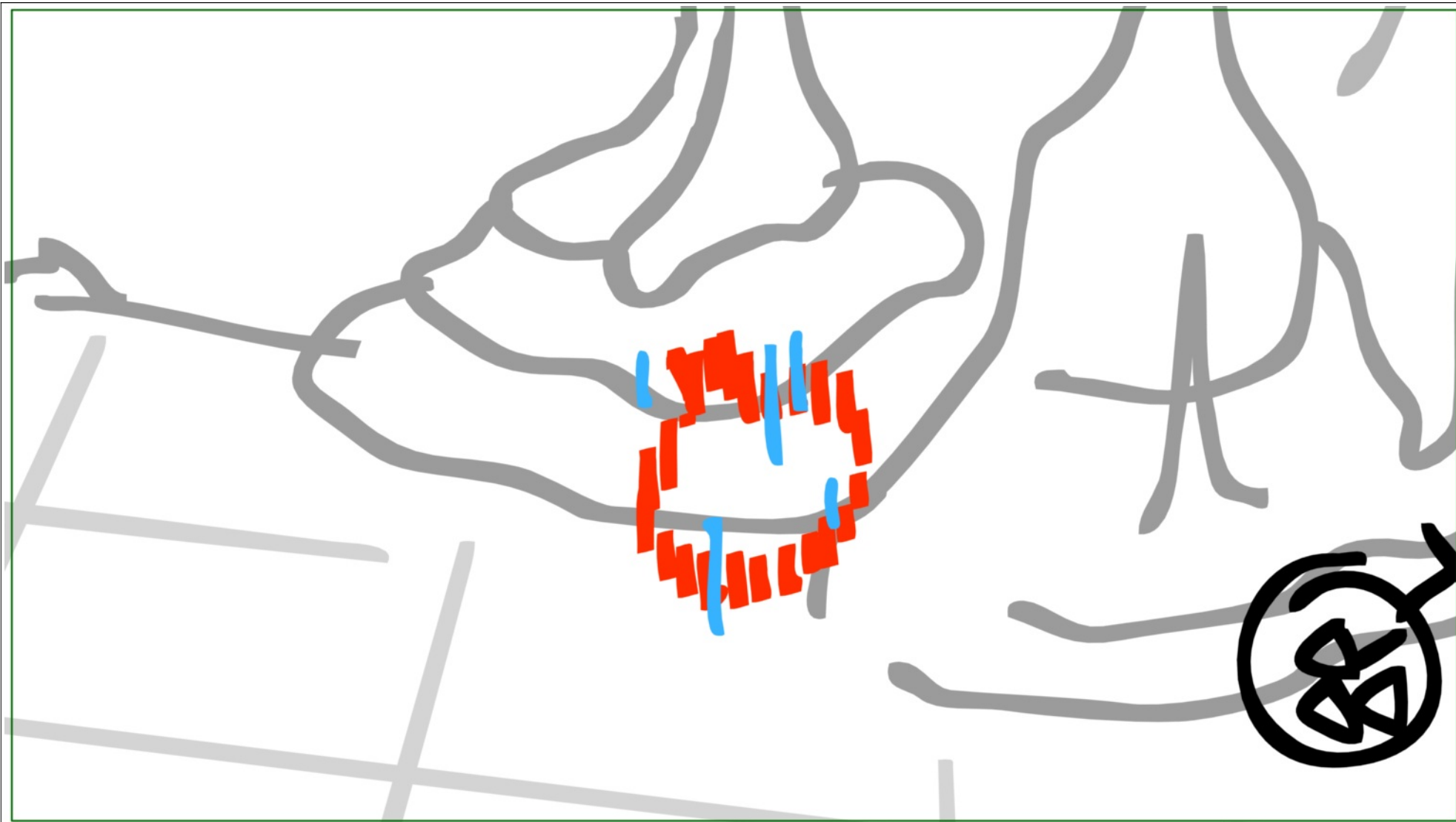
Scene	Duration	Panel	Duration
81	13:04	9	01:00



Scene	Duration	Panel	Duration
81	13:04	10	01:00



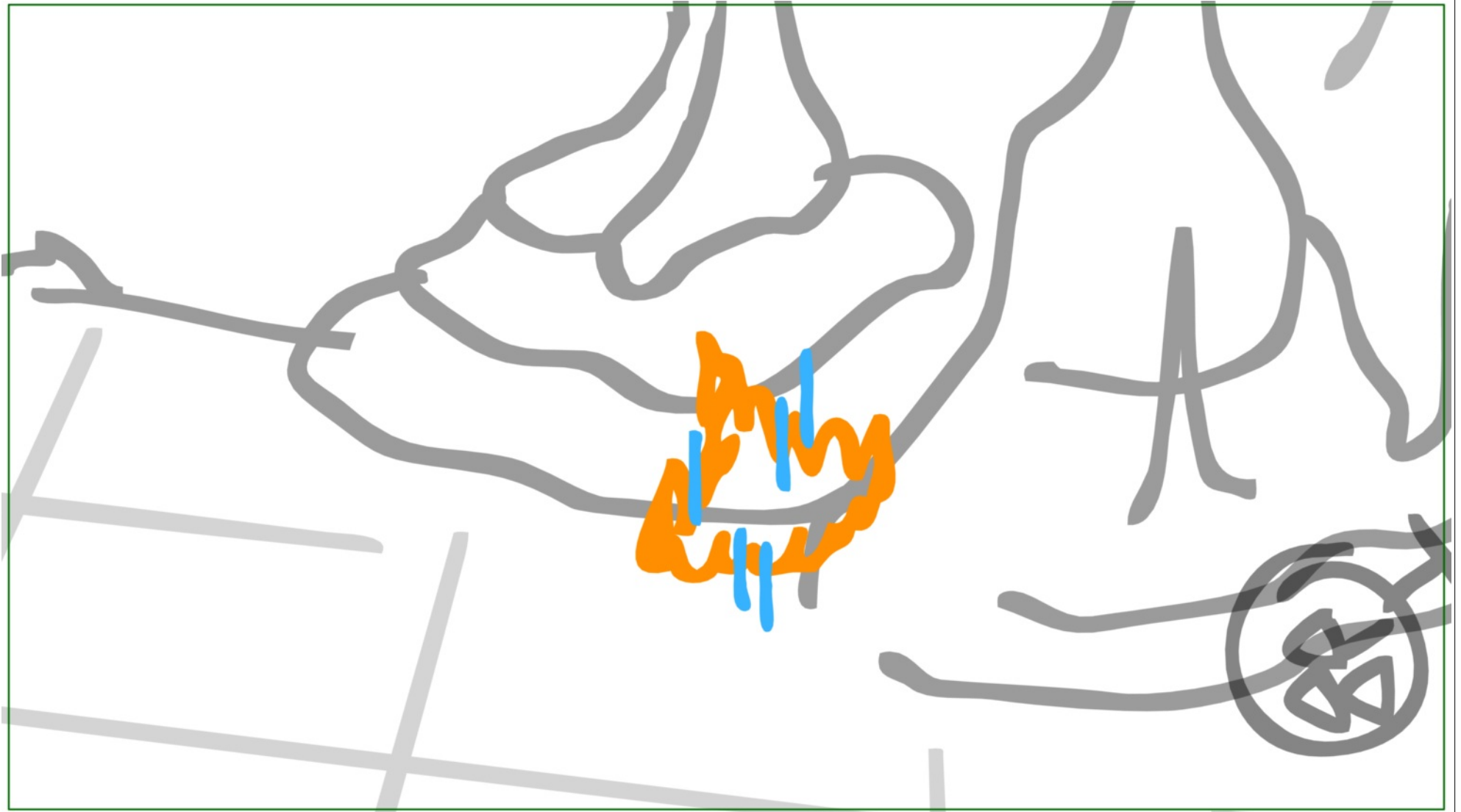
Scene	Duration	Panel	Duration
	81	13:04	11
			01:00



Action Notes

A few of these garlic bombs turn back into regular garlic.

Scene	Duration	Panel	Duration
81	13:04	12	01:00



Action Notes

A few of these garlic bombs turn back into regular garlic.

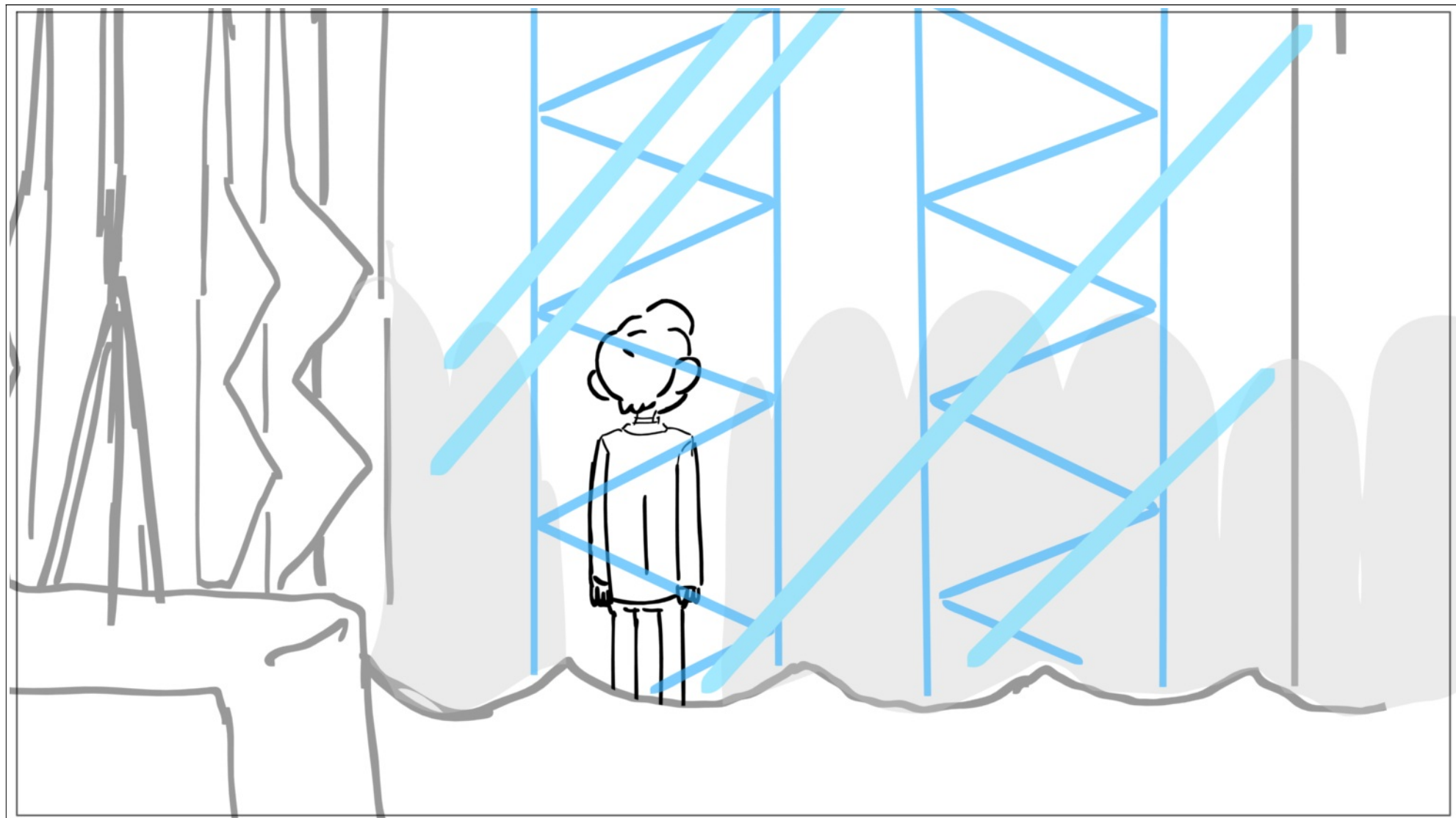
Scene	Duration	Panel	Duration
81	13:04	13	01:00



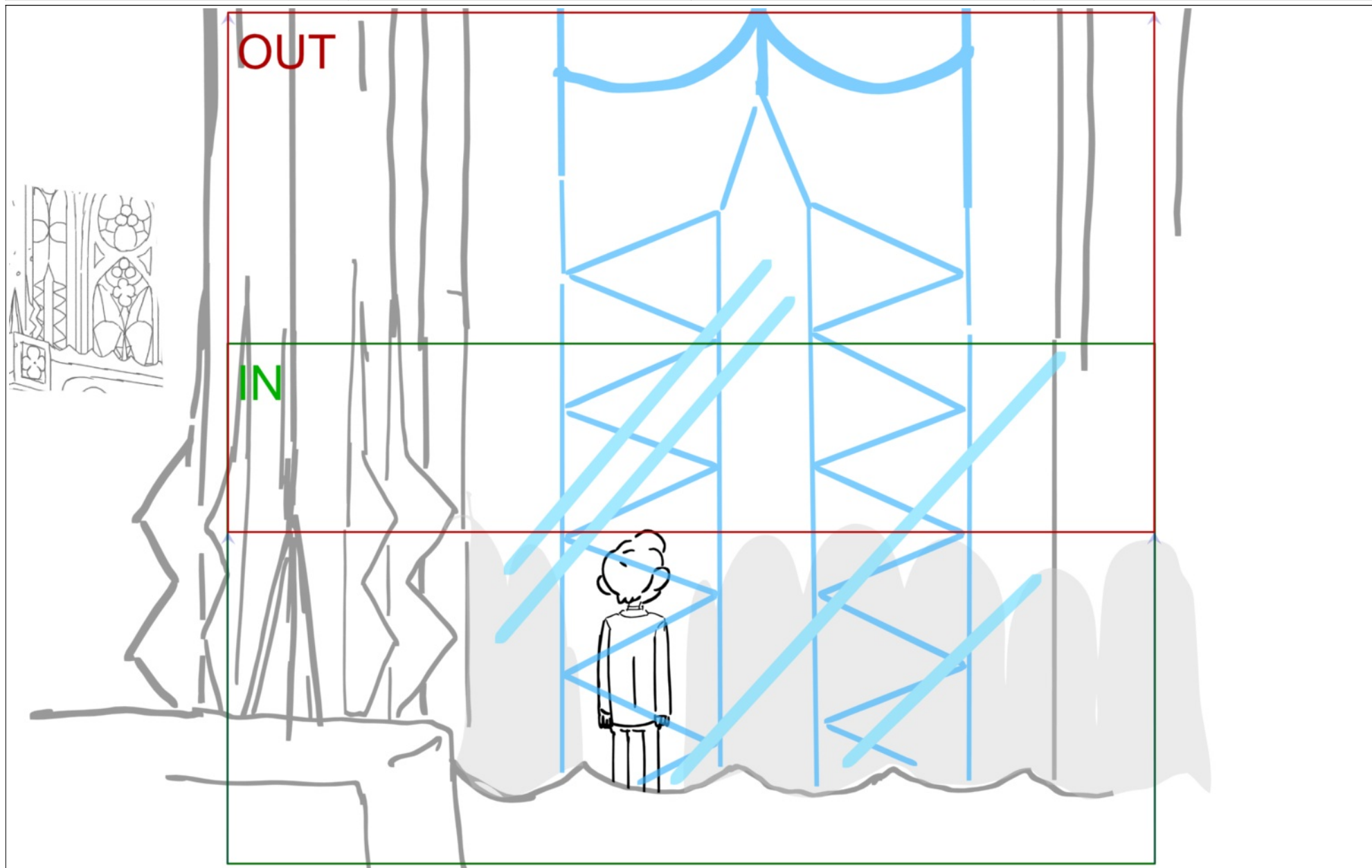
Action Notes

A few of these garlic bombs turn back into regular garlic.

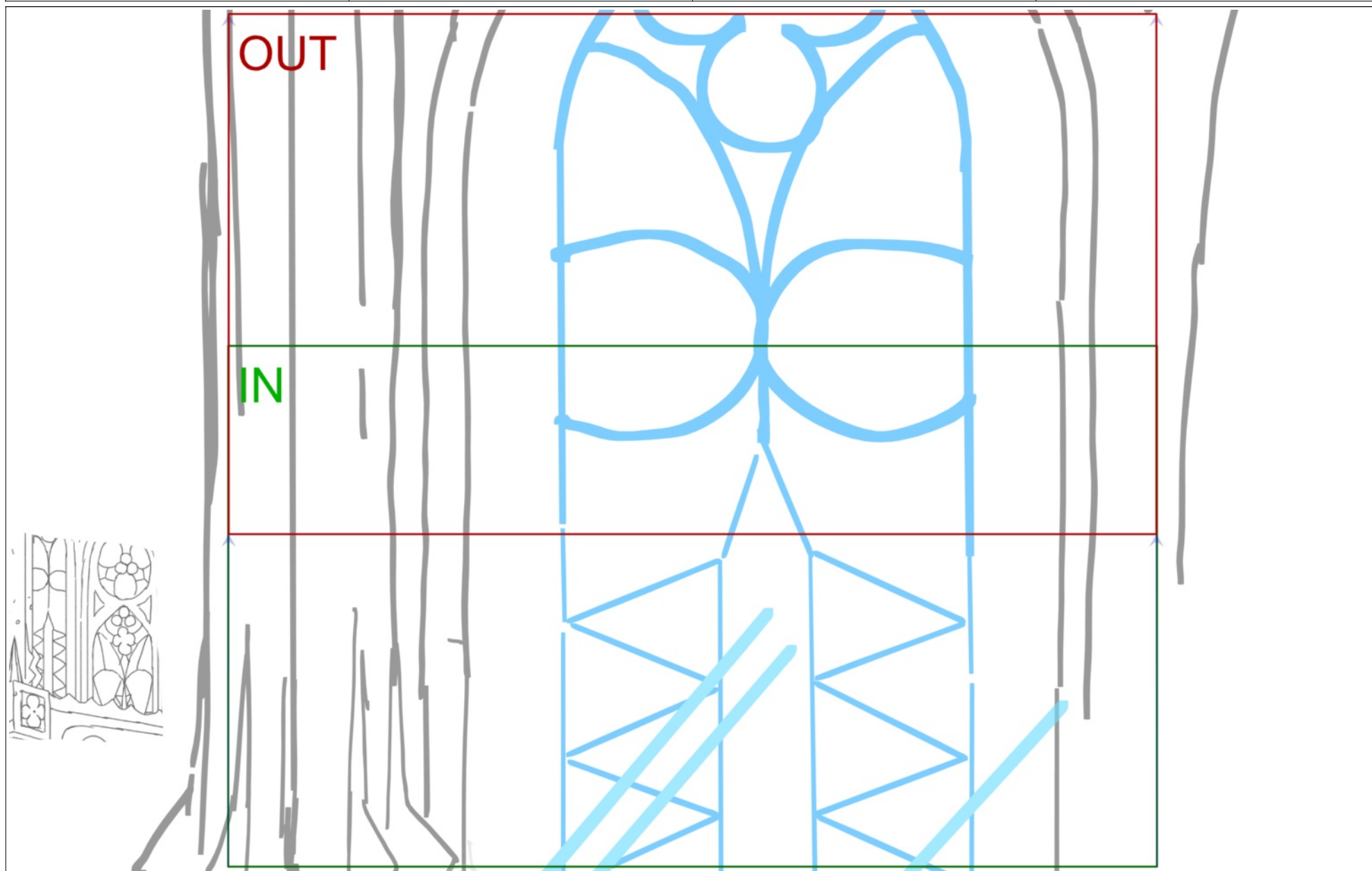
Scene	Duration	Panel	Duration
83	09:00	1	01:00



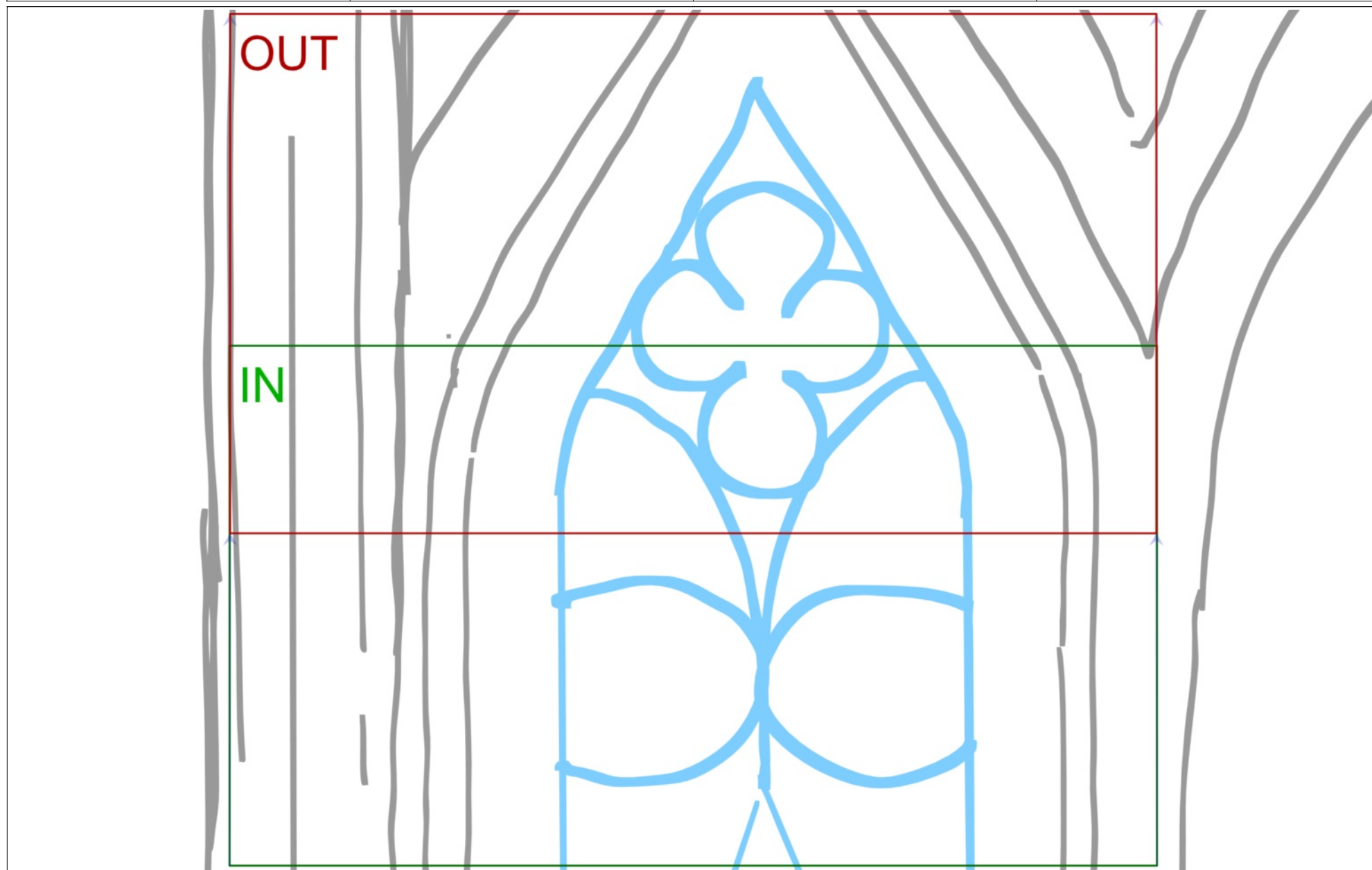
Scene	Duration	Panel	Duration
83	09:00	2	01:00



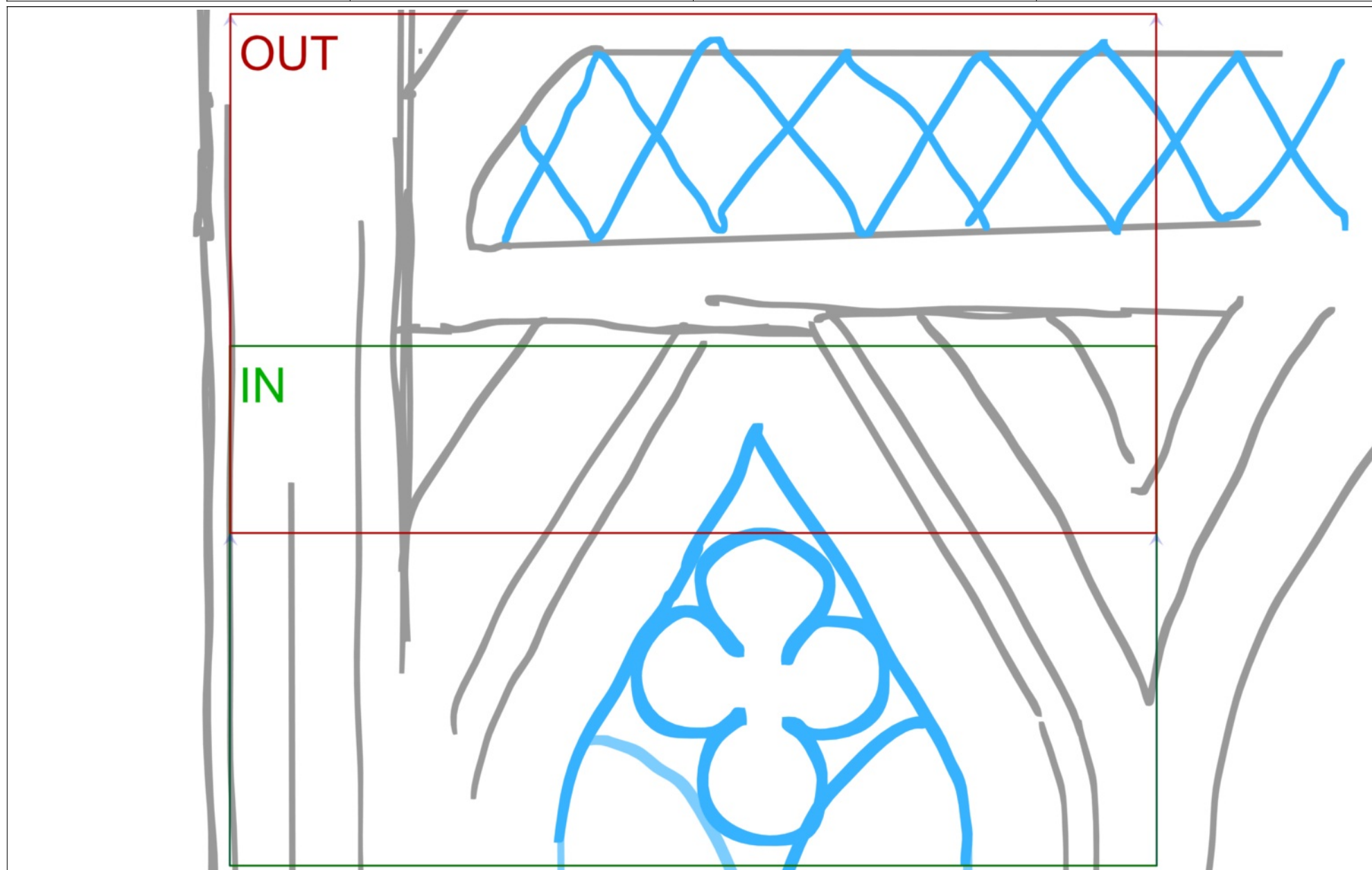
Scene	Duration	Panel	Duration
83	09:00	3	01:00



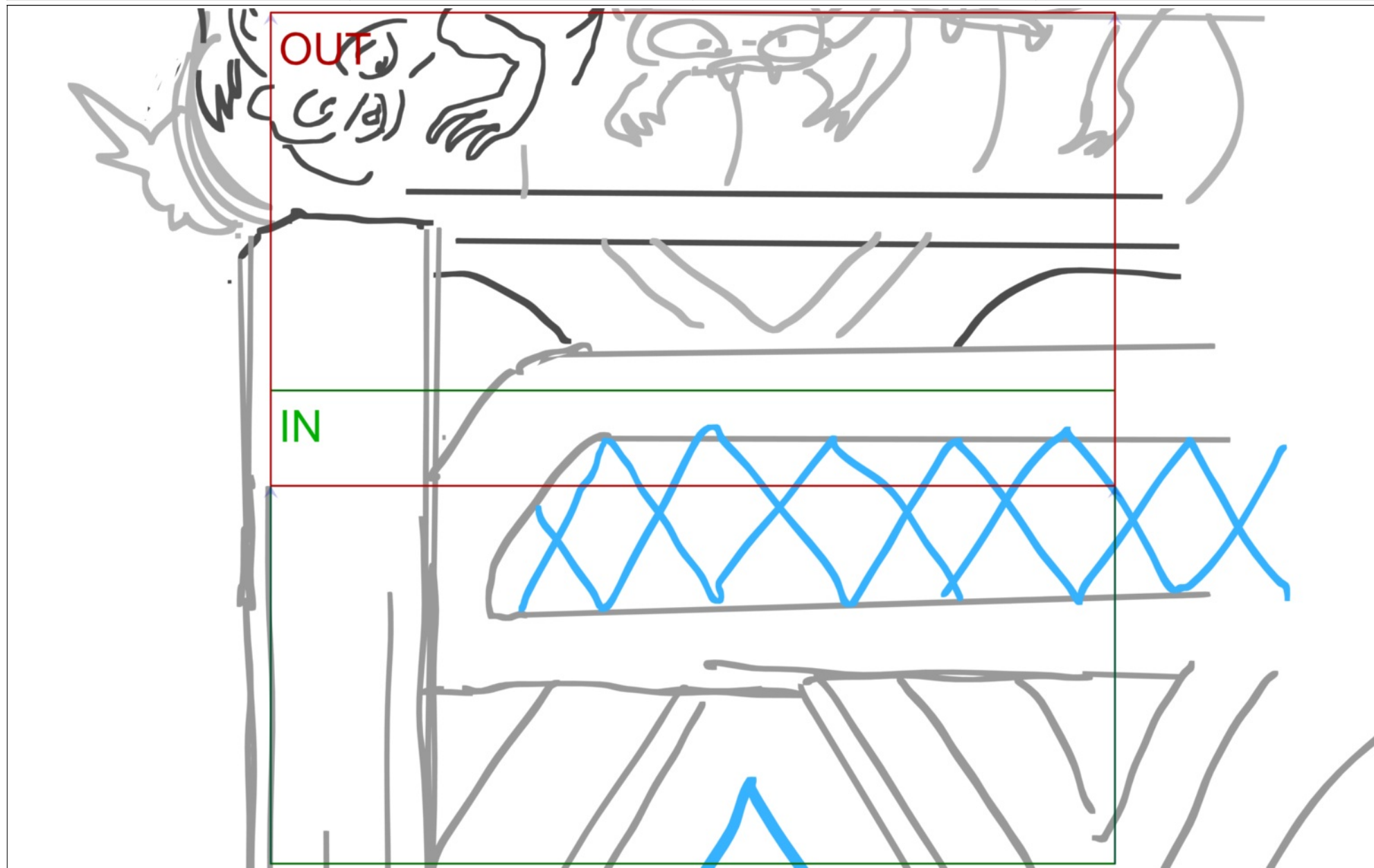
Scene	Duration	Panel	Duration
83	09:00	4	01:00



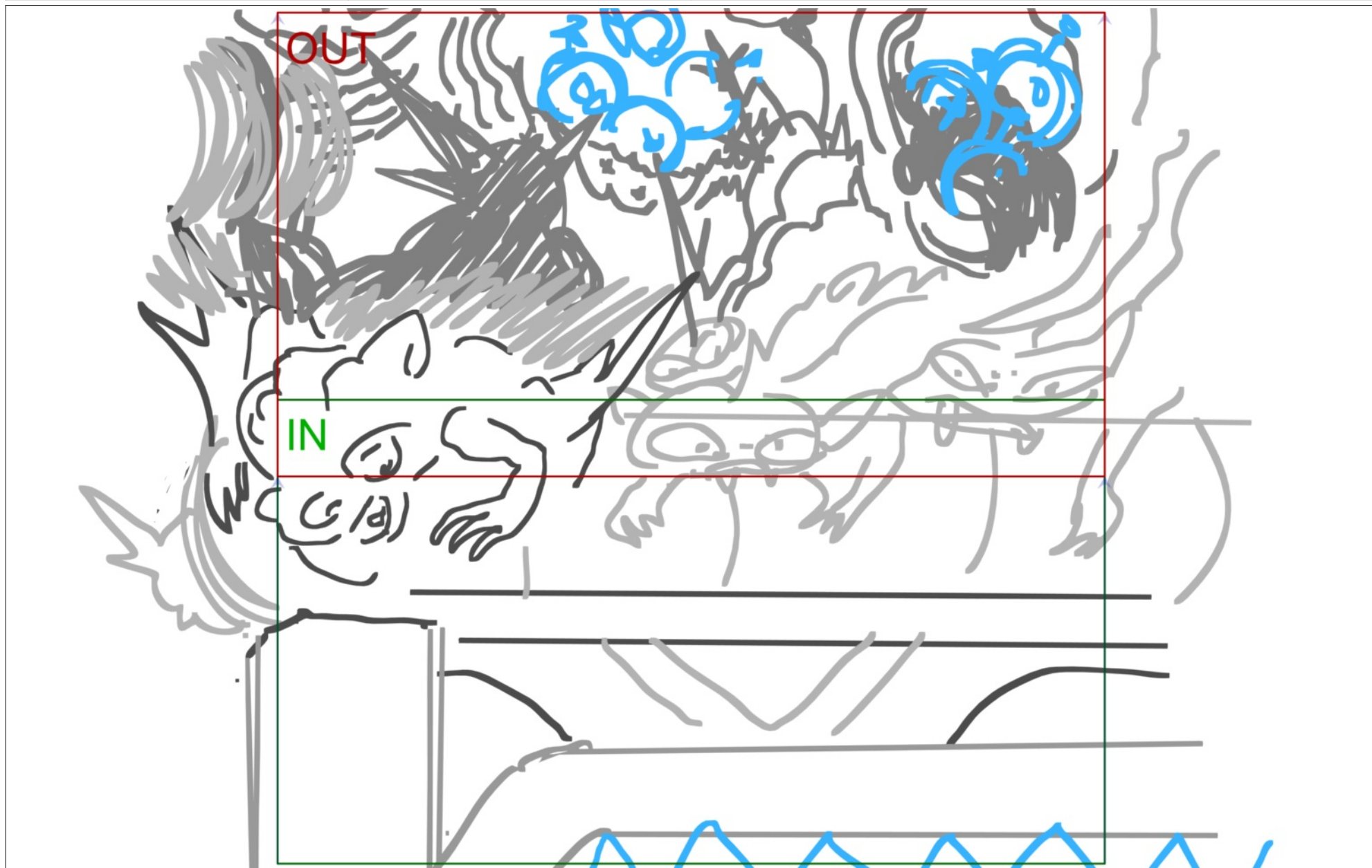
Scene	Duration	Panel	Duration
83	09:00	5	01:00



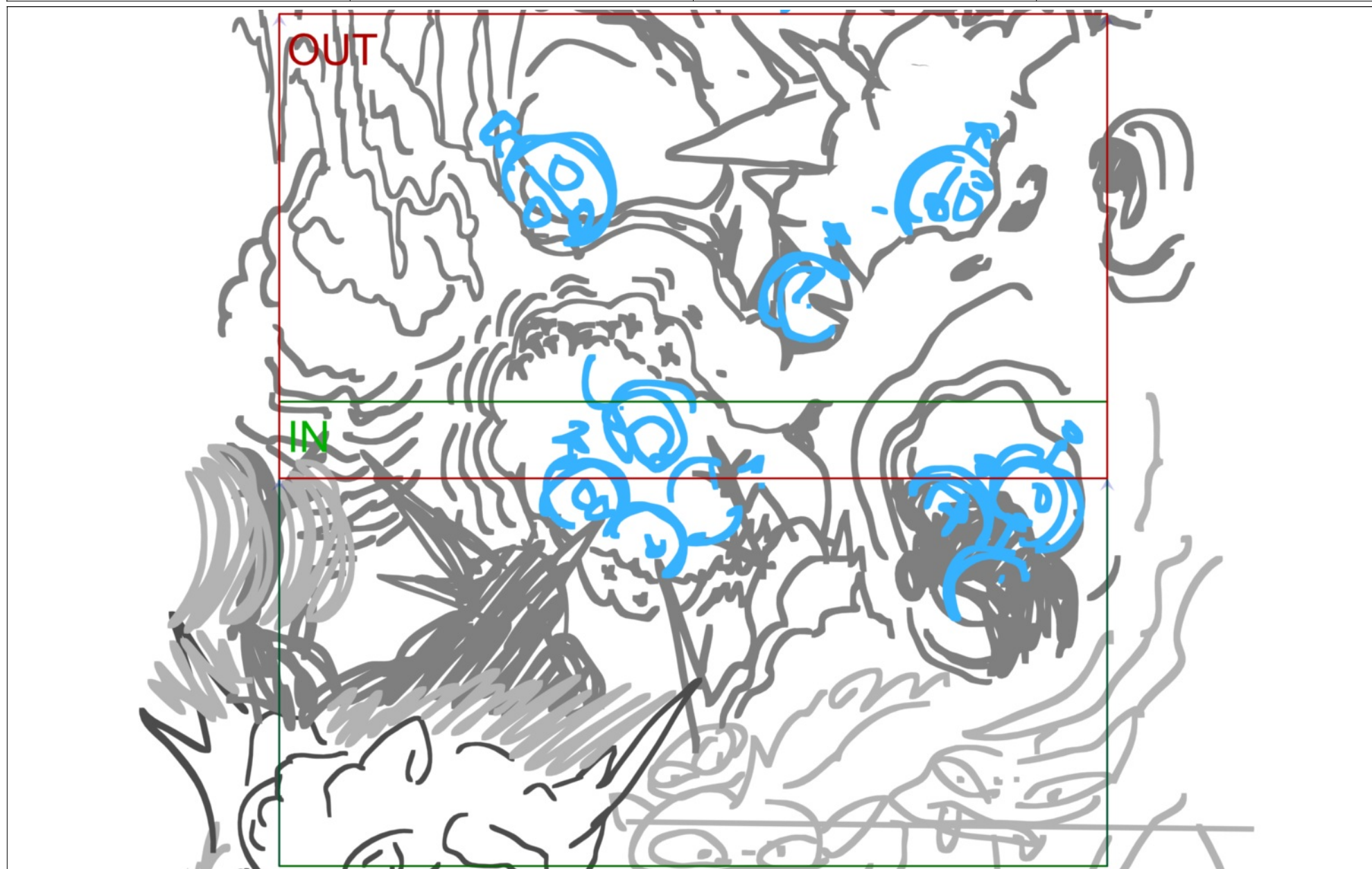
Scene	Duration	Panel	Duration
83	09:00	6	01:00



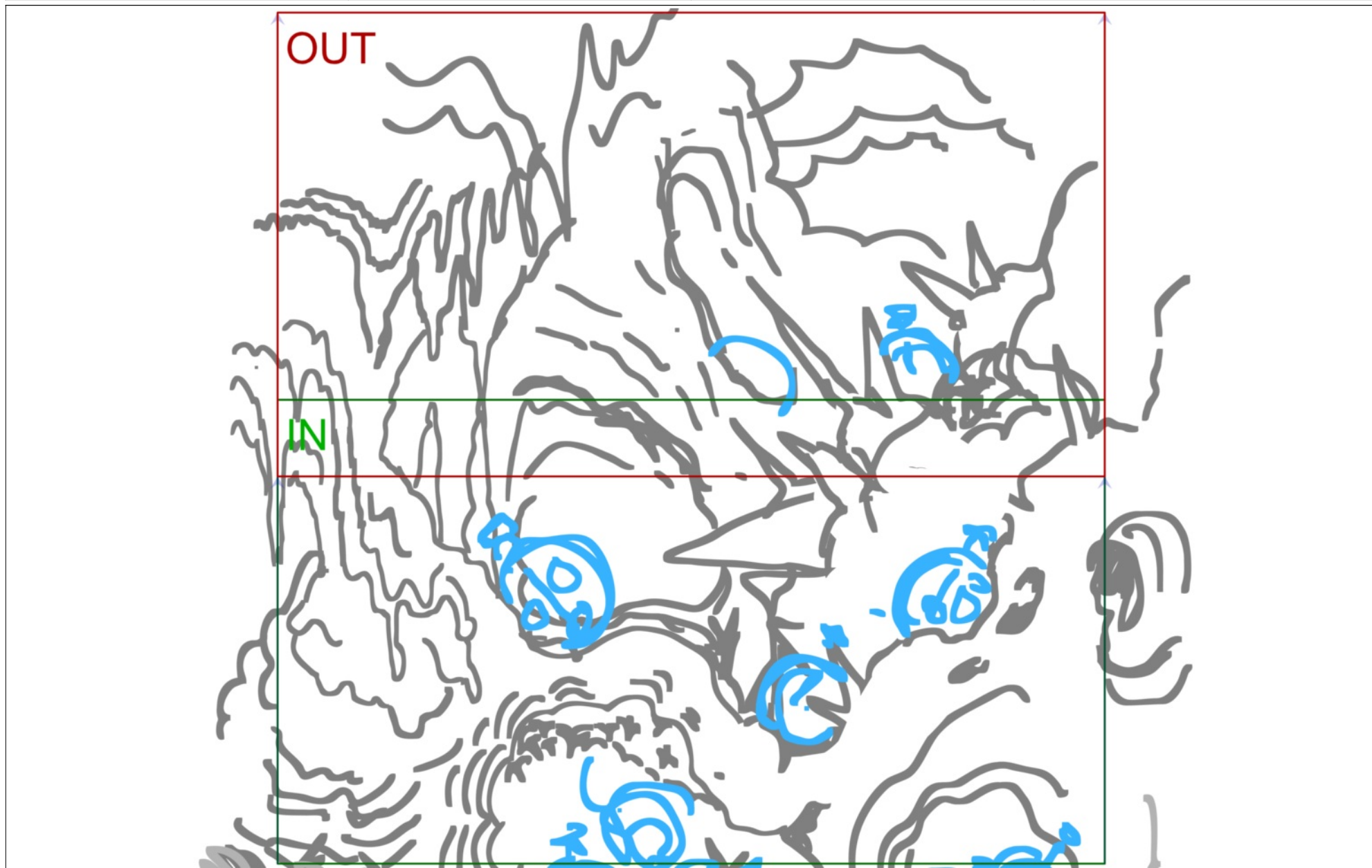
Scene	Duration	Panel	Duration
83	09:00	7	01:00



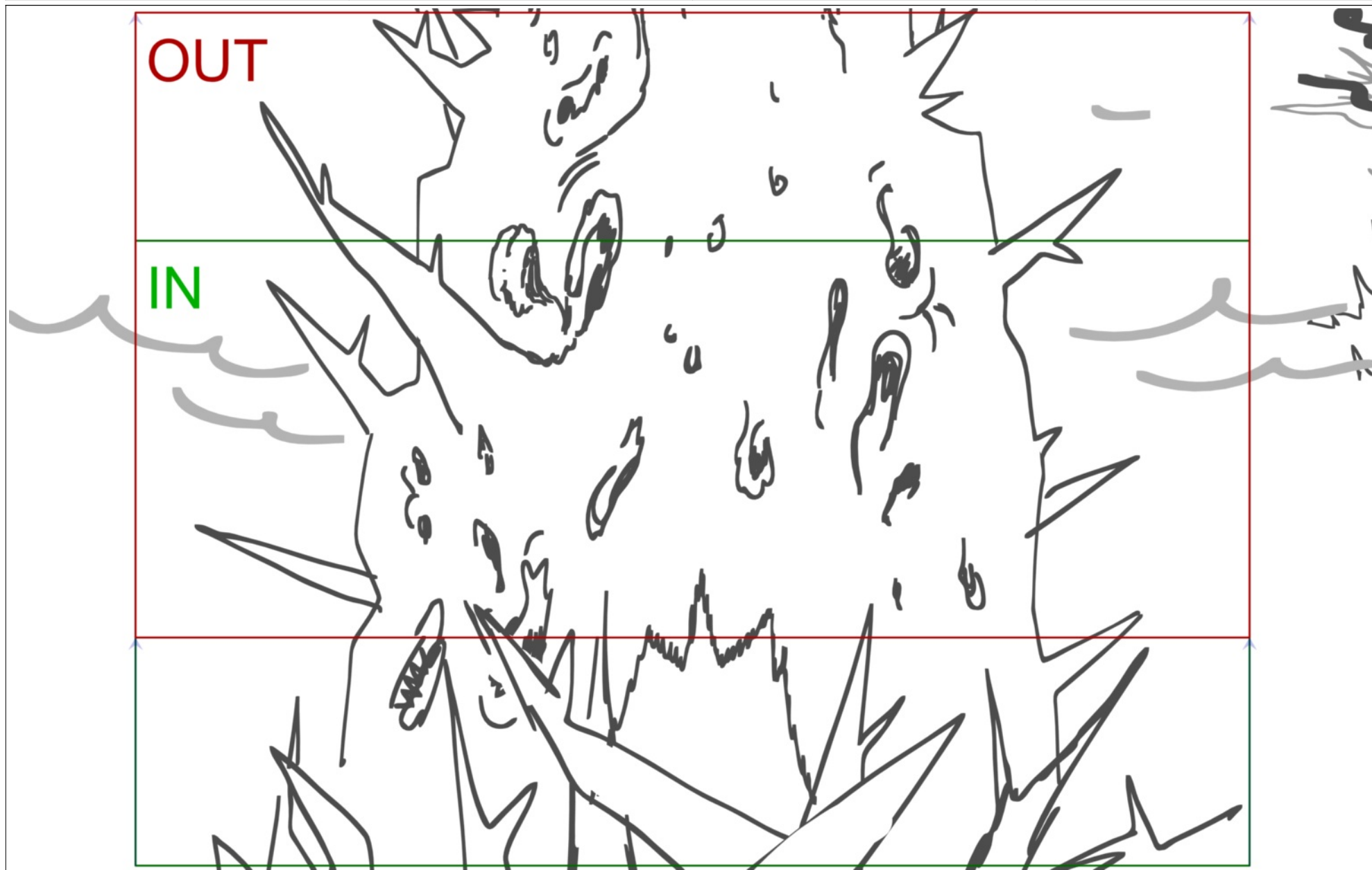
Scene	Duration	Panel	Duration
83	09:00	8	01:00



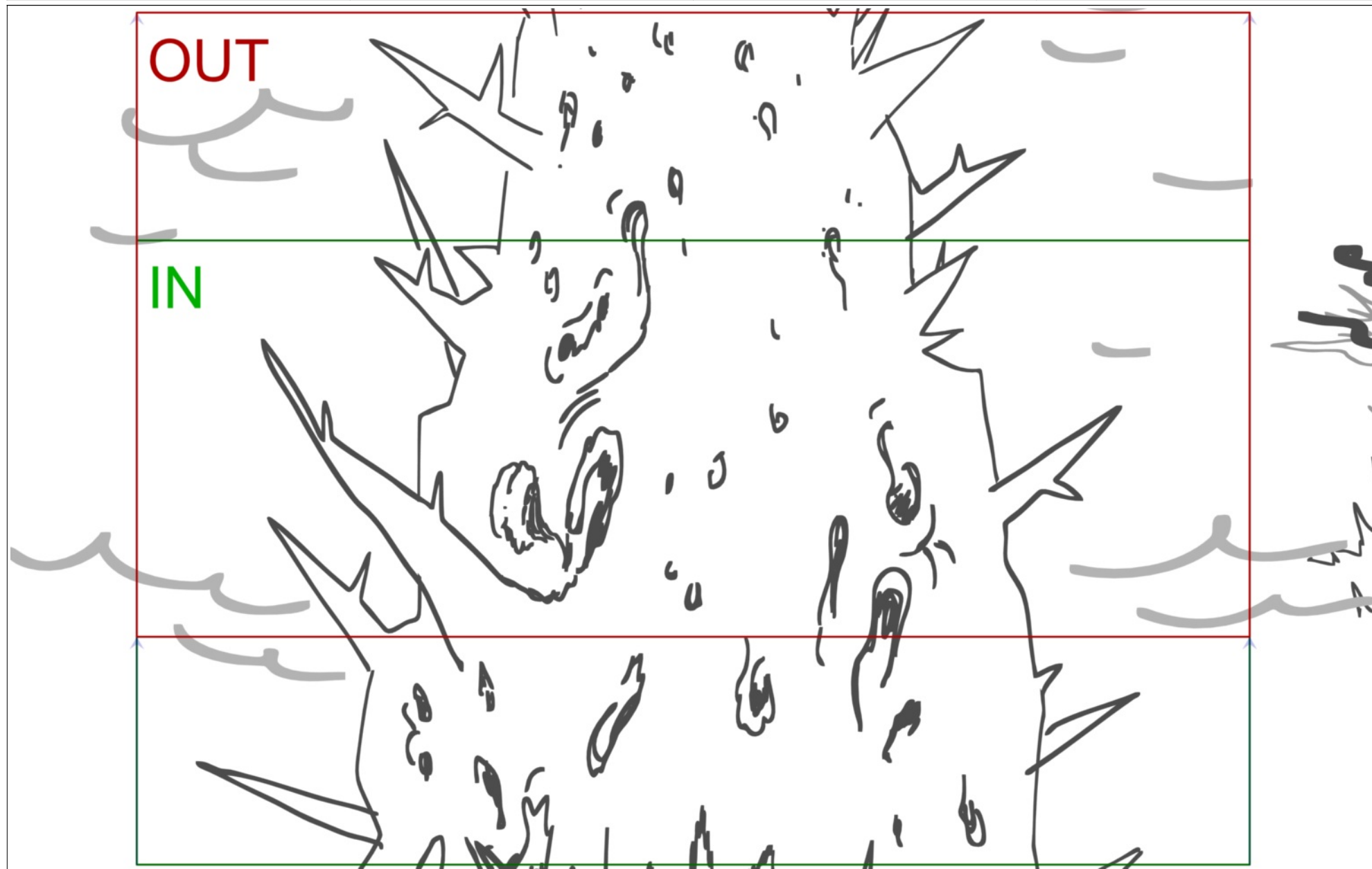
Scene	Duration	Panel	Duration
83	09:00	9	01:00



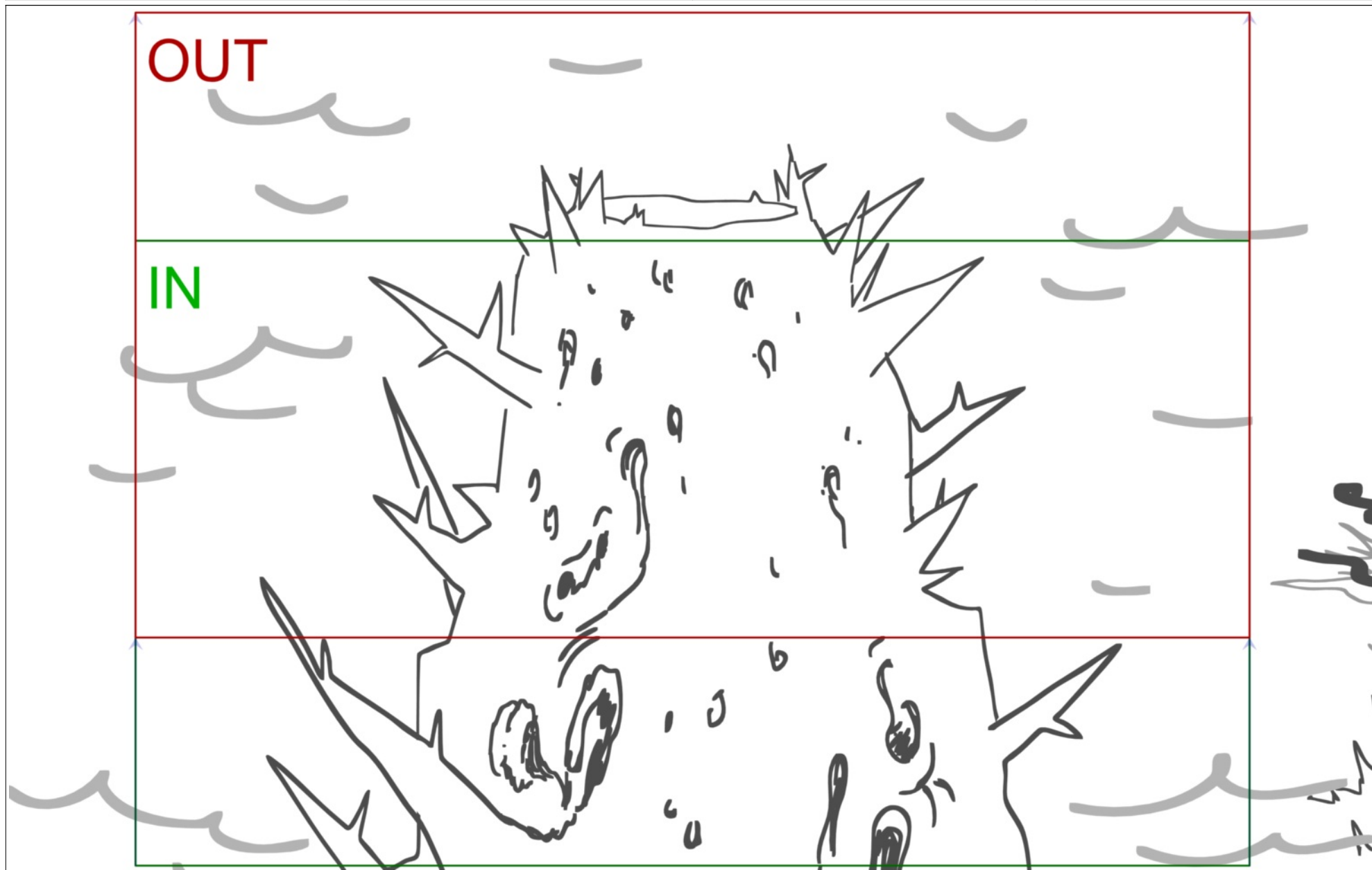
Scene	Duration	Panel	Duration
85	04:04	1	01:01



Scene	Duration	Panel	Duration
85	04:04	2	01:01



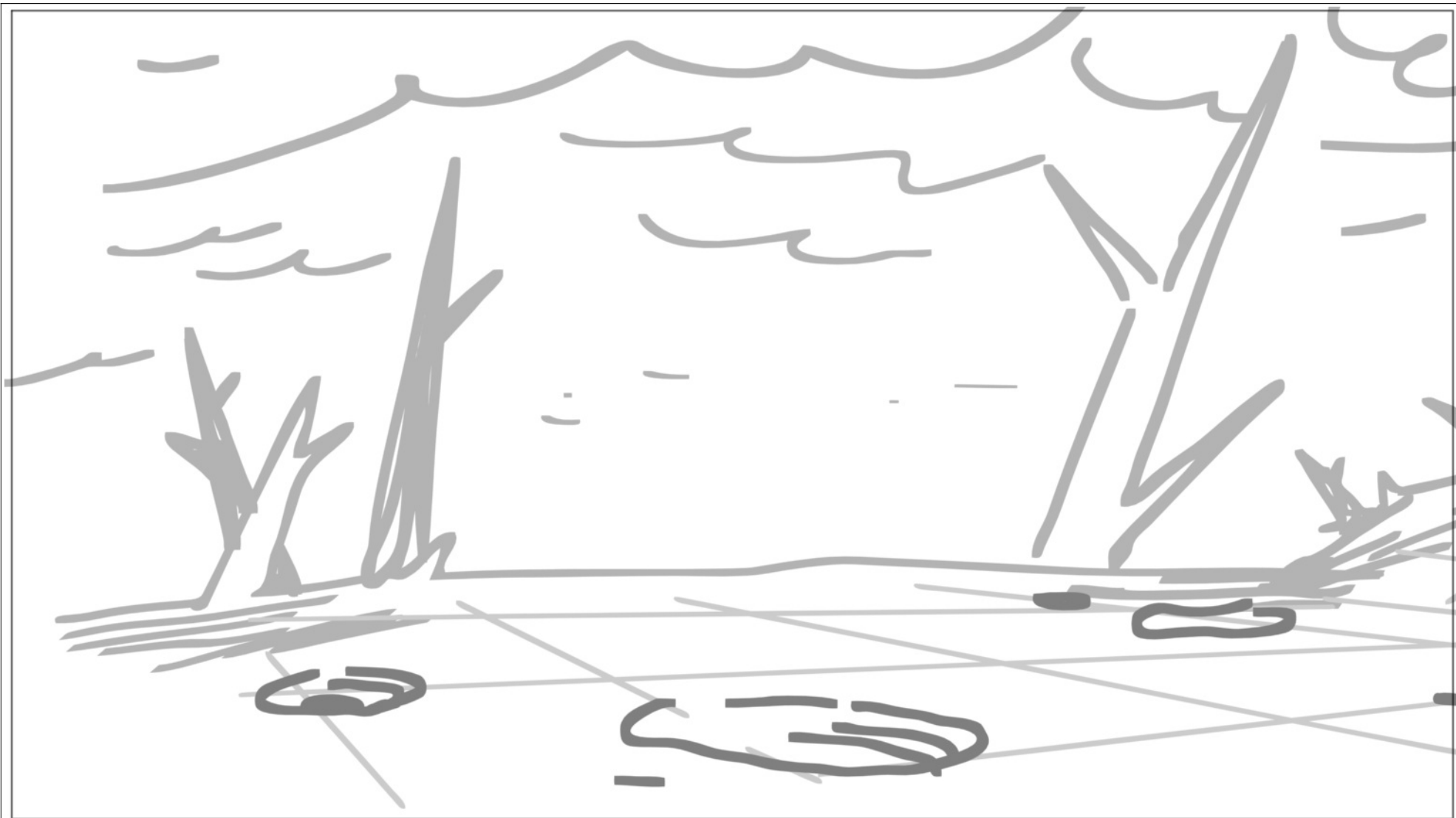
Scene	Duration	Panel	Duration
85	04:04	3	01:01



Scene	Duration	Panel	Duration
85	04:04	4	01:01



Scene	Duration	Panel	Duration
86	09:00	1	01:00



Scene	Duration	Panel	Duration
86	09:00	2	01:00



Action Notes
Fionna crawls out a hole

Scene	Duration	Panel	Duration
86	09:00	3	01:00



Dialog
SIMON: (a bit winded)

Scene	Duration	Panel	Duration
86	09:00	4	01:00



Action Notes
F pulls Simon up

Scene	Duration	Panel	Duration
86	09:00	5	01:00



Dialog

BONNIE: (Bird Call) Caww!

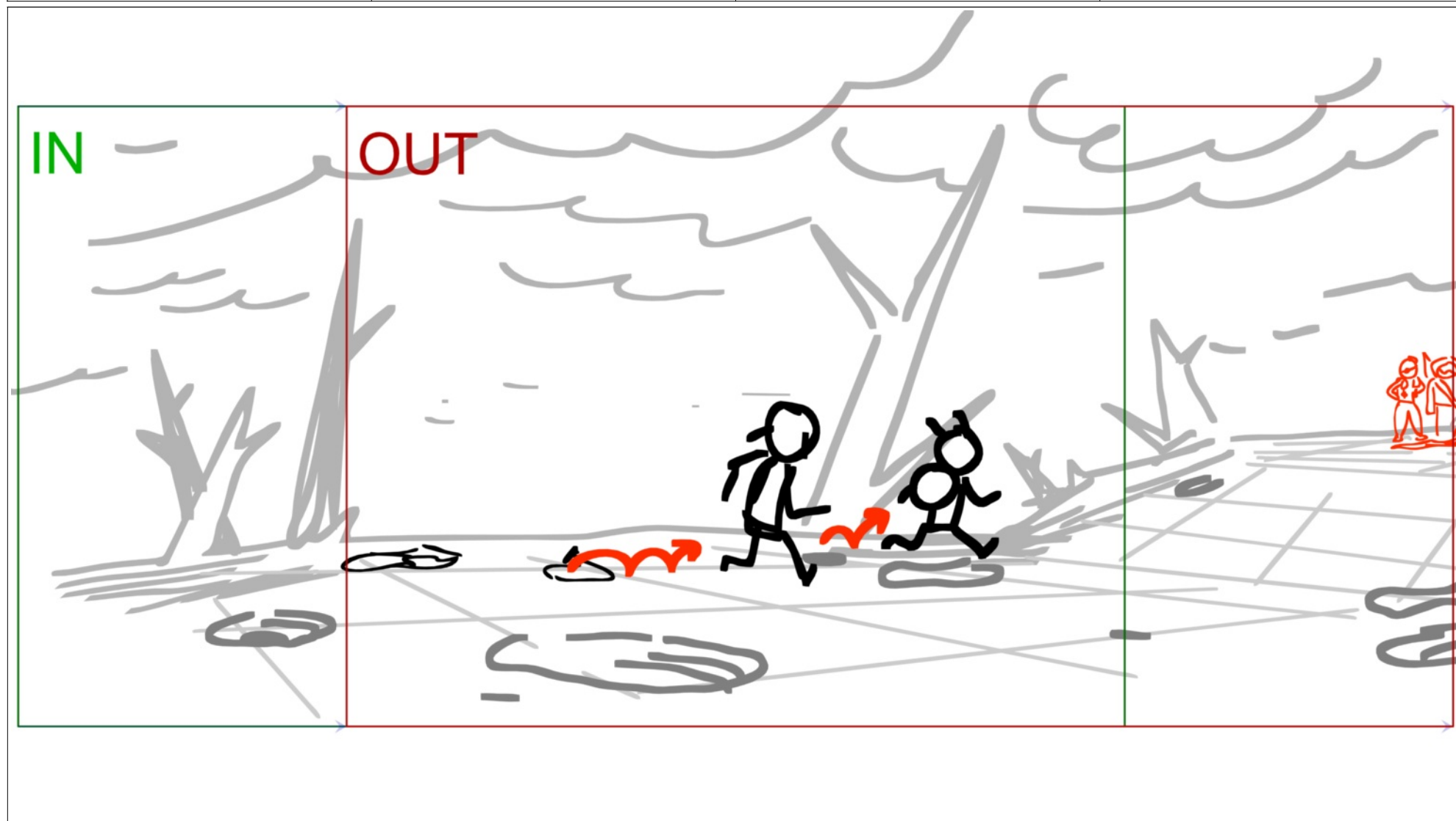
Scene	Duration	Panel	Duration
86	09:00	6	01:00



Dialog

B: Caww!

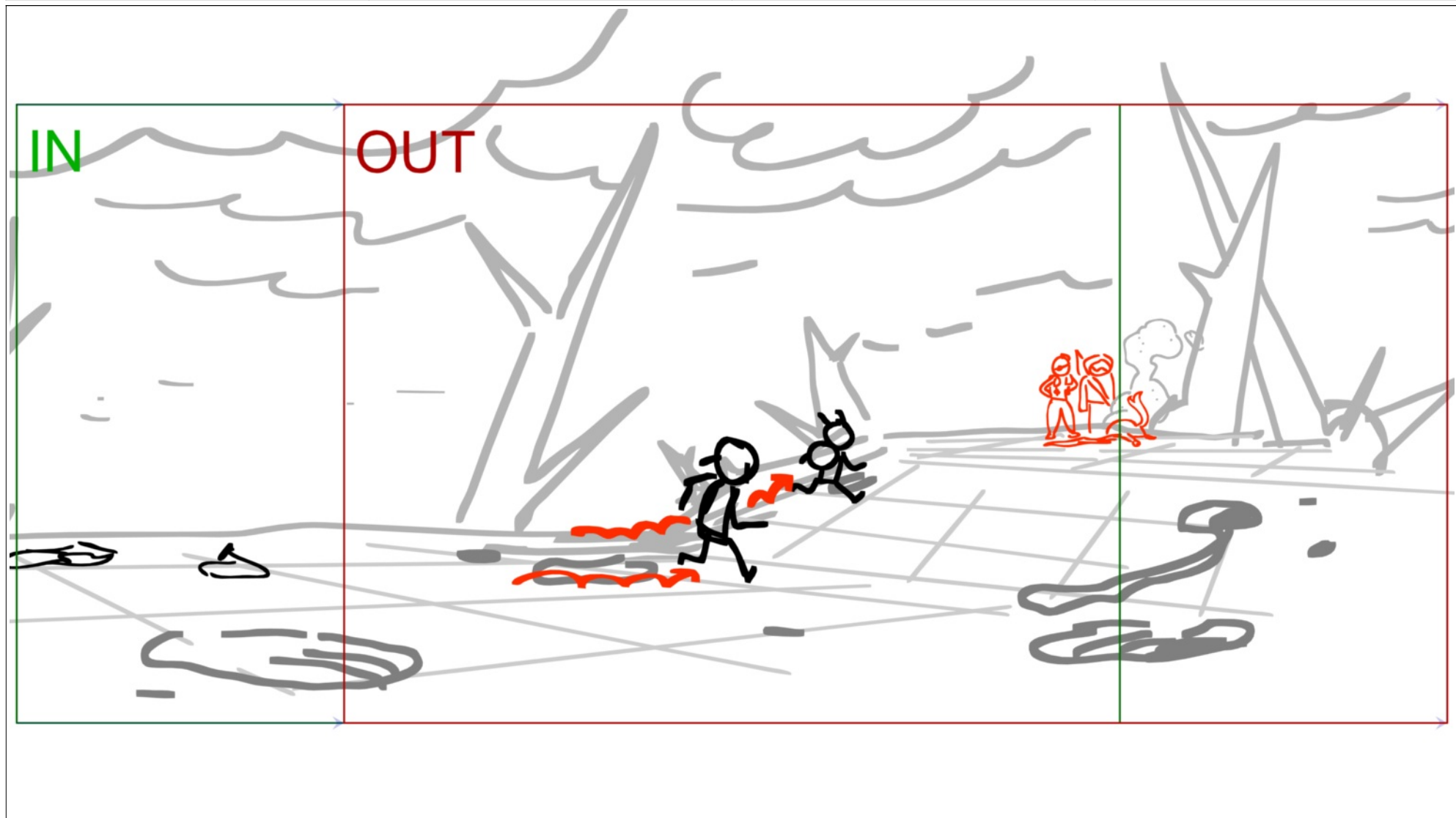
Scene	Duration	Panel	Duration
86	09:00	7	01:00



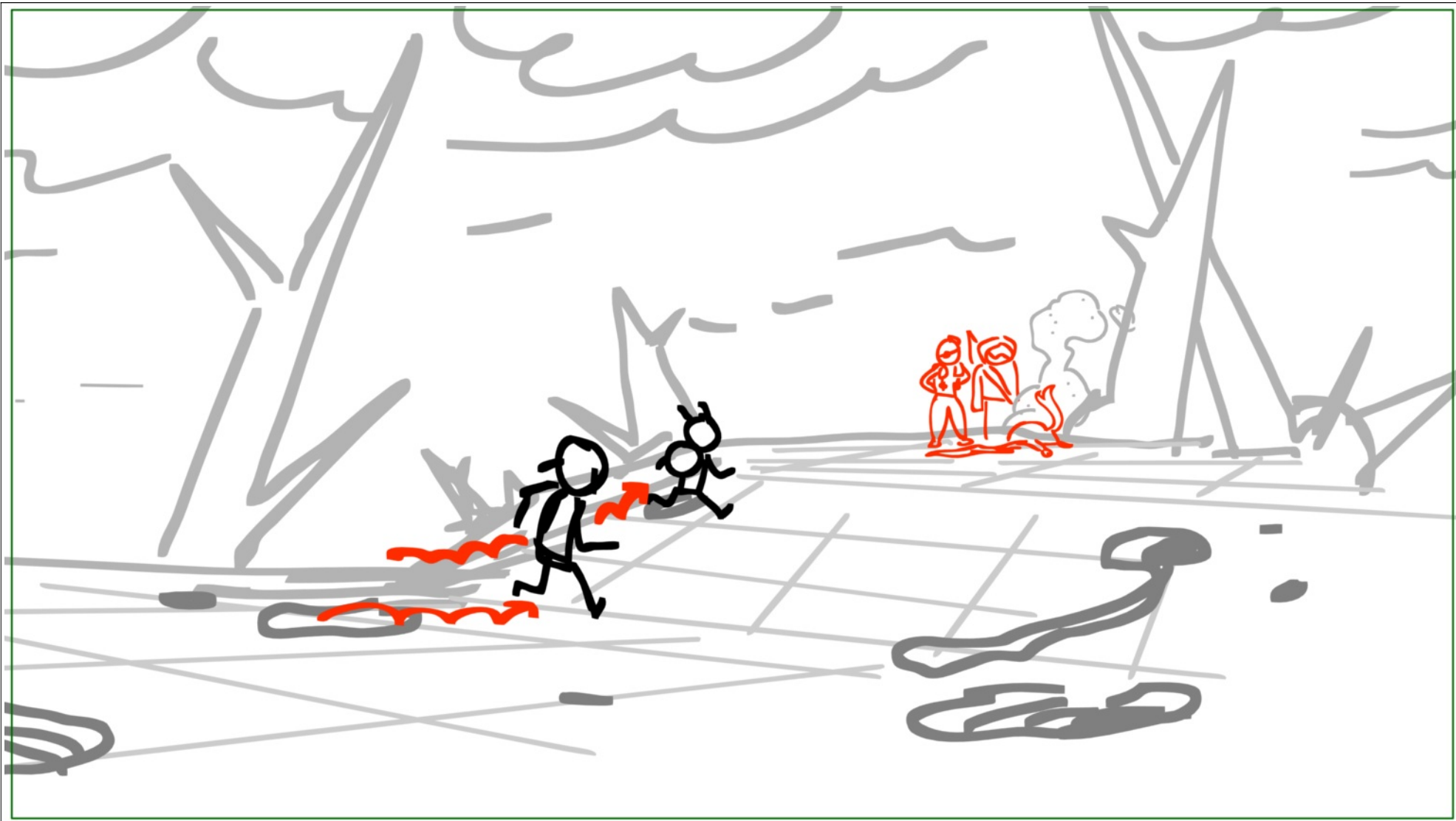
Action Notes

they run over to bonnie

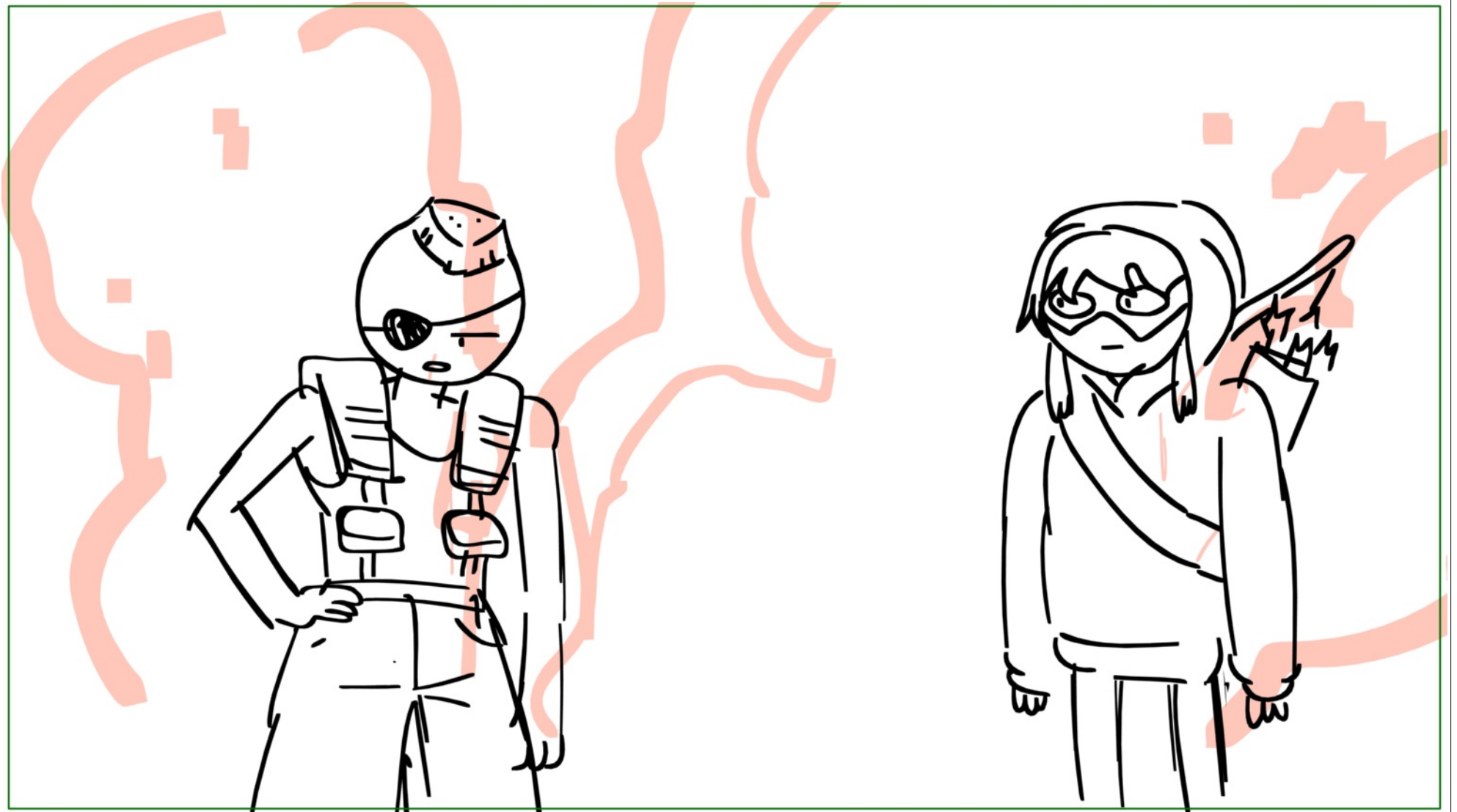
Scene	Duration	Panel	Duration
86	09:00	8	01:00



Scene	Duration	Panel	Duration
86	09:00	9	01:00

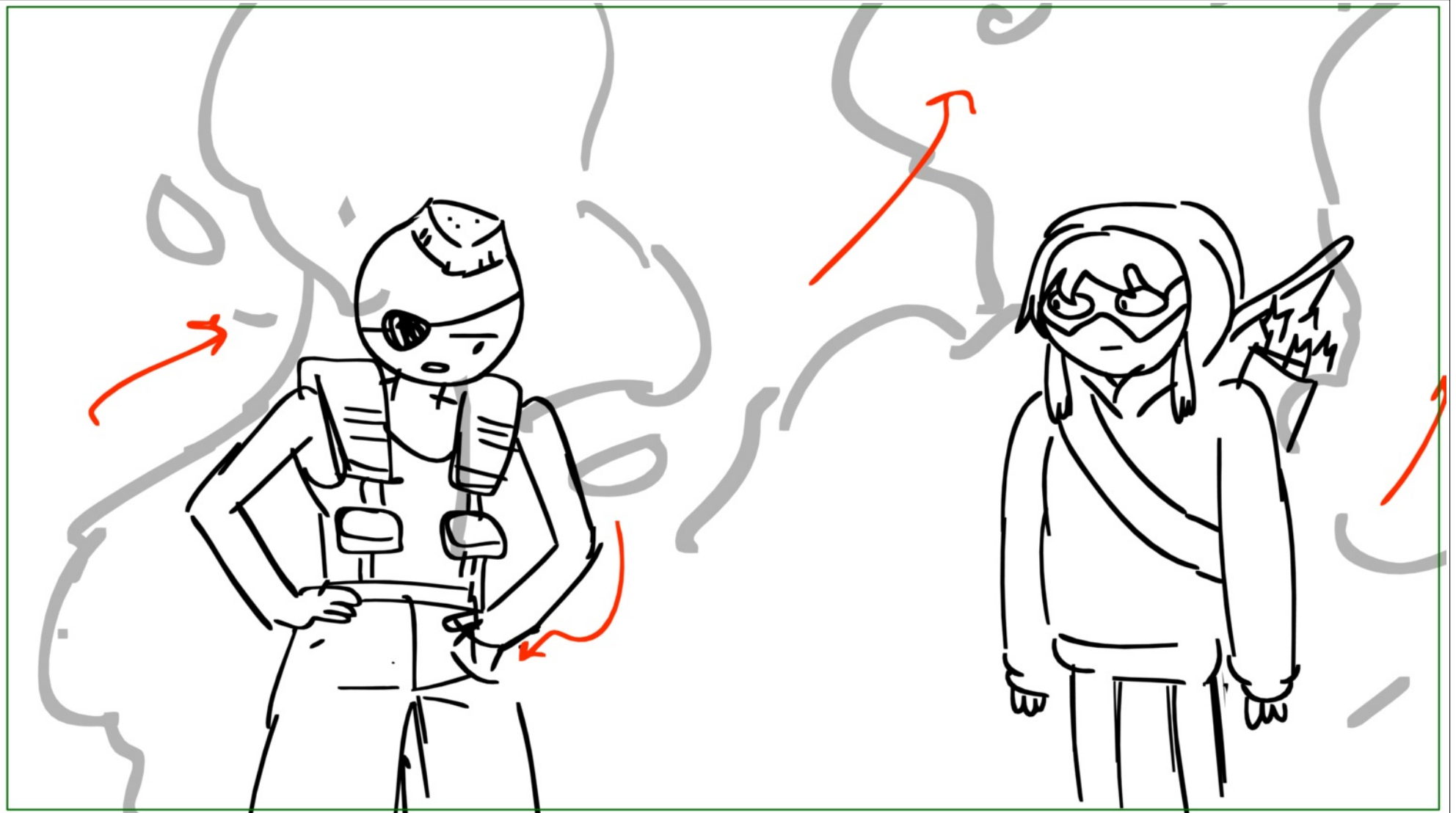


Scene	Duration	Panel	Duration
87	14:00	1	01:00



Dialog
B: They're still - [...] -

Scene	Duration	Panel	Duration
87	14:00	2	01:00



Dialog

B: alive...

Scene	Duration	Panel	Duration
87	14:00	3	01:00



Action Notes

Bonnie gets ready to flip a coin

Scene	Duration	Panel	Duration
87	14:00	4	01:00



Action Notes
B flps a coin to Huntress

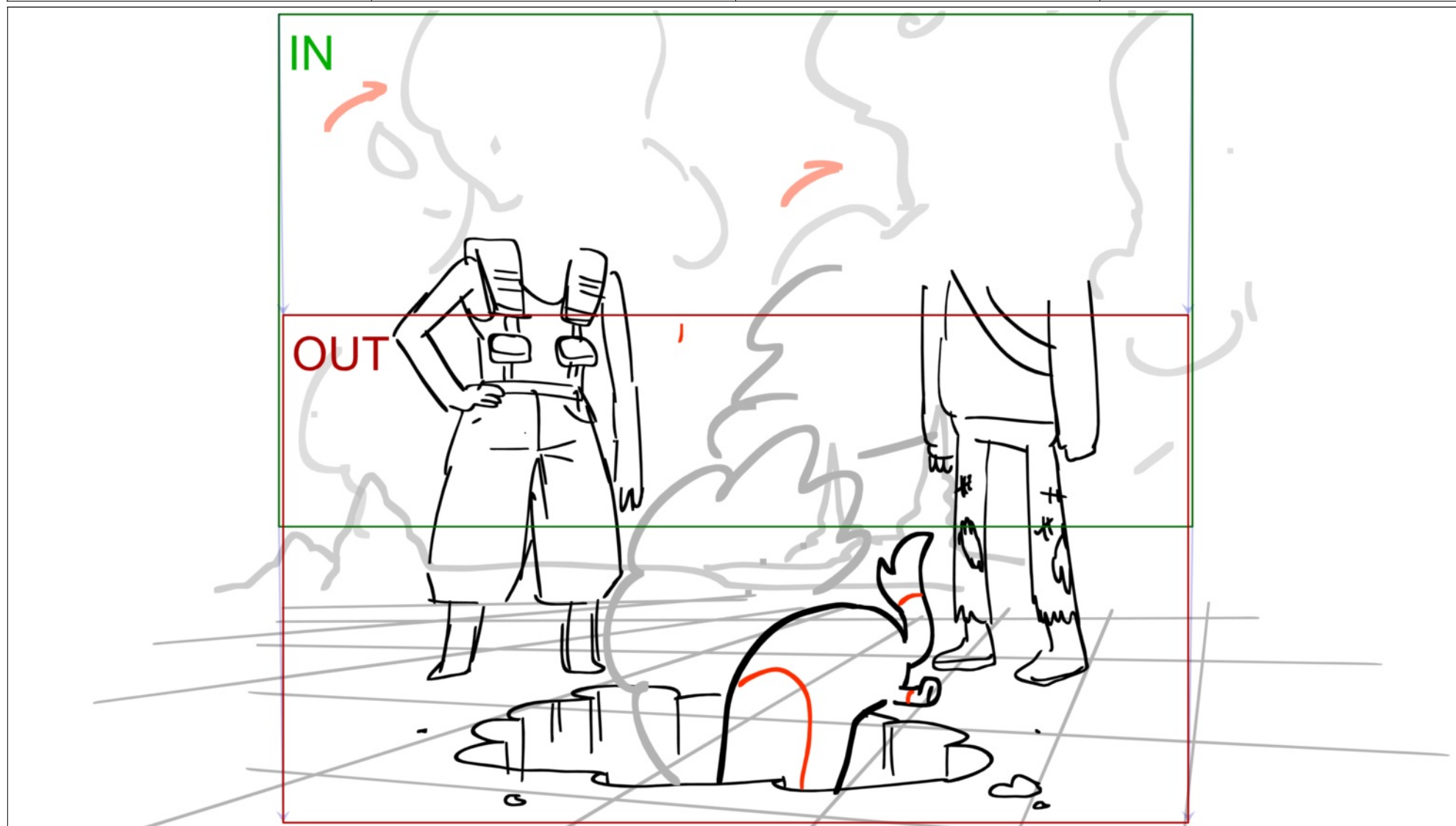
Scene	Duration	Panel	Duration
87	14:00	5	01:00



Dialog

H: She's almost broken thru --

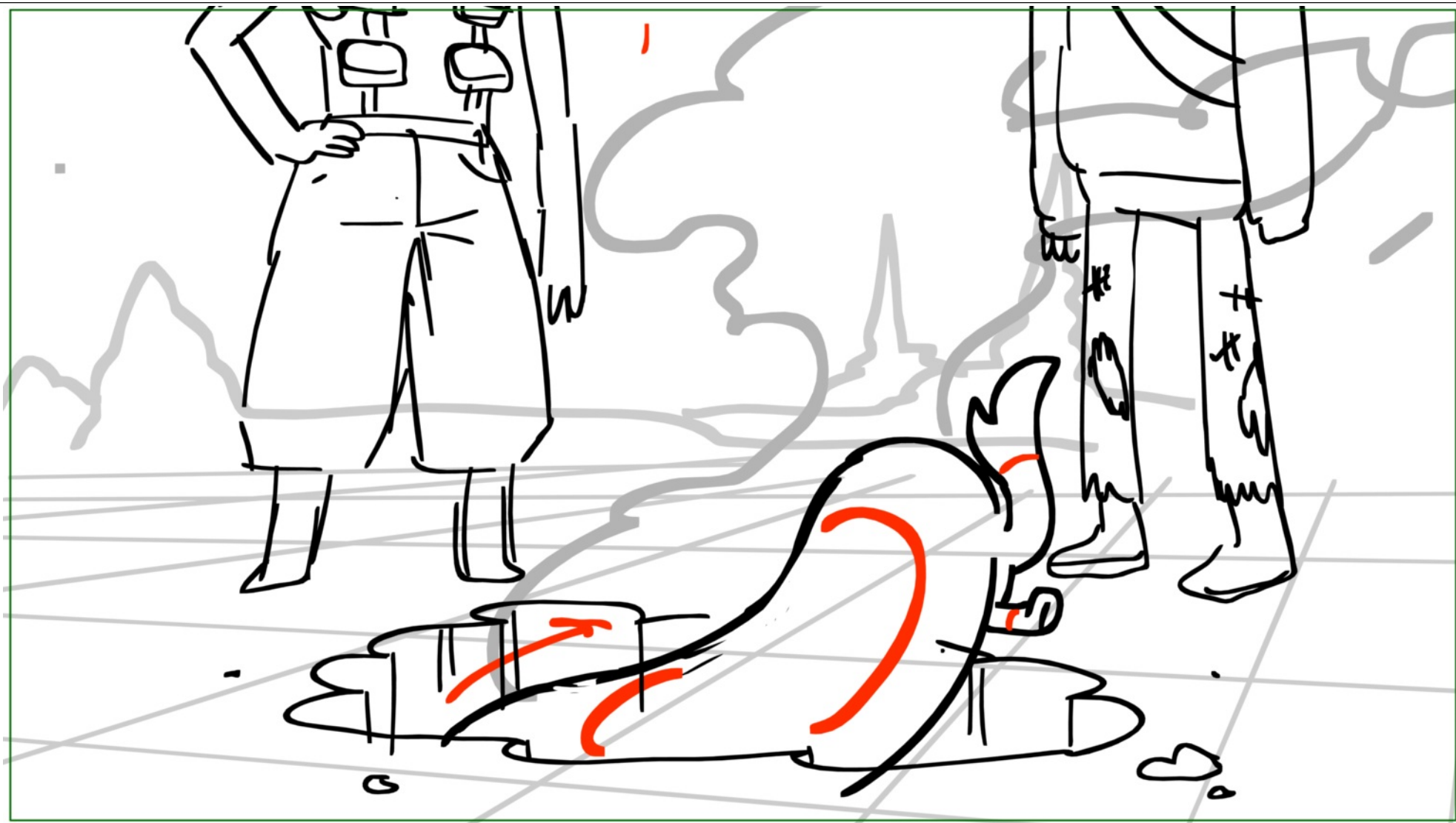
Scene	Duration	Panel	Duration
87	14:00	6	01:00



Dialog

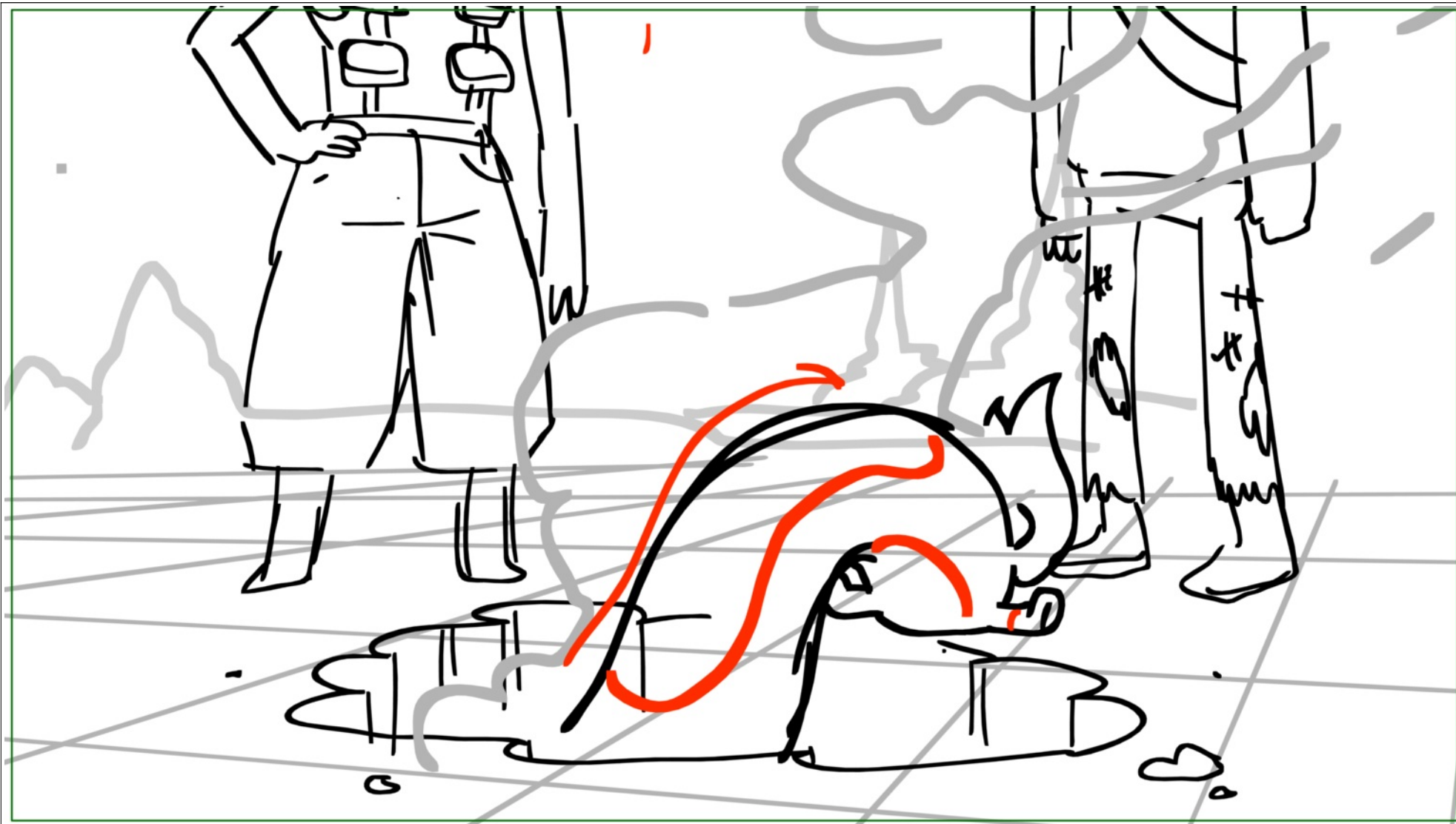
H: to the throne room.. [...].

Scene	Duration	Panel	Duration
87	14:00	7	01:00



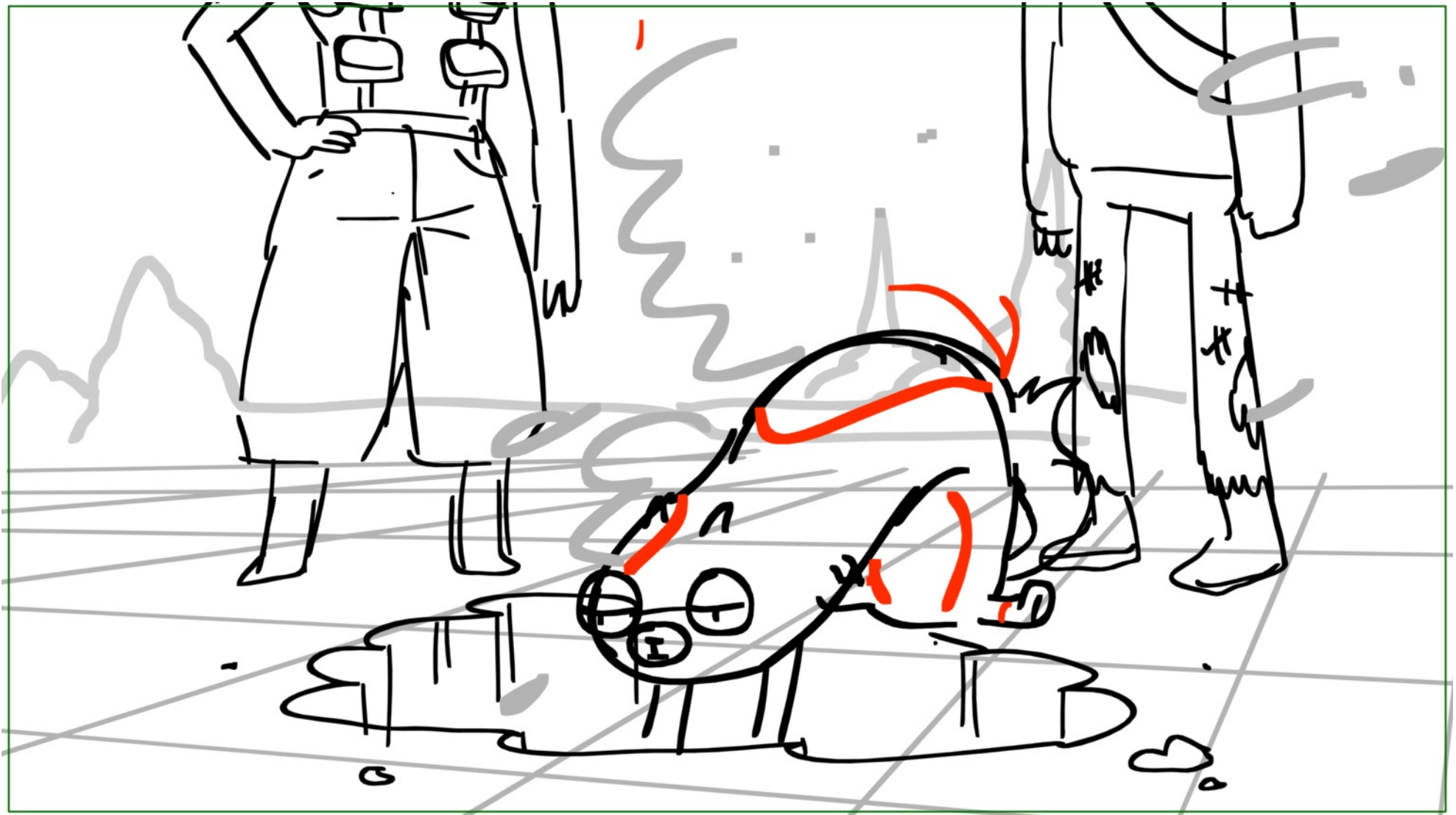
Dialog
sfx: buzzsaw noises

Scene	Duration	Panel	Duration
87	14:00	8	01:00



Dialog
sfx: buzzsaw winding down

Scene	Duration	Panel	Duration
87	14:00	9	01:00

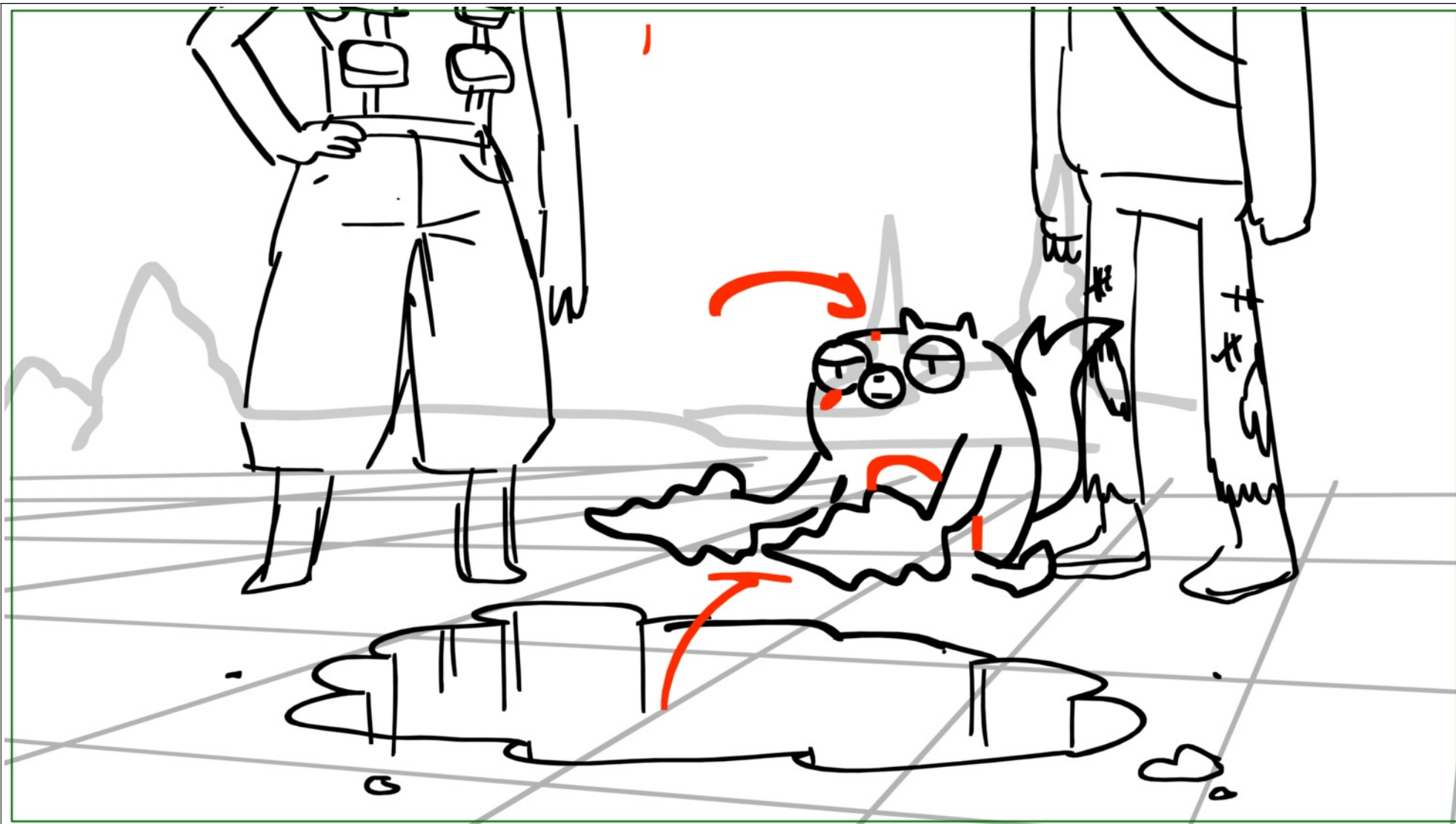


Dialog
[buzzsaw off]

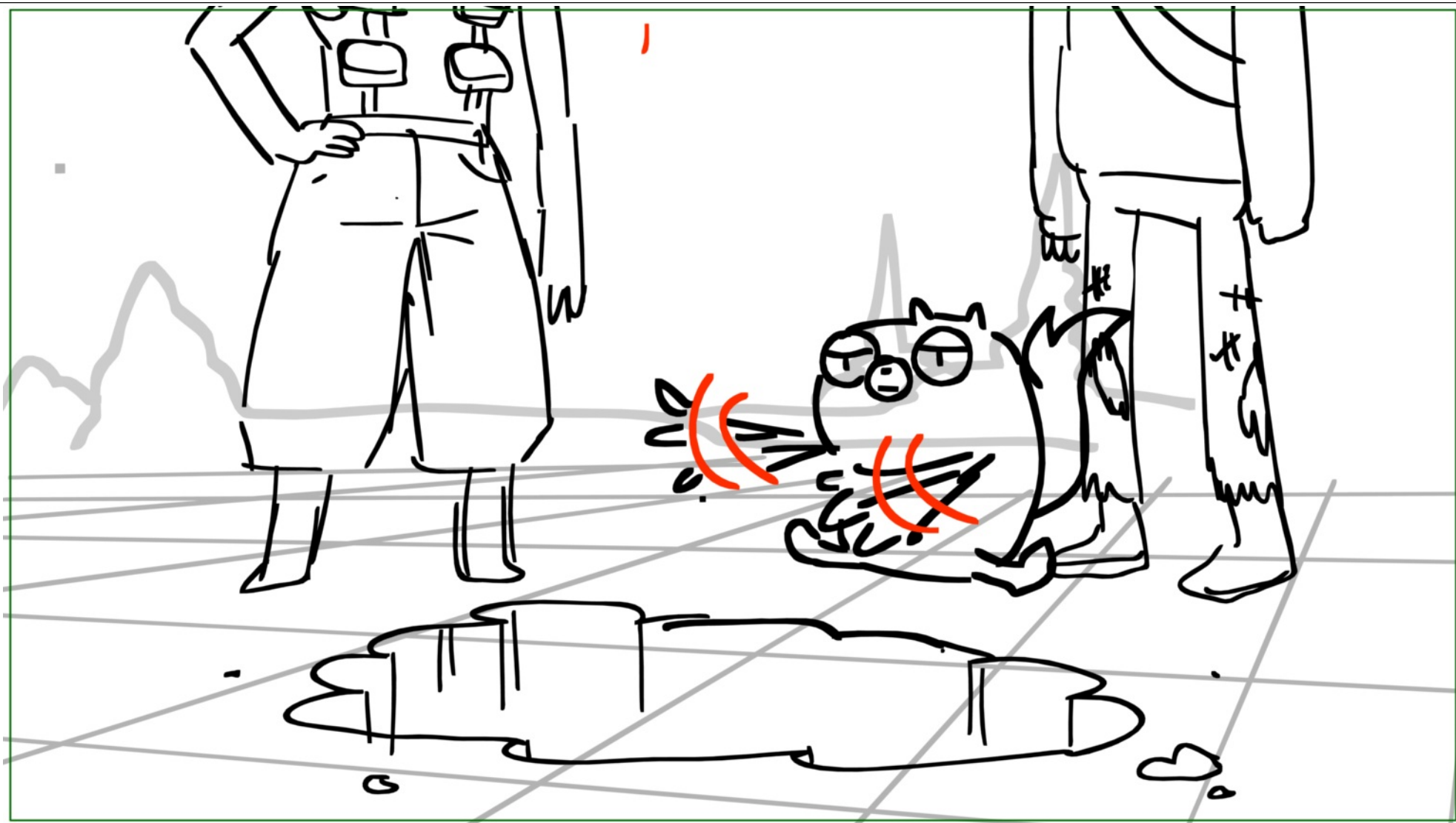
Scene	Duration	Panel	Duration
87	14:00	10	01:00



Scene	Duration	Panel	Duration
87	14:00	11	01:00

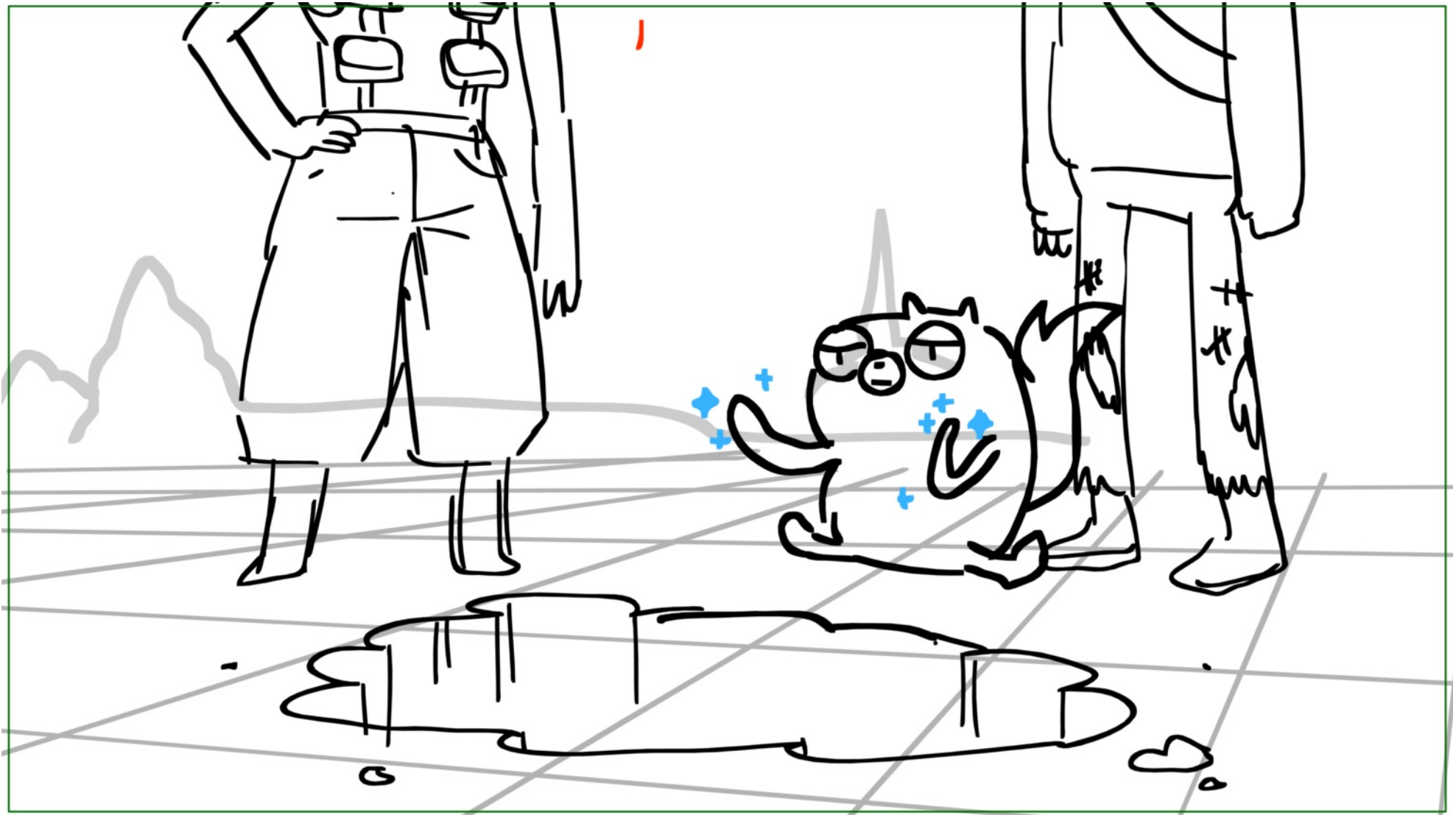


Scene	Duration	Panel	Duration
87	14:00	12	01:00

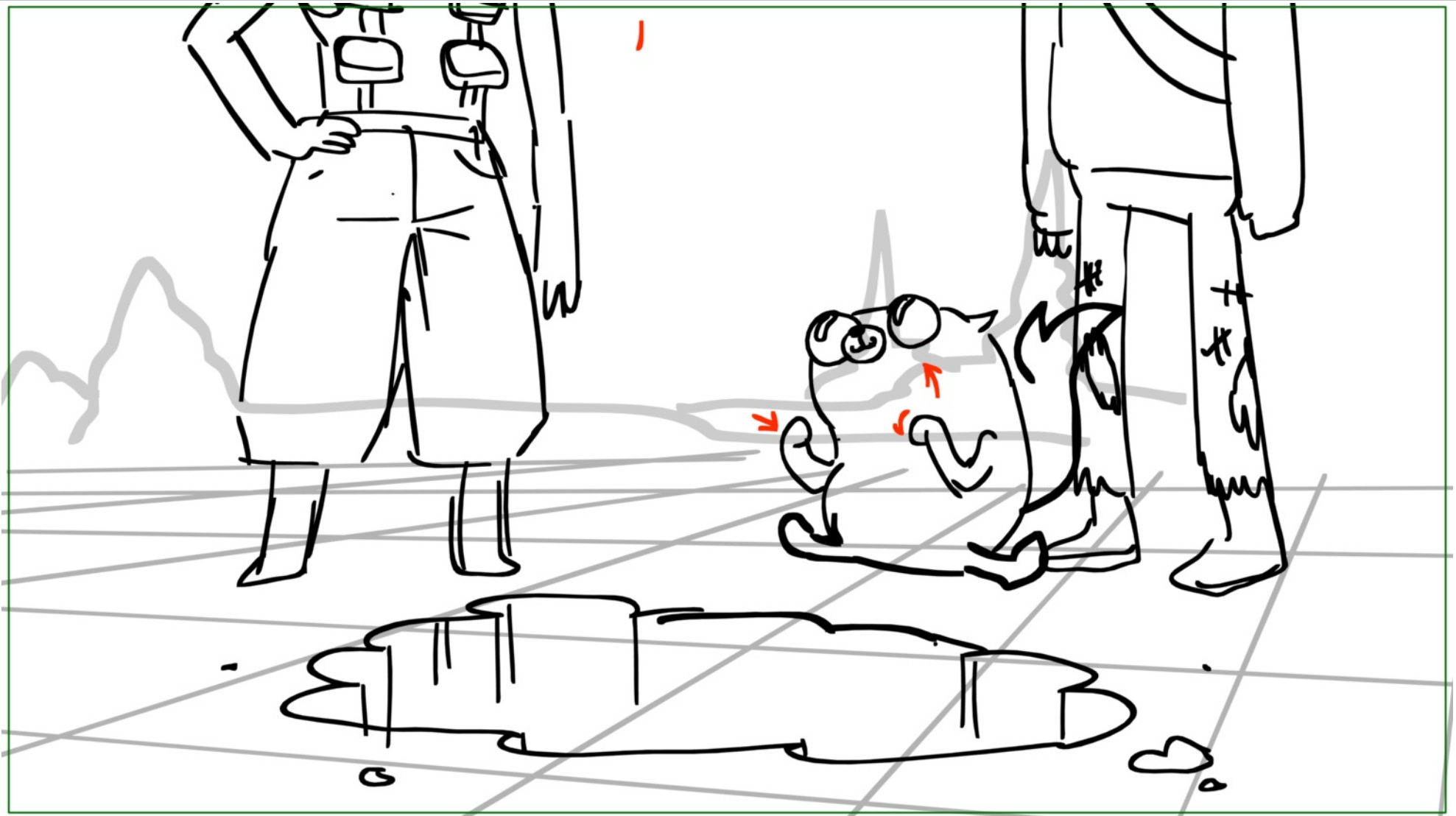


Action Notes
She shakes her claws

Scene	Duration	Panel	Duration
87	14:00	13	01:00



Scene	Duration	Panel	Duration
87	14:00	14	01:00



Action Notes

Cake looks to Bonnie for validation

Scene	Duration	Panel	Duration
89	02:23	1	01:00



Dialog

BONNIE: Good hole, Cake.

Scene	Duration	Panel	Duration
89	02:23	2	01:00



Dialog

SIMON: All the garbo's are planted.

Scene	Duration	Panel	Duration
89	02:23	3	00:23



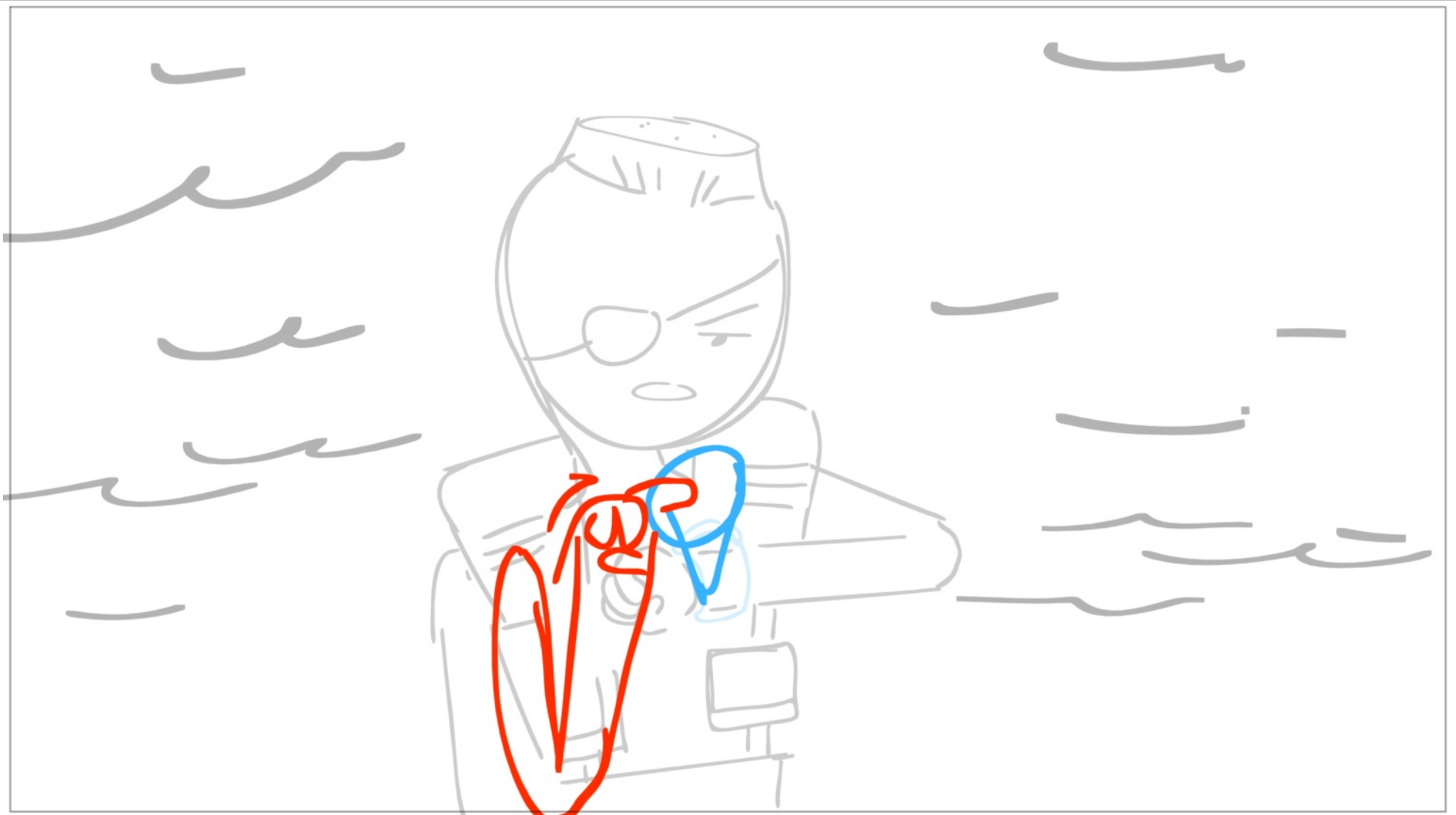
Dialog
BONNIE: Good.

Scene	Duration	Panel	Duration
90	03:00	1	01:00



Dialog
B: And just in time ...

Scene	Duration	Panel	Duration
90	03:00	2	01:00



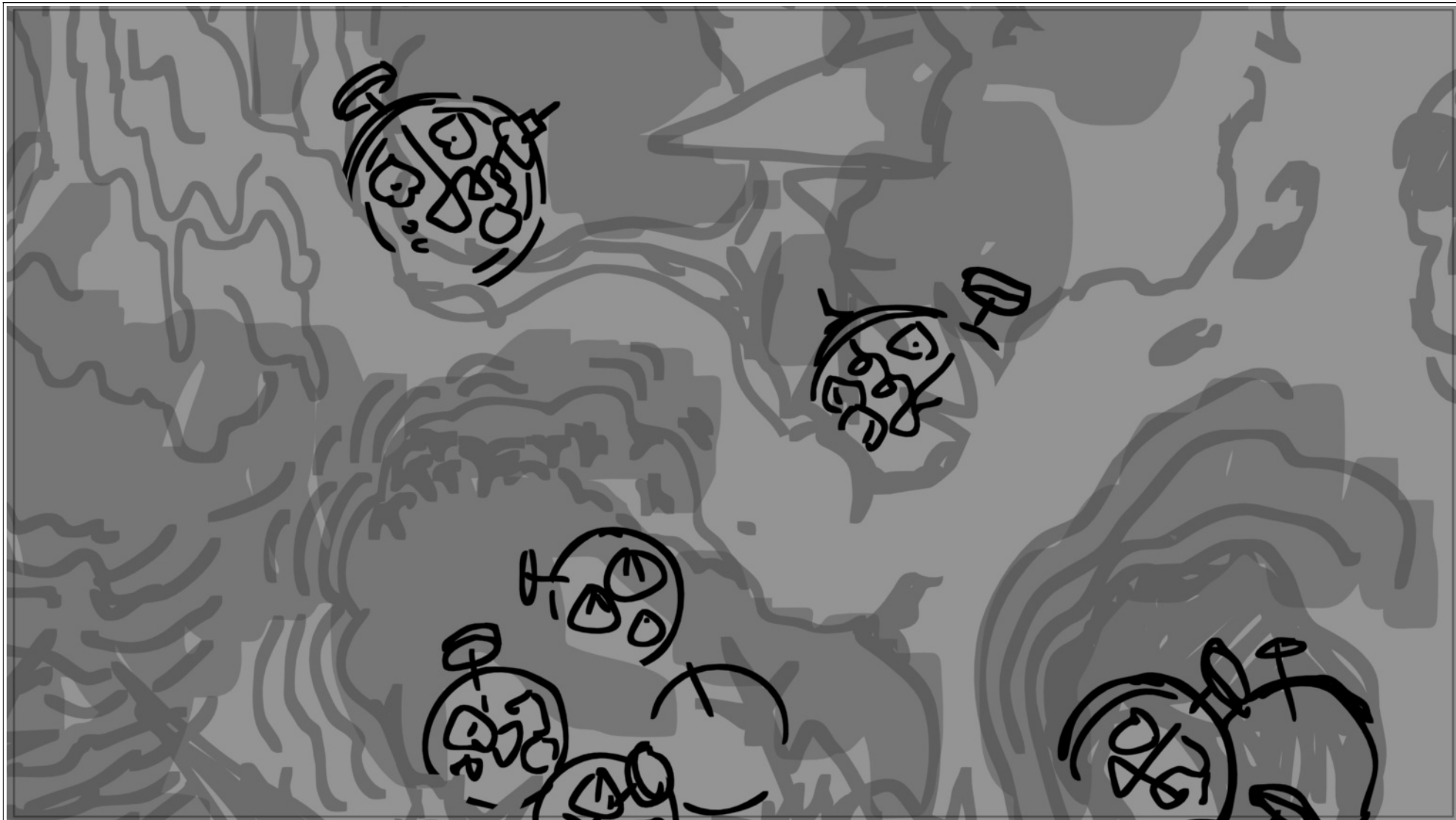
Dialog
B: Setting the bomb timer ...

Scene	Duration	Panel	Duration
90	03:00	3	01:00



Dialog
B: Now [...] .

Scene	Duration	Panel	Duration
91	02:00	1	01:00



Scene	Duration	Panel	Duration
91	02:00	2	01:00



Action Notes

Lights on bombs turn on

Scene	Duration	Panel	Duration
92	15:00	1	01:00



Dialog
B: We're in the final phase.

Scene	Duration	Panel	Duration
92	15:00	2	01:00



Action Notes

B antic

Scene	Duration	Panel	Duration
92	15:00	3	01:00



Dialog
B: (CHOMP)

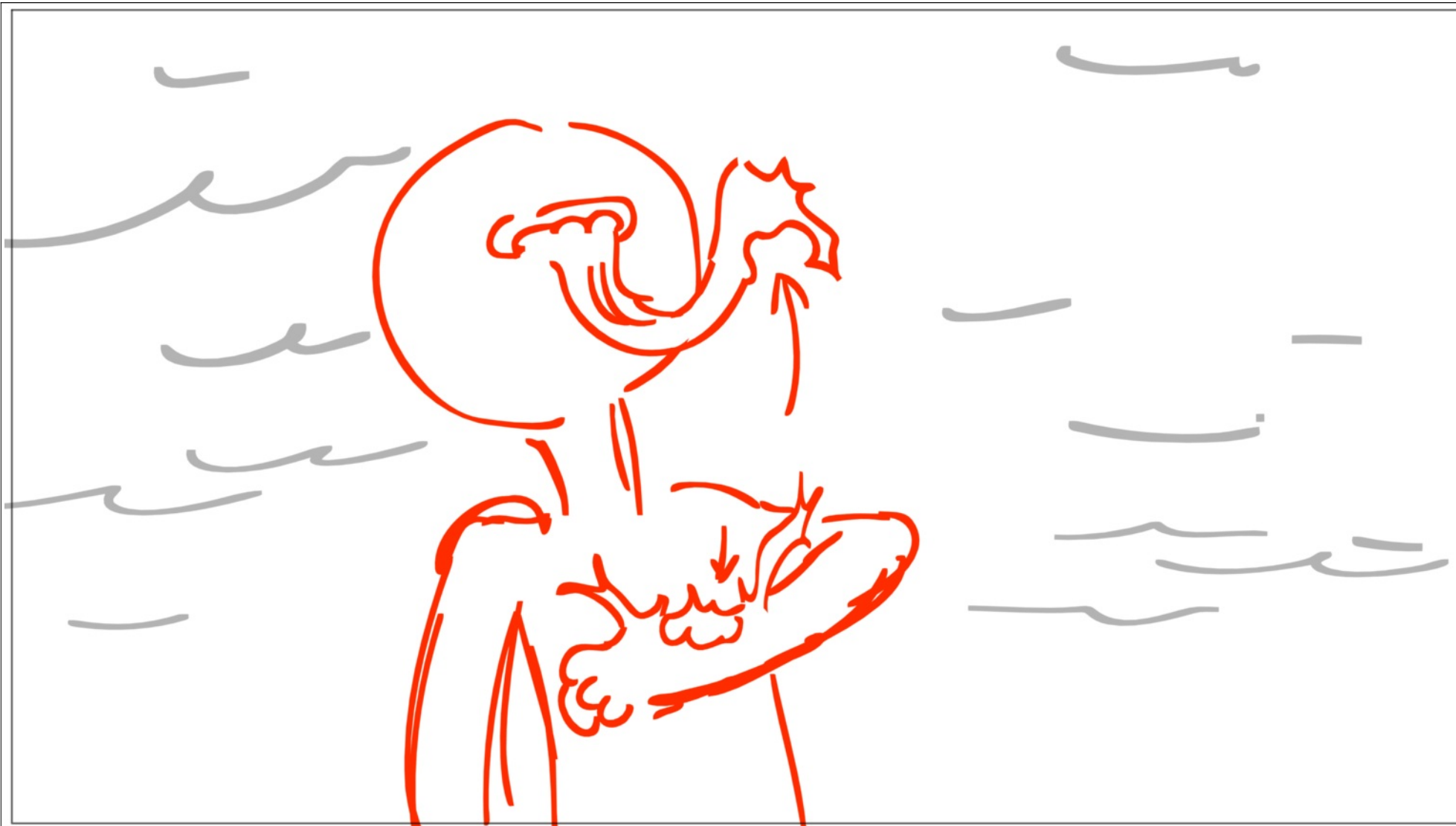
Scene	Duration	Panel	Duration
92	15:00	4	01:00



Action Notes

B pulls her arm like taffy

Scene	Duration	Panel	Duration
92	15:00	5	01:00



Dialog
sfx: [snap]

Scene	Duration	Panel	Duration
92	15:00	6	01:00



Scene	Duration	Panel	Duration
92	15:00	7	01:00



Dialog
sfx: [slurp]

Scene	Duration	Panel	Duration
92	15:00	8	01:00



Scene	Duration	Panel	Duration
92	15:00	9	01:00



Scene	Duration	Panel	Duration
92	15:00	10	01:00



Scene	Duration	Panel	Duration
92	15:00	11	01:00



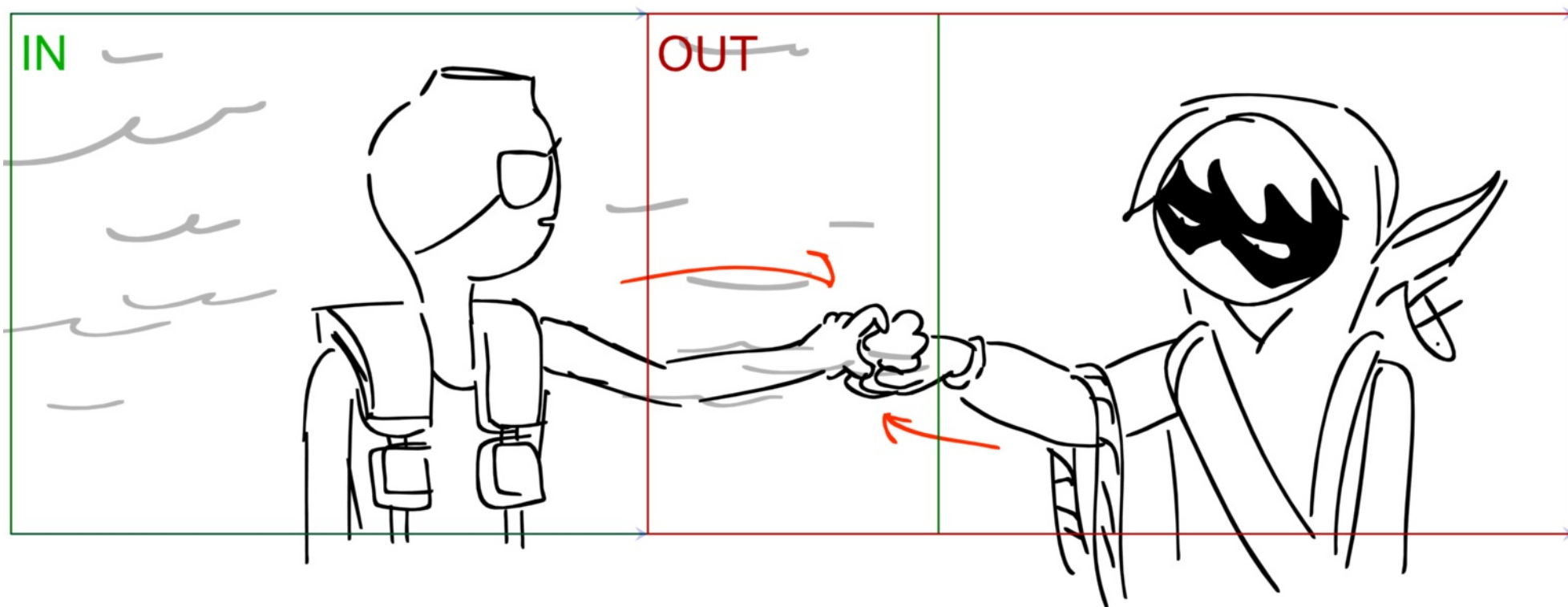
Scene	Duration	Panel	Duration
92	15:00	12	01:00



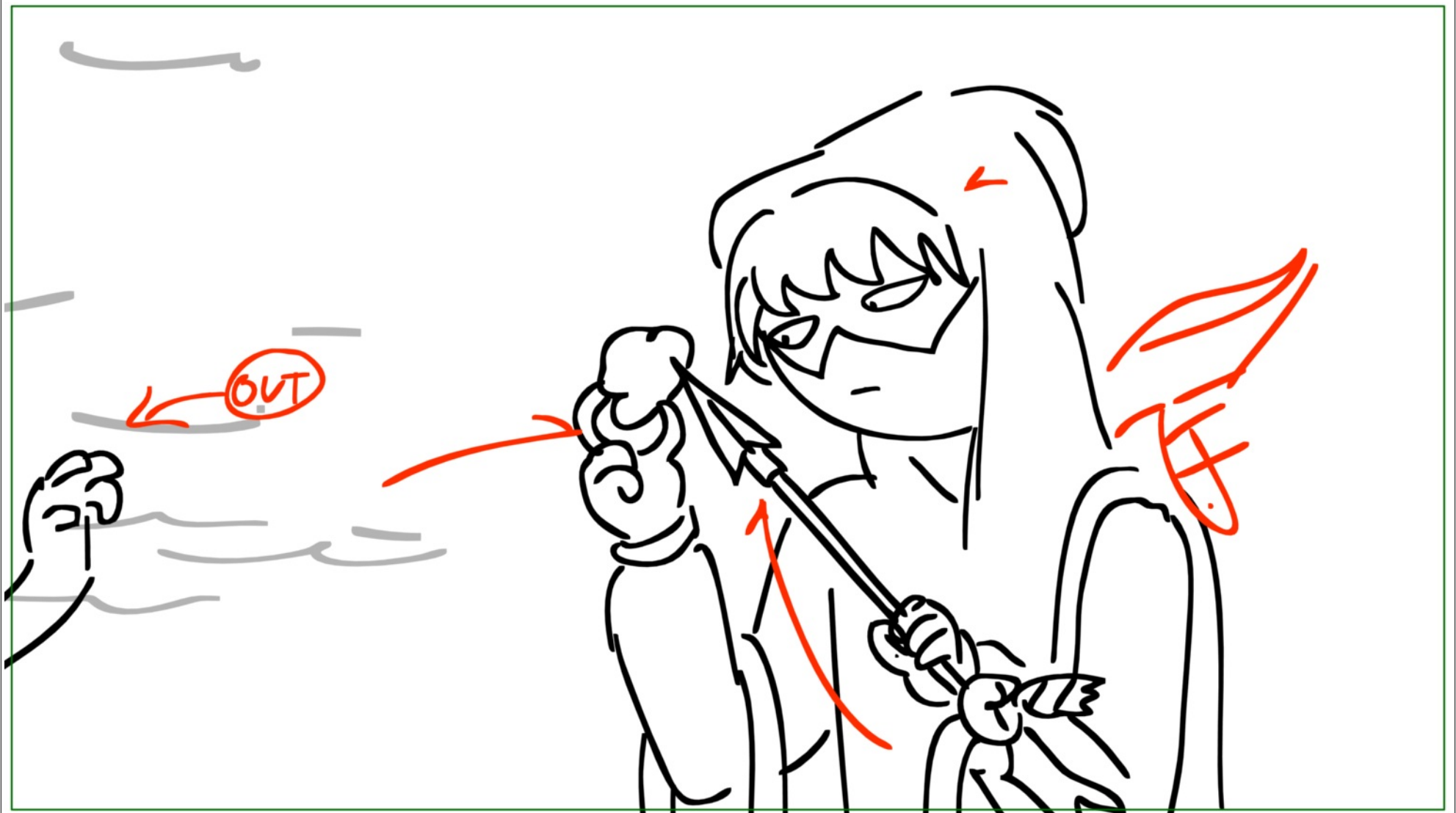
Dialog

B: Huntress will infiltrate the throne room...

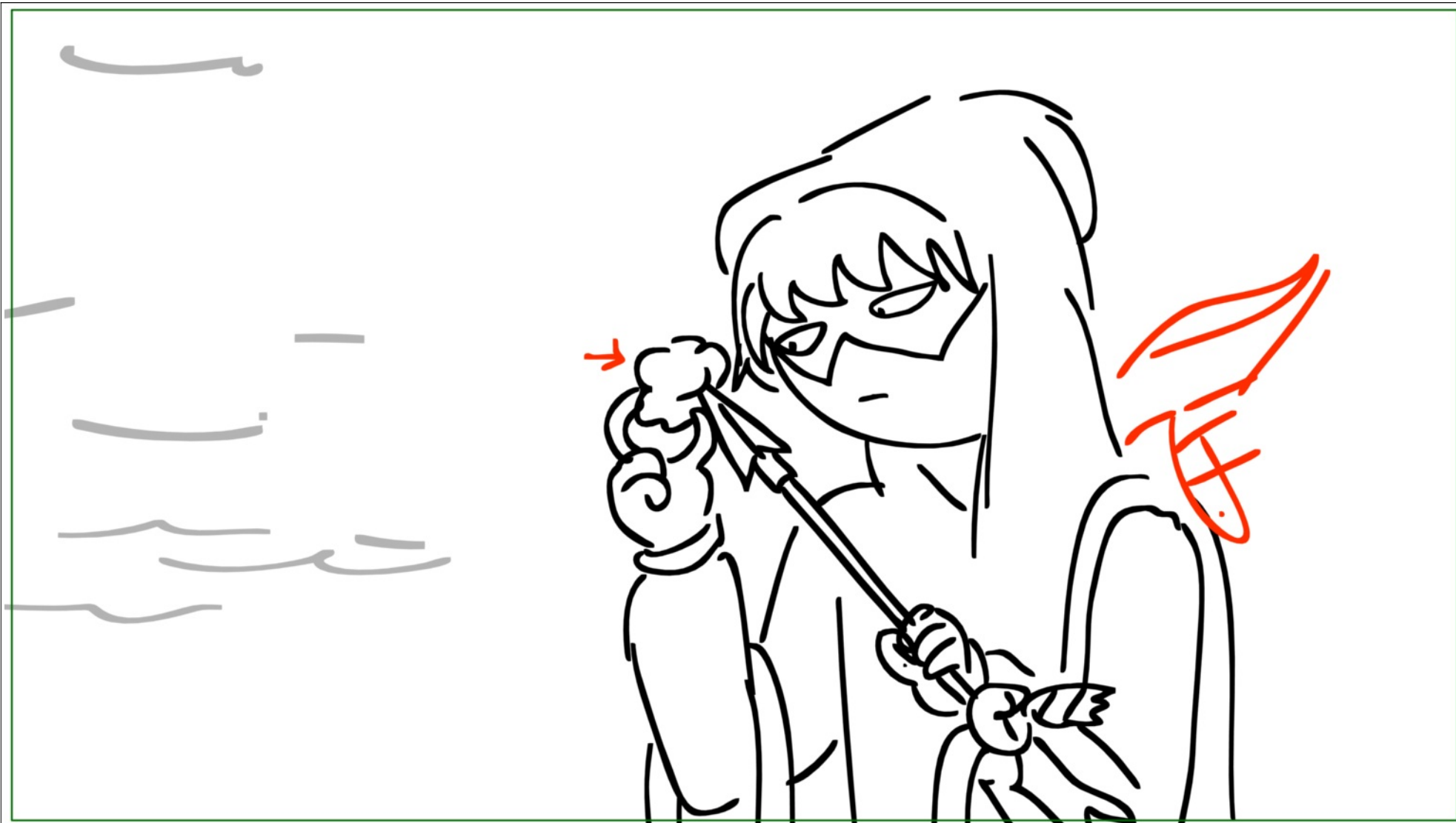
Scene	Duration	Panel	Duration
92	15:00	13	01:00



Scene	Duration	Panel	Duration
92	15:00	14	01:00



Scene	Duration	Panel	Duration
92	15:00	15	01:00



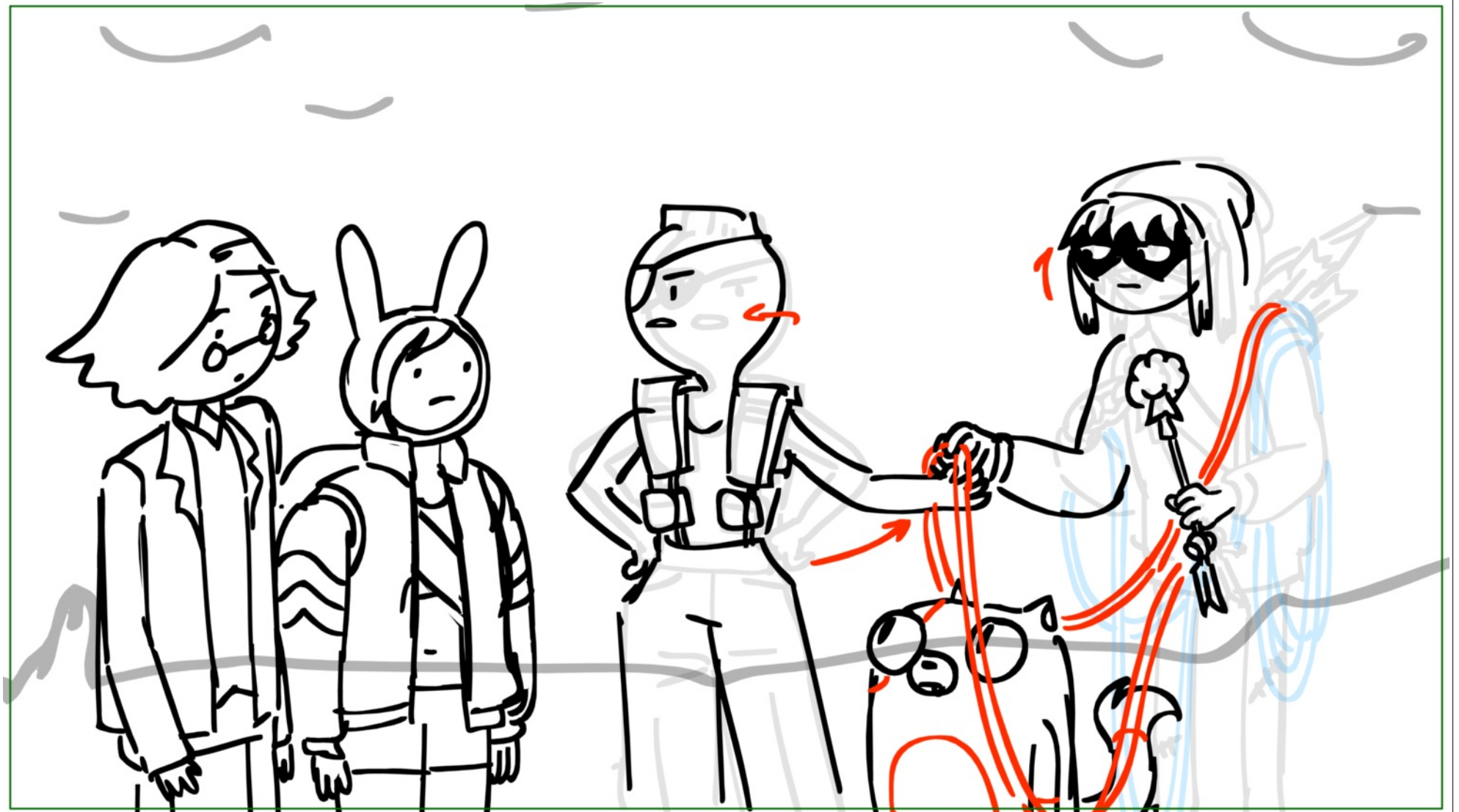
Scene	Duration	Panel	Duration
93	06:00	1	01:00



Dialog

B: When the bombs go off, she'll shoot the Vampire King's crown right off his head.

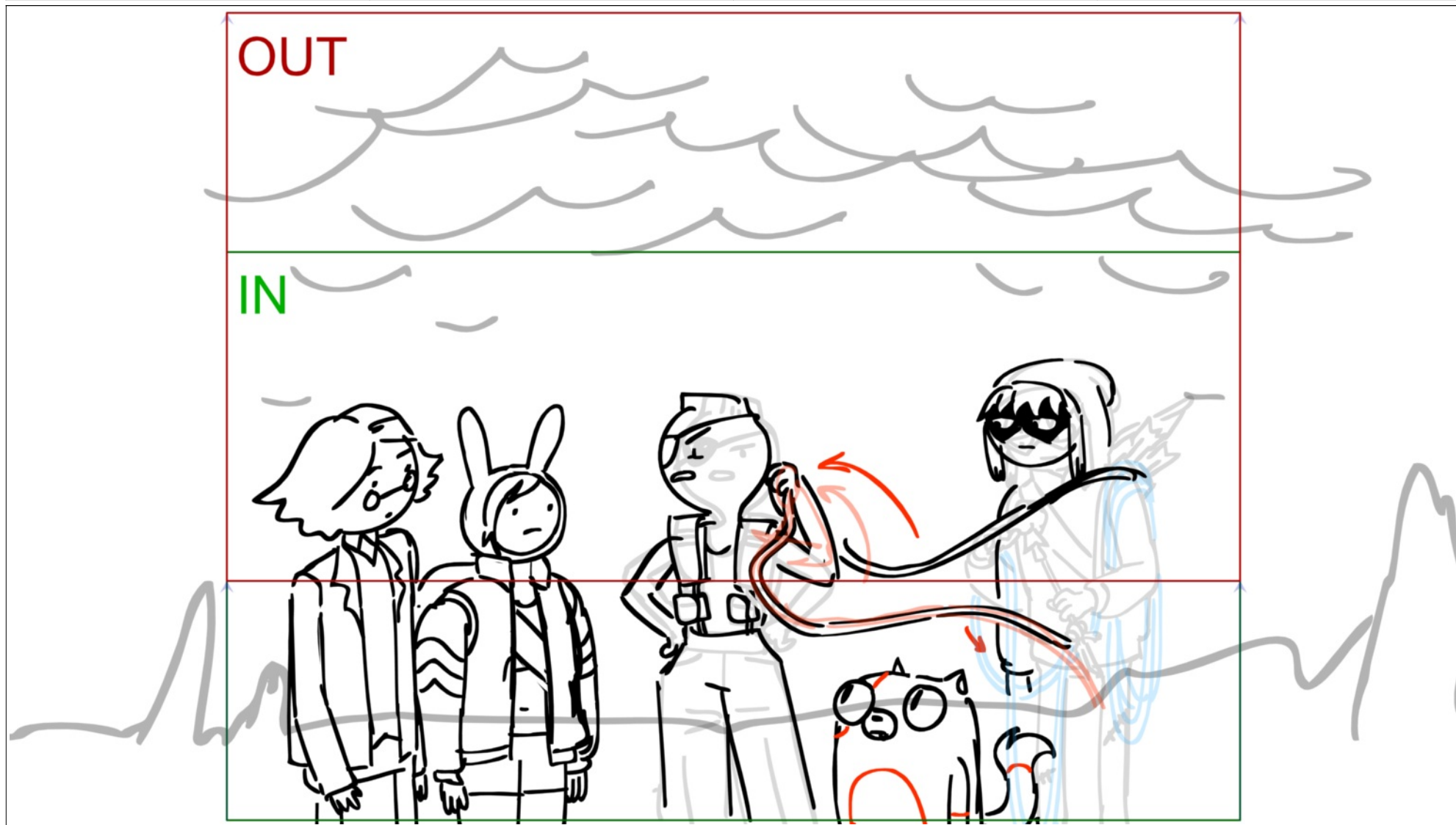
Scene	Duration	Panel	Duration
93	06:00	2	01:00



Dialog

B: -- She'll tug on the line and we'll yank it out of reach.

Scene	Duration	Panel	Duration
93	06:00	3	01:00



Dialog

B: -- She'll tug on the line and we'll yank it out of reach.

Scene	Duration	Panel	Duration
93	06:00	4	01:00



Dialog

B: The ice-magic created clouds will clear.

Scene	Duration	Panel	Duration
93	06:00	5	01:00



Dialog

B: All the vampires will be driven out of the hive by garlic smoke --

Scene	Duration	Panel	Duration
93	06:00	6	01:00



Dialog

B: -- and burn up in the daylight.

Scene	Duration	Panel	Duration
95	02:00	1	01:00



Action Notes
Cake nods approvingly

Scene	Duration	Panel	Duration
	95	02:00	2
			01:00



Scene	Duration	Panel	Duration
96	04:00	1	01:00



Dialog

S: (quietly, to FIONNA) Maybe we should workshop this plan.

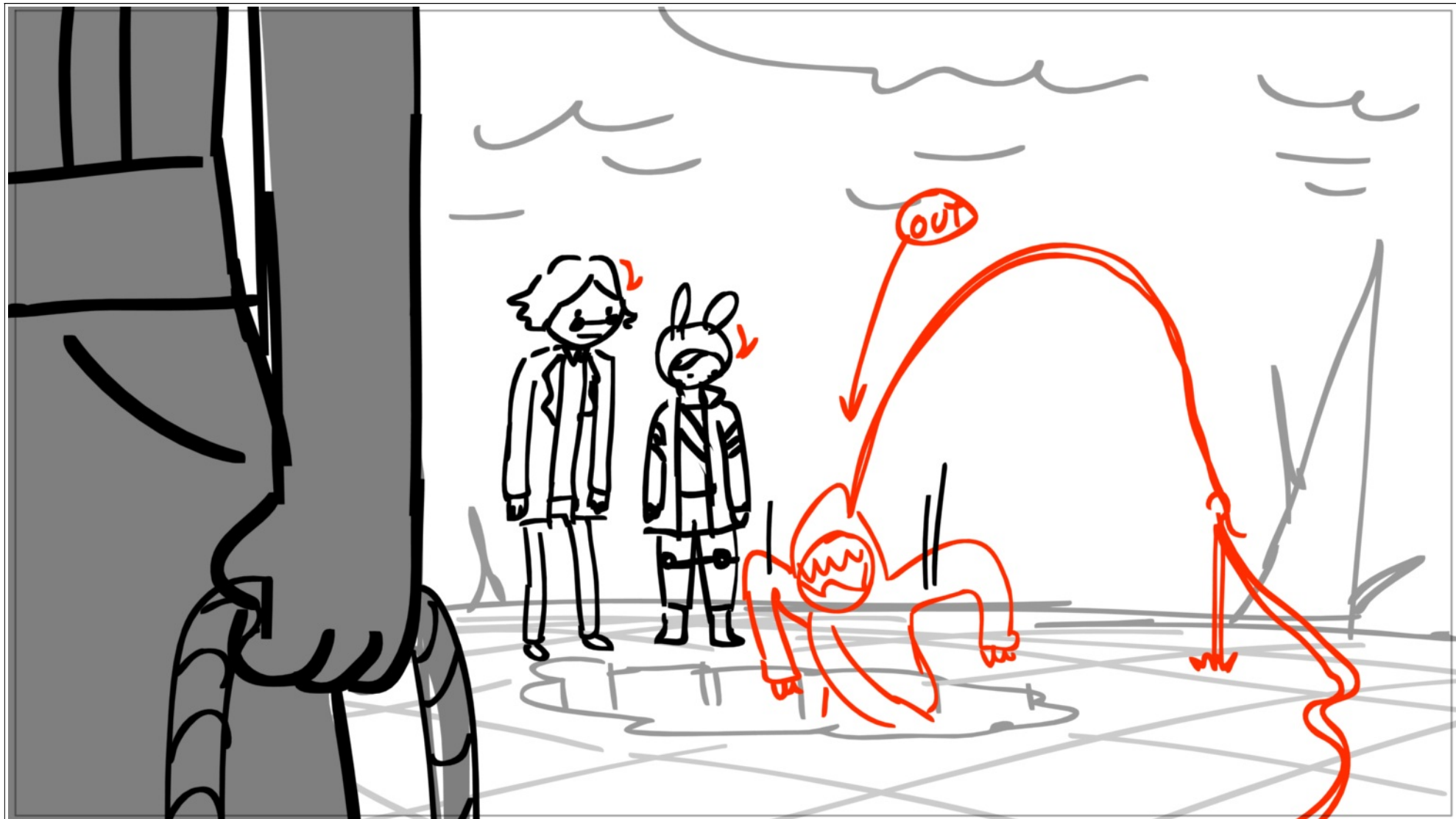
Scene	Duration	Panel	Duration
96	04:00	2	01:00



Scene	Duration	Panel	Duration
96	04:00	3	01:00



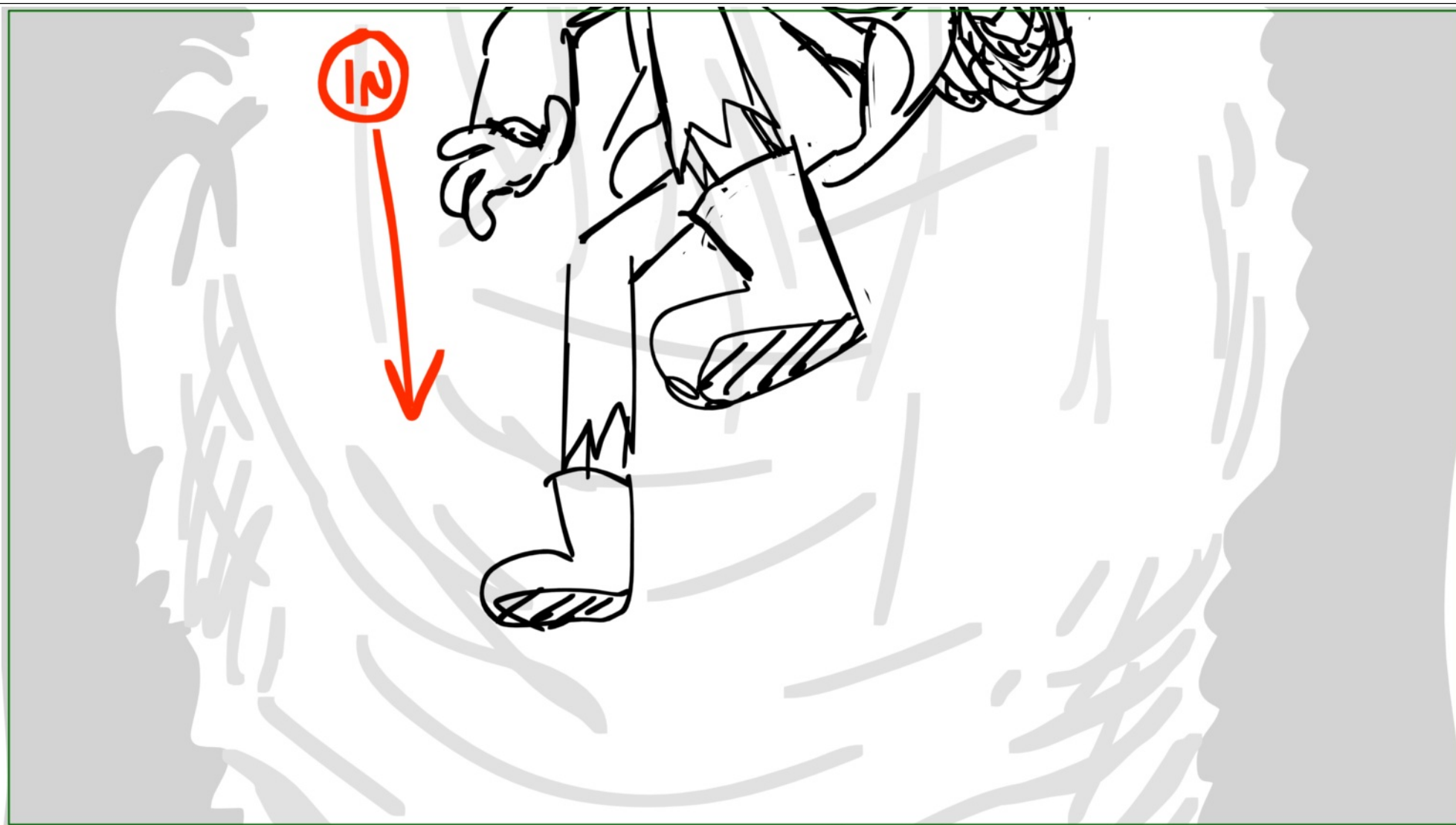
Scene	Duration	Panel	Duration
96	04:00	4	01:00



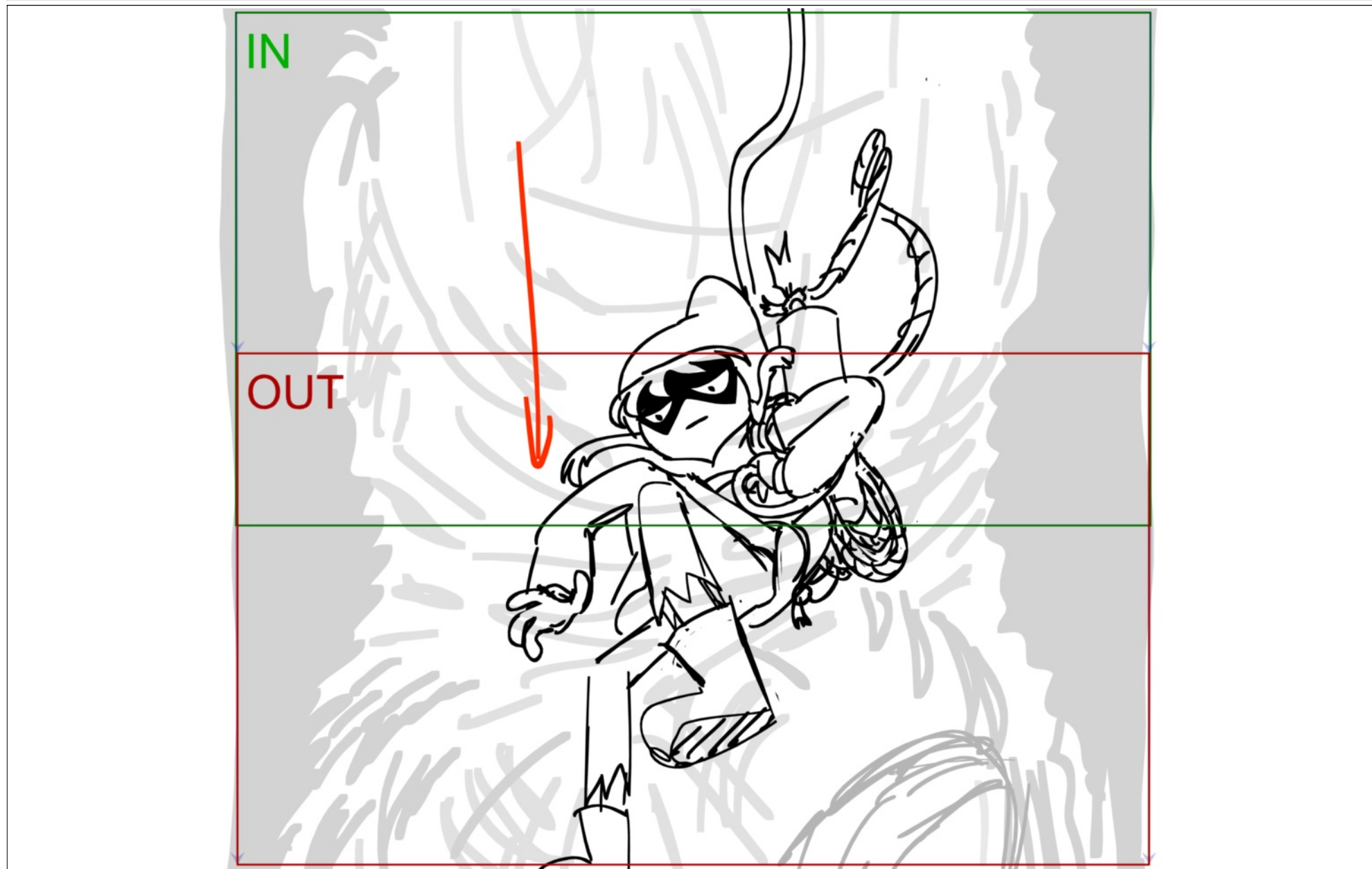
Scene	Duration	Panel	Duration
97	07:00	1	01:00



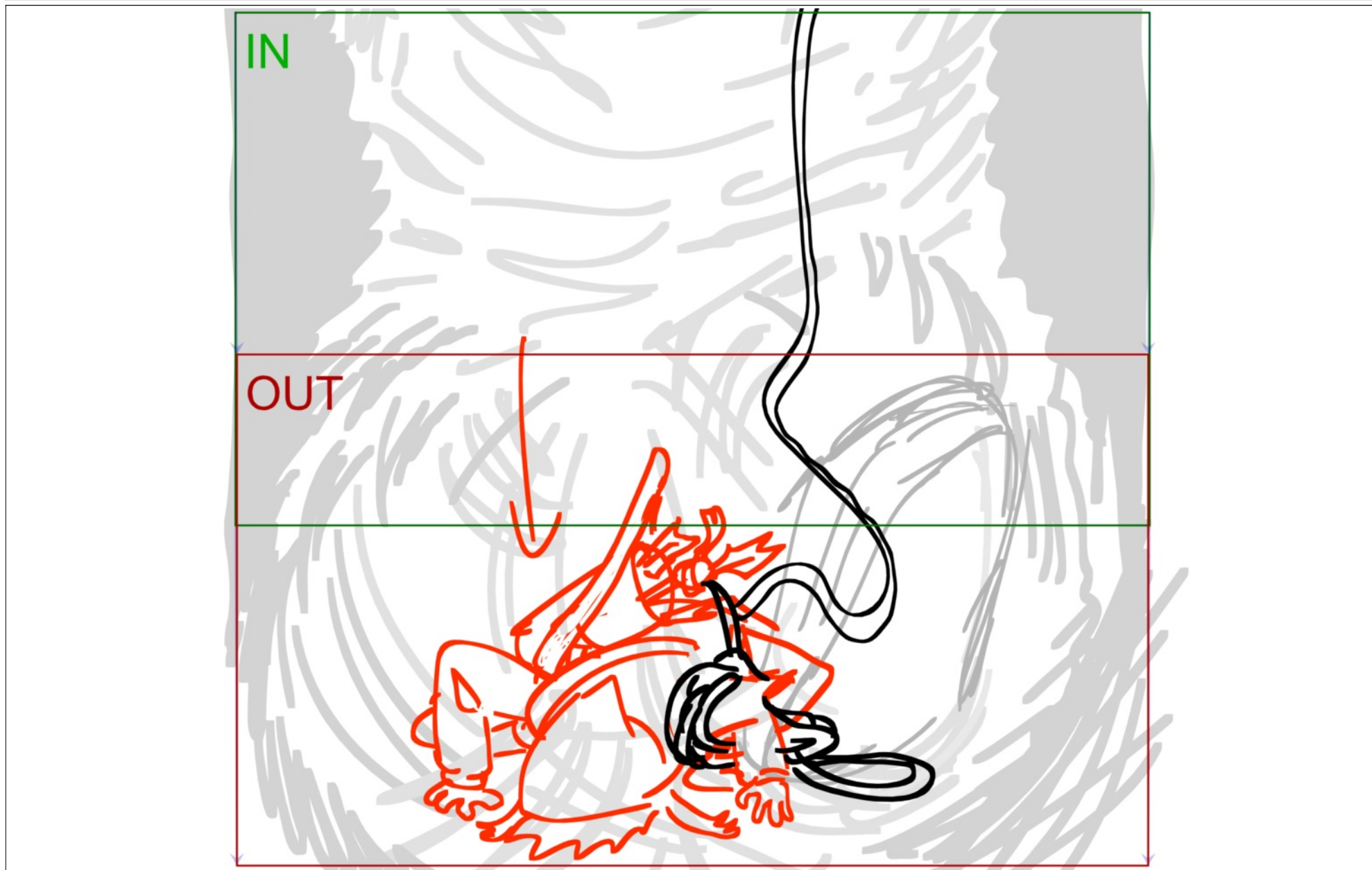
Scene	Duration	Panel	Duration
97	07:00	2	01:00



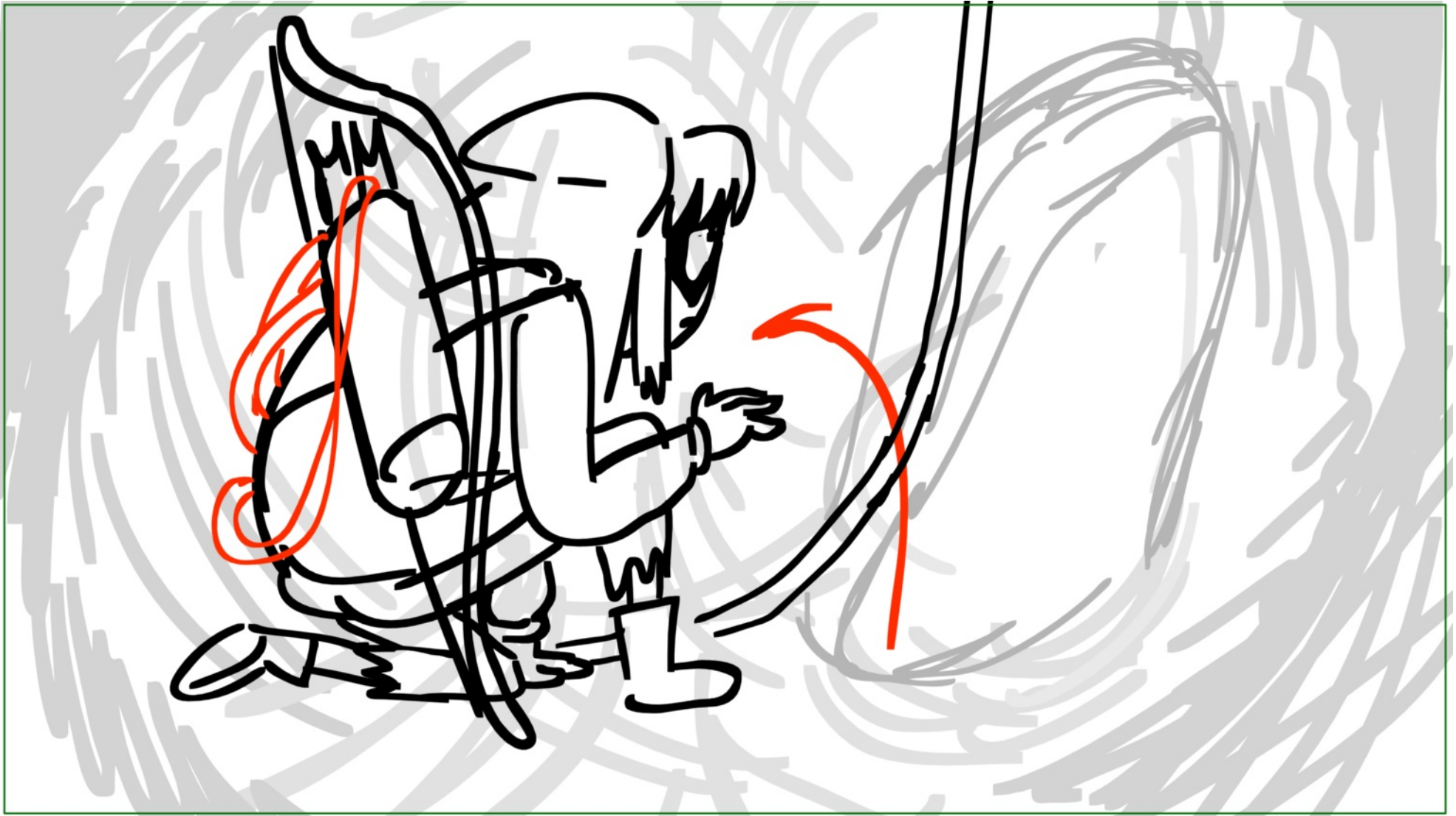
Scene	Duration	Panel	Duration
97	07:00	3	01:00



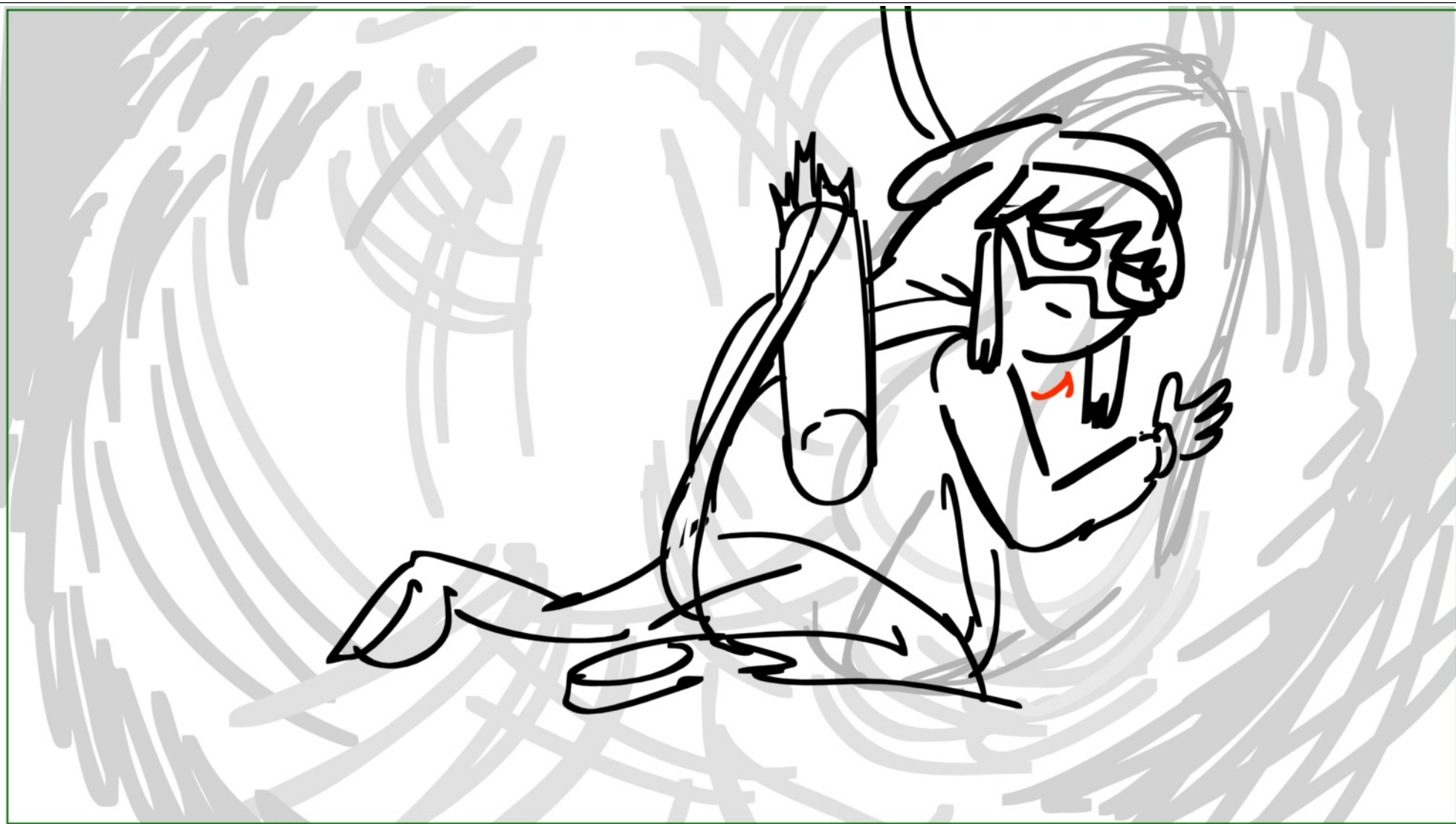
Scene	Duration	Panel	Duration
97	07:00	4	01:00



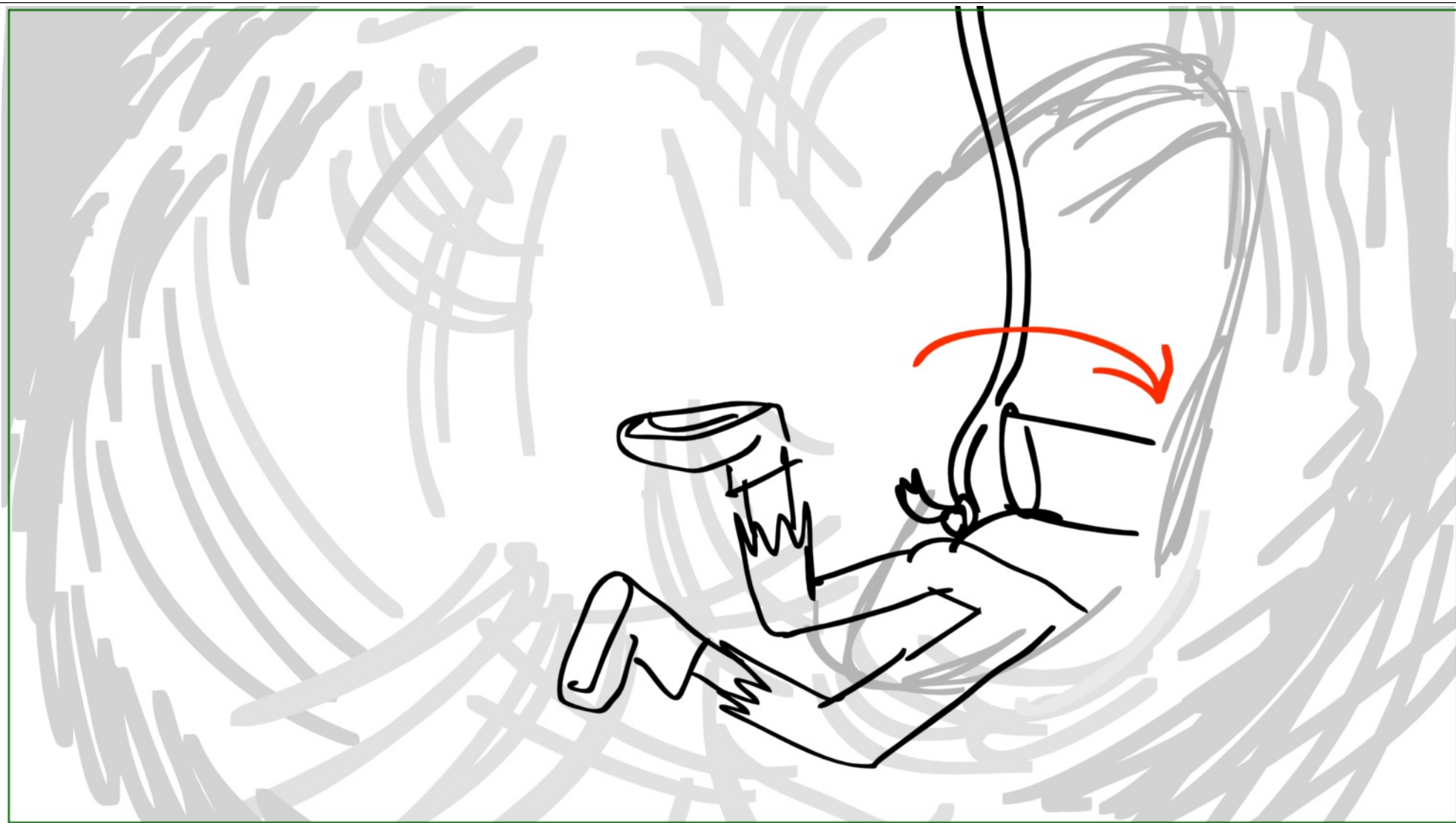
Scene	Duration	Panel	Duration
	97	07:00	5
			01:00



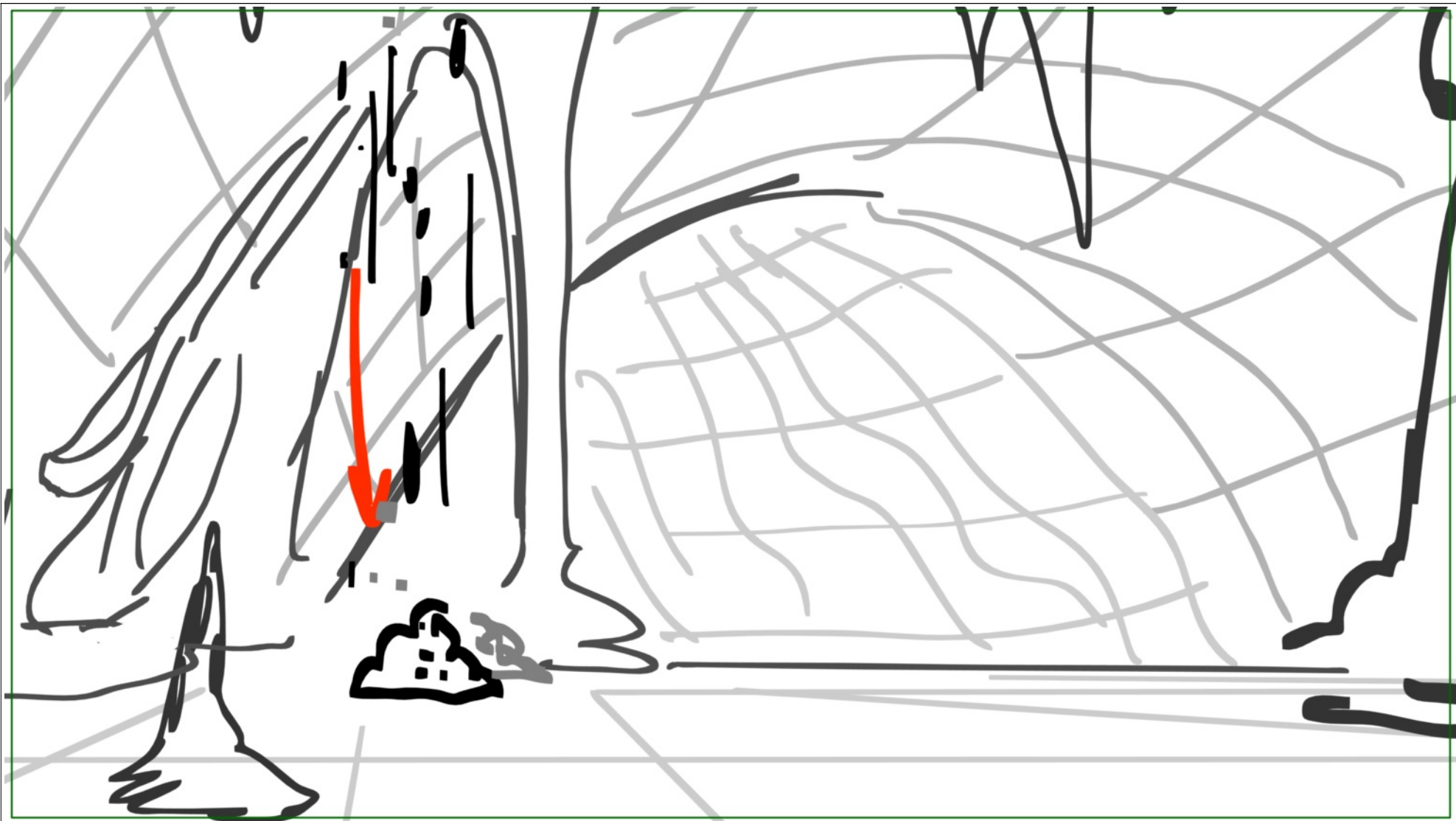
Scene	Duration	Panel	Duration
97	07:00	6	01:00



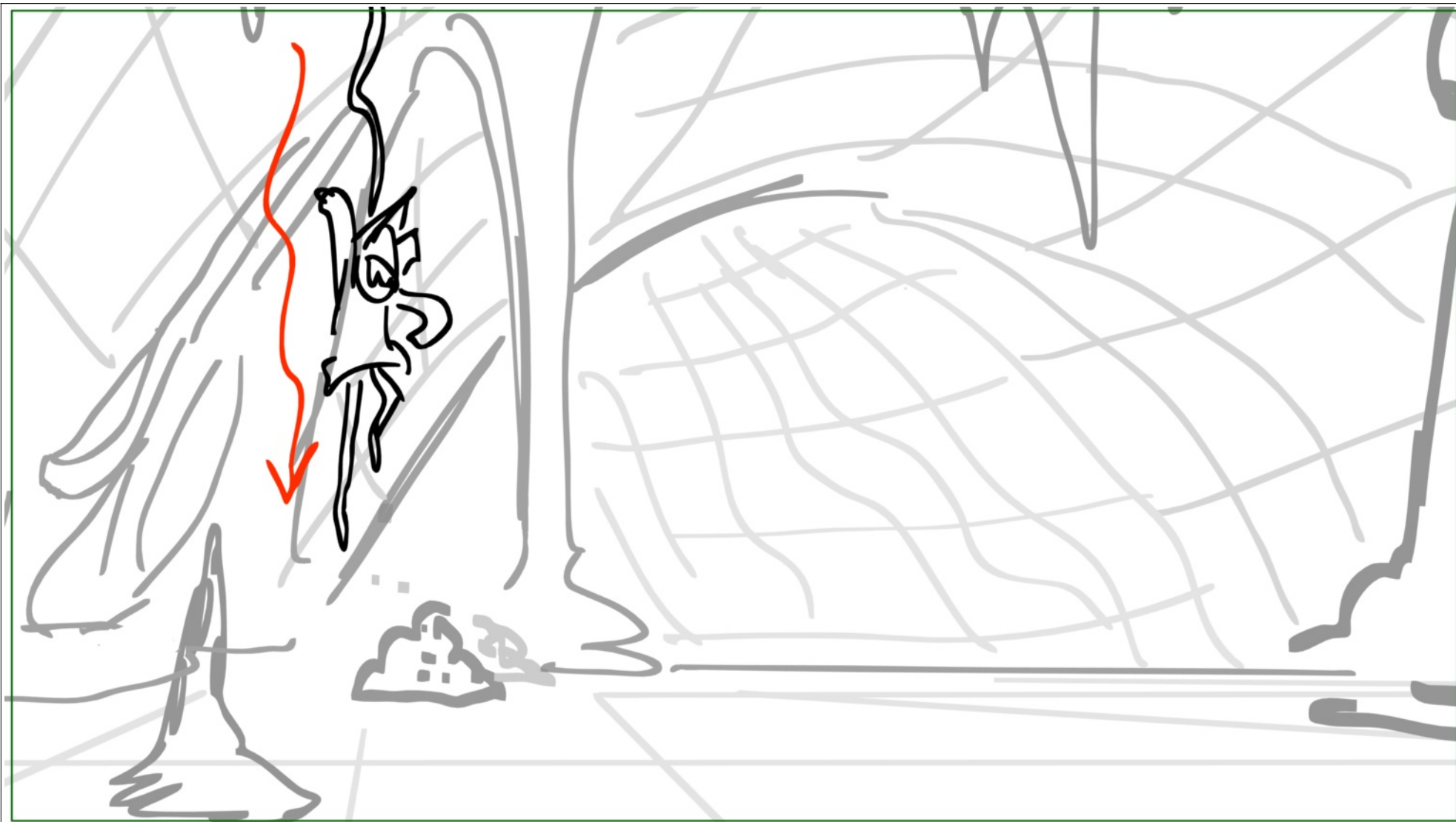
Scene	Duration	Panel	Duration
97	07:00	7	01:00



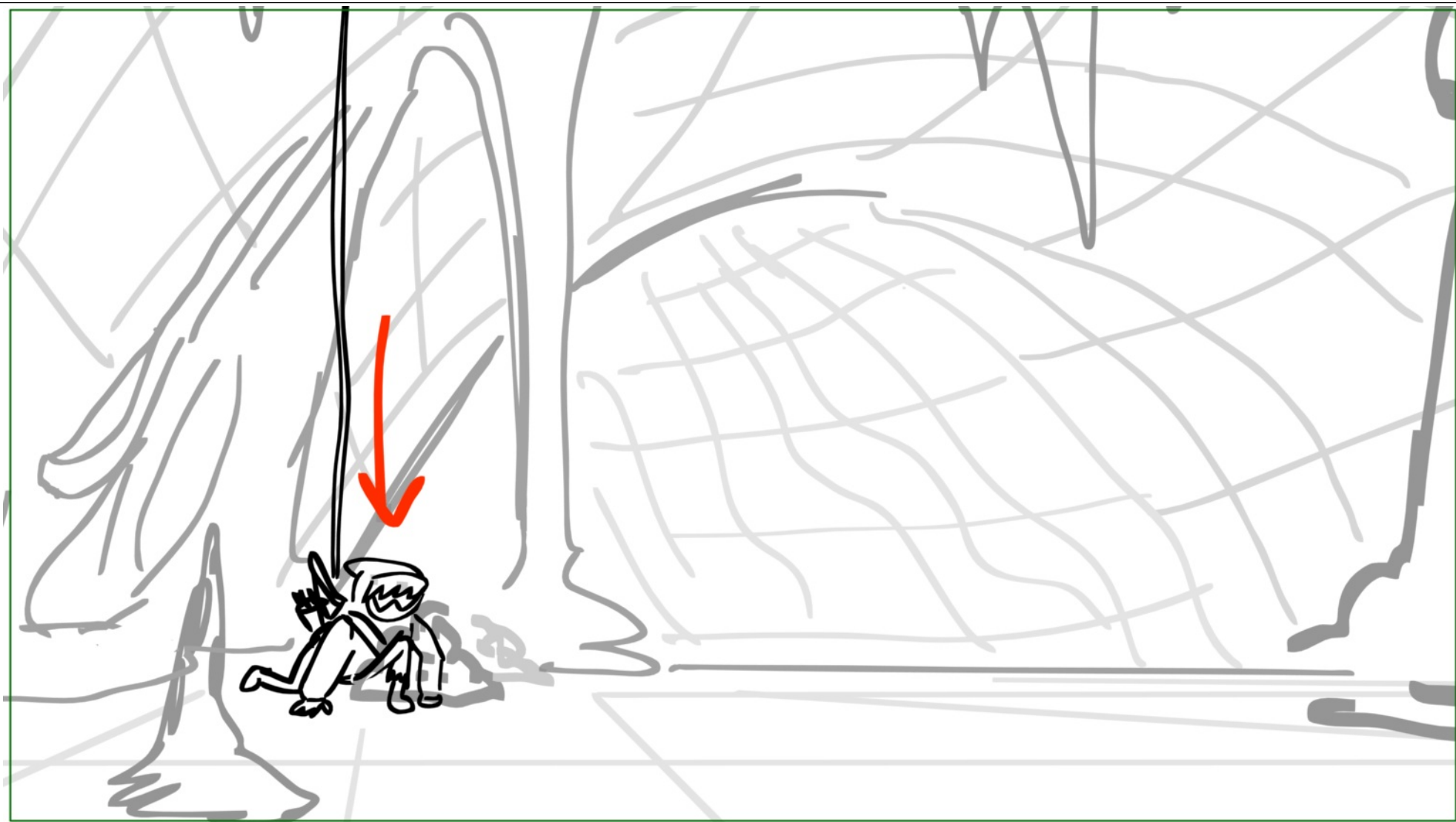
Scene	Duration	Panel	Duration
98	05:00	1	01:00



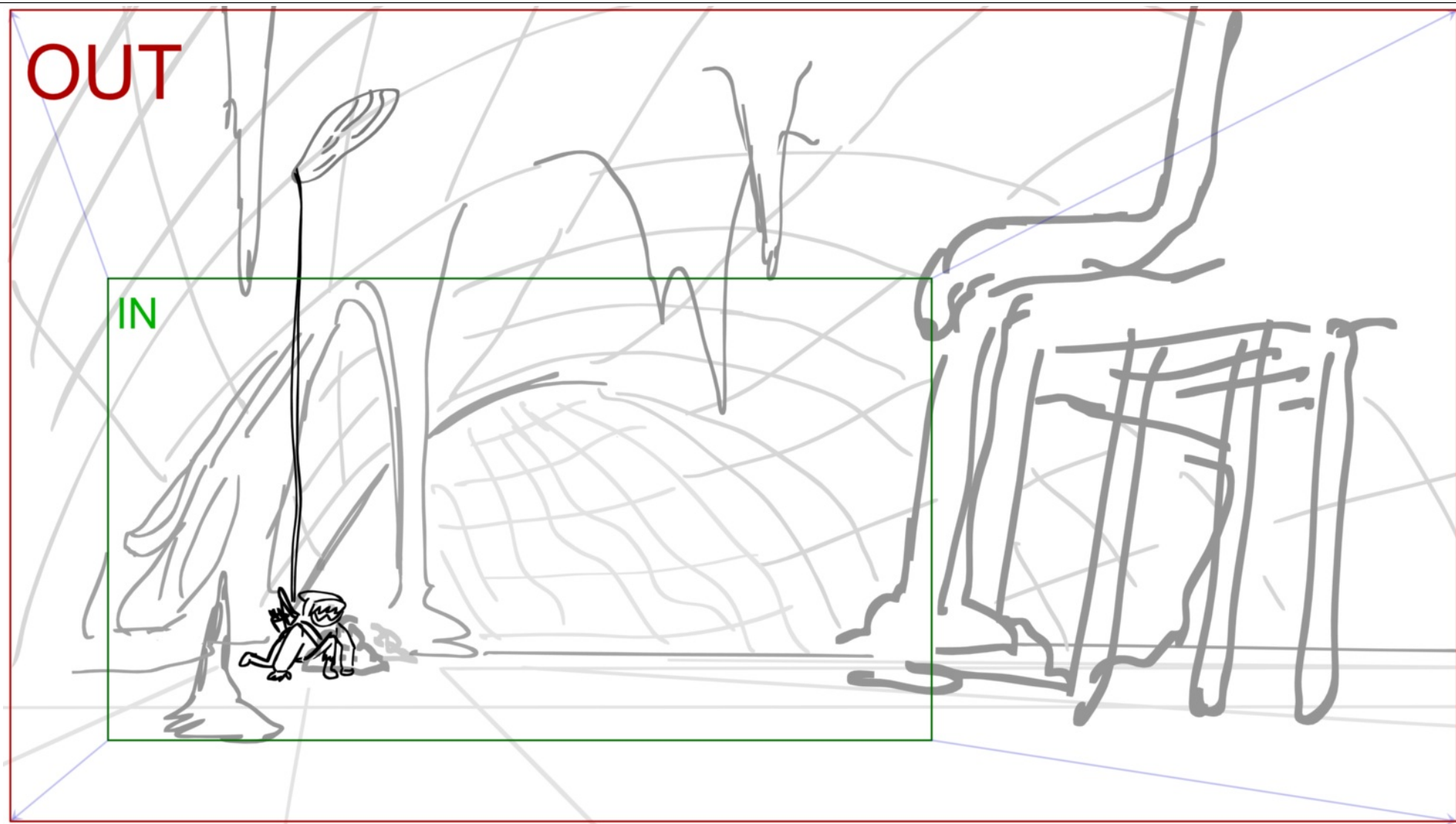
Scene	Duration	Panel	Duration
98	05:00	2	01:00



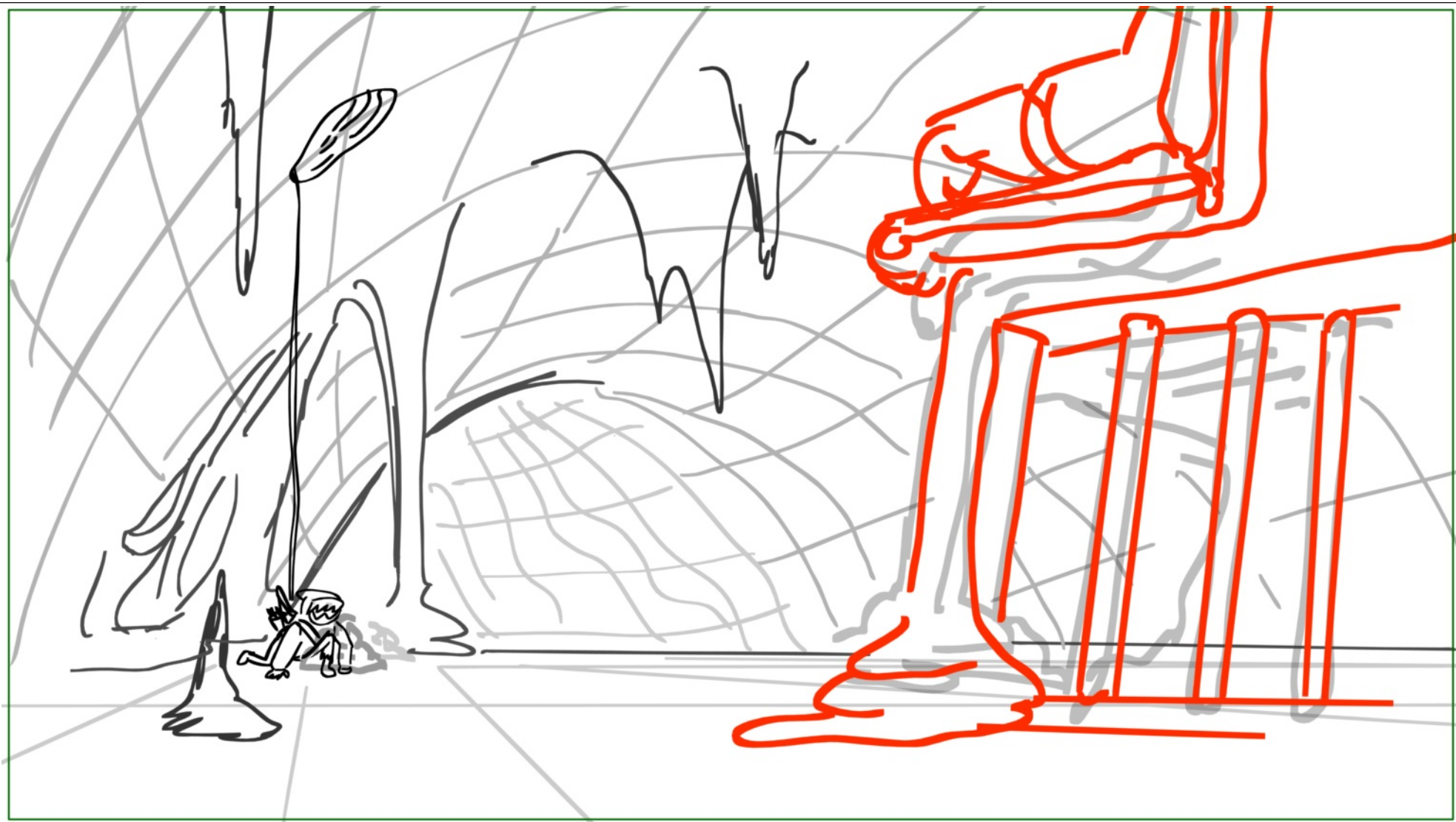
Scene	Duration	Panel	Duration
98	05:00	3	01:00



Scene	Duration	Panel	Duration
98	05:00	4	01:00



Scene	Duration	Panel	Duration
	98	05:00	5
			01:00



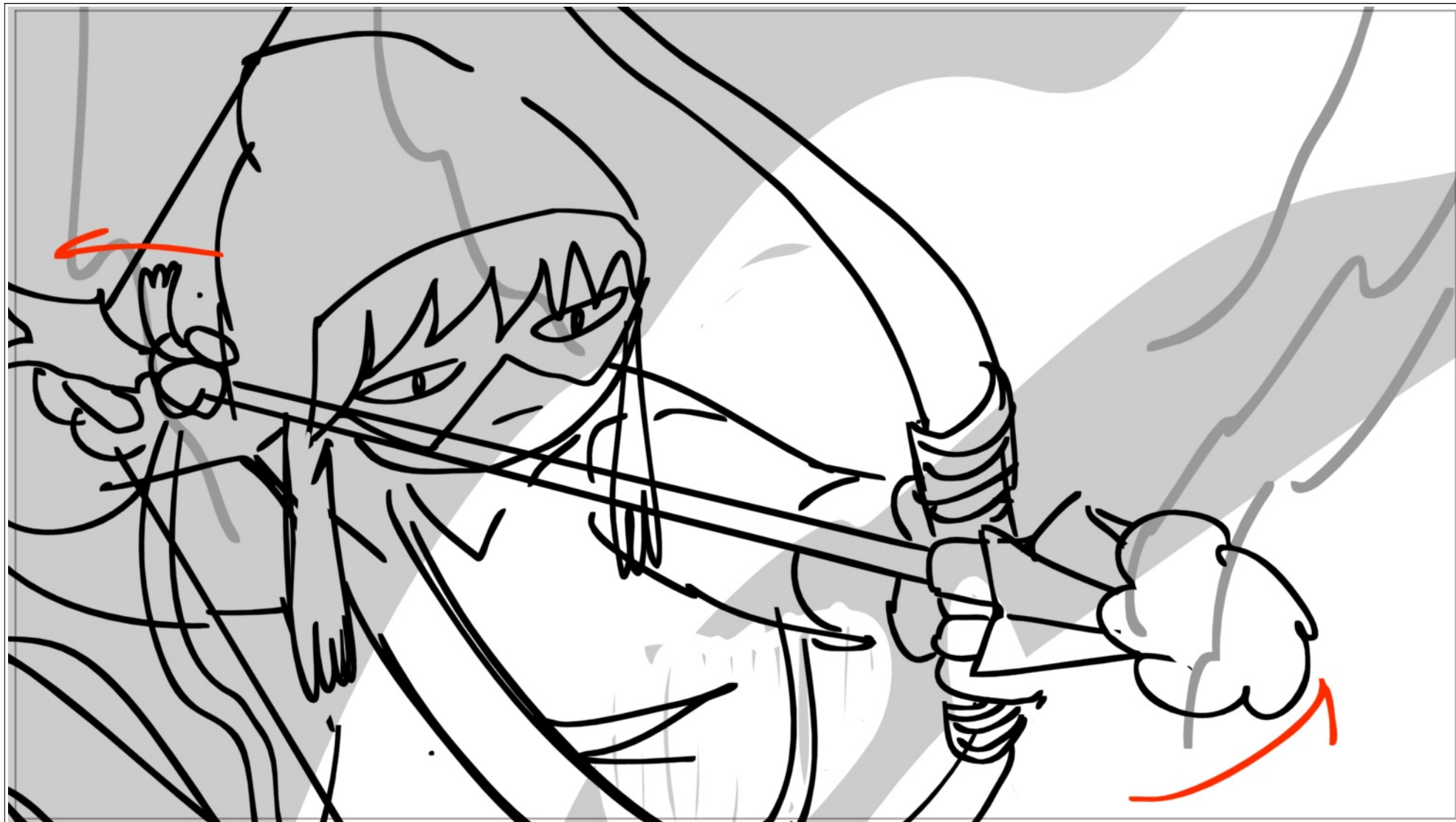
Scene	Duration	Panel	Duration
99	01:00	1	01:00



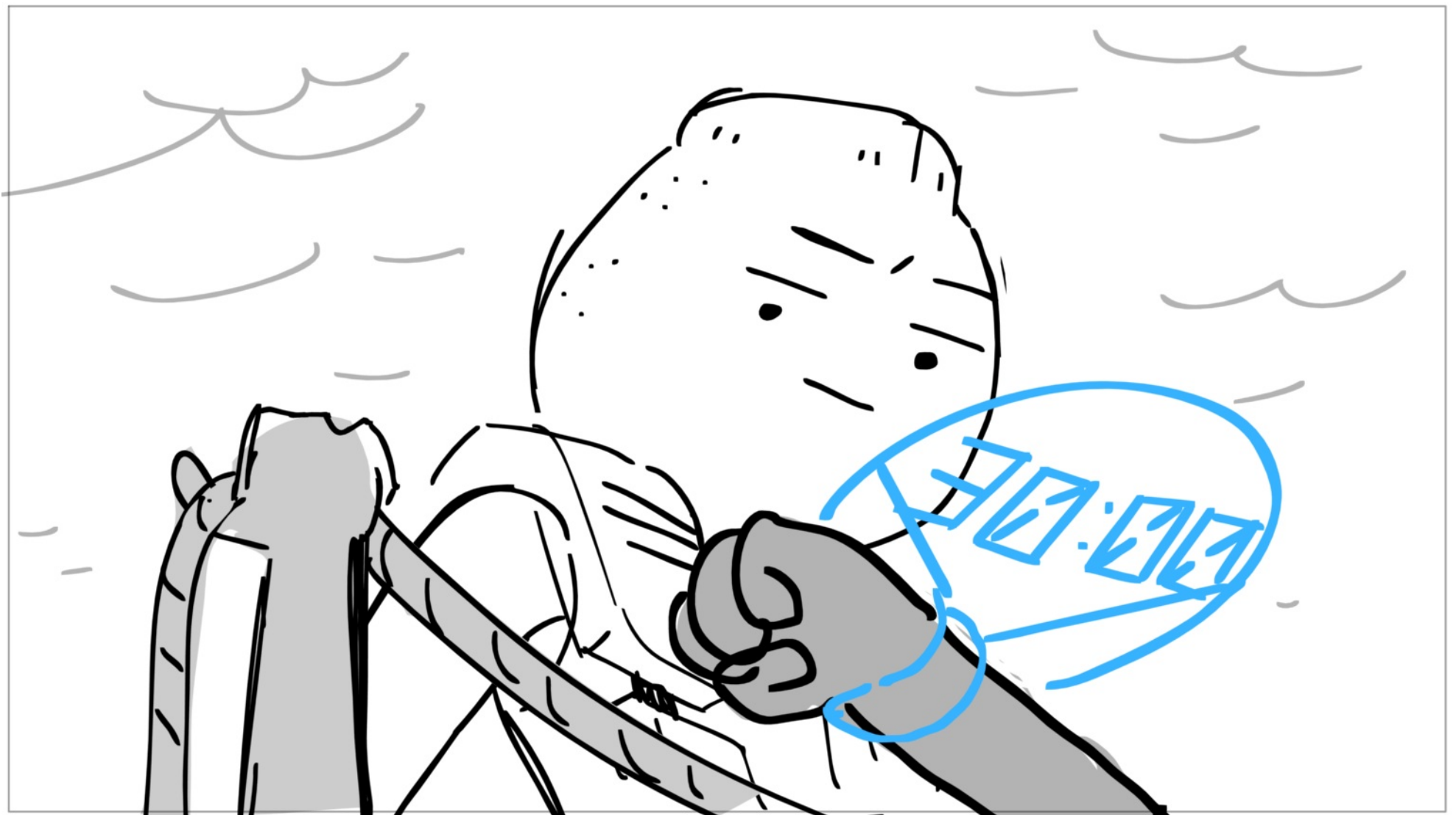
Scene	Duration	Panel	Duration
100	02:00	1	01:00



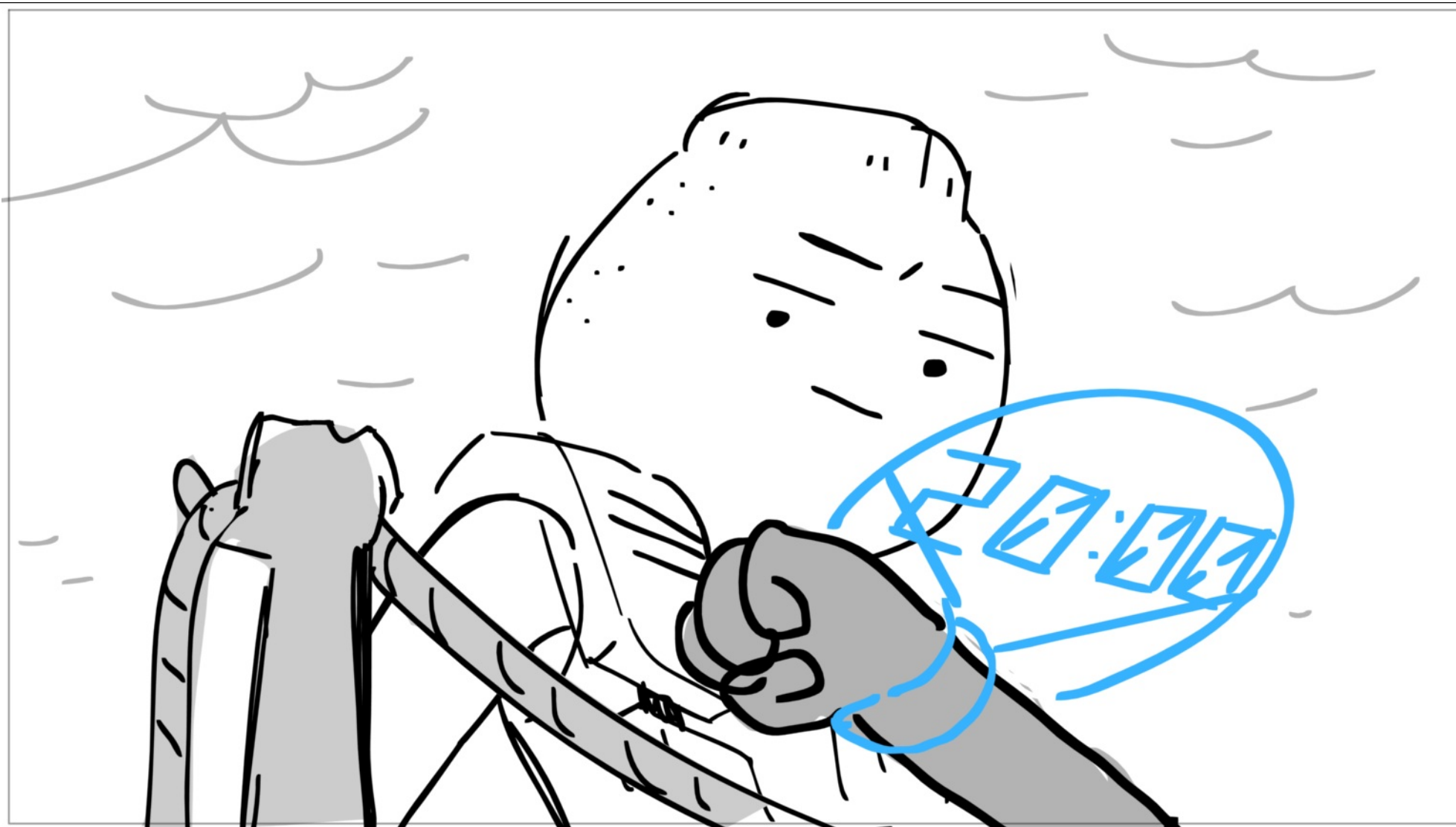
Scene	Duration	Panel	Duration
100	02:00	2	01:00



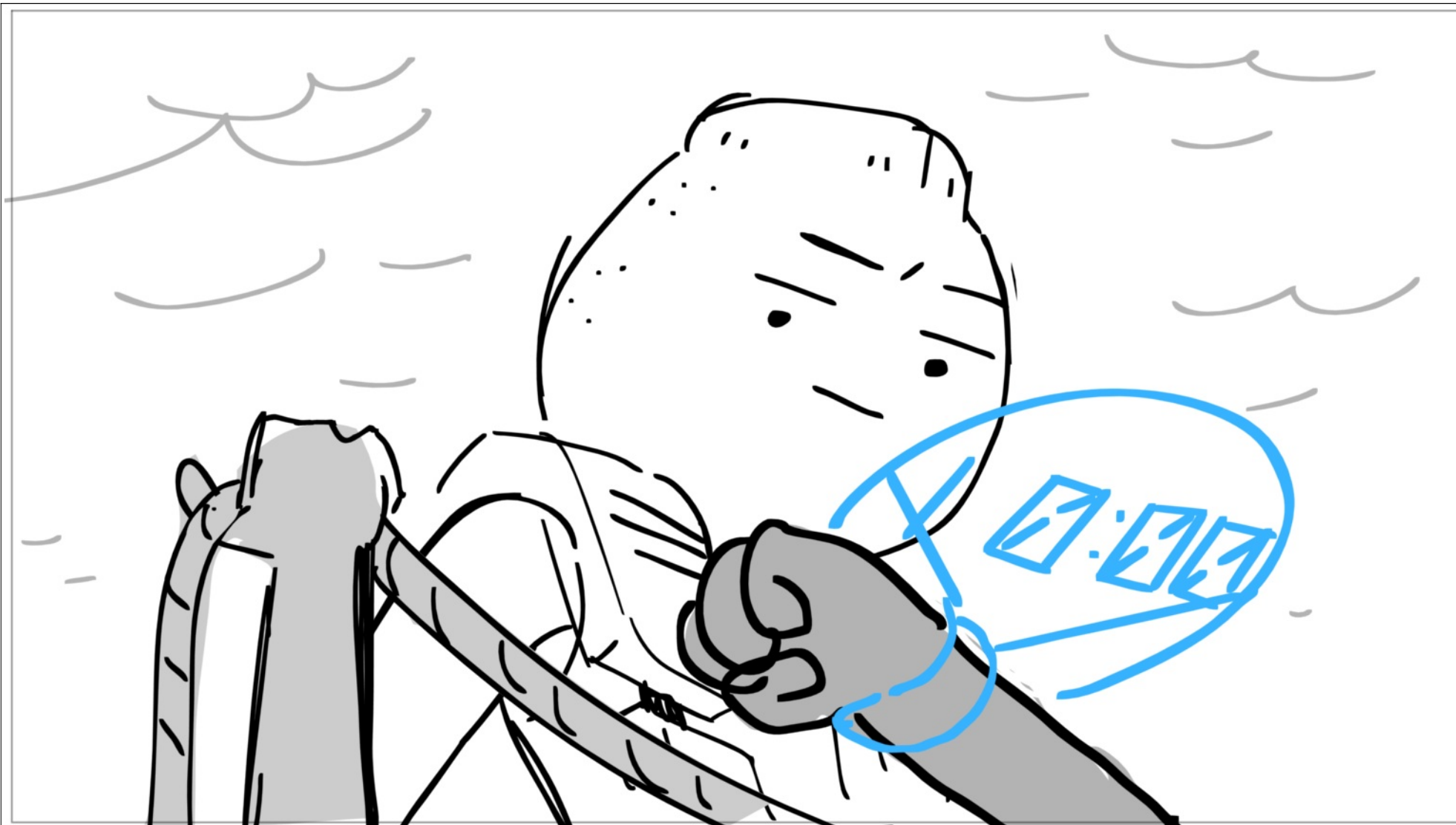
Scene	Duration	Panel	Duration
101	03:00	1	01:00



Scene	Duration	Panel	Duration
101	03:00	2	01:00



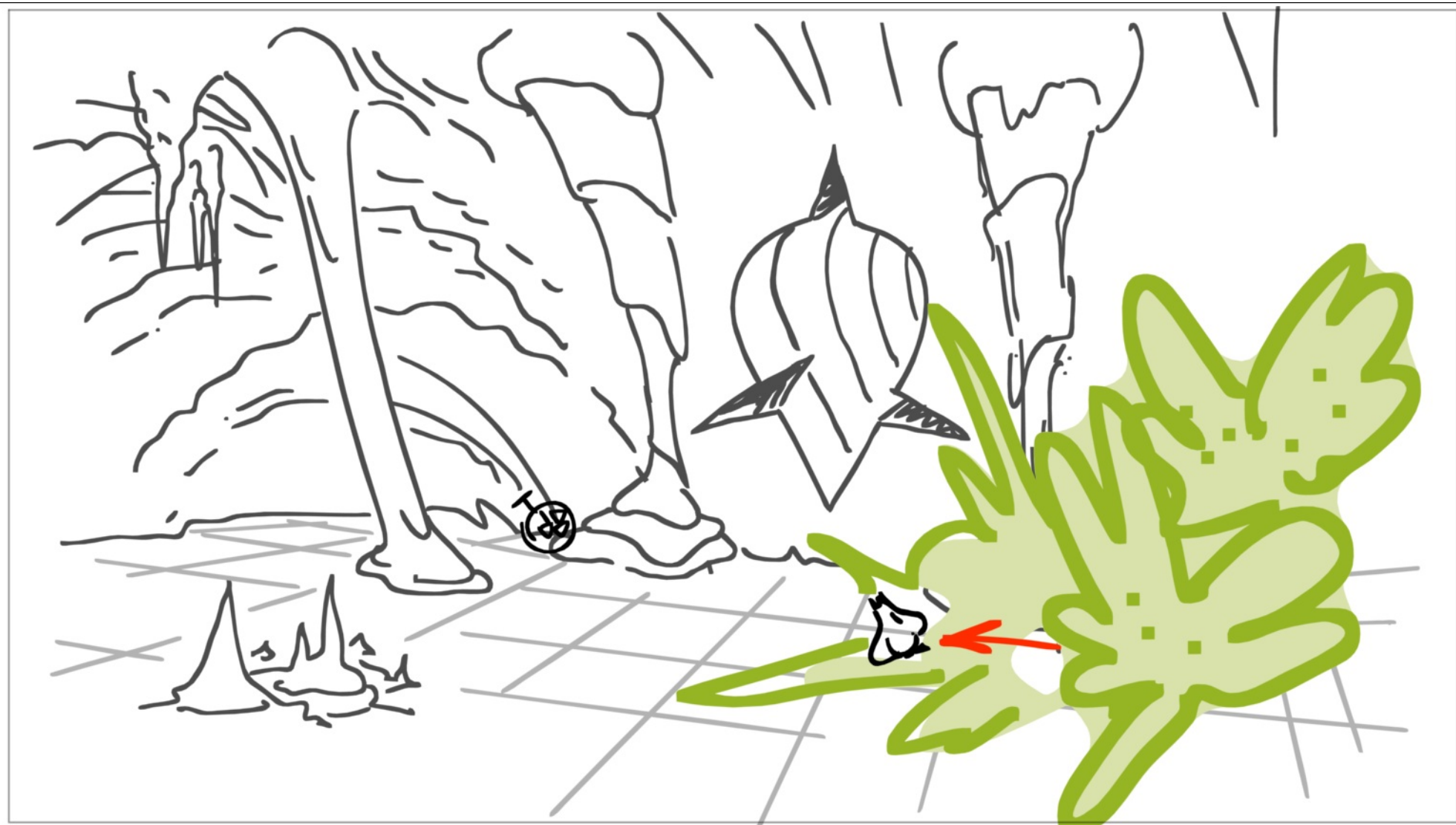
Scene	Duration	Panel	Duration
101	03:00	3	01:00



Scene	Duration	Panel	Duration
102	03:00	1	01:00



Scene	Duration	Panel	Duration
102	03:00	2	01:00



Dialog

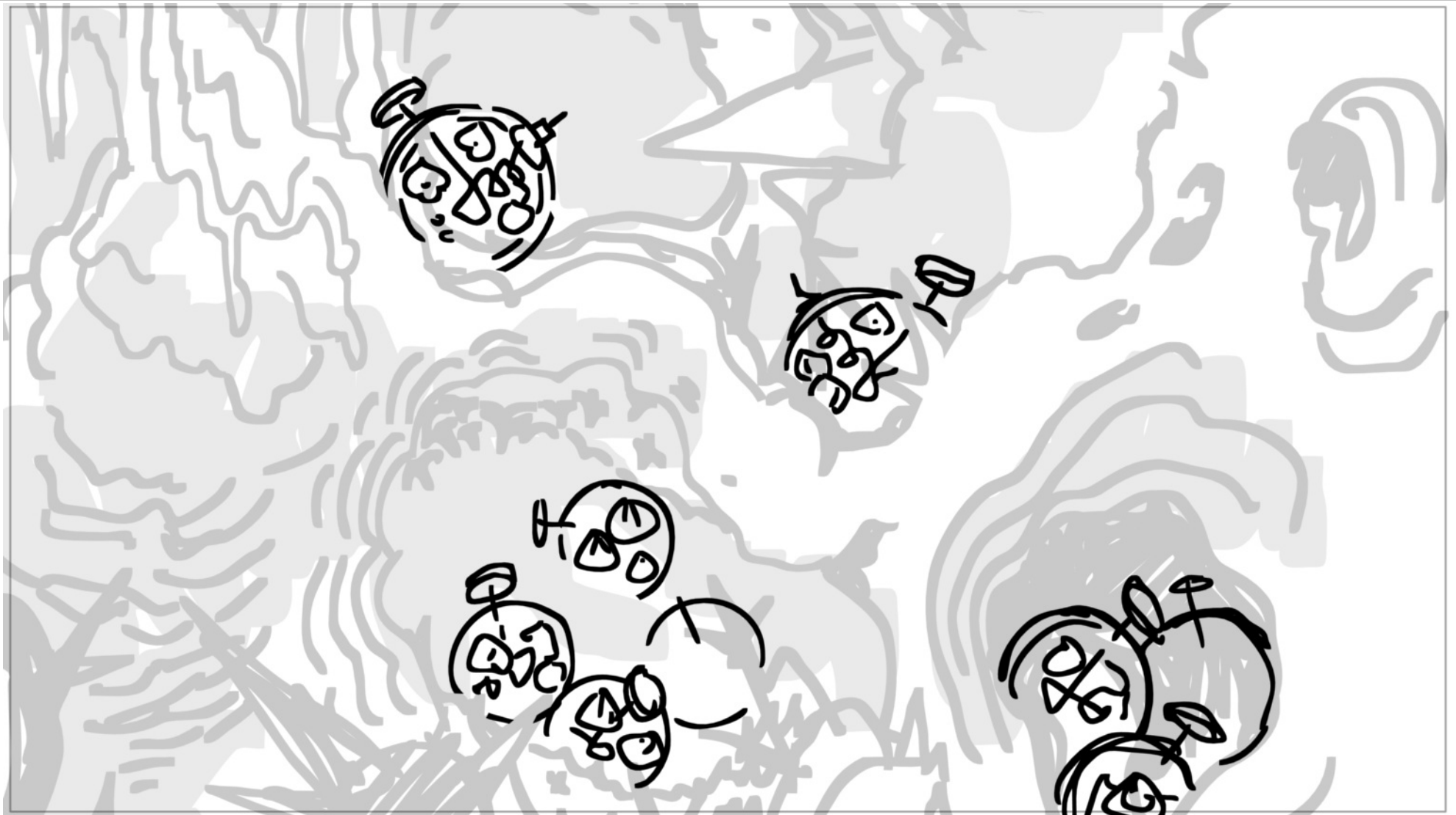
sfx: [boom]

Scene	Duration	Panel	Duration
102	03:00	3	01:00



Dialog
sfx: BOOOOM

Scene	Duration	Panel	Duration
103	06:00	1	01:00



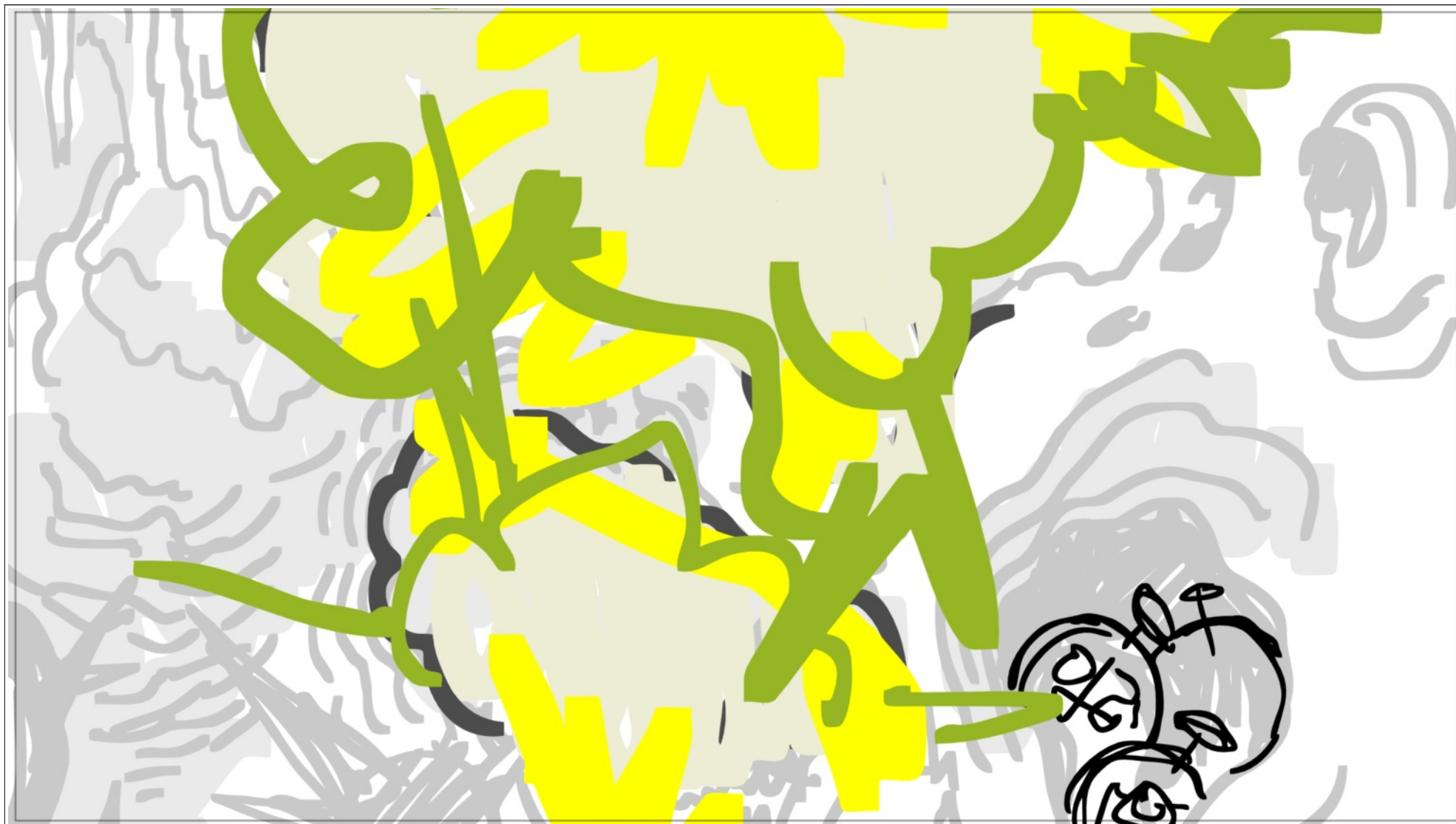
Scene	Duration	Panel	Duration
103	06:00	2	01:00



Scene	Duration	Panel	Duration
103	06:00	3	01:00



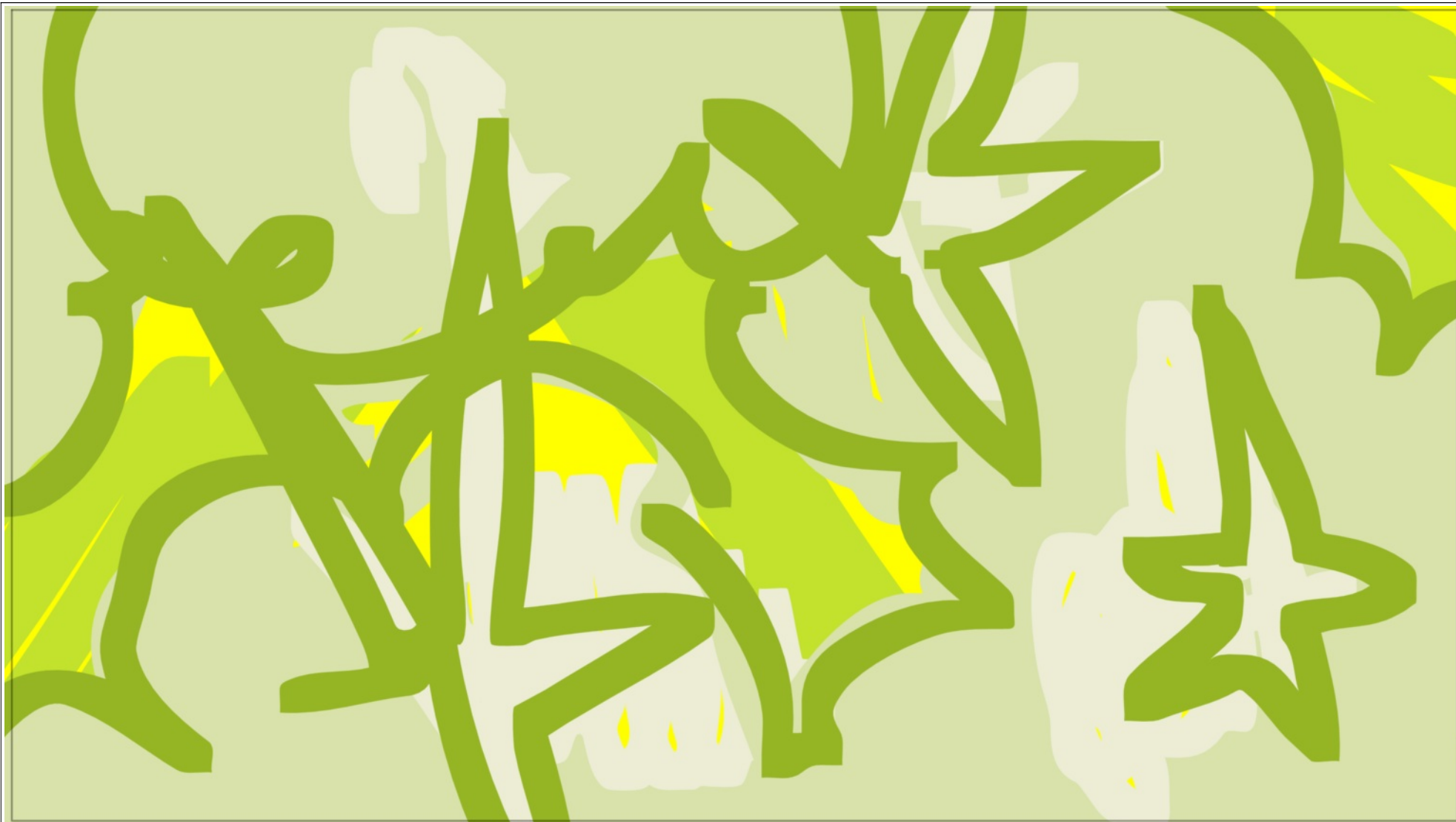
Scene	Duration	Panel	Duration
103	06:00	4	01:00



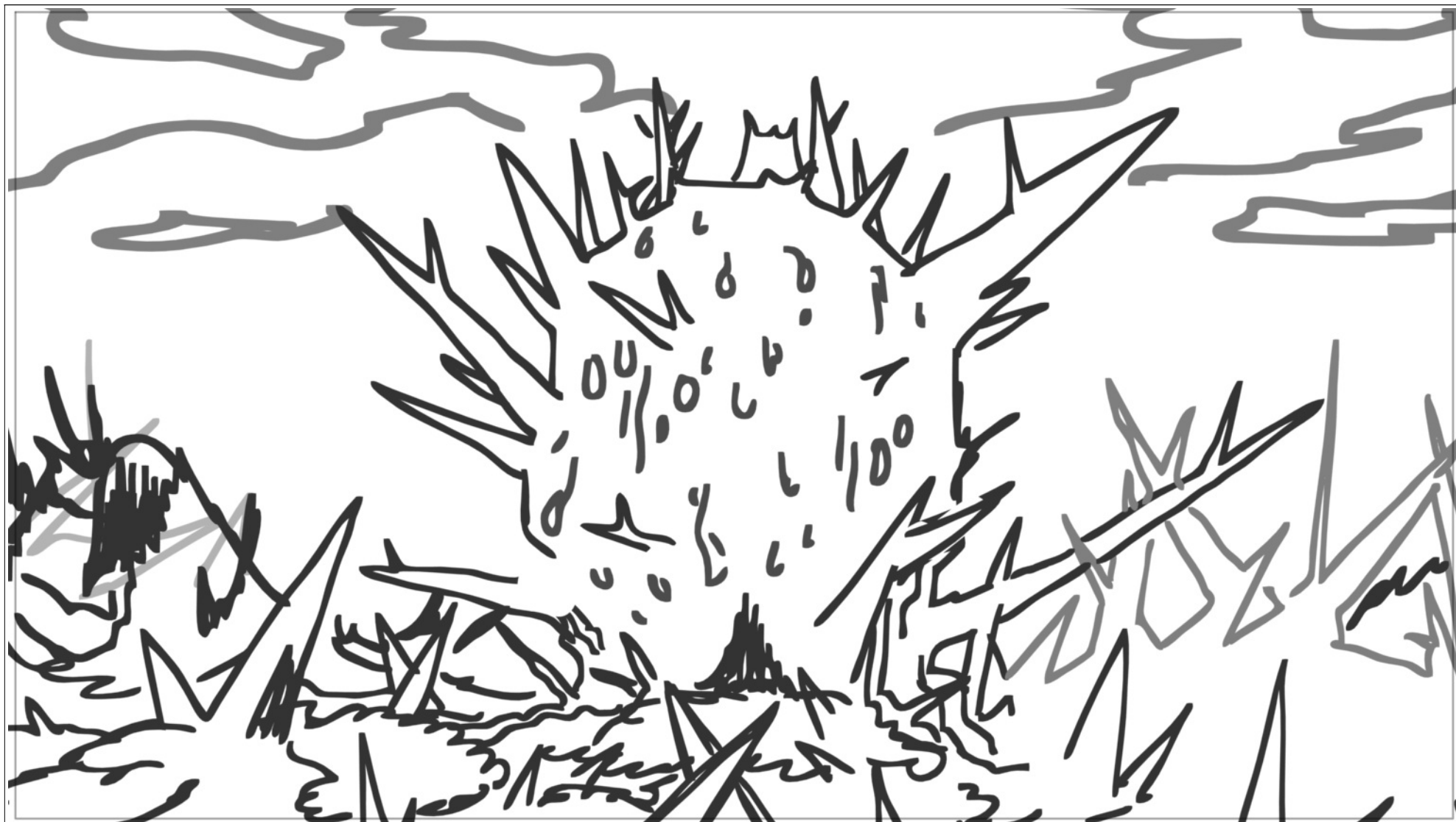
Scene	Duration	Panel	Duration
103	06:00	5	01:00



Scene	Duration	Panel	Duration
103	06:00	6	01:00



Scene	Duration	Panel	Duration
104	05:00	1	01:00



Scene	Duration	Panel	Duration
104	05:00	2	01:00



Scene	Duration	Panel	Duration
104	05:00	3	01:00



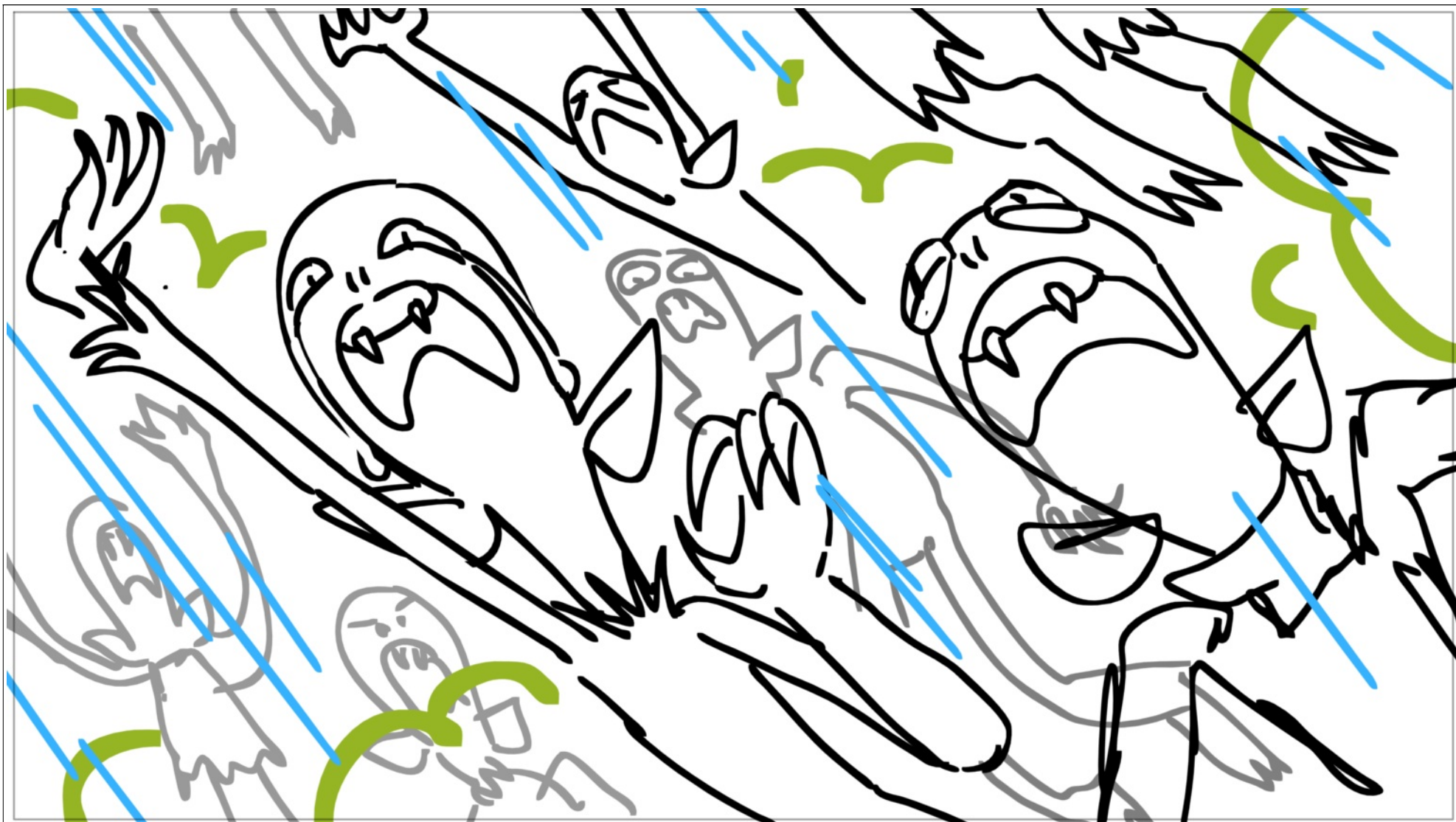
Scene	Duration	Panel	Duration
104	05:00	4	01:00



Scene	Duration	Panel	Duration
104	05:00	5	01:00



Scene	Duration	Panel	Duration
105	02:00	1	01:00



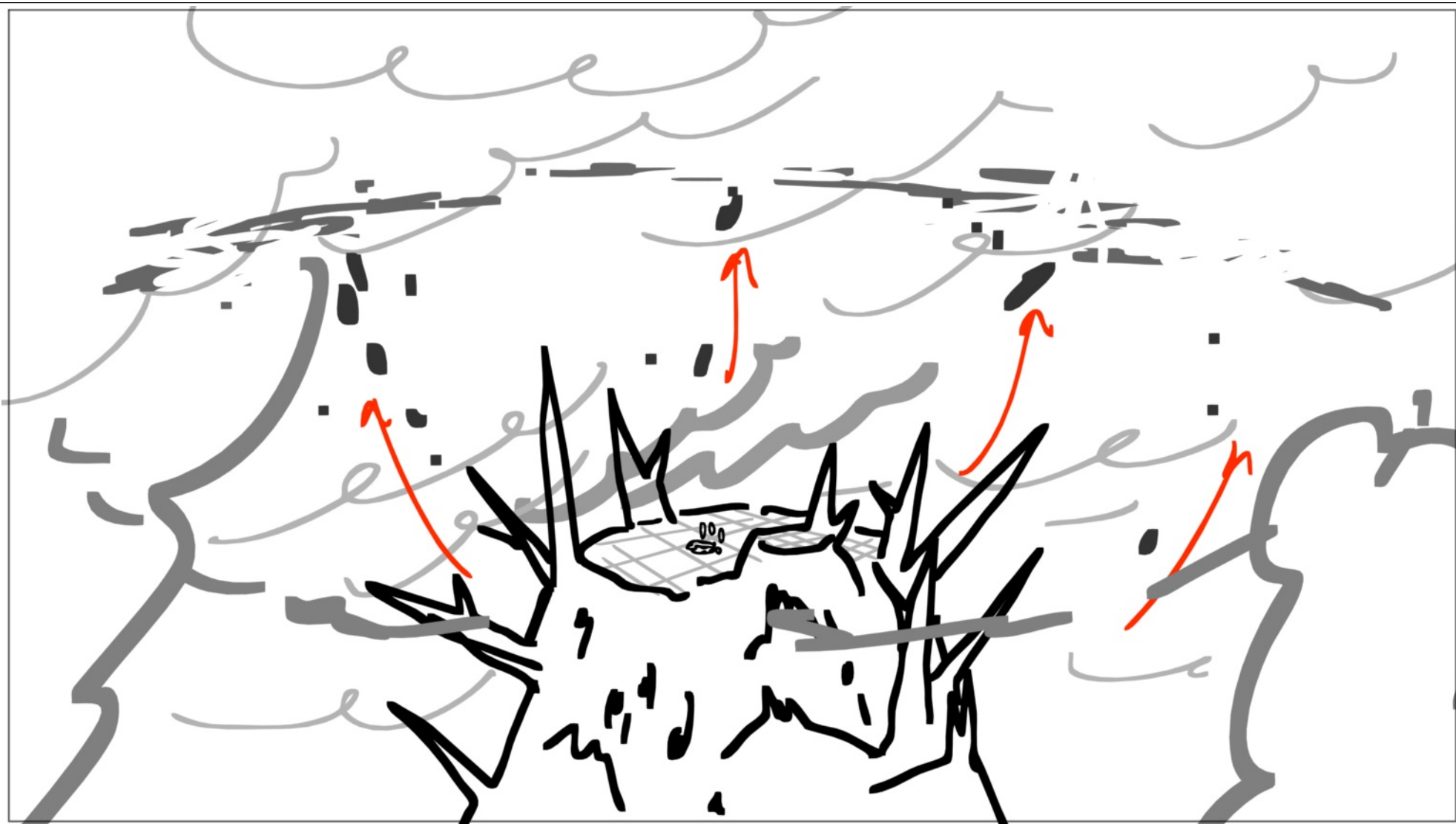
Dialog
VAMPS: [coughing]

Scene	Duration	Panel	Duration
105	02:00	2	01:00

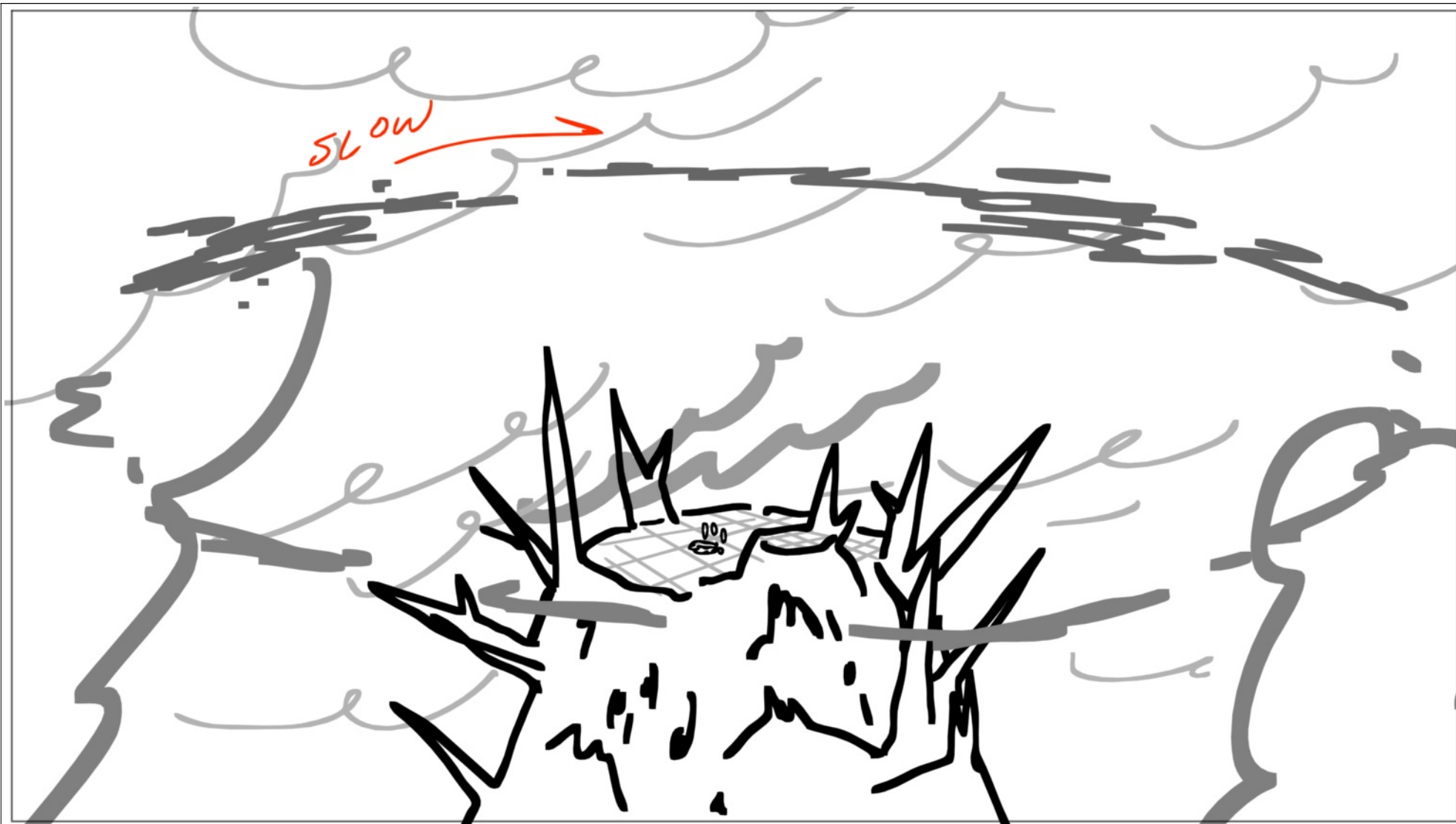


Dialog
VAMPS: [coughing]

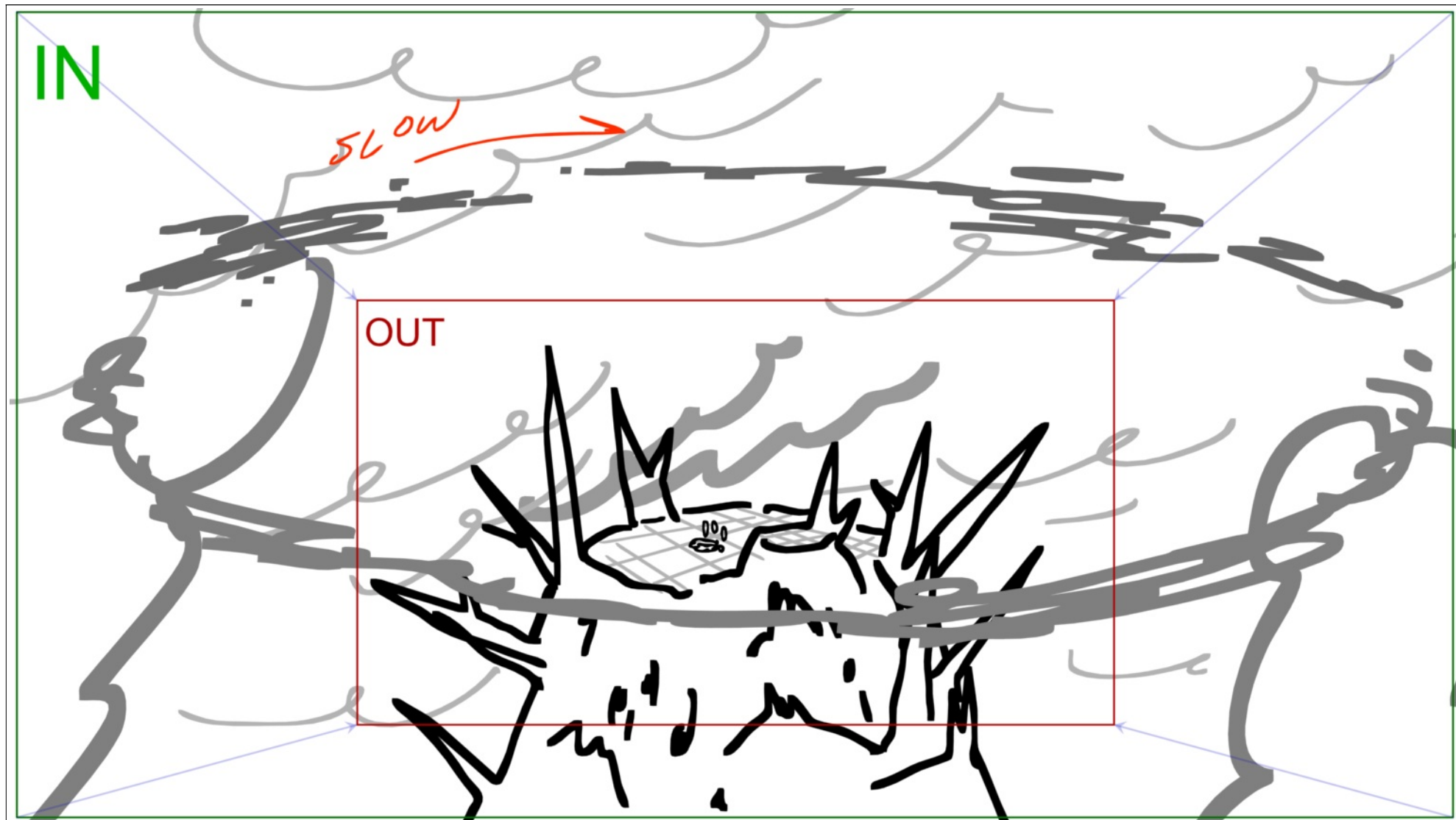
Scene	Duration	Panel	Duration
106	03:00	1	01:00



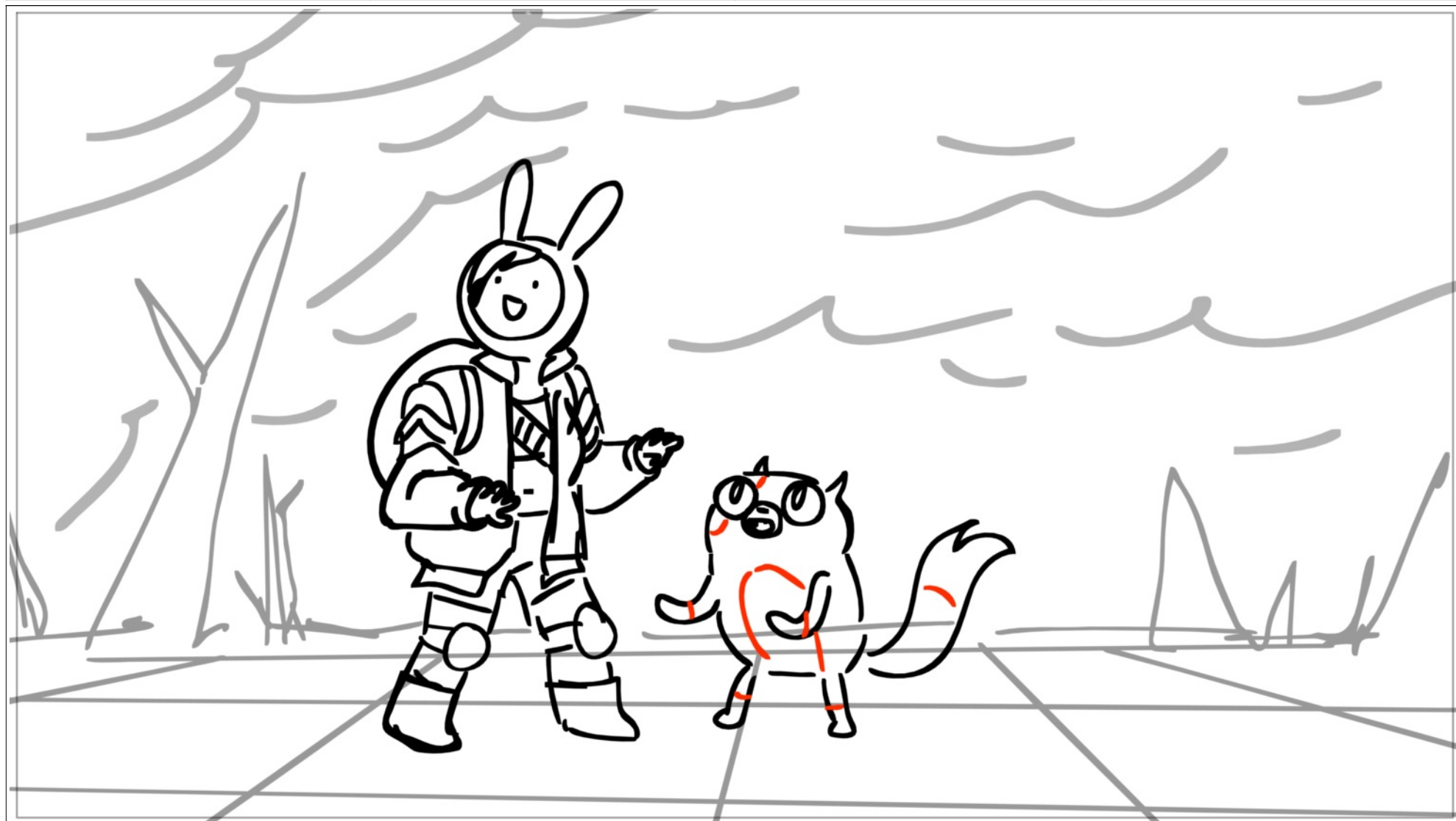
Scene	Duration	Panel	Duration
106	03:00	2	01:00



Scene	Duration	Panel	Duration
106	03:00	3	01:00



Scene	Duration	Panel	Duration
108	04:00	1	01:00



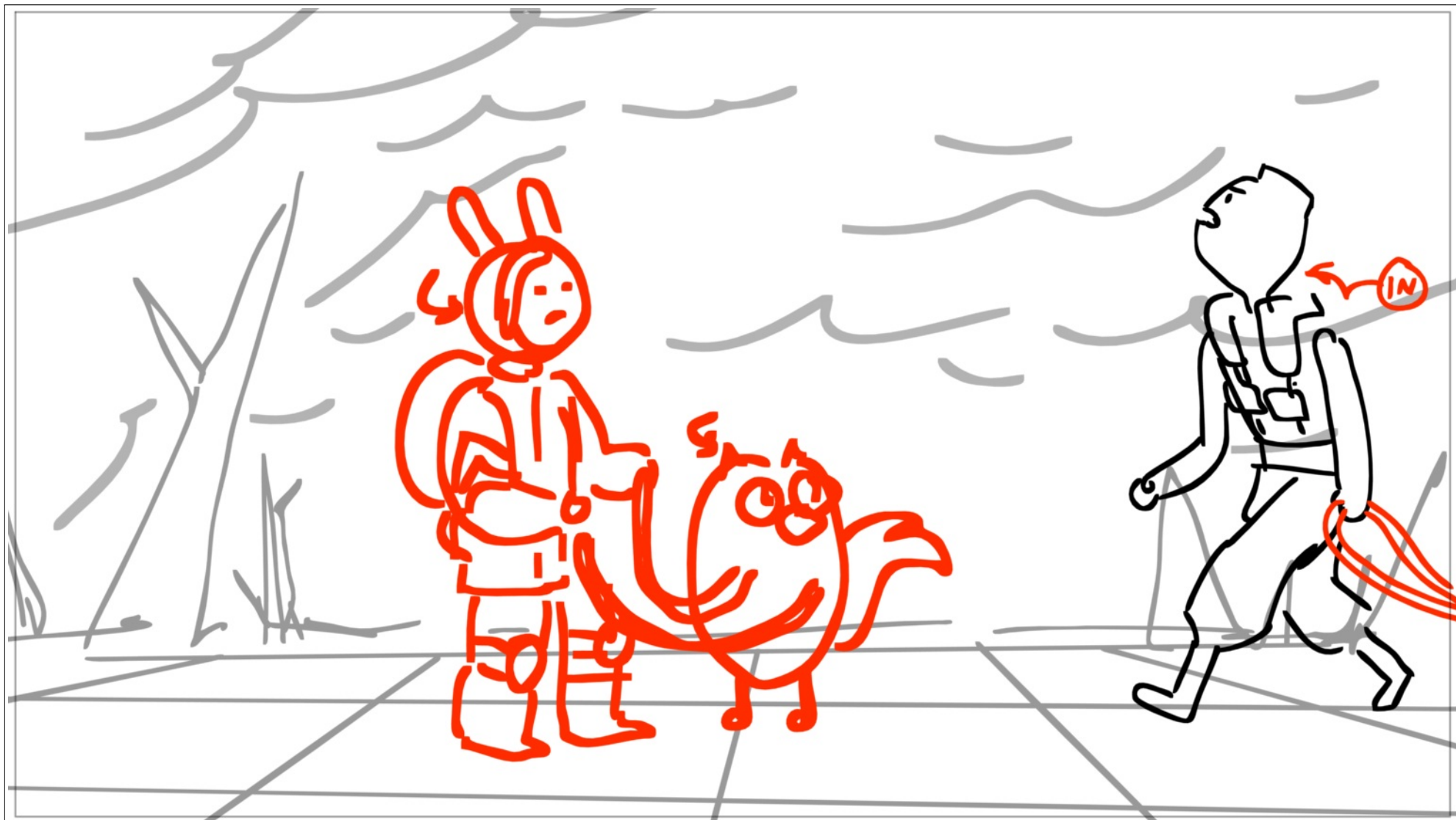
Dialog
F&C: We did it!

Scene	Duration	Panel	Duration
108	04:00	2	01:00



Dialog
Yayyy!

Scene	Duration	Panel	Duration
108	04:00	3	01:00



Dialog
BONNIE: No...

Scene	Duration	Panel	Duration
108	04:00	4	01:00



Dialog
B: Something's wrong.

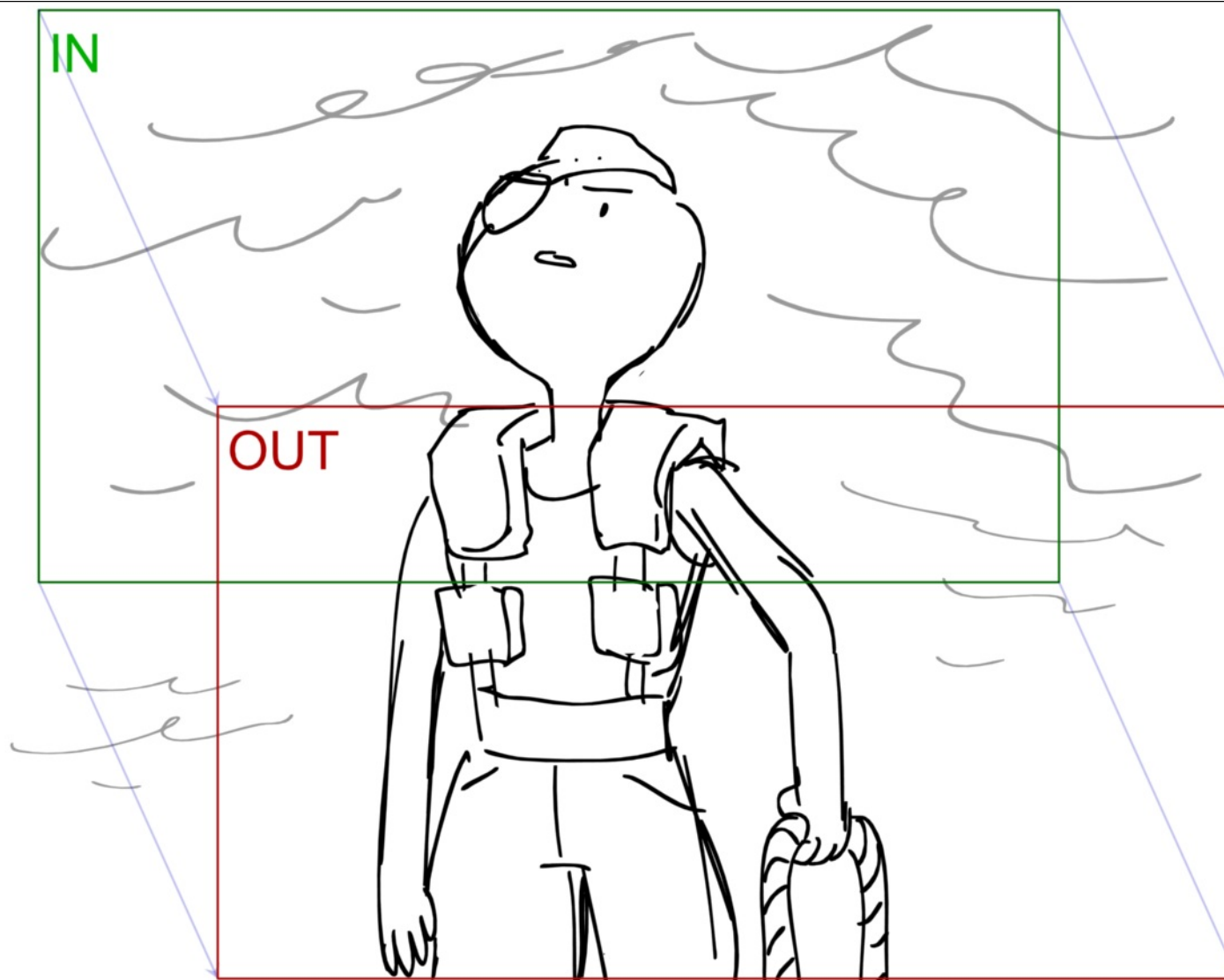
Scene	Duration	Panel	Duration
109	06:00	1	01:00



Dialog

B: The sky's still cloudy....

Scene	Duration	Panel	Duration
109	06:00	2	01:00



Dialog

B: The sky's still cloudy....

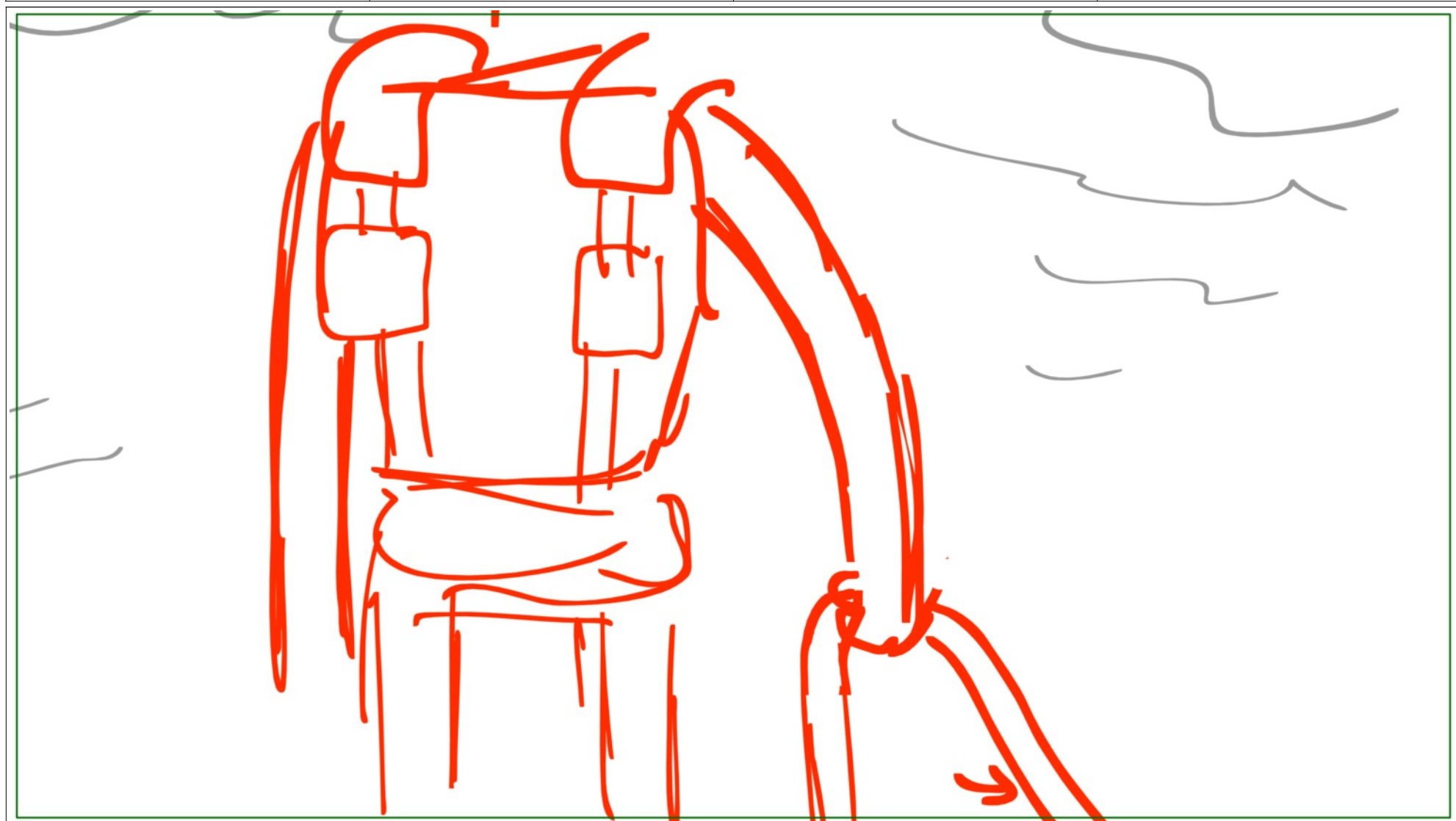
Scene	Duration	Panel	Duration
109	06:00	3	01:00



Dialog

B: The sky's still cloudy....

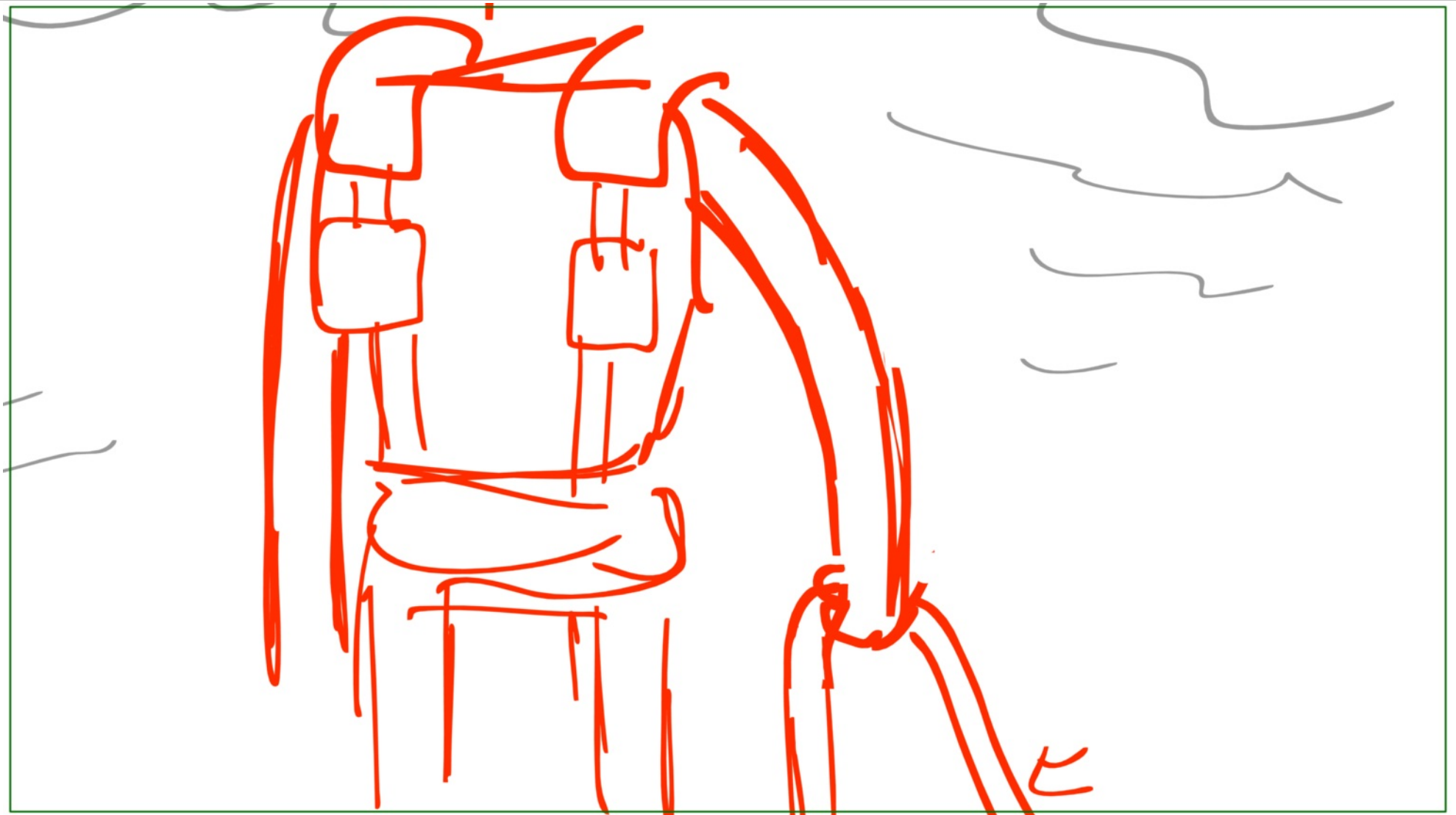
Scene	Duration	Panel	Duration
109	06:00	4	01:00



Dialog

B: The sky's still cloudy....

Scene	Duration	Panel	Duration
109	06:00	5	01:00



Dialog

B: The sky's still cloudy....

Scene	Duration	Panel	Duration
109	06:00	6	01:00



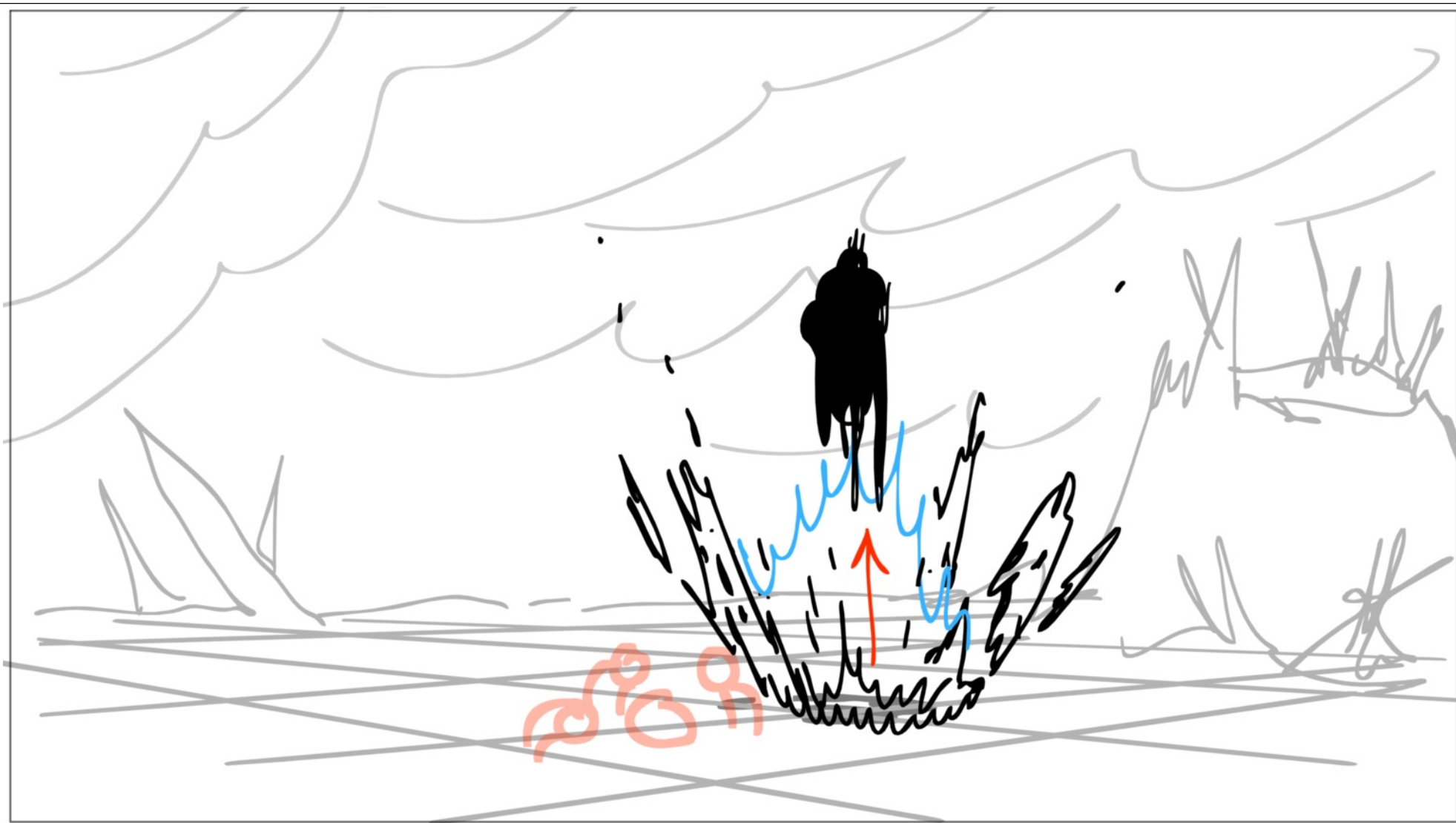
Dialog

B: The sky's still cloudy....

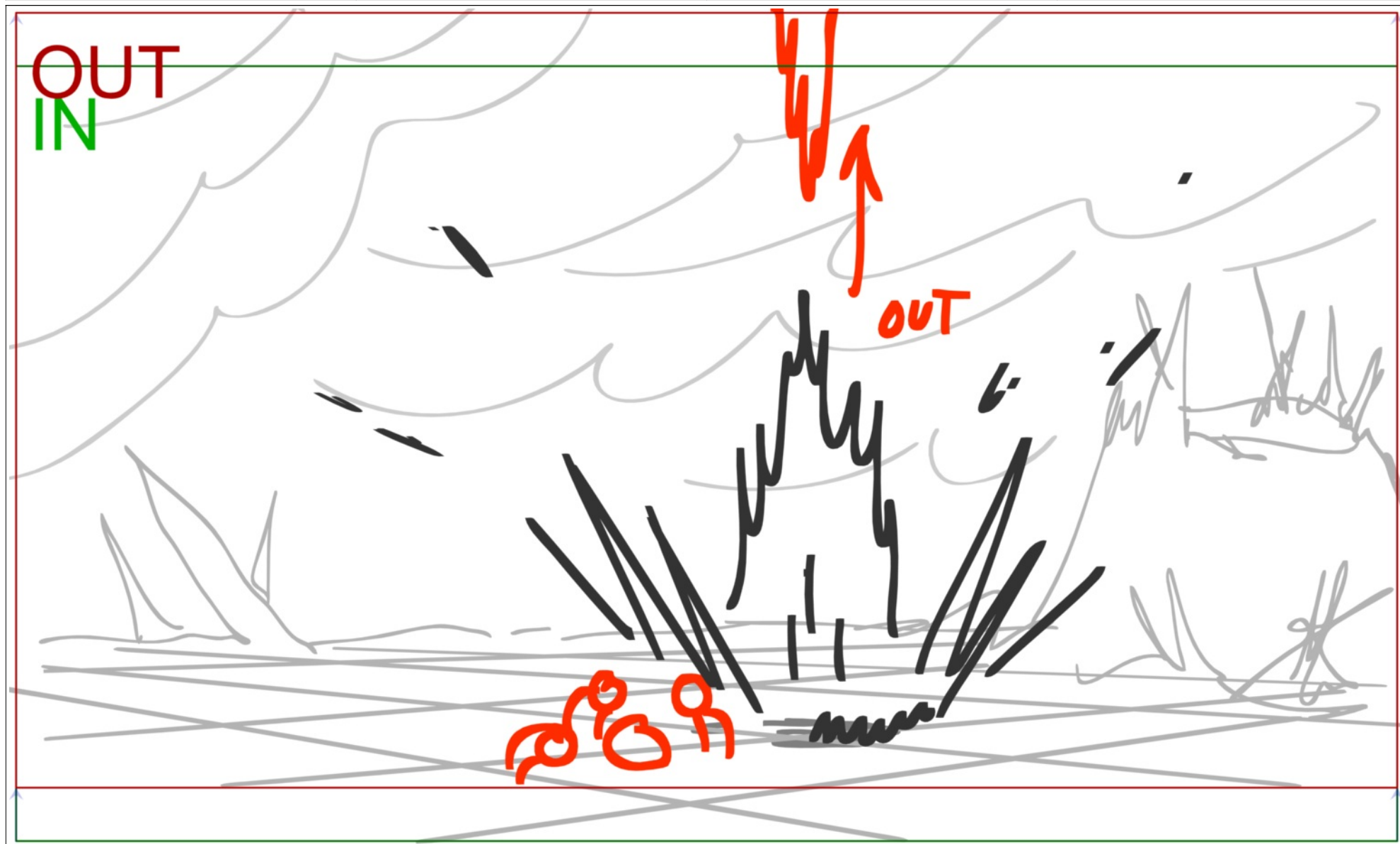
Scene	Duration	Panel	Duration
110	03:00	1	01:00



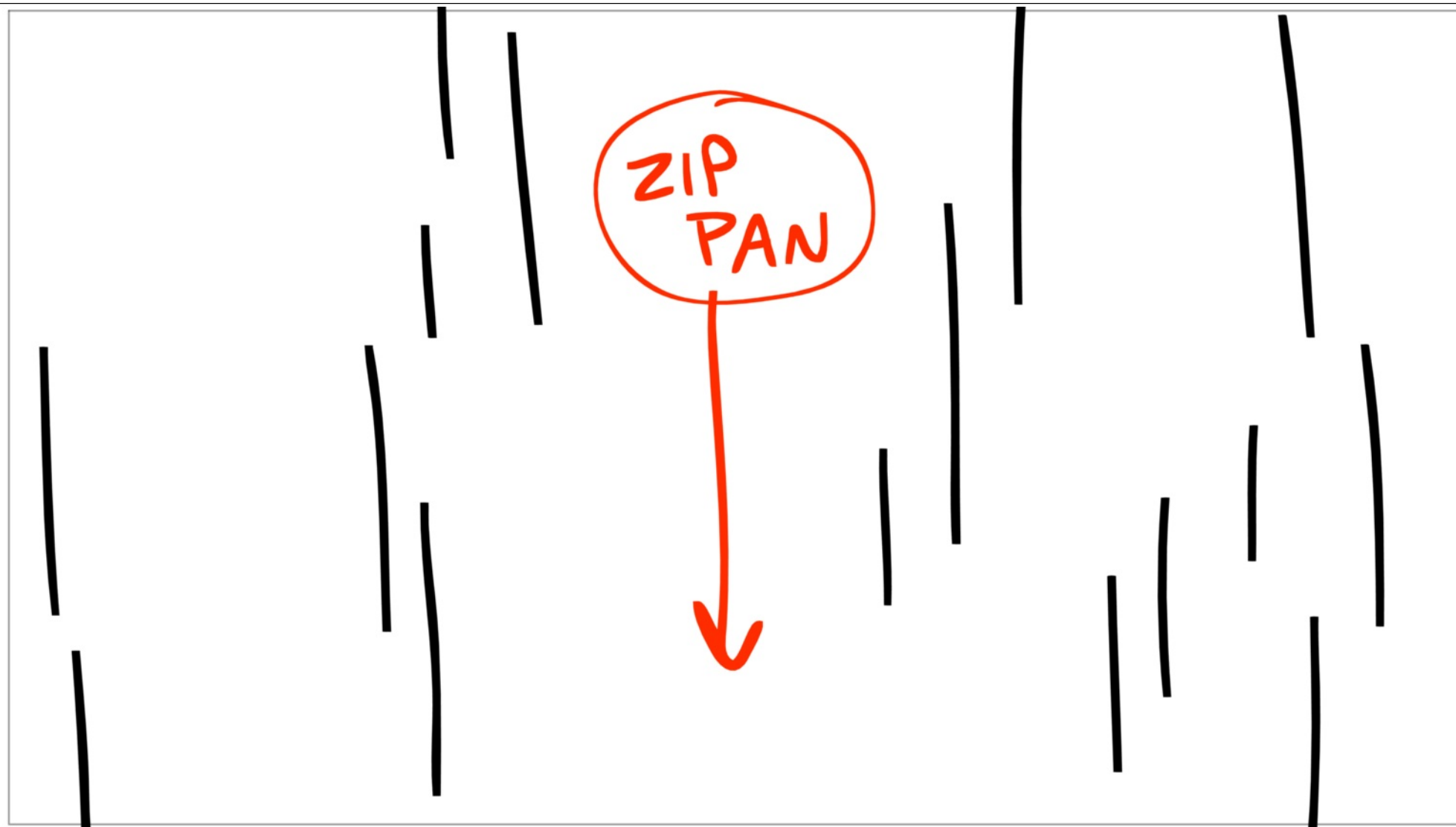
Scene	Duration	Panel	Duration
110	03:00	2	01:00



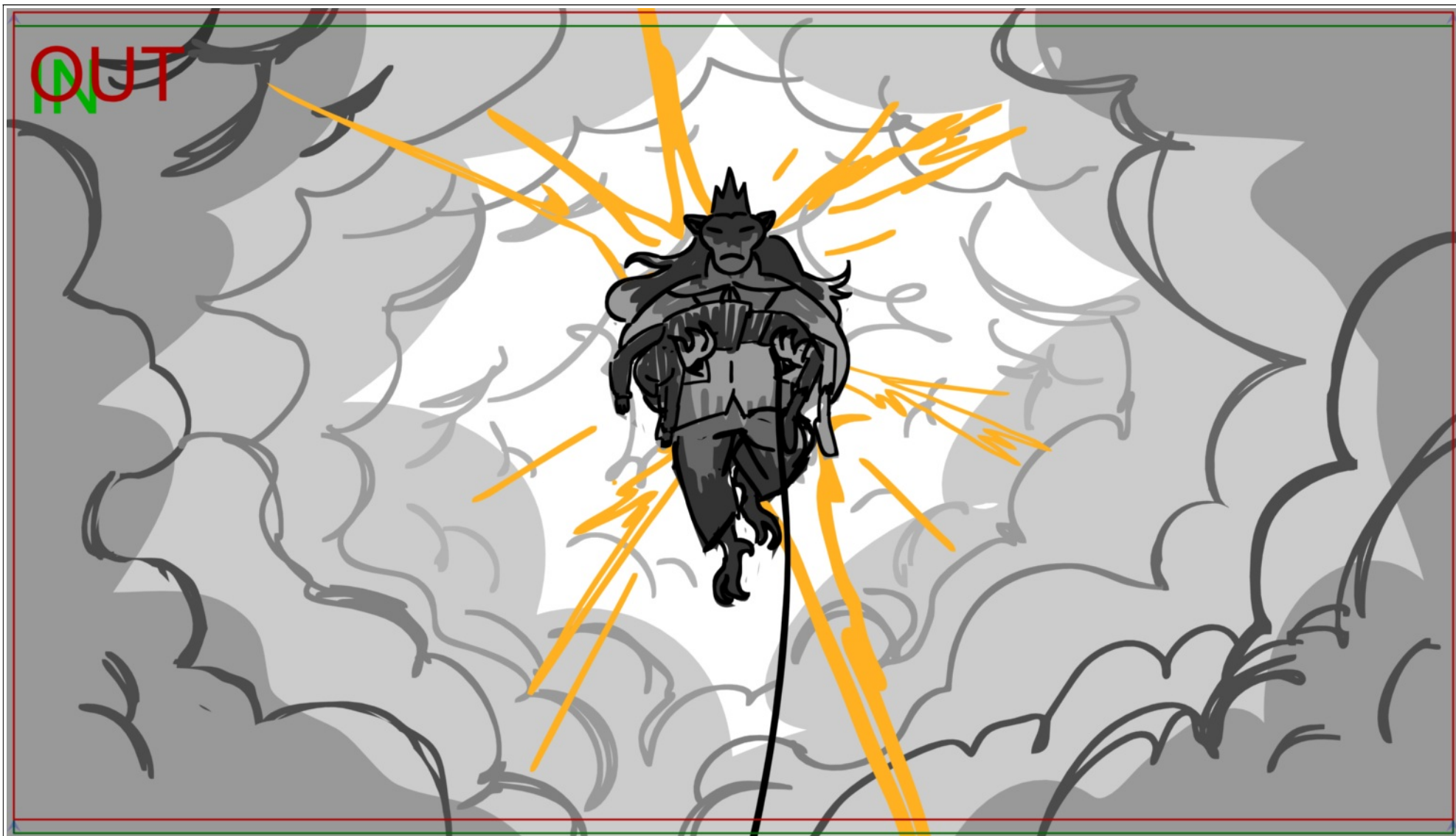
Scene	Duration	Panel	Duration
110	03:00	3	01:00



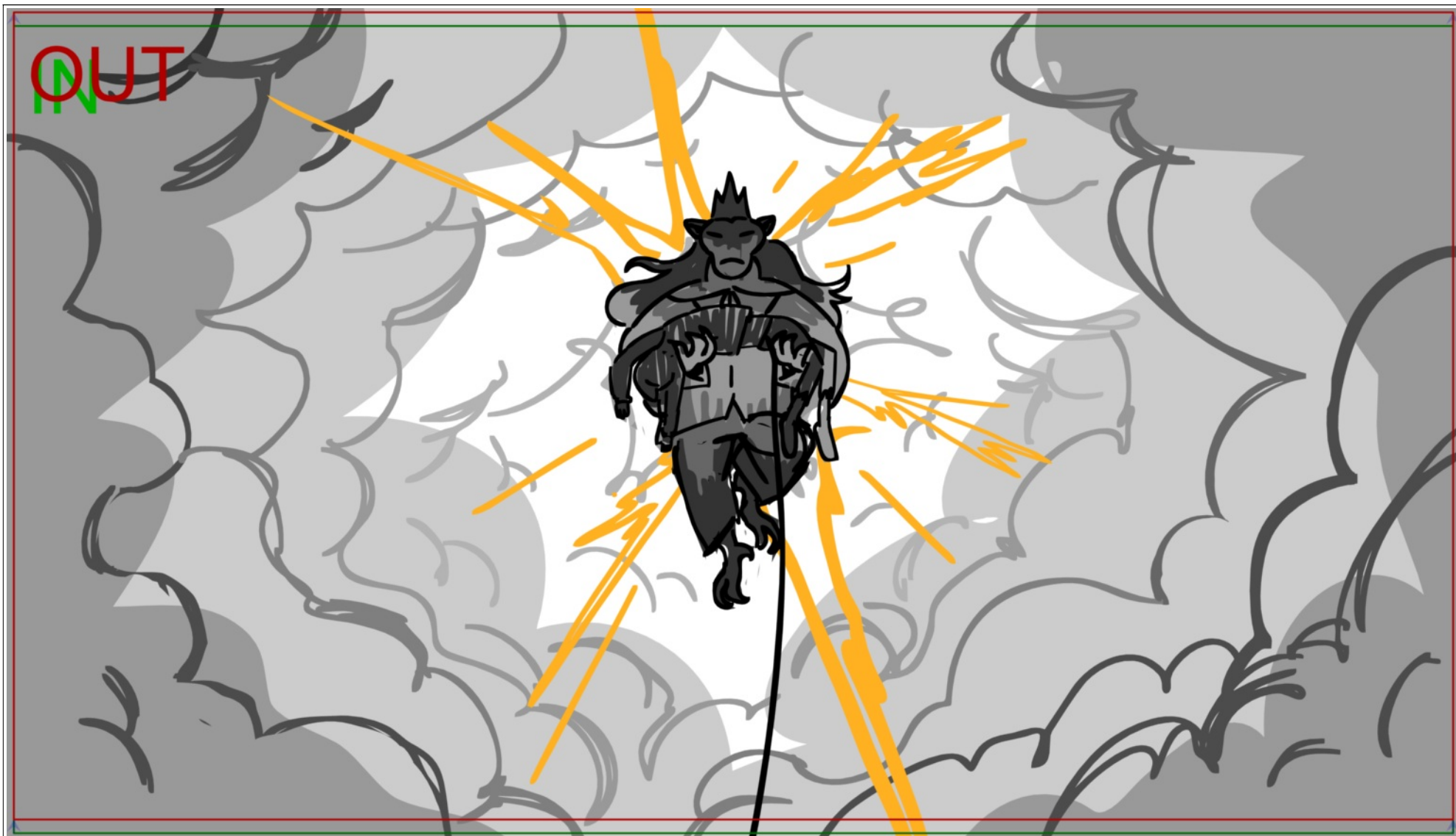
Scene	Duration	Panel	Duration
111	01:00	1	01:00



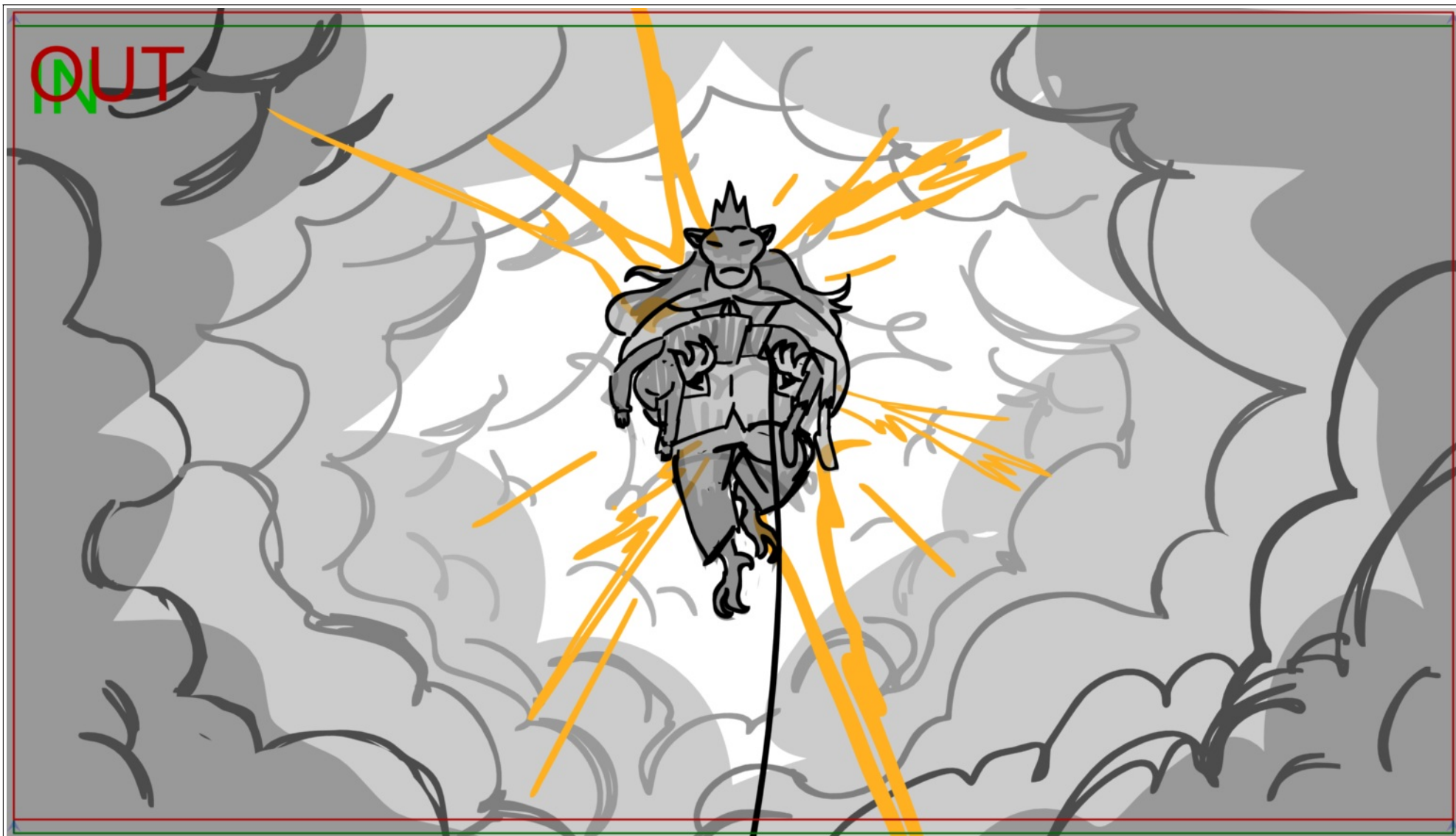
Scene	Duration	Panel	Duration
112	03:00	1	01:00



Scene	Duration	Panel	Duration
112	03:00	2	01:00



Scene	Duration	Panel	Duration
112	03:00	3	01:00



Scene	Duration	Panel	Duration
113	02:00	1	01:00



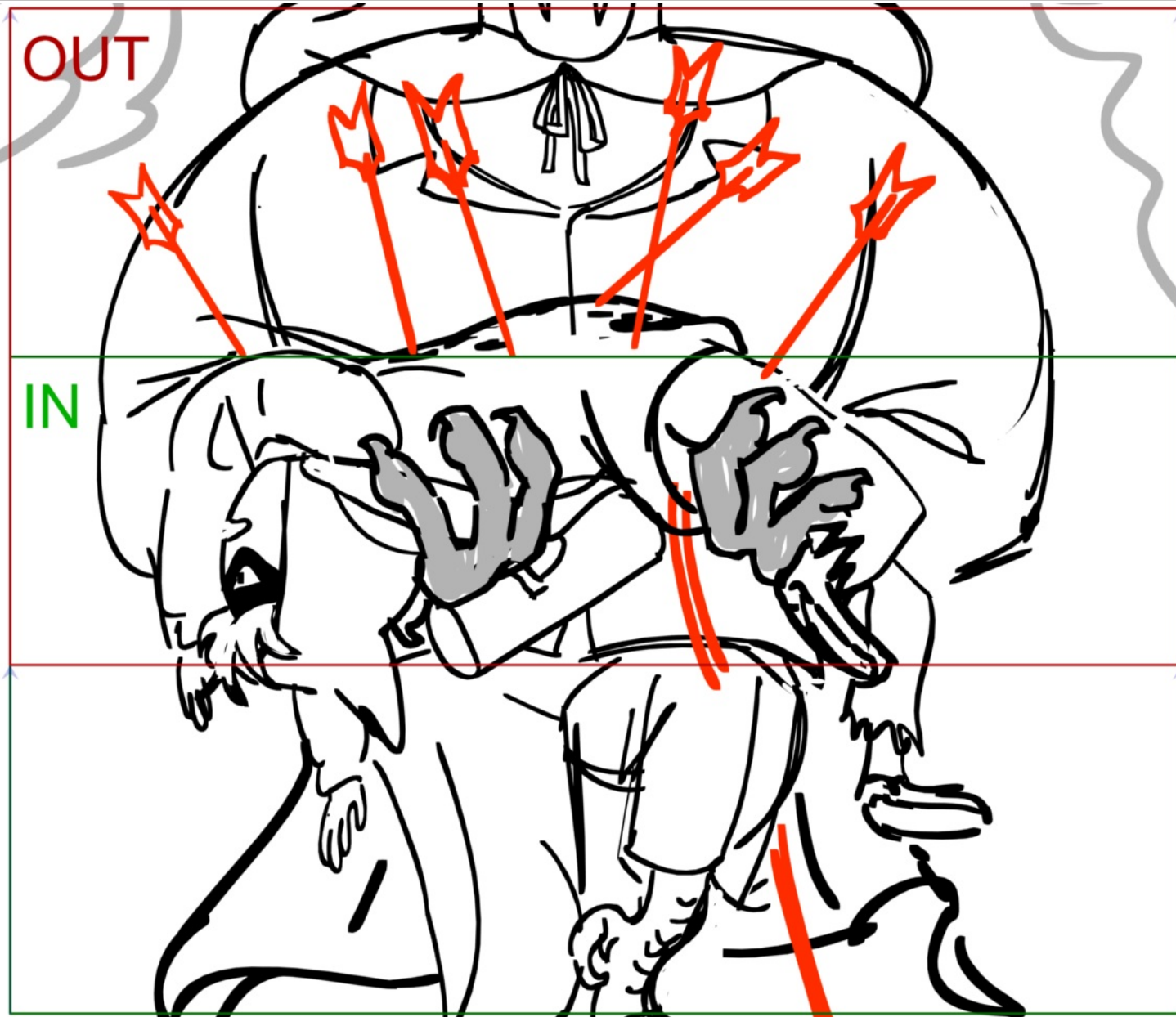
Scene	Duration	Panel	Duration
113	02:00	2	01:00



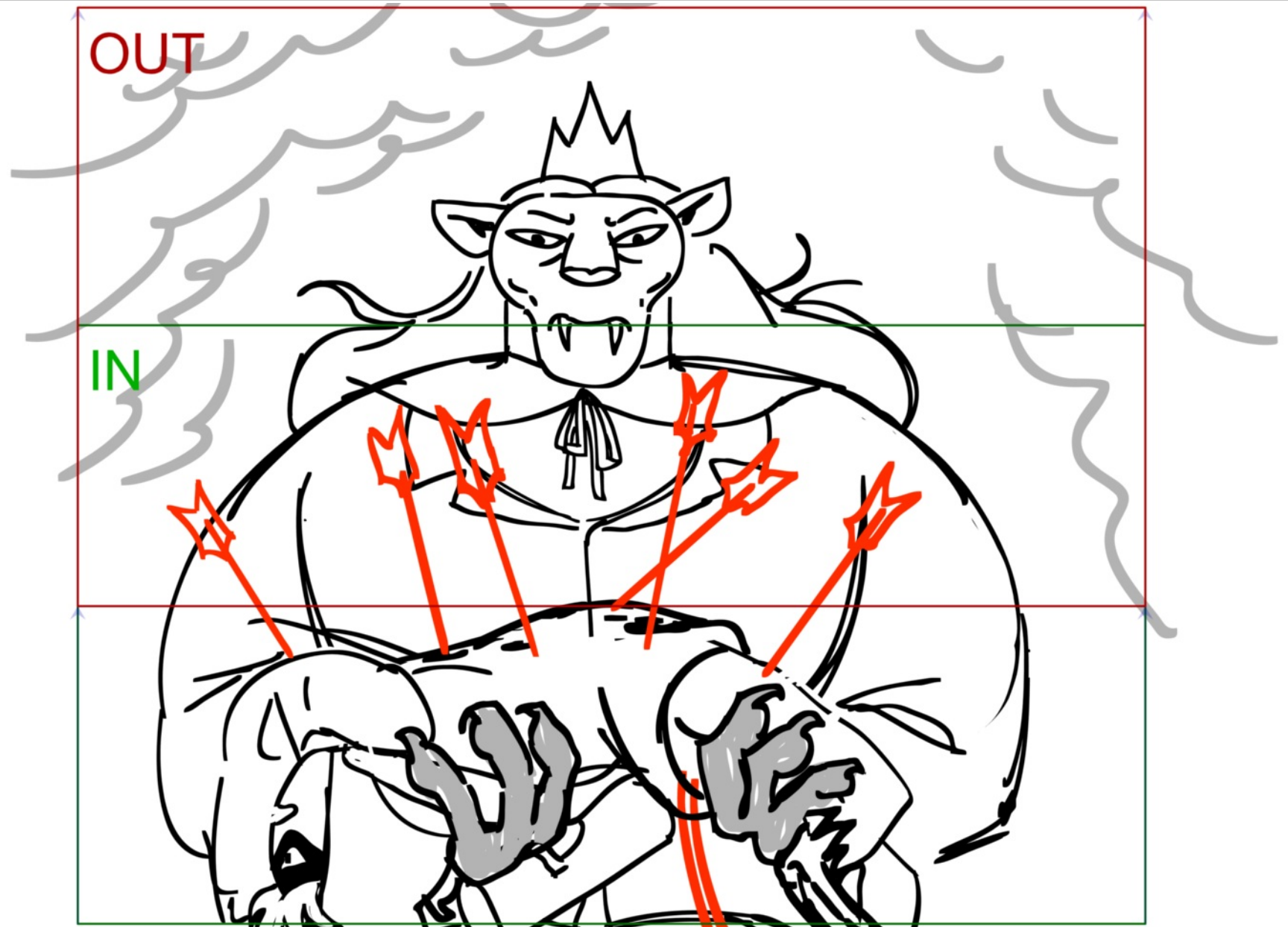
Scene	Duration	Panel	Duration
114	05:00	1	01:00



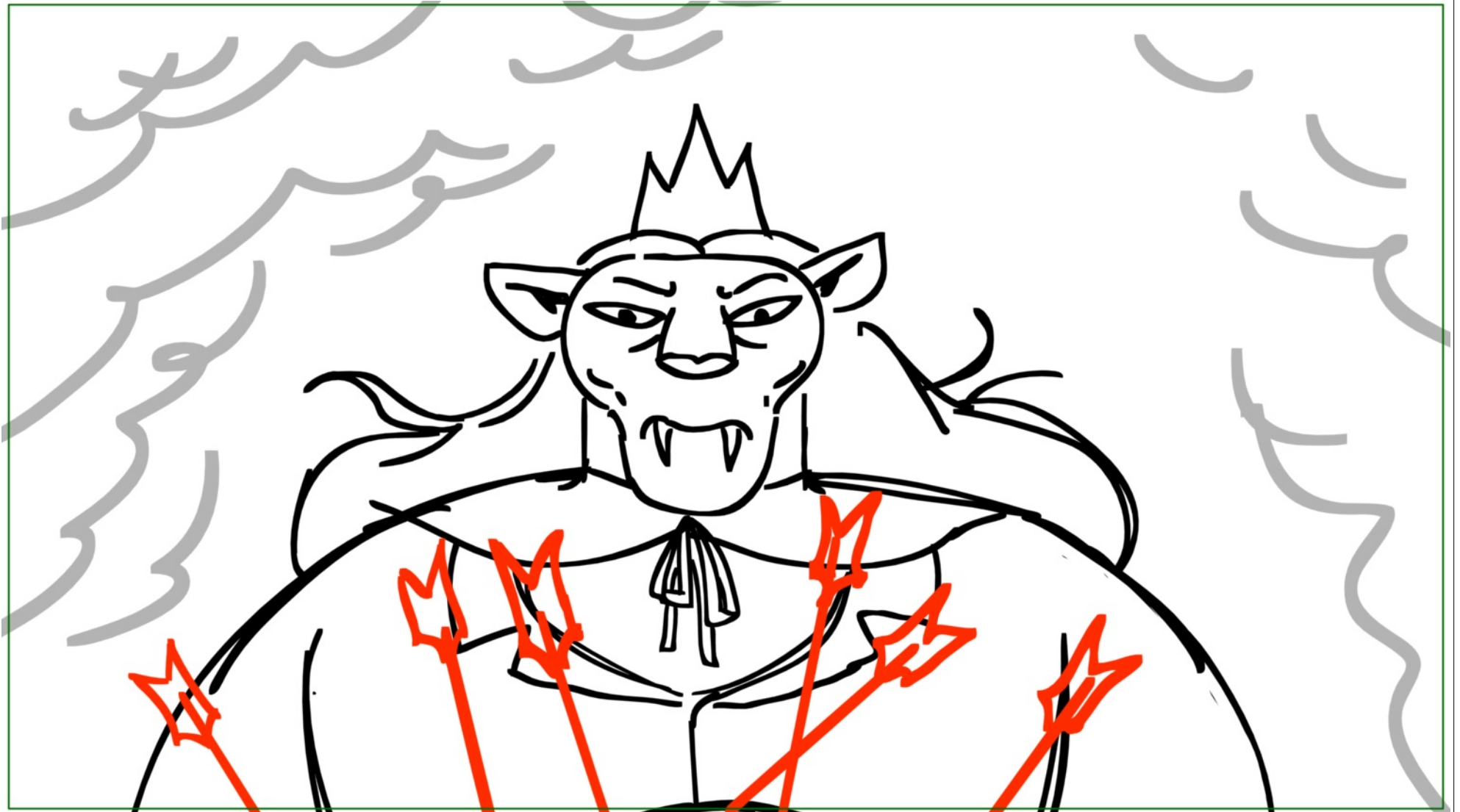
Scene	Duration	Panel	Duration
114	05:00	2	01:00



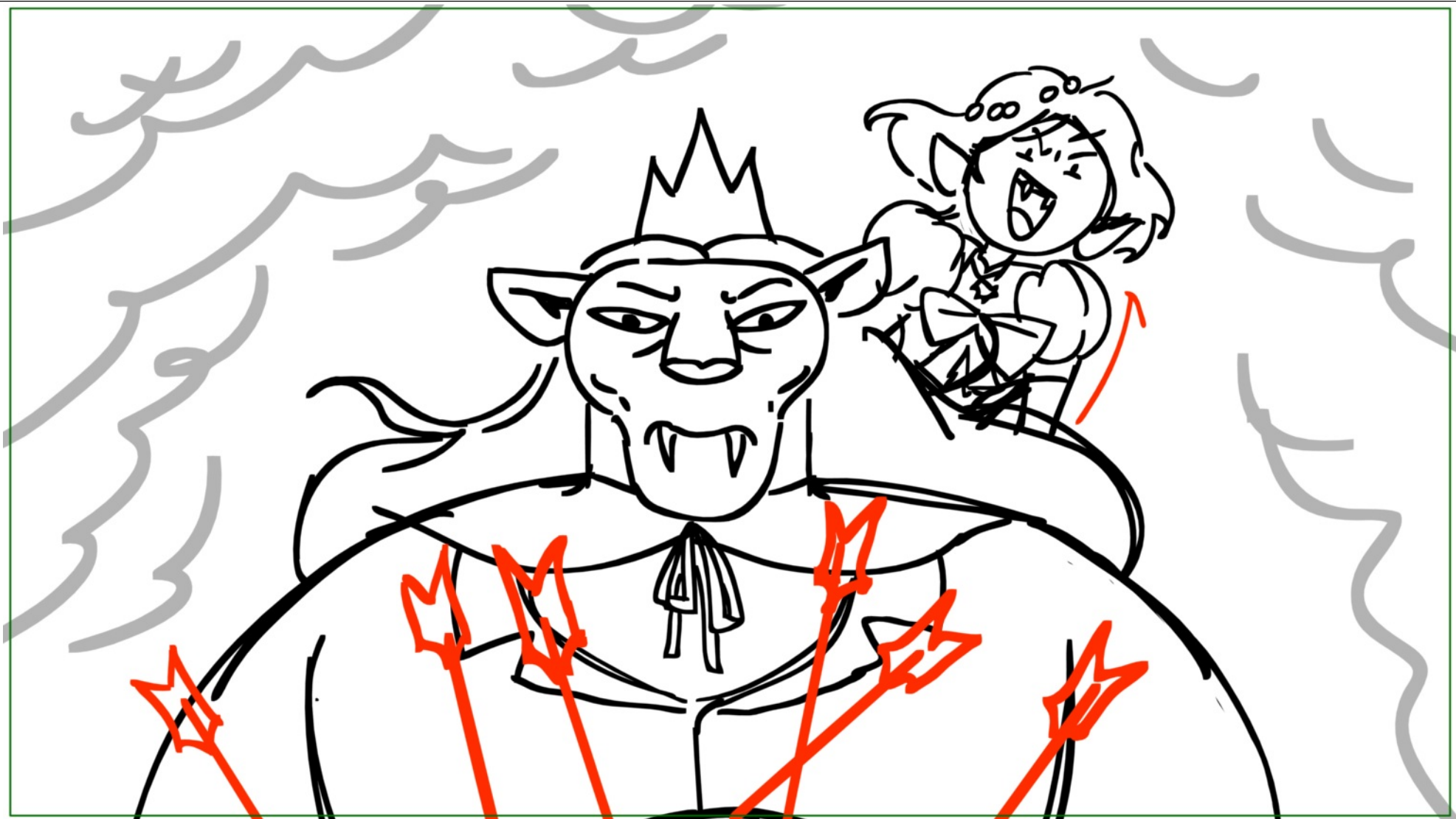
Scene	Duration	Panel	Duration
114	05:00	3	01:00



Scene	Duration	Panel	Duration
114	05:00	4	01:00



Scene	Duration	Panel	Duration
114	05:00	5	01:00



Dialog
MARCELINE: Nice try, losers!!

Scene	Duration	Panel	Duration
115	01:00	1	01:00



Scene	Duration	Panel	Duration
116	05:00	1	01:00



Dialog

B: MARCELINE !! [...] !

Scene	Duration	Panel	Duration
116	05:00	2	01:00

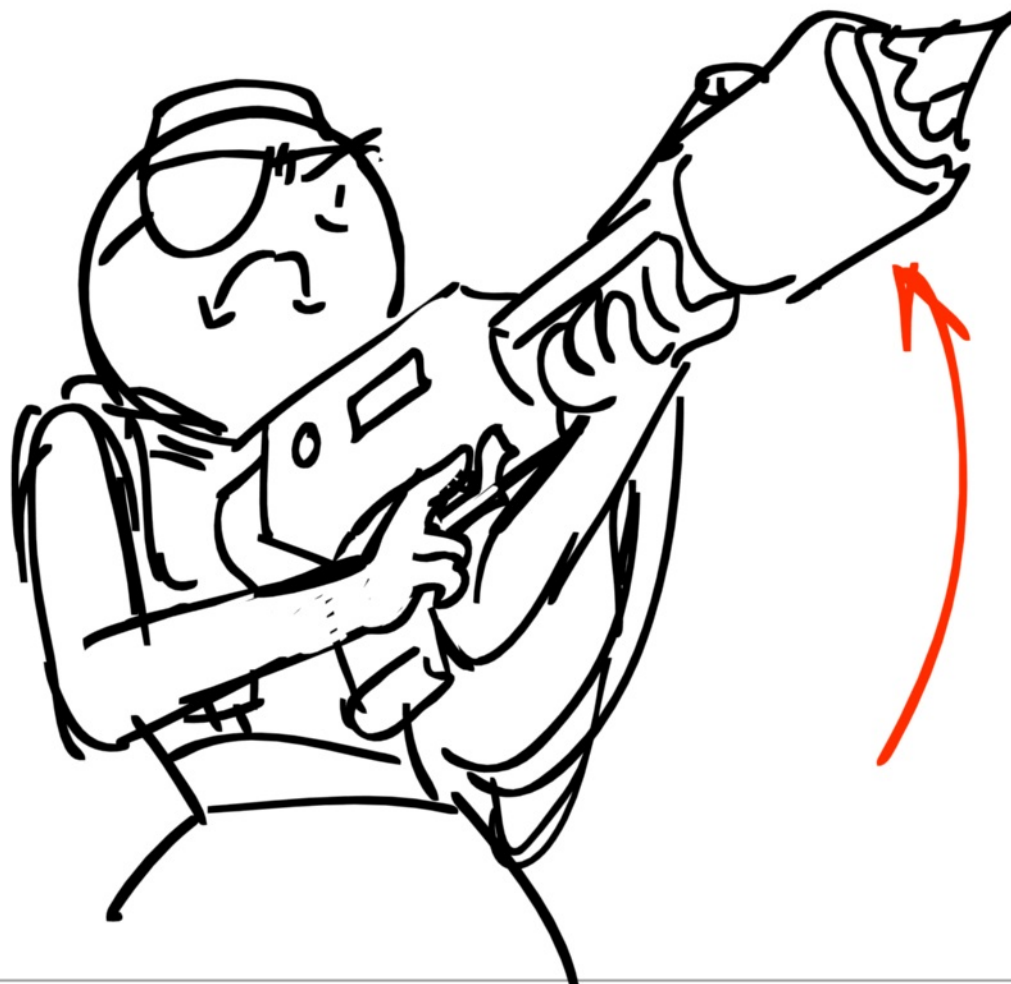
BG/SA



Action Notes

Bonnie grabs her stake gun

Scene	Duration	Panel	Duration
116	05:00	3	01:00



Action Notes
she aims it

Scene	Duration	Panel	Duration
116	05:00	4	01:00



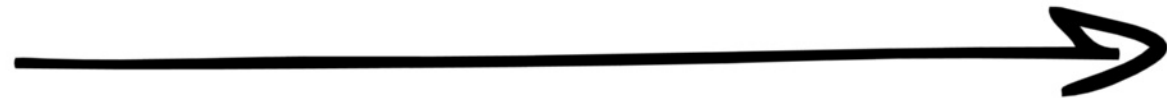
Dialog
B: OOF--

Scene	Duration	Panel	Duration
116	05:00	5	01:00



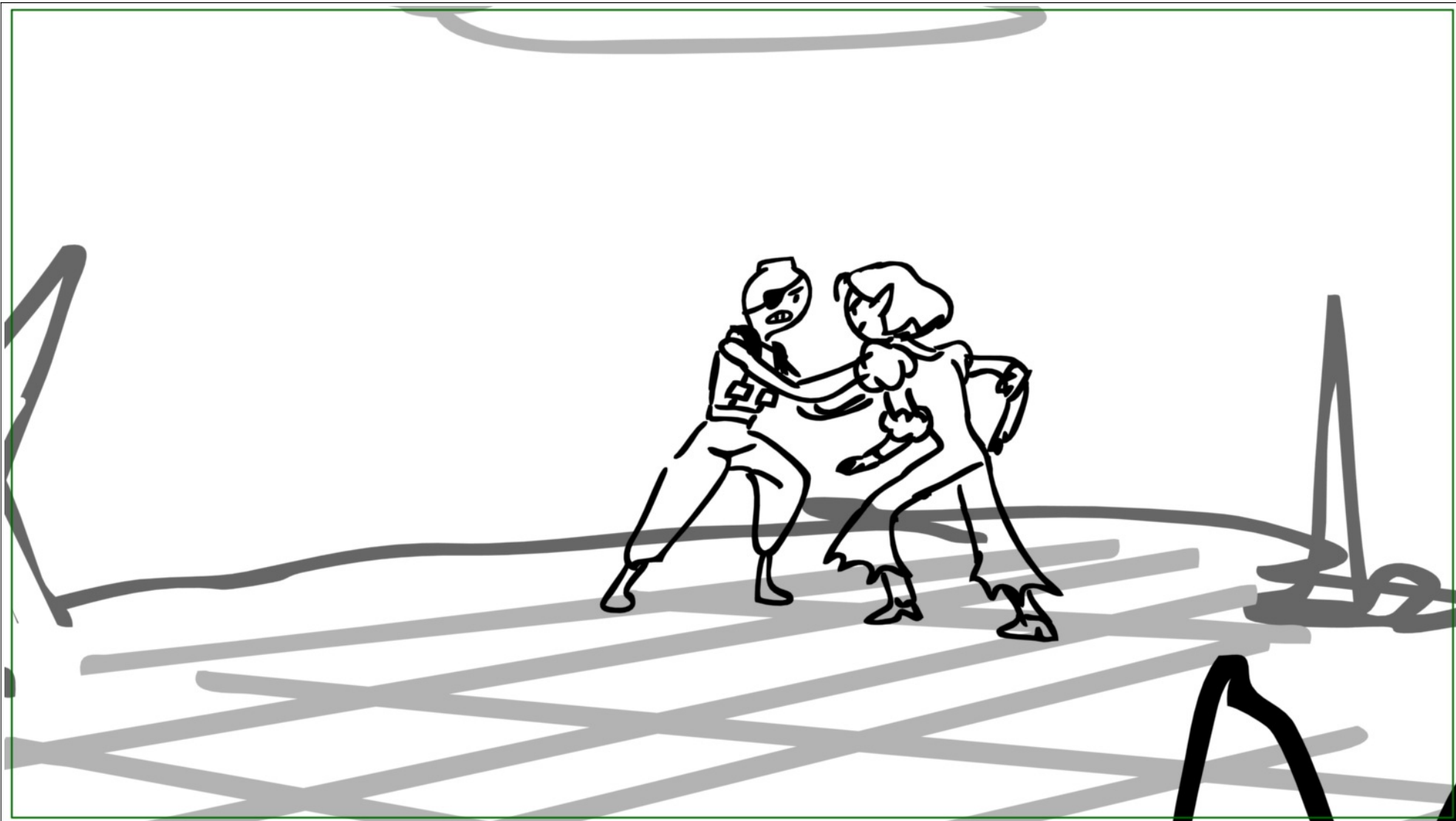
Scene	Duration	Panel	Duration
117	01:00	1	01:00

BEAT 17



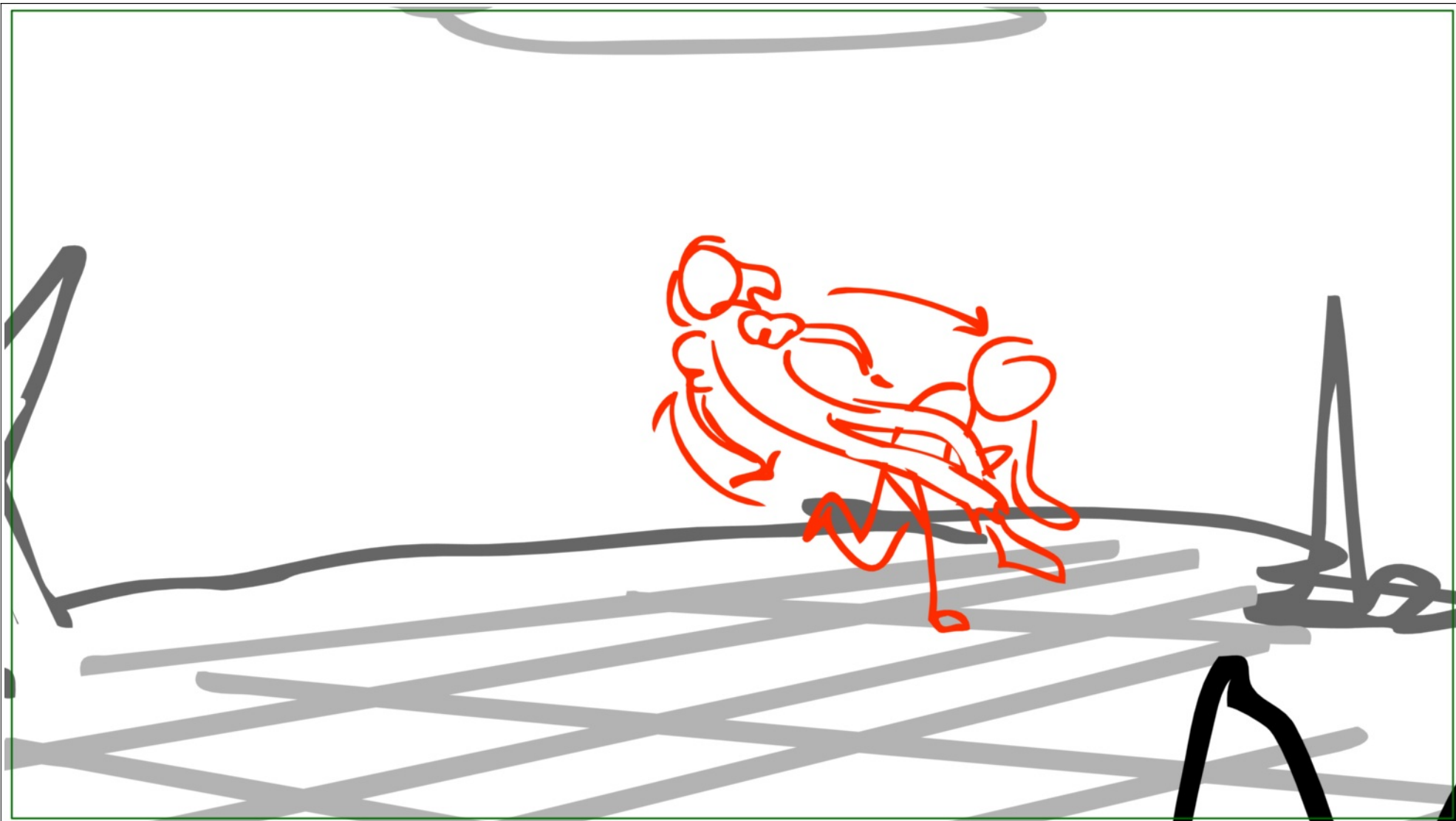
GRAHAM!!!

Scene	Duration	Panel	Duration
118	11:00	1	01:00



Dialog
sfx: [blasting harmonica music]

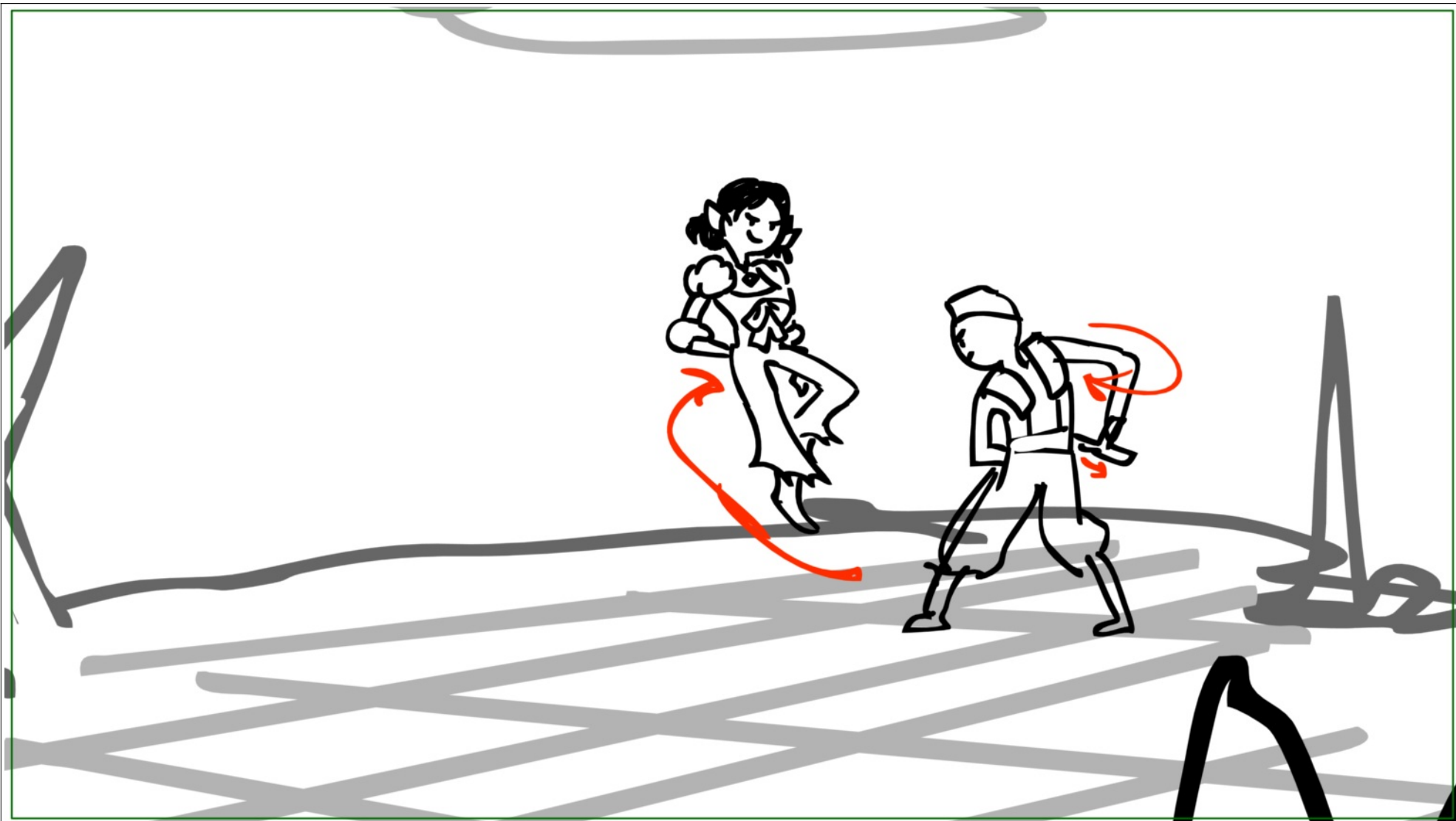
Scene	Duration	Panel	Duration
118	11:00	2	01:00



Dialog

sfx: [blasting harmonica music]

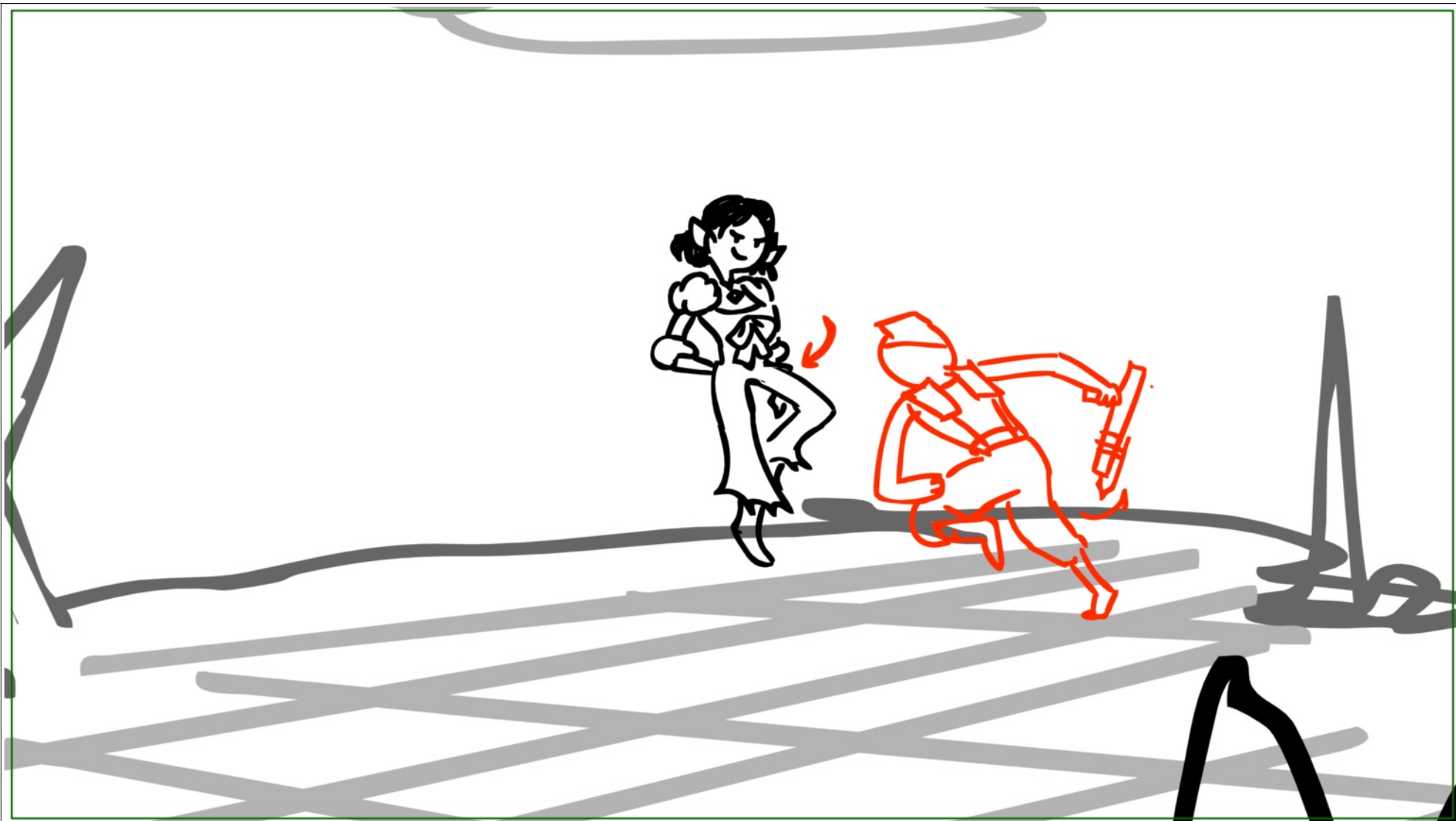
Scene	Duration	Panel	Duration
118	11:00	3	01:00



Dialog

sfx: [blasting harmonica music]

Scene	Duration	Panel	Duration
118	11:00	4	01:00



Action Notes

Bonnie and Marcy fight it out

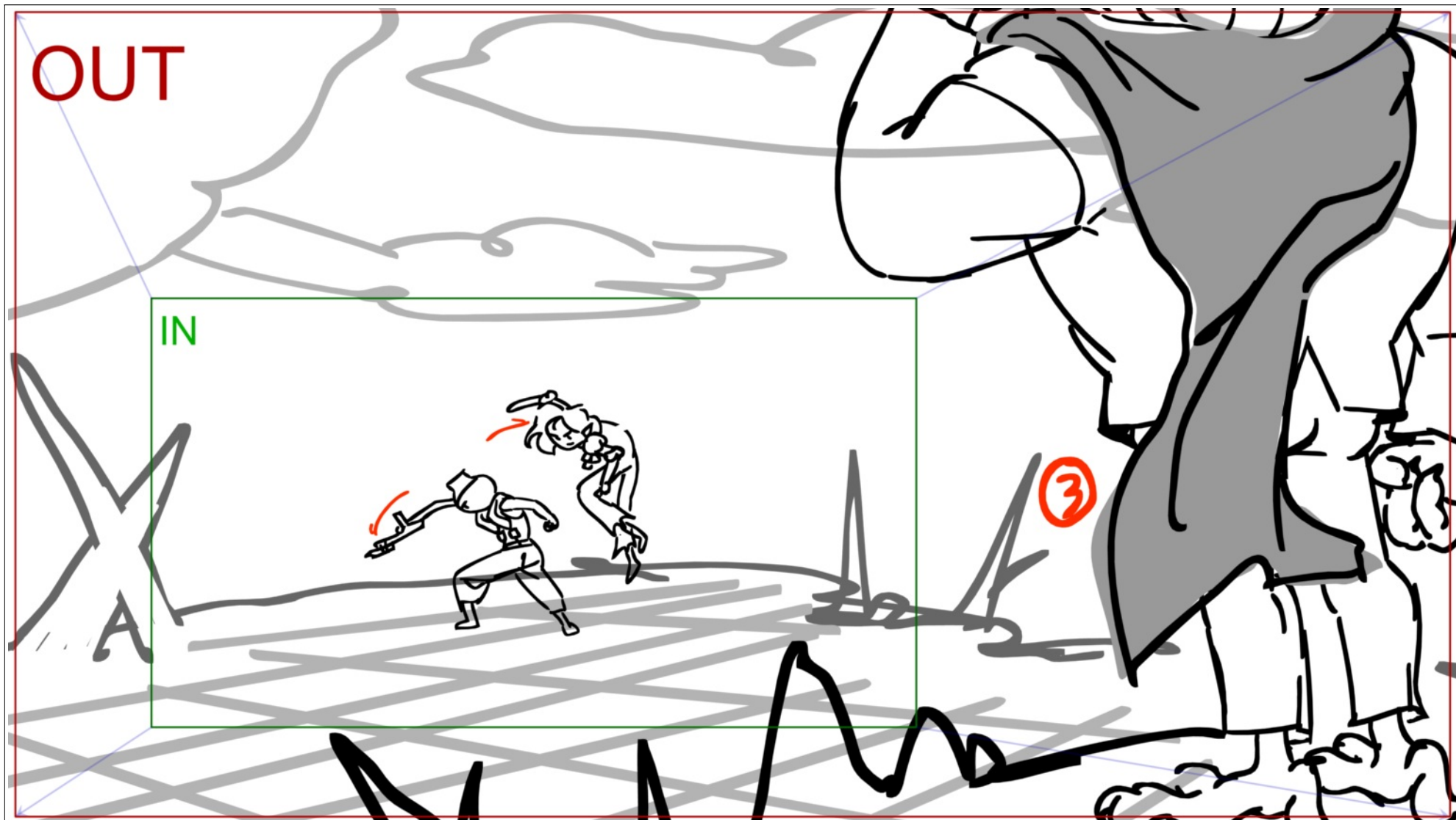
Scene	Duration	Panel	Duration
118	11:00	5	01:00



Action Notes

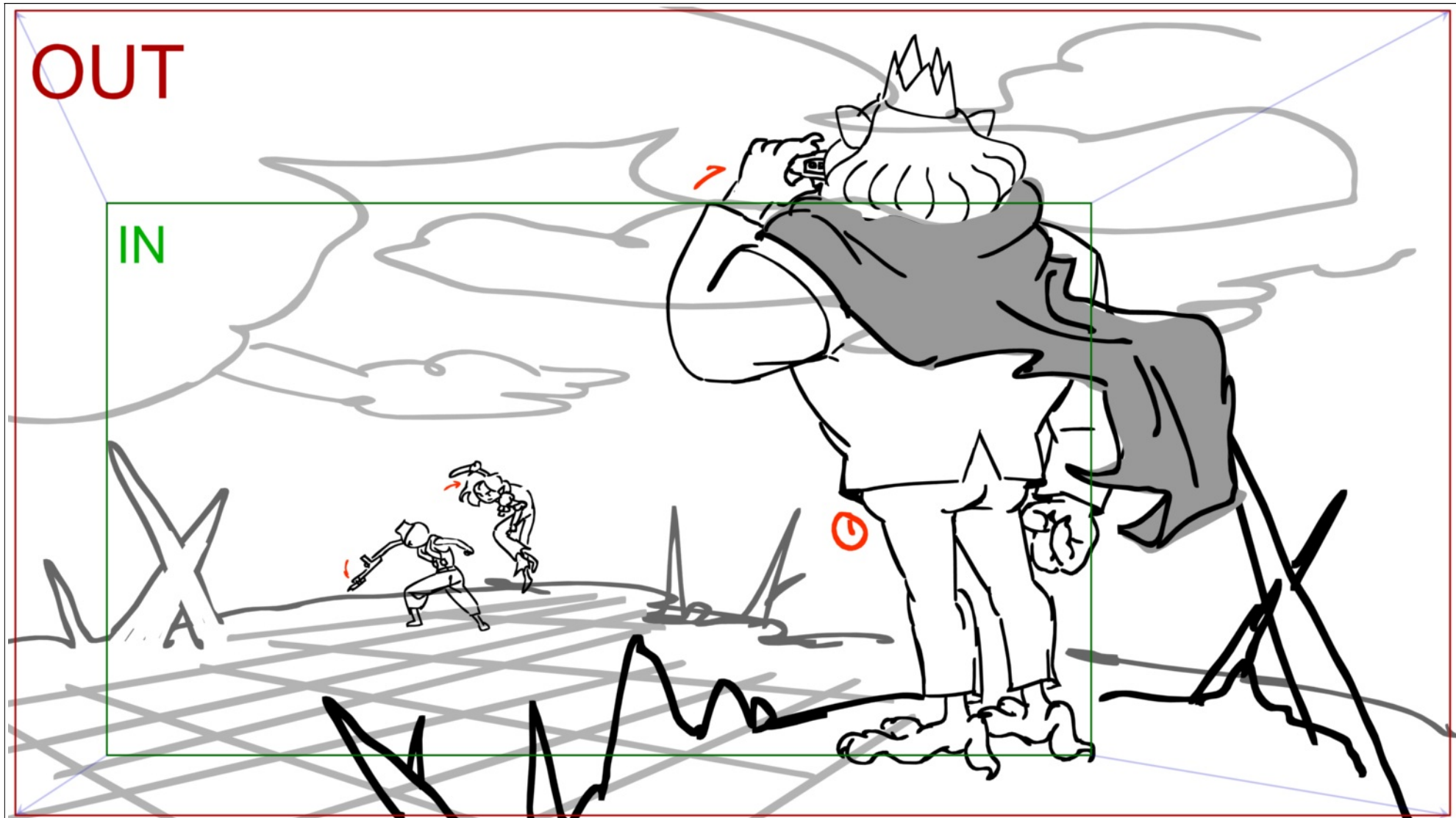
Bonnie and Marcy fight it out

Scene	Duration	Panel	Duration
118	11:00	6	01:00



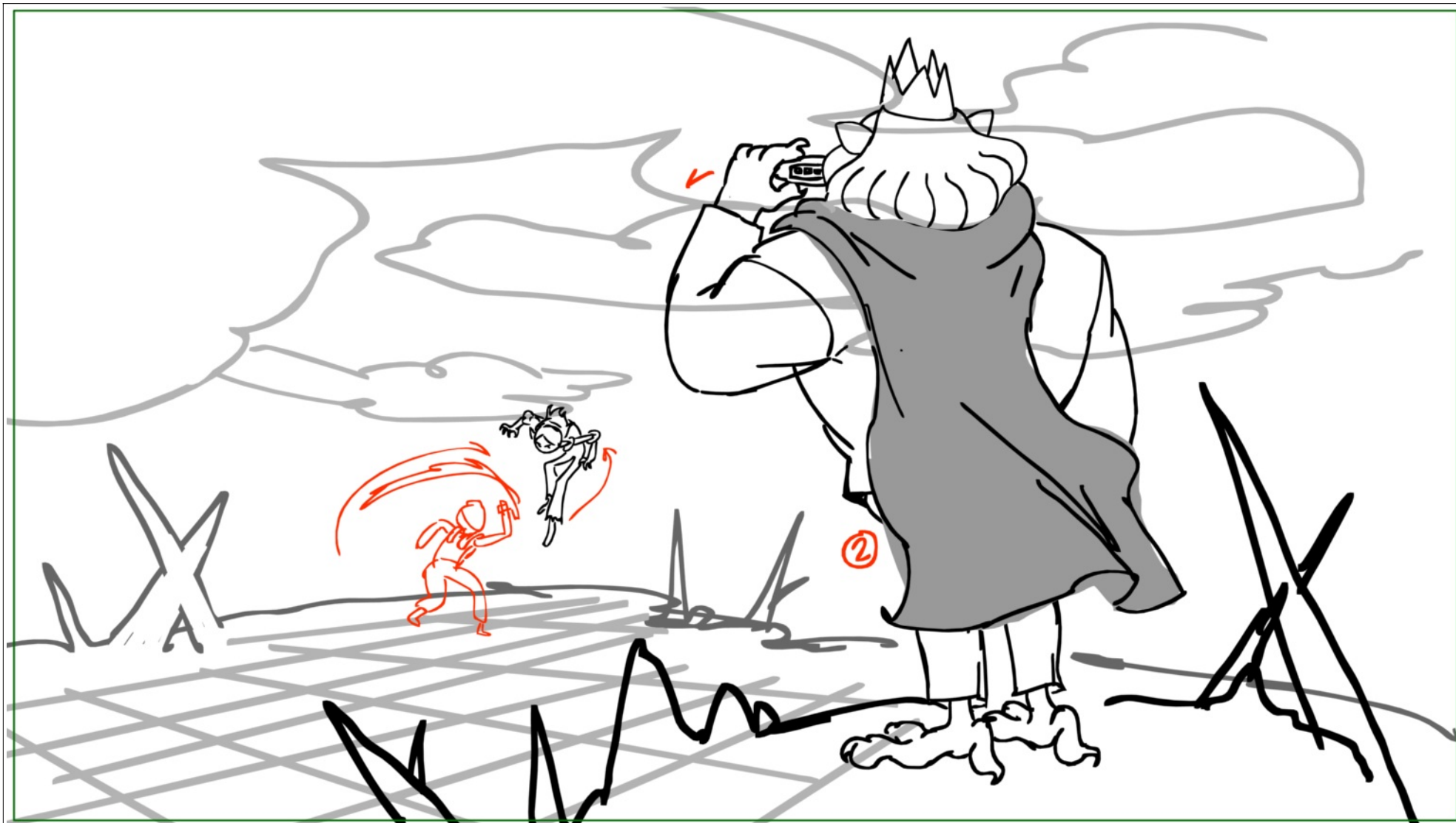
Action Notes
truck out

Scene	Duration	Panel	Duration
118	11:00	7	01:00



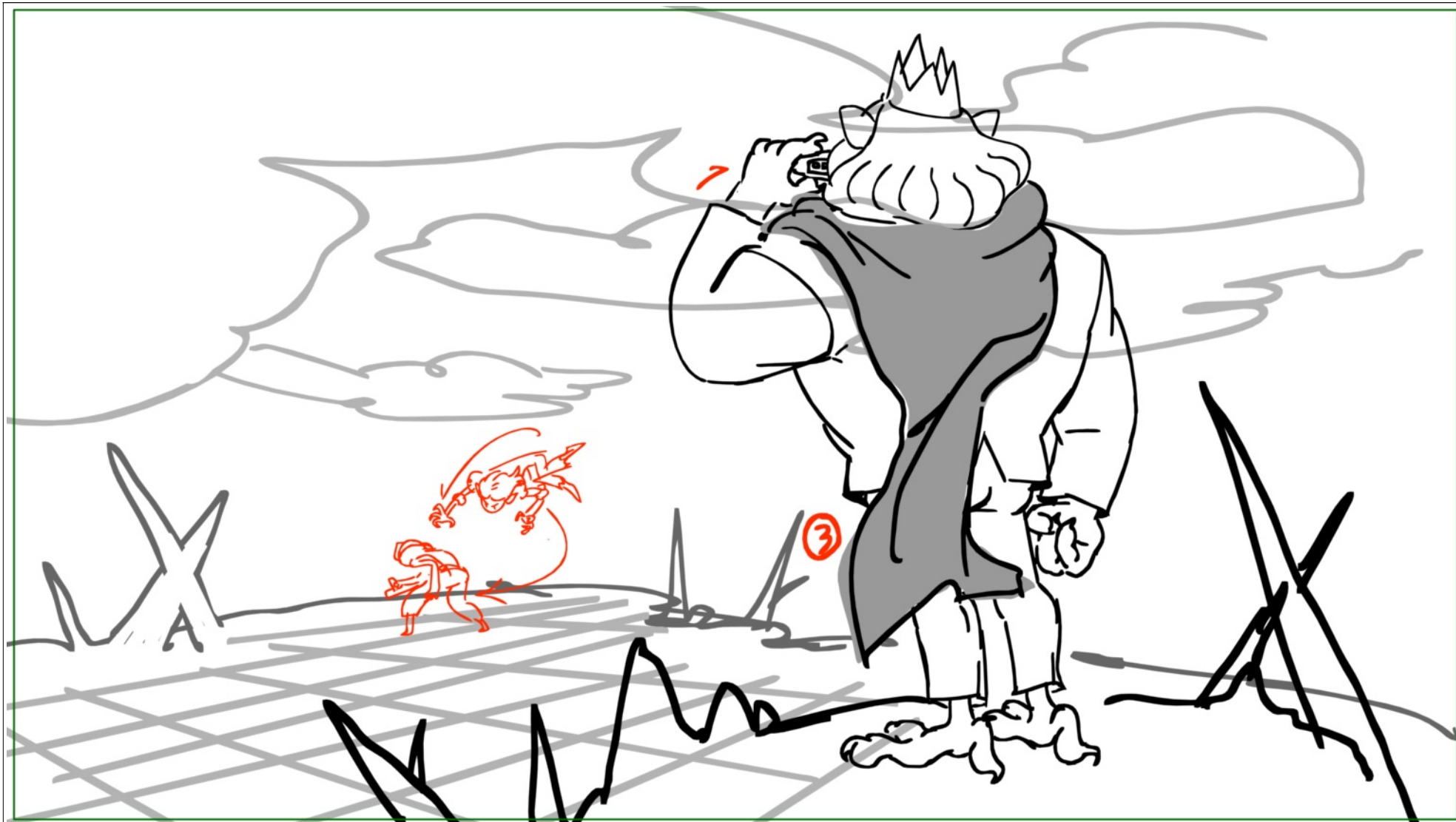
Action Notes
truck out

Scene	Duration	Panel	Duration
118	11:00	8	01:00



Dialog
VK: [playing harmonica]

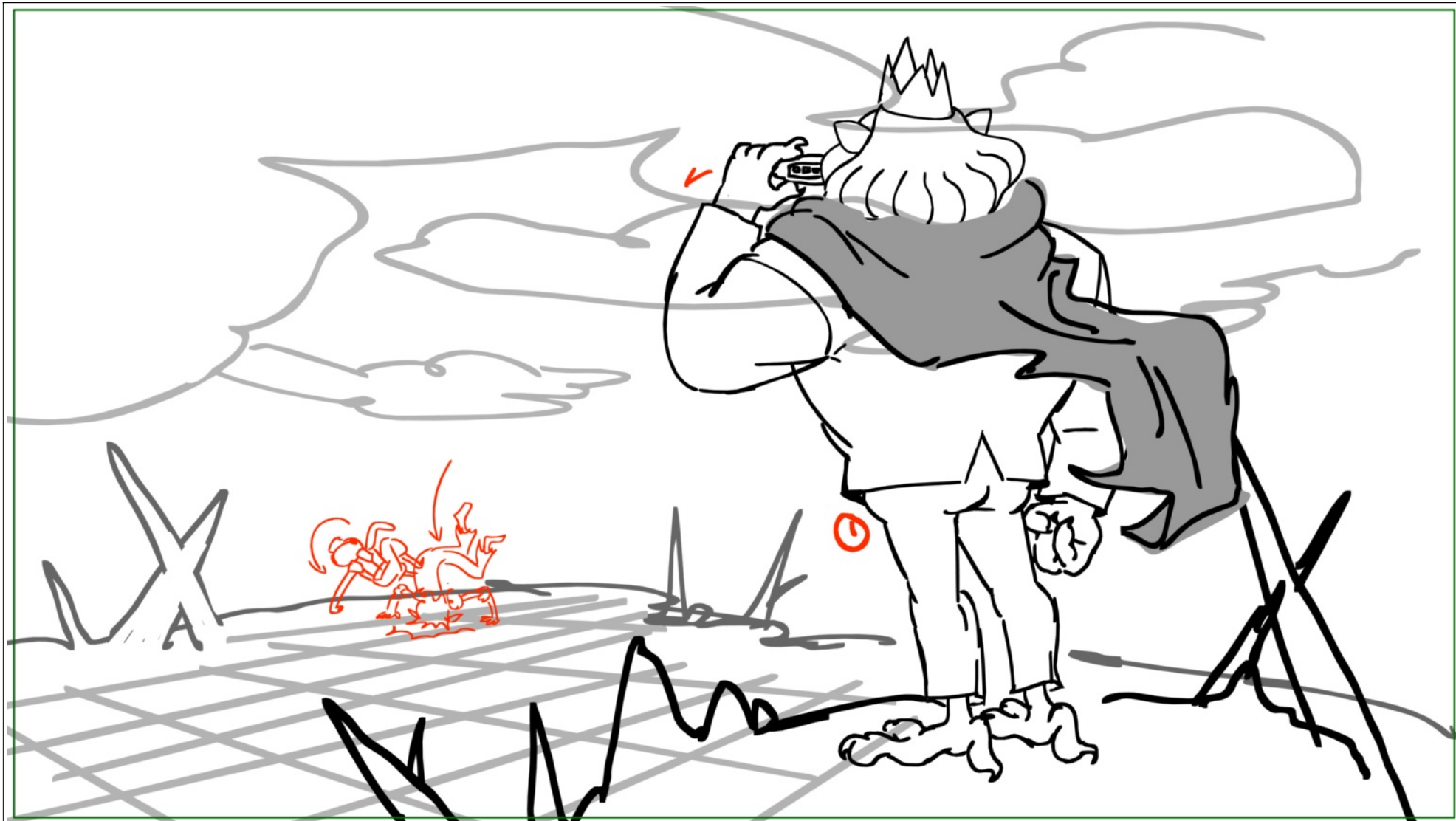
Scene	Duration	Panel	Duration
118	11:00	9	01:00



Dialog

VK: Or parts, of the gum witch.

Scene	Duration	Panel	Duration
118	11:00	10	01:00



Scene	Duration	Panel	Duration
118	11:00	11	01:00



Scene	Duration	Panel	Duration
119	05:00	1	01:00



Dialog
sfx: *harmonica music*

Scene	Duration	Panel	Duration
119	05:00	2	01:00



Dialog

VK: Marceline, what if--

Scene	Duration	Panel	Duration
119	05:00	3	01:00



Dialog

VK: If you tried chewing the juice outta the gum girl...

Scene	Duration	Panel	Duration
119	05:00	4	01:00



Dialog

VK: It'll make her more unappetizing, --

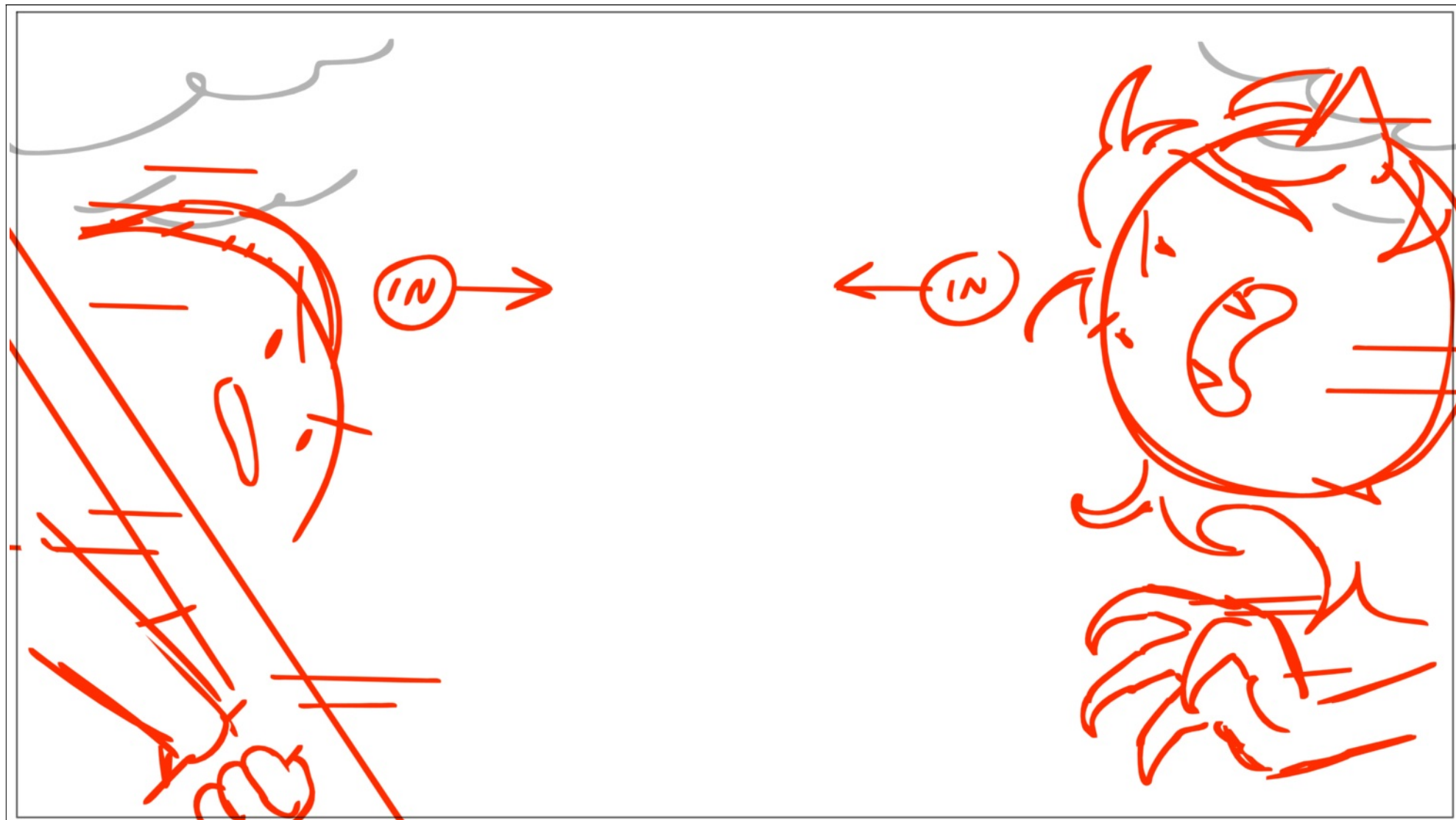
Scene	Duration	Panel	Duration
119	05:00	5	01:00



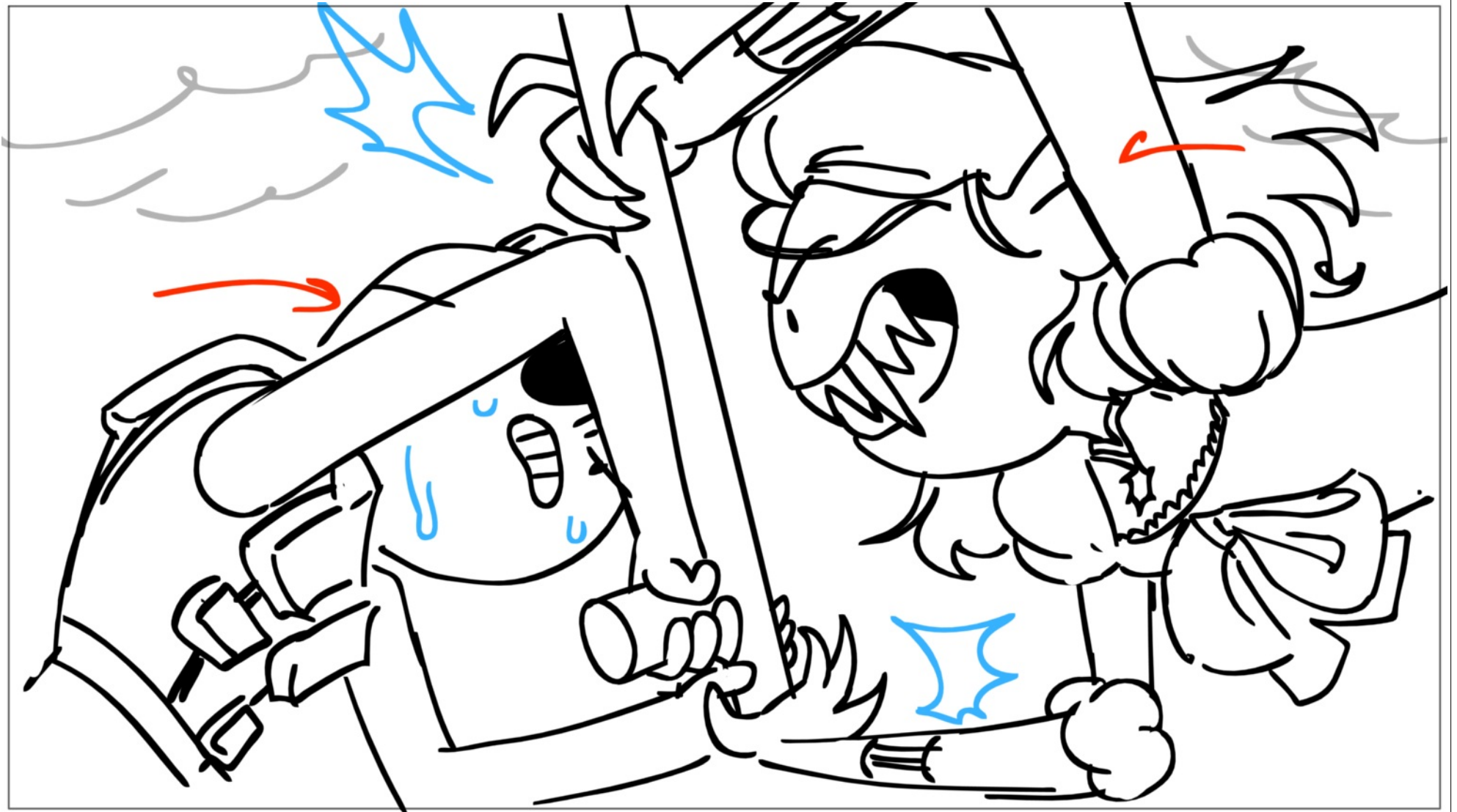
Dialog

VK: -- and brittle. Think about it...

Scene	Duration	Panel	Duration
120	11:00	1	01:00

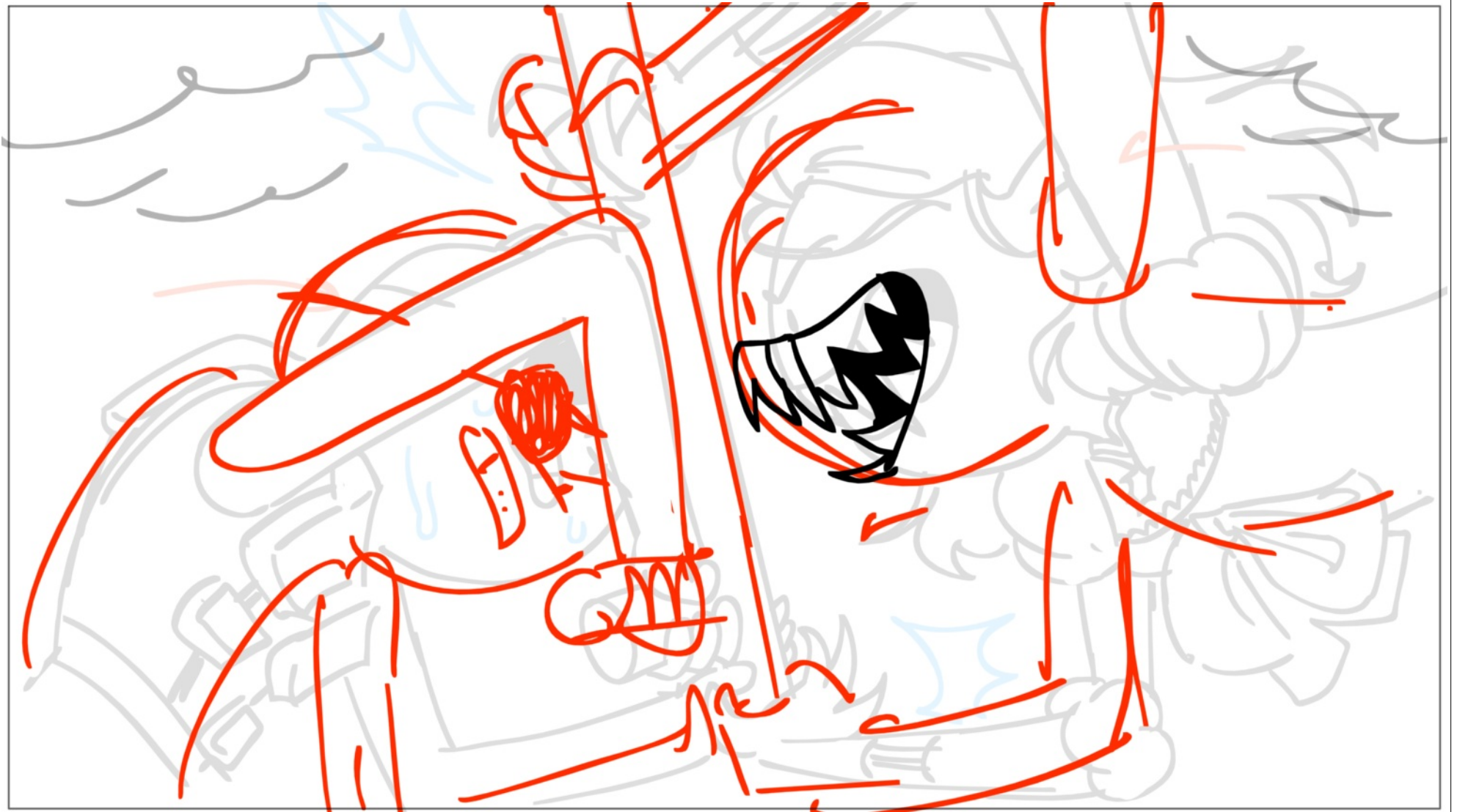


Scene	Duration	Panel	Duration
120	11:00	2	01:00



Dialog
CLASH

Scene	Duration	Panel	Duration
120	11:00	3	01:00



Dialog

M: I'm gonna suck out your other eyeball!!

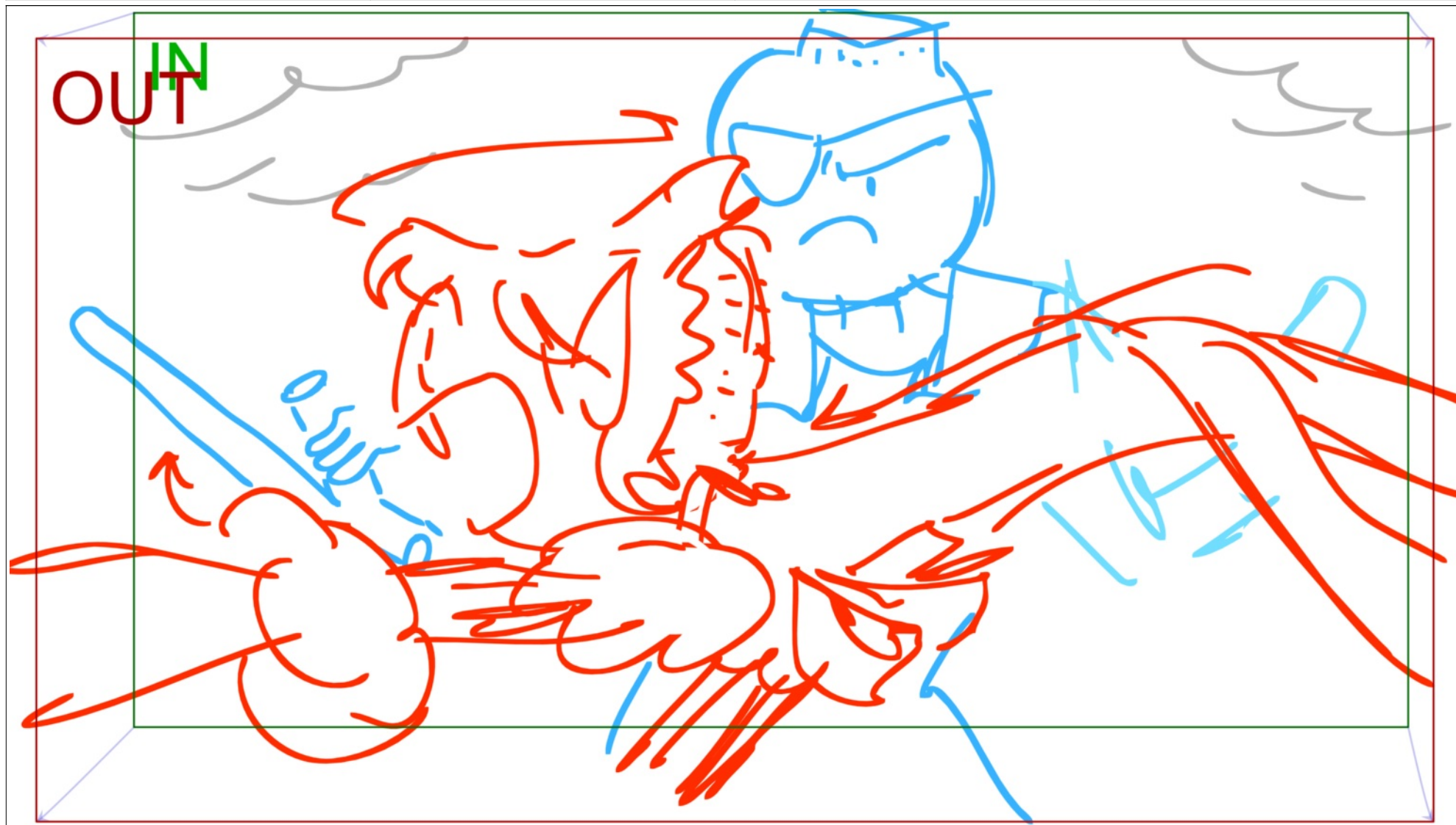
Scene	Duration	Panel	Duration
120	11:00	4	01:00



Dialog

B: Choke on it!!!

Scene	Duration	Panel	Duration
120	11:00	5	01:00



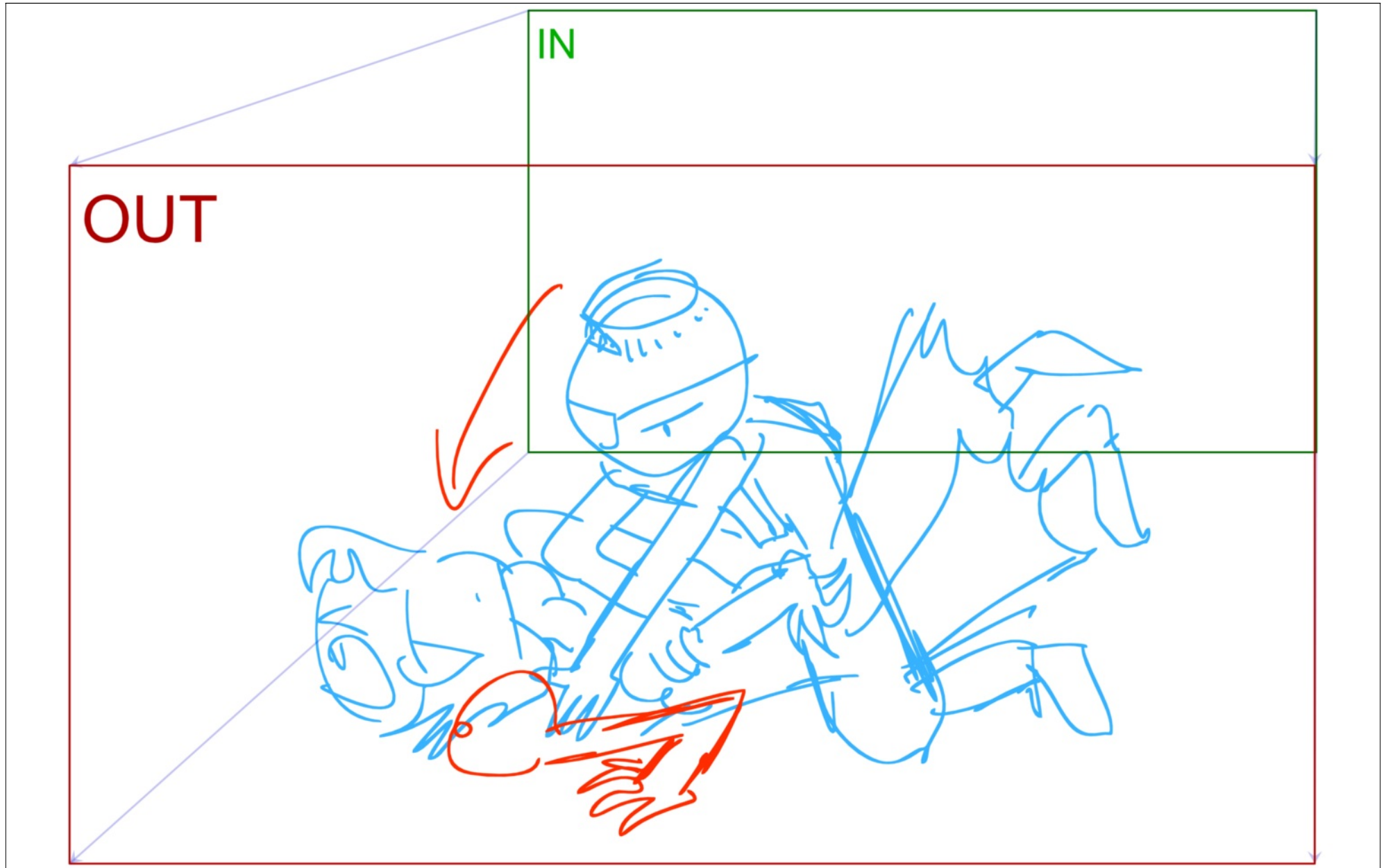
Dialog
M: GIMME!!!

Scene	Duration	Panel	Duration
120	11:00	6	01:00



Action Notes
She grabs Marcy's arm

Scene	Duration	Panel	Duration
120	11:00	7	01:00



Scene	Duration	Panel	Duration
120	11:00	8	01:00

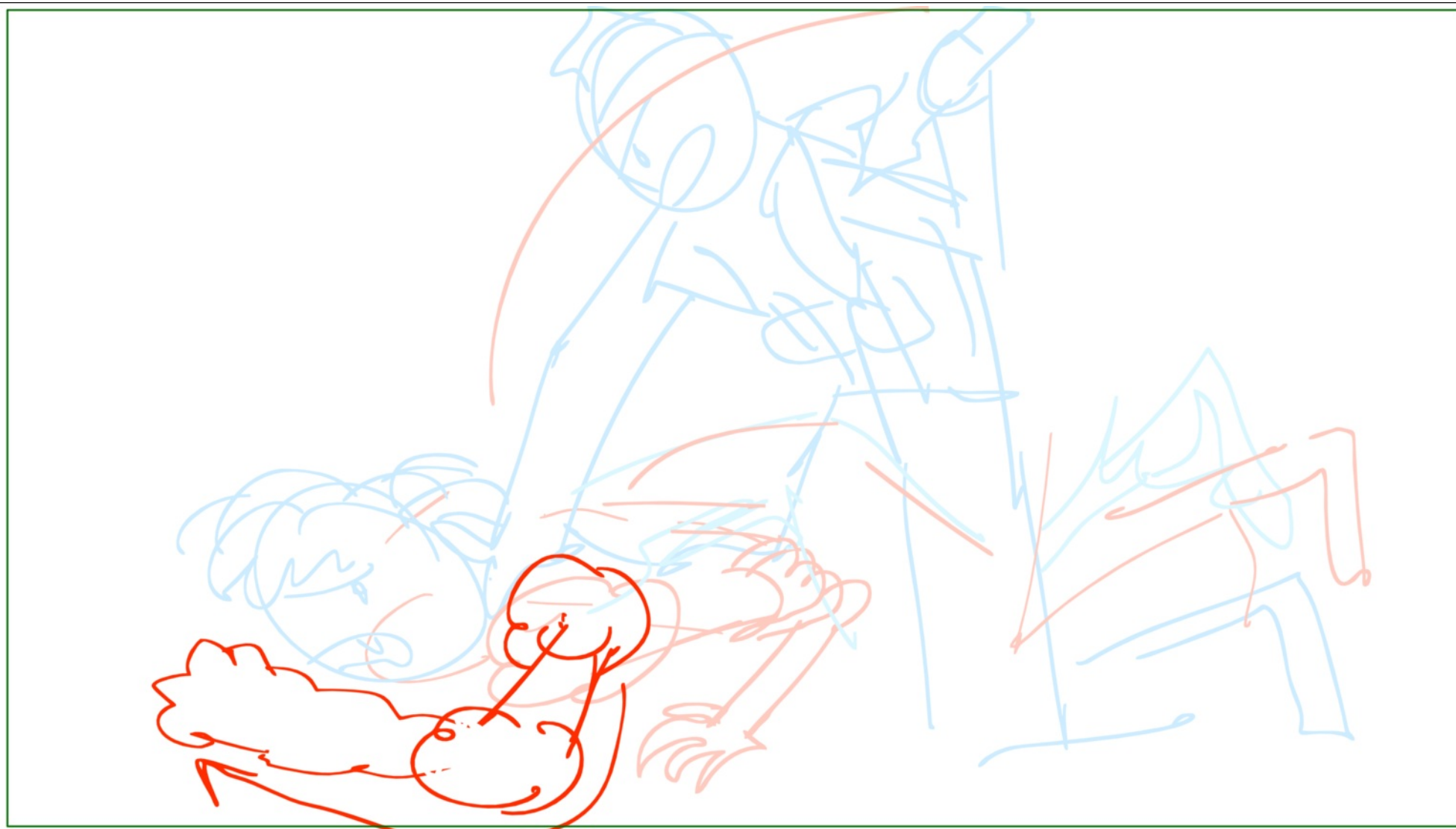


Scene	Duration	Panel	Duration
120	11:00	9	01:00



Dialog
B: It'd be so easy to stake you!!

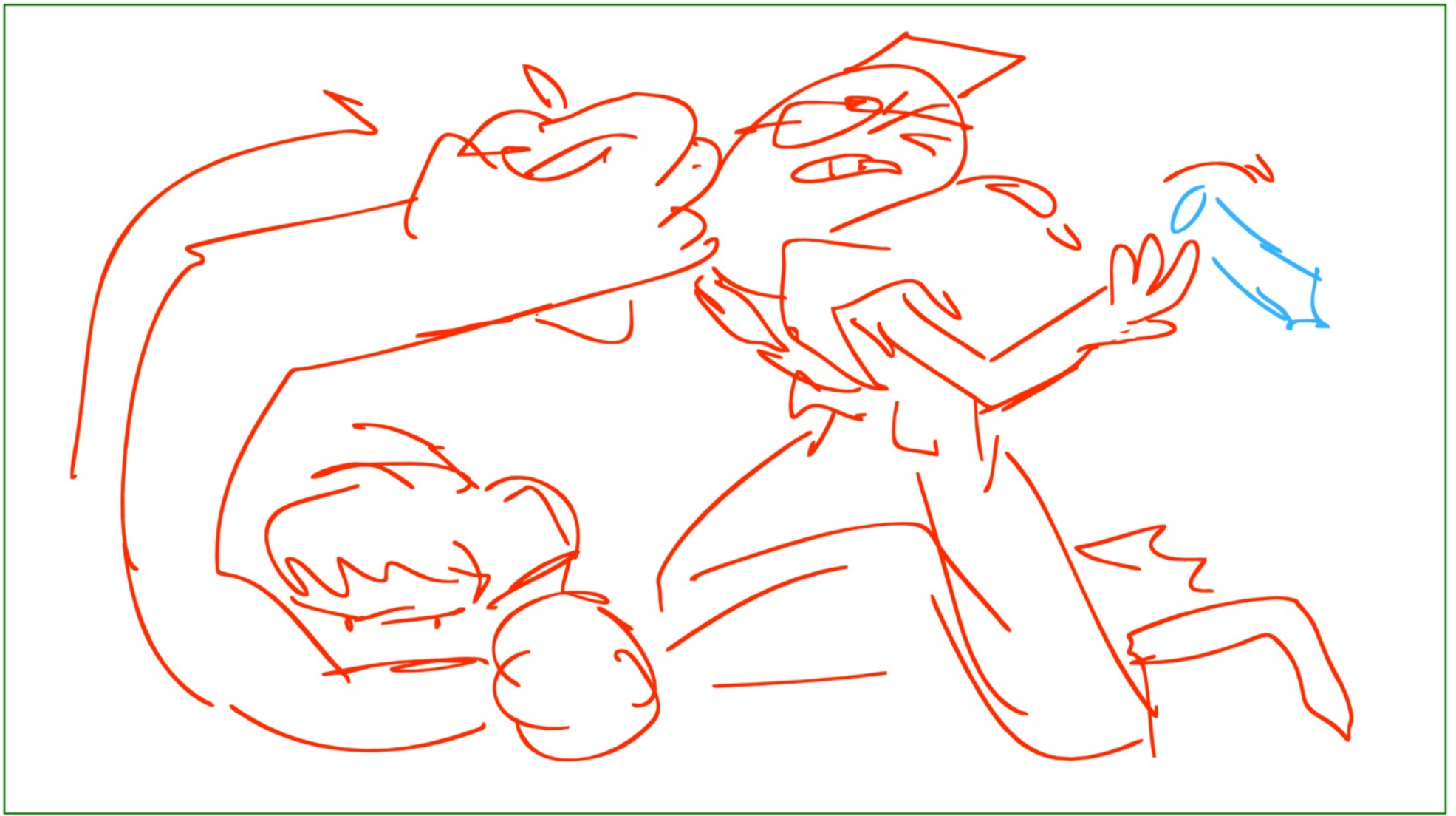
Scene	Duration	Panel	Duration
120	11:00	10	01:00



Dialog

B: It'd be so easy to stake you!!

Scene	Duration	Panel	Duration
120	11:00	11	01:00



Dialog
B: OUF! [...] !

Scene	Duration	Panel	Duration
124	03:00	1	01:00



Dialog
VK: Oh [...] !

Scene	Duration	Panel	Duration
124	03:00	2	01:00



Action Notes
VK small claps 1212

Scene	Duration	Panel	Duration
124	03:00	3	01:00



Action Notes
VK small claps 1212

Scene	Duration	Panel	Duration
125	03:00	1	01:00



Dialog

S: Um...

Scene	Duration	Panel	Duration
125	03:00	2	01:00



Dialog

S: We should bail [...] ?

Scene	Duration	Panel	Duration
125	03:00	3	01:00



Dialog

C: Wait --

Scene	Duration	Panel	Duration
127	02:00	1	01:00



Dialog

VK: Ha ha! Good hit, honey [...] .

Scene	Duration	Panel	Duration
127	02:00	2	01:00



Dialog

VK: Ha ha! Good hit, honey [...] .

Scene	Duration	Panel	Duration
128	03:00	1	01:00



Dialog
C: He's distracted!!

Scene	Duration	Panel	Duration
128	03:00	2	01:00



Scene	Duration	Panel	Duration
128	03:00	3	01:00



Scene	Duration	Panel	Duration
129	02:00	1	01:00



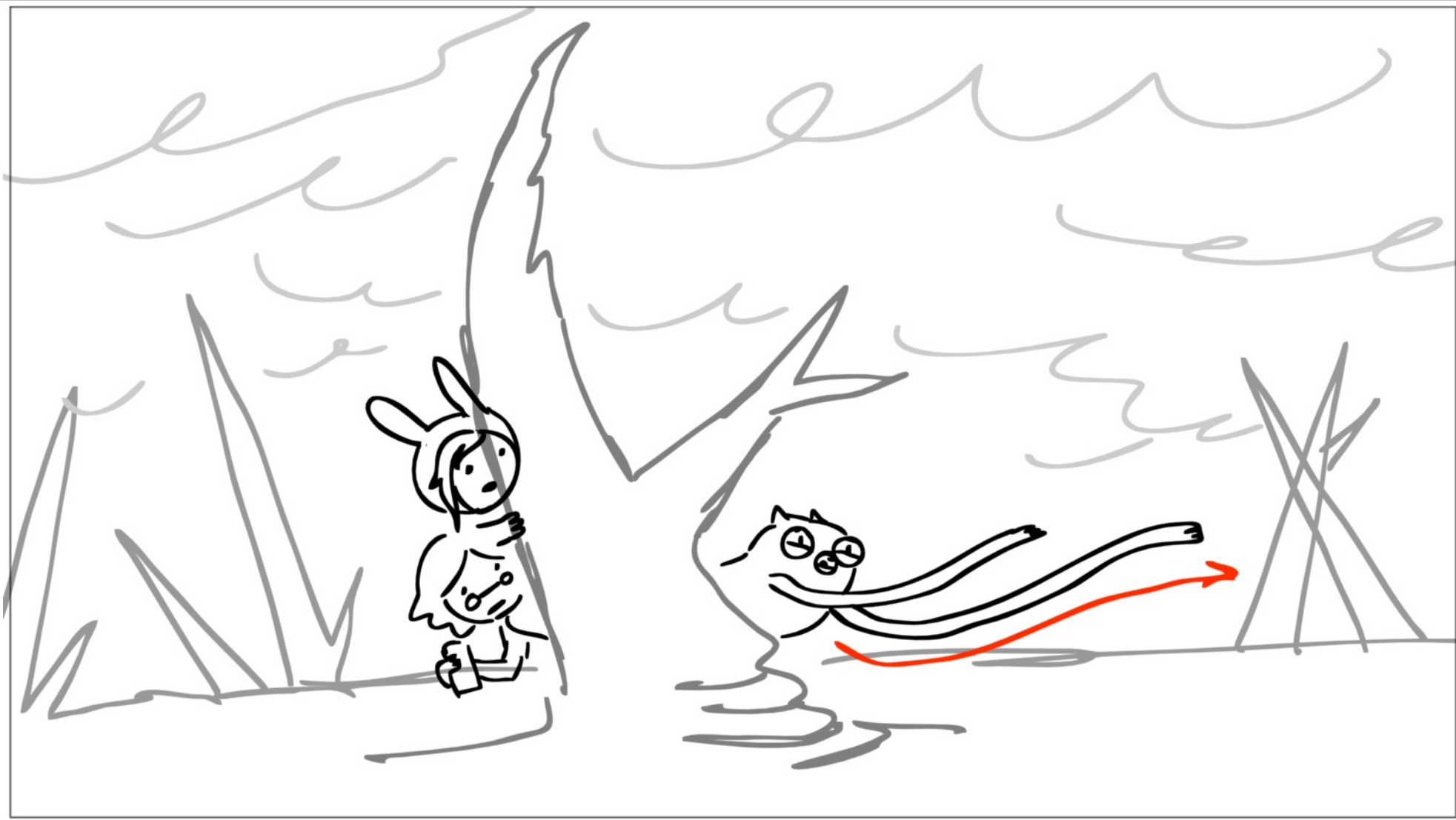
Scene	Duration	Panel	Duration
129	02:00	2	01:00



Dialog

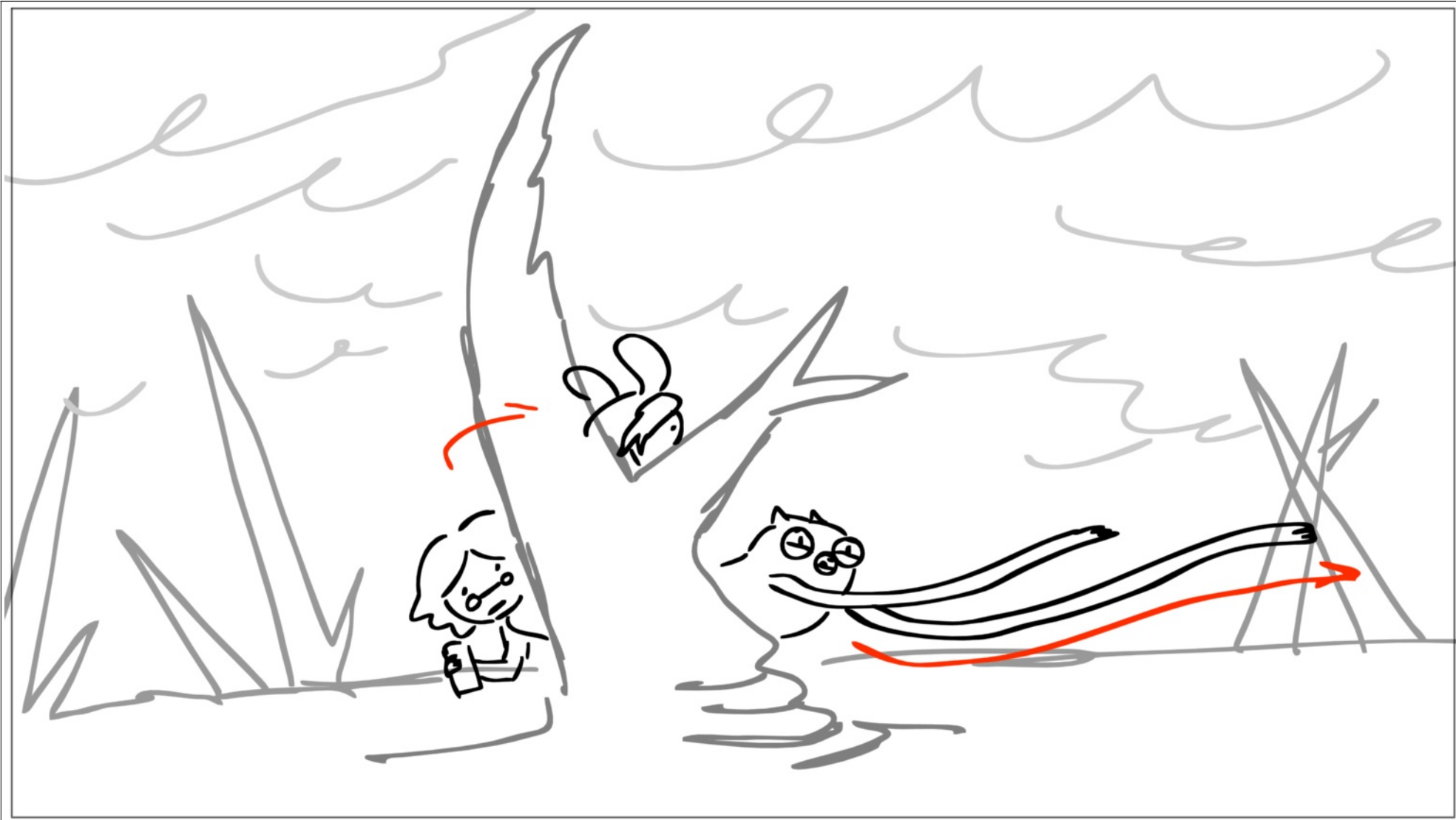
F: Cake --

Scene	Duration	Panel	Duration
130	05:00	1	01:00



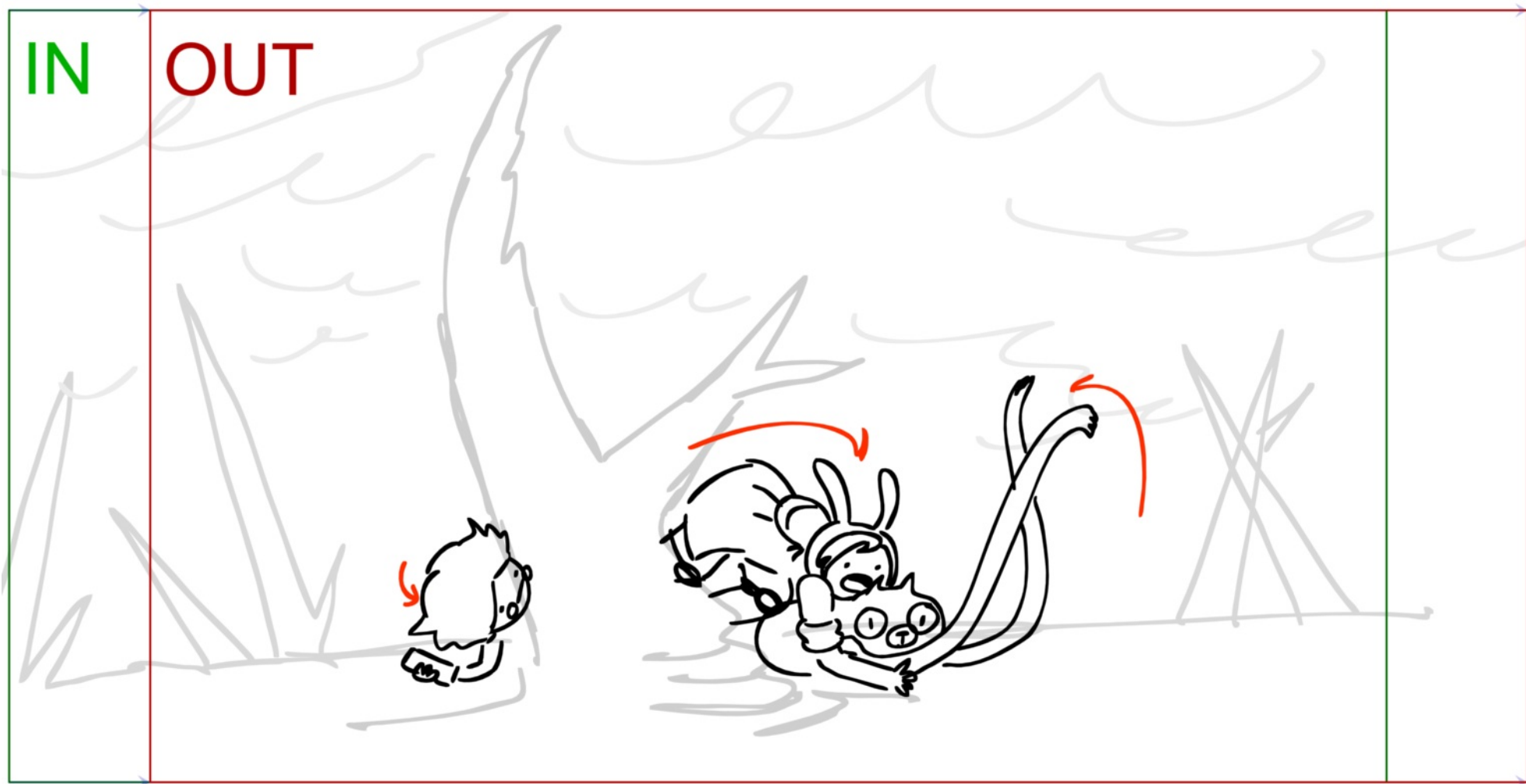
Dialog
F: Cake.. --

Scene	Duration	Panel	Duration
130	05:00	2	01:00



Dialog
F: Cake.. --

Scene	Duration	Panel	Duration
130	05:00	3	01:00



Dialog
F: No!!

Scene	Duration	Panel	Duration
130	05:00	4	01:00



Dialog

C: (angry) Fionna!!

Scene	Duration	Panel	Duration
130	05:00	5	01:00



Action Notes

Fionna stands up holding Cake

Scene	Duration	Panel	Duration
131	03:00	1	01:00



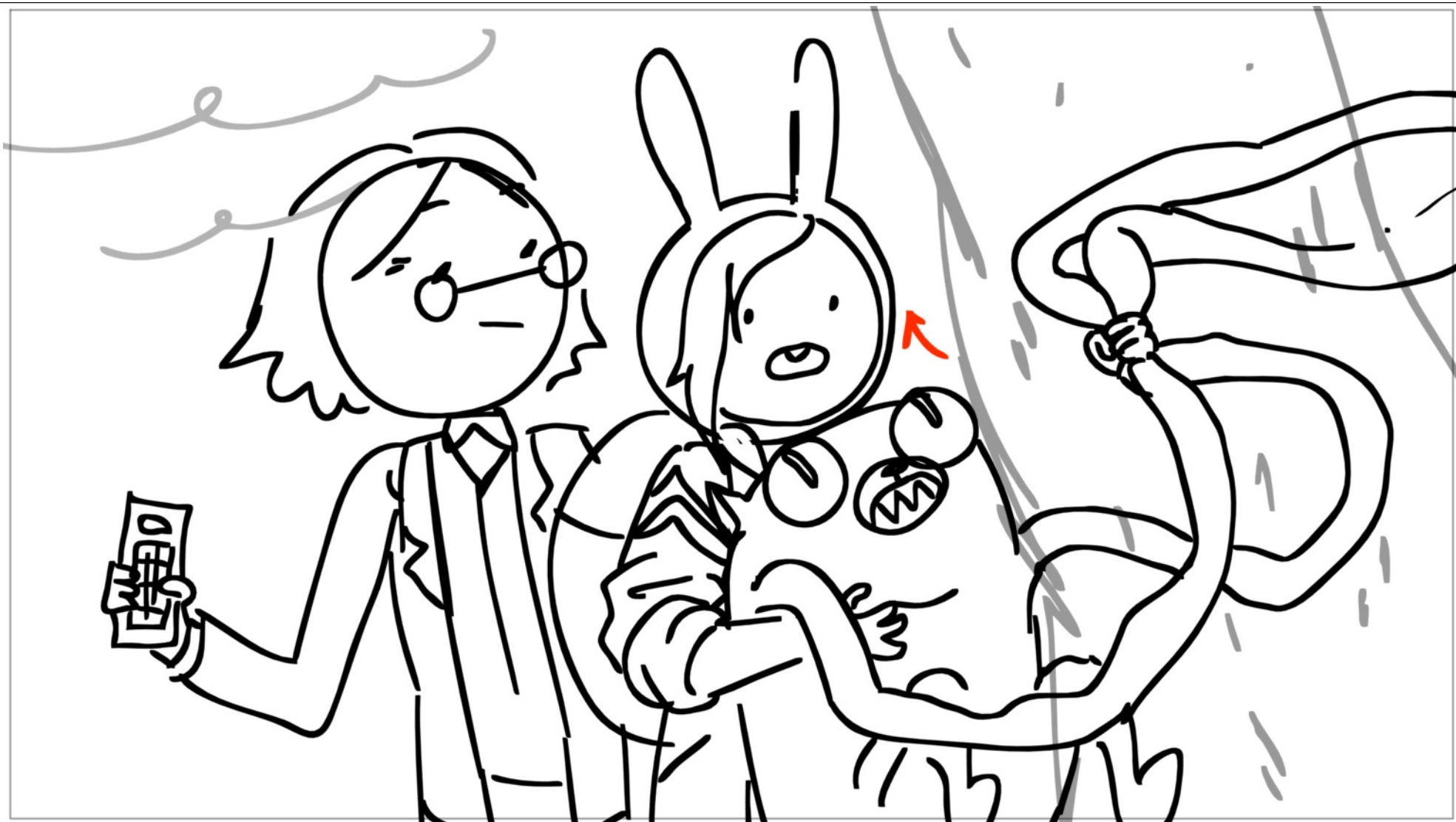
Scene	Duration	Panel	Duration
131	03:00	2	01:00



Action Notes

Fionna stuffs a hand into Simon's jacket pocket

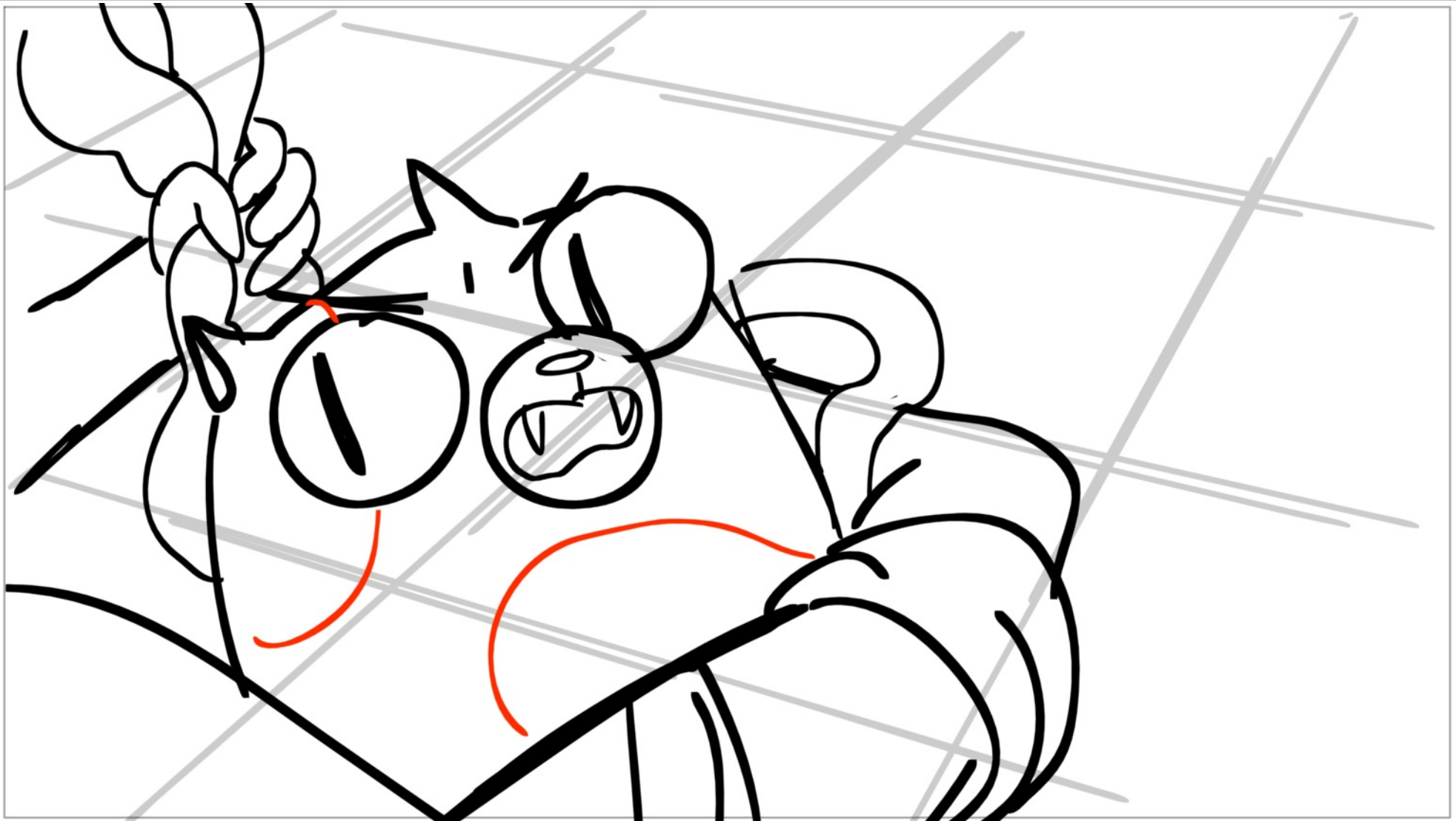
Scene	Duration	Panel	Duration
131	03:00	3	01:00



Dialog

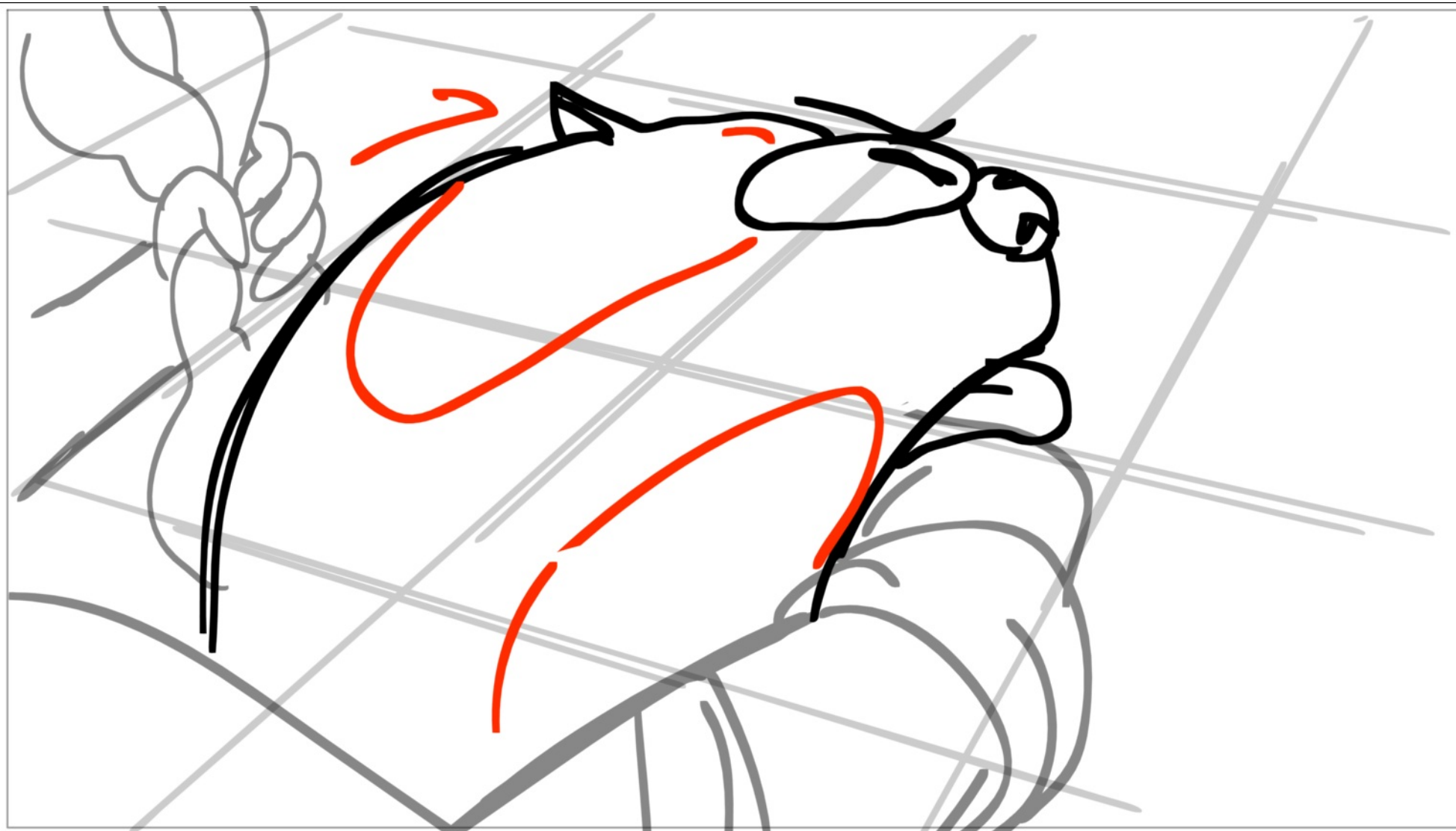
F: Let's zap away now!!

Scene	Duration	Panel	Duration
132	04:00	1	01:00



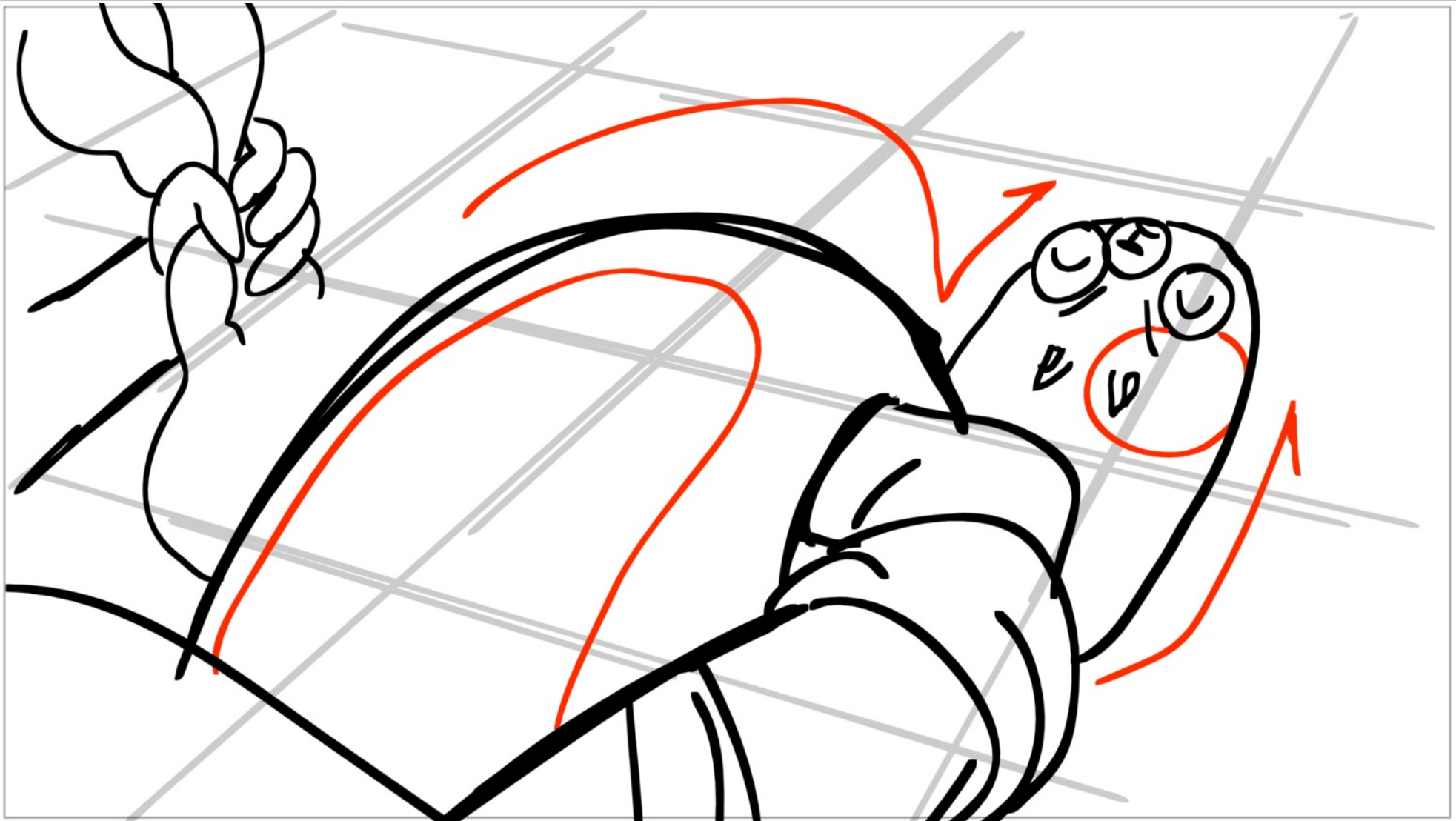
Dialog
C: No, I got this!

Scene	Duration	Panel	Duration
132	04:00	2	01:00

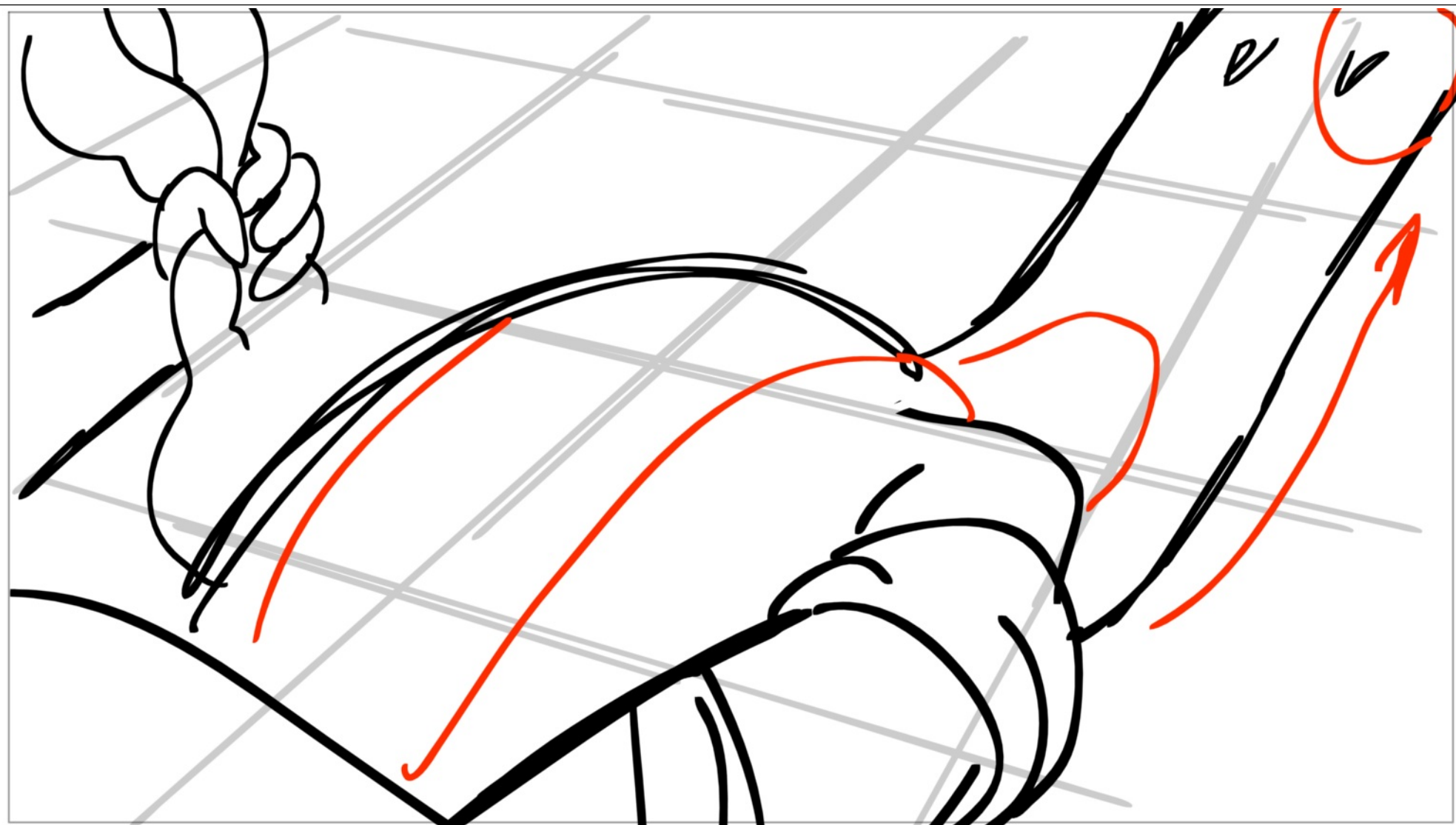


Dialog
C: No, I got this!

Scene	Duration	Panel	Duration
132	04:00	3	01:00



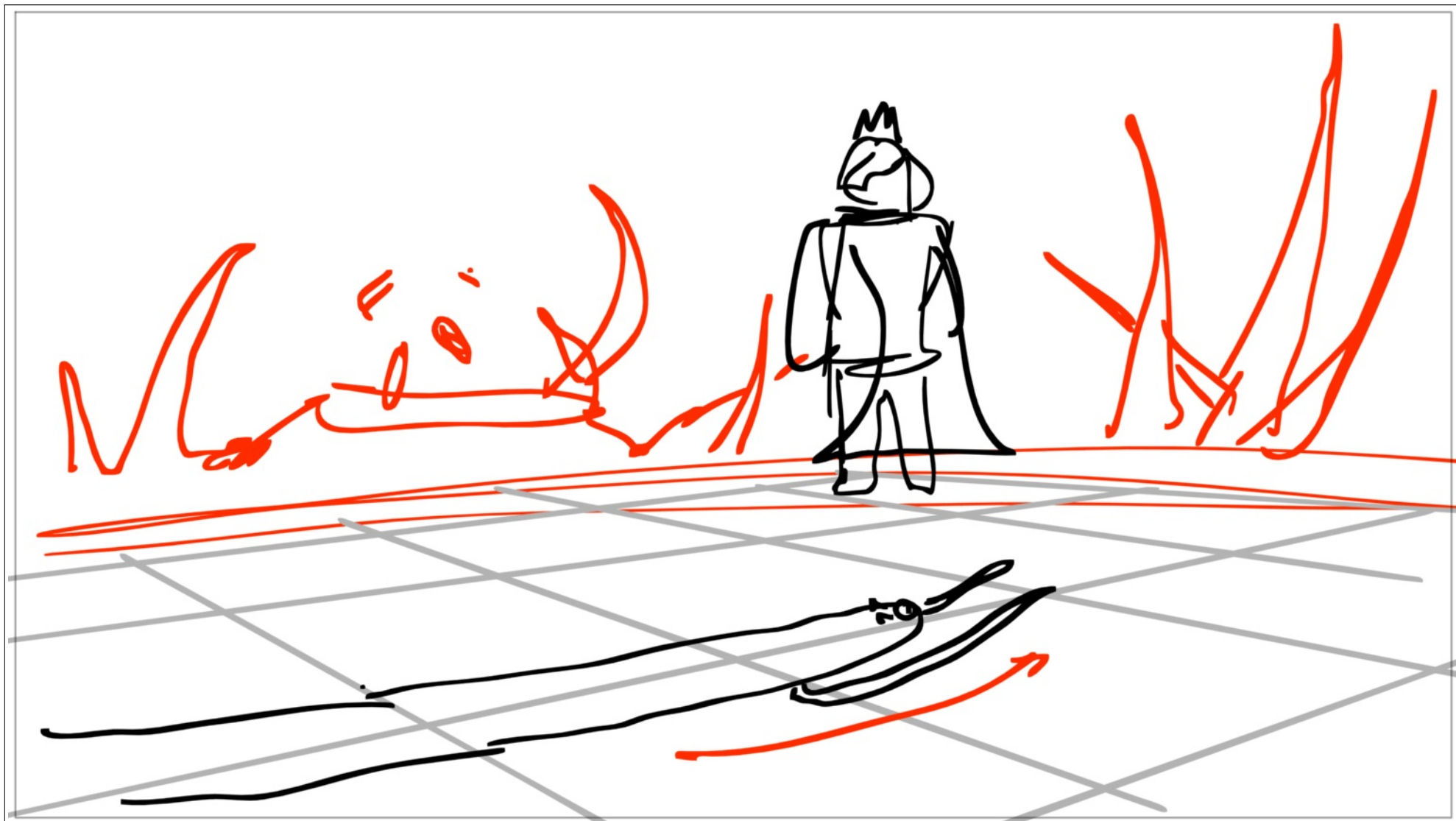
Scene	Duration	Panel	Duration
132	04:00	4	01:00



Scene	Duration	Panel	Duration
133	02:00	1	01:00



Scene	Duration	Panel	Duration
133	02:00	2	01:00



Scene	Duration	Panel	Duration
134	02:00	1	01:00



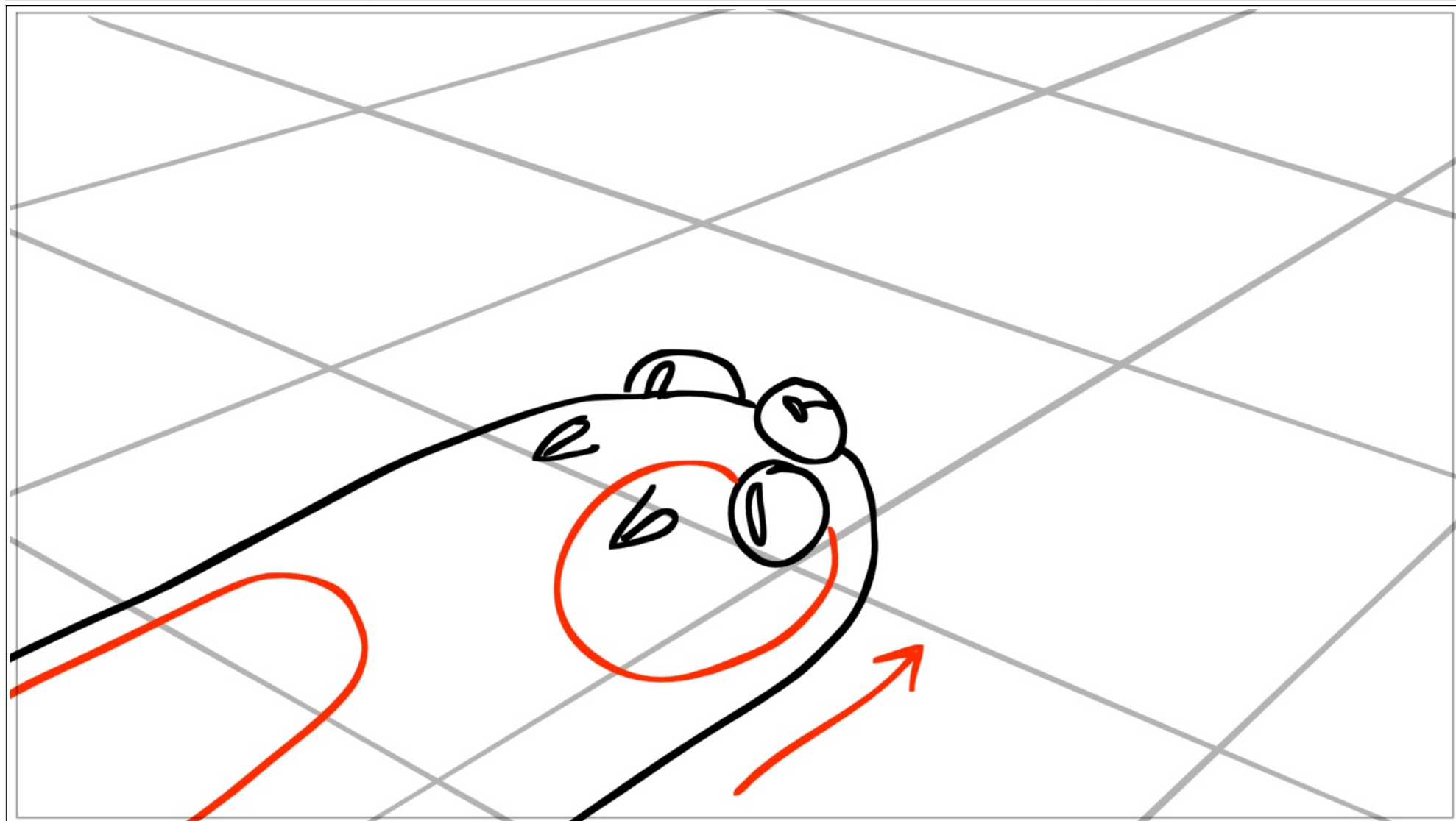
Dialog
F:

Scene	Duration	Panel	Duration
134	02:00	2	01:00

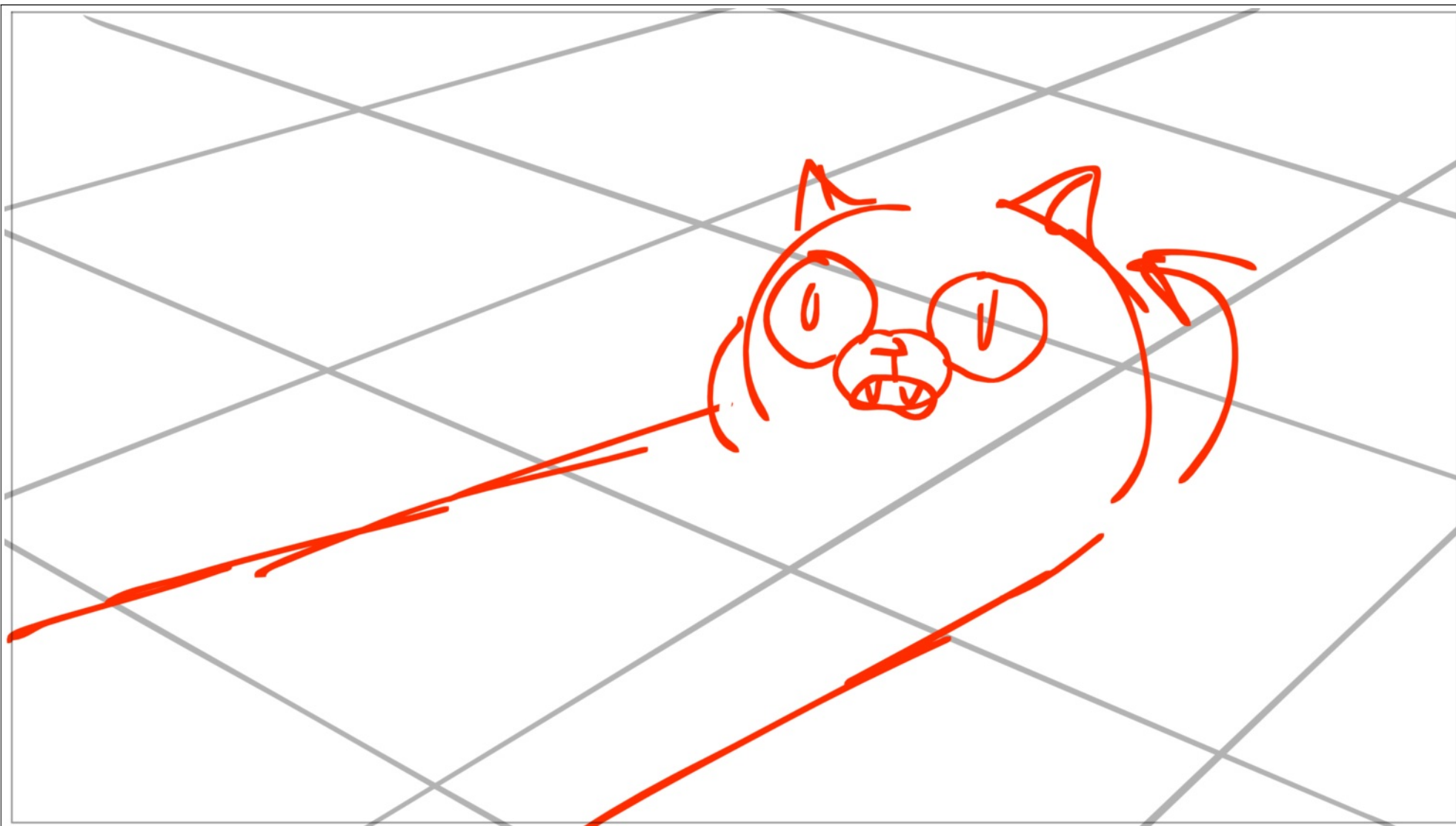


Dialog
F: Gimme.

Scene	Duration	Panel	Duration
135	02:00	1	01:00



Scene	Duration	Panel	Duration
135	02:00	2	01:00



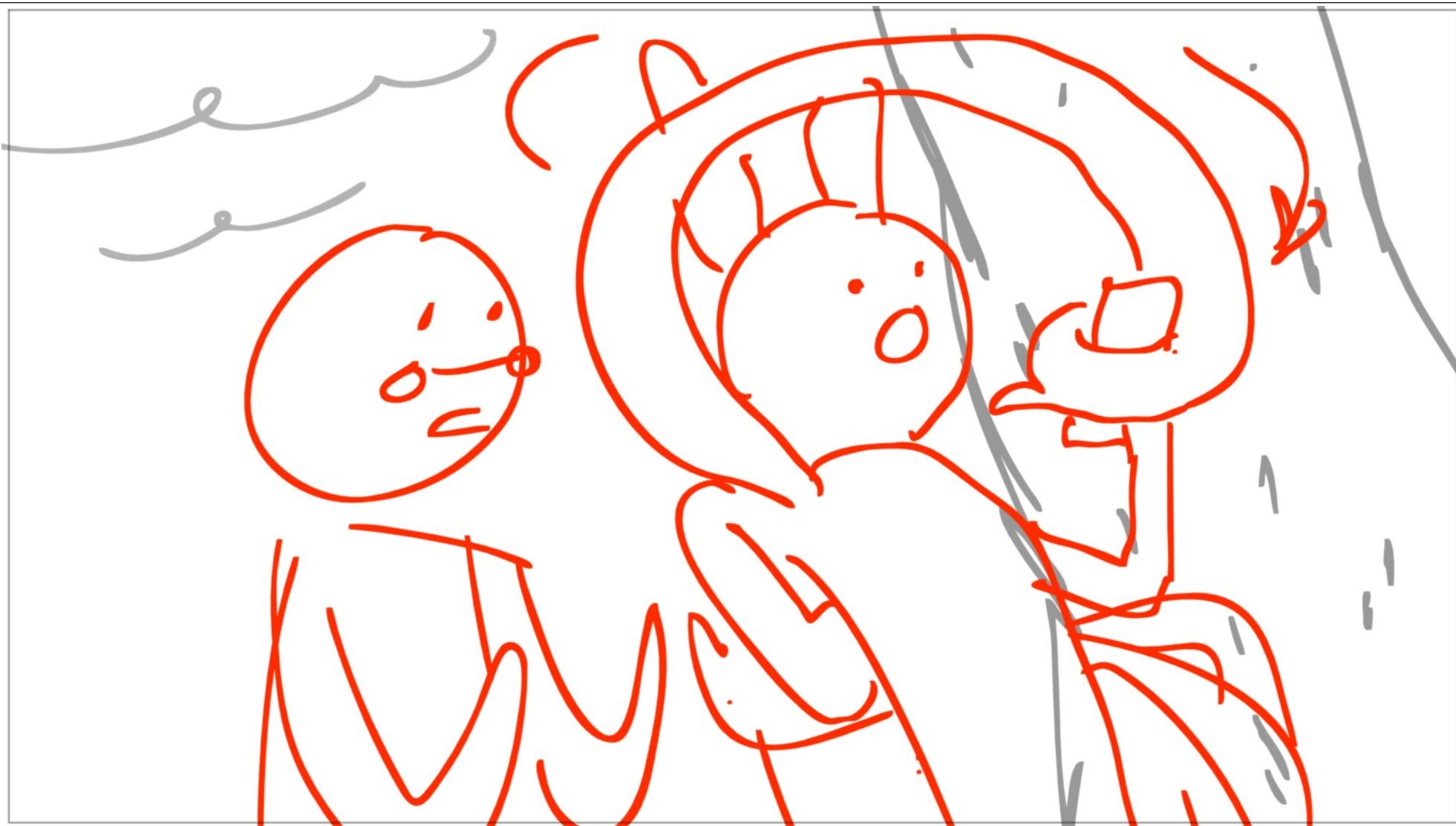
Dialog

C: I see what you're tryin to do!

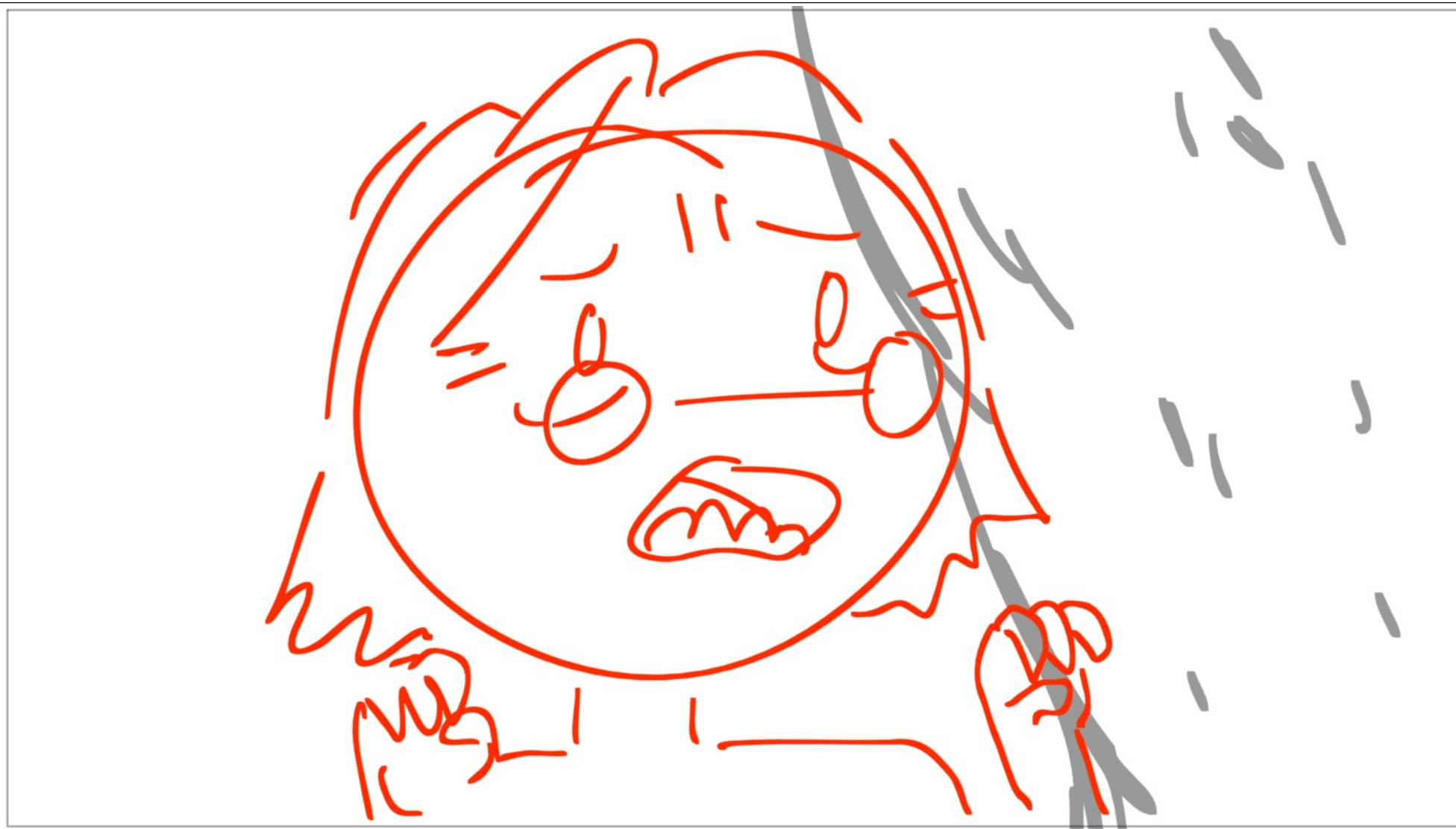
Scene	Duration	Panel	Duration
136	02:00	1	01:00



Scene	Duration	Panel	Duration
136	02:00	2	01:00



Scene	Duration	Panel	Duration
137	01:00	1	01:00



Dialog

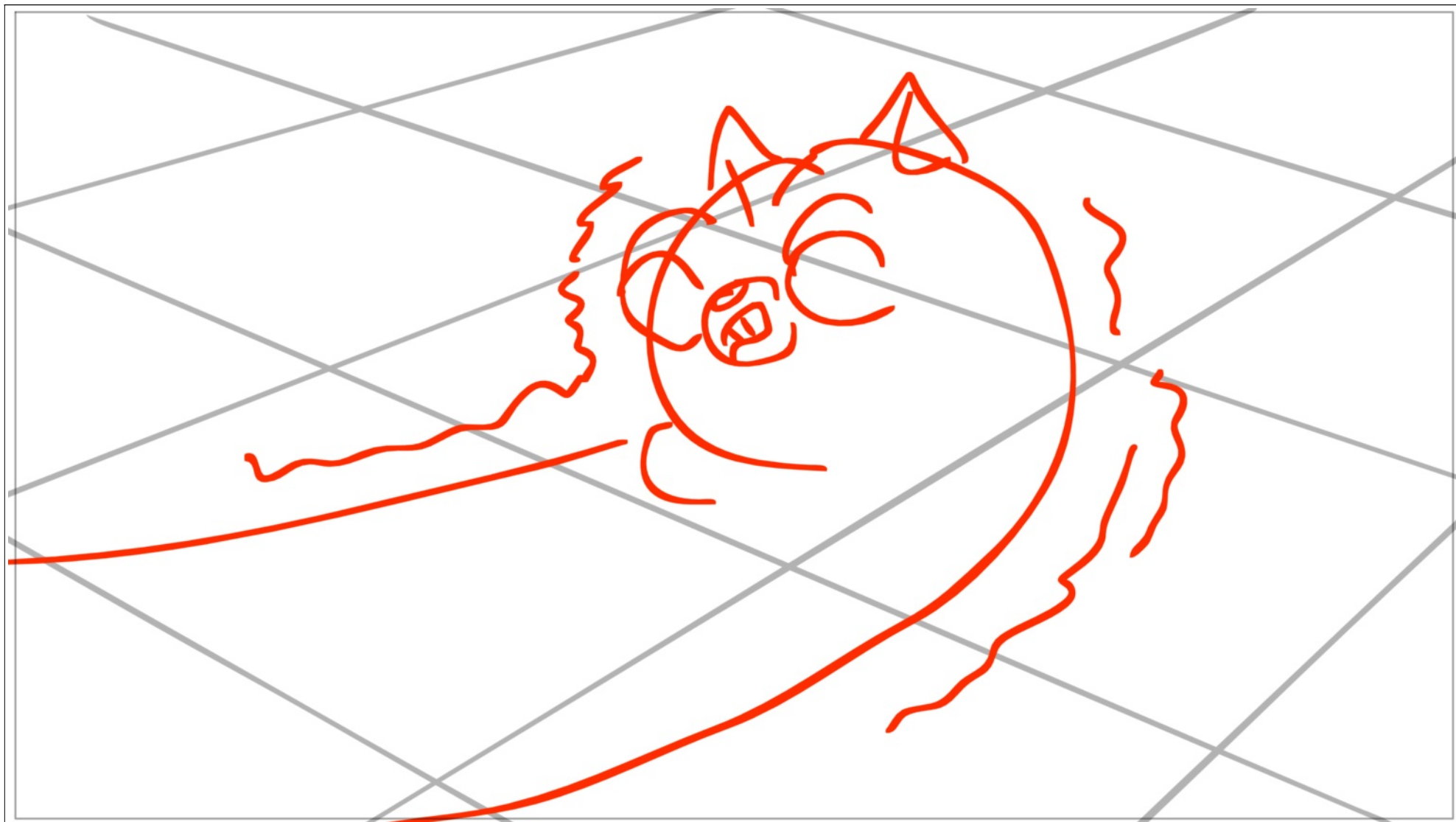
S: Be careful with that!

Scene	Duration	Panel	Duration
138	01:00	1	01:00

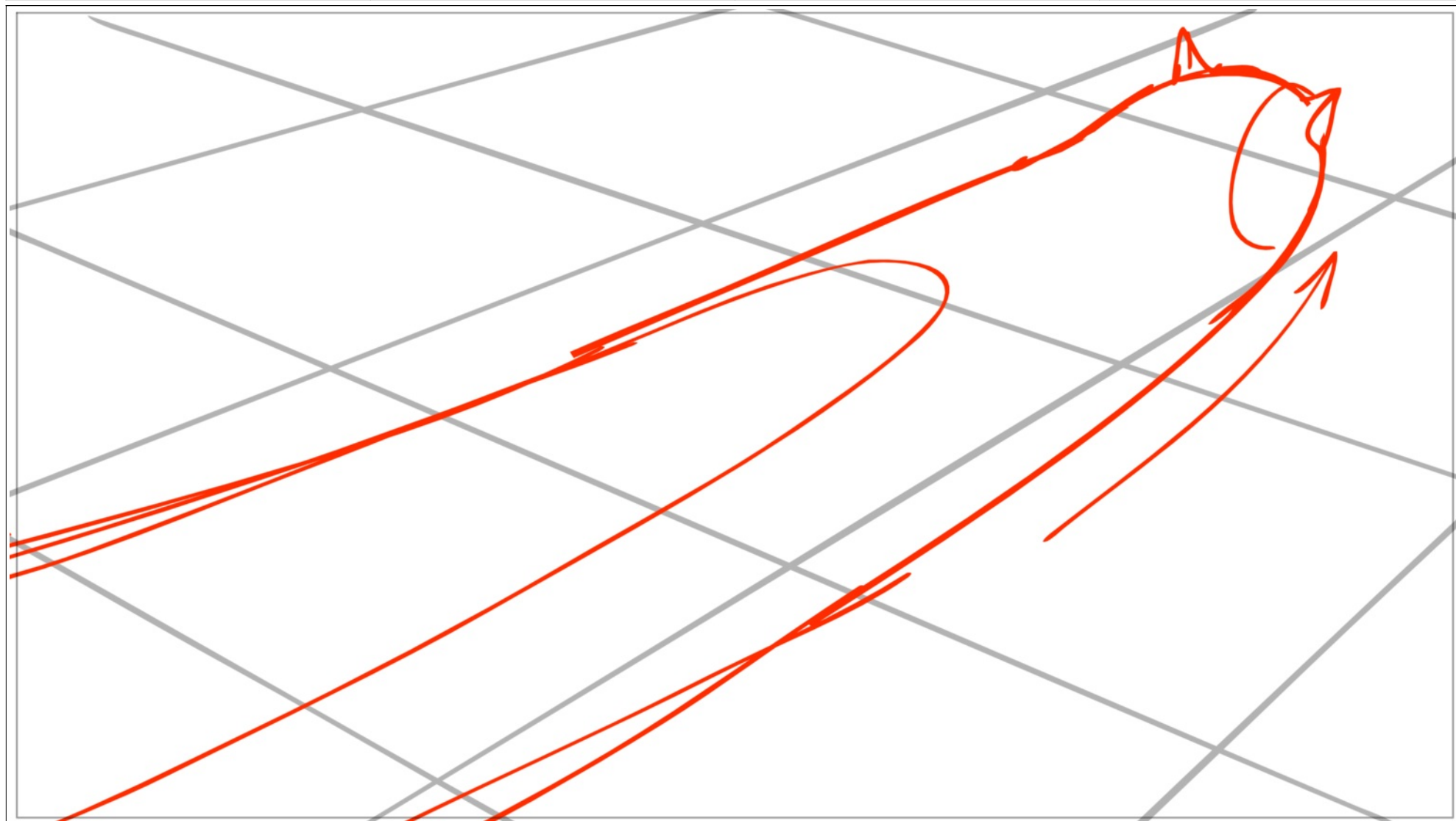


Dialog
F: Hnnng--

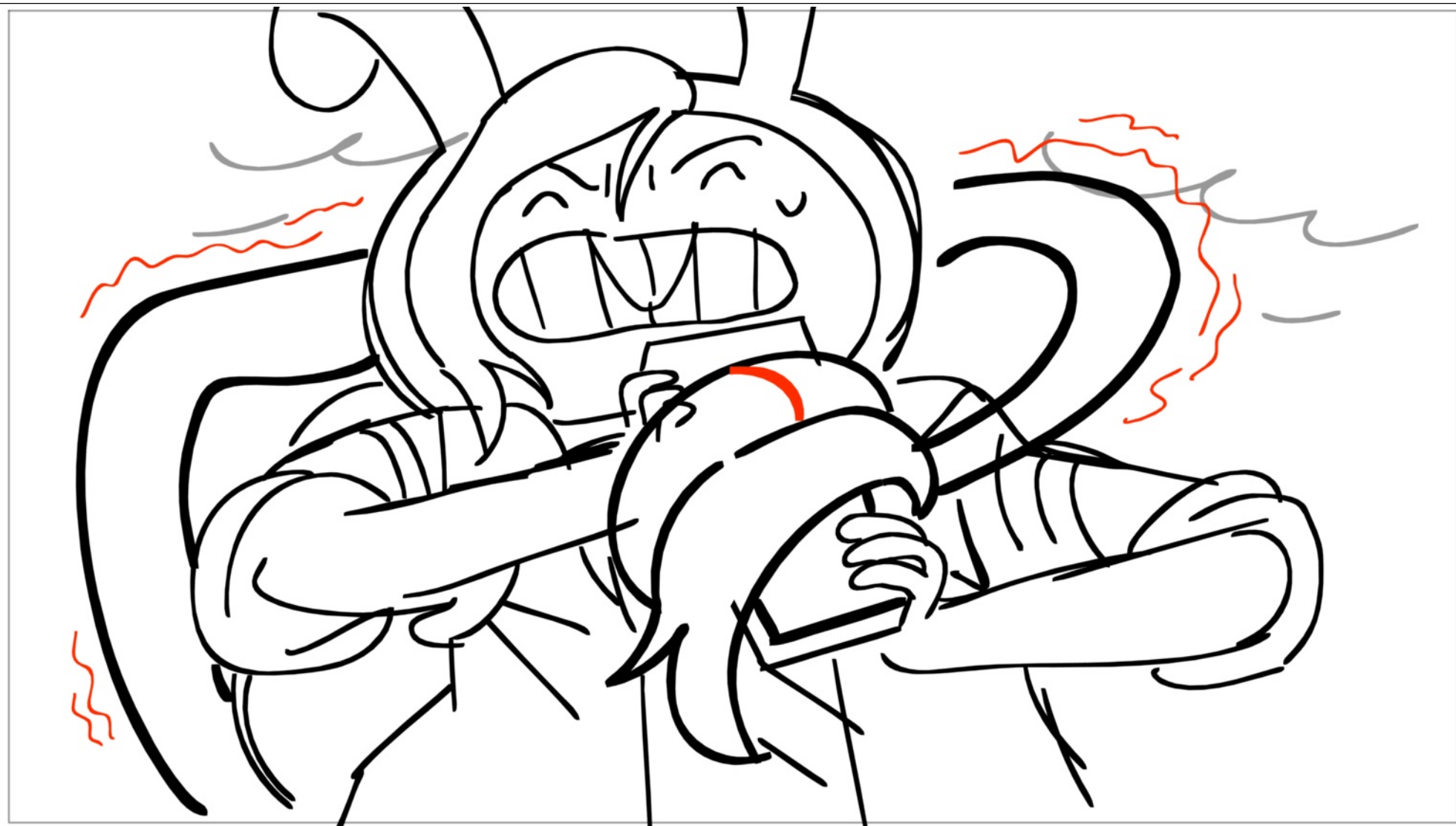
Scene	Duration	Panel	Duration
139	02:00	1	01:00



Scene	Duration	Panel	Duration
139	02:00	2	01:00



Scene	Duration	Panel	Duration
140	03:00	1	01:00



Dialog

S: You're gonna --

Scene	Duration	Panel	Duration
140	03:00	2	01:00



Dialog
CRACK

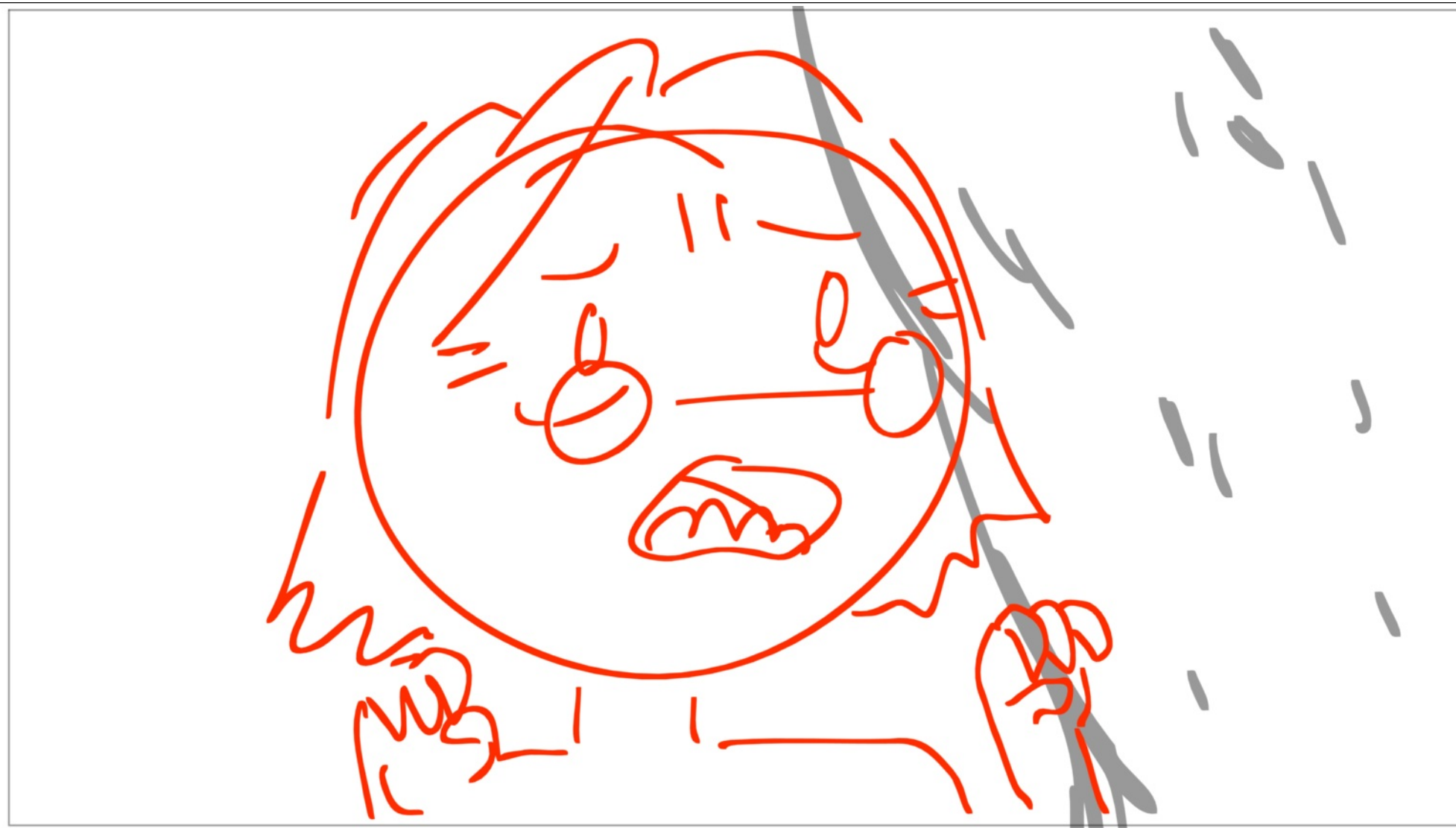
Scene	Duration	Panel	Duration
140	03:00	3	01:00



Dialog

F: Aagh!!

Scene	Duration	Panel	Duration
141	02:00	1	01:00



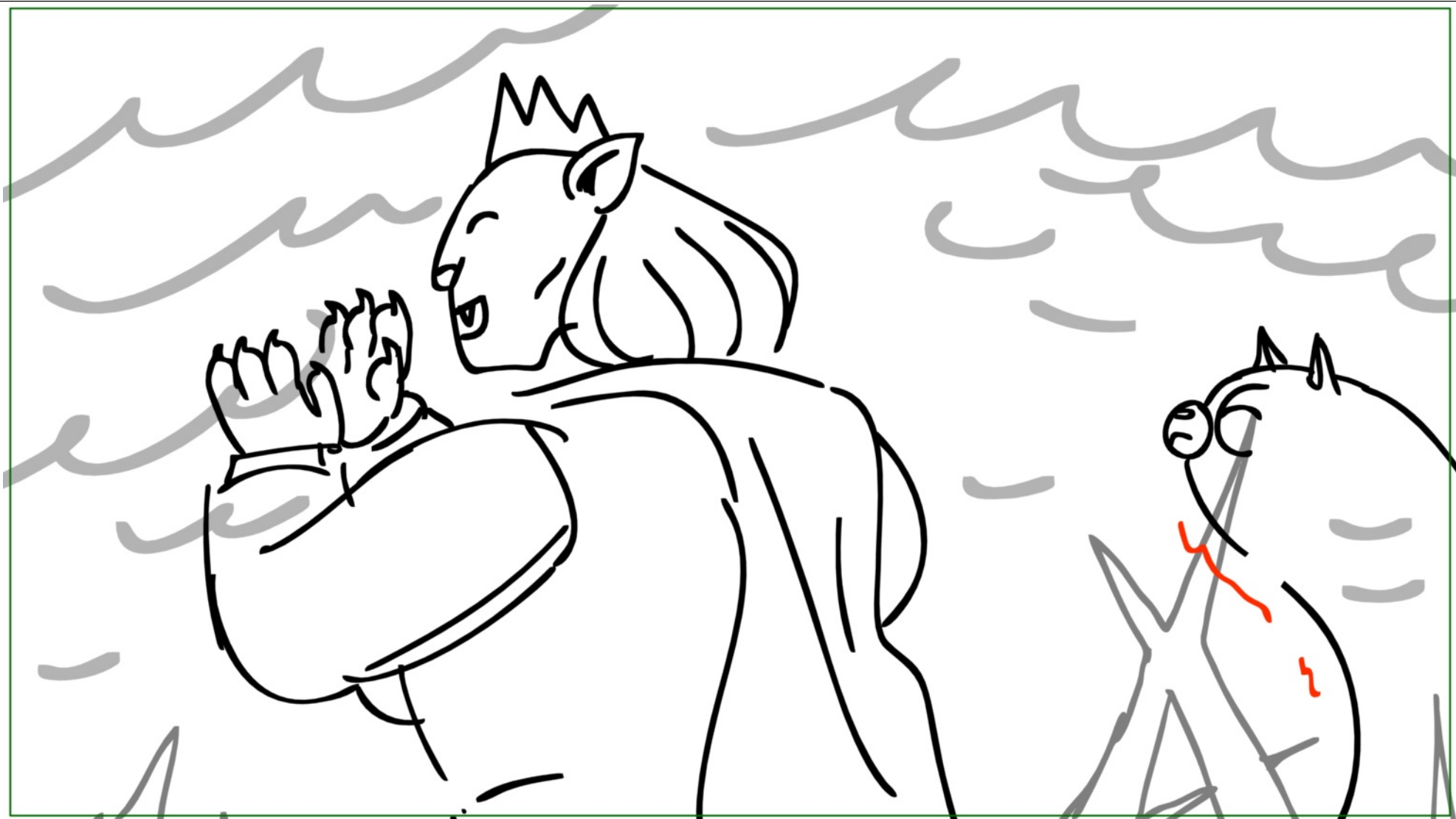
Dialog
S: MPH--!!!!

Scene	Duration	Panel	Duration
141	02:00	2	01:00



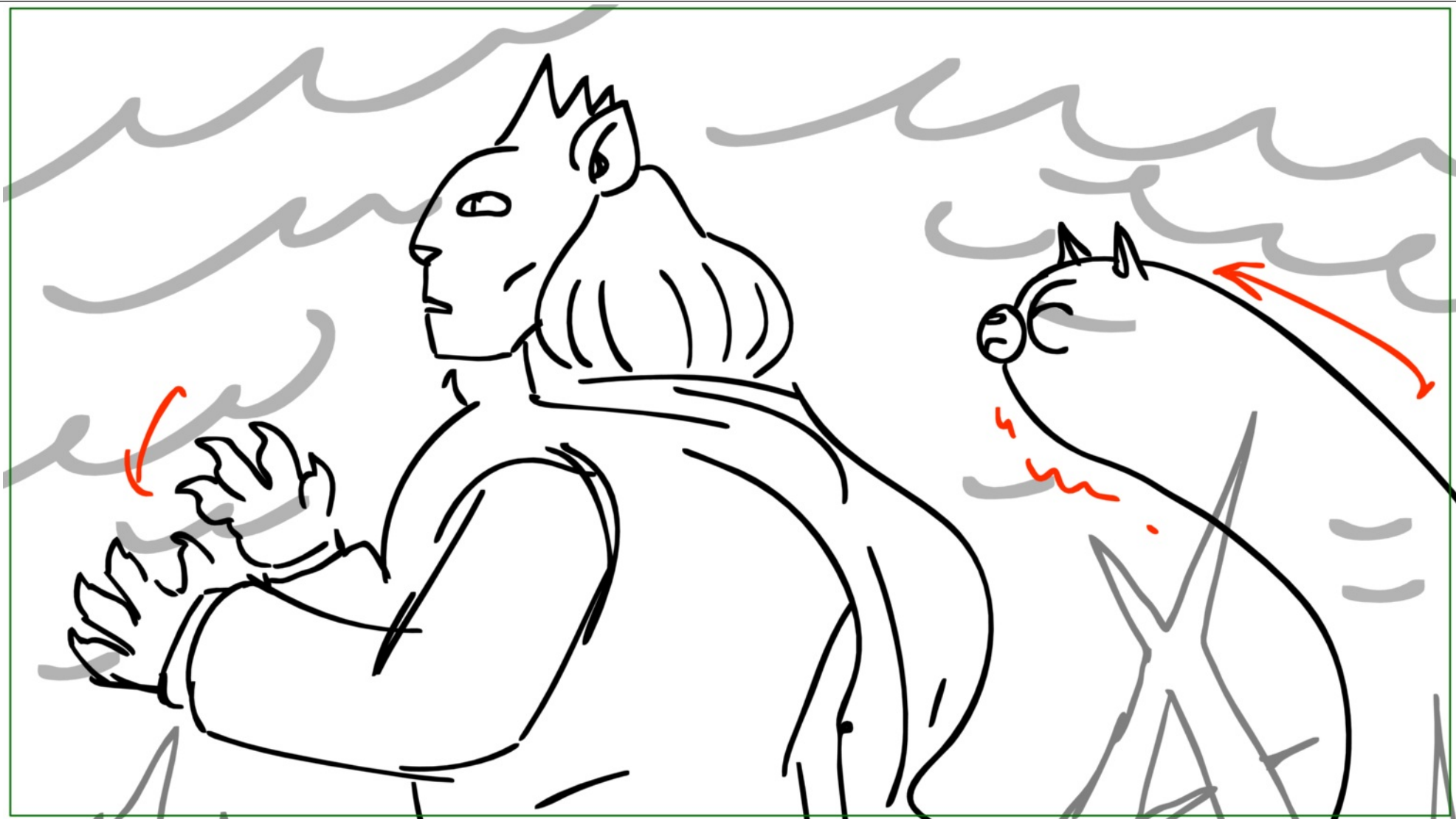
Dialog
S: MPH--!!!!!!

Scene	Duration	Panel	Duration
142	06:00	1	01:00



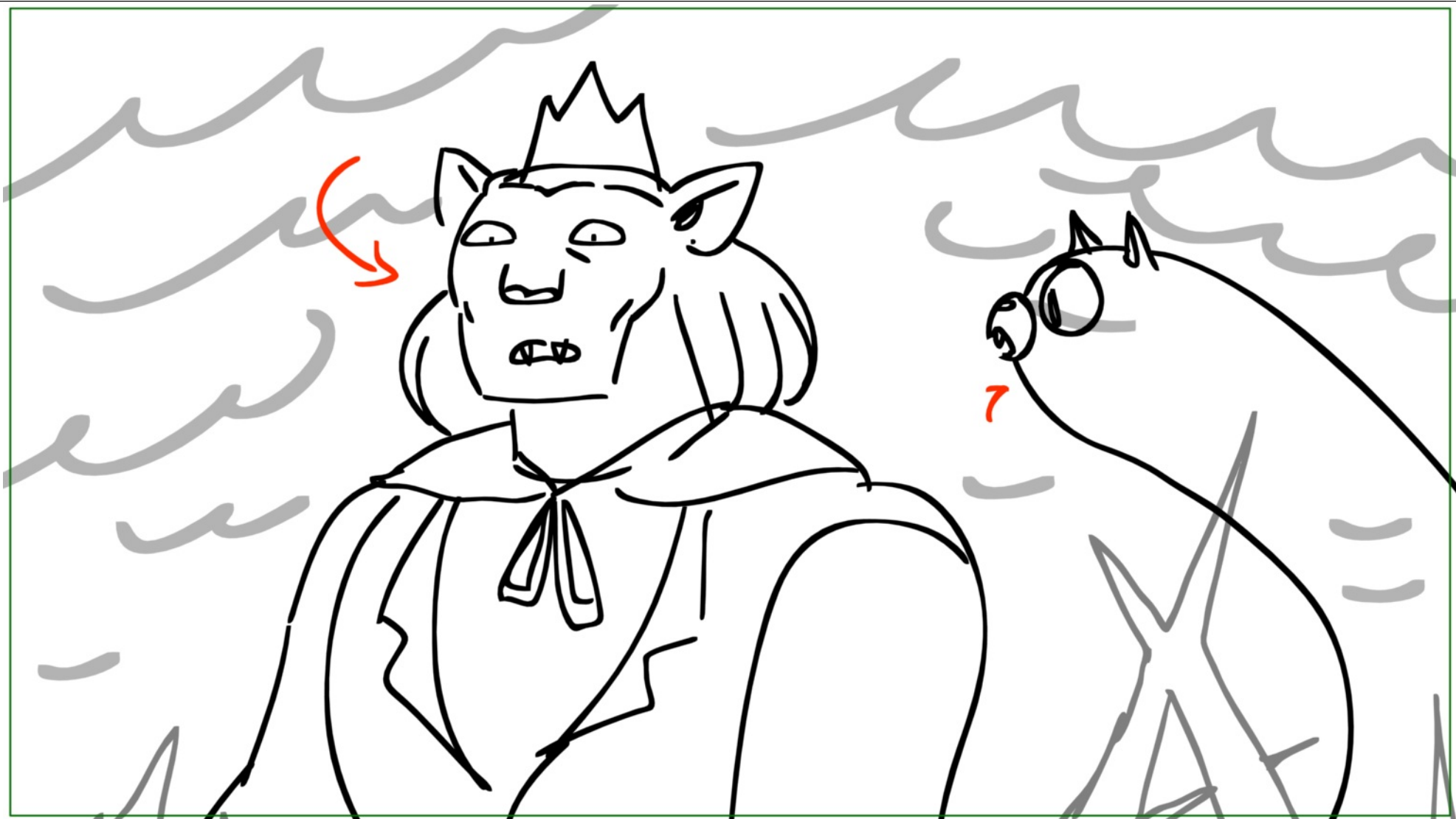
Action Notes
Vamp King hears

Scene	Duration	Panel	Duration
142	06:00	2	01:00



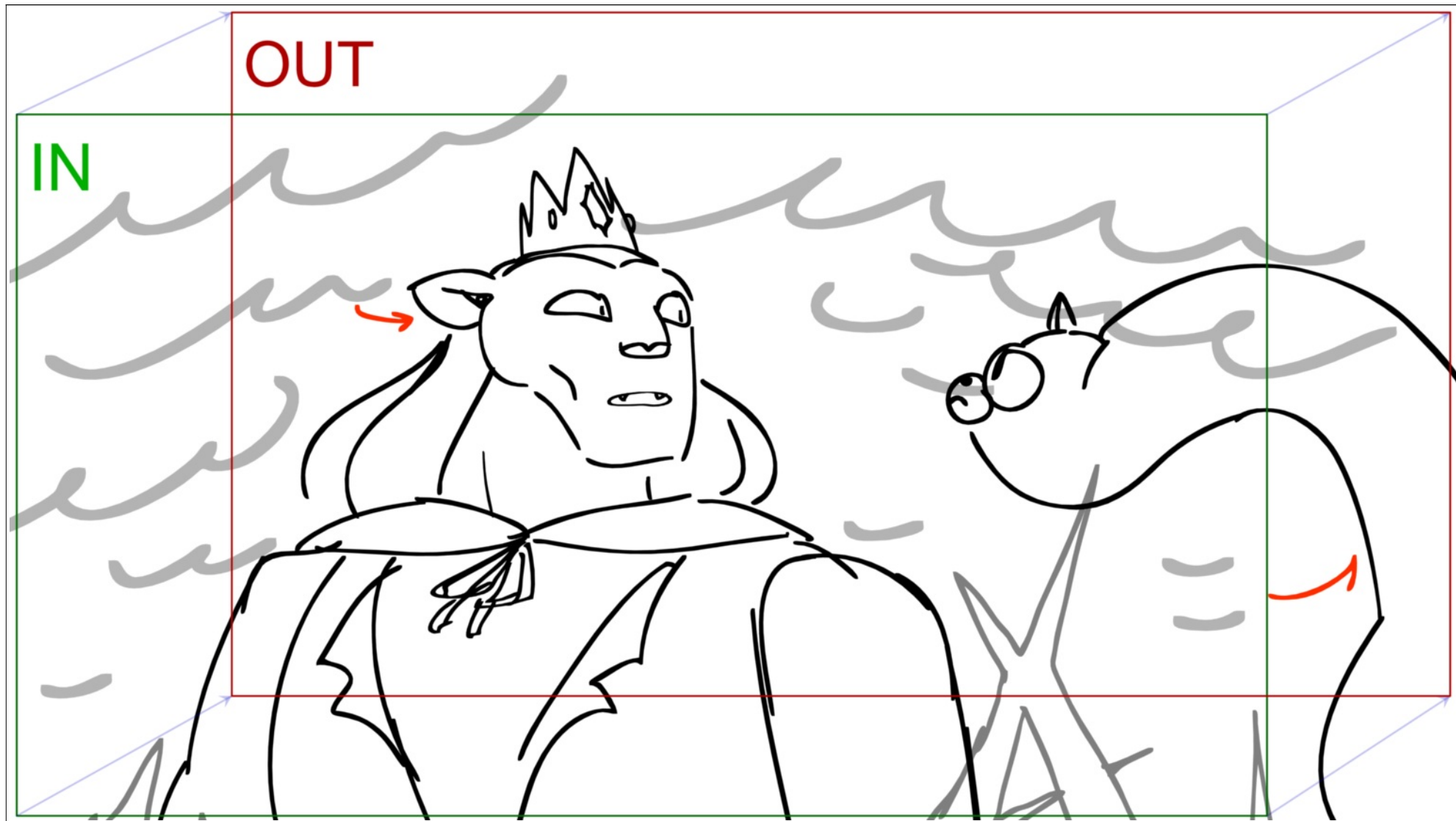
Action Notes
Vamp King hears

Scene	Duration	Panel	Duration
142	06:00	3	01:00



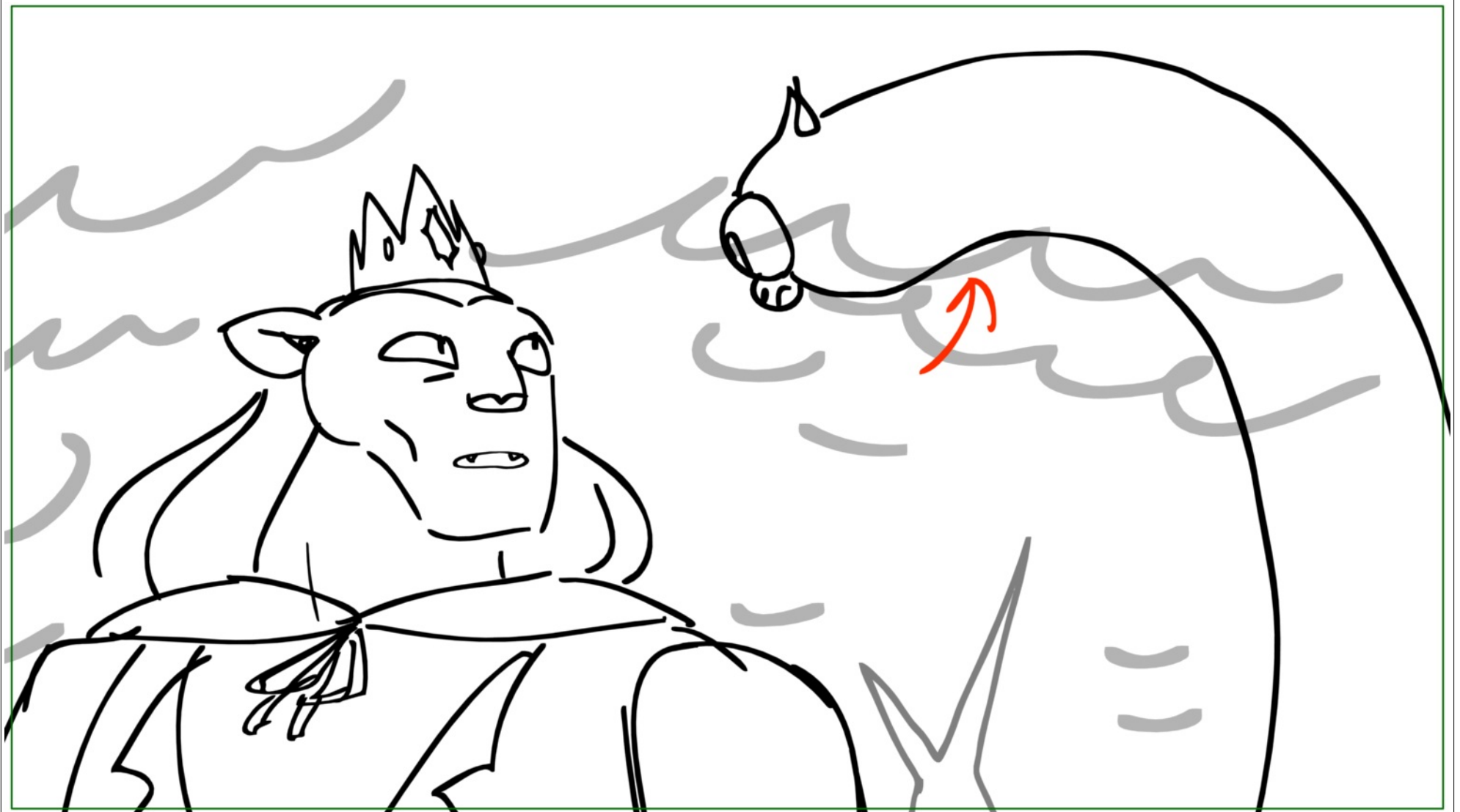
Action Notes
he turns

Scene	Duration	Panel	Duration
142	06:00	4	01:00



Action Notes
then sees Cake

Scene	Duration	Panel	Duration
142	06:00	5	01:00

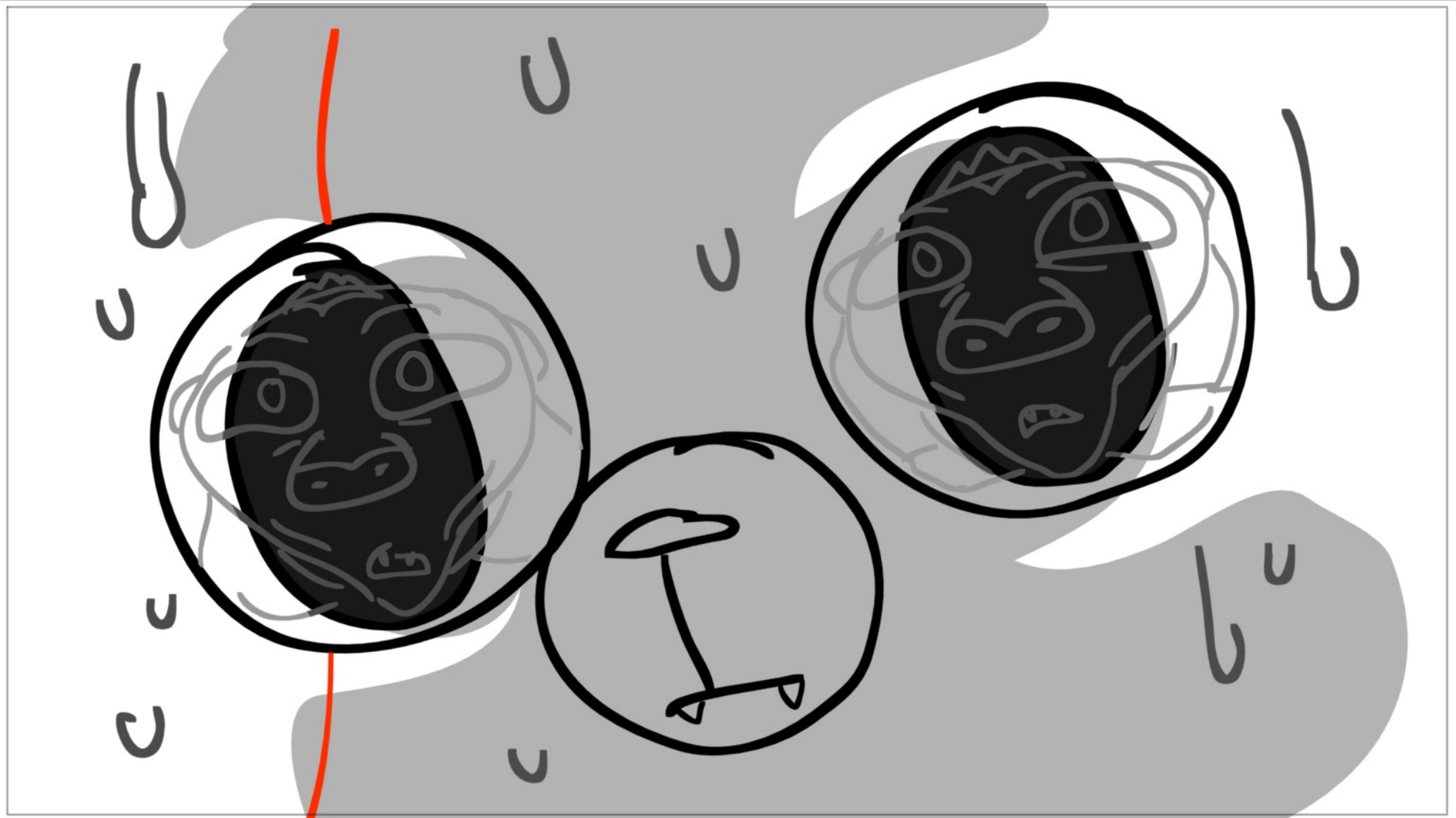


Scene	Duration	Panel	Duration
142	06:00	6	01:00



Dialog
VK: [interested] Hmm--

Scene	Duration	Panel	Duration
143	01:00	1	01:00



Dialog
VK: Does kitty want attention...

Scene	Duration	Panel	Duration
144	01:00	1	01:00



Dialog

VK: Does she seek annihilation [...] .

Scene	Duration	Panel	Duration
145	04:00	1	01:00



Scene	Duration	Panel	Duration
145	04:00	2	01:00



Dialog
CAKE: You're kind of hot,

Scene	Duration	Panel	Duration
145	04:00	3	01:00



Dialog

CAKE: but you have chicken feet.

Scene	Duration	Panel	Duration
145	04:00	4	01:00



Dialog
VK: [HAAHHH]

Scene	Duration	Panel	Duration
146	03:00	1	01:00



Dialog
F: Grab on!

Scene	Duration	Panel	Duration
146	03:00	2	01:00



Dialog
F: Grab on!

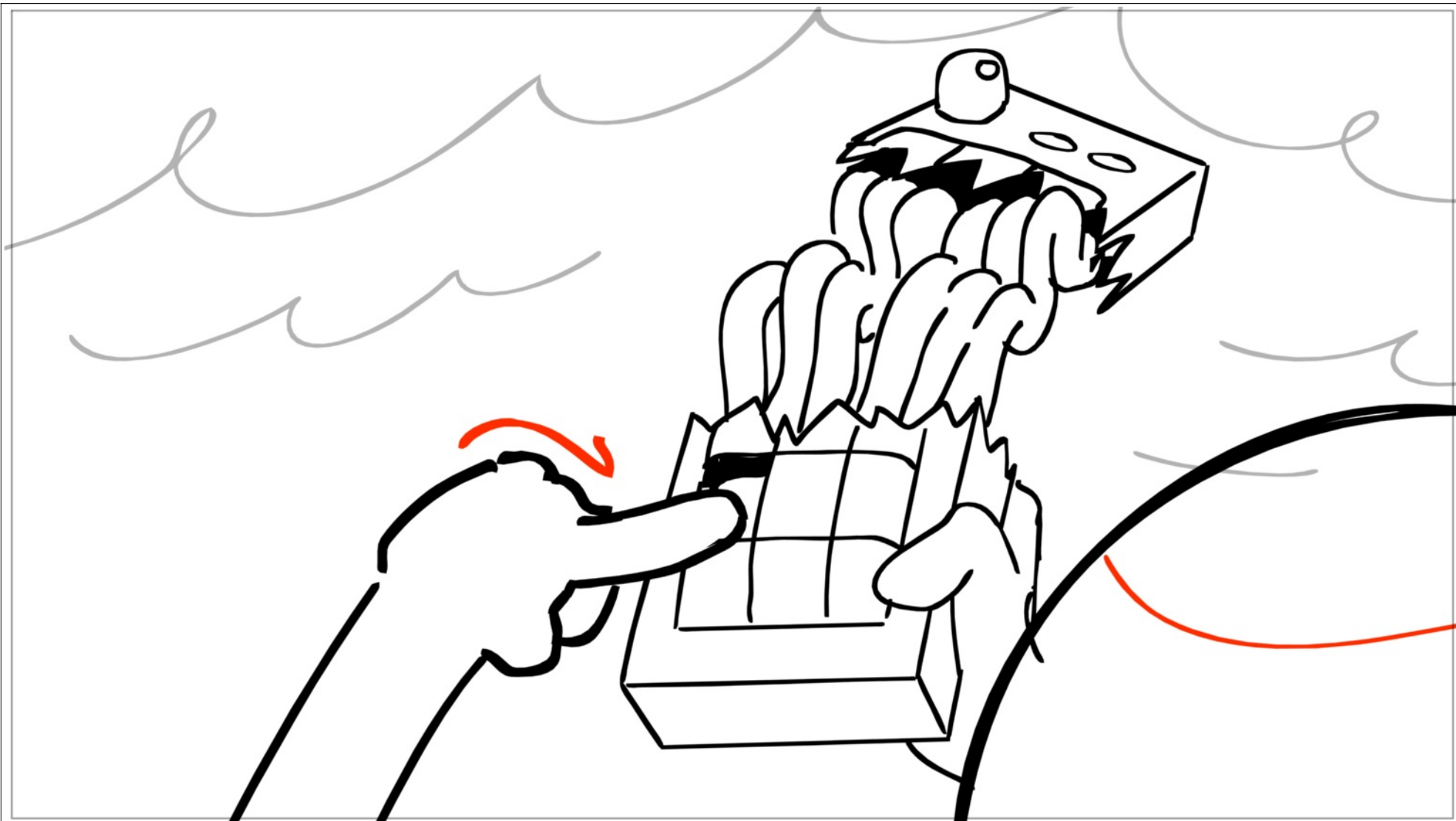
Scene	Duration	Panel	Duration
146	03:00	3	01:00



Scene	Duration	Panel	Duration
147	04:00	1	01:00



Scene	Duration	Panel	Duration
147	04:00	2	01:00



Dialog
sfx: *click*

Scene	Duration	Panel	Duration
147	04:00	3	01:00



Action Notes
remote starts sparking

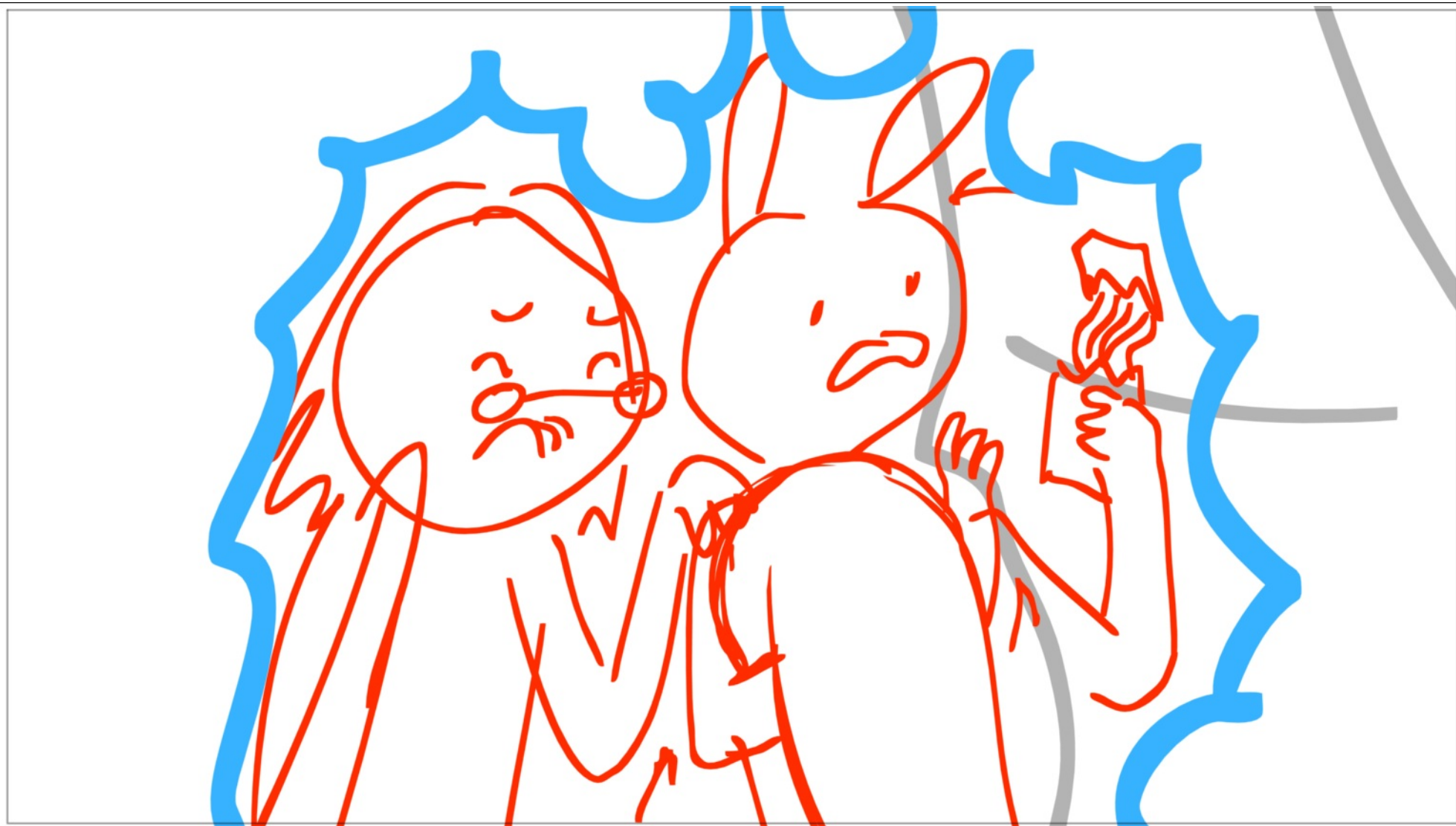
Scene	Duration	Panel	Duration
147	04:00	4	01:00



Action Notes

Remote zaps violently

Scene	Duration	Panel	Duration
148	03:00	1	01:00



Scene	Duration	Panel	Duration
148	03:00	2	01:00



Action Notes

rainbow glitch fx overtakes F and S

Scene	Duration	Panel	Duration
148	03:00	3	01:00



Dialog

sfx: [ZAPPPPP]

Scene	Duration	Panel	Duration
149	06:00	1	01:00



Scene	Duration	Panel	Duration
149	06:00	2	01:00



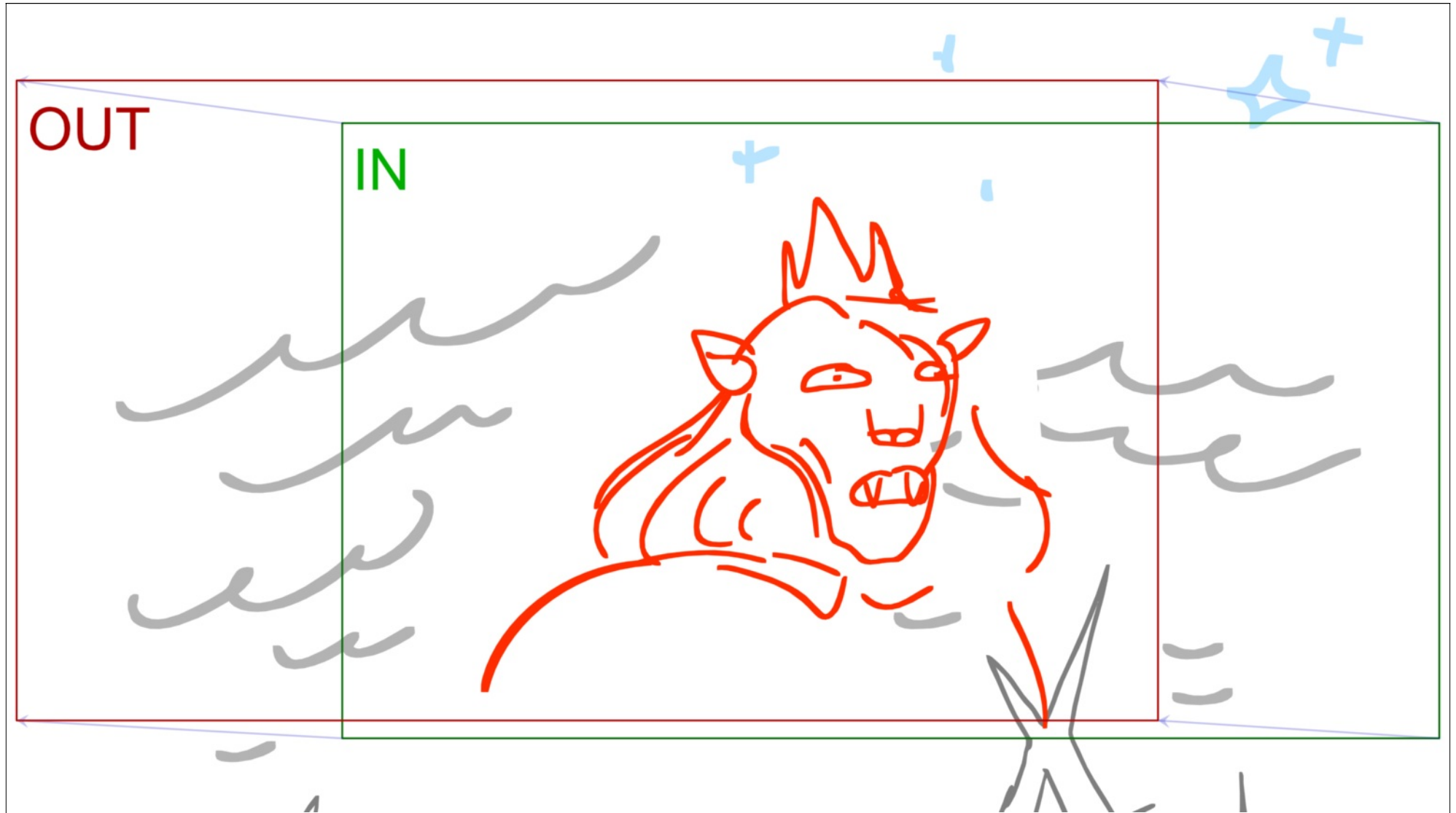
Dialog
VK: [CHOMP]

Scene	Duration	Panel	Duration
149	06:00	3	01:00



Dialog
VK growls

Scene	Duration	Panel	Duration
149	06:00	4	01:00



Dialog
VK growls

Scene	Duration	Panel	Duration
149	06:00	5	01:00



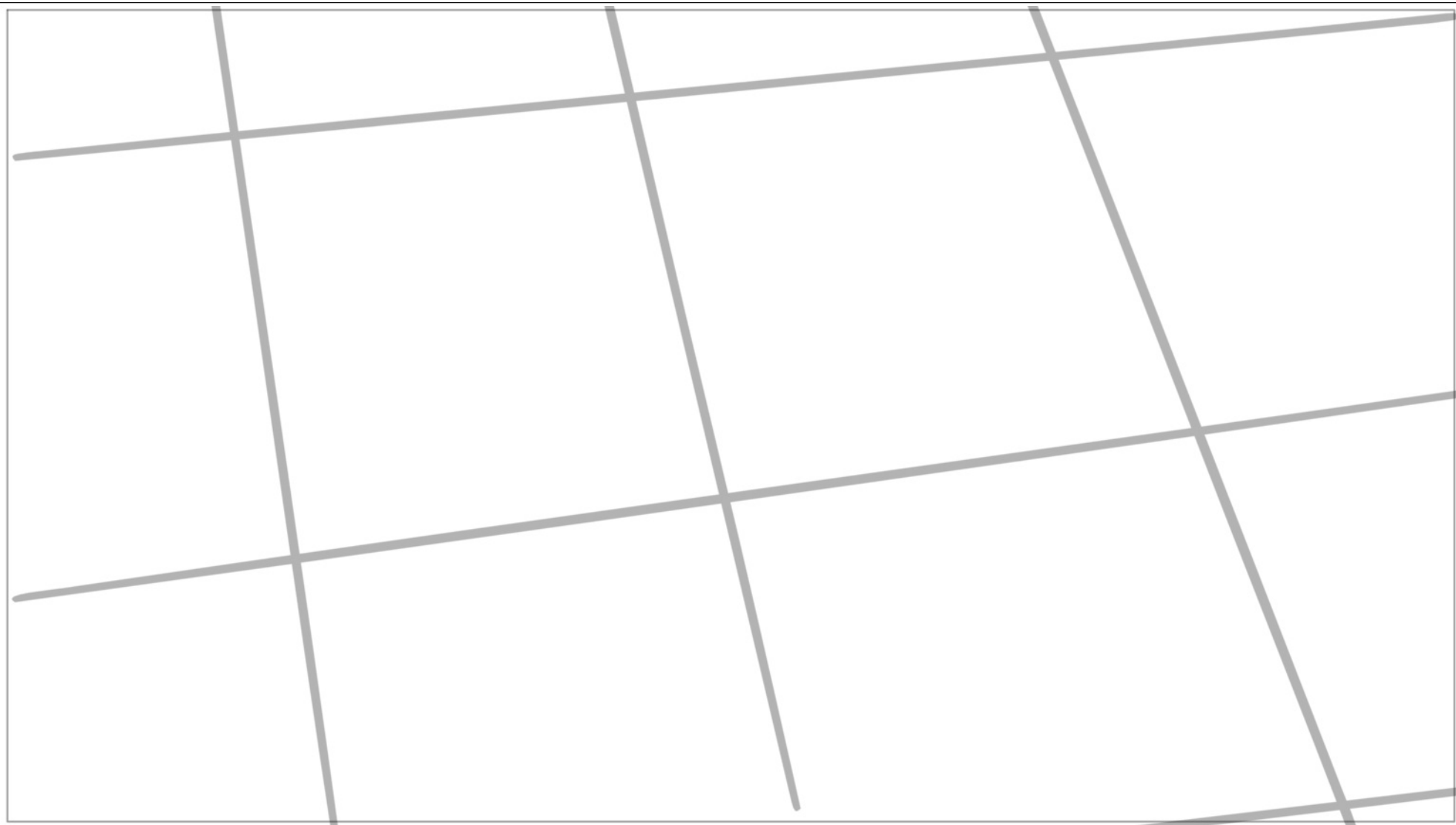
Dialog
VK growls

Scene	Duration	Panel	Duration
149	06:00	6	01:00



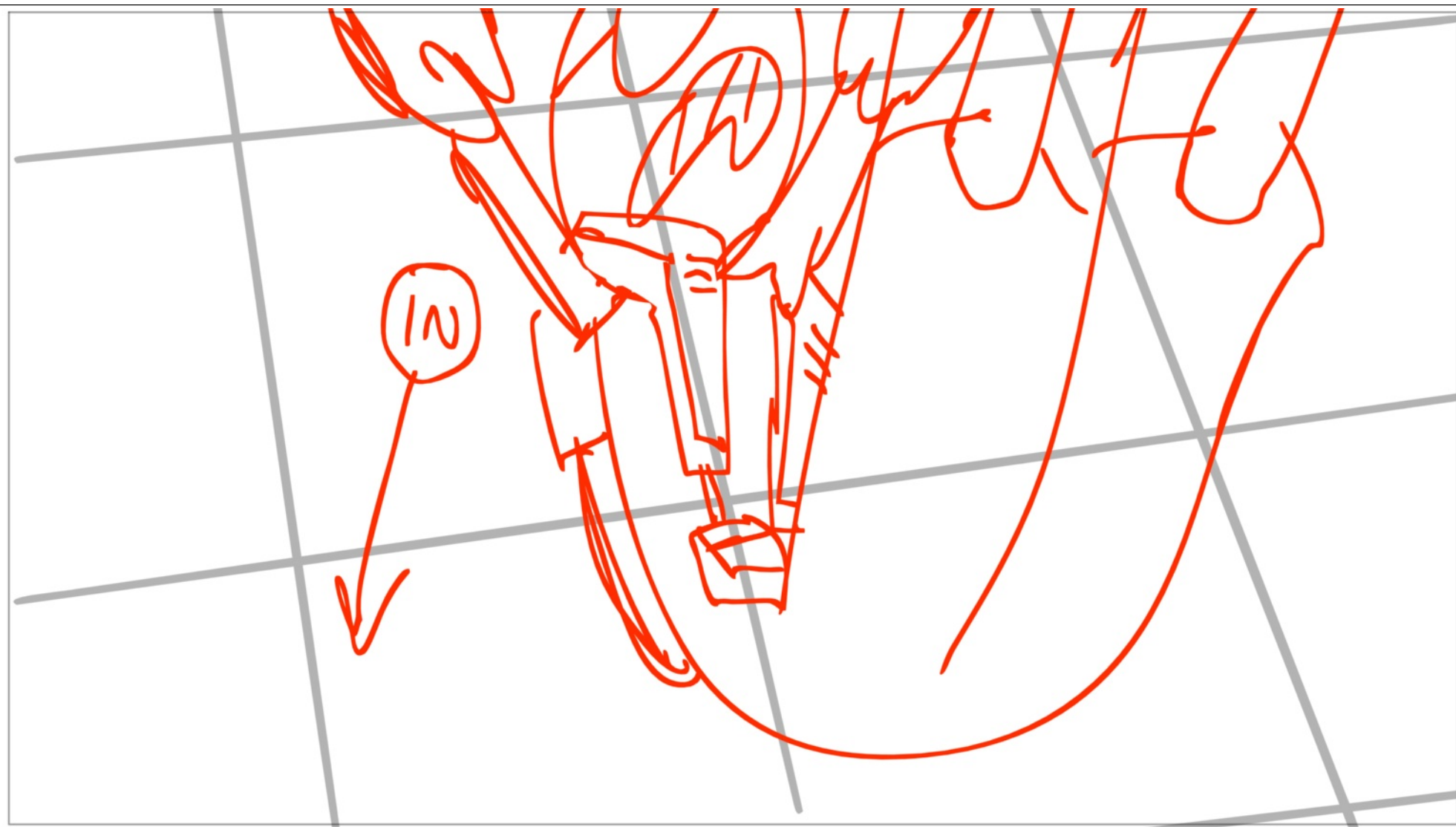
Dialog
VK growls

Scene	Duration	Panel	Duration
150	04:00	1	01:00



Dialog
M: Ha-ha-ha!

Scene	Duration	Panel	Duration
150	04:00	2	01:00



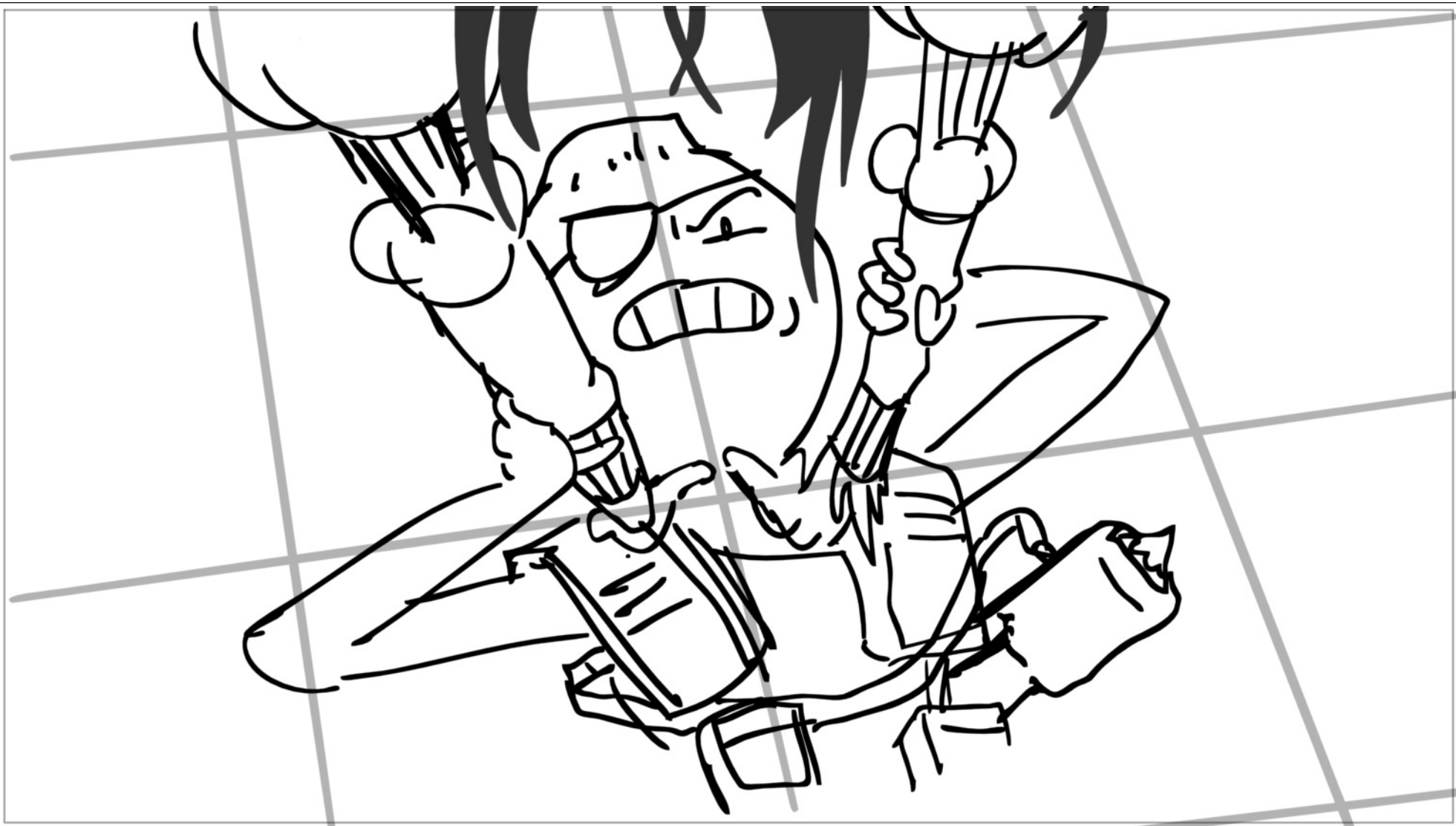
Dialog
M: Ha-ha-ha!

Scene	Duration	Panel	Duration
150	04:00	3	01:00



Dialog
SLAM

Scene	Duration	Panel	Duration
150	04:00	4	01:00



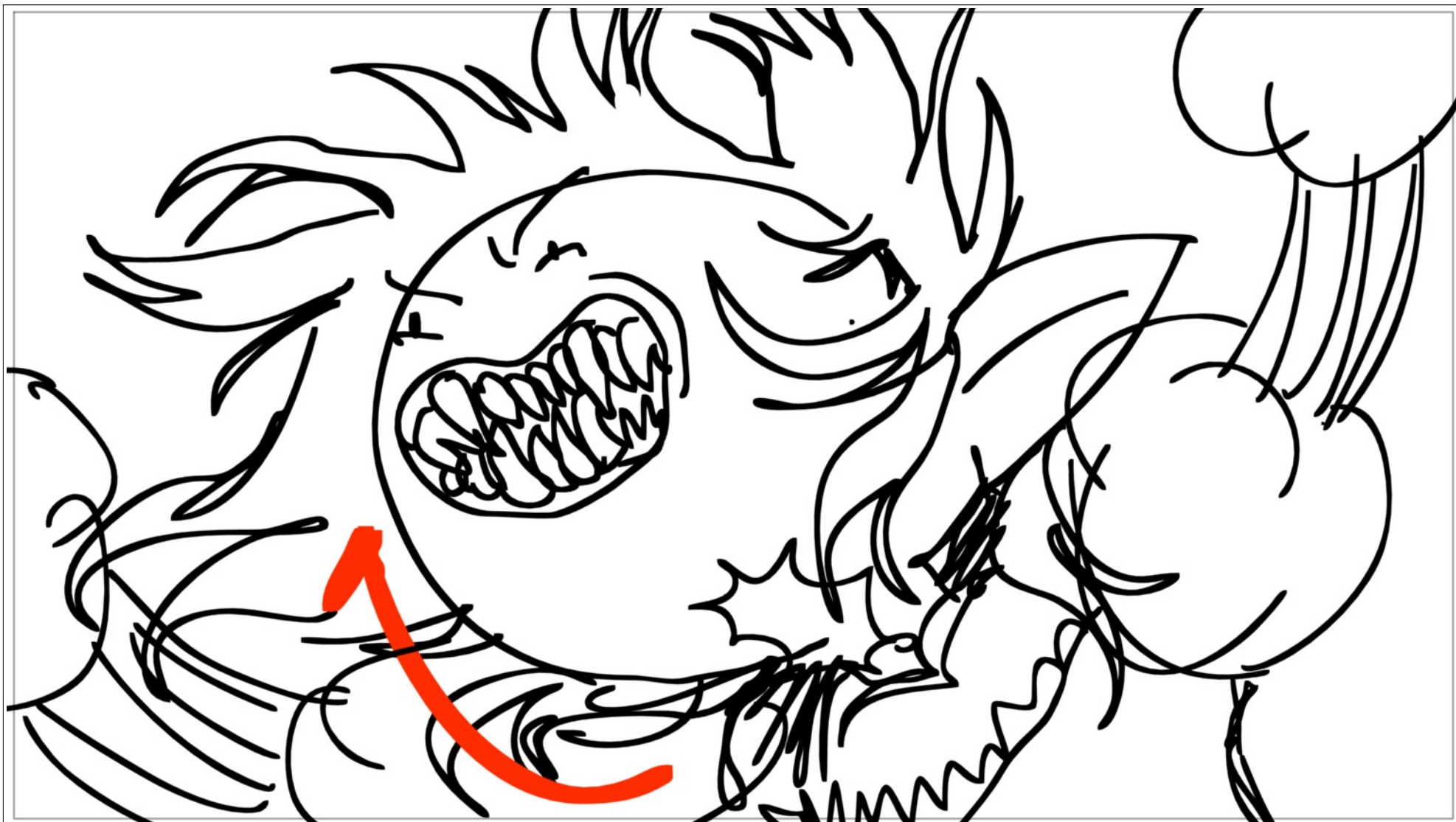
Dialog
SLAM

Scene	Duration	Panel	Duration
151	02:00	1	01:00



Dialog
M: Give it up, Bonnie.

Scene	Duration	Panel	Duration
151	02:00	2	01:00



Dialog

M: Y'know... you *could* join me...

Scene	Duration	Panel	Duration
152	04:00	1	01:00



Action Notes
B is stunned

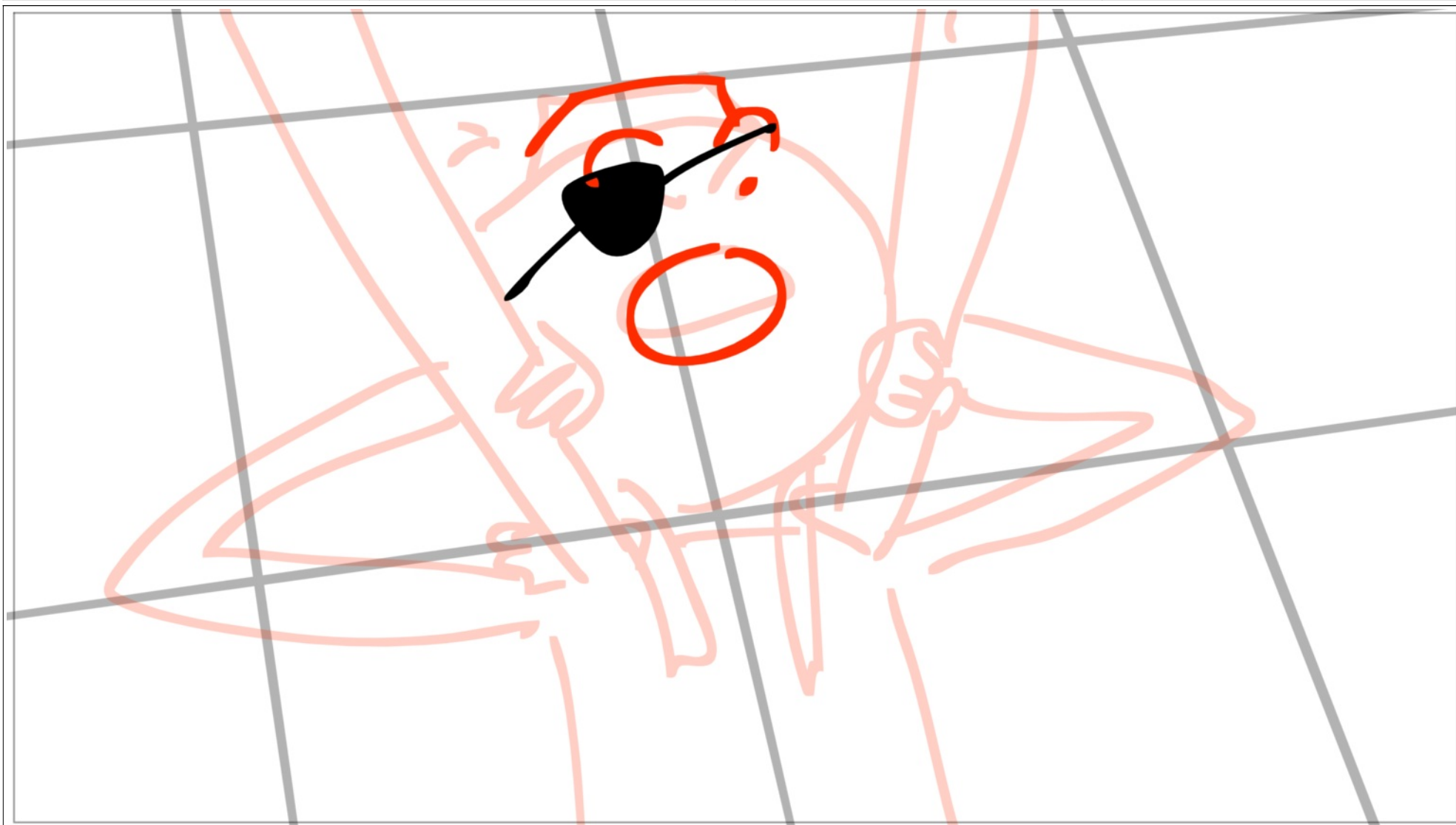
Scene	Duration	Panel	Duration
152	04:00	2	01:00



Dialog

B: What's the point?!

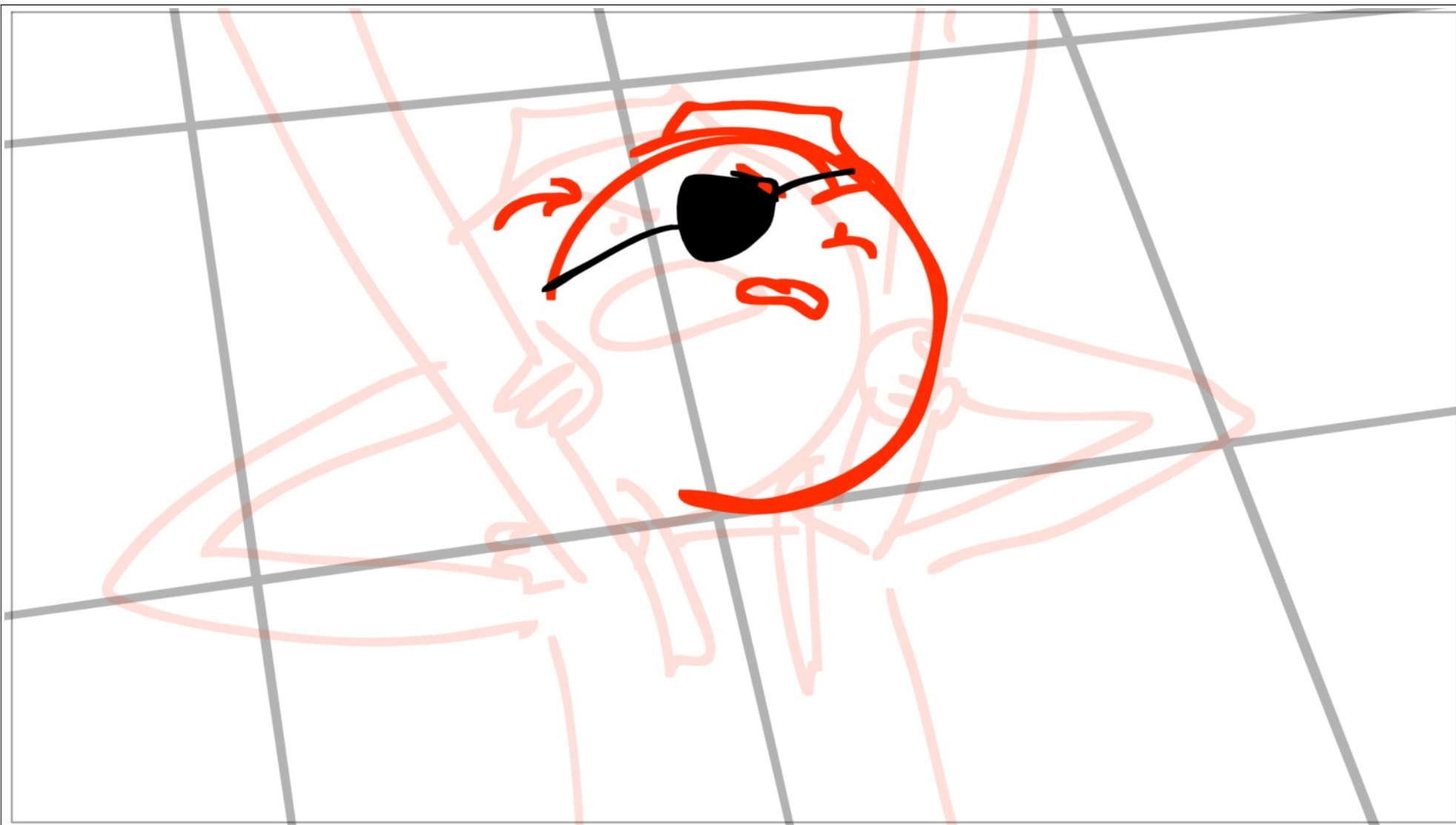
Scene	Duration	Panel	Duration
152	04:00	3	01:00



Dialog

B: We all know the population crashed --

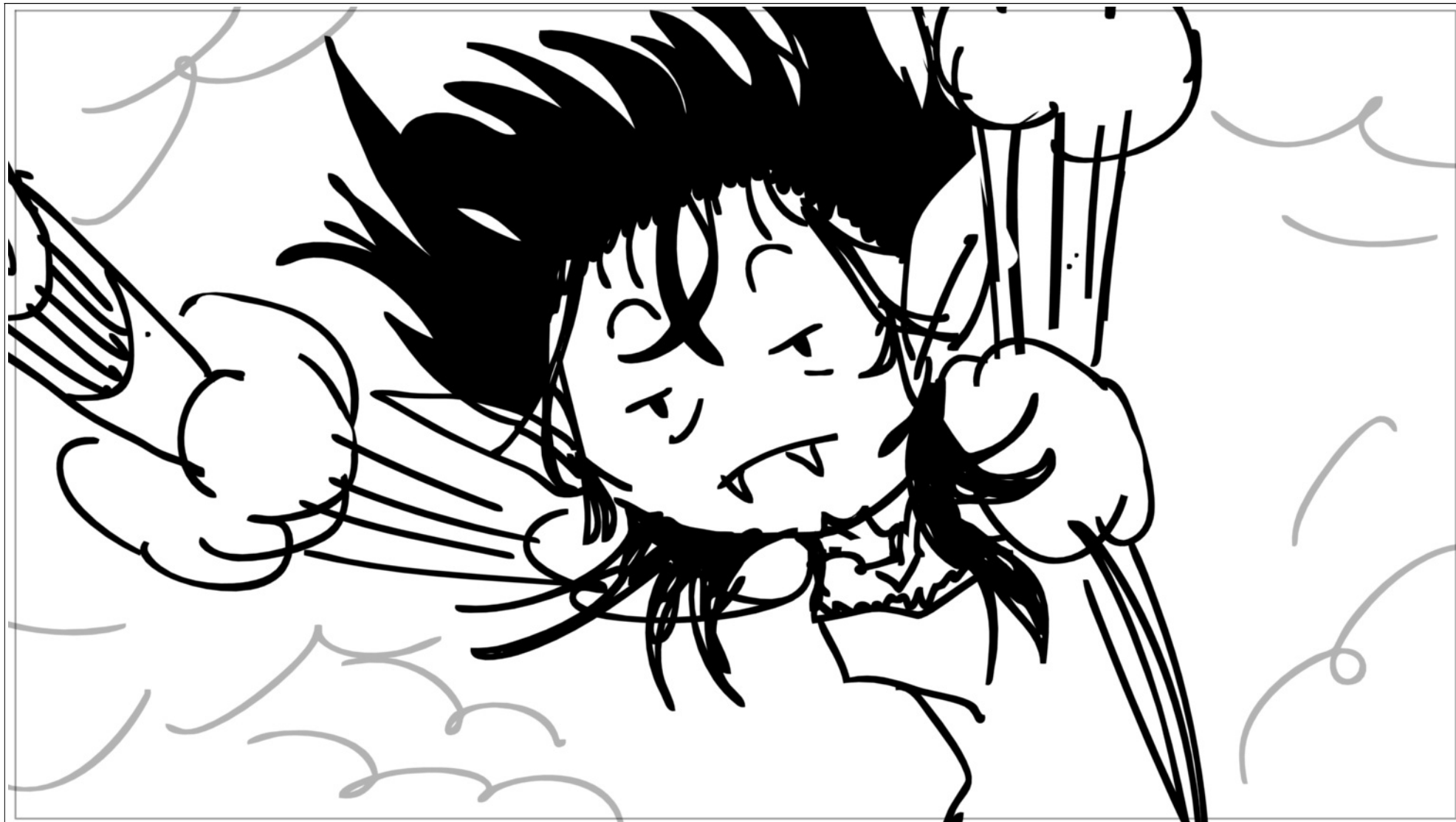
Scene	Duration	Panel	Duration
152	04:00	4	01:00



Dialog

B: -- and you're running out of food.

Scene	Duration	Panel	Duration
153	05:00	1	01:00



Dialog

B: Laughing all the way while the world goes down in flames.

Scene	Duration	Panel	Duration
153	05:00	2	01:00



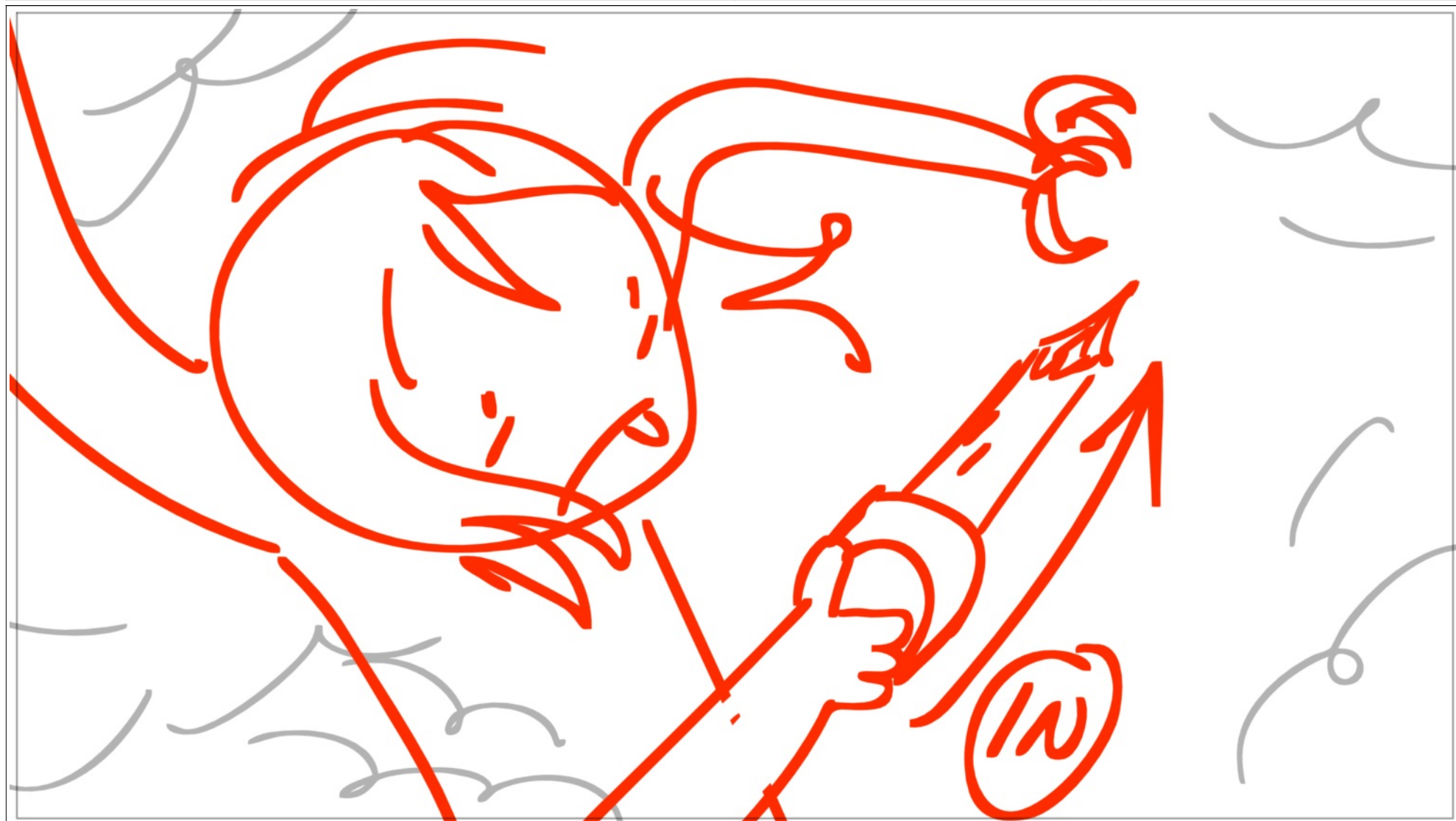
Dialog

B: Don't *you* want more?

Scene	Duration	Panel	Duration
153	05:00	3	01:00



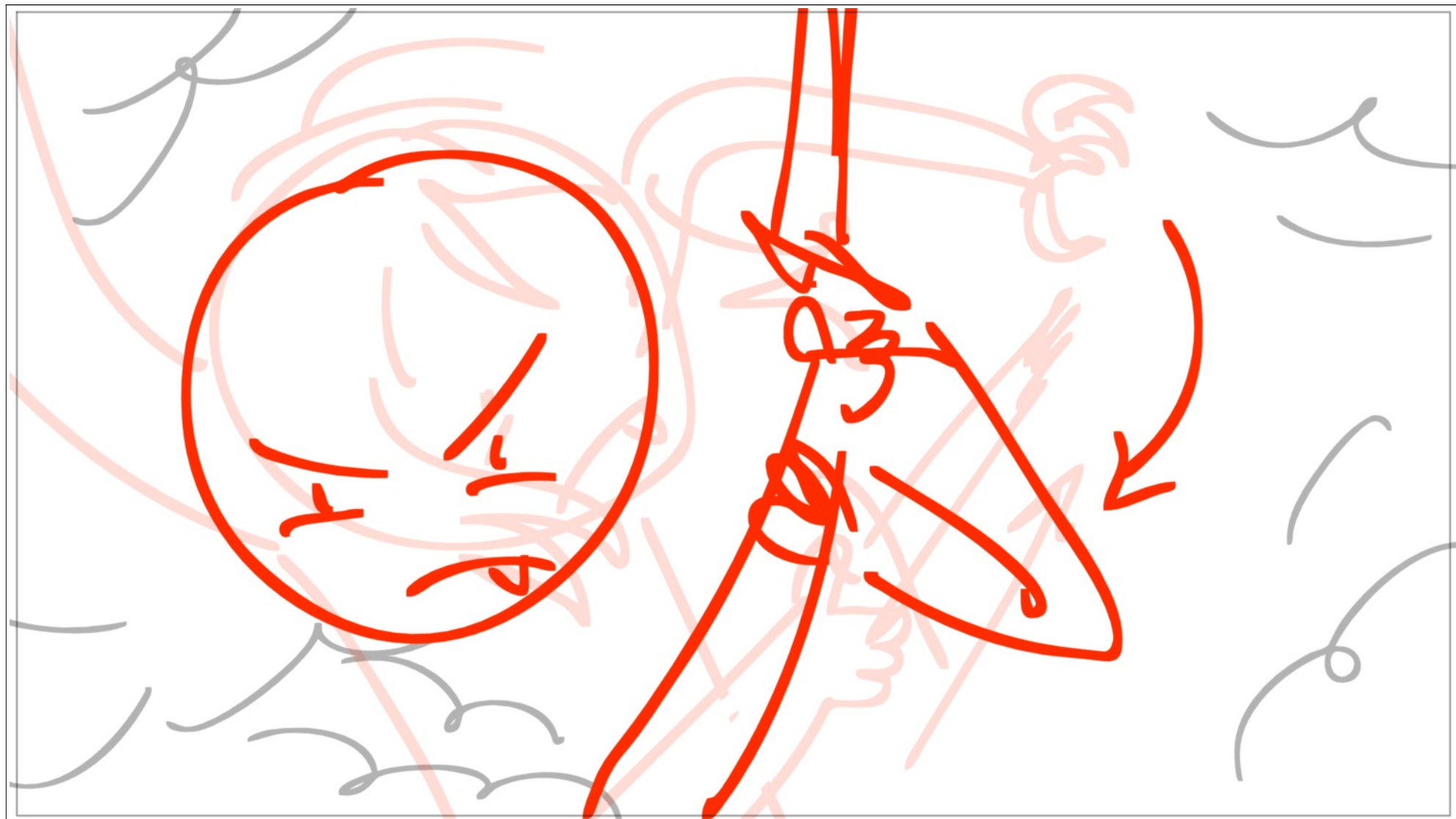
Scene	Duration	Panel	Duration
153	05:00	4	01:00



Dialog

B: HUAH!

Scene	Duration	Panel	Duration
153	05:00	5	01:00



Dialog

M: (animal growl) Grrrr..

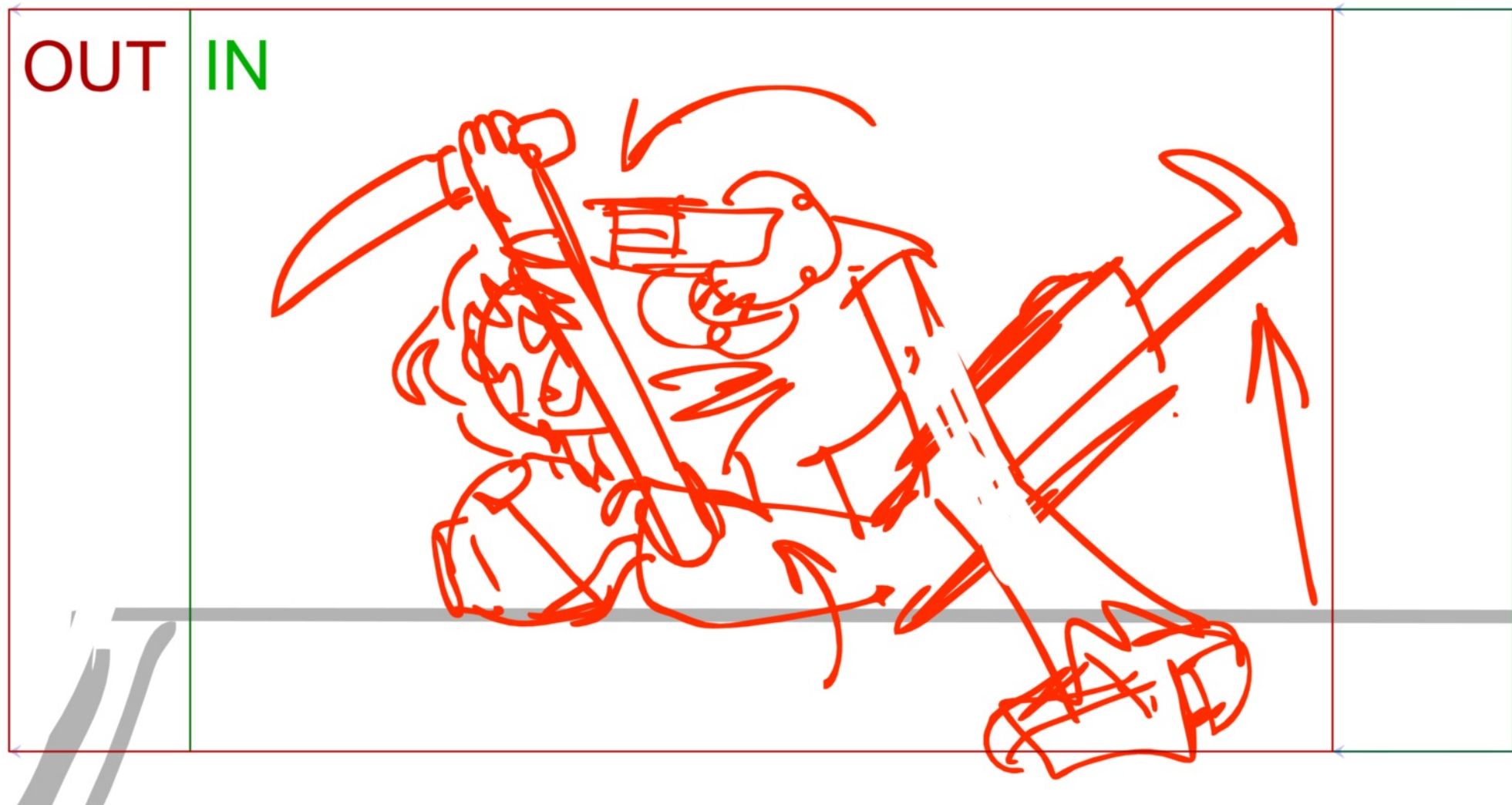
Scene	Duration	Panel	Duration
154	01:00	1	01:00



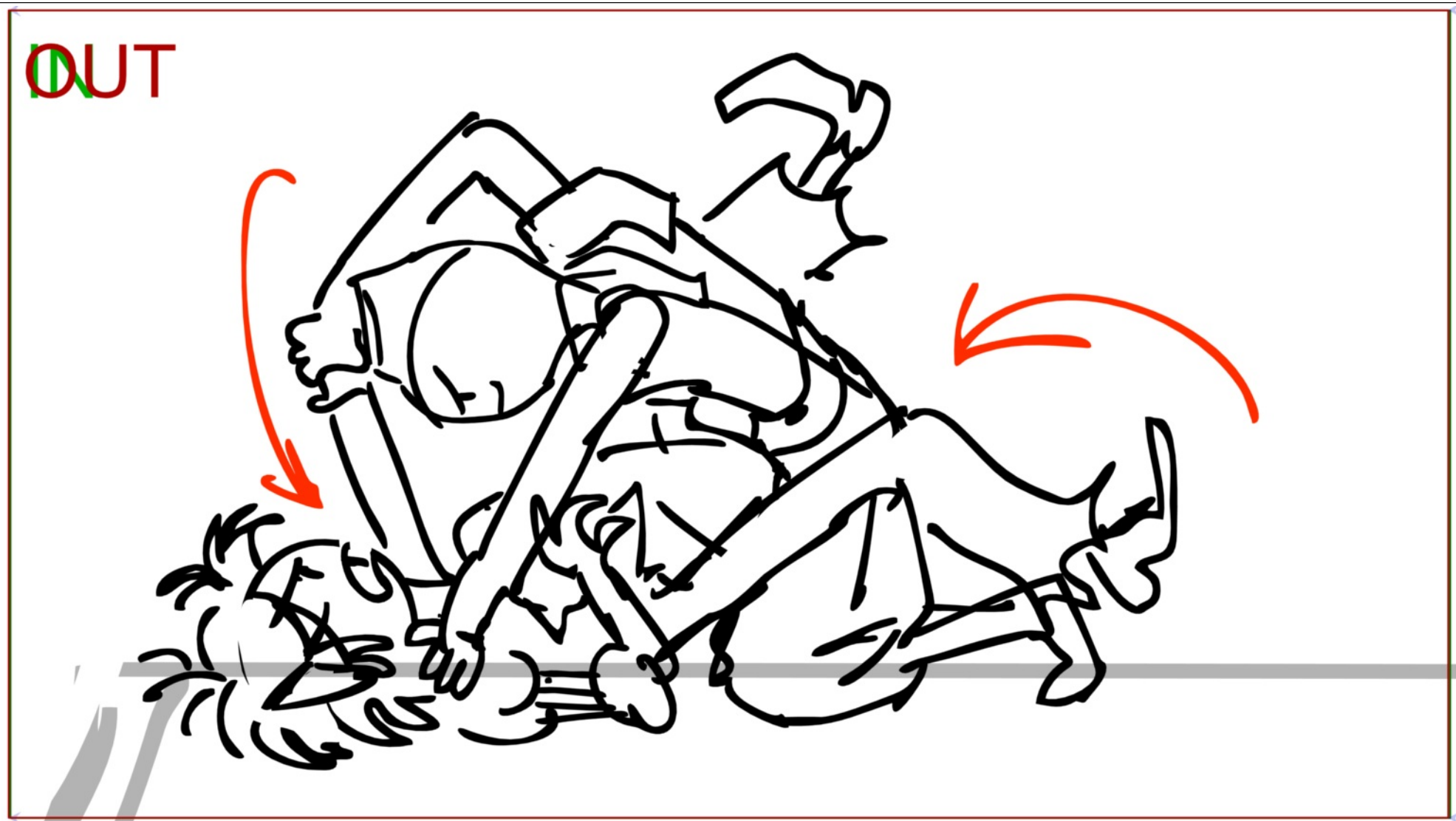
Scene	Duration	Panel	Duration
155	07:00	1	01:00



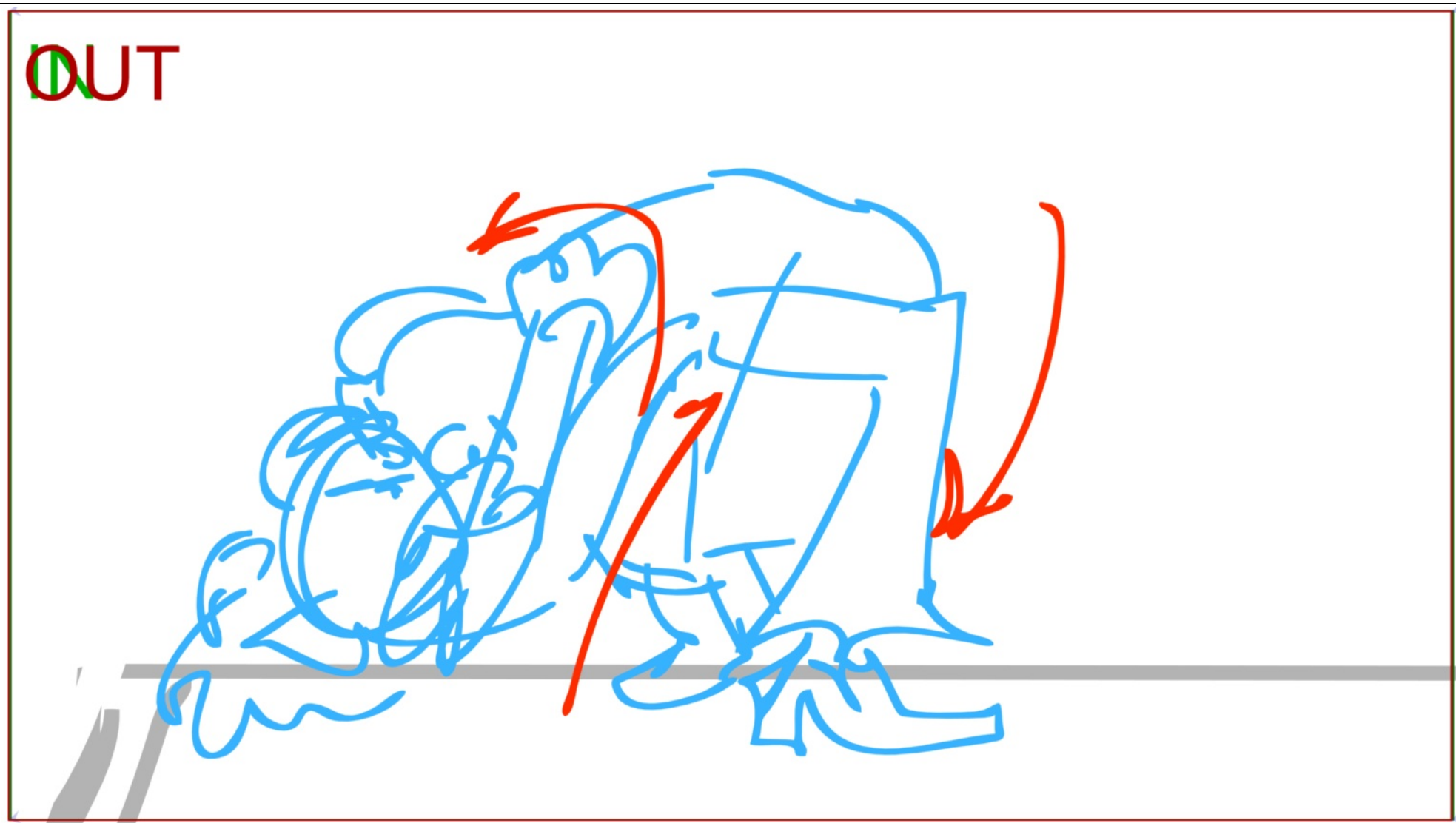
Scene	Duration	Panel	Duration
155	07:00	2	01:00



Scene	Duration	Panel	Duration
155	07:00	3	01:00



Scene	Duration	Panel	Duration
155	07:00	4	01:00



Action Notes

M leaps off the cliff with Bonnie

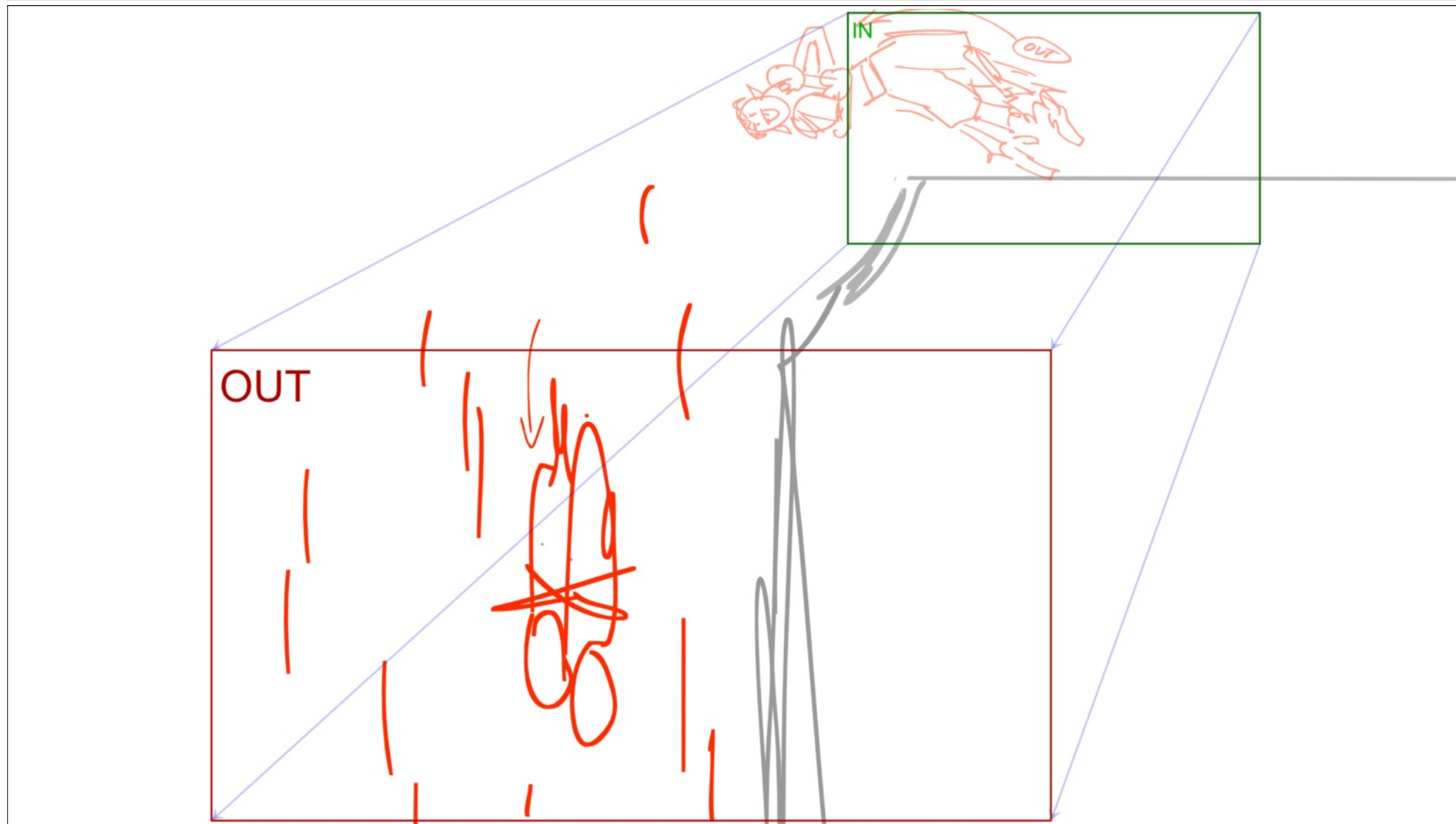
Scene	Duration	Panel	Duration
155	07:00	5	01:00



Action Notes

M leaps off the cliff with Bonnie

Scene	Duration	Panel	Duration
155	07:00	6	01:00



Action Notes

M leaps off the cliff with Bonnie

Scene	Duration	Panel	Duration
155	07:00	7	01:00



Scene	Duration	Panel	Duration
156	02:00	1	01:00



Dialog
VK: Daughter [...] !

Scene	Duration	Panel	Duration
156	02:00	2	01:00



Dialog
VK: [SHRIEK]

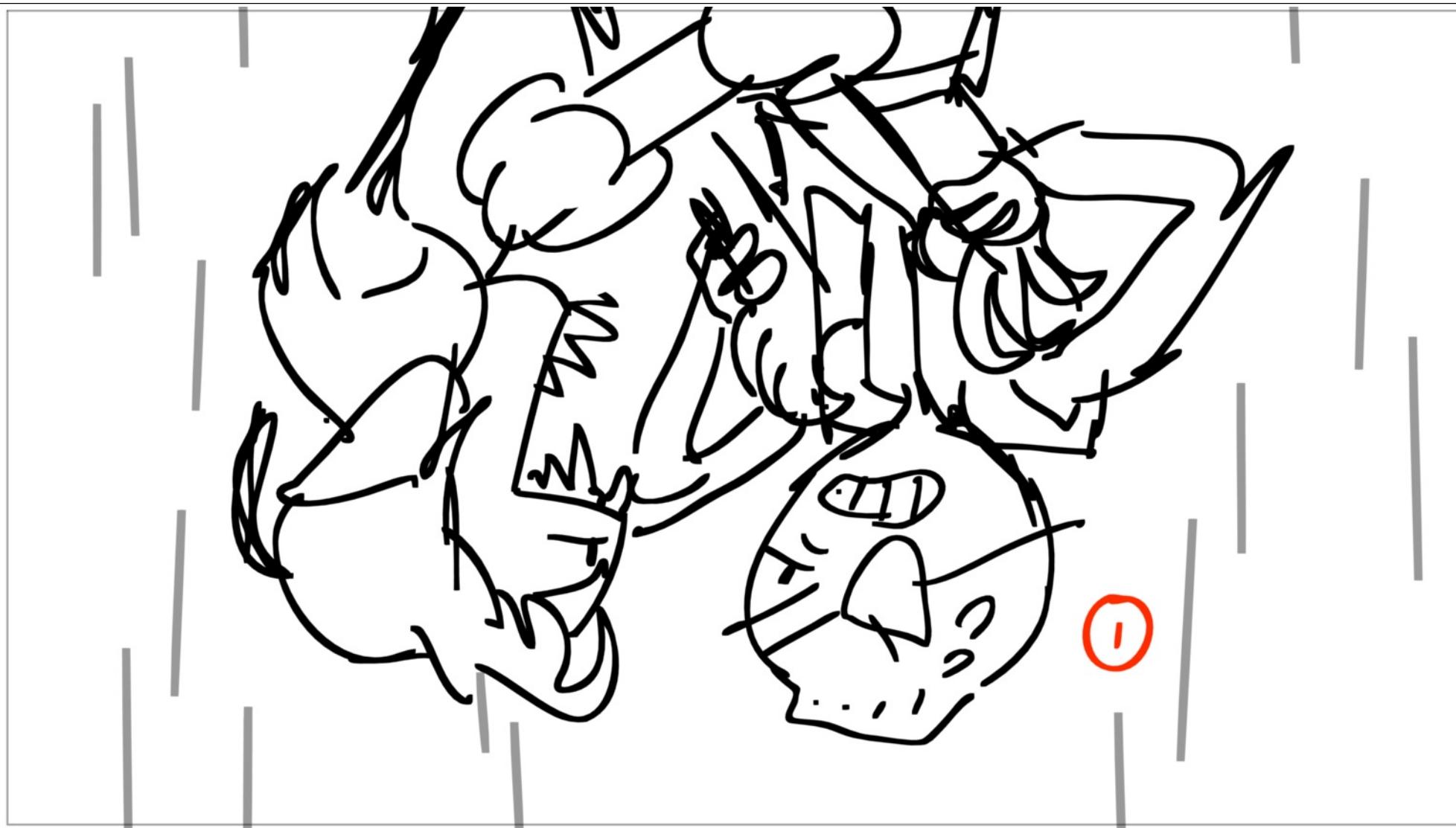
Scene	Duration	Panel	Duration
157	02:00	1	01:00



Scene	Duration	Panel	Duration
157	02:00	2	01:00



Scene	Duration	Panel	Duration
158	02:00	1	01:00



Dialog

M: If you poof me,

Scene	Duration	Panel	Duration
158	02:00	2	01:00



Dialog

M: -- you'll die too!!!!